# Precision and Non-Lethal Weapons (NLW)

#### Precision Strike & Targeting Symposium

**19 October 2005** 

#### **Purpose & Overview**

#### Purpose

 Discuss Non-Lethal Weapons in Support of the Warfighter

#### Overview

- -Non-lethal History & Background
- Required Effects & Current Solutions
- -The Future: An integrated approach

# Forces Facing Situations...

#### • Characterized by:

- Little or no indications and warning
- High frequency of occurrence
- Large number of unknowns
- Low tolerance for causalities and collateral damage
- Restricted rules of engagement & political sensitivities
- Mission time criticality
- Success or failure often measured in minutes or hours

#### • 3-Block war

 Humanitarian relief on one block, crowd control on another and limited combat on another

### **Real World Examples**

- "U.S. Marines shot and killed the driver of a vehicle speeding toward a military checkpoint in Port-au-Prince, Haiti. The Haitian driver of the vehicle was apparently just innocently driving his brother home from the airport."
- "U.S. soldiers shot into a crowd of thousands of demonstrators in a Baghdad slum on Wednesday, killing one civilian and wounding four ..."
- "An American soldier was shot [by sniper] in the head as he waited in line to buy a soft drink at Baghdad University today..."

#### Different Type of Need: NLW

### **DoD Directive 3000.3, 9 July 1996**

- Established the Joint Non-Lethal Weapons Program (JNLWP)
- Designated the Commandant of the Marine Corps as Executive Agent (EA) with the responsibility for:
  - "...providing program recommendations and for stimulating and coordinating joint non-lethal weapons requirements."

# Joint NLW Directorate (JNLWD)

- Marine Corps established JNLWD to support Joint NLW development
- Since that time the JNLWD & the services have:
  - Conducted a number of concept exploration programs
  - Funded R&D initiatives
  - Fielded NL equipment

#### **NLW Definition**

# Non-Lethal Weapons as defined by DoD Directive 3000.3 are:

"Weapons that are explicitly designed and primarily employed so as to incapacitate personnel or materiel, while minimizing fatalities, permanent injury to personnel, and undesired damage to property and the environment."

#### **Desired Effects**

| Category              | Desired Effect                                                                                                                    | Examples                                                                                                                                                     |
|-----------------------|-----------------------------------------------------------------------------------------------------------------------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------|
| Counter<br>Capability | Disable, Render Inoperable,<br>Degrade, Suppress<br>Equipment (reversible without<br>external intervention)                       | <ul> <li>Offensive Electronic<br/>Warfare</li> <li>Jammers</li> </ul>                                                                                        |
| Counter<br>Materiel   | Disable, Render Inoperable,<br>Degrade, Suppress<br>Equipment (reversible with<br>external intervention)                          | <ul> <li>Vehicle nets</li> <li>Surface treatments</li> </ul>                                                                                                 |
| Counter<br>Personnel  | <ul> <li>Distract and/or disorient</li> <li>Incapacitate (Render<br/>individuals incapable of<br/>acting or reacting )</li> </ul> | <ul> <li>Blunt trauma</li> <li>Flash-bangs, stun<br/>grenades</li> <li>Riot Control Agents<br/>(RCA)</li> <li>Neuro-Muscular<br/>Disruptors (NMD)</li> </ul> |

#### Not Much Out There...

#### Some Reasons:

- Other financial priorities
- Warrior mindset
- Focus on making the effect non-lethal
- Chemical treaties
- ACLU easier to develop lethal systems
- Defining human responses
- Scaleability
- Practicality of combining lethal with non-lethal

### **WBB Recommended NLW Future**

- Not currently part of JNLWD strategy
- Based on supporting non-lethals over last 6 years
  - Conducted multiple service & COCOM
     NLW Integrated Process Teams
  - Developed & analyzed Service Requirements
  - Developed Concepts of Employment
  - -Conducted & analyzed user evaluations
  - -Supported NLW Acquisition Community

### Improving NLW Progress

#### Focus on meeting objective of DoD 3000.3 to minimize collateral damage, injuries & death

- Primary driver should be the desired end-state vice the means
- Adopt an integrated approach

#### **Integrated Approach**

- 1. Continue to Develop actual NL effects
- Include development of enablers such as optics, target acquisition sensors, etc (not responsibility of JNLWD)
- 3. Improve precision of NLW
- 4. Employ precision lethal systems that meet the objective of DOD 3000.3

