

An abstract graphic on the left side of the slide features several overlapping circles and arcs in various shades of gray. A prominent, thick gray circle is centered in the lower-left quadrant, with other thinner circles and arcs surrounding it, creating a sense of depth and motion.

# **Next Generation Adaptable RF Seekers for Precision Munitions**

**40th Annual Guns-  
Ammunition-Rockets-  
Missiles Conference**

**Missiles & Rockets Session**

**April 27, 2005**

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- Provide small unit of operations with organic Precision Strike capability against High Value Targets
- Accelerate Enemy Defeat
- Reduce Collateral Damage
- Improve Deployability & Logistics
- RF Guided Munition (RFGM)
  - Provide a low cost precision means for ground forces to engage C3 targets, enemy FOs, and some radars
  - Completes the sensor-to-shooter chain for IO targets operating from 30MHz to 3GHz



***Current Mortar Munitions generally do not achieve first shot direct hit on target. RFGM guidance system capable of correcting trajectory improves first-shot hit on the target to 50%.***

# System Concept

- **Exploit dismounted, close-in attack scenario with small aperture, RF seeking weapon**
  - If the dismount (SOF) can be cued to the presence of the emitter then the dismount can attack the (soft target) emitter with an organic weapon (e.g. 81 mm mortar)
- **Create a passive, all-weather, and inexpensive precision RF seeker capability for multiple weapon types**
  - Enable a suite of precision and area suppression weapons (ground-to-ground, ground-to-air, and air-to-ground) that home on RF energy all using similar RF seeker and guidance technology
- **Deny enemy use of RF spectrum for military purposes**
  - Counter enemy radar/IR/acoustic signals Camouflage, Concealment and Deception (CCD) efforts

**DARPA Hard Technical Challenge: Quick and Precise Geo-location of RF Emitters from a Single, High-Velocity, Small Weapon**

# Technical Challenges

## System Requirements:

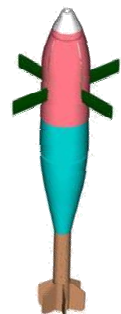
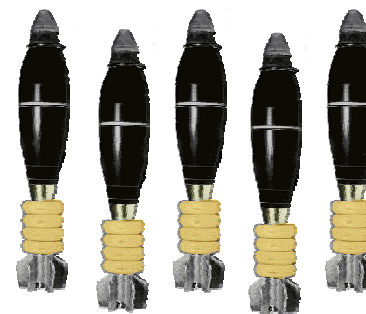
- **Quick:** Geo-location estimate must be fast enough (5 sec) to guide a mortar which has only 25-30 seconds of flight time
- **Precise:** Geo-location with an objective radius of an 81 mm mortar (20 m)
- **RF Emitters:** Target frequencies from 30 MHz to 3 GHz and multiple waveforms
- **Single:** Emissions received by only a single platform (passive technique)
- **High-Velocity:** Velocity of a mortar varies from 300 m/sec to 100 m/sec
- **Small:** e.g. 81 mm mortar form factor restricts antenna size and distance

