



FCS Program Overview

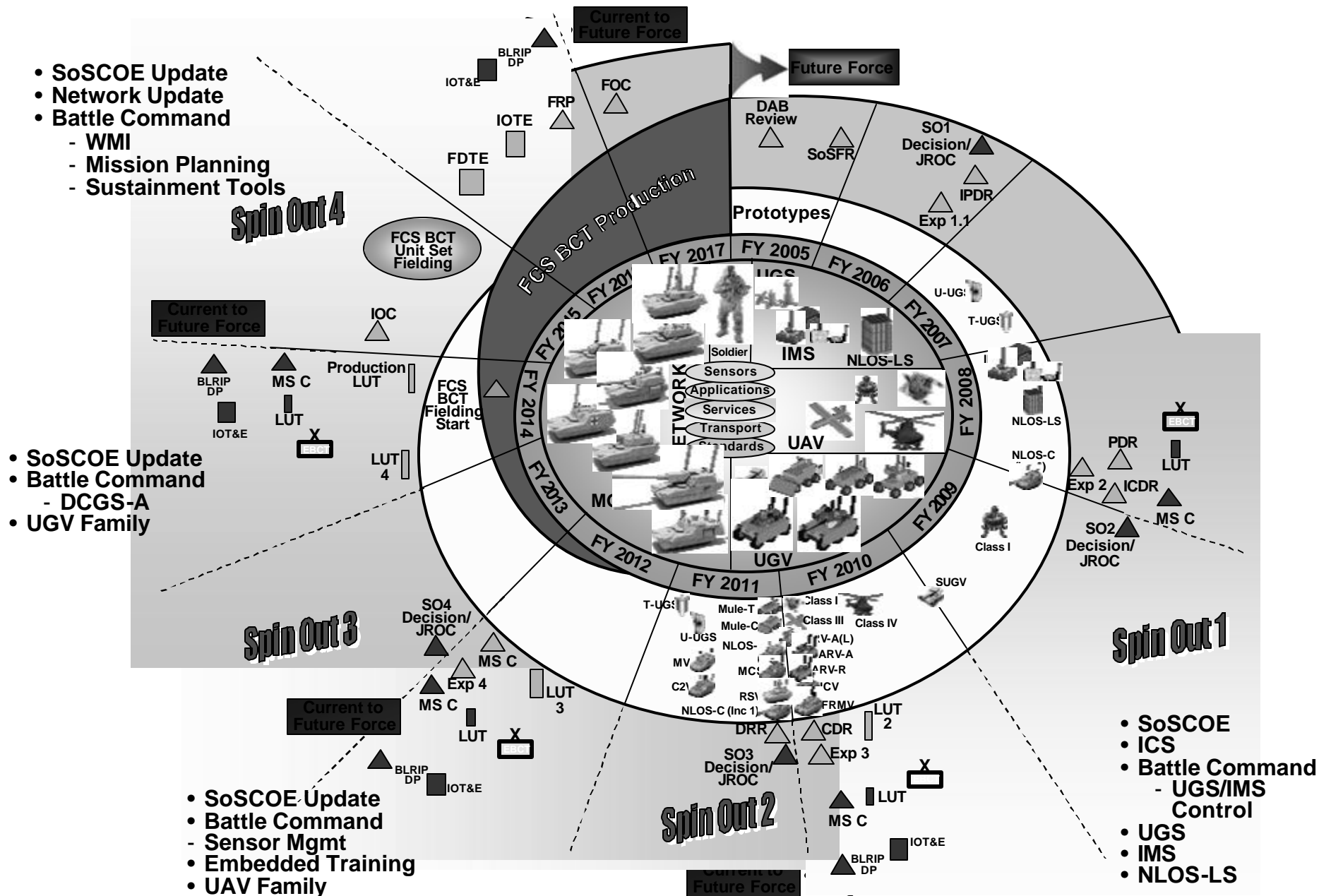
NDIA Combat Vehicles Conference

COL(P) David Ogg

**Deputy Program Manager,
Networks and Complementary Programs
25 Oct 06**

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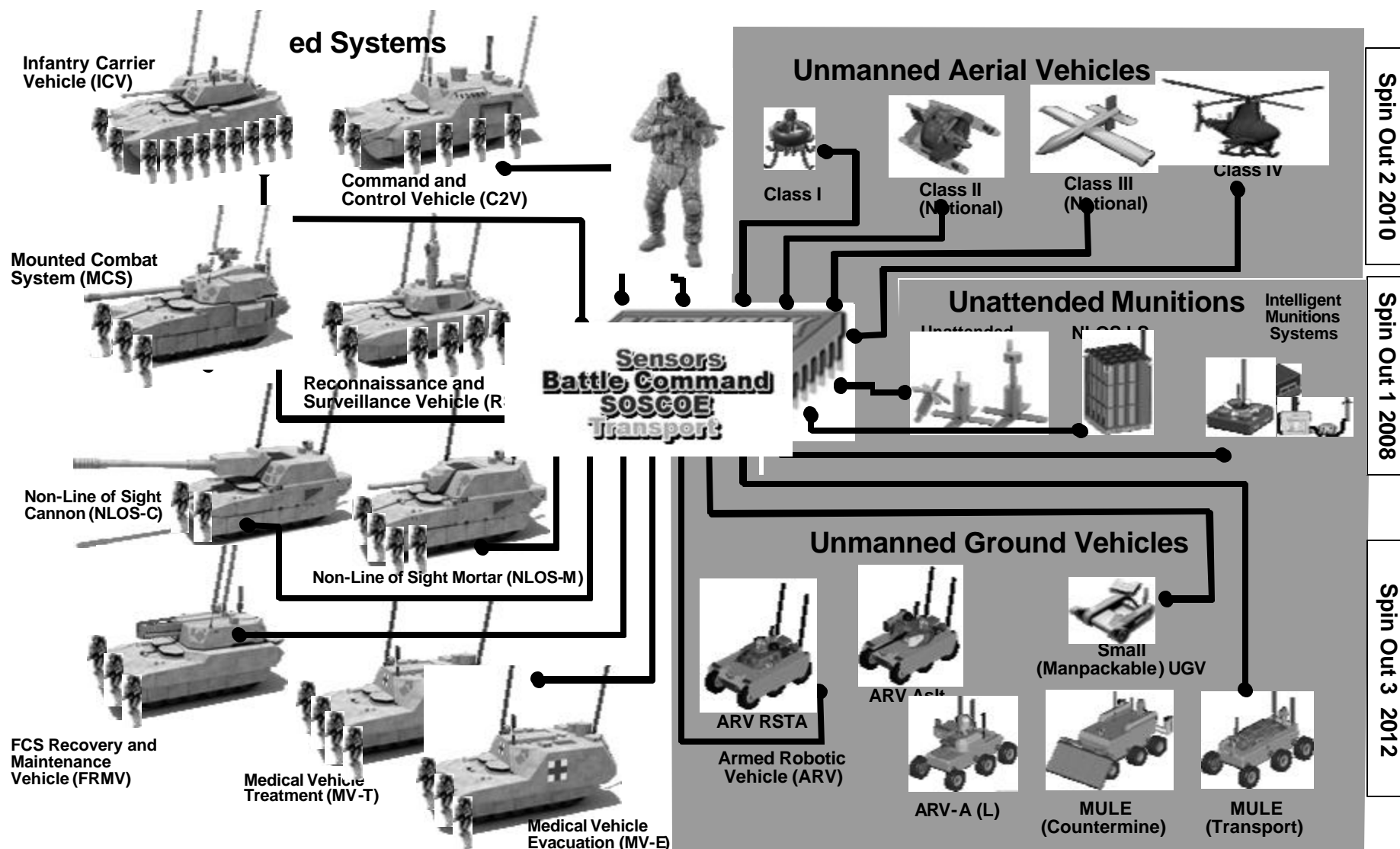
FCS (BCT) System-of-Systems Schedule



FCS Brigade Combat Team...

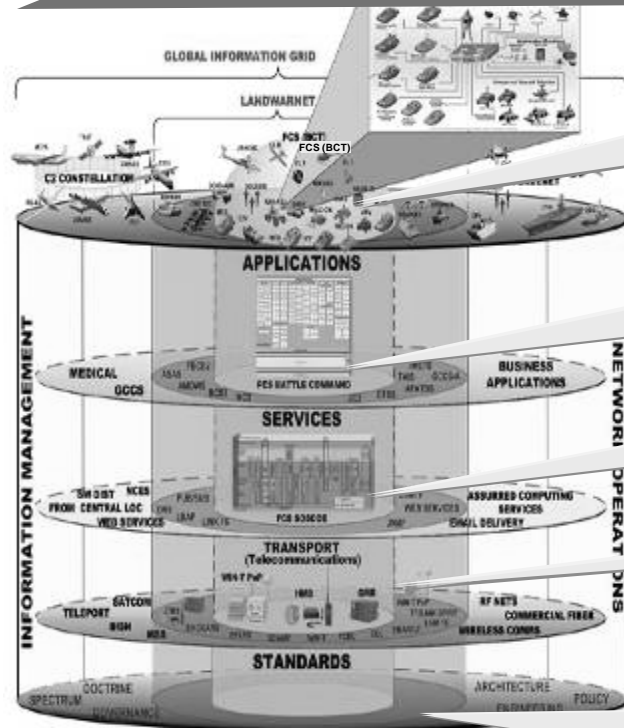
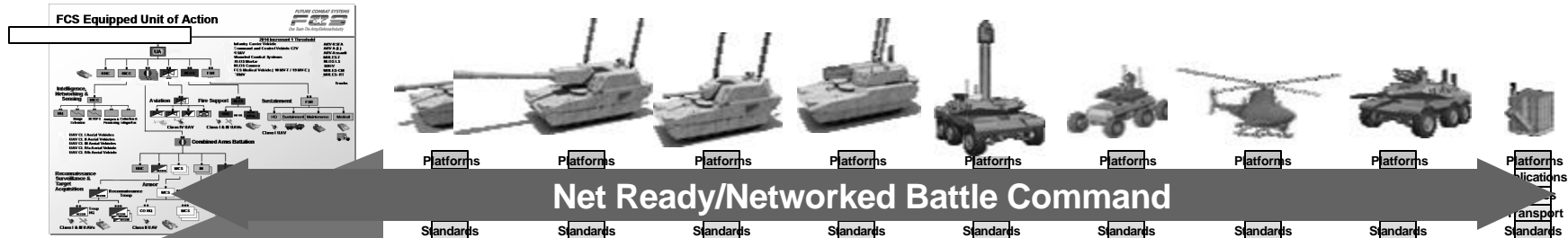
18 Integrated Systems + 1 Network + 1 Soldier

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Full Brigade Combat Team... 2014

FCS Layered, Networked Architecture



Command FCS (BCT) system elements are commonly developed to integrate FCS platforms into an integrated system that is geographically dispersed

Battle Command incorporates C2, Intelligence, Surveillance, and Reconnaissance (ISR), Embedded Training, and Sustainment

Net ready information management element of service based architecture

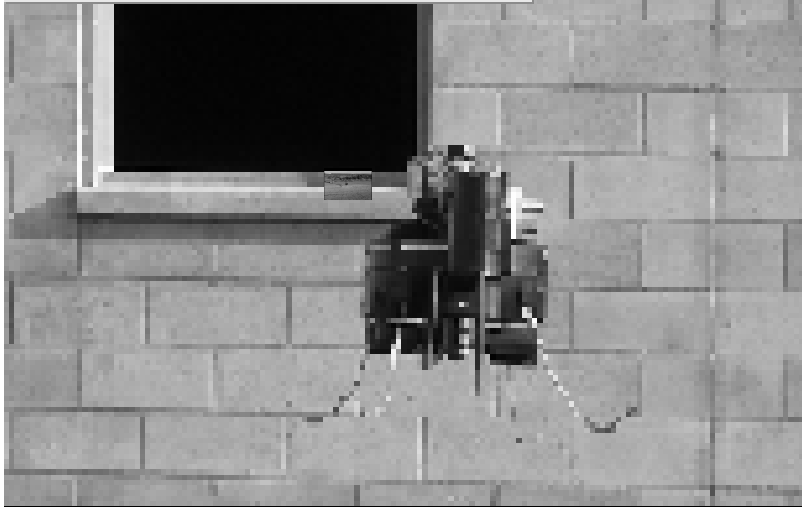
Heterogeneous transport layer enables robustness

Networked battle command, embedded training, and supportability developed Technical View (TV-1) integrated into SoS level TV-1 standards supporting integration

Integrated Architecture Provides Design-Phase Flexibility and Tactical Adaptability For The Networked FCS (BCT)

