

# Why Isn't Someone Coding Yet (WISCY)?



### **Avoiding Ineffective Requirements**

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# Agenda

- Requirements and Their Impacts
- Basic Requirements Definitions
- Comparison to Capability Maturity Model Integration® (CMMI®) Designations
- Requirements Development and Management



### Didn't We Solve the Requirements Problem?<sup>1</sup>

- Sample of approximately 428 CMM-Based Assessments for Internal Process Improvement (CBA-IPI)
- Analyzed data from 1997 through August 2001



[Crosstalk, April 2002]



### Didn't We Solve the Requirements Problem?<sup>2</sup>

"[Disciplines for **performance-based contracting** to be successful] start with requirements definitions, and that takes a skill set.... It's a very difficult process to get a good set of requirements. There are not a ton of folks who are really good at that and you have to apply that very early in the process. <u>That is the</u> <u>first discipline.</u>"

--Ed Meagher, Acting CIO, Veteran's Administration [Government Computer News, 2003]

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### **Requirements and Their Impact**



#### As Requirements Go, So Goes the Project

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# What is a Requirement?

#### Standard Definition

Something that the product must do or a quality that the product must have

#### □ More Ways to Characterize

Something you discover BEFORE YOU START TO BUILD YOUR PRODUCT

--Robertson and Robertson (1999)

Agreement reached between the customer and the developers on what the system will do



### Requirements: A Project Foundation<sup>1</sup>

#### **Quality Foundation**

- The greatest control on software quality can be exercised during requirements phases.
  [Stevens, 1999]
- "Quality is conformance to requirements"
   [Philip Crosby, 2000]
- "Quality is conformance to requirements. Everything else is bull...."
- [Forsha, 1992]



### Requirements: A Project Foundation<sup>2</sup>

### Planning Foundation

- Clear and concise communication to all the team members
- **S** Alive and active throughout the lifecycle
- Solution must reflect requirements

#### □ ROI Foundation

BASIS FOR EFFORT ESTIMATES and thus cost and profit



### Size of the Problem

40 – 60% of errors in systems have been traced back to the requirements and analysis phase

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70 – 85% of total revisions can be attributed to requirements errors

[Leffingwell, 1997]



### Doing It Over . . .



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# **Requirements Development**



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# Traditional Requirements Categories

- Business
- User
- Functional
- Non-functional



# **Requirement Type - Business**

#### Meaning:

- What the organization hopes to achieve
- The business benefits that the product will offer



#### Eliciting the Business Requirements:

- How will this project (product) improve the business or organization?
- What will you be able to do that you cannot do now?



### **Requirement Type - User**

#### Meaning

- What the user
   requires to complete
   tasks
- Business rules, data representation requirements, logical models, and acceptance criteria that user will employ

### Eliciting the User Requirement

- Tasks that need to be accomplished?
- Required business rules?
- Deciding if the new system/product is working?



# **Requirement Type - Functional**

#### Meaning

- What software system should do
- What it does to have effect on outside domain



#### Documenting the Functional Requirement

**Functional Requirement FR#** 

**Priority:** (Select High if must have, Medium if Important but not Critical, Low if Nice to Have)

**Description:** 

**Related User Requirements UR#** 

Input information:

**Output information:** 



### **Requirement Type – Non-Functional**

#### Meaning

- Standards
- Regulations
- Constraints
- Interfaces
- Quality attributes that affect how the systen must perform

#### **Examples**

- Enterprise Standards
- Government Regulations
- Platform
- Legacy Interfaces
- Usability
- Performance
- Scalability
- Security
- □ Flexibility
- Portability





### Successful Requirements Development

#### Place high emphasis on requirements

About 15% of the project life should be spent on requirements development activities <u>before any final deliverable is built</u>.
 [Rubin, 1999]

#### □ Use a variety of methods for obtaining requirements

- Unstructured interviews no particular format
- Structured interviews specific questions and format
- **Observation** view and record user actions
- **Brainstorming** facilitated or non-facilitated group elicitation
- Devise a consistent method for describing requirements



