

System Engineering and Integration for Submarine Combat Systems in the COTS Environment

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Submarine Combat System Paradigm Shift



- Submarine combat systems employ Commercial-Off-The-Shelf technology and open system standards to provide:
 - An affordable path to leverage commercial technology in parallel with the build-test-build development cycle
 - Asynchronous rapid transition of advanced functional improvements through modular software builds in a networked environment
- Harnessing this capability required a change to the system engineering, interface, integration, and configuration management processes

This SE&I Model Was Proven Successful on the Virginia Class Combat System

Today's Dynamic Environment

- Varying acquisition “cycle times” between subsystems
- Fleet driven rapid introduction of warfighting capability
- Technology transition from custom to COTS
- Radical reductions and gaps in funding
- Spiral Development
- Increasing system complexity
- Software Intensive Systems
- Desire for commonality across platforms
- Network Centric / Interoperability
- Information Security and Assurance

Business Models have evolved to adapt to the changing environment

Architecture Contrast

Closed System

- Use of closely held, private interfaces, languages, data formats and protocols
- Critical importance given to unique design and implementation
- Use of individual company preferences to set and maintain interface specifications
- Vendor and technology dependence
- Difficult and more costly integration
- Use of sole-source vendor
- Expansion and upgrading usually requires considerable time, money and effort
- Components, interfaces, standards, and implementations are selected sequentially

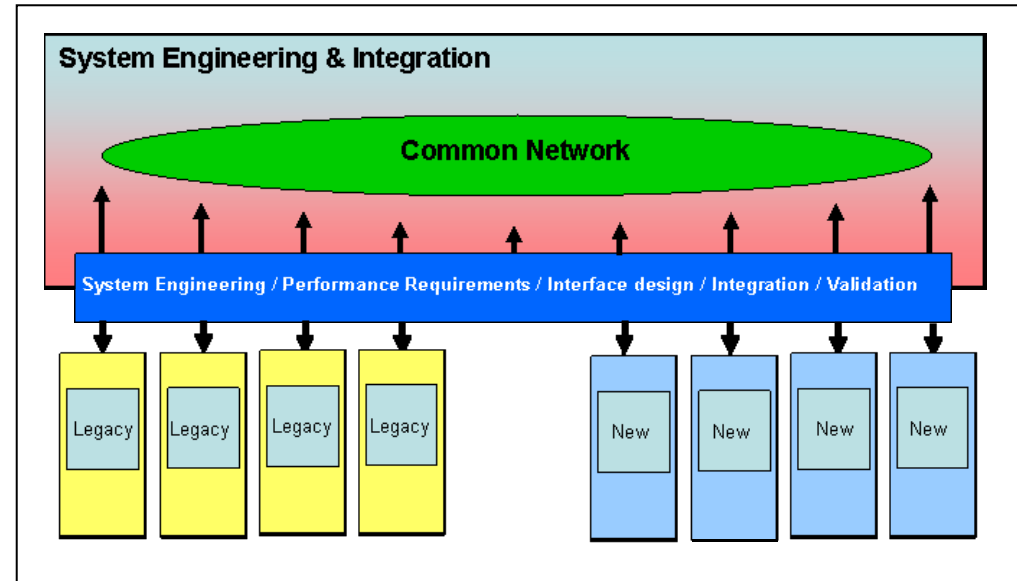
Open System

- Use of publicly available and widely used interfaces, languages, data formats and protocols
- Critical importance is given to interface management and widely used conventions
- Use of group consensus process to maintain interface specifications
- Vendor and technology independence
- Easier and more cost effective to integrate
- Use of multiple vendors
- Easier, quicker and less expensive to upgrade
- Components, interfaces, standards, and implementations are selected interactively