Recent Significant Events

Class I Flight Test



Autonomous Nav System



MULE



Fire Scout Flight Test



Demonstrations and Technologies On Track

Recent Significant Events

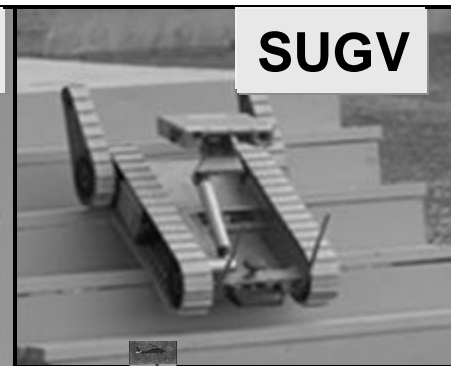
Integrated Mission Test 0



NLOS-LS Transport



SUGV



JEFX-06



Stryker Leader / Follower



120 MM Cannon



Demonstrations and Technologies On Track

Recent Significant Events

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ARV



Active Protection Systems



**Unattended
Ground Sensor**



SoSIL



**NLOS-C
Fabrication**



Experiment 1.1 Vehicles

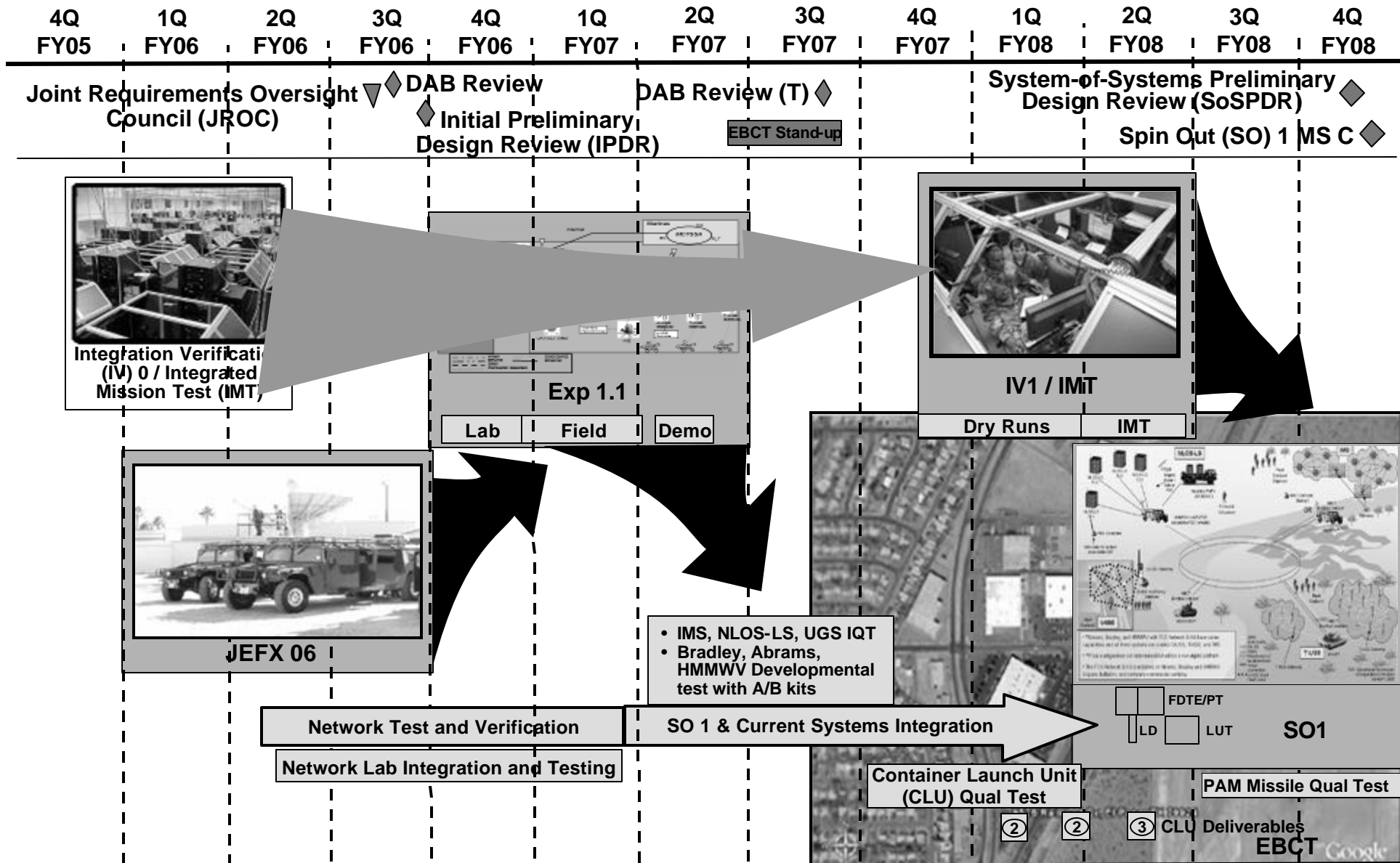


**NLOS
Cannon**



Demonstrations and Technologies On Track

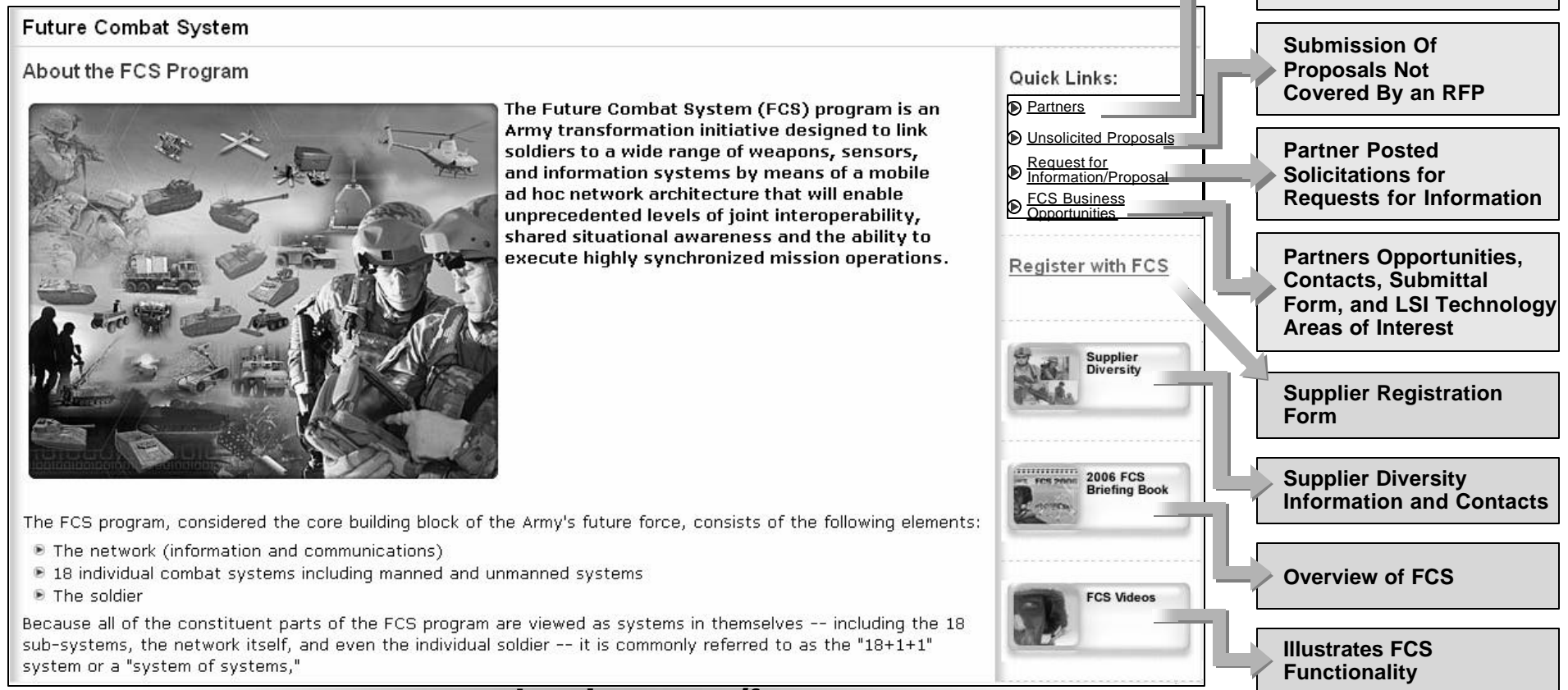
Look Ahead Through 2008



How to Get Involved with FCS



FCS External Website



www.boeing.com/fcs
www.army.mil/fcs

Panel Speakers



- COL Michael Williamson
 - Project Manager, FCS Networks Systems Integration
- COL Charles Coutteau
 - Project Manager, FCS Manned Systems Integration
- COL Chris DeLuca
 - Project Director, Spin Outs



NETWORK SYSTEMS INTEGRATION

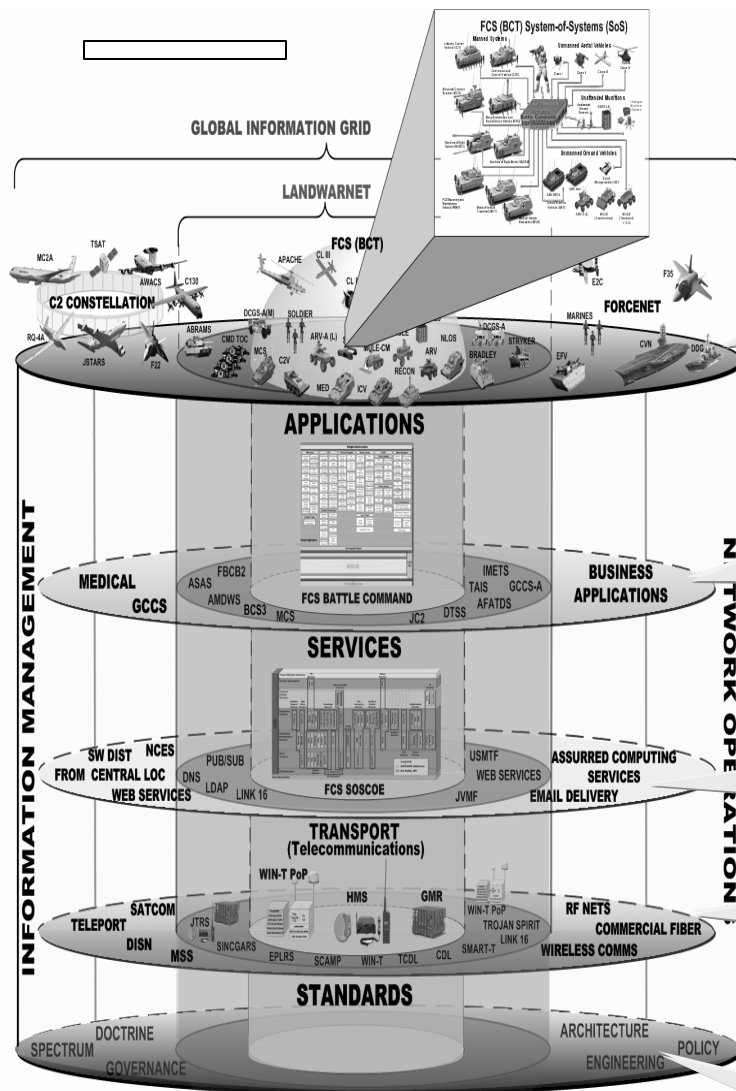
COL Michael Williamson

***Project Manager
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Fort Monmouth, NJ
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25 October 2006

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FCS Layered Network Architecture



Platforms & Sensors

Suite of ground/air, manned/unmanned platforms, with a diverse set of sensors tailored to the warfighters needs

Applications

Battle Command and Control, Intelligence, Surveillance, and Reconnaissance (ISR), Embedded Training, and Sustainment

Services

Common toolset of infrastructure services, (i.e. information assurance, interoperability, etc.)