## Technology Enablers:

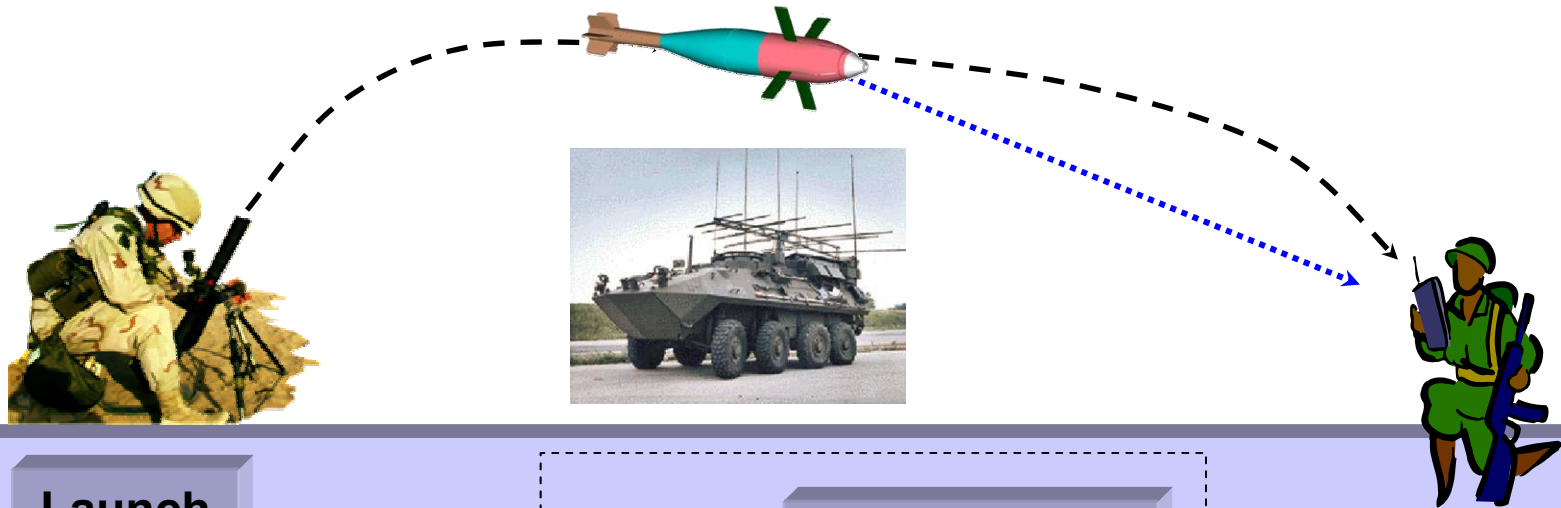
- Organic detection (cueing) capability
- Small, lightweight, wideband, and inexpensive RF receivers
- Inexpensive memory and processors
- Proliferation of guided weapons (IR, laser, GPS, etc.)

# DARPA RFGM Program

- Replacement fuze/guidance package that effectively converts current, ballistic 81 mm mortar munitions into precision RF guided munitions
- Screw-on mod-kit
- Affordable, Easy to use
- Frequency range 30MHz to 3GHz
- Accuracy not dependent on visual observation
- Fire and Forget
- Passive, all-weather
- Technology that is scalable to other munitions



# System Operation



Launch Cue

Geo-locate

Maneuver toward target

Detonation

Initial detection, discrimination, and Geo-location to <1.5km radius circle

<20m accuracy (CEP) with  $\ll 0.3\lambda$  aperture

Maneuver capability and stable control

3m Airburst using GOTS proximity fuze

### System Integration

- Miniaturize to a 81mm mortar round
- Cost effective
- Match maneuver, target, and munitions capability