Interface Management is the Key to Success

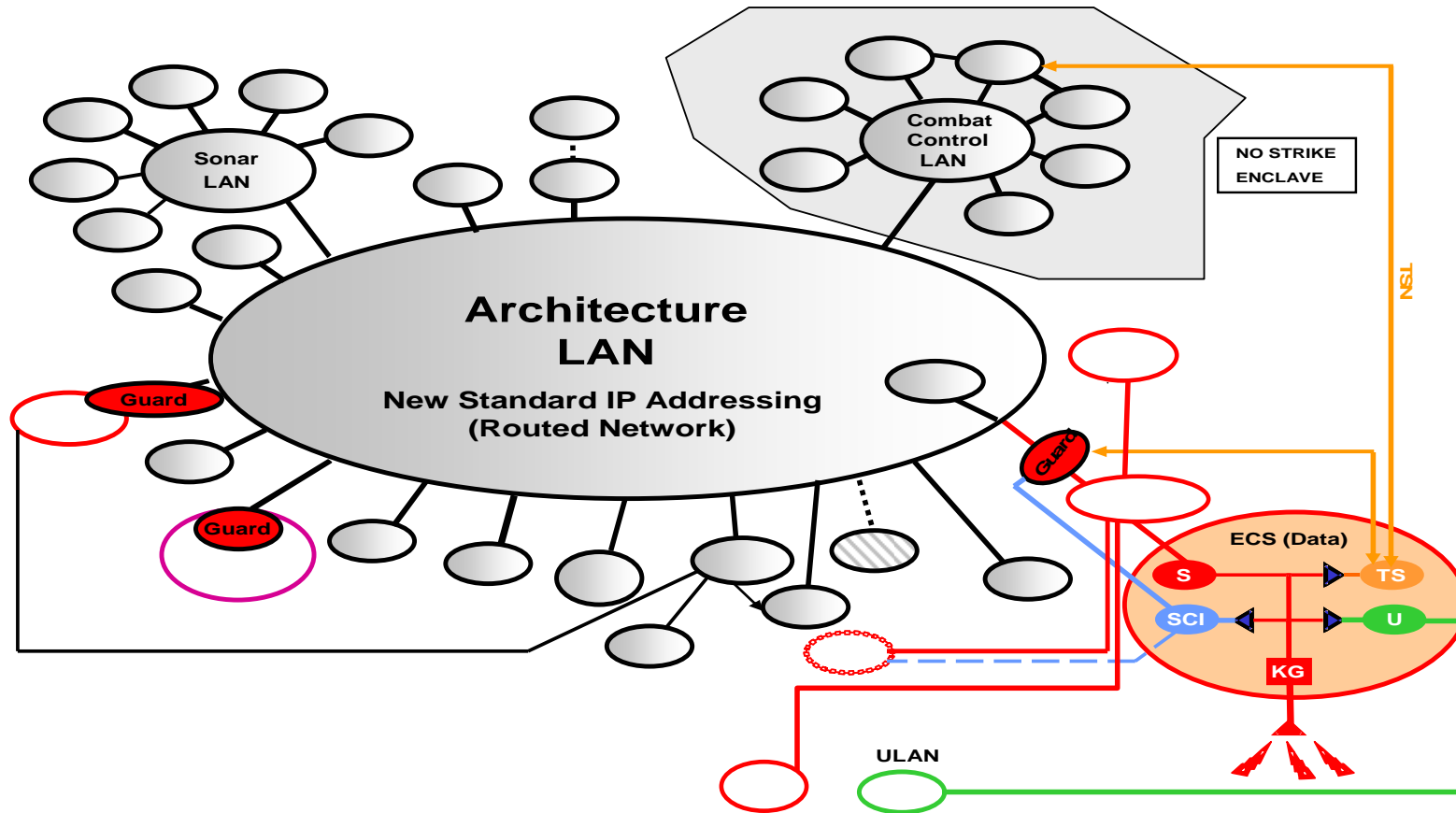
Open System Model

- Focus on the network and subsystem to subsystem domains to define and manage:
 - Open Architecture / Open System Standards
 - Interface Design and Definition
 - Functional not physical
 - Network Design, Services and system performance
 - Network software solutions
 - Technology Evolution
 - Standardized processes and products



This Open System Model has been implemented on the Submarine Functional Interface Baselines by a disciplined and measured approach to interface development and data flow management

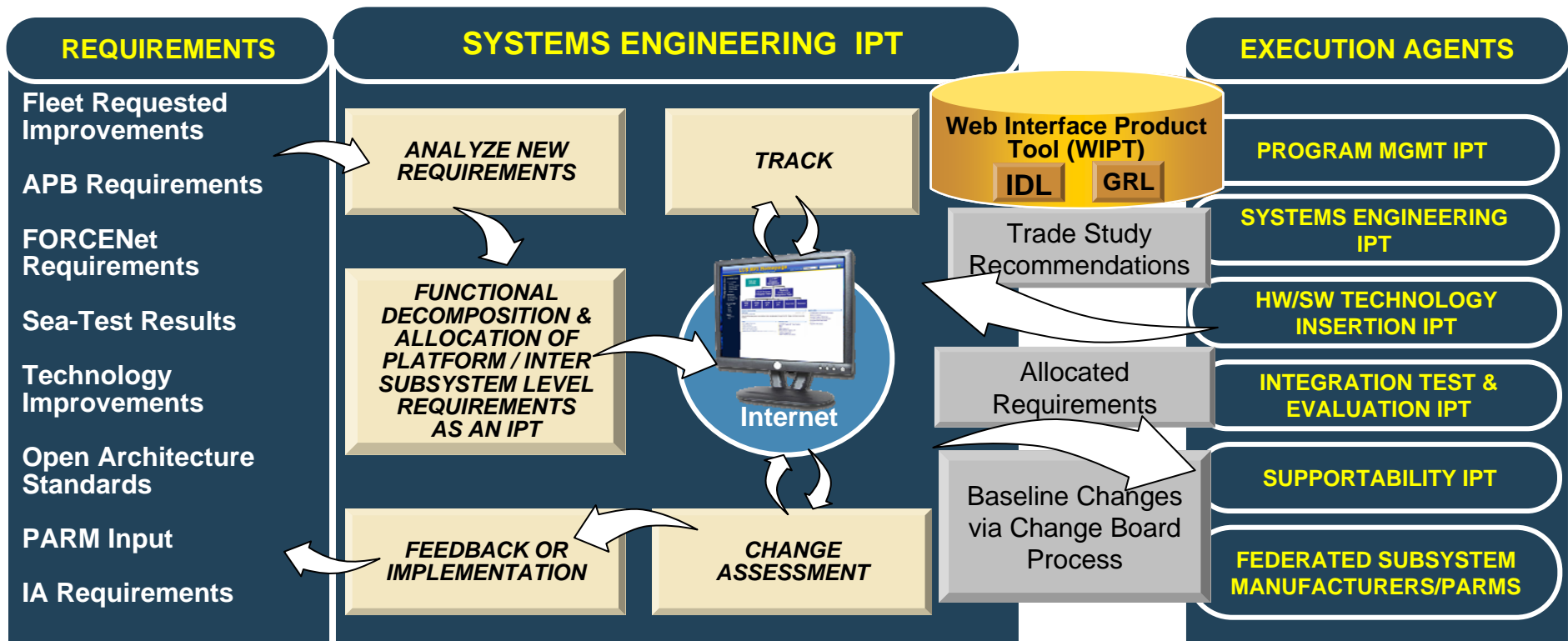
Virginia Class Submarine Combat System



Need to manage and control the interfaces for the 23 subsystems of the Virginia Class Submarine Combat System

