

# ASN (RDA) Chief Systems Engineer

NDIA

## 8<sup>th</sup> Annual Science Engineering Technology Conference

### Systems Engineering View of Naval Warfighting Systems Development

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## *Bottom Line, Up Front*

**The real issue is a lack of a Navy-wide System Engineering & Analysis Process**

System Engineering & Analysis applied horizontally across programs enables determination of appropriate modularity



# RDA CHENG Charter \*

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CHIEF  
SYSTEMS  
ENGINEER

## *Mission*

*Senior Advisor to ASN (RDA) for System Engineering, Software Development and Net-Centric Integration and Interoperability*

## *Duties / Responsibilities / Authorities*

### System Engineering / Software Development

- Application and assignment of policies, processes, practices
- Application of new techniques and practices
- Participate in milestones reviews
- Health of Workforce
- OSD, Joint and Coalition representatives

### Net-Centric Integration and Interoperability

- Policies, processes and practices
- C4I and IT systems overall combat weapon architectures
- Develop I&I processes
- OSD, Joint and Coalition and Federal representation

### Other

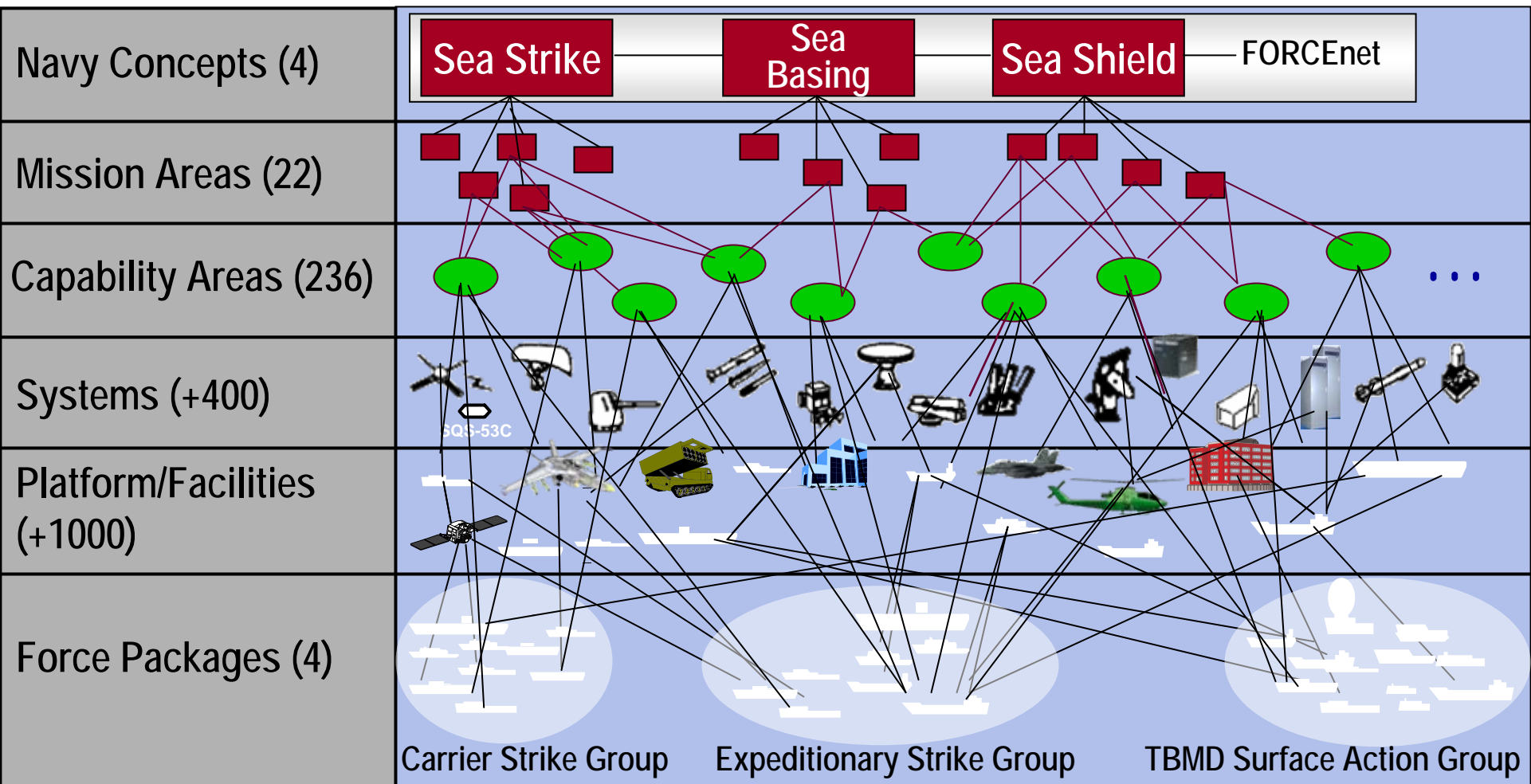
- Modeling and Simulation
- Technology Protection

