





TEMPER Software from v1.0 to v2.0 (Toolbox of Engineering Models to Predict Explosive Reactions)

E. Lapébie – G. Baudin (FR/DGA/CEG) P-F Péron (NATO/MSIAC) F. Peugeot (NATO/NAMSA)







TEMPER Software from v1.0 to v2.0





Background

Features

Highlights

Conclusion



BACKGROUND : Modelling ..



 EM experts, in many organizations, have in-house models, but ...



RE-USABILIT DATABASES **COMPATIBIL**IT QUALITY CONTROL TIMELINESS **KNOWLEDGE** MANAGEMENT

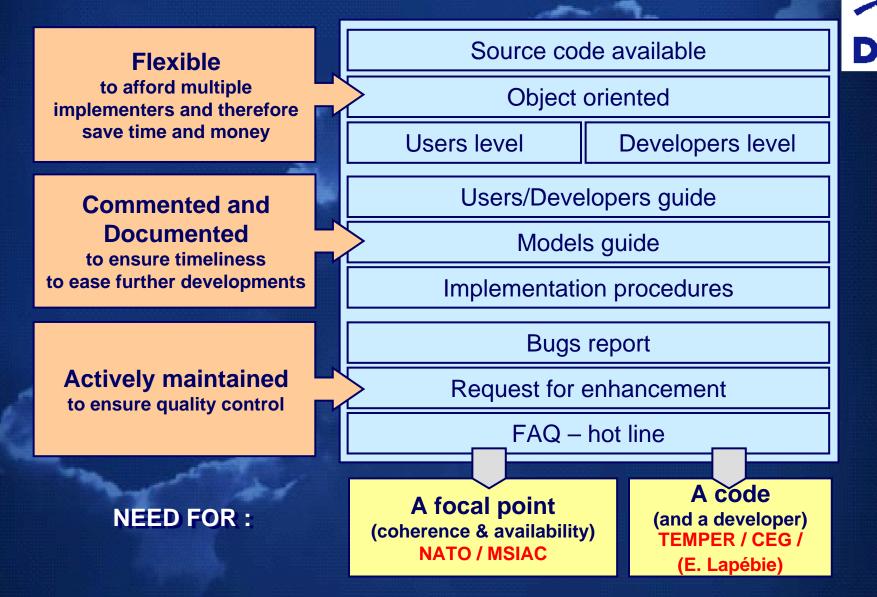


- NATO/MSIAC is promoting modelling as a major tool to improve munition IMness, in accordance with the new versions of safety-related STANAGS
- Why not sharing a common tool among MSIAC member nations ?



BACKGROUND : Requirements







BACKGROUND : TEMPER v1.0





- TEMPER has been developed (VB 6.0) at CEG under FR/DGA contract 03.34.01, initially to share data and models between DGA centers involved in EM studies.
- TEMPER v1.0 has been made available to experts from MSIAC member nations since 2004 (FR) and 2005 (ENG). Its features have been presented at ESW 2006 and IMEMTS 2006.
- MSIAC manages an electronic TEMPER working group (TWG), with 21 registered users from 12 organizations and 7 countries (v1.0 figures).
 - TEMPER v2.0 will be released in late October 2007 and provides many more built-in features than v1.0. Some of them will be detailed in the following slides.

