



# **AUTOMATED AMMUNITION IDENTIFICATION**

**What was that anyway?**

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# Automated Ammo ID

- Problem Definition
- Requirements
- Technology
- 2D Data Matrix Coding
- Marking Ammunition
- Lessons Learned
- Questions
  - Photo Test

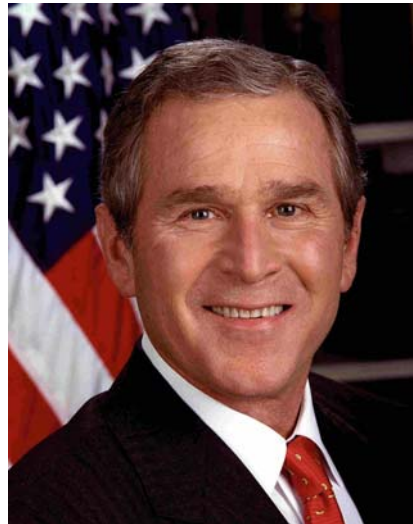
1



2



3



4



5



# What is the problem?

- **New ammunition utilizes high energy propelling charges to achieve extended range.**
- **The latest upgrades to the 5-Inch Naval gun (MK45 Mod 4) allow it to handle increased energy.**
  - **Chamber Pressures**
  - **Recoil Stroke**
  - **Muzzle Energy increased from 10MJ to 18MJ**
- **Existing MK45 Mod 1 & 2 guns can not handle this increased energy.**
- **Existing projectiles are not qualified for these launch forces.**

# Problem Statement

- **If an extended range propelling charge is accidentally loaded into / fired from a Mod 1 or 2 gun the resulting overpressure could be catastrophic.**
- **If an existing projectile is loaded with an extended range propelling charge and fired from a Mod 4 gun, the ‘set back’ forces will exceed the limits of the projectile.**
  - **‘In-bore’ explosion**
  - **Unknown flight characteristics**

## **Provide an automated Ammunition Identification (Ammo ID) capability to:**

- **Preclude the inadvertent loading of high energy propelling charges behind incompatible projectiles in Mod 4 guns**
- **Preclude the loading of high energy propelling charges in existing Mod 1 and Mod 2 guns**

# Derived Requirements

- **The Ammo ID capability must be compatible with existing ammunition already in the fleet**
  - **Must be able to distinguish between existing ammunition and new extended range rounds**
  
- **The Ammo ID capability must have adequate growth potential to support expanded weapon system functionality**
  - **Improved Gun Fire Control ballistic predictions**