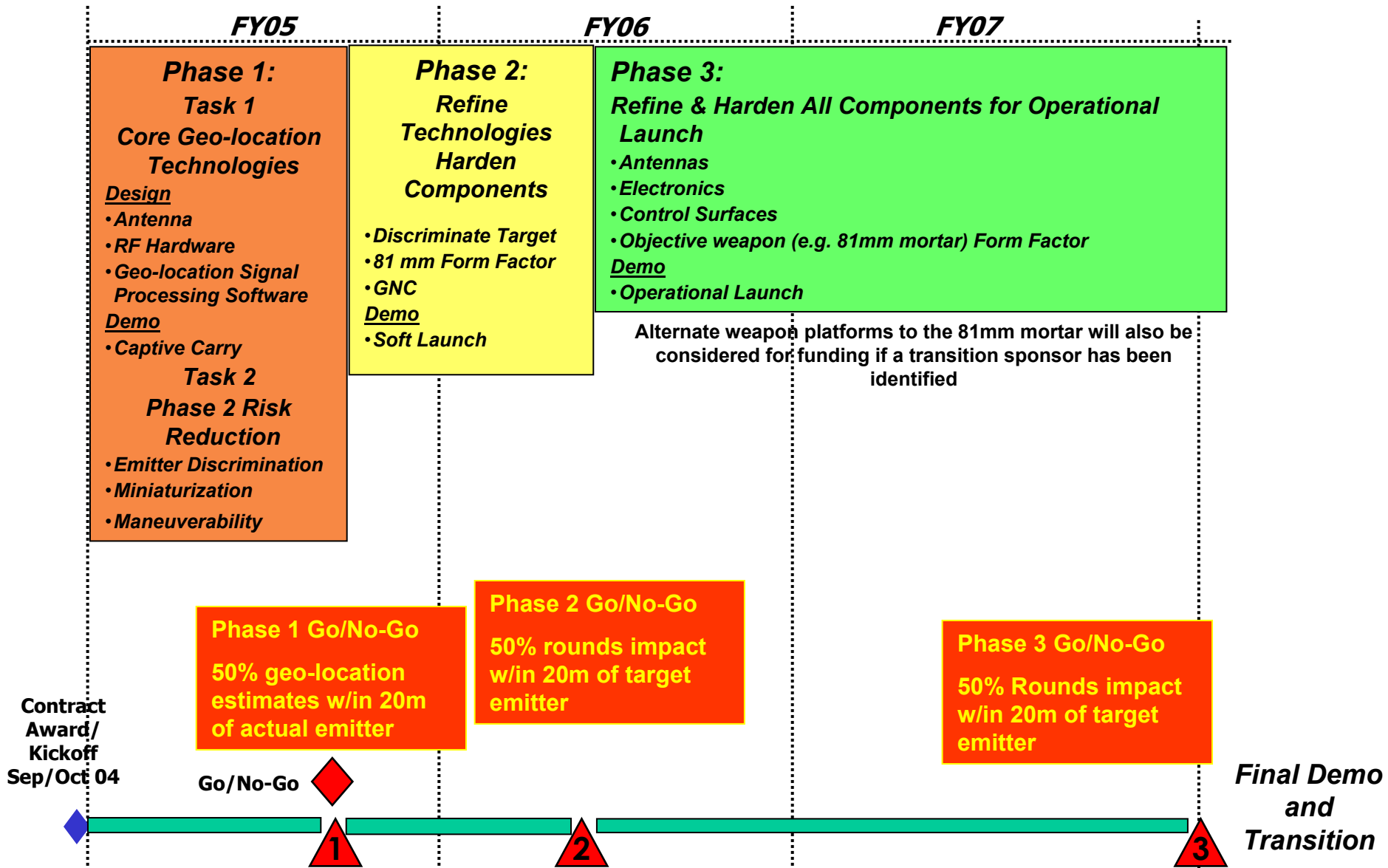
Existing technology

Extension of existing technology

Seedling analysis indicates feasible

- Cueing:
  - The weapon receives cueing information from an external system such as Wolfpack, ACS, etc.
    - Utilize SIGINT standard emitter descriptors (carrier frequency, bandwidth, modulation, etc.) to future proof weapon versus template matching emitter waveforms
- Geo-location
  - Despite high SNR condition, classic DF techniques alone will not work well enough due to the limited aperture size/spacing and the (low) frequency range of interest
- Maneuver toward target
  - Guidance/control techniques are well known (e.g. ERGM, PGMM, etc.)
- Detonation
  - Utilize existing GOTS fuze technology to avoid re-qualification costs
- System Integration
  - Optimizing the relationship between geo-location accuracy and aerodynamic control authority while minimizing weight, volume, and cost and impact on weapon range and effects
    - Integrating the RF Guided Munition kit with the fuze is preferred
    - Volume/length will need to be added to the weapon (mortar) for antennas, RF electronics, signal processing, and control surfaces in a manner that minimizes range loss
    - Using GPS is possible but an IMU may be sufficiently capable while being cheaper than SASSM modules – both add a precise targeting capability