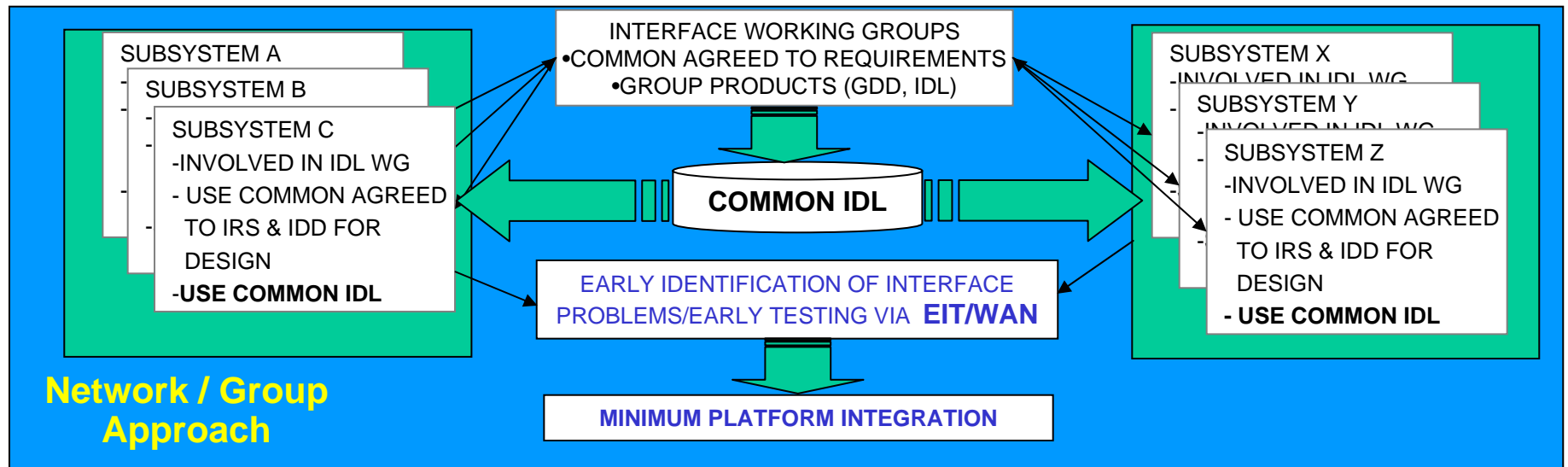
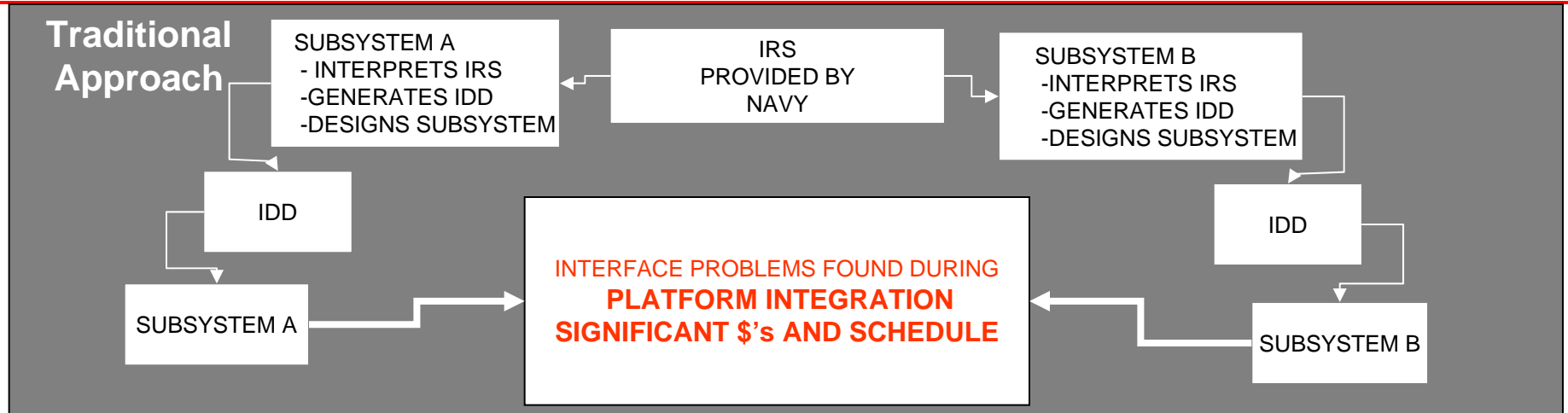
It Starts with Requirements Management

*SE&I provides Top Level Combat System and Interface requirements.
All other requirements are managed by the Federated subsystems*



A Streamlined System Engineering Approach

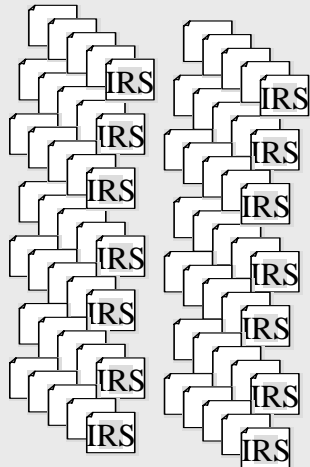
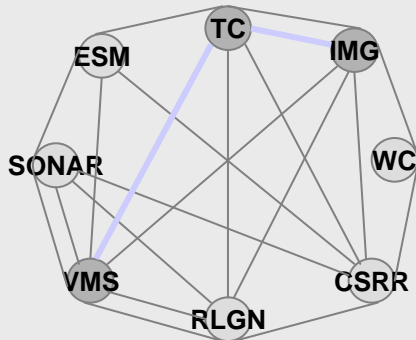
Evolution of Interface Standardization



