



# System Modeling of a 40mm Automatic Grenade Launcher

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## Presentation Overview

- Objectives
- Background
- Aerodynamics of a 40 mm HV grenade
- Error budget development
- Weapon system simulation results
- Conclusions



## Objectives



- Develop an aerodynamics model for a generic 40 mm HV grenade
- Develop an error budget model for the MK19 AGL
  - Drag/Mass error (%)
  - Round-to-round muzzle velocity error (m/s)
  - Gun dispersion (mils)
  - Ammunition dispersion (mils)
- Establish the specification requirements for a new AGL gun system



## Background

- CASW (Company Area Suppression Weapon) is a high priority procurement project for the CF
- 40 mm grenade launcher for various rounds:
  - HEDP
  - Airbursting
- DRDC tasked to compare the various contenders:
  - FCS
  - Aero and flight dynamics of rounds
  - $P_{hit}$  and lethality
  - Direct and indirect fire capability

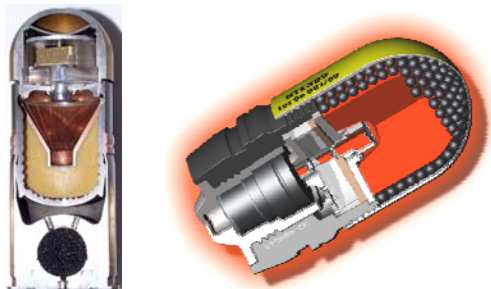




# Background

## Weapon system modeling

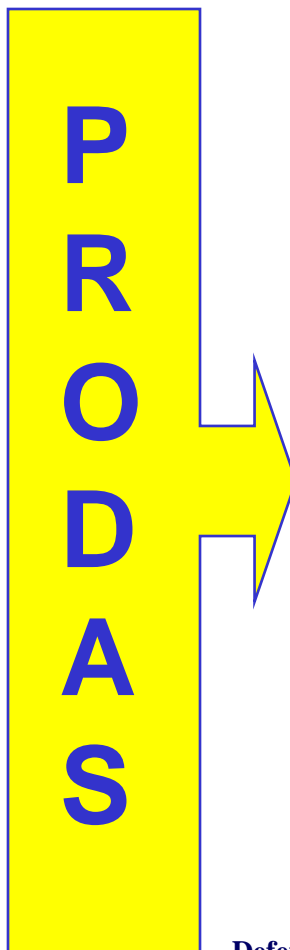
Ammo: mass, CP, CG, shape, aero



Weapon System representation

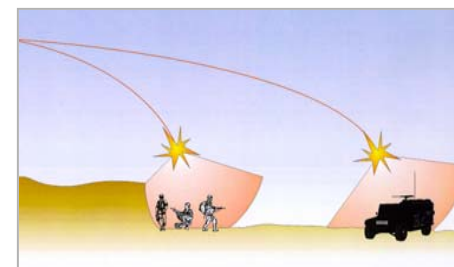
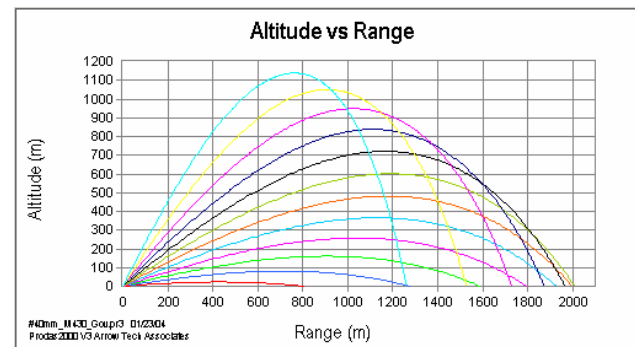


MET data



## Round Characteristics at time of burst or detonation:

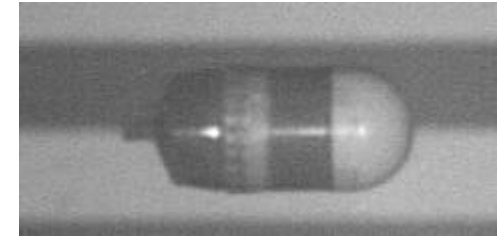
- Dispersion
- Probability of hit
- Remaining Speed
- Remaining Spin
- Angle of descent (AOD)
- Time of Flight



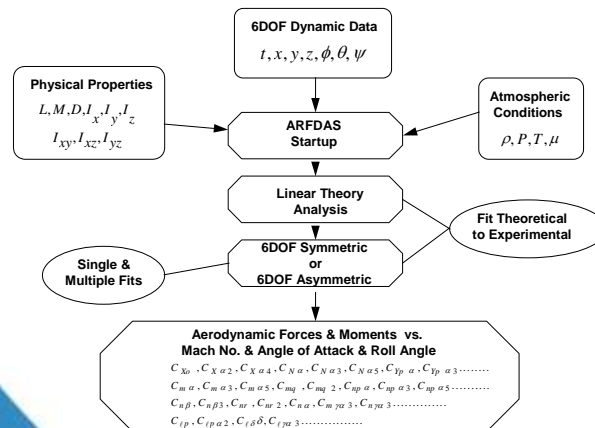


# Ammo model development

## A/B range trial



ARFDAS - Aeroballistic Range Facility  
Data Analysis



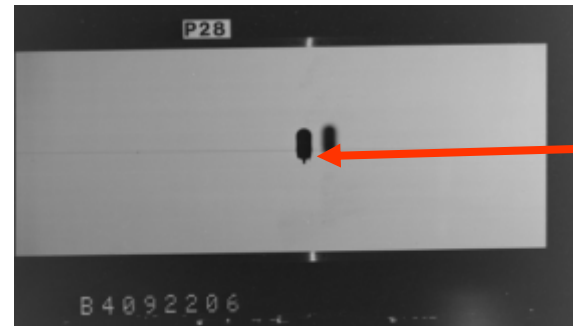
• Complete ammo aero model



# Ammo model development

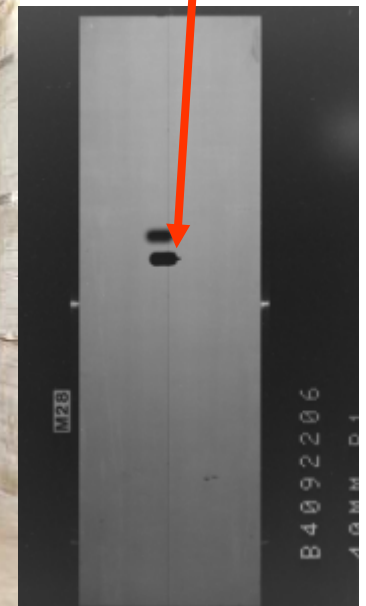
## Shadowgraphs

Pit View



Shadow

- Instrumented length: 220 m
- Section: 6 m x 6 m
- 54 Stations:  
Indirect orthogonal  
shadowgraphs
- 4 Schlieren stations