# RF Guided Munitions Program



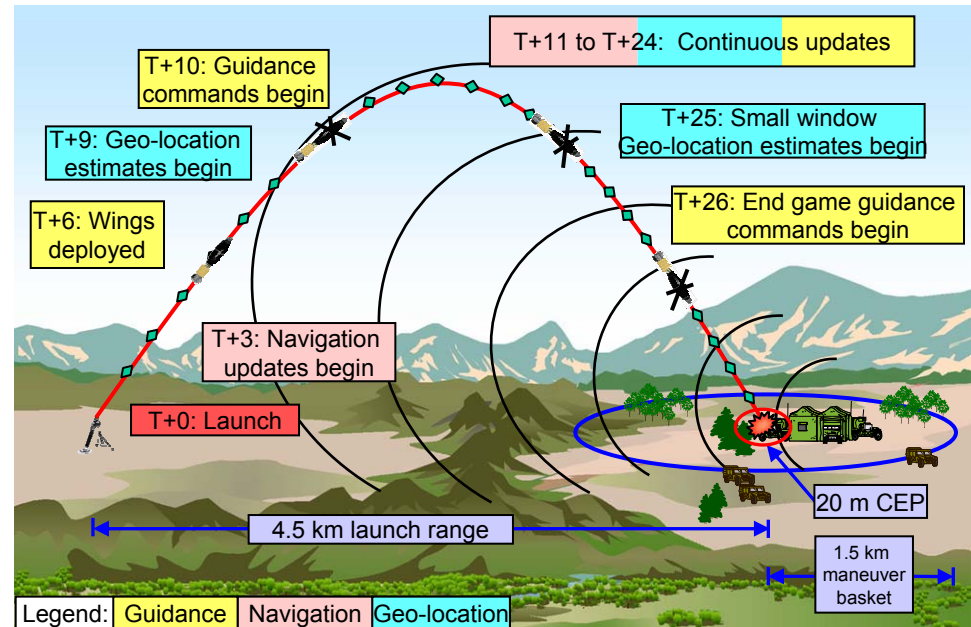


# Geo-location Challenge

- **Geo-location Error Sources:**

- Thermal noise
- Quantization noise
- Phase noise
- Receiver spurs, intermods and harmonics
- Man-made noise and atmospheric noise at HF
- Navigation errors from position and roll sensors
- Channel mismatch errors
- Calibration errors
- Multi-path signal corruption
- Co-channel signal interference
- Platform motion induced modulation