# 5" Gun Ammunition

Typical Projectile Stowage

Typical Prop Charge Stowage



Typical Propelling Charge ~ 40lbs

Typical Projectile ~ 70lbs

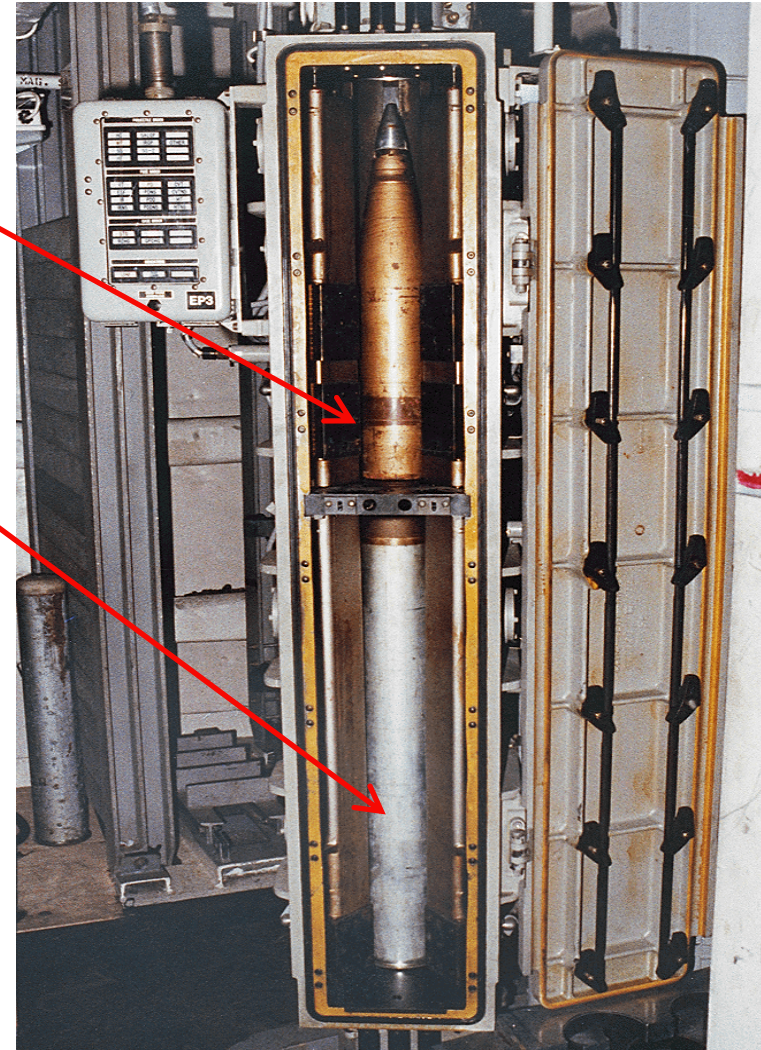
# Ammunition Loading

**Projectile Loading Station in Magazine**

**Propelling Charge Loading Station  
in Magazine**

**Maximum Rate of Fire for the  
Gun System is 20 Rounds per Minute**

- Magazine crew can match maximum rate for ~ 10 minutes
- Sustained reload rate drops to about 8-10 rounds per minute





- **Human / Procedures**
- **Automatic Color Detection**
- **RF Tags**
- **Standard 1D Bar Codes**
- **2D Data Matrix**

## ■ Human / Procedural

### ➤ Logistic Control

- Do not issue high energy propelling charges to Mod 1 or 2 ships

### ➤ Use color coded closure plugs

- Red = ERGM
- Green = Extended Range Cargo or Hi-Frag
- White = Standard Propelling Charge

### ➤ Expected human error of 1/1000

- **Automatic Color Detection Sensors**
  - **Detects propelling charge plug color or applied color band on projectile or charge**
  - **May have issue with existing projectiles**
    - **Several colors already used**
    - **System needs to identify existing versus new rounds**
  - **Very limited – no growth potential**

- **RF Identification Tags**
  - **Operational problems in shipboard EMI environment**
  - **Difficult to incorporate into projectile design**
  - **No ability to distinguish between existing ammunition (no tag) and defective tags**

- **Standard 1D Bar Code**
  - **Unreliable / Poor read rate**
    - **Retail store experience**
  - **Numeric encoding requires data base cross reference**
    - **Adds to cost of ownership**

## ■ 2D Data Matrix

- Full ASCII encoding
- Redundant Data / Error Correction
- Provides Future Growth Potential
- Selected by gun community
  - Mature technology / readily available
  - Straight forward integration into ammunition components

# 2D Data Matrix Code

- **ECC 200 Code Format**
  - **Incorporates Reed-Solomon Error Correction**
- **Consistent with ANSI AIM BC11 Data Matrix Symbology Specification**
- **22 X 22 Matrix Density Selected**
  - **0.55 inch square**
  - **43 encoded characters**



# Encoded Data

<u>Characters</u>		<u>Data</u>	<u>Comment</u>
1		Projectile / Charge Identifier	P/C/H
2-5	4	DoDIC Identification Code	Alpha/Num
6-8	3	Assembly Mark Number	Numeric
9-10	2	Assembly Mod Number	Numeric
11-19	9	National Item ID Number	Numeric
20-33	14	Ammunition Lot Number	ASCII
34-38	5	Weight (implied decimal .01)	Numeric
39-43	5	Spares	



- **Symbol must be durable & high quality**
- **Must work regardless of ammunition component orientation in load station**
  - **Sailor does not have time to look for the data matrix**
  - **Band of identical code squares uniformly placed around each ammunition component**
  - **Multiple squares in Field-of-View of sensor**
- **Application rate must be compatible with projectile & propelling charge production lines**
  - **Four per minute**