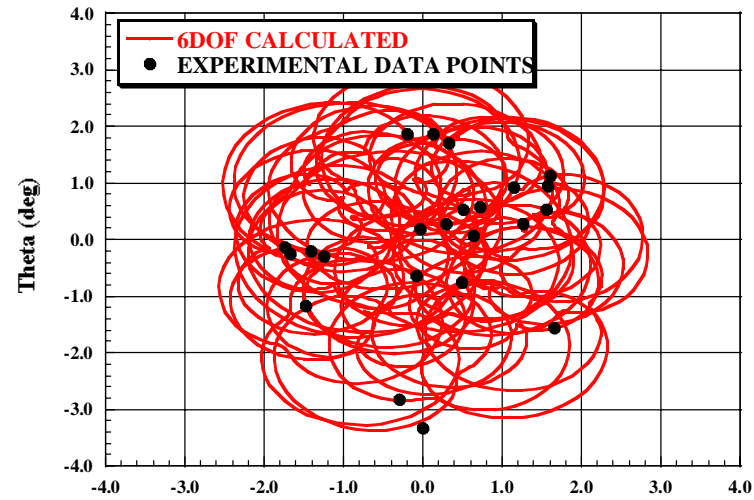
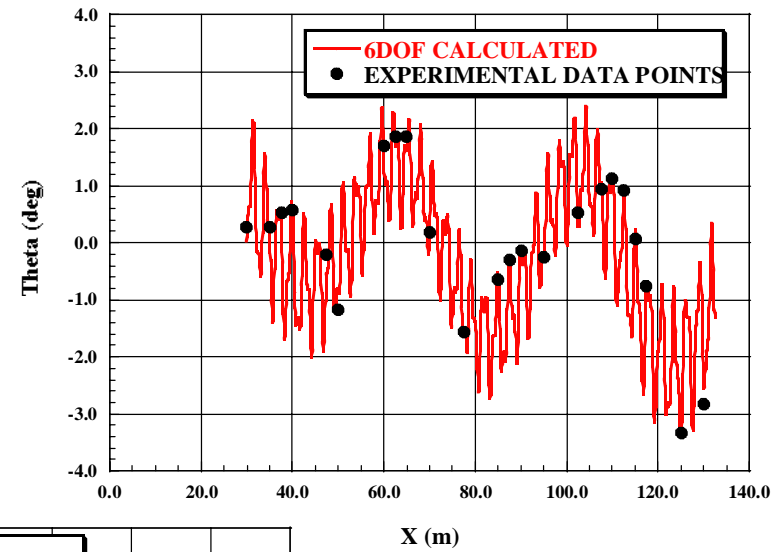
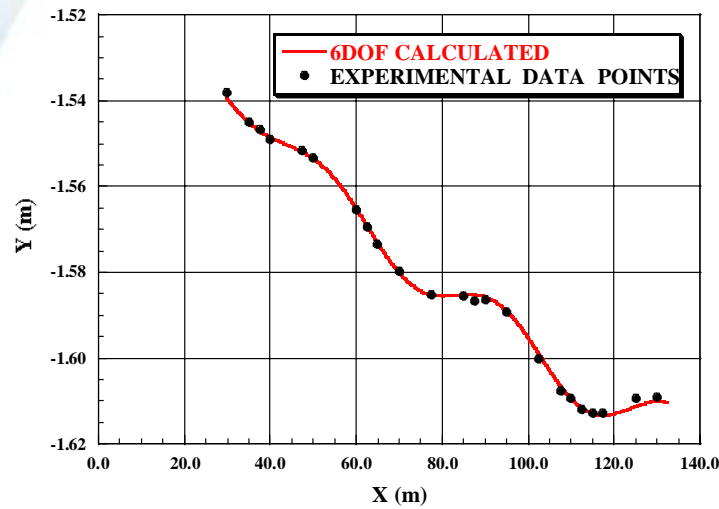


Wall View



# Ammo model development

## Projectile motion

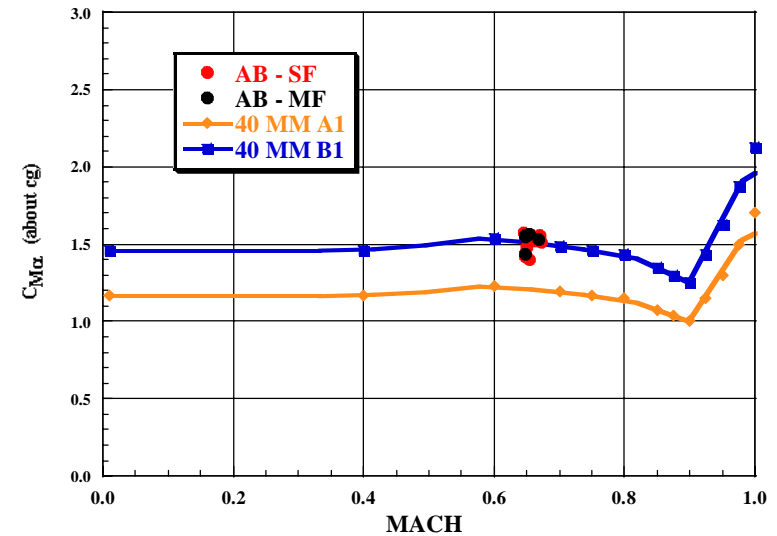
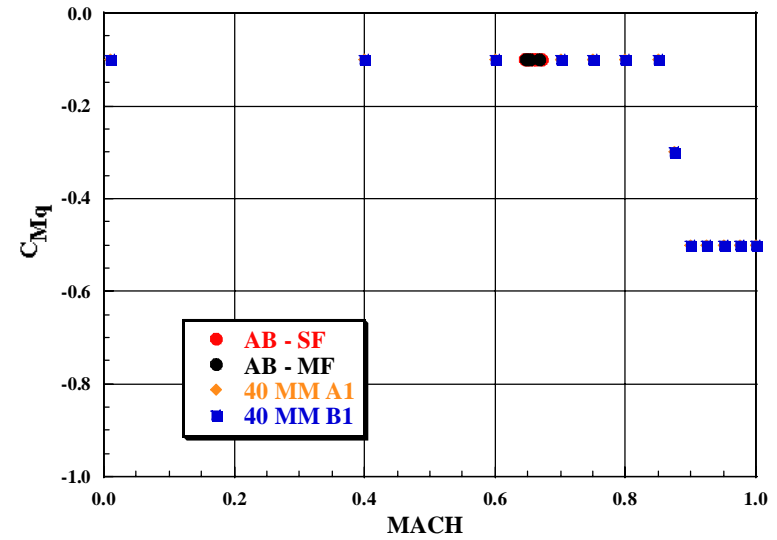
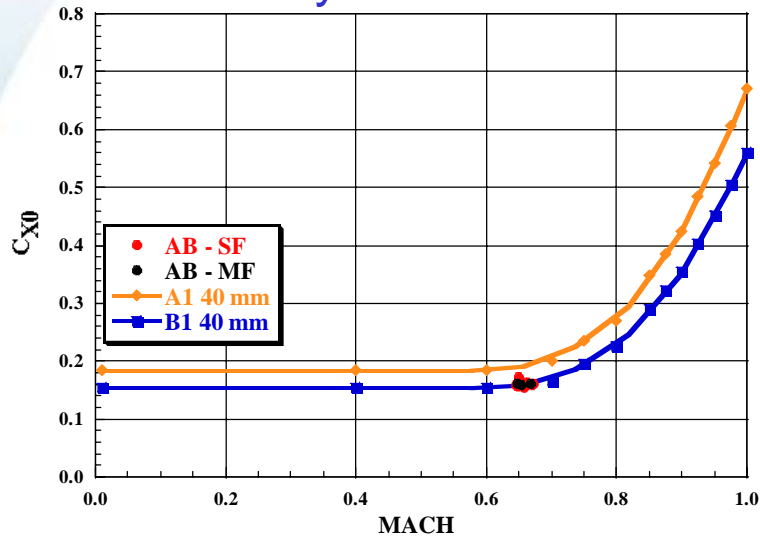