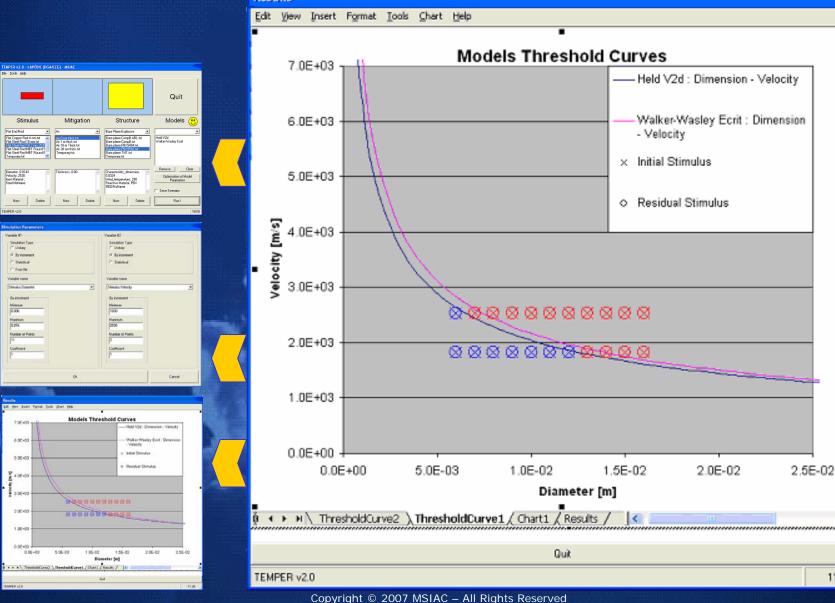
FEATURES : TEMPER Basics



Results

MSIAC

Supporting Munitions Safety



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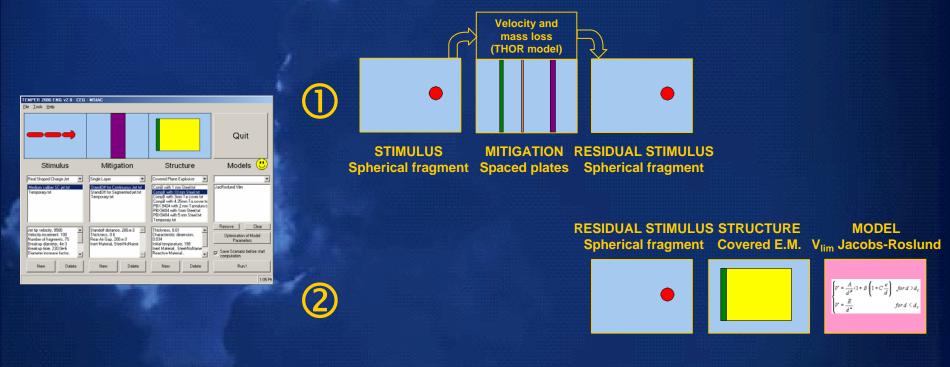


FEATURES : Simulation Logic





- TEMPER decomposes munition aggression into the description of a Stimulus / a Mitigation / a Structure. The simulation then runs with one or more Model(s).
- The simulation logic relies on 2 steps :





FEATURES : Roadmap to v2.0



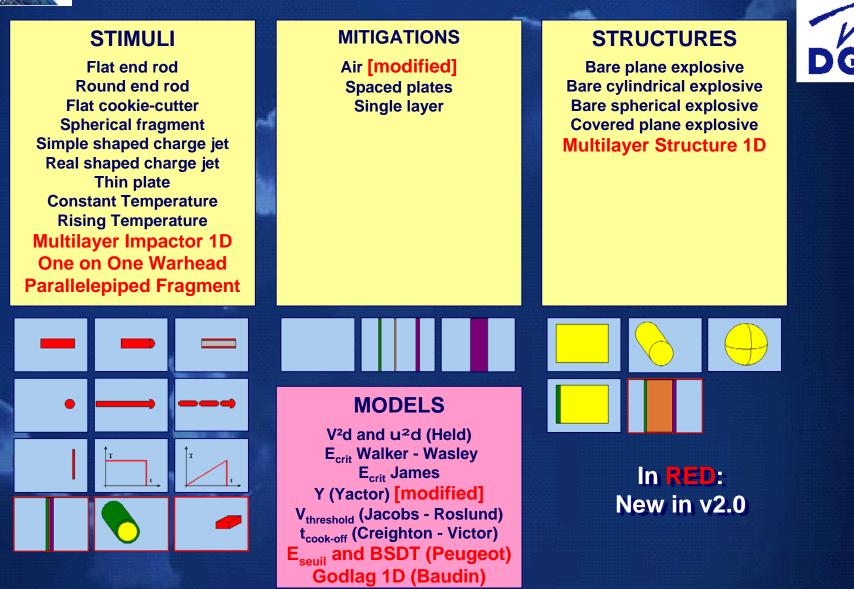


- Object-Orientation (strict requirement)
- Management of a Scenario (load / save simulations)
- Man-Machine Interface enhancements
- New objects and models:
 - Peugeot SDT and BSDT
 - PⁿTau
 - Extended Yactor model
 - New stimulus : parallelepiped fragment
 - One on One Warhead and SD approaches (MSIAC)
 - External 1D Hydrocode (GODLAG, developed by G. Baudin-CEG)
- New simulation modes (1.from file, 2. Model fitting)
- Material Editor
- Better error handling and compatibility management
- Documentation upgrade (including online help)