### **Elements of a Good Requirement**

- □ Necessary
- Verifiable
- **Feasible**
- Clear and concise

[Kar and Bailey, 1996]

**Complete** 

- Consistent
  - **Traceable** 
    - No implementation



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### **Structure of a Requirement**

- Keep sentences and paragraphs short
- □ Use active voice
- Use complete sentences with proper grammar, spelling and punctuation
- Use consistent wording
- Reduce ambiguity by avoiding vague and subjective terms
- Avoid comparative words and ambiguous language; quantify statement



### Comparison to Capability Maturity Model Integration® (CMMI®) Designations





# **Model Overview<sup>1</sup>**

#### □ Capability Maturity Model (CMM®)

- Philosophy that quality processes enable quality products
- Essential elements of effective processes for one or more bodies of knowledge
- First CMM released in 1991 and targeted Software Engineering (SW-CMM)
- **Other discipline-specific CMMs created, e.g:** 
  - Systems Engineering
  - SA-CMM
  - o Others...



# **Model Overview<sup>2</sup>**

### Issues with multiple models

- Hampered ability to focus improvements where multiple disciplines present
- More costly in terms of training, appraisals, and improvement activities when applied within an organization

### Solution

- ⇒ An integration of four sources SW, SE, IPPD, SS
- Addresses multiple disciplines
- Integrates training, appraisal support, and improvement activities



# **Model Overview<sup>3</sup>**

#### Capability Maturity Model Integration® (CMMI®)

- Cohesive set of integrated models for organizations already using other CMMs, as well as for those new to the CMM concept
- Consistent and compatible with the International Organization for Standardization/International Electrotechnical Commission (ISO/IEC) 15504 Technical Report for Software Process Assessment
- S More information at http://www.sei.cmu.edu/cmmi/



### **CMMI® and Requirements<sup>1</sup>**

### □ <u>Two</u> principal process areas (PA)

Maturity Level 2 – Requirements Management

New S Maturity Level 3 - Requirements Development

- Purpose of Requirements Development PA - produce and analyze:
  - **Customer requirements**
  - **Product requirements**
  - **Product-component requirements**
  - **Derived requirements**



### **CMMI® and Requirements<sup>2</sup>**

- **Customer requirements** 
  - An understanding of what will satisfy stakeholders
  - Transformed stakeholder needs, expectations, constraints, and interfaces
  - May be stated in technical or non-technical terms
  - May also provide specific design requirements



### **CMMI® and Requirements<sup>3</sup>**

- Product requirements a work product delivered to the customer
  - More detailed and precise sets of requirements
  - **S** Expressed in technical terms or parameters
    - Functionality, including actions, sequence, inputs, and outputs
    - **O** Qualities it must possess
    - Constraints that the system and its development must satisfy

[CMMI, Software Engineering Institute, 2003]

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### **CMMI® and Requirements<sup>4</sup>**

- Product-component requirements lower level components of the product
  - Example a car engine and a piston are product components of a car (the product)
  - Complete specification, including fit, form, function, performance, and any other requirement
  - Sufficiently technical for use in the design of the product component



### **CMMI® and Requirements<sup>5</sup>**

### Derived requirements – discovered and/or implied

- **S** Not explicitly stated but inferred from:
  - **O** Customer requirements
  - Contextual requirements (e.g., applicable standards, laws, policies, common practices, and management decisions)
  - Contractual commitments such as data rights for delivered commercial off-the-shelf (COTS), and nondevelopmental items (NDIs); terms and condition, delivery dates, and milestones with exit criteria



### **CMMI® and Requirements<sup>6</sup>**

#### Derived requirements (cont.)

- **S** Factors arise as part of:
  - **O** Selected architecture
  - **O** Design decisions
  - Developer's unique business considerations
- May also address the cost and performance of other life-cycle phases and other non-technical requirements
  - **O** Training requirements
  - Site requirements
  - **O** Deployment schedules