# Ammo model development

## Aerodynamic model

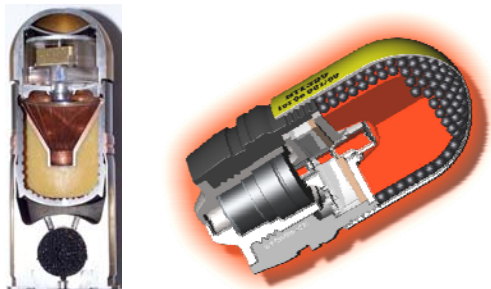




# Background

## Weapon system modeling

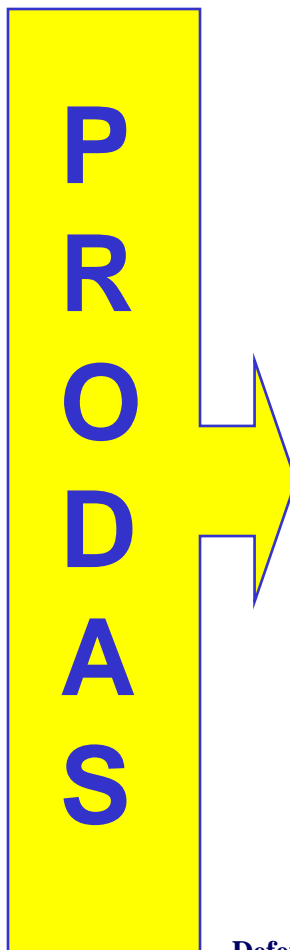
Ammo: mass, CP, CG, shape, aero



Weapon System representation

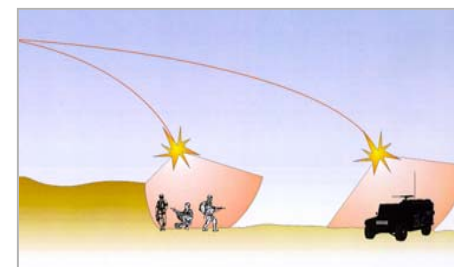
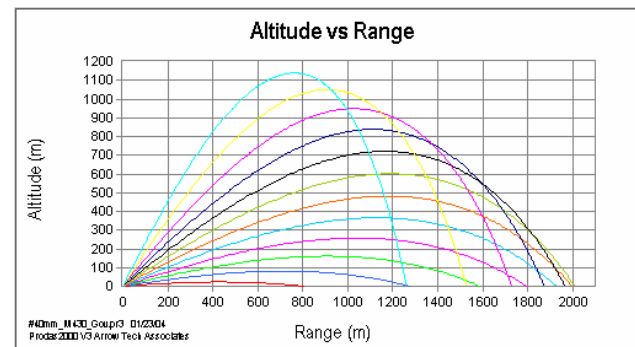


MET data



## Round Characteristics at time of burst or detonation:

- Dispersion
- Probability of hit
- Remaining Speed
- Remaining Spin
- Angle of descent (AOD)
- Time of Flight





# Weapon system model development

- Weapon system representation:
  - Error budget model
  - Dispersion analysis

$$S_{DX_{TOTAL}}^2 = S_{DV_x}^2 + S_{GD_x}^2 + S_{AD_x}^2$$

$$S_{DY_{TOTAL}}^2 = S_{DV_y}^2 + S_{GD_y}^2 + S_{AD_y}^2$$





# Error budget development

MODEL	B1	A1		
Errors	Measured	LOW LEVEL	MEDIUM LEVEL	HIGH LEVEL
Drag/Mass (%)		1.0	3.0	5.0
V <sub>M</sub> – round to round (m/s)		0.5	1.5	4.0
V <sub>M</sub> – lot to lot (m/s)		0.5	1.5	4.0
Wind Std(m/s)		1.0	3.0	5.0
Pressure Std (mbars)		1.0	2.0	4.0
Air Temp (C) Std Dev		1.0	3.0	5.0
Vert. Bore sight alignment (mils)		1.0	2.0	3.0
Horz. Bore sight alignment (mils)		1.0	2.0	3.0
Target range Error (m)		1.0	2.0	4.0
Gun dispersion (mils)		0.6	1.2	4.0
Ammunition Dispersion (mils)		0.5	1.5	3.0
Fuze Error (% of time)		1.0	3.0	4.0

- Required as input to Prodas:
  - Estimated based on literature and user experience
  - Determined accurately through an accuracy trial



# Error budget development

## Muzzle velocity error

- Determined using Radar measurements
- Data processed using Radar2000



SHOT NUMBER	$V_{MUZ}$ (m/s)
B01	240.91
B02	242.73
B03	238.67
B04	242.81
B05	243.31
B06	242.33
B07	243.63
B08	243.66
B09	240.14
B10	242.12
<b>Mean</b>	<b>242.03</b>
<b>Std Deviation</b>	<b>1.55</b>
<b>Std Deviation (%)</b>	<b>0.64</b>



# Error budget development

## Drag/Mass error

SHOT NUMBER	Mass (gm)	C <sub>x0</sub>
B01	239.64	0.16120
B02	240.56	0.16028
B03	240.03	0.16167
B04	242.10	0.17356
B05	240.75	0.16238
B06	241.54	0.16434
B07	240.36	0.15635
B08	242.16	0.15558
B09	241.11	0.15850
B10	240.82	0.15936
Mean	241.26	0.154
Std Deviation	0.7336	0.002
Std Deviation (%)	0.30	1.30

- Variation in C<sub>x0</sub> due to non-uniform band engraving
- Variation in mass due to quality control

$$\sigma\left(\frac{\overline{C_{X0}}}{\overline{M}}\right) = \frac{\sigma_{\overline{C_{X0}}}}{\overline{M}} - \frac{\overline{C_{X0}}}{\overline{M}^2} \sigma_{\overline{M}} = 1.0$$



# Error budget development

## Ammunition dispersion (aerodynamic jump)

- **Due Mainly to Initial Yaw Rate**

- In bore Balloting
- CG Offset

- **Theory States**



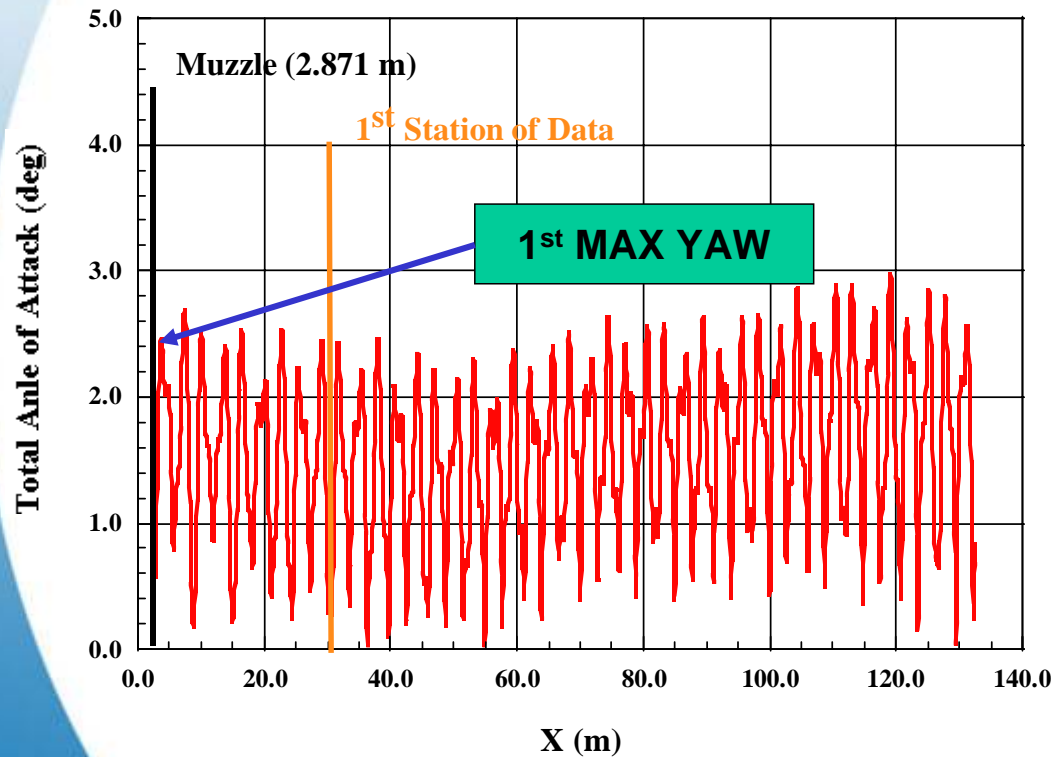
- If initial yaw rate,  $q_0$ , is known
- with aerodynamic package and physical properties
- can calculate ammunition disp.