\* Updated, in review with ASNRDA



# Capability-Based System Engineering Complexity

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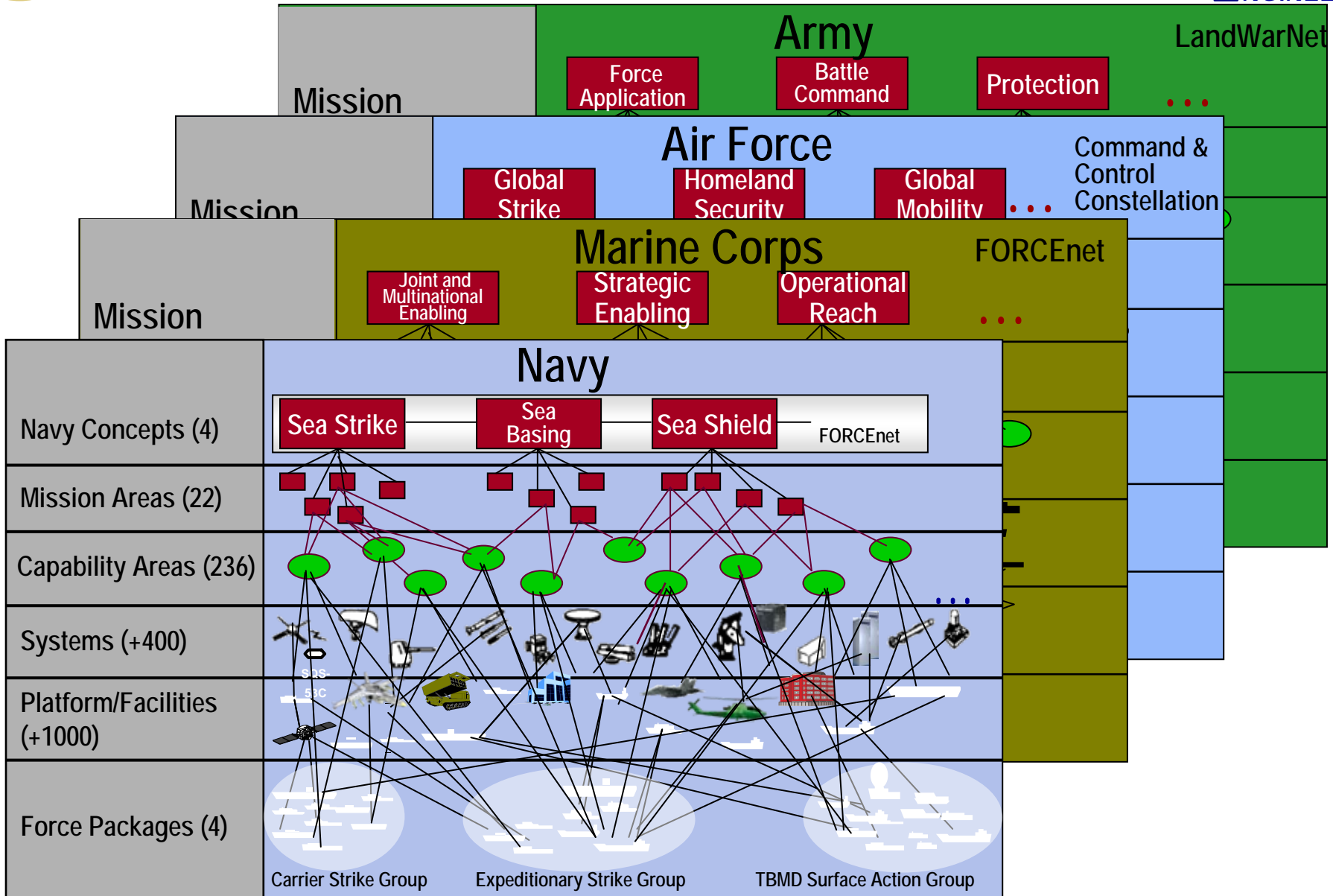
**Globally Networked, Distributed Combat Force**