# Data Matrix Marking Sample

26 evenly spaced data matrix squares with English text printed below



PD34904201004803389CRA75D001-024B07000

DoDIC

Weight = 70.00 lbs

Assy Mark Number

14 Character Lot Number

Assy Mod Number

Projectile/Charge Indicator

9 Character National Item ID Number

# Symbol Quality

## Initial Marking Quality

- **Grade “A”**
- **Symbol Contrast  $\geq 70\%$**
- **Print Growth  $\leq \pm 0.50$**
- **Axial Nonuniformity  $\leq 0.06$**
- **Unused Error Corr.  $\geq 62\%$**

## Sensor Capability

- **Grade “C”**
- **Symbol Contrast  $\geq 40\%$**
- **Print Growth  $\leq \pm 0.85$**
- **Axial Nonuniformity  $\leq 0.12$**
- **Unused Error Corr.  $\geq 0\%$**

**High quality initial markings provide for robust read capability  
taking into account degradation over time**

- **Stick-on Labels**
- **LASER Etching**
- **LASER Color Bond**
- **Ink Jet Printing**
- **Mechanical Stamping**
- **Silk Screen Ink**

- **Stick-on Labels**
  - Cheap, easy application
  - **Tear off during handling**



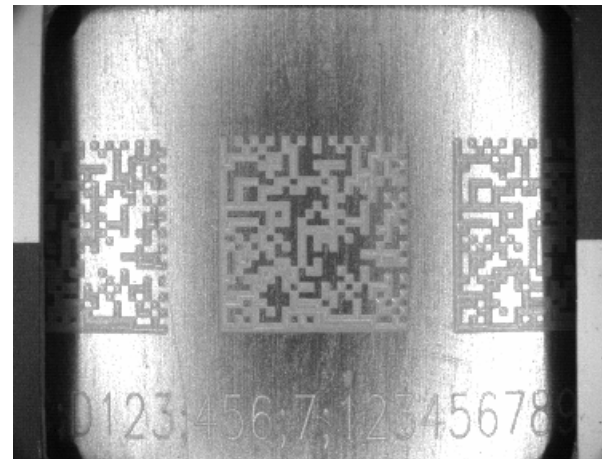
\* Labels were selected for use during development testing

- **LASER Etching**

- **Expensive Equipment**

- **Very Slow Process**

- **Estimated to take more than 5 seconds per data matrix square**



## ■ LASER Color Bond

➤ **Expensive Equipment**

➤ **Very Slow Process**

- **Estimated to take up to 60 seconds per data matrix square**



## ■ Ink Jet Printing

➤ **Moderate Equipment Cost**

➤ **Slow Process**

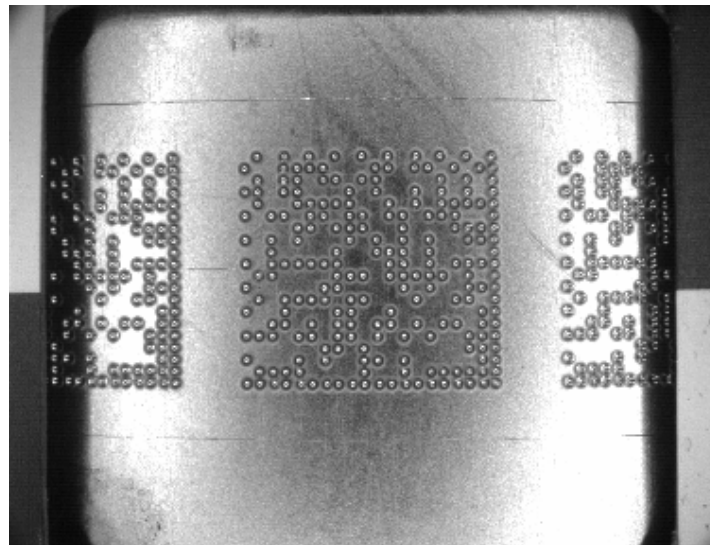
- **Estimated to take 3 seconds per data matrix square**





## ■ Mechanical Stamping

- **Low Contrast**
- **Negative Impact on Environmental Resistance**
- **Slow Process**
  - **Estimated to take about 25 seconds per data matrix square**



