



# Affordable Tactical Seekers

## ➤ *Driven by Changes*

### ➤ **The Precision War = Dynamic Missions/Threats**

- Target Sets Requiring Better than GPS Accuracy
  - Tank (T-80), SA-6, SA-8, Guns, Self Propelled AAA, APC, Bunker doors, small revetments, pickup trucks, SUV's etc
- Real Time Reactive Targeting – Dynamic Mobile Targets
- Fighting in Close without Boundaries- Distributive Operations
- Restricted Rules of Engagement
- Minimize Collateral Damage - Preservation of the Infrastructure
- Minimize Potential for Fratricide



### ➤ **Affordability**


- Low Unit Cost – Shortened Development Timelines
- Use of Qualified & In Inventory Assets
- One Weapon One Kill
- Minimize Platform Integration Costs
- Minimize Training & Logistics Burdens



## ➤ *Enabled by Technology*

**Focus on the Future = Low Cost Precision Effects**

CONFIDENCE TO SHOOT – ANYWHERE – ANYTIME



Advanced Precision Kill  
Weapon System (APKWS™)

Approved for Public Release

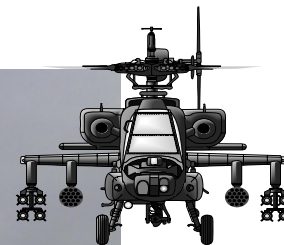
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# AVIATION OPERATIONAL NEED

## Limited Weapon Options For Soft Targets

### Employment Concepts

- Precision Strikes on Soft/Light Armor Point Targets
- Increases Platform Stowed Kills
- Close Aerial Fire Support
- Urban Terrain Employment
- Remote Designation of Targets
- Complement to HELLFIRE and Unguided Rockets
- Reduced collateral damage
- Mission Description:
  - SASO – Enhanced Aircraft Performance and Duration
  - LIC – Enhanced Effectiveness for Scout/Reconnaissance
  - MIC – Provide Significant Capability vs Multiple Point Targets
  - HIC – Complement Deep Strike and Anti-Armor



Platforms:  
Cobra  
Apache  
Kiowa  
ARH  
UAV's.....



Does not meet Accuracy

### Hydra-70 Rocket (1 - 6 Km)

- Short effective range
- Poor accuracy (Area Weapon)
  - High cost/soft kill at 6 Km
  - High collateral damage
  - Fratricide potential
  - Low stowed kills at 6 Km
- High transportation cost

### HELLFIRE (1 - 8 Km)

- High cost/soft kill at 6 Km
- Weapon Over-match



Does not meet low Cost

~ Weapons Gap ~  
Guided 2.75" Rocket  
(Soft & Lightly Armored Point Targets)