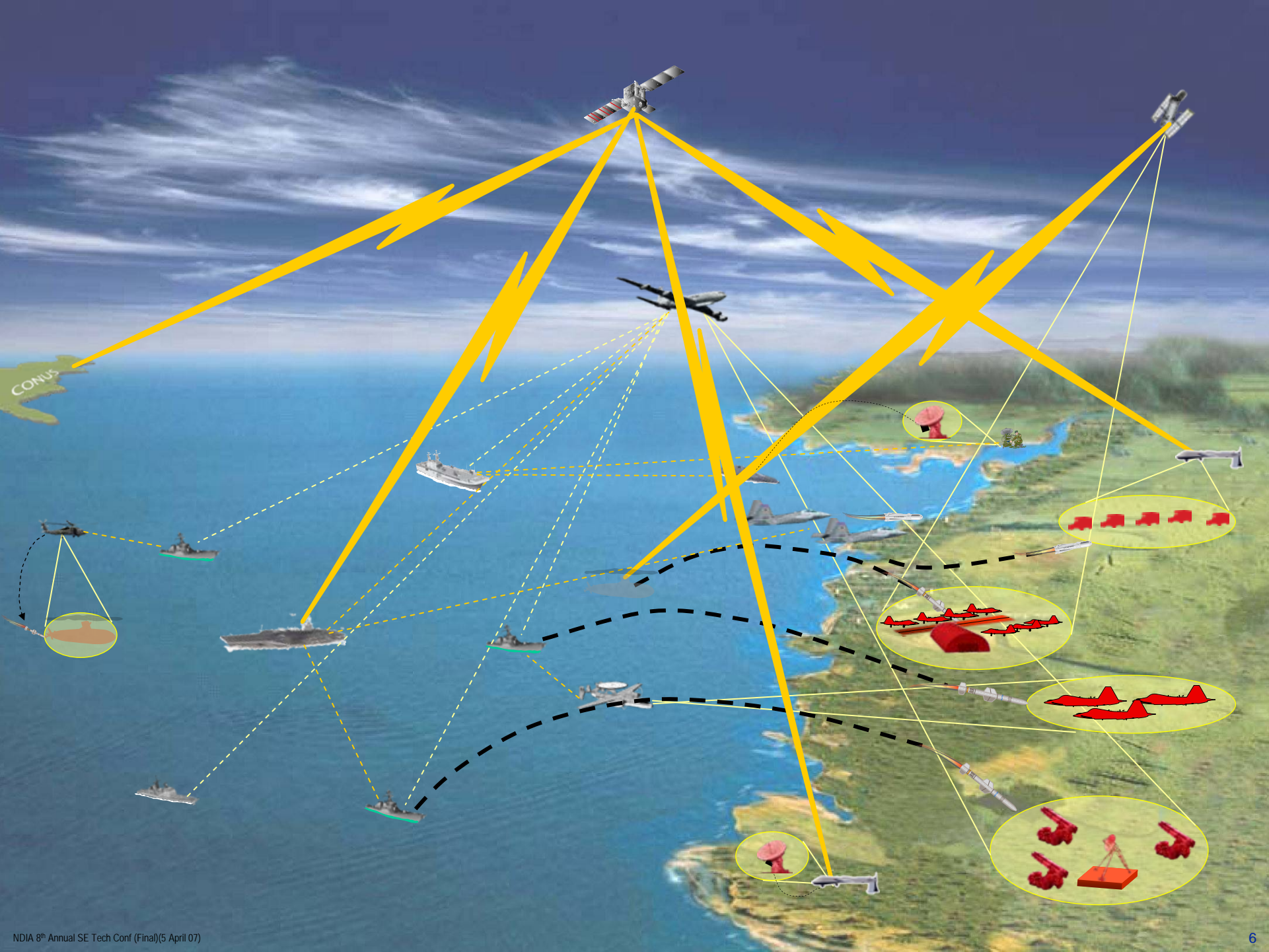
Composed of: Multimission systems on multimission units deployed in multiple force packages



# Joint Interoperability Challenge

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Fire  
Control

Deconfliction

Situational  
Awareness

Combat  
ID

Common  
Operational  
Picture

Persistent  
ISR

Joint Access  
and  
Denial

Joint Land  
Operations

Joint Maritime /  
Littoral  
Operations

Joint Air  
Operations



# *Recommendations*