# Error budget development

## Ammunition dispersion (aerodynamic jump)

### Angle of Attack – Extrapolated to Muzzle with A/B Range Data



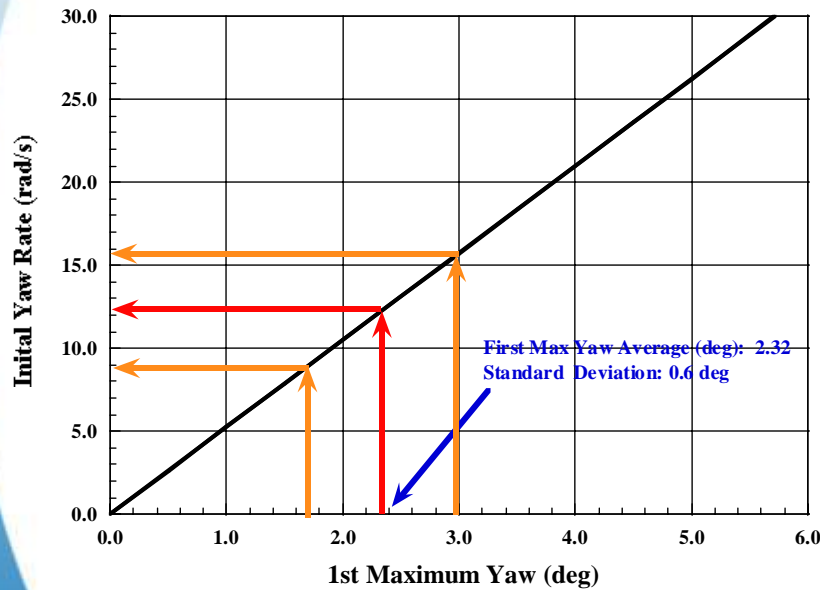
SHOT NUMBER	1 <sup>st</sup> Max Yaw (deg)
B01	2.87
B02	1.55
B03	2.85
B04	2.90
B05	1.74
B06	2.71
B07	2.46
B08	2.10
B09	2.73
B10	1.31
Mean	2.323
STD. DEV.	0.601



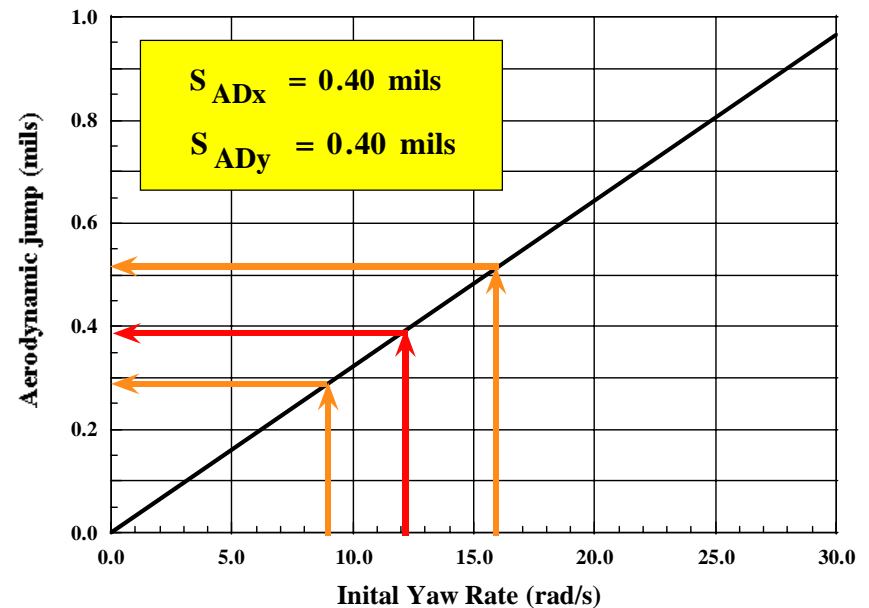


# Error budget development

## Ammunition dispersion (aerodynamic jump)



$$q_0 = \frac{(\dot{\phi}_F - \dot{\phi}_S)}{2} \bar{\alpha}_{\max}$$



$$\theta_{aero} = \frac{(C_{N\alpha} - C_X)d}{C_{m\alpha} V_0} \left( \frac{I_y q_0}{md^2} \right)$$



# Error budget development

## Gun dispersion: drop and lateral analyses

$$S_{DY\text{ TOTAL}}^2 = S_{D V_y}^2 + S_{GD_y}^2 + S_{AD_y}^2$$

$$S_{DX\text{ TOTAL}}^2 = S_{D V_x}^2 + S_{GD_x}^2 + S_{AD_x}^2$$

↑  
Total  
Observed

↑  
Due to  
Gravity drop  
( $V_{MUZ}$ , mass,  $C_{x0}$ )