System Engineering Network Architecture, Interface Design

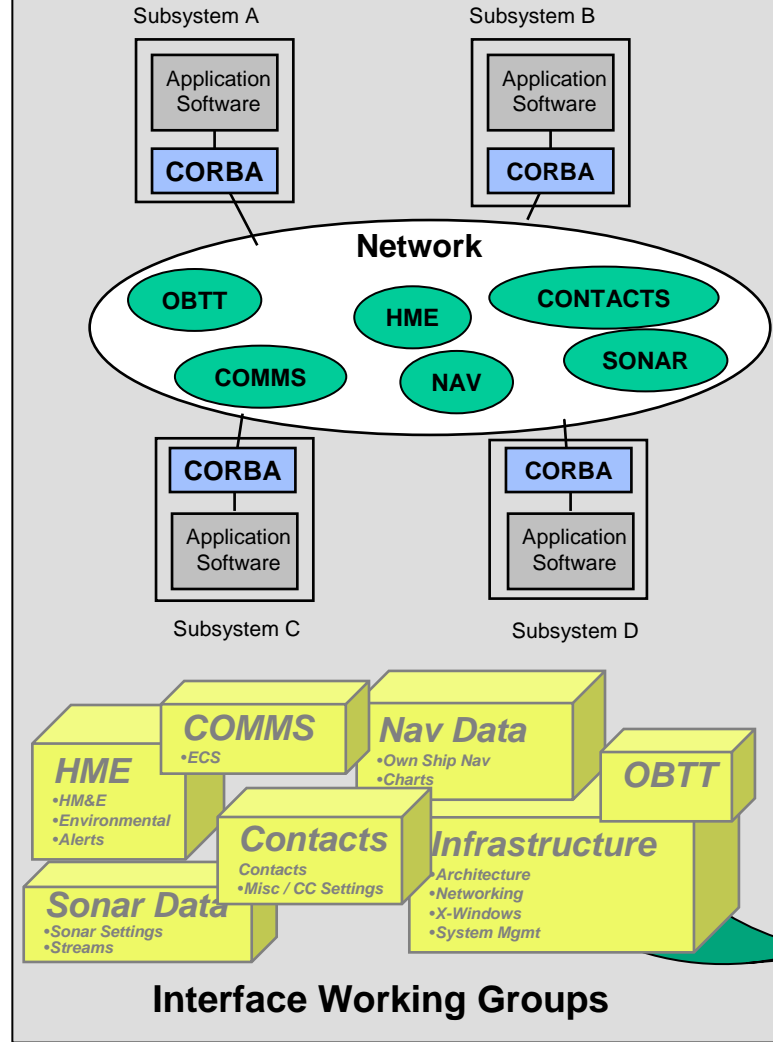
Yesterday

Traditional Point to point
Design Process



Today

Network / Group Product Design Process



Group Products

- Open System Architecture Requirements and Standards (OSA)
- Group Requirements List (GRL)
- Interface Definition Language (IDL)
- Group Data Dictionary (GDD)
- System Network Design

SE&I Interface Product Definitions

- **SE&I Interface Products under Configuration Management:**
 - **Group Requirements List (GRL)**
 - Database that contains all interface requirements for all subsystems.
 - **Group Data Dictionary (GDD)**
 - Contains definitions for all Interface Data Elements (IDEs) and IDE Assemblies (IDEAs) produced and consumed by subsystems within a Data Group
 - **Interface Definition Language (IDL)**
 - IDL provides the standard interface between objects, and is the base mechanism for object interaction between subsystems.
 - **Interface Integration Data Base (IIDB)**
 - Provides details of what interfaces are required for each subsystem on a per hull basis. Grouped by interface types and contains the Interface / method / Name Space Name (CORBA), Service Name (Services), Subsystems, GRL linkages, GDD linkages and indications of Provider, Recipient, Originator.

SE&I Product Relationships



Request For Subsystem Requirement Change/Enhancement
 Facilitators develop requirements and products based on request

GRL

Data Group	GRL Sequence Number	Role	Requirement	IMPACT	PPARCH	PPASIS	PPDC	PPDIB	PPDVA	PPCS-NRP	PPESM	PPVA	PPIMPR	PPSMTS
Contact	12600	O	The Sensor Report Event provider shall support a 1 Hertz rate for sending Events. This means, that the Sensor Report Event provider can generate Events and will have them in the queue for sending out, on a 1 Hz basis.				O							
Contact	12620	R	Sensor Report Event recipients shall support a 1 Hertz rate for receiving Events.				1						1	
Contact	12622	O	The Sensor Report Event provider shall provide sensor report events which reference sensor reports containing ownership position data.				O							

Facilitators work with subsystems to generate IDL per requirement

IDL

```

/** @file soundingDepths_cs.idl
 * @b Classification: UNCLASSIFIED
 *
 * @version 0.0 1 August 2001 Initial
 */
#ifndef _soundingDepths_cs_idl_
#define _soundingDepths_cs_idl_
#include "navigation_t.idl"
/*
 * Description: The following is the definition for the sounding depths
 * client/server interface.
 */
interface soundingDepths_cs {
/*
 * Description:
 * @return navigation_t::soundingsDepths_t
 */
navigation_t::soundingsDepths_t getSoundingDepths ();
}; // end soundingDepths_cs
#endif // _soundingDepths_cs_idl_
    
```

IDL Embedded In Subsystem Application

Subsystem Allocations

IIDB (CORBA) - Used to verify subsystem I/F

Data Group	Interface Name	Namespace Name	Method	GRL Sequence Numbers	Comments	IMPACT	PPARCH	PPASIS	PPDC	PPDIB	PPDVA	PPCS-NRP	PPESM	PPVA	PPIMPR	PPSMTS
Contact	npes_SensorReportEvent_ev::imgagingSensorReportEvent_ev	NPEI-CONTACTS-:imgaging_Sensor_Report_ev::active	npes_SensorReportEvent_ev::imgagingSensorReportEvent_ev::imgagingSensorReportEvent_ev	2500, 12600, 12620, 13140, 13160, 15170, 15650, 16570	NBCR 021				O, F, 1							
Contact	npes_SensorReportEvent_ev::imgagingSensorReportEvent_ev	NPEI-CONTACTS-:imgaging_Sensor_Report_ev::active	npes_SensorReportEvent_ev::imgagingSensorReportEvent_ev::imgagingSensorReportEvent_ev	2500, 12600, 12620, 13150, 13180, 15170, 15650, 16570	NBCR 021				O, F, 1							
Contact	npes_SensorReportEvent_ev::imgagingSensorReportEvent_ev	NPEI-CONTACTS-:imgaging_Sensor_Report_ev::active	npes_SensorReportEvent_ev::imgagingSensorReportEvent_ev::imgagingSensorReportEvent_ev	2500, 12600, 12620, 13120, 13140, 15170, 15650, 16570	NBCR 021				O, F, 1							
Contact	npes_SensorReportEvent_ev::radarSensorReportEvent_ev	NPEI-CONTACTS-:radar_Sensor_Report_ev::active	npes_SensorReportEvent_ev::radarSensorReportEvent_ev::radarSensorReportEvent_ev	2500, 12600, 12620, 13050, 13080, 15170, 15650, 16570	NBCR 021				O, F, 1							

GDD

Auto generated from IDL

IDL File Name	Method(s) Producing Data
npes_SensorReportEvents_ev.idl	npes_SensorReportEvents_ev::esmSensorReportEvent_ev::newEsmSensorReportEvent, npes_SensorReportEvents_ev::imgagingSensorReportEvent_ev::newImagingSensorReportEvent, npes_SensorReportEvents_ev::radarSensorReportEvent_ev::newRadarSensorReportEvent, npes_SensorReportEvents_ev::sonarSensorReportEvent_ev::newSonarSensorReportEvent, npes_SensorReportEvents_ev::srwsSensorReportEvent_ev::newSrwsSensorReportEvent
npes_SensorReportEvents_ev.idl	npes_SensorReportEvents_ev::esmSensorReportEvent_ev::newEsmSensorReportEvent, npes_SensorReportEvents_ev::imgagingSensorReportEvent_ev::newImagingSensorReportEvent, npes_SensorReportEvents_ev::radarSensorReportEvent_ev::newRadarSensorReportEvent, npes_SensorReportEvents_ev::sonarSensorReportEvent_ev::newSonarSensorReportEvent, npes_SensorReportEvents_ev::srwsSensorReportEvent_ev::newSrwsSensorReportEvent

