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ATinc



Background

- •Founded July, 1999
- •15 Employees
- Business Strategy
 - -For Profit R&D Contract Services
 - -Retain IP-Build IP Portfolio
 - -Product Development
- Launched Subsidiary-AT KidSystems
 - -Rehabilitation Products
 - -Educational Products

Core Technologies

- Advanced Human-Machine Interfaces
- Multimodal Interfaces
- Adaptive Control Interfaces
- Communication & Command/Control
 - -Wearable Computers
 - -Robotic Platforms
- Complex Systems Integration
- Experimental Design and Testing for Technology Transfer
- Simulation and Training

Awards/Honors

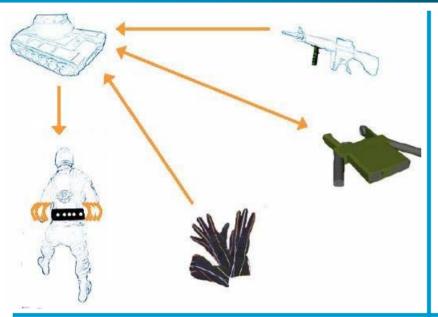
- 2006 Peak Performance Award
- 2005 Tibbetts SBIR Award
- 2004 World Economic Forum -Technology Pioneer
- 2003 American Dream Award
- 2002 Maryland Innovator of the Year
- Featured in Time Magazine and Forbes

Funding Agencies

- U.S. Navy, Office of Naval Research
- U.S. Army, Army Research Labs
- DARPA
- OSD
- NASA
- National Center for Defense Robotics
- National Science Foundation
- National Institutes of Health
- Department of Education

ATinc Military R & D





Core Concepts

- Embedded Interfaces for Dismounted Soldier
 - Wearable & Weapon-Mounted Form Factors
 - Ruggedized Technologies
 - Facilitate Communication and Command/Control
 - Increase Remote Situational Awareness
- Multimodal Interface Technologies
 - Applied Force, Voice, Gesture, Body Movement
 - Allow for Dynamic Interaction

SBIR II

- Human-Robot Control Interface
 - (US Army ARL SBIR II)

SBIR II Plus

- Human-Robot Control Interface
 - (U.S. Army ARL -SBIR II Plus)
- Technology Transfer
 - (TATRC-SBIR II Plus)
- VIRTE
 - (ONR-SBIR II Plus)

DoD Mentor Protégé Program

Lockheed Martin, Advanced Technology Labs / AFRL

<u>Technologies Developed</u>

- Operator Control Units
- Input Devices
- Visual Displays
- Vibrotactile Displays
- 3D Simulated Environments
- Speech and Gestural Interfaces

Overview Advanced Interface Technologies







Weapon Mounted Display



Mounted Force Controller



JAUS Simulator



Vibrotactile/Processor Belt



JAUS OCU

Visually Integrated Sensor Unit (VISUnit)

Mentor-Protégé Technology Dev.

Visually Integrated Sensor Unit (VISUnit)



- Control and Feedback Device with head tracking.
 - Robot and payload control
 - Computer interface
- Features/Advantages
 - Multiple Modes
 - First person
 - Remote
 - Map mode
 - •3D overlay
 - Remote camera pans/tilts with motion of user's head
 - User can investigate from robot's perspective
 - Increased Situation Awareness
 - JAUS compliant