### Relating CMMI® Requirements Categories

























# Implementing Requirements Management



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### Requirements Management Processes<sup>1</sup>

- Change Control
- Version Control
- Requirements Tracing
- Requirements Status
- Requirements Measures





### Requirements Management Processes<sup>2</sup>

- Change Control Processes controlling and authorizing changes
  - **Documentation and baseline of requirements**
  - **Submission and documentation of changes**
  - **S** Impact analysis and negotiation with stakeholders
  - **Change Control Board Infrastructure**
  - **D** Update and recording of disposition of change request





### Requirements Management Processes<sup>3</sup>

- Version Control Processes ensuring correct version availability
  - Configuration management of requirements repository
  - Version maintenance and history throughout iterations
  - **Designated read, write, delete and update permissions**
  - Check In-Check out capability
  - Labeling and annotation schemas



### Requirements Management Processes<sup>4</sup>

- Requirements Tracing Processes forward and backward requirements audit trail
  - Bidirectional linking to system elements
  - Capture of allocation rationale, accountability, and test/validation
  - **Identification of inconsistencies**
  - Capabilities to view/trace links
  - Verification of requirements
- History of requirements changes [Kean, 1998]





### Requirements Management Processes<sup>5</sup>

- Requirements Status Processes status of activity on requirements
  - Categories for status, e.g., proposed, approved, implemented, verified, deleted, and/or rejected
  - Methods of tracking
  - **S** Escalation standards



### Requirements Management Processes<sup>6</sup>

- Requirements Measures metrics for requirements activities and status
  - Requirements change requests status, number, age
  - Number of requirements in a particular status category
  - Time spent on traceability and other requirements activities
    [Weigers, 2001]



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### **Requirements Management Tools**

#### Database-centric

- Store all requirements, attributes, and traceability information in database
- Examples are Caliber-RM, DOORS/ERS, RTM Workshop

#### Document-centric

- **Treats word processing document as primary requirements container**
- May provide link to database or allow user to identify text as requirement
- **S** Examples are Requireit and RequisitePro



### **Managing Customer Expectations**

#### A Bill of Rights and a Bill of Responsibilities

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### Origin and Importance

- Developed by Karl E. Weigers for his book, Software Requirements
- Delineates what customer should expect from project team
- Clarifies what customer needs to commit to providing to project team



# Customer Bill of Rights

- 1. Expect analysts to speak your language.
- 2. Expect analysts to learn about your business and your objectives.
- 3. Expect analysts to structure the information you present during requirements capture into a written software requirement specification.
- 4. Have developers explain all work products created from the requirements process.
- 5. Expect developers to treat you with respect and to maintain a collaborative and professional attitude throughout your interactions.
- 6. Have developers provide you with ideas and alternatives both for your requirements and for implementation of the product.
- 7. Describe characteristics of the product that will make it easy and enjoyable to use.
- 8. Be presented with opportunities to adjust your requirements to permit reuse of existing software components.
- 9. Be given good-faith estimates of cost, impacts, and trade-offs when you request a change in the requirements.
- 10. Receive a system that meets your functional and quality needs, to the extent that those needs have been communicated to the developers and agreed upon.



### **Customer Bill of Responsibilities**

- 1. Educate analysts about your business and define business jargon.
- 2. Spend the time it takes to provide requirements, clarify them, and iteratively flesh them out.
- 3. Be specific and precise when providing input about the system's requirements.
- 4. Make timely decisions about requirements when requested to do so.
- 5. Respect a developer's assessment of the cost and feasibility of requirements.
- 6. Set priorities for individual requirements, system features, or use cases
- 7. Review requirements documents and prototypes.
- 8. Communicate changes to the project requirements as soon as you know about them.
- 9. Follow the development organization's defined process for requesting requirements changes.
- 10. Respect the processes the developers use for requirements engineering.



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