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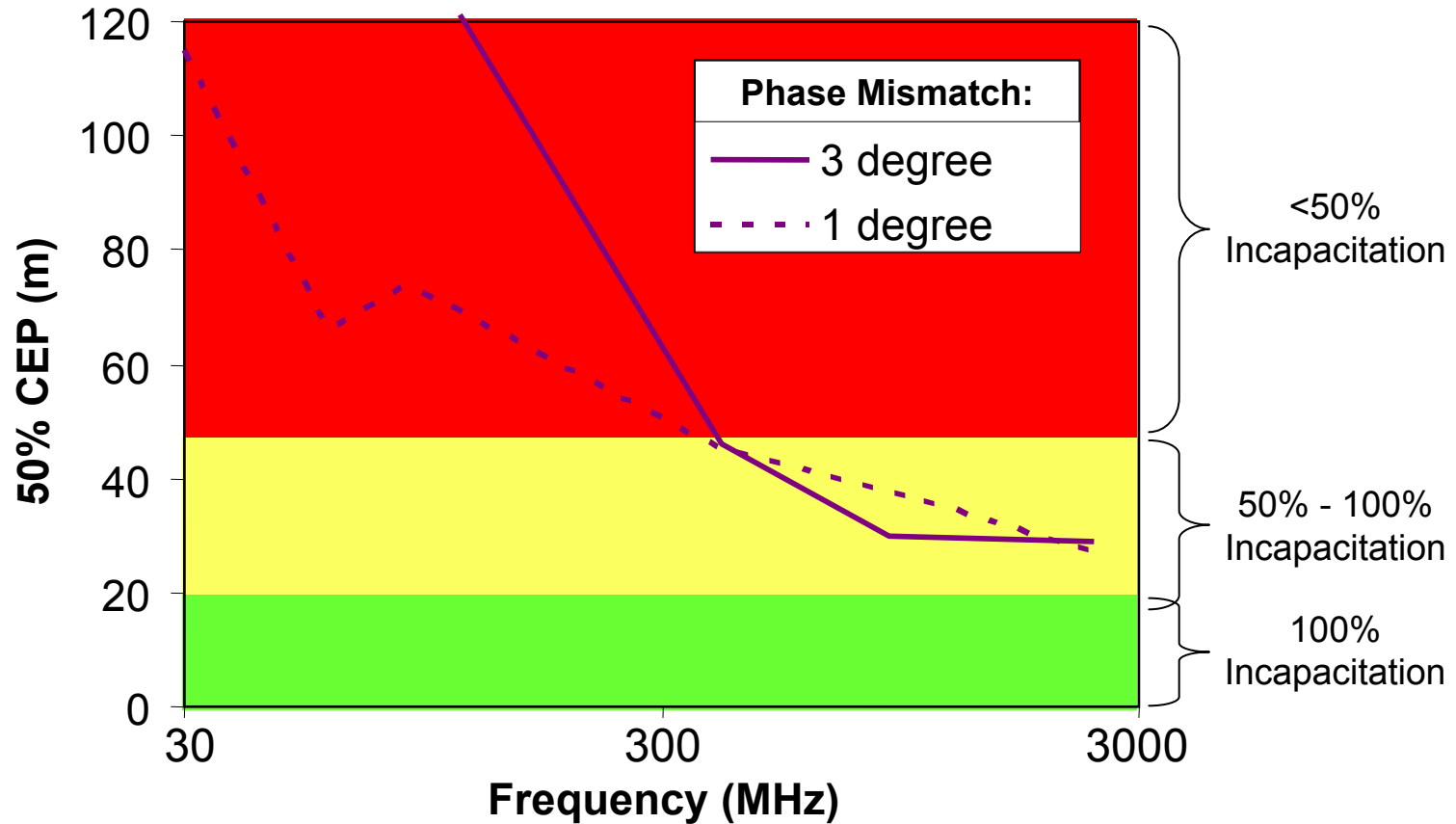


- **Geo-location Requirements:**

- Provide guidance commands well before apogee to support maneuver basket.
- Deal with multi-emitter environment. Guide to one emitter, not the centroid of emitters.
- Provide resiliency to multi-path and polarization.

# Geo-location Challenge

Angular precision of classic DF techniques is limited by  $\lambda/D$ , SNR, and channel mismatch which is unacceptable for low frequency emitters