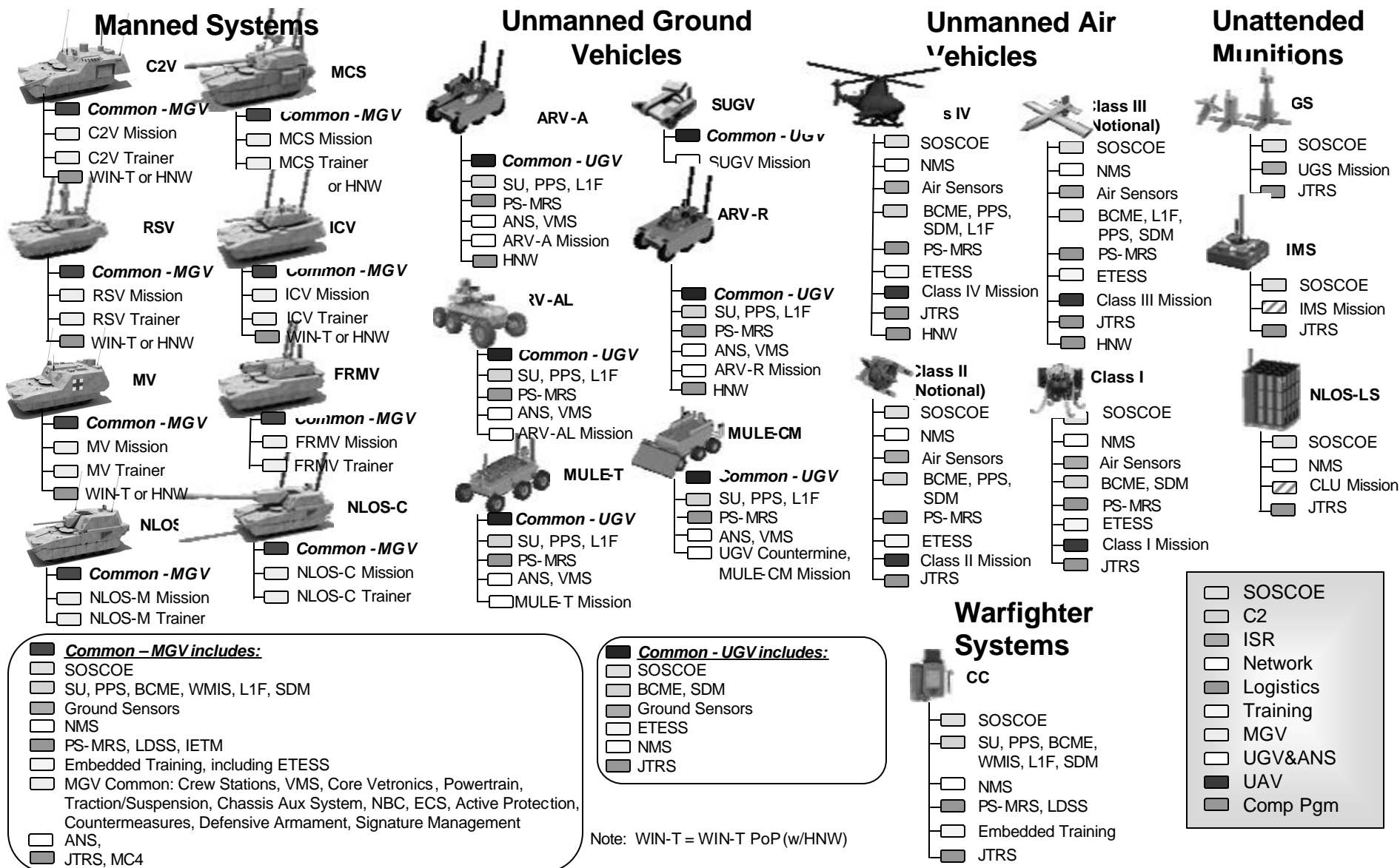
Transport

Multi-Tiered (Ground, Air, Space), Dynamic, On the Move Communications Network

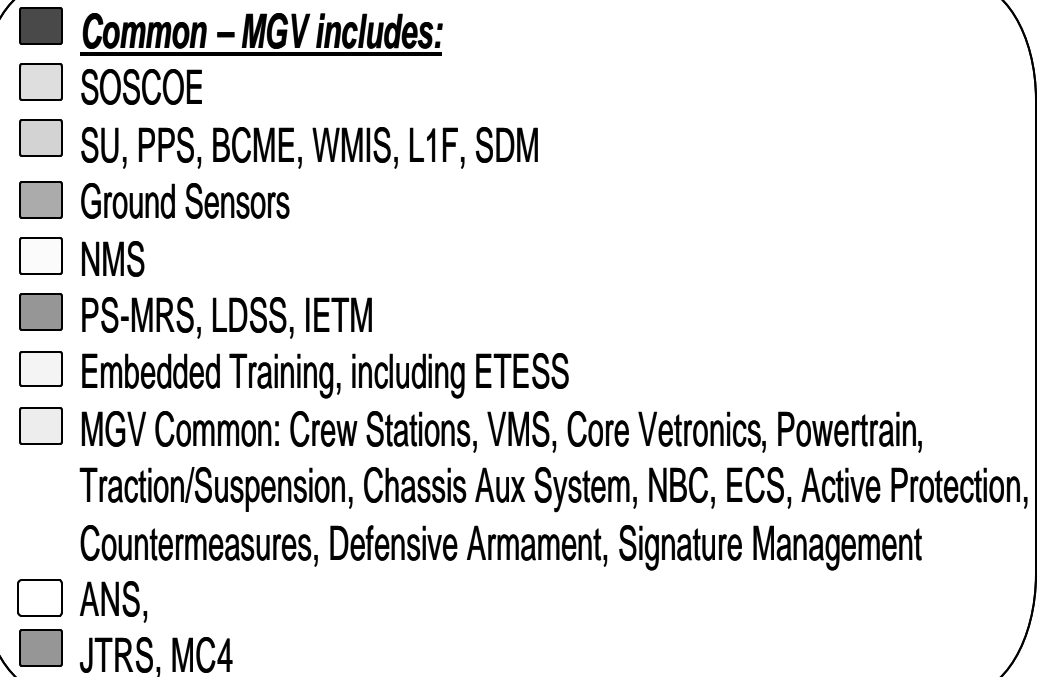
Standards

Common set of standard to enable interoperability and end-to-end performance metrics

All Systems Include Software & Radios

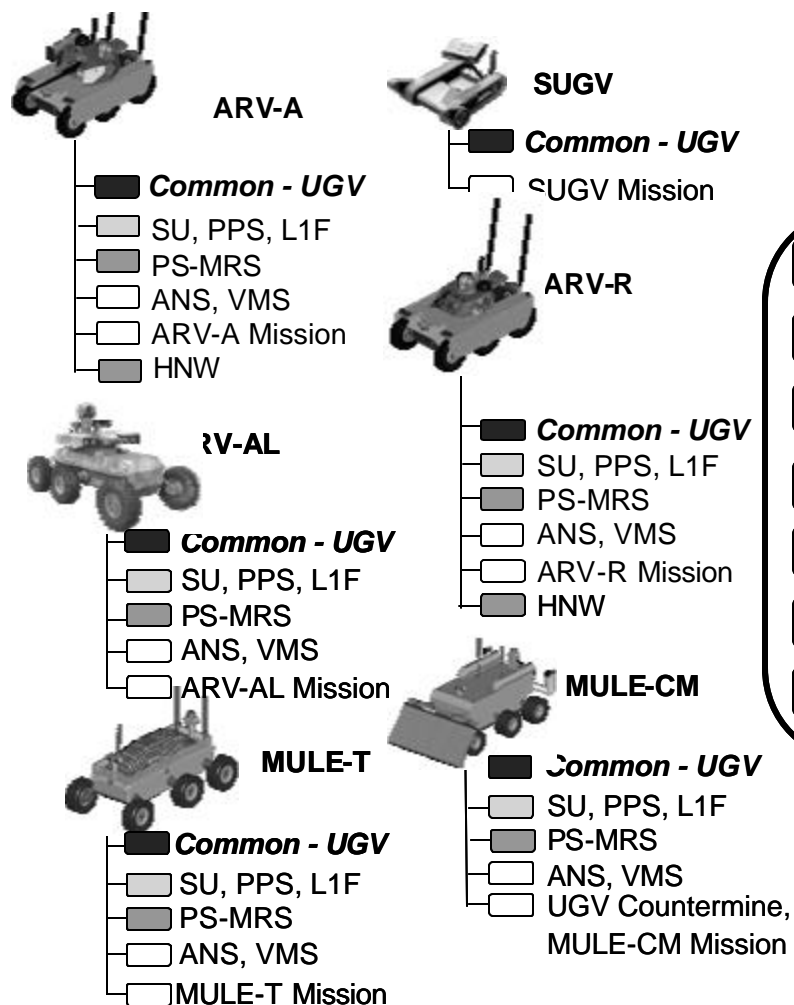


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14

Unmanned Ground Systems Include Software & Radios



Common - UGV includes:

- SOSCOE
- BCME, SDM
- Ground Sensors
- ETESS
- NMS
- JTRS

Note: WIN-T = WIN-T PoP (w/HNW)

Unmanned Air Systems Include Software & Radios



Class IV

- ☐ SOSCOE
- ☐ NMS
- ☒ Air Sensors
- ☐ BCME, PPS, SDM, L1F
- ☒ PS-MRS
- ☐ ETESS
- ☒ Class IV Mission
- ☒ JTRS
- ☒ HNW



Class III (Notional)

- ☐ SOSCOE
- ☐ NMS
- ☒ Air Sensors
- ☐ BCME, L1F, PPS, SDM
- ☒ PS-MRS
- ☐ ETESS
- ☒ Class III Mission
- ☒ JTRS
- ☒ HNW



Class II (Notional)

- ☐ SOSCOE
- ☐ NMS
- ☒ Air Sensors
- ☐ BCME, PPS, SDM
- ☒ PS-MRS
- ☐ ETESS
- ☒ Class II Mission
- ☒ JTRS



Class I

- ☐ SOSCOE
- ☐ NMS
- ☒ Air Sensors
- ☐ BCME, SDM
- ☒ PS-MRS
- ☐ ETESS
- ☒ Class I Mission
- ☒ JTRS

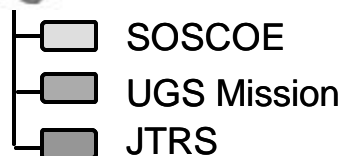
- ☐ SOSCOE
- ☐ C2
- ☒ ISR
- ☐ Network
- ☒ Logistics
- ☐ Training
- ☐ MGVS
- ☐ UGV&ANS
- ☒ UAV
- ☒ Comp Pgm

Note: WIN-T = WIN-T PoP (w/HNW)

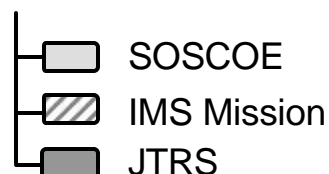
Unattended Munitions Systems Include Software & Radios



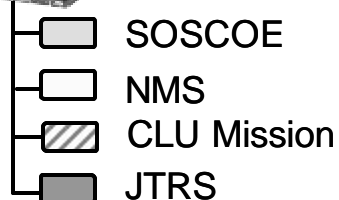
GS



IMS

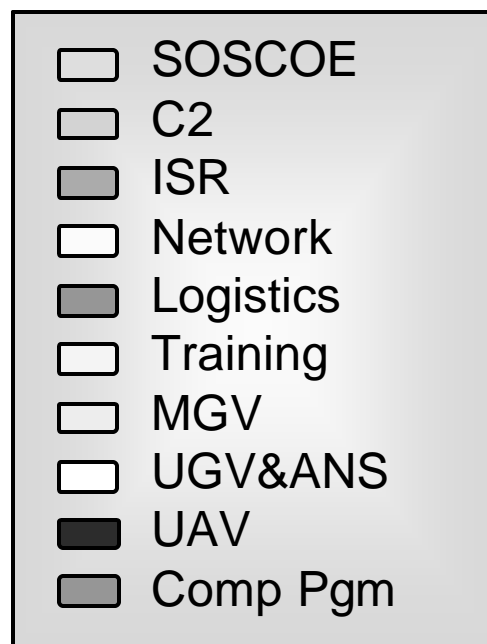
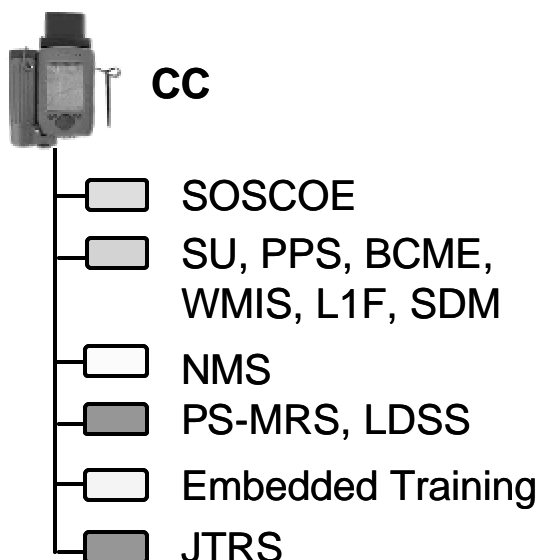