Method: programmed procedure within an interface

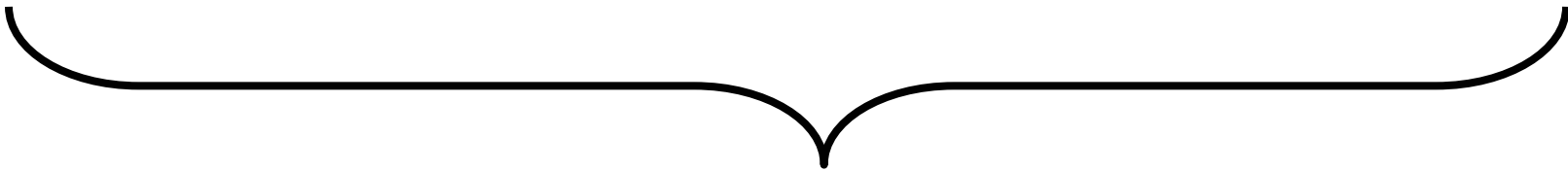
Linked to a particular interface data rate

Subsystem Allocations

Interface Working Group Participants



Infrastructure: Lockheed Martin Progeny Electric Boat GD-AIS NUWC	Navigation: Lockheed Martin Northrop Grumman	Contact Data: Raytheon GD-AIS Lockheed Martin Kollmorgan NUWC	On-Board Training: Electric Boat Lockheed Martin	Hull/Mechanical Data Electric Boat NUWC	Communications: Electric Boat Lockheed Martin NUWC SPAWAR	Environmental Data: Lockheed Martin GD-AIS Electric Boat
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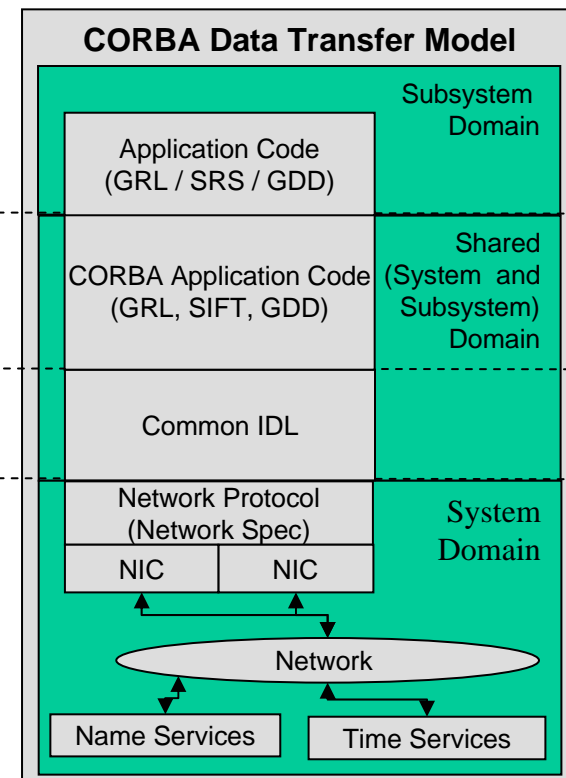
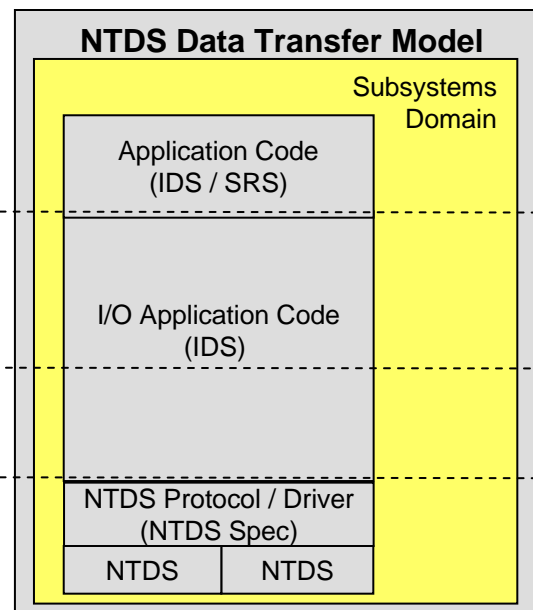
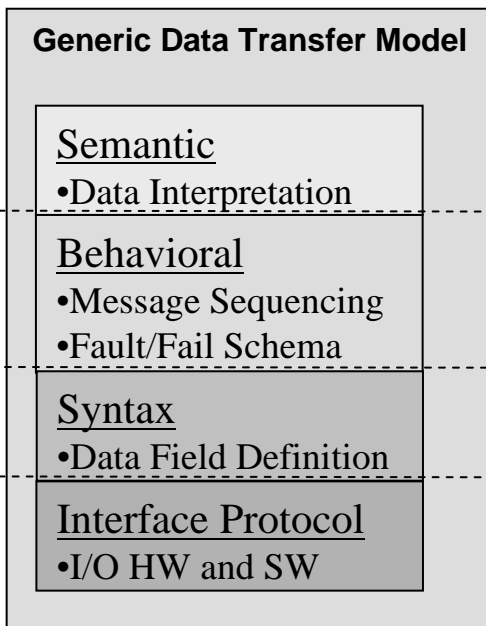
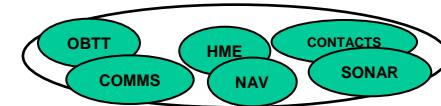
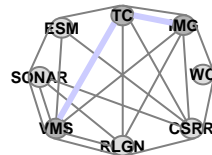
- Integrated Product Team structure to develop and maintain interface specifications and products (GRL, IDL, GDD, Network Design, Information Assurance)
- Adopts widely used standards, data formats, and protocols
- Defines key attributes of the network and services
- Consensus-based interface definition and design