## ■ Silk Screened Ink

➤ **Moderate Equipment Cost**

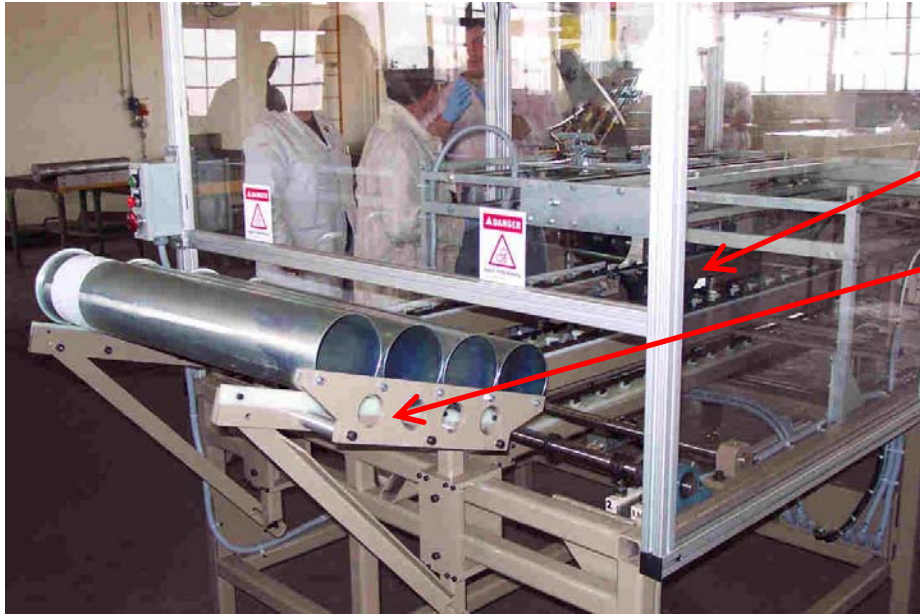
➤ **Very Fast Process**

- **Estimated to take less than 0.1 second per data matrix square**



**\* Silk screened ink was selected for production use**

# Prototype Marking Equipment

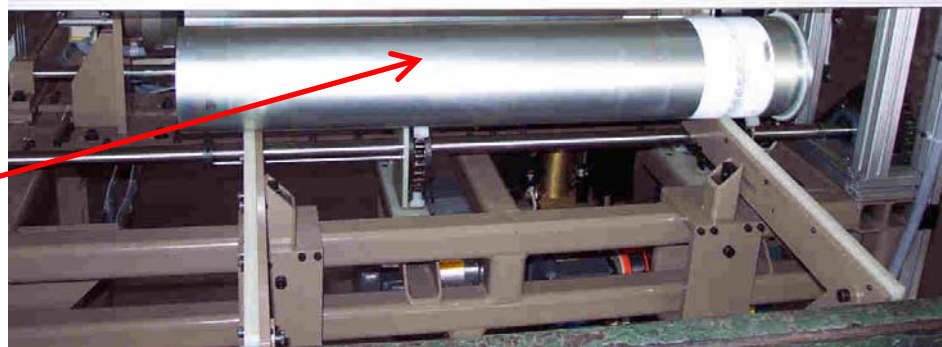


Silk Screen Area

Propelling Charge Feed Area



Dryer Section



Propelling Charge Exit

## ■ DVT Corporation Sensors

➤ **Five sensors used in gun mount, one sensor at each ammunition loading station**

- **LED illumination**
- **Robust 2D data matrix 'reader tool'**
- **Less than 2 second inspection time**
- **'Feature tools' able to discriminate damaged, unreadable tag from existing ammo with stenciled writing in field of view**
- **Serial interface with gun mount control system**



# Auto ID Lessons Learned

- **Must be mature technology**
  - **Readily available / moderate cost**
- **Application method must be able to meet ammunition production rates**
- **System design must support anticipated future growth**
- **Auto ID system must be robust**
  - **High and reliable read rate**
  - **Able to distinguish 'bad tag' from 'no tag'**
  - **Able to support maximum gun mount loading rate without delay**

# Automated Ammo ID

## QUESTIONS ??

President George W. Bush

Standard Propelling Charge

Pamela Anderson

1965 Mustang

High Energy Propelling Charge

1

2

3

4

5

*Now its time for the Coors Lite!*