NLOS-LS

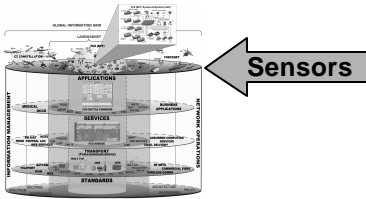


Note: WIN-T = WIN-T PoP (w/HNW)

Warfighter Systems Include Software & Radios



Note: WIN-T = WIN-T PoP(w/HNW)



ISR Key Capabilities and Requirements

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• Functional/Operational Capabilities

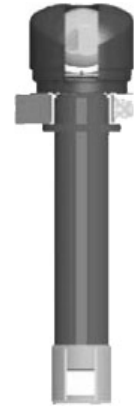
- Situation Awareness/Situation Understanding
 - Wide area search of enemy combat systems, personnel and communication signals
 - Air and ground surveillance with aided target detection and distributed fusion
 - Wide sensing coverage through manned, unmanned and unattended sensors
- Lethality / Support of networked fires
 - Tracking, designation, combat ID and BDA during target engagements
- Platform/soldier survivability
 - Detection of enemy fires, munitions and sensors
 - Detection and alerts for CBRN threats
- Assured Mobility
 - Detection of mines, minefields and obstacles
 - Development of terrain features and trafficability measurements

• Key Requirements

- Detection ranges of key ISR sensors
- Probability of detection and false alarm rates for AiTR
- Surveillance Timelines
- Target Location Errors
- IED detection
- Concurrent operational loading of multi-function sensors
- Operation in hostile environments
- MTBEFF
- AUPC



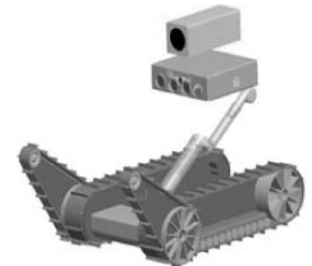
Electro-Optical
Sensor
deployed on ground
combat platforms



Electro-Optical Sensor
deployed on ground R&S
platforms



Multi-Function Radio Frequency
(MFRF) system deployed on
Ground platform



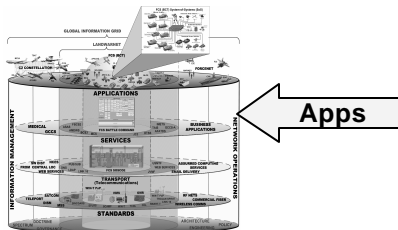
EOIR Sensor
Deployed on SUGV



Electro-Optical Sensor
deployed on CL IV UAV



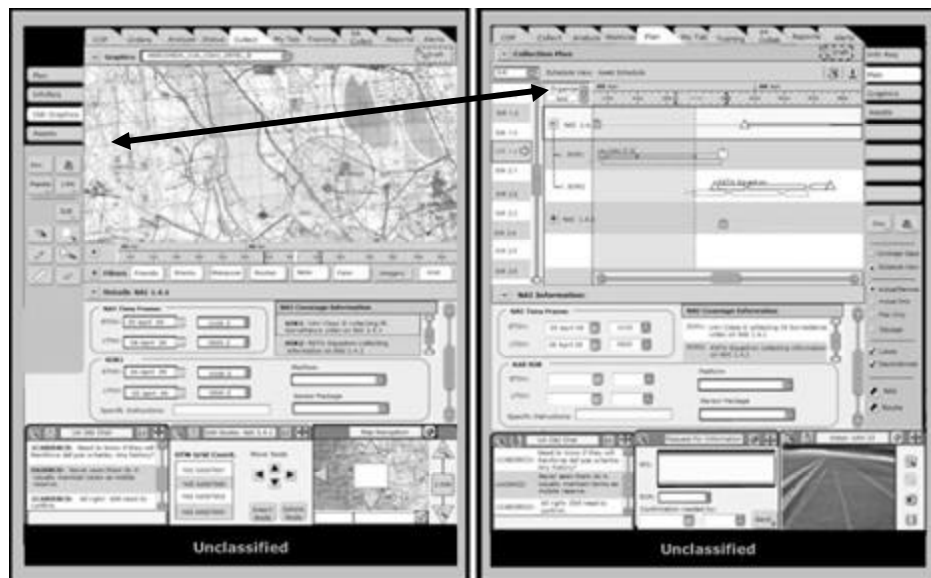
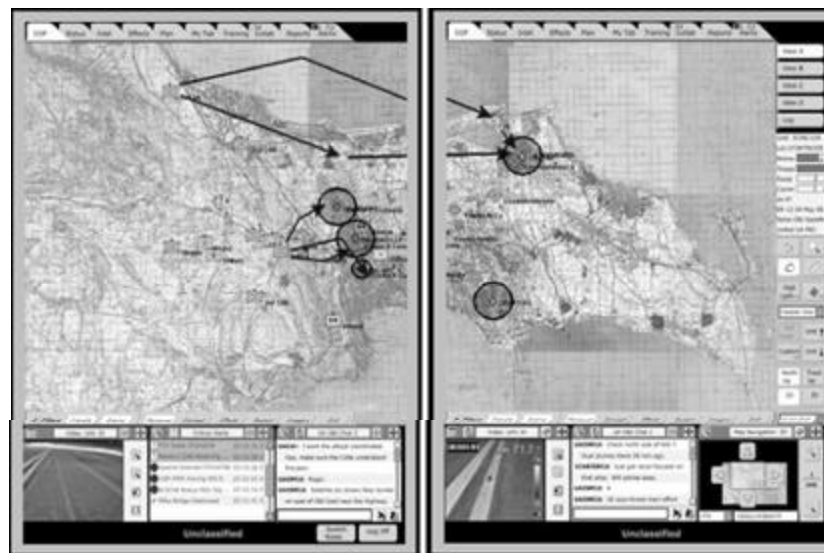
SAR/MTI radar deployed
on CL IV UAV



Battle Command Key Requirements

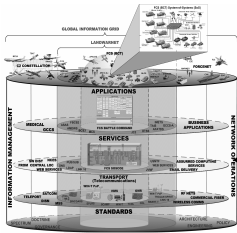


- Common Look and Feel Warfighter Machine Interface
- Full Control and Autonomy of Organic Sensors and Unmanned Systems
- Automated Deconfliction of Blue Forces, Air/Ground Space, and Fires/Munitions
- Automated Planning and Rehearsal Decision Making Process
- Collaboration Toolset (email, chat, and whiteboard, etc.)
- Multi-Levels of Fusion for Situation Refinement at the Platform
- Distributed Fusion Management



- Decision Aiding Supporting C2 of Multiple Unmanned Airborne, Unattended Sensor and Munitions, and Ground Systems by a WF
- Dynamic Sensor Planning, Tasking and Collection Visualization To Support CCIR
- Rapid Battlefield Damage Assessment Tied to Networked Fires
- Execution Monitoring and Dynamic Plan Adjustment Based on Changes in the Current Situation
- Real-time Assessment and Sharing of Combat Power

FCS Battle Command Provides the Warfighter with a Network Centric Automated Approach

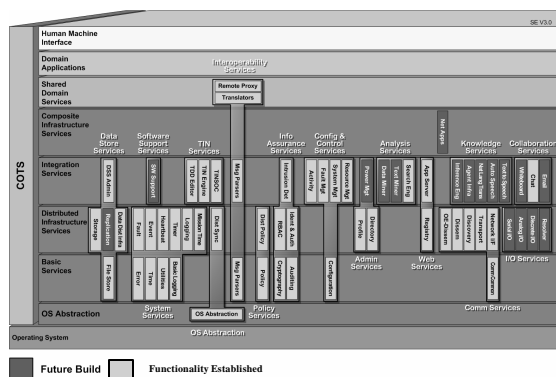


SOSCOE Key Requirements

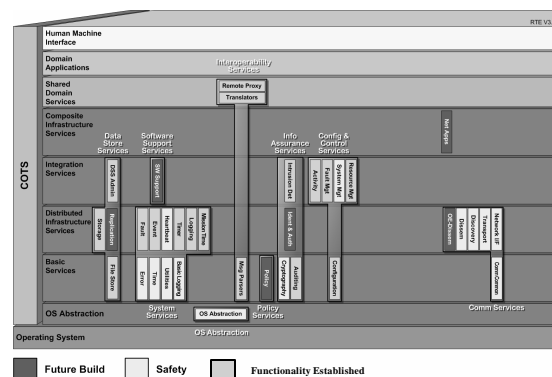


- SoSCOE Major Integration Capability Requirements
 - *Transparent* to the user
 - Common software components to integrate FCS Platforms and across FCS System of Systems
 - Enable net-centric integration within the tactical enclave (wireless, adhoc, dynamic network environment)
 - Work with self forming JTRS network transport to allow for “plug and play” battle command integration
- SOSCOE Feature Requirements
 - Isolate Battle Command Software from the Details of Interaction of the Ad Hoc, Bandwidth Constrained Network
 - Transform data and messages for Interoperability with Current, Future, and JIM Forces
 - Provides collaboration tools for Battle Command and NCES/GIG Interoperability
 - Build Information Assurance to include DoD PKI into the fabric of applications

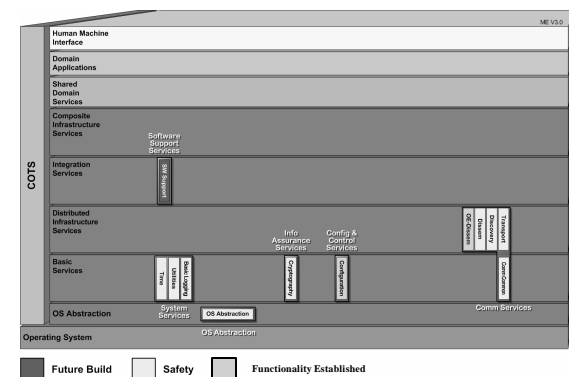
Standard Edition



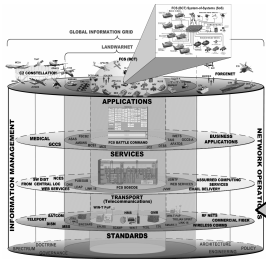
Real Time Edition



Micro Edition



Multiple editions allow SOSCOE to meet performance, scalability, portability, composeability, and interoperability requirements



Transport Layer Key Requirements



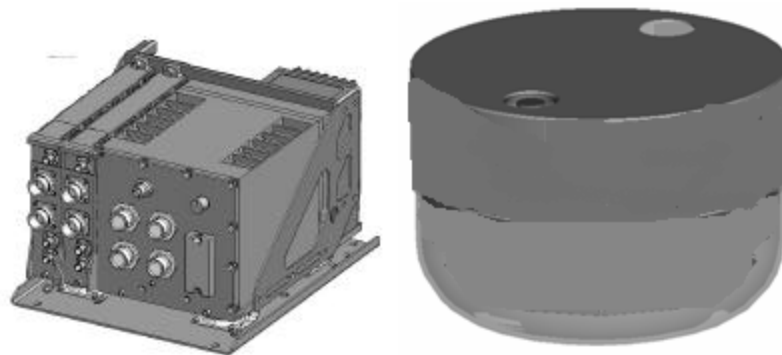
- Transport Technical Requirements
 - Utilize JTRS and WIN-T
 - Provide secure communications
 - Connectivity over a 150kmx150km Area of Operations
 - Connect individual soldiers, manned ground vehicles, unmanned ground and air vehicles into the network
 - Operate in an ad-hoc, on the move environment
 - Connect the BCT to higher echelons and the GiG



JTRS GMR



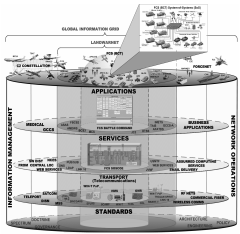
JTRS HMS



WIN-T JC4ISR



JTRS AMF



Applying Lessons Learned Across All Layers



ISR

Applications

Services

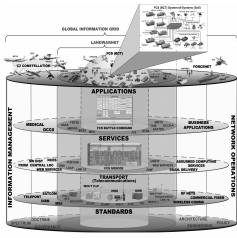
Transport

Standards

- Counter IED Systems Integration
 - All FCS MGVs will have the Latest in Counter-IED (Jammer) Technology
- Customizable presentation of data through CPOF
 - FCS Warfighter machine interface extending the flexibility of the CPOF presentation for the commander
- Collaboration – a killer “app” from OIF
 - FCS will push capability further down in echelons (i.e. soldiers outside the command post)
 - SOSCOE services will help enable this capability
- Commander’s OTM Transport
 - FCS will extend mobility to the individual platform across the Brigade
 - Also introducing high data rate at the quick halt capabilities to enhance performance across the full spectrum of operations