“The key is in designing an architecture that is going to take advantage of commercial standards, the ability to pull pieces out and reuse them in other systems and platforms, and that allows third parties access”

Delores Etter, Assistant Secretary of the Navy for RDA

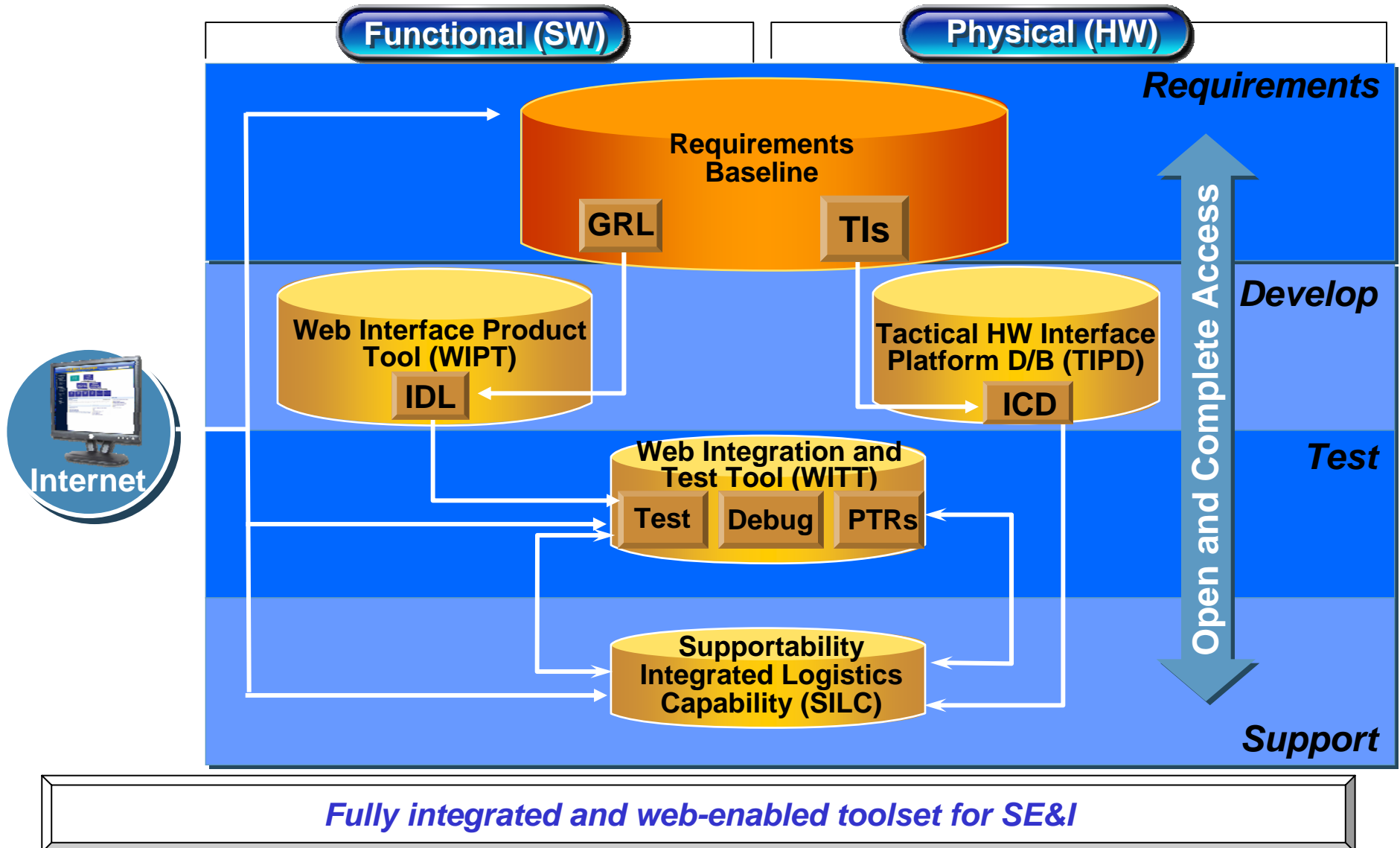
Interface Layers

Yesterday  Today



Interface Management designed in to streamline integration by reducing/eliminating at each of the layers of the Interface