↑  
Gun  
Dispersion

↑  
Ammunition  
Dispersion



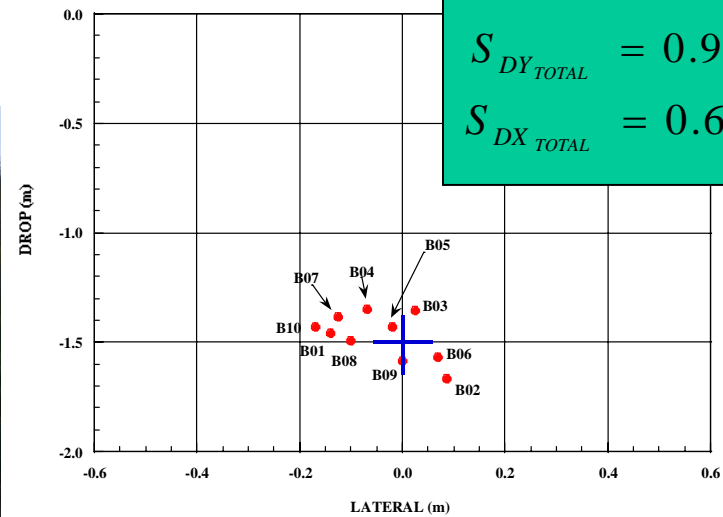
# Error budget development

## Gun dispersion: total dispersion



### Accuracy trial:

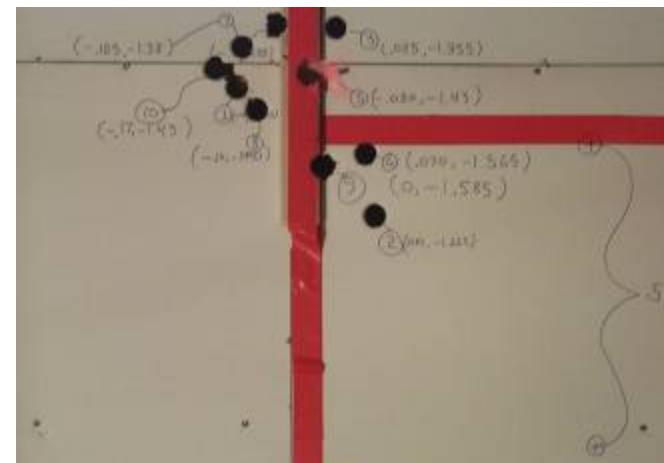
- NATO StanAg procedure



**Measured**

$S_{DY_{TOTAL}} = 0.93 \text{ mils}$

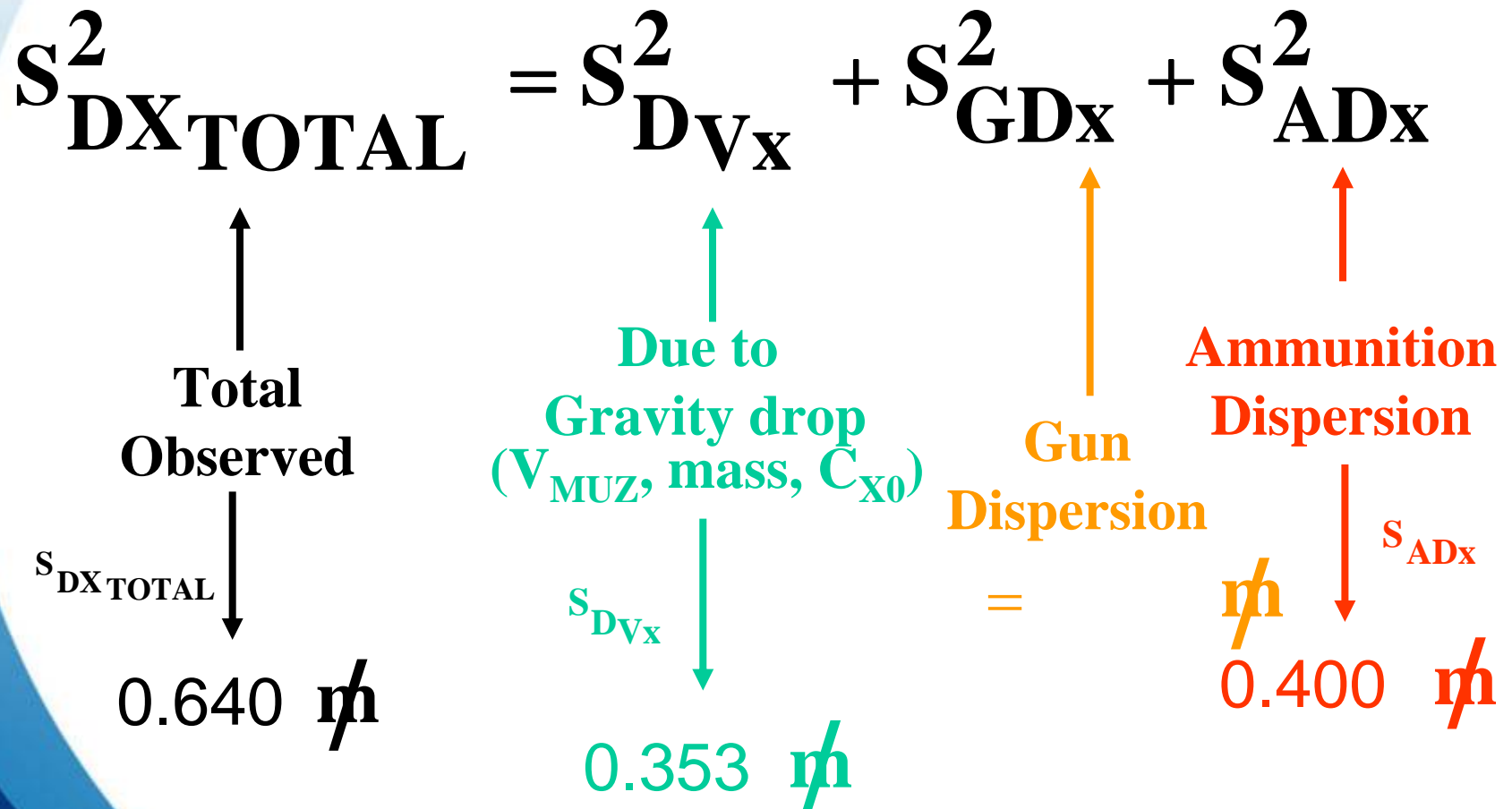
$S_{DX_{TOTAL}} = 0.64 \text{ mils}$





# Error budget development

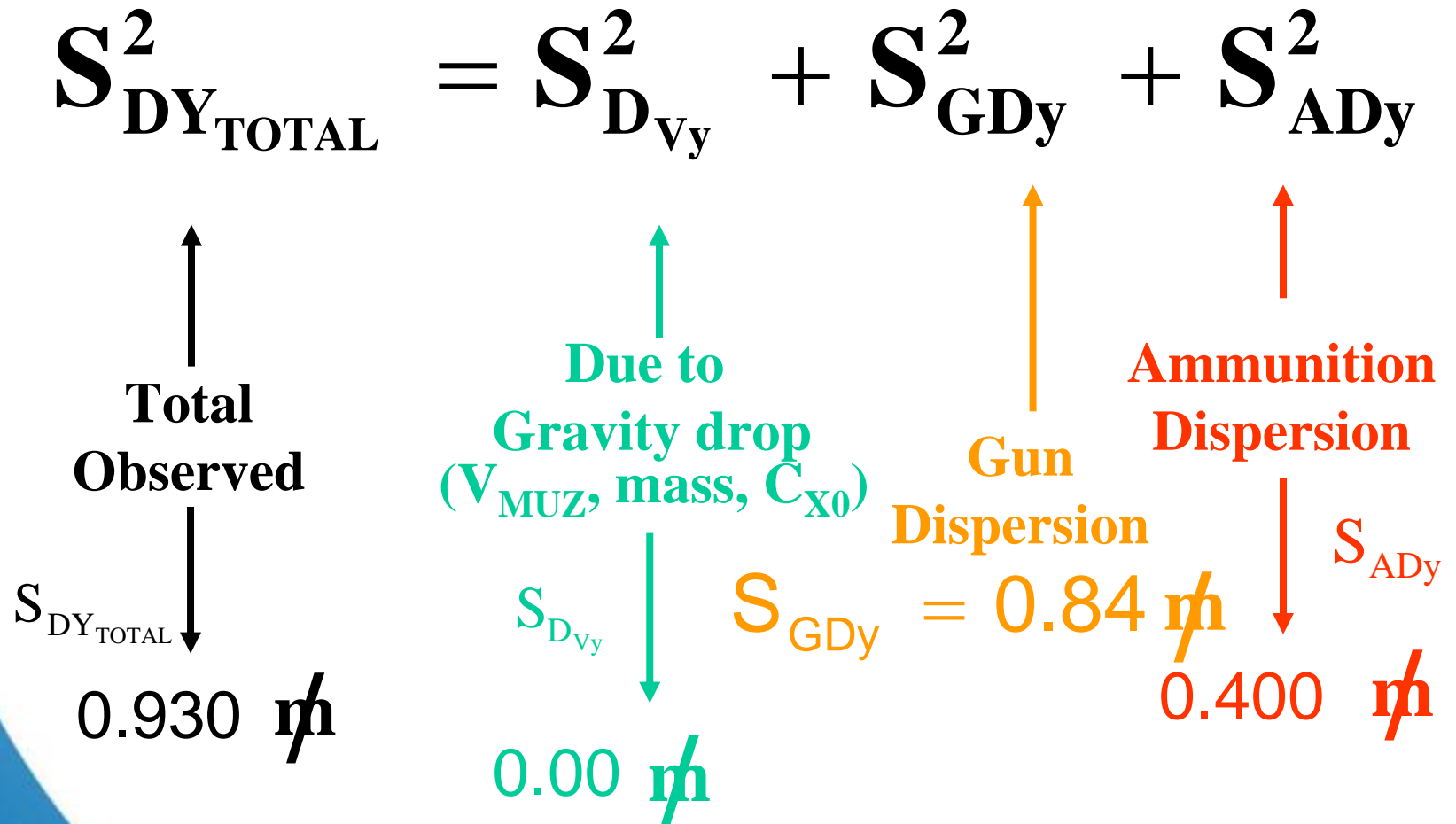
## Gun dispersion: drop analysis





# Error budget development

## Gun dispersion: lateral analysis





# Error budget development

## Error budget model

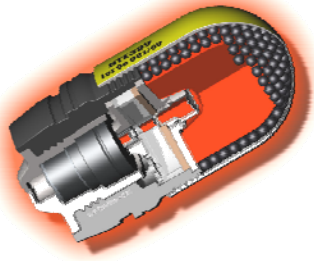
Errors	SERIES D	PROPOSED ERROR BUDGET For LETHALITY Study		
	Tripod w/o sand bag, natural ground	LOW	LOW IDEAL	HIGH
Drag/Mass (%)	1.00	1.0	1.0	1.5
V <sub>M</sub> – round to round (m/s)	1.6	0.8	0.8	2.0
V <sub>M</sub> – lot to lot (m/s)		0.8		2.0
Wind Std(m/s)		0.5		1.0
Pressure Std (mbars)		1.0		2.0
Air Temp (C) Std Dev		0.5		1.5
Bore sight alignment (mils)		0.5		1.25
Target range Error (m)		1.0		2.0
Gun dispersion (mils)	H: 0.84	H: 0.42	H: 0.42	H: 1.05
	V: 0.35	V: 0.18	V: 0.18	V: 0.44
	A: 0.60	A: 0.50	A: 0.50	A: 1.0
Ammunition Dispersion (mils)	0.40	0.30	0.30	0.50
Fuze Error (% of time)		0.5		3.0