Everything over IP (EoIP)

- FCS will converge to a pure IP based architecture conforming to DoD standards

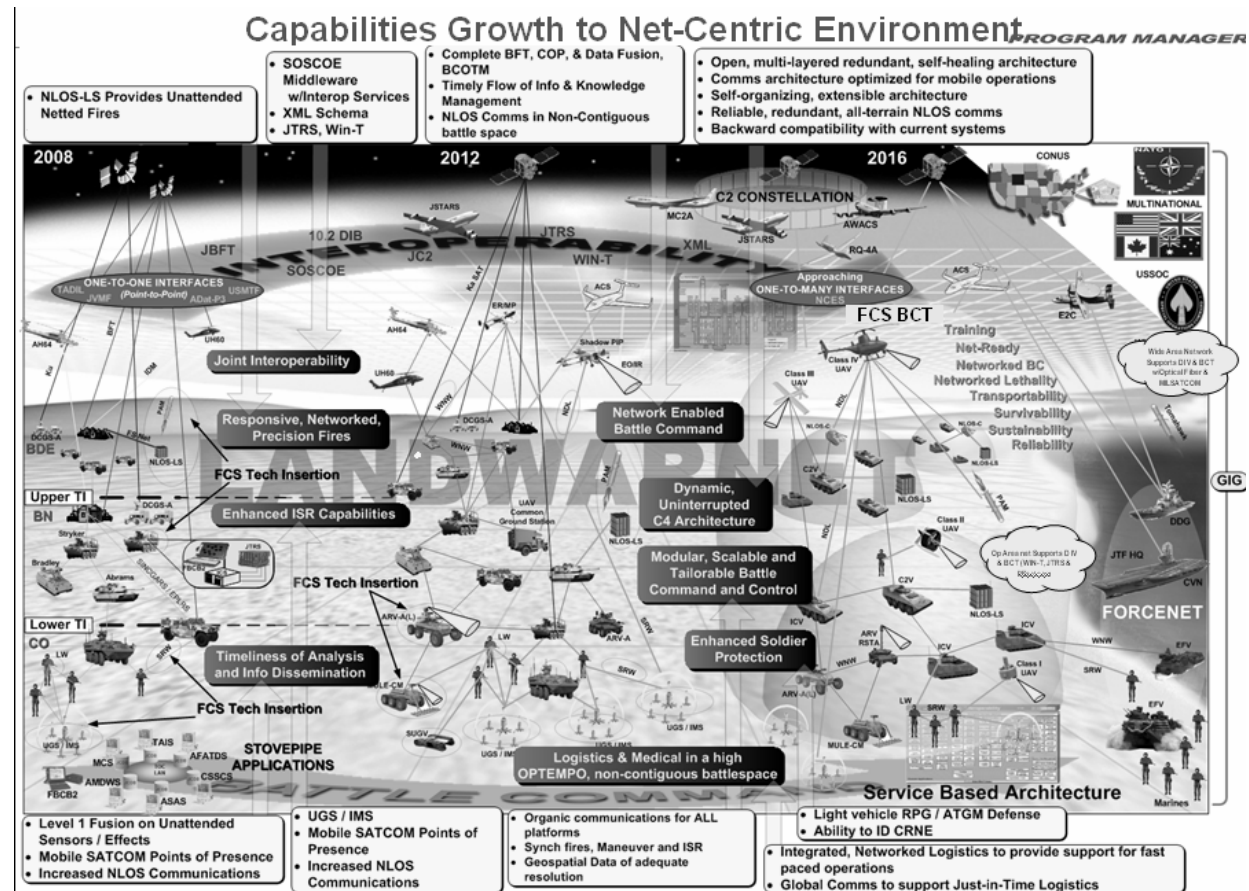


Cross Layer

Important “Take-Aways”

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- **FCS will move the Army towards a Network-Centric environment that provides information on demand to:**
 - Warfighters
 - Decision Makers
 - Supporting Establishment
- **FCS is being developed as an integrated Network capability at all layers**
 - The network must be viewed as more than the “Transport”
- **FCS Spinouts will provide early introduction of technology to the Current Force**



FCS is building the future force while enhancing the current force



MANNED SYSTEMS INTEGRATION

COL Charles G. Coutteau

***Project Manager
Future Combat Systems, Brigade Combat Team,
Manned Systems Integration
PM FCS (BCT) MSI
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586-574-8237***

25 October 2006

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MGV Platform Overview

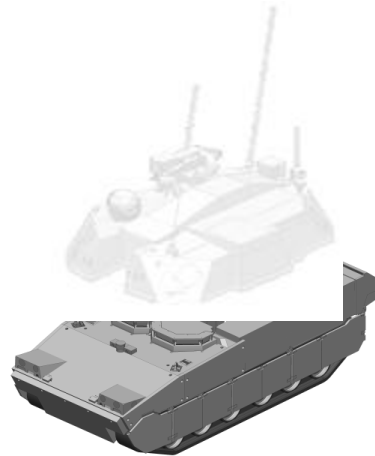
Mounted Combat System

- Provides LOS & BLOS offensive fire capability
- 120mm LW XM360 Cannon



Non Line of Sight – Mortar

- Close support of tactical maneuver
- 120mm breech-loaded mortar



Infantry Carrier Vehicle

- Carries 2 Common Crew + 9 member Infantry Squad
- Provides Infantry Direct Fires Support with Mk44 30mm and M240C 7.62mm Coax



Reconnaissance Surveillance Vehicle

- Primary manned scout platform
- 5m Masted sensor suite
- 2 Common Crew plus 4 Scouts with two Mission Workstations
- Mk44 Weapon System with M240C Secondary

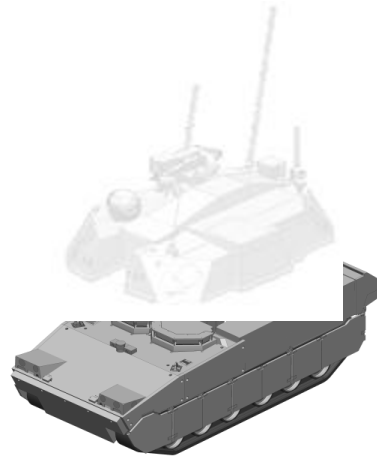


MGVs Represent 322 Nodes on the FCS Network

MGV Platform Overview Cont'd

Command & Control Vehicle

- Provides command & control to the FCS BCT
- Two-Man Crew and Four-Man Mission Workstation



Non Line of Sight – Cannon

- Provides mid-to- long range indirect fires support to the FCS BCT
- 155 mm Caliber 38 Cannon



Medical Vehicle - Evacuation

- Evacuates up to 4 litters or 6 ambulatory casualties
- On board medical equipment and space for medics to perform En Route Care and advanced trauma



Medical Vehicle - Treatment

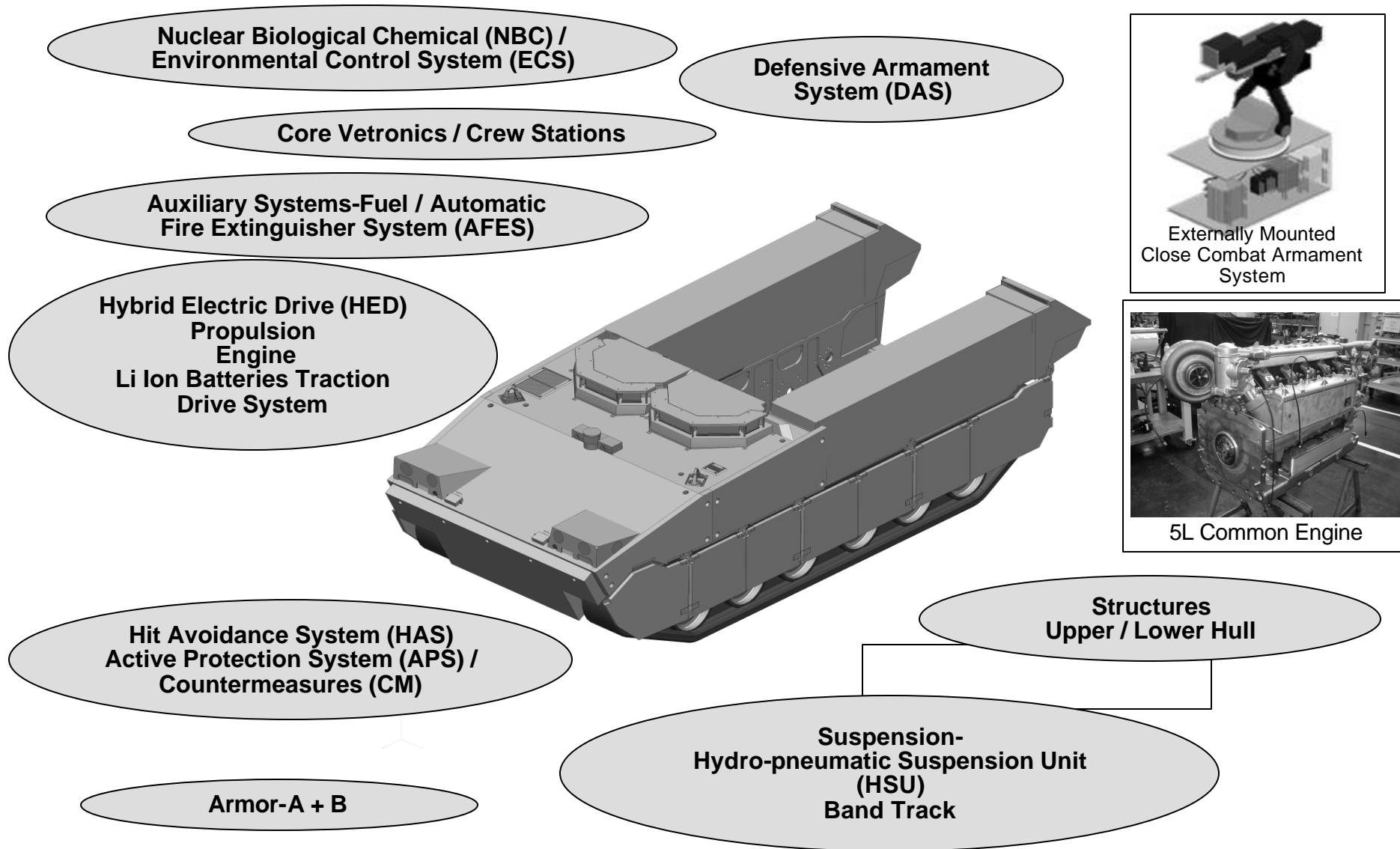
- Provides Advance Trauma Medicine and Advanced Trauma Life Support
- Full body access treatment table, quick erect shelter, blood refrigeration, 3D Ultrasound

FCS Recovery & Maintenance Vehicle

- Primary recovery and maintenance vehicle
- Up-righting, Winching and Towing
- Recovery of disabled vehicle crew