Lower Frequency



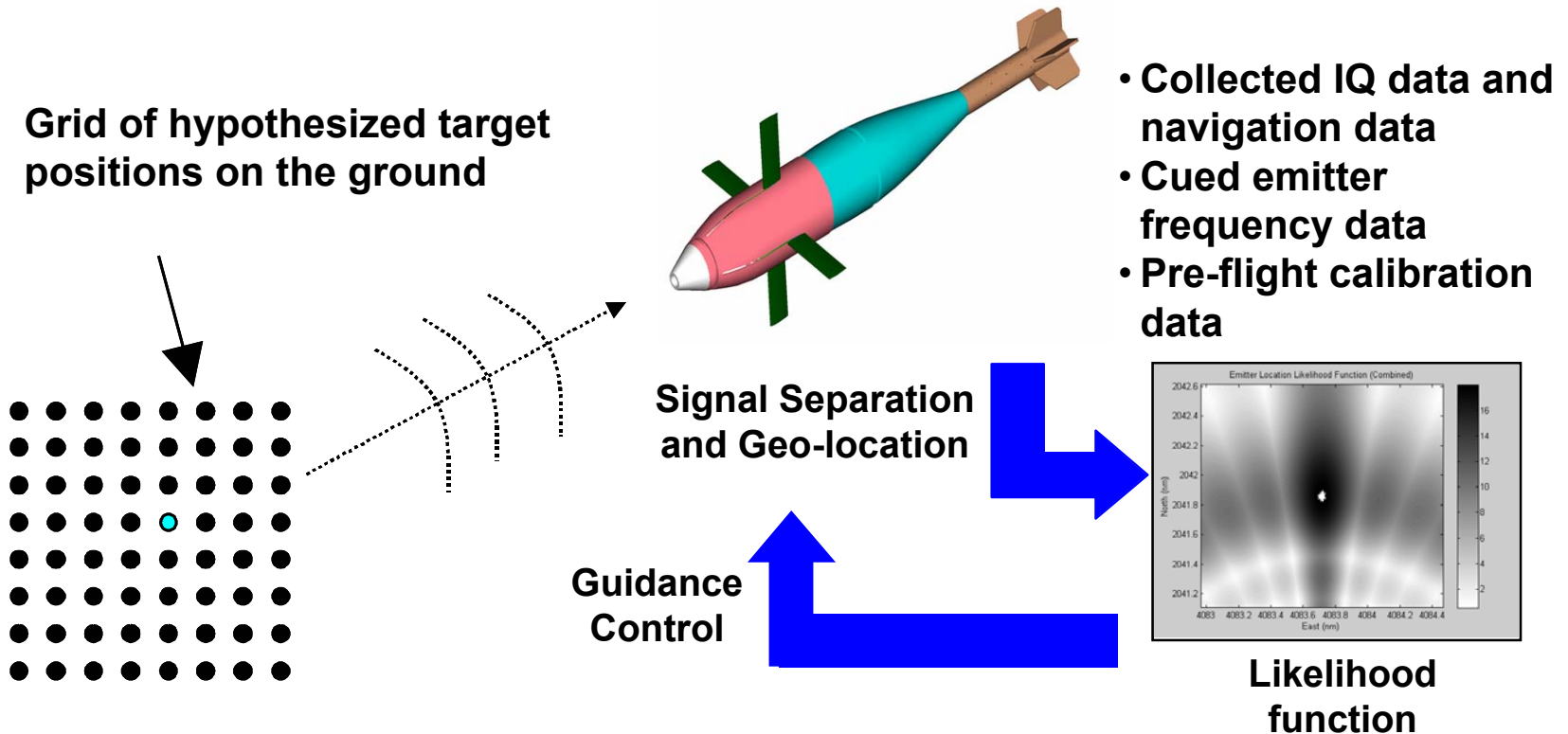
• Dominated by channel mismatch which causes a biasing error



Higher Frequency

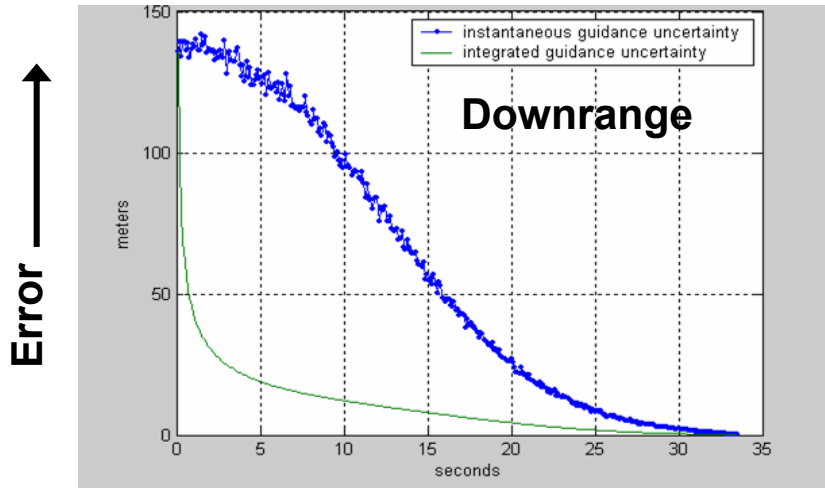
• Dominated by imprecision in guidance (GPS/IMU error)