SE&I Toolset

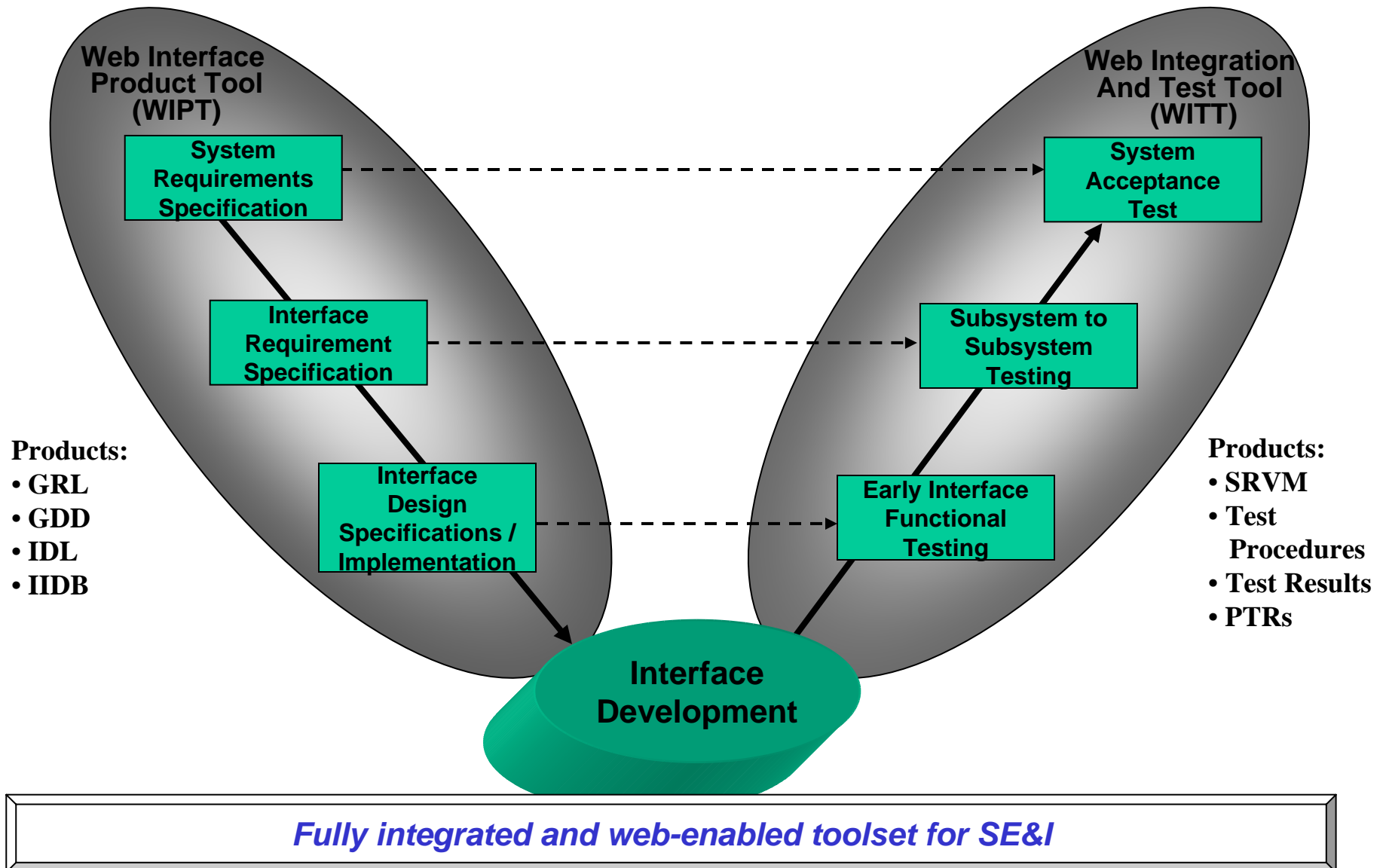


What's next?

- It doesn't end with Interface Management!
 - Systems engineering processes and products must be balanced with integration products and processes
 - There is an inherent relationship between standards, interface engineering and system integration
 - System definition
 - Interface design and development
 - System test and integration
 - The confluence of an open systems architecture, standards and system integration leads to:
 - Easier technology insertion
 - Fielding capability faster
 - Streamlined system integration

SE&I is a balanced approach between interface management, standards and system integration

SE&I Process and Products



Test and Integration (The “I” in SE&I)

Goals:

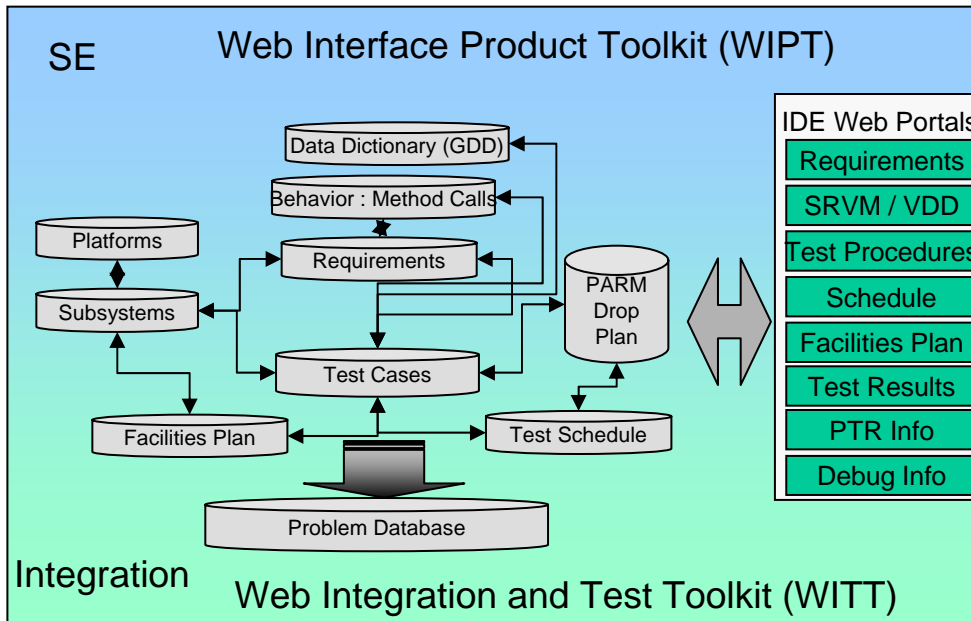
- Achieve a single integrated, cohesive working Combat System
- Risk Mitigation
- Cost containment
- Schedule Control
- Optimize Government and Industry Lab resources
- Early integration and test of interfaces
- Pull integration and Lifetime Support issues from the fleet and solve in labs

Approach:

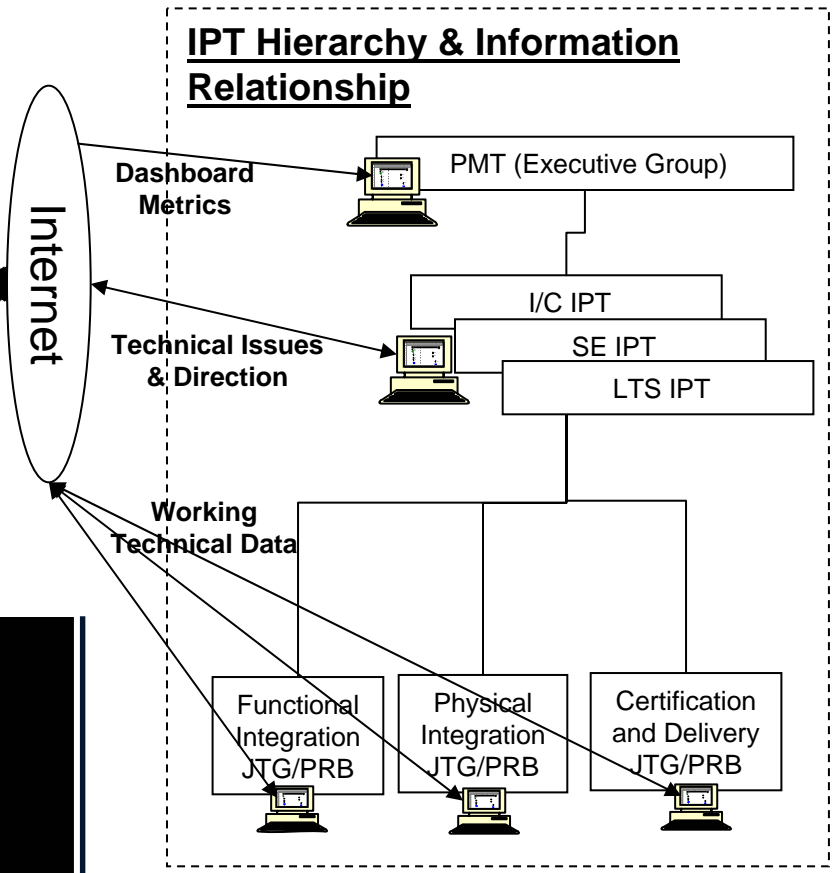
- Virtual Integration Facilities to optimize capital investments
- Structured interface testing
- Allow collaborative debug of problems from development lab
- Distribution of software builds/patches
- Remote access to development environments
- Responsiveness to Fleet needs
- Support Certification