# Background

## Weapon system modeling

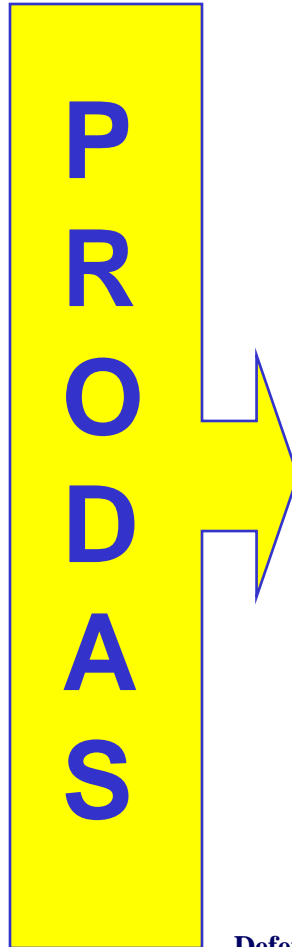
Ammo: mass, CP, CG, shape, aero



Weapon System representation

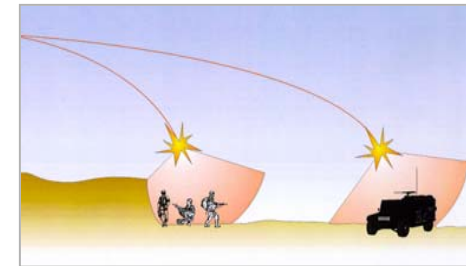
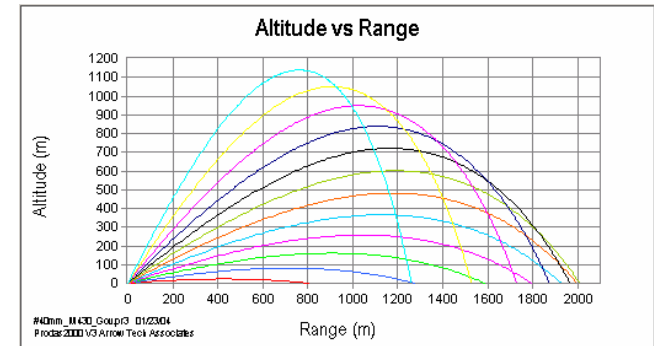


MET data



## Round Characteristics at time of burst or detonation:

- Dispersion
- Probability of hit
- Remaining Speed
- Remaining Spin
- Angle of descent (AOD)
- Time of Flight





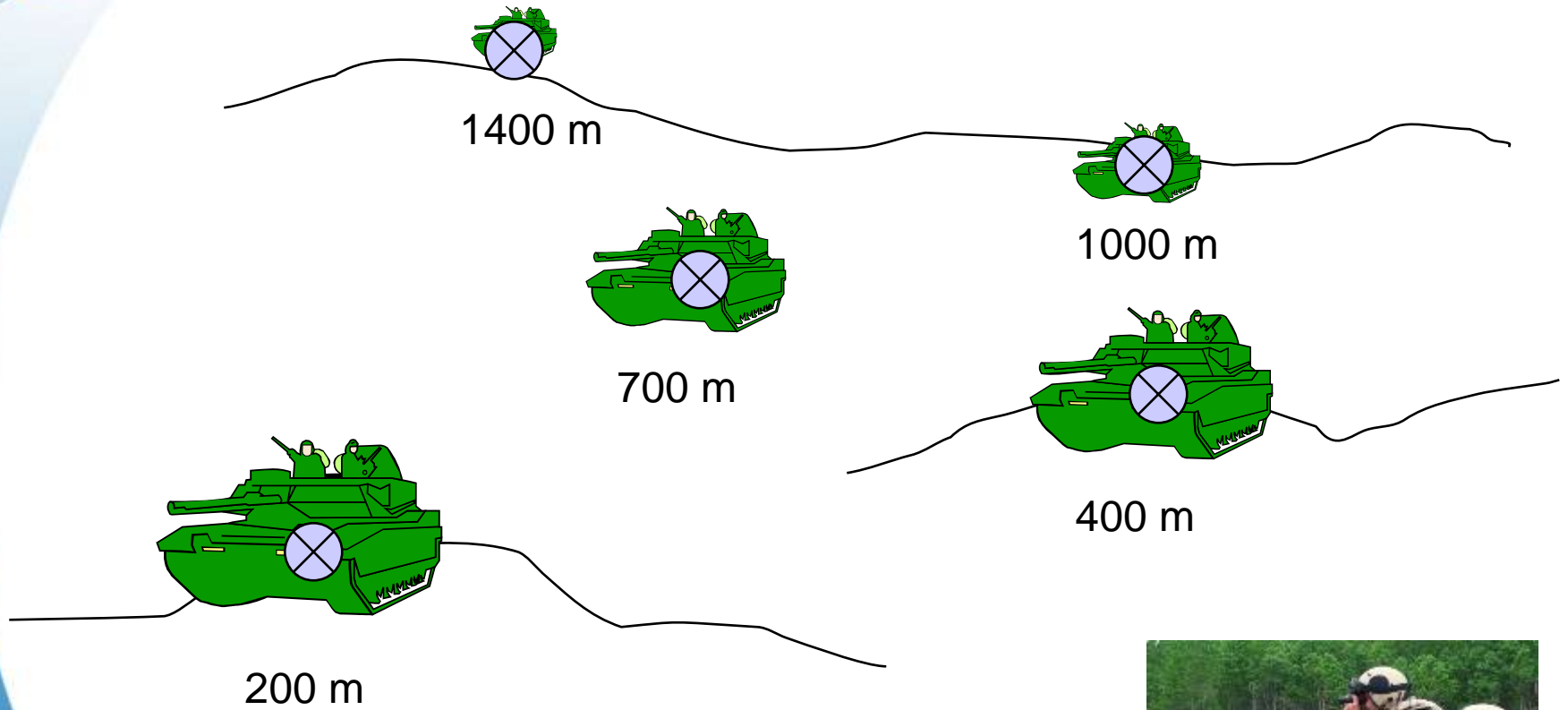
# Monte-Carlo Based Weapon System Simulations

- Performed using the Ground-to-Ground module of PRODAS
- 2 DOF fly-out routine
- Hundreds of fly-out simulation with randomly varied system errors
- Yield dispersion at target and probability of hit
- Enables one to perform or determine:
  - Scenario/Mission simulations
  - Weapon system specifications
  - Weapon system weaknesses





# Scenario/Mission Simulations



 5 standard NATO targets: 2.3m high X 4.6m wide

1 box of ammo: 32x





## Scenario/Mission Simulations

Assuming a  $P_{HIT}^* = 90\%$  to be considered a good hit by the gunner then:

RANGE	$P_{HIT}^{1S}$	N	Number of individual shots required obtain 90% mission success	Cummulative number of individual shots required obtain 90% mission success
200	1.000	0.00	1	1
400	1.000	0.00	1	2
700	0.876	1.10	2	4
1000	0.532	3.03	4	8
1400	0.142	15.03	16	24
Mission success:			100%	

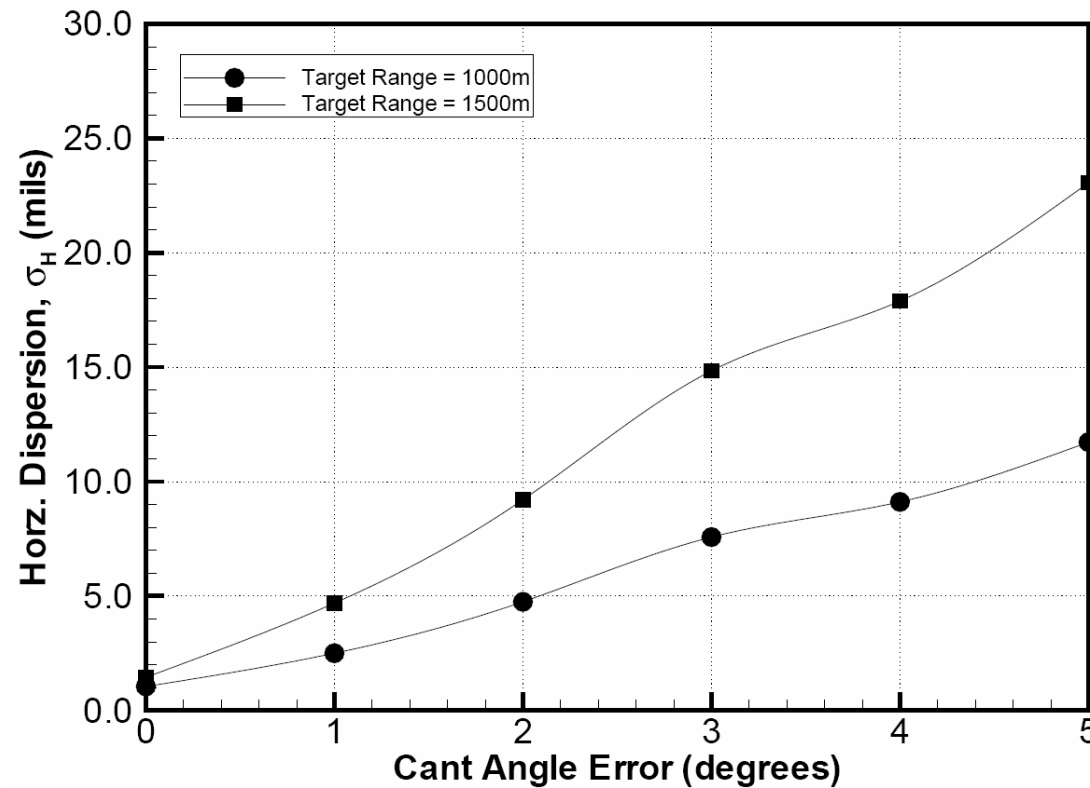
$$\text{where } N = \frac{\ln(1 - P_{HIT}^*)}{\ln(1 - P_{HIT}^{1S})}$$