#### **1. Continue to Develop NL Effects**

#### Examples: (graphic)

- Neuro-muscular Disruptors
  - Incapacitate personnel
  - Need extended range, multi-shot
- Active Denial System (ADS)

#### Dissuade effect – skin burning sensation

– Need small, light weight





#### 2. Include Enablers

- Intelligence, Surveillance & Reconnaissance
  - -Enhanced Situational Awareness
  - "See/sense" through walls (graphic)
  - Determine intent
  - -Target acquisition sensors
- C2
  - Enhanced connectivity with individual
     & small unit

#### 3. Improve Precision of NL

- Increase precision of
  - -Current non-lethal weapons
  - -Future non-lethal weapons (graphic)



#### 4. Employ Precision Lethal

- Directed Energy
  - -Advanced Tactical Laser (ATL)
  - –Pulsed Energy Projectile (<u>PEP</u>)
  - -Laser Guided Energy (LGE)
- Kinetic Energy Weapons

 Individual or crew served weapons that use precise targeting

### **Benefits of an Integrated Approach**

- Accomplishes Mission
- Reduces Risk to Warfighter by Providing:
  - More situational awareness to friendly forces
  - Less reaction time to threat
  - Improving targeting and precision of lethal systems
  - More certain results instantaneous
- Reduces Unintended Effects (Personnel & Infrastructure)
- Reduces Risk of Catastrophic Consequences (lethal if necessary)

## **Benefits (cont)**

- Applicable to Entire Spectrum of Conventional Warfare
- Minimize Log Burden scaleable effects in integrated approach
- Simplifies Shooters Decision Process -"Lethal vs NL"
- Builds Confidence in Warfighter



# Summary

- NLW Program trying to meet DoD 3000.3 objective to minimize collateral damage, injuries & death
- Current status
  - Many factors contribute to slow progress
  - Requirements just beginning to be documented in new Joint Capabilities Integration & Development System (JCIDS)
  - ADS ACTD and some DE R&D being conducted
- Future
  - JCIDS Requirements established
  - Commitment by Services & Industry to expand development and fielding of integrated NLW solutions



#### Area Target Example



- Plan a coordinated attack with NLW in support
- Employ standoff non-lethal effects that render the entire threat battery and occupants ineffective
- Send in assault team to destroy artillery weapons and eliminate threat

# **Clear Space by Entering Example**



- Obtain situational awareness (sense through walls)
- Introduce a setup device to Incapacitate
- Enter & identify threat target
- Engage with takedown device (NLW or precision lethal weapon)



# **Point Target**



- Determine Forward Observer location through intelligence & other means
- Engage and render ineffective with standoff
   effects that can be used among noncombatants

# **Advanced Tactical Laser (ATL)**

#### Description

- Modular high-energy laser weapon system on C-130 aircraft (AFSOC Mission Scenarios)
  - Day/Night capability
  - Adjustable laser dwell time

# Military Applications

- Area delay/denial to vehicles
- Vehicle interdiction
- Counter capability/material
- Ultra-precision strike

### **Mission Tasks**

- Deny/defend area
- Engage threat





# **Pulsed Energy Projectile (PEP)**

#### Description

- Mobile
- Extended range
- NL, counter-personnel
- Multiple/tunable target effects (distract, deter, disable)
- Creates plasma detonation close to body. Effect depends on power

# **Military Applications**

- Delay, Distract/disorient, Incapacitate
- Denial to Controlled Areas
- Separate Belligerents

# **Mission Tasks**

- Crowd Control
- Engage Threat
- Deny/defend area



PEP Integration CONCEPT



### Rules of the Game Changed...

#### September

2001

- Mission environment
  - Foreign soil
  - Small scale, localized

#### Rules of Engagement

- Very Strict
- Positive Identification
- Zero collateral damage
- Eliminate risk to own force and non-combatants

#### NLW focus

 Weapons/effects for small units/individuals

#### Mission environment

- Universal
- Global war

#### Rules of Engagement

- Less strict
- Identification
- Minimize collateral damage
- Minimize risk to own force & non-combatants

#### NLW focus

 Broad, holistic, integrated & interoperable Family-of-Systems

#### ...and the Stakes Were Raised



No friendly casualties

#### Mission Failure

- Non-combatant casualties
- Blue Force casualties

Terrorist accomplishes mission

destroy)

Mission Failure

#### **To Achieve Goals - Focus Must be Integrated**