Networked Labs and Collaboration Provide Mechanisms for Early Integration Testing to Minimize Risk

Automated SE&I Toolkit

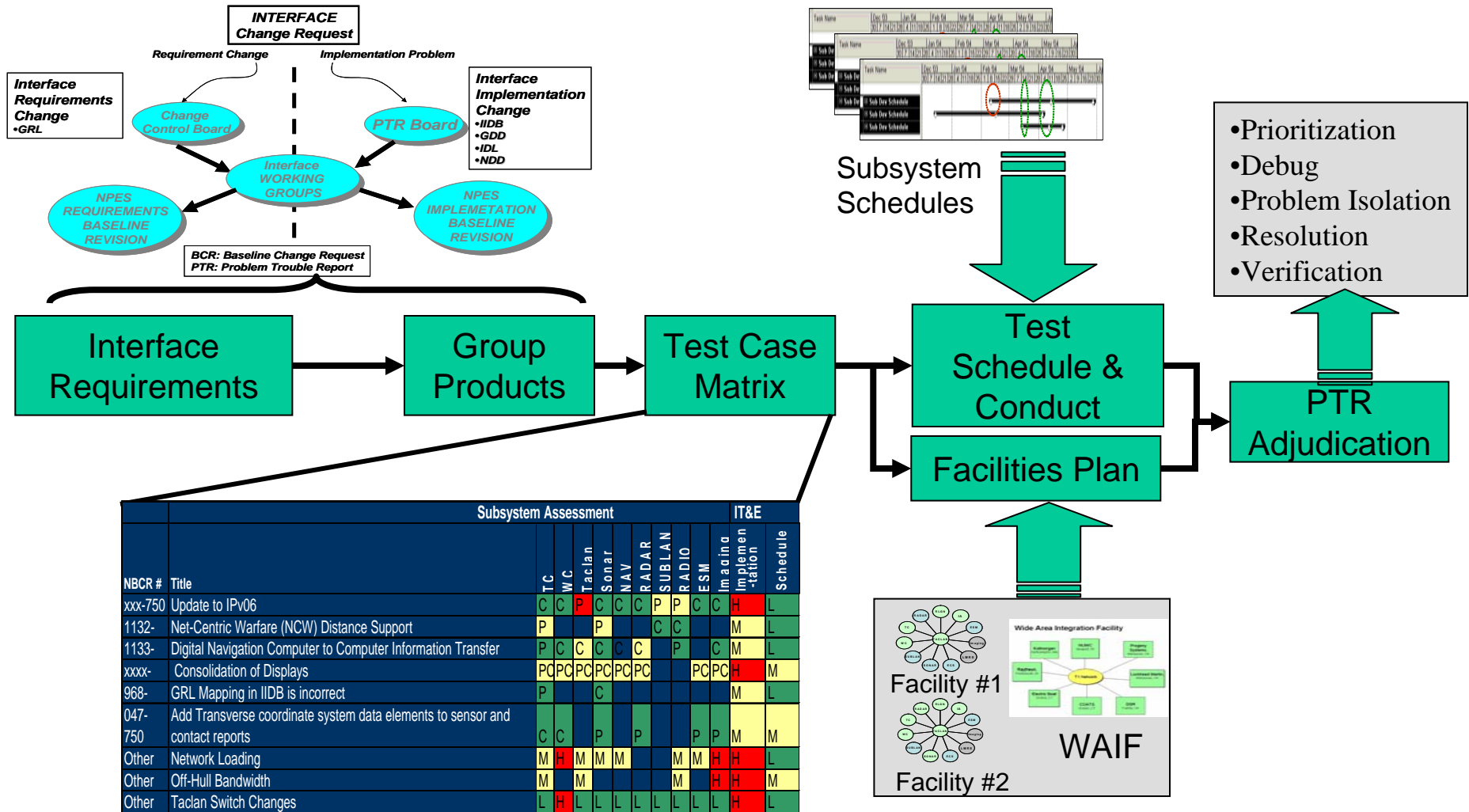


- Web-based Integration and Test Toolkit (WITT) Benefits**
- Based on OSI Model: Expandable Environment
 - Automated Test Procedure, SRVM, and ROA: Built-in Test Reuse
 - Early System T&I Planning Suite with Auto-Lab-Utilization
 - Universal Interface Debug Tools
 - Online Test Pass/Fail Recording / Automated V&V
 - Dashboard Style, Drill-Down Technical and Programmatic Metrics



Web-Enabled SE&I Toolkit Connects all Stakeholders

System Engineering & Integration Approach: Test What has Changed; When it is ready



System Integration approach has evolved through several iterations and provides complete management of Requirements, Tests, Facilities, Drops, and PTRs

Lessons Applied

- Be prepared for a major cultural change and manage it!
- Adopt standards widely developed/recognized by industry
- Focus on interface management not subsystem development
- Strive for consensus-based interface definition on all key interfaces early
- New business models and processes will be required
- Link functionality updates (APBs) to bundled interface baseline updates
- Be prepared to migrate with technology (standards lag the technology curve)
- All interfaces are not created equal
- Consider and develop a strategy for information assurance, fault management and fail-over early. Most standards ignore these areas!
- Plan for change!

Interface management is the key!