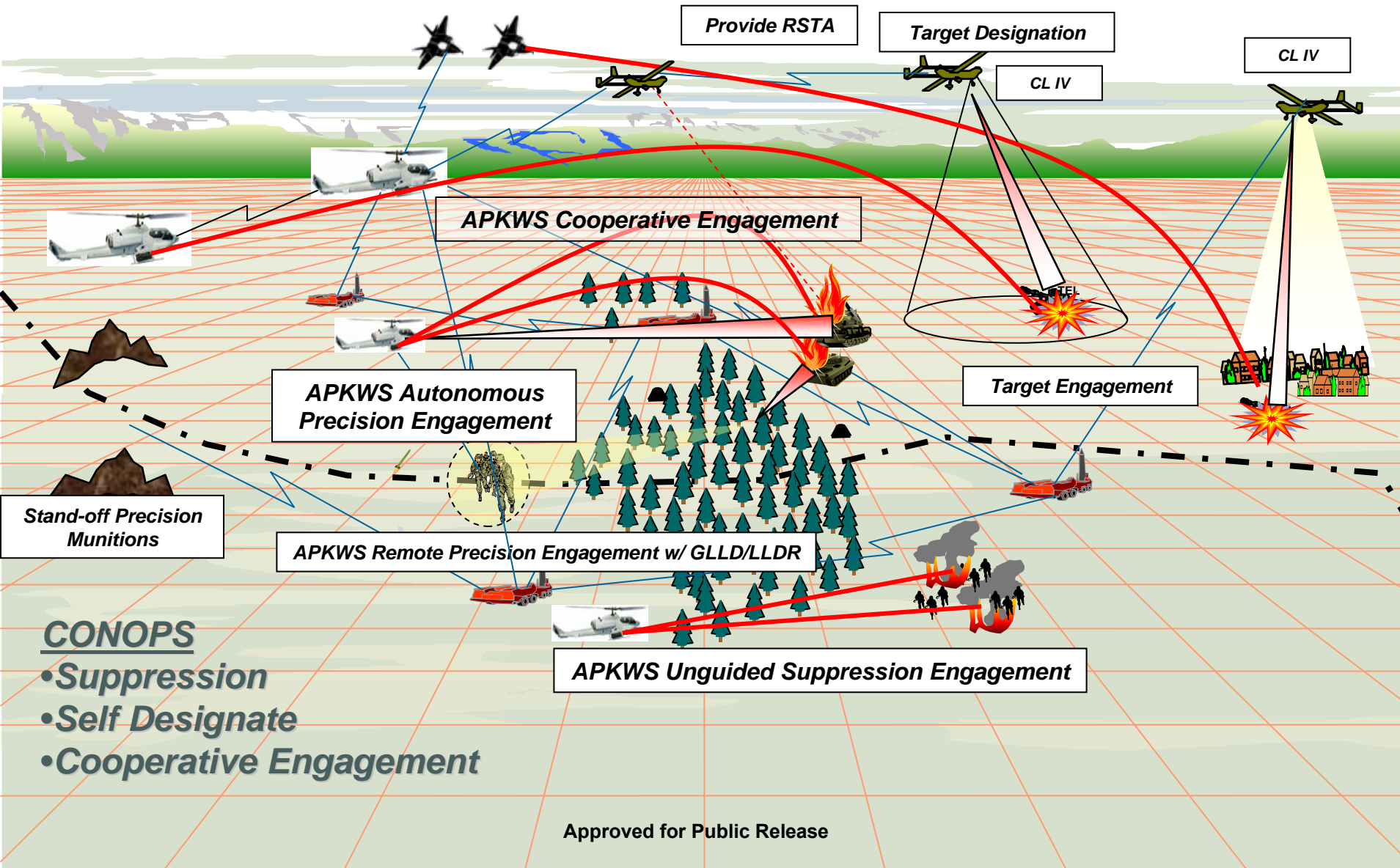
Unguided 2.75" Rocket (Area  
Suppression)

AGM-114 Hellfire  
(Anti-Armor)

- *More Accurate Than Unguided 2.75" Rocket – Essential Anti-Terror Weapon*
- *Less Costly Than HELLFIRE and allows for more Stowed Kills*
- *Reduced collateral damage*

# APKWS™

## CONCEPT OF OPERATIONS



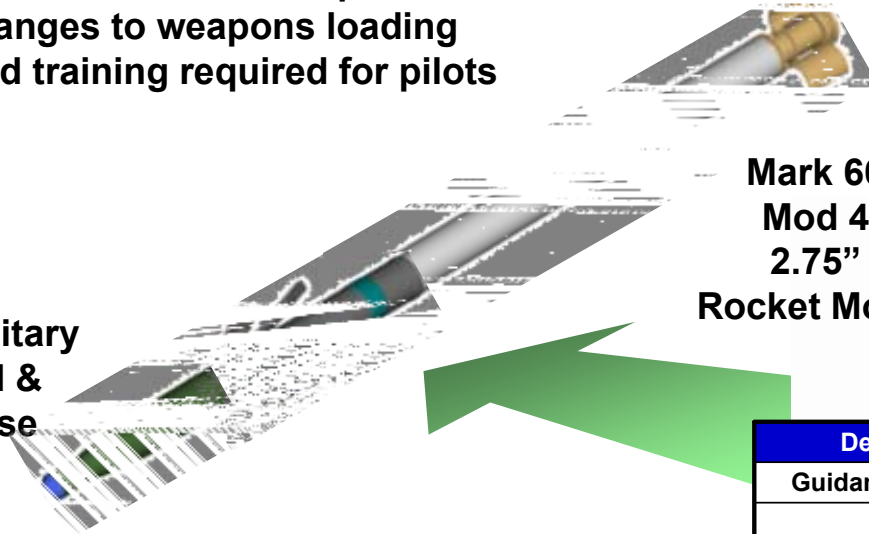
# APKWS™ Components



## Mid-body Design is *Supportable*

- No field modifications required
- No changes to weapons loading
- Limited training required for pilots

M151 Unitary Warhead & M423 Fuse



Mark 66 Mod 4 2.75" Rocket Motor

## Mid-body Design is *Reliable*

- Optics protected prior to launch from adjacent firings, sand, moisture, etc.
- Wide FOV for broader capture area

Description	Current Wt per Unit (lbs)	Length (inches)
Guidance & Control	8.9	18.5
Motor	13.7	41.8
Payload & Fuse	9.2	13.5
<b>All Up Round</b>	<b>31.8</b>	<b>73.8</b>
<i>Requirement</i>	<i>35</i>	<i>75</i>

## No Impact on Warhead Effectiveness

- Warhead does not “fire through” guidance unit

# Mid-Body Seeker

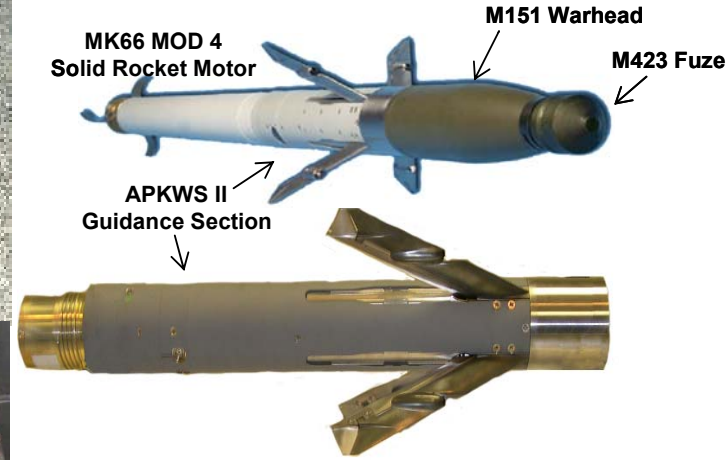


Compatible with adjacent rocket fire or debris



Deployment Flexibility

## Simple Guidance Section Assembly Into an All Up Round



Guidance Section protected inside the launcher



Stowed and sealed optics provide full life cycle environmental protection

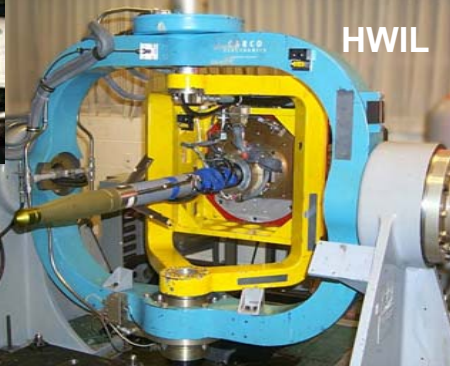
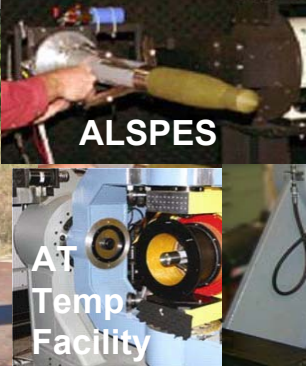
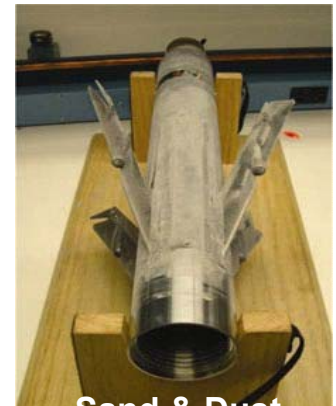
Compatible with legacy Hydra components



# Proven Performance

*Tested throughout the full environmental spectrum*

- **Vibration**
- **Shock**
- **Environmental Testing**
- **HWIL, ALSPES, at Temp Facility, Outdoor Range Testing**



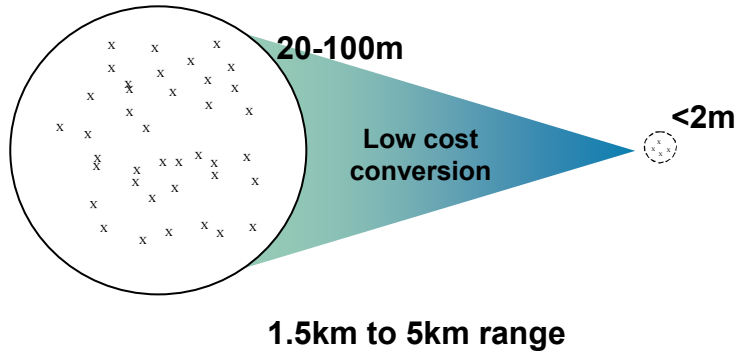


# Flight Test Success



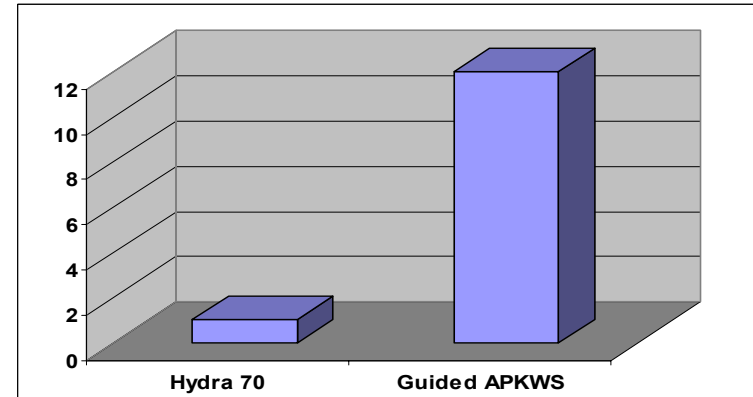
# APKWS™ Advantages

## Increased Accuracy

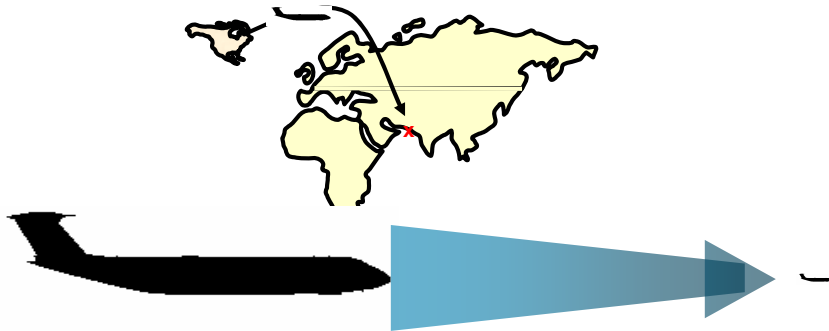


**Area Suppression becomes Precision Strike**

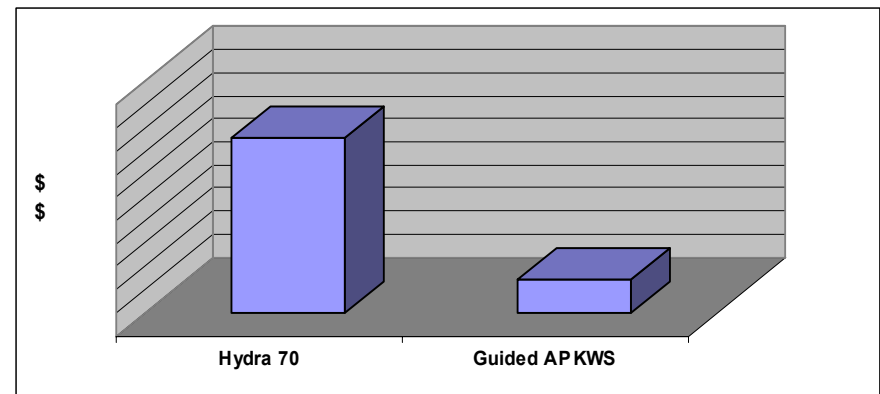
## > Stowed Kills per Sortie



## Reduced Logistics Burden



## < Cost for Stowed Kills per Sortie



# XM 395 PGMM

## Precision Guided Mortar Munition

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XM 395 PGMM Satisfies the need for responsive, precision munition that reduces collateral damage



- Laser-guided 120mm mortar
- Max-range 7.2km
- Deployed similar to conventional mortars
- Compatible with all current smooth bore 120mm mortar weapons



Target set includes enemy personnel protected by brick over block walls, lightly armored vehicles (LAV), and an earth & timber bunkers

### BAE Systems Wide FOV Distributed Aperture Semi-Active Laser Seeker "DASALS™"

- Delivered > 50 Seekers
- Demonstrated Mortar Launch Hardness
  - Rail Gun & Guided Flight
- Demonstrated Hit
  - ATK scored a hit after firing PGMM from a standard 120mm mortar at Yuma Proving Grounds.
  - The round flew approximately 2.5 miles to target and maneuvered to a precision strike

# Flight Test Success

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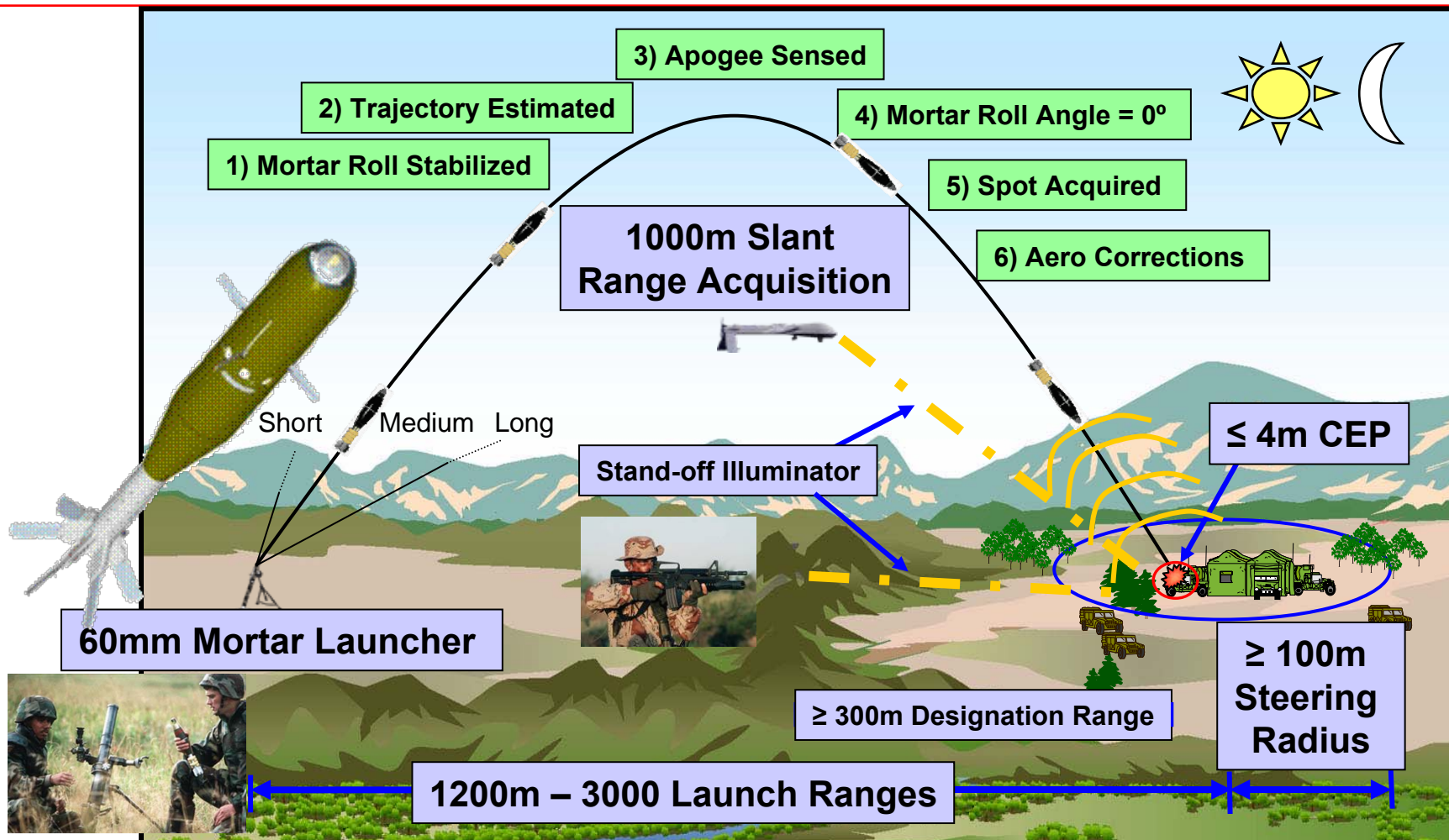


# Optically Designated Attack Munitions (ODAM)

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## 60 mm fuze / guidance



***ODAM will change the Paradigm of Indirect Fires!***

# Why ODAM?

- Drives precision down to infantry company level
  - First-shot kills, avoid collateral damage
  - Enable reliable indirect / long-range fires
- Dramatically accelerates the infantry battle
  - ~5X more kills / mortar platoon, ~10X faster
- Low cost – not silver bullet – use as either guided or unguided round, as tactics dictate
  - Train as you would fight
  
- If proven successful – disruptive technology
  - ~1/20 recurring cost of other precision rounds
  - Adds only 1 lb / round, 4 in to length (3.7 to 4.7 lb, 15 to 19 in)



# Flight Test Success

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# Summary

- ***Affordable Precision Benefits the Warfighter***
  - *Fills the Requirements for Responsive, Precision Munitions that Reduce Collateral Damage*
  - *Demonstrated Progress & Increased Technology Readiness Levels*
  - *Improves the ability to Train as you would Fight*
- ***First-shot kills accelerates the battle in a distributed operational environment***
  - *Potential exist to drive precision down to Infantry Company level*
  - *Allows for Affordable Real Time Reactive Targeting addressing Dynamic Mobile Targets*





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