# Weapon System Specifications: FCS

## Cant angle error

- Standard vertical NATO targets: 2.3m high X 4.6m wide

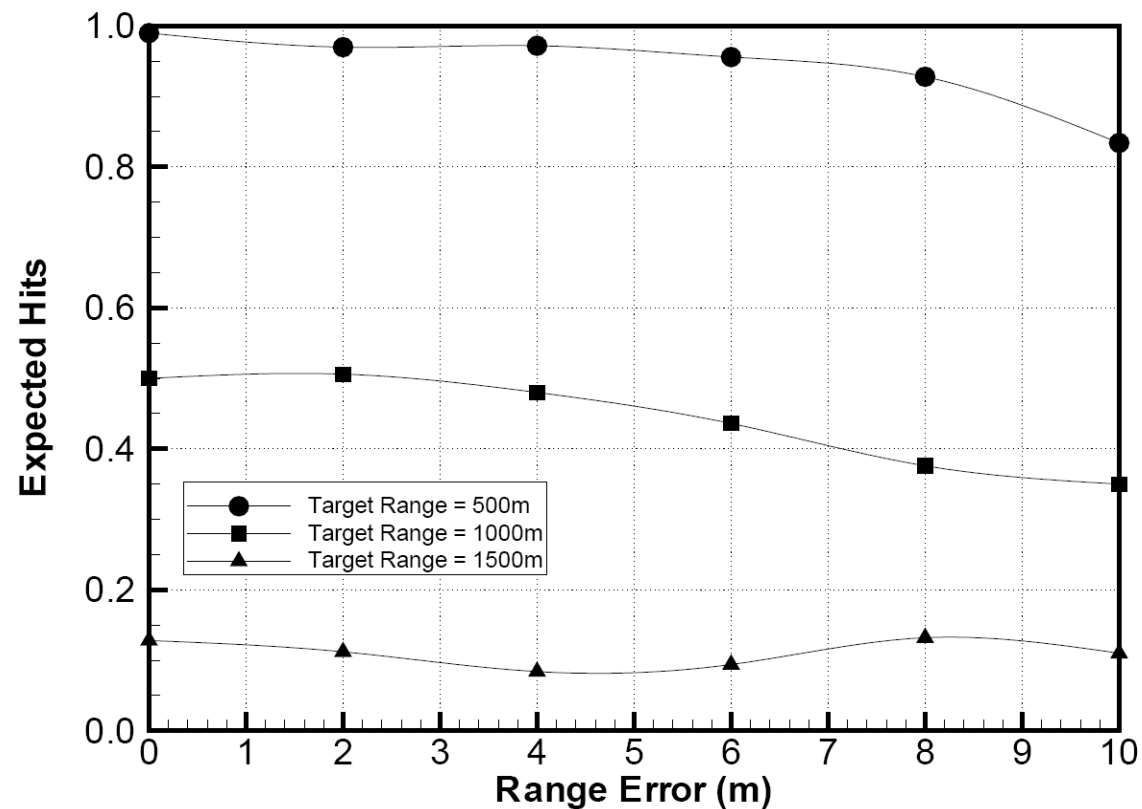




# Weapon System Specifications: FCS

## Range error

- Standard vertical NATO targets: 2.3m high X 4.6m wide

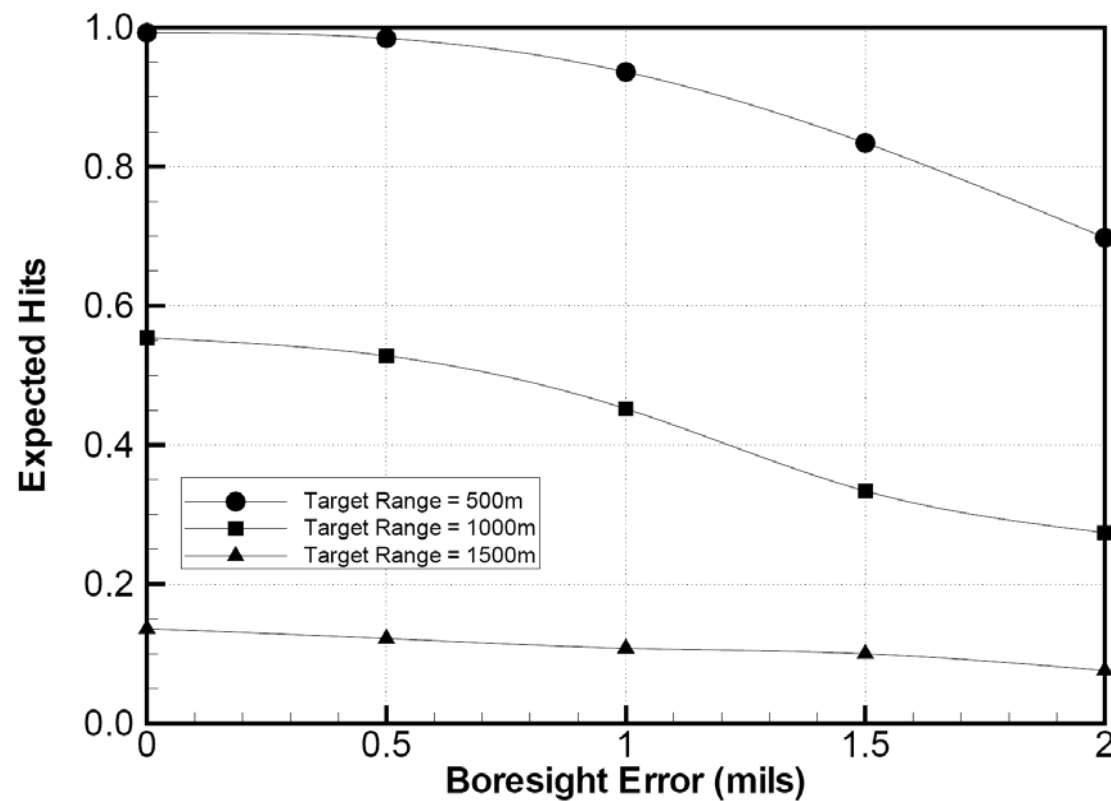




# Weapon System Specifications: FCS

## Boresight error

- Standard vertical NATO targets: 2.3m high X 4.6m wide

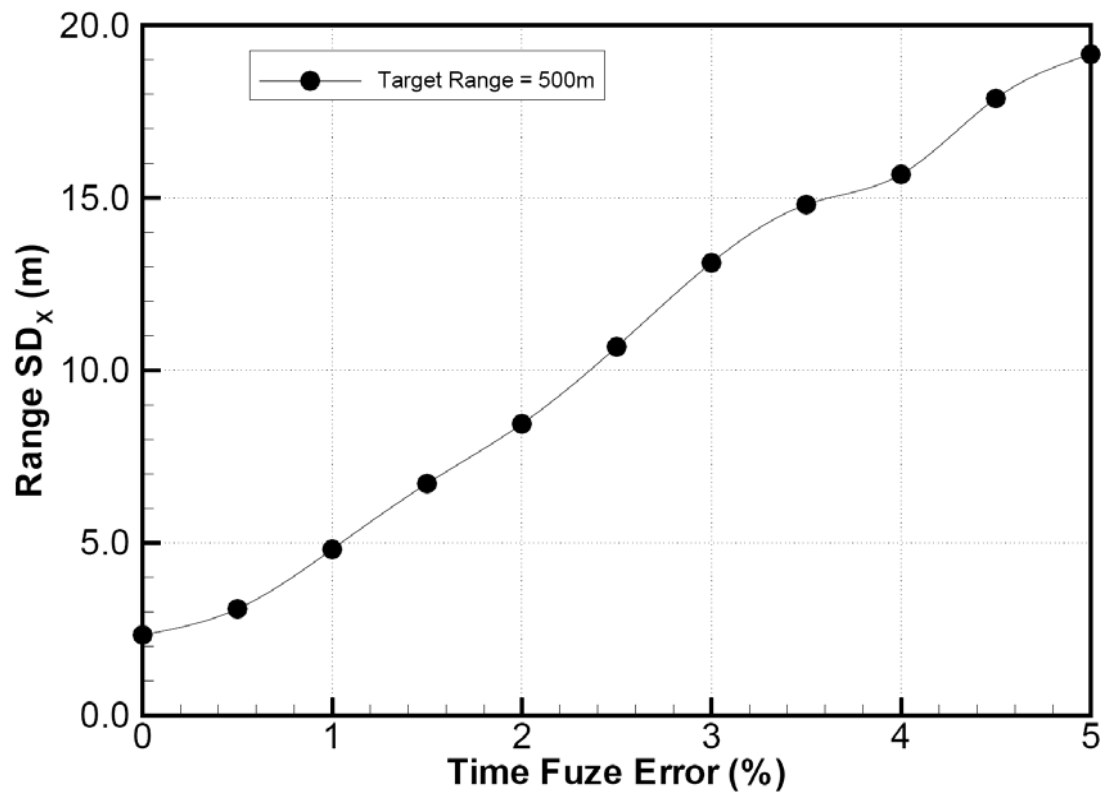




# Weapon System Specifications: Ammo

## Time fuze error

- Ground target

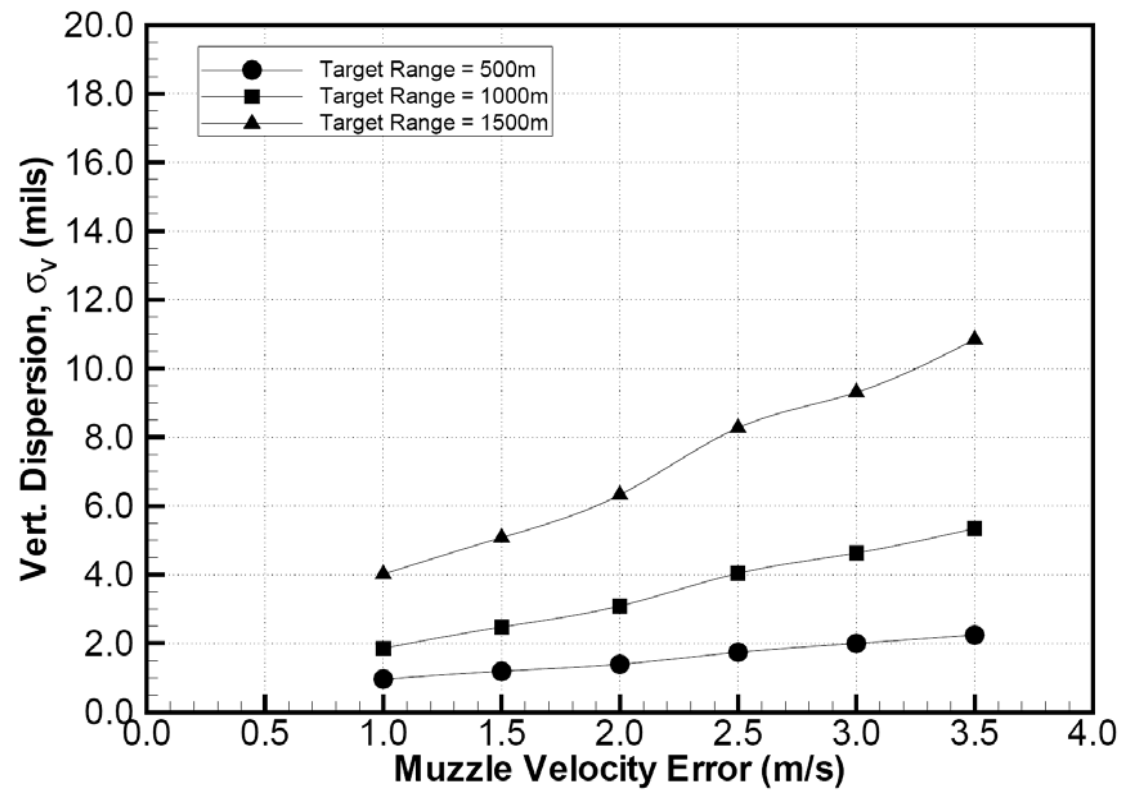




# Weapon System Specifications: Ammo

## Muzzle velocity error

- Standard vertical NATO targets: 2.3m high X 4.6m wide





## Conclusion

- An aerodynamic model was developed for a 40 mm HV grenade
- An error budget model was developed for the MK19 AGL
- These models were used successfully to perform system simulations of 40mm AGL



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## Contact Information:

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