# Geo-location Processing

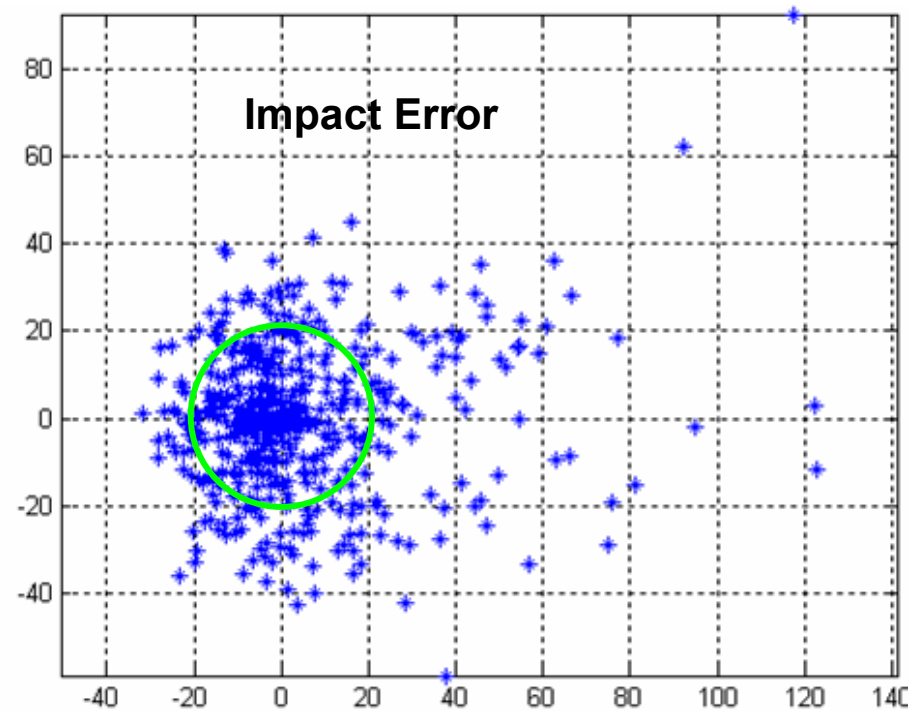
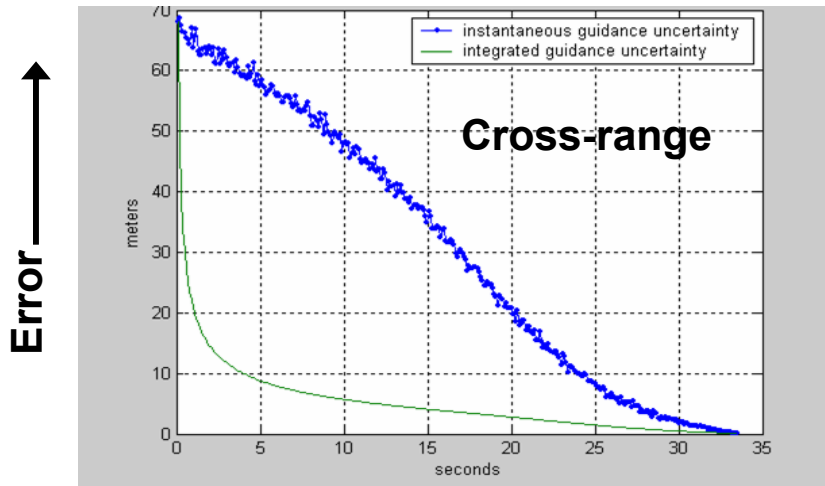


**Geo-location method uses temporal, phase and amplitude information from all the antenna elements, separates signals of interest and then determines emitter geo-location metric by computing the probability likelihood surface of the potential emitter location as a function of its hypothesized location.**