Common MGV Subsystems



Platform Collected Data Shared by All via the Network

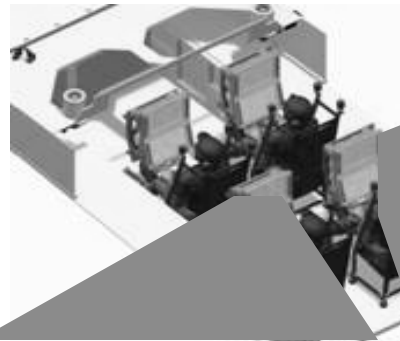


M1 Abrams Solder-Machine Interface

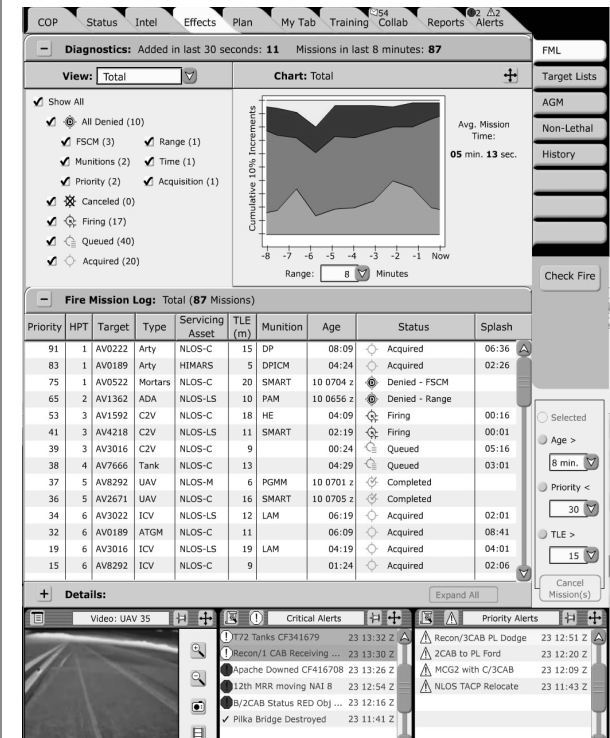


Current Force Platform Sensor Data is available to the Local Commander and Crew

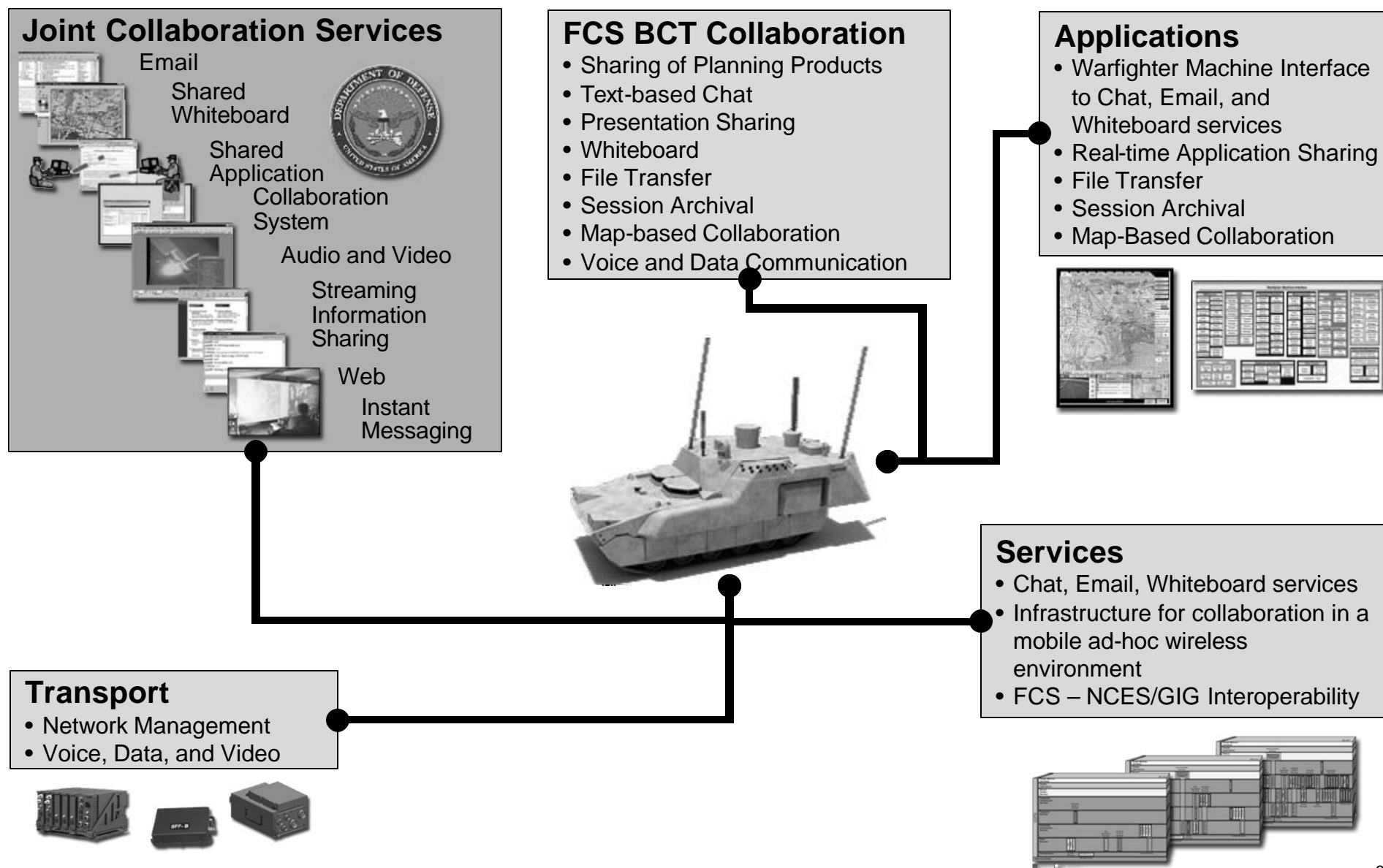
FCS Warfighter-Machine Interface (C2V Example)



FCS Sensor Data from all MGv (and other) platforms is available to the Entire BCT

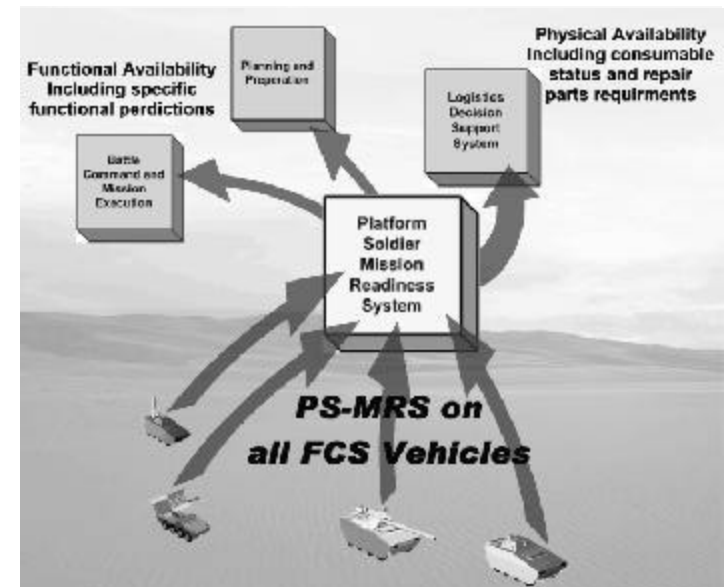


Distributed Approach to Collaboration



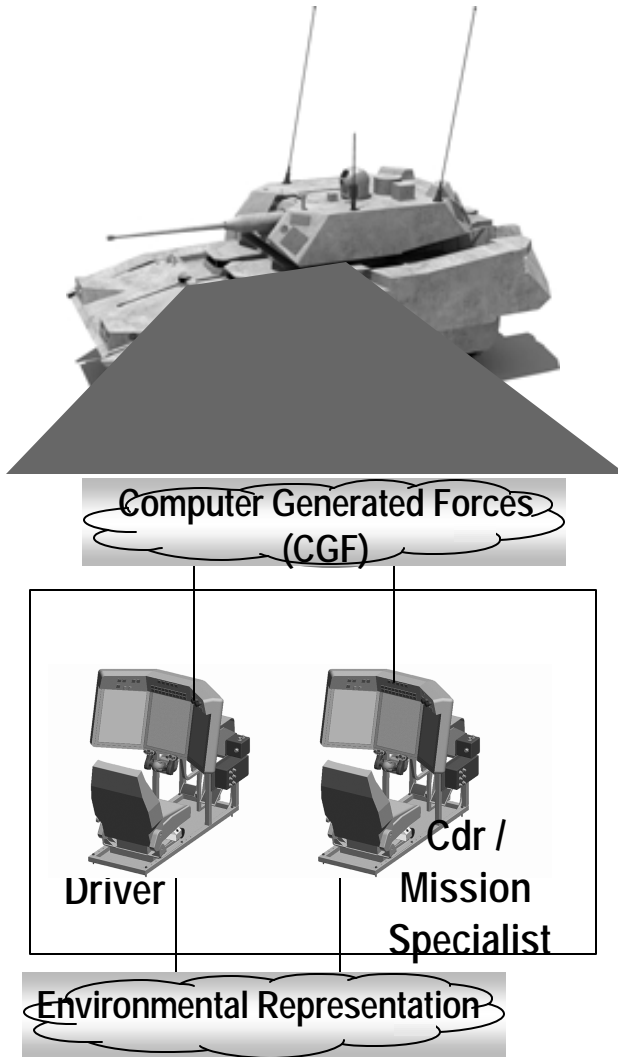
Platform Sustainment Enablers

- Networked sustainment enablers integrated into each MGV platform
- Platform Soldier-Mission Readiness System (PS-MRS)
 - Integrate logistics into the network centric battlefield model: functional availability, physical availability, mission readiness
 - Enable 2 level maintenance concept
- Logistics Decision Support System (LDSS)
 - Logistics Planning and Management
 - Decision Support for Sustainment/Combat Replenishment Operations
 - In-Transit Visibility of Supplies
 - Enables Automated Resupply and Maintenance Planning



Embedded Platform-Level Supportability Functions

Platform Embedded Training

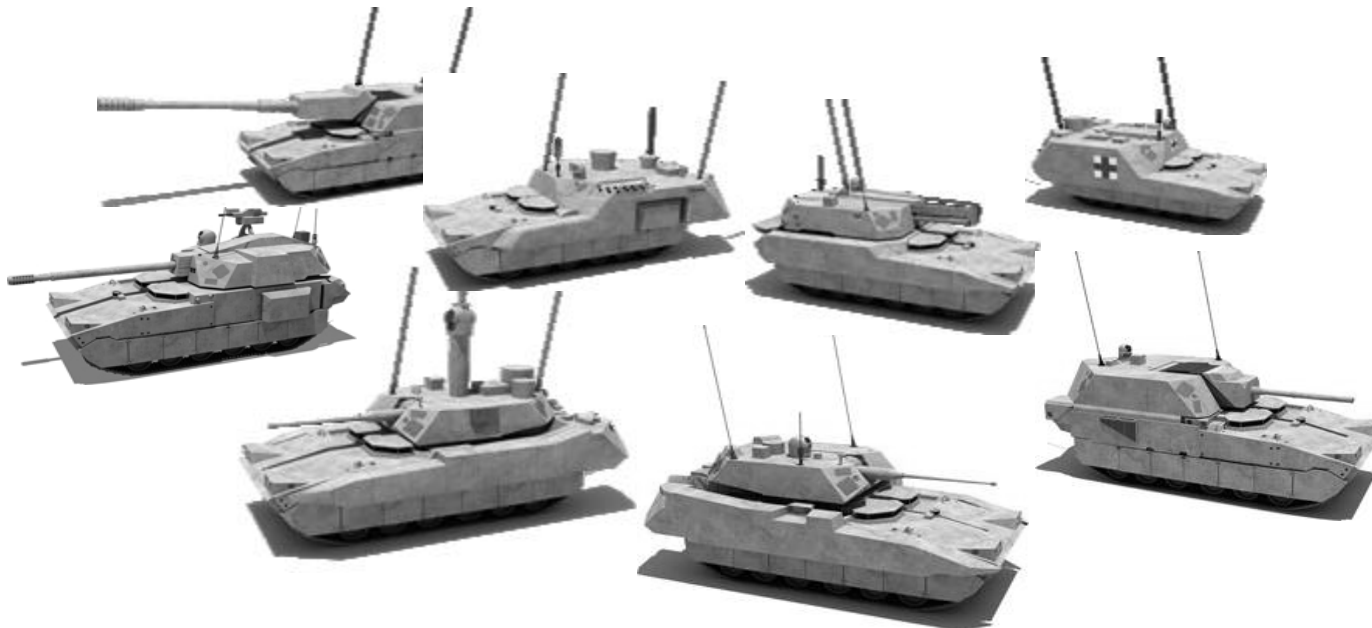


- MGV Platforms will embed training enablers
 - Training is a platform ‘mode’ that is part of our architecture
 - Platform workstations and “network” access enable individual, crew, and distributed collective training
 - Support live, virtual and constructive training
 - Reach-back connectivity to “knowledge repositories”
- Training Support Packages
 - Level V interactive electronic technical manuals
 - Simulation-based training support packages
 - Interactive multimedia instruction
- Enablers include
 - Environmental representations (i.e. terrain, weather)
 - Computer generated forces provide external entities necessary to training tasks (i.e. targets, dismounted soldiers)
 - Transport layer components

Training Enablers Embedded on All MGV Platforms

Summary

- Each MGV platform is a node on the network
- Common Network architecture and components embedded in all FCS Manned Ground Vehicles
- Common look and feel Warfighter Machine Interface