FEATURES : Objects and models

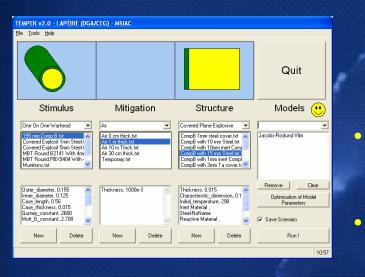


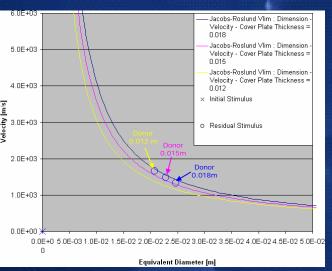




HIGHLIGHTS : One on One Warhead





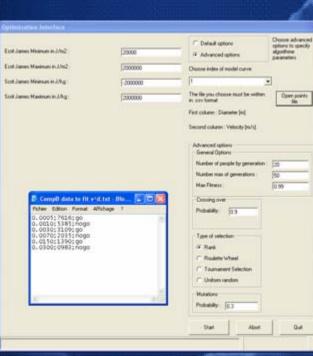


- Developed by NATO/MSIAC (L. Nyogeri from DOSG, F. Peugeot, P-F Péron)
- Includes a new Stimulus "One on One Warhead" (corresponding Residual Stimulus = Parallelepiped Fragment)
- This first attempt to share the development of TEMPER among different organizations is successful ...



HIGHLIGHTS : Model fitting





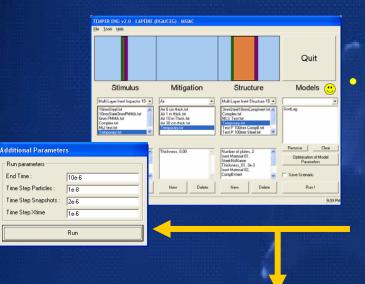
Model fitting

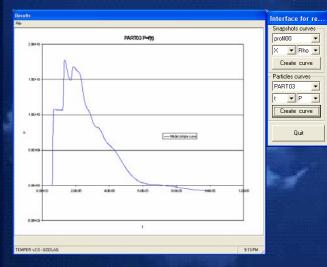
- Most analytical / empirical models only have a limited set of published parameters
- Many test results are available in the literature (MSIAC Fragment Impact Database for instance)
- Will it be possible to take benefit of these results to determine parameters for simple models ? YES !
 - TEMPER v2.0 uses an implementation of genetic algorithms in order to fit model parameters.



End Time

HIGHLIGHTS: 1D Hydrocode





TEMPER v2.0 includes GODLAG, a 1D hydrocode for inert materials provided by G. Baudin (CEG)

- GODLAG adds its own interface for specific parameters and post-processing, but is fully embedded in TEMPER (seen as a model)
- For the sake of simplicity, virtual sensors are added only at layers interface

Next version (GOLIATH): •

- reactive materials,
- Possible choice of virtual sensors position
- The real challenge is to keep it as • simple as possible for the user (default / advanced options) !

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HIGHLIGHTS : Developer level

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Int





Source code for "contributors"

- Visual Basic 6.0
- 23 000 lines of code (33% are comments)

Integration of new objects or models

- Simple object / model ~ 1 day of work
- (Clever) cut & paste = 50% of the new code

Use of external EXE or DLL

- A solution for complex models (GODLAG)
- Specific forms can be added to the GUI

Possible extensions

- Blast wave propagation
- Classical penetration models
- The only limit is our / your imagination !



HIGHLIGHTS : And Much More ...

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Material Editor

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Running TEMPER : Simple simulation Running TEMPER : Results <u>TEMPER's models</u> <u>Running TEMPER : optimization of model parameters</u> <u>TEMPER for developers</u>		Duit	DGA/ETBS with Frédéric PEUGEOT on a software tool to predict the efficiency of anti-mine devices. This tool, called "VAMPyr", took benefit of Fred's PhD. In 2002, I moved to DGA\CEG to work on the physics of high explosives, and I developed (with several trainees) a new software tool, designed as a library of models for the safety of ammunitions. The first version has been shared with NIMIC / MSIAC in 2004, and the second version has been provided to MSIAC in late 2006.
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TEMPER's Hall of fame

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CONCLUSION : Availability





TEMPER is available for download from the MSIAC secure website

Executable Code TEMPER version 2.0 For declared "Users Only"		Open Visual Basic 6.0 Source Code For declared "Possible Developers"		
English Version		English Version		
✓		√		

- Recent MSIAC reports :
 - L137 : TEMPER v2.0 Tutorial (P.-F. Péron)
 - L138 : Implementation of a new Stimulus and Model in TEMPER v2.0 (P.-F. Péron)
 - L139 : TEMPER v2.0 New Developments (E. Lapébie)

The ultimate goal of this project is to provide to the community a common tool that could become a reference in the S3 community.



CONCLUSION : Next Version





Background work

- Cleanup of the code and addition of comments
- Better error handling and compatibility management

New objects and models

- ID GODLAG will be replaced by 1D GOLIATH (reactive)
- New 1D conduction solver with multi-Arrhenius chemistry
- Thermal stimuli and models

NATO/MSIAC

- Further work on SD (plate impact / fragment impact)
- Training session on TEMPER v2.0
- Implementation of new EM data
- New reports on specific models
- and more ...
 - It also depends on you !