# Geo-location and Guidance Performance



**Flight Time** →

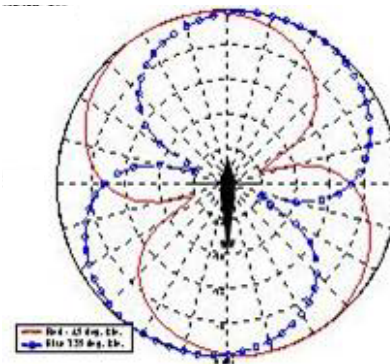
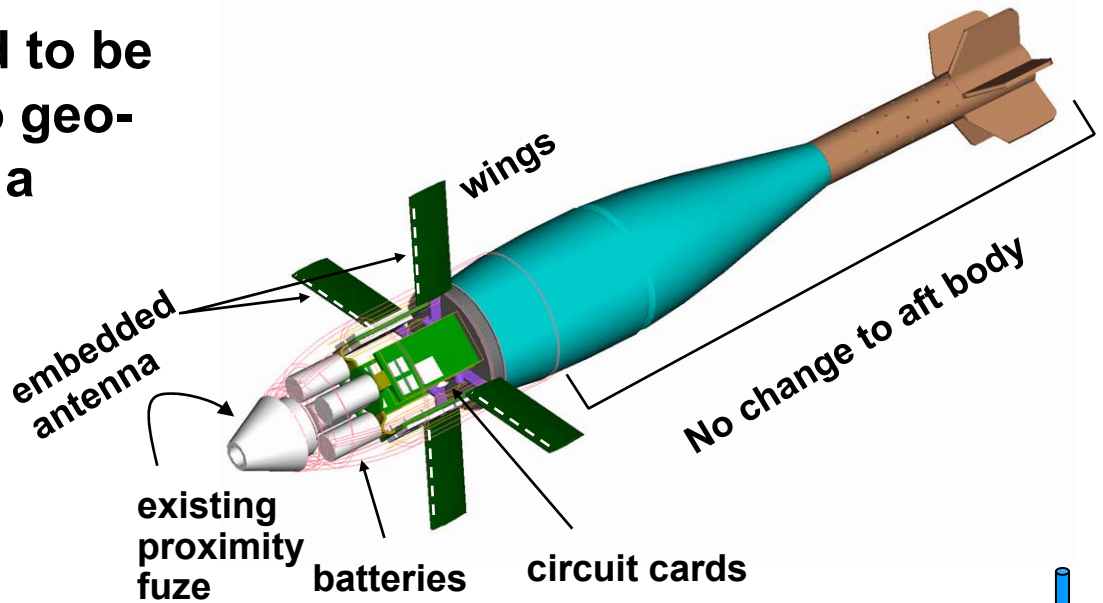


**Model of combined geo-location and guidance shows better performance than the specified 20m CEP goal with a maneuver basket of 1.5km in radius.**

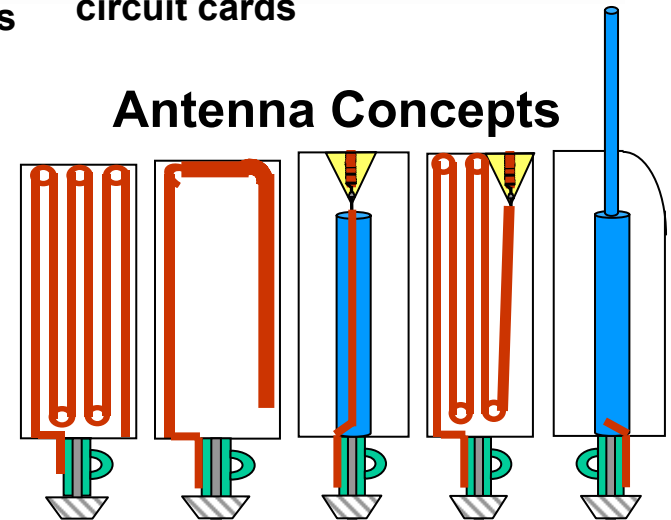
# System Integration

Multiple subsystems need to be integrated, in addition to geolocation, to make RFGM a reality:

- Antennas
- Receivers
- Actuators
- Wings
- Navigation
- Guidance
- Control
- Signal Processing
- Power
- Cueing
- Fuze



## Antenna Concepts



# Questions?

# Points of Contact

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