SPIN OUTS
COL CHRIS DELUCA

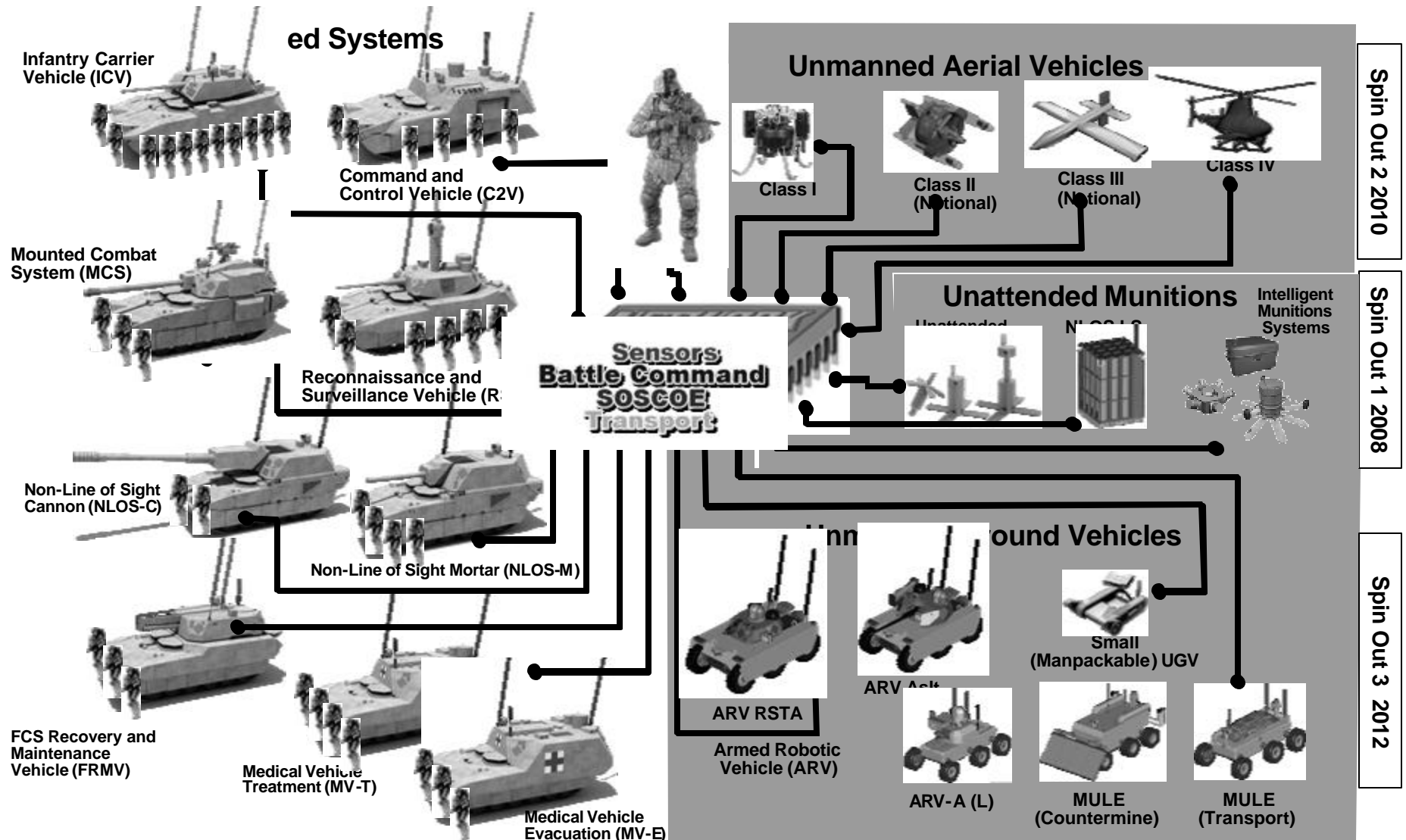
***Project Manager,
Spin Outs
PM FCS (BCT)
703-647-1451***

25 October 2006

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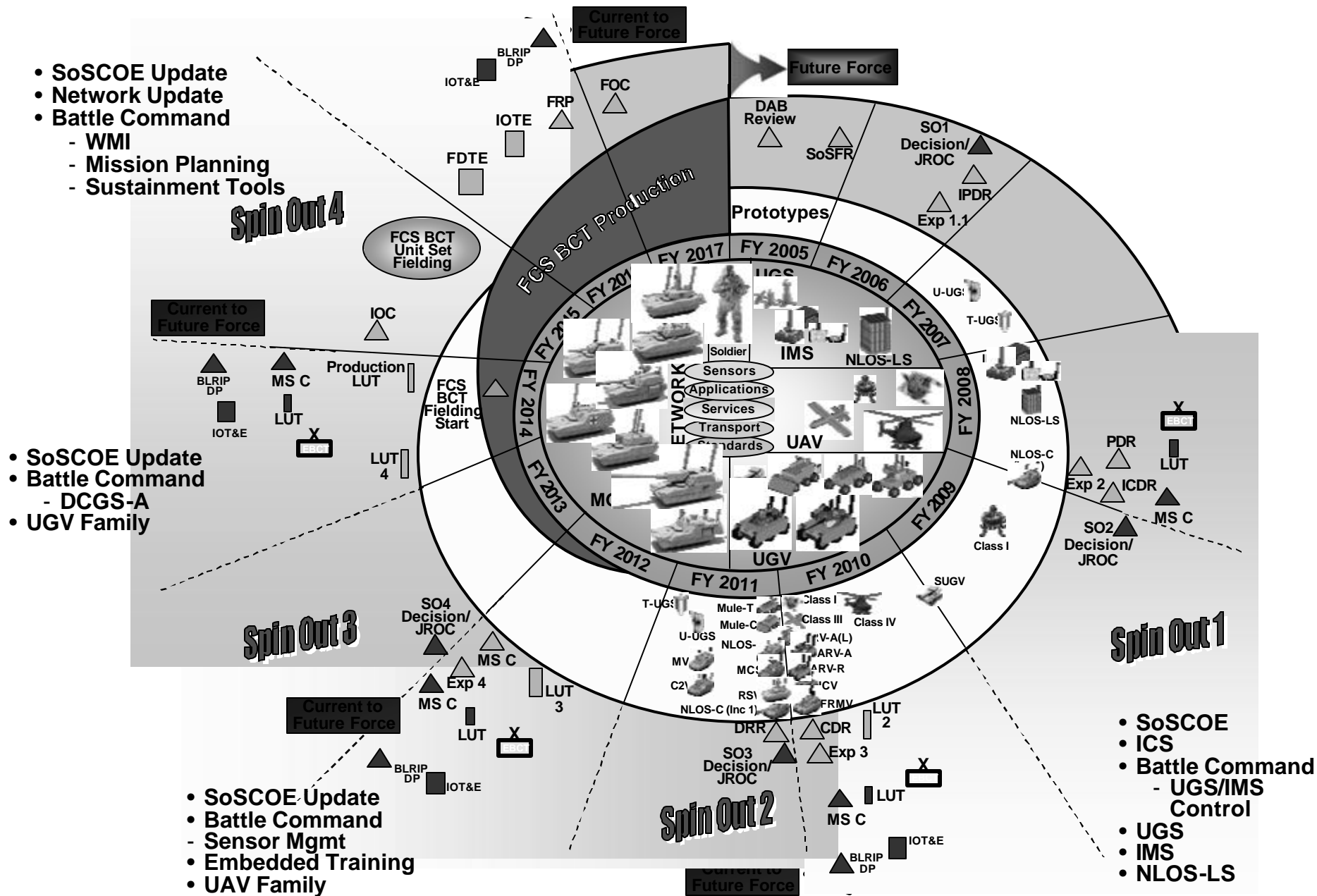
FCS Brigade Combat Team... 18 Integrated Systems + 1 Network + 1 Soldier

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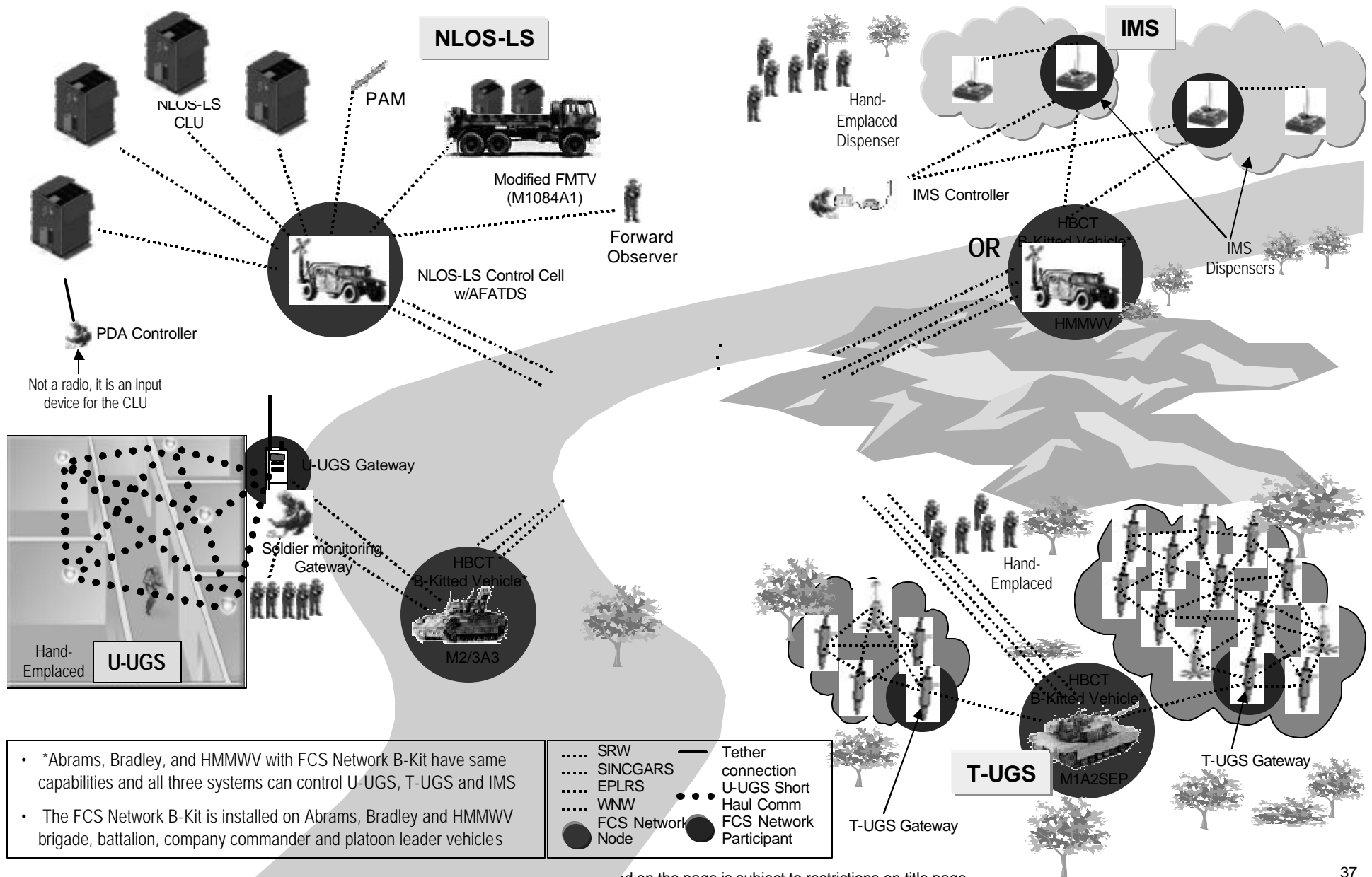


Full Brigade Combat Team... 2014

FCS (BCT) System-of-Systems Schedule

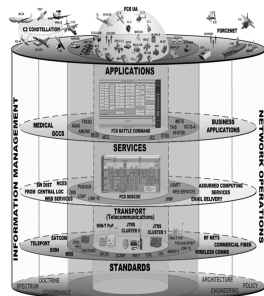


Spin Out 1 Operational Architecture



- *Abrams, Bradley, and HMMWV with FCS Network B-Kit have same capabilities and all three systems can control U-UGS, T-UGS and IMS
- The FCS Network B-Kit is installed on Abrams, Bradley and HMMWV brigade, battalion, company commander and platoon leader vehicles

SO1 LUT Network Layers: Building the Network Foundation



Operational Capabilities

- Enhanced tactical bandwidth
- Initial Network Lethality via NLOS LS and IMS
- Local Surveillance/Target Cueing via UGS
- Enhanced Red & Blue SA exchanged with FBCB2
- UGS/IMS C2 & Level 1 Sensor Data Fusion
- Initial Network Protection
- Initial Foundation for Networked Fires & SA Interoperability
- Improved Force Protection via IMS

Technical Capabilities



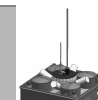
U-UGS



T-UGS



NLOS-LS



IMS

- B-kitted Vehicles: M2A3, M1A2 SEP, HMMWV

Platforms/Sensors

- FCS BC B1F with Basic Control for UGS, IMS
- FCS BC B1F with Basic Network Planning for UGS, IMS
- Integration and Fusion of UGS/IMS Data (L1F/BSO)
- NLOS-LS controlled via AFATDS

Applications



XWindows
Display on FBCB2

- SOSCOE Build 1.8 (3 Editions, Real Time, Std. Edition, Micro)
 - Interop Services
 - Identification and Authentication, Event Logging, Basic Role Based Access Control
 - Services: 13 for Std. Edition, 7 for Real Time, 6 for Micro
- ABCS 6.4 Software Block 2 Services

- Pre – EDM GMR: EPLRS, SINCGARS (voice) SLICE 2.1, WNW 2.0
- Pre- EDM HMS SFF-H, EDM HMS SFF-A: SLICE 2.1(UHF)
- MSRT: SLICE 2.1 (UHF Band)
- SCRS: SLICE 2.1 (L-Band)
- Zigbee
- ICS Type VI



GMR



ICS



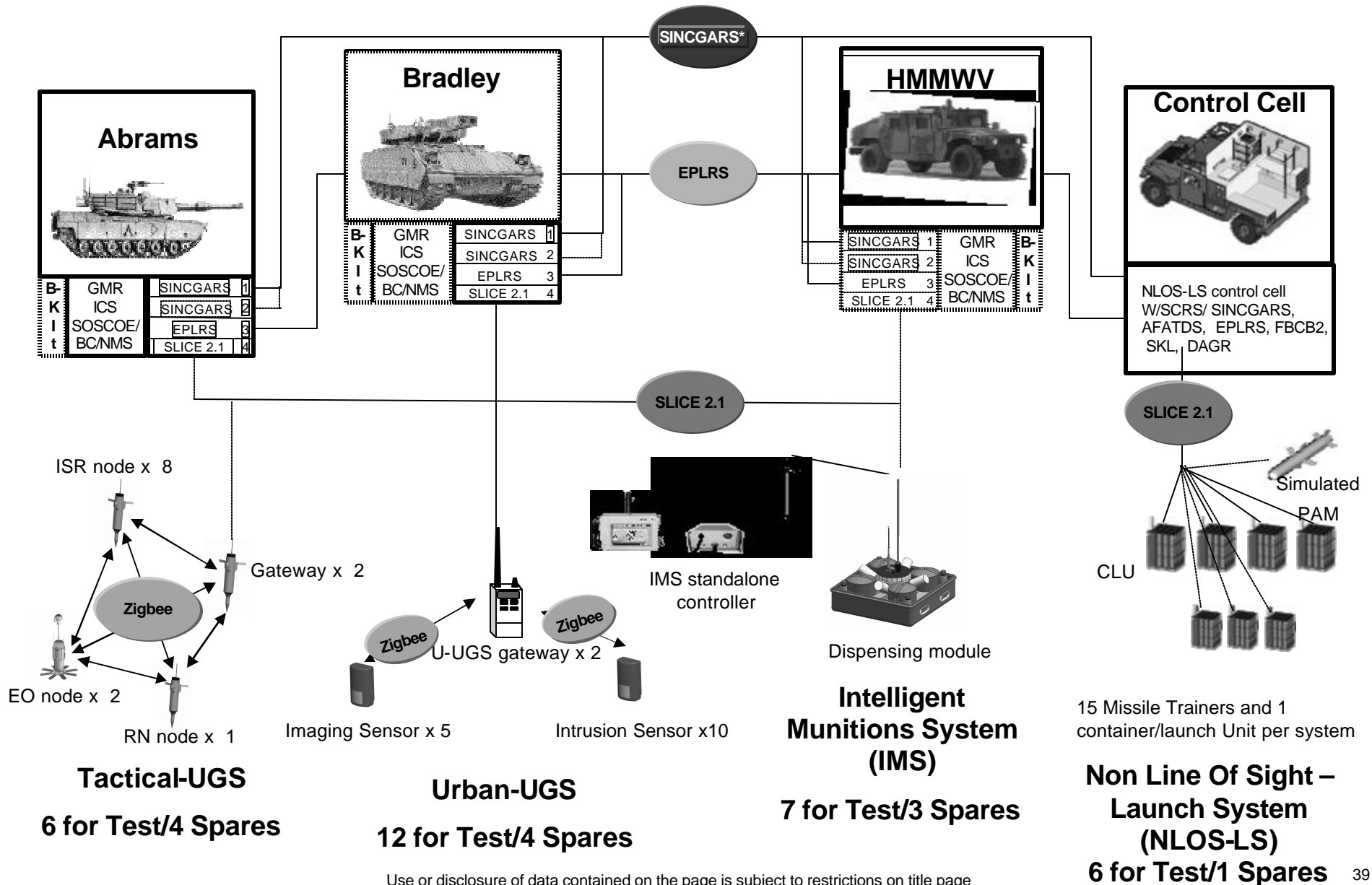
HMS

Transport

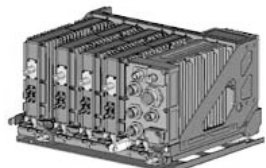
- VMF - Variable Message Format
- IPV4 - Internet Protocol version 4
- XML - Extensible Markup Language

Standards

Spin Out 1 Systems/Products for FY 08 Testing



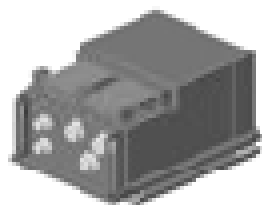
Spin Out 1 Systems and Capabilities



JTRS GMR

JTRS GMR Radio Hosting FCS Software (SINGARS/EPLRS/SRW/WWN)

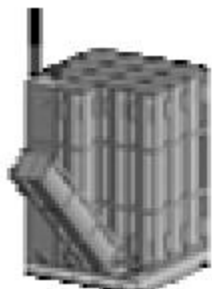
- RF amplifiers and antennas for CF vehicles incl. co-site mitigation for FCS network components
- Interoperate in Current Force EPLRS and SINGARS network
- Manage Red/Black side of JTRS (SRW, WWN)



**ICS
Type 6**

Integrated Computer System (ICS) – Type VI

- Networked thru JTRS CL1
- EPLRS Form Factor w/integrated platform LAN router
- Remote & local zeroization of stored data
- Provide firewall between future network and current network
- Leverages Existing FBCB2 monitor for display of FCS BC Applications (IMS and UGS Control)
- Software:
 - SOSCOE v1.8
 - Level 1 interoperability services to: FBCB2 & AFATDS
 - Battle Command Software
 - SDM, L1F & C2 for U-UGS, T-UGS & IMS
 - SOSCOE interoperability services send Fused Sensor data to FBCB2 application for Situational Understanding/COP Display
 - Network Management System - Manage FCS computer/network
 - Partial identification of Battle Space Objects
 - Controls IMS arming, disarming & exchange of control with IMS controller



NLOS-LS

NLOS-LS

- CLU and PAMs
- Transported on FMTV
- JTRS HMS
- Ground launched or fired from FMTV
- Managed/networked via AFATDS between FDC & NLOS-LS CLU
- Secondary control via PDA
- Software Description: SOSCOE 1.8

Spin Out 1 Systems and Capabilities



IMS w/JTRS HMS

- Hand emplacement of dispenser
- Dismounted control of IMS in addition to platform control of IMS
- Anti-personnel & anti-vehicle lethality
- Operate in an unattended, unclassified environment for 30 days
- IMS Components have capability to self map, self destruct/deactivate



U-UGS

U-UGS

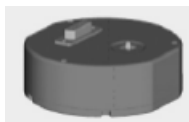
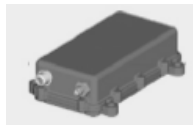
- Hand emplaced
- Intrusion Detection and Imaging Nodes
- Tamper detection
- Software:
 - Gateways include SOSCOE Micro Edition



T-UGS

T-UGS

- Hand emplaced
- Acoustic/Magnetic/Seismic sensing, EO Sensor, Radiation/Nuclear sensing
- Tamper detection
- Software:
 - Gateways include SOSCOE Micro Edition



JTRS HMS

JTRS HMS

- Various Small Form Fit (SFF) configurations
- Using Soldier Radio Waveform (SRW) as the primary transport waveform
- Effort on-going to accelerate hardware deliveries to support SO-1 for UGS, IMS and NLOS-LS
- Gateway to GMR radios at the vehicular platforms

Current Force Platform Integration

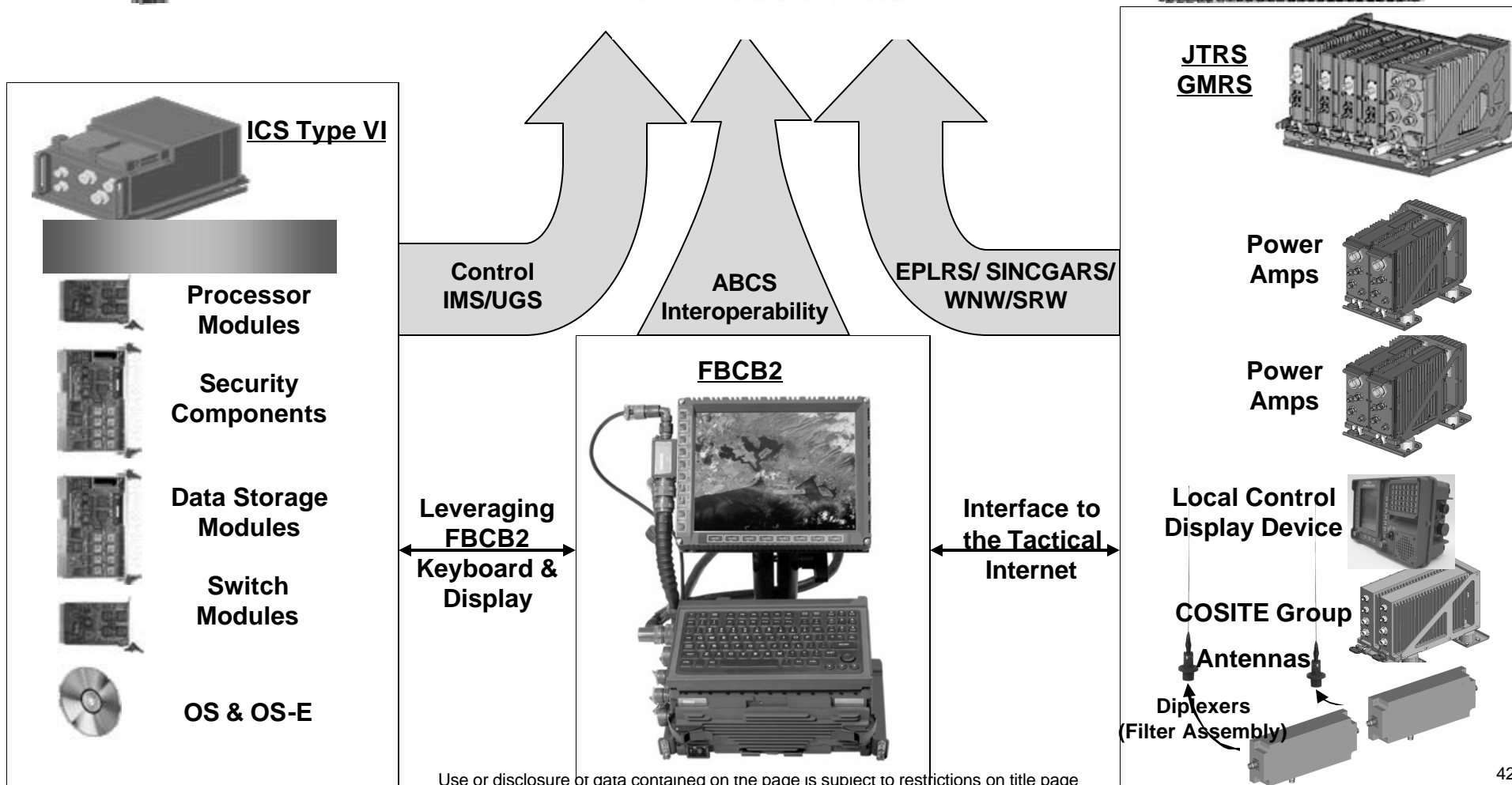
Bradley



HMMWV



Abrams





We Look Forward to Your Questions

25 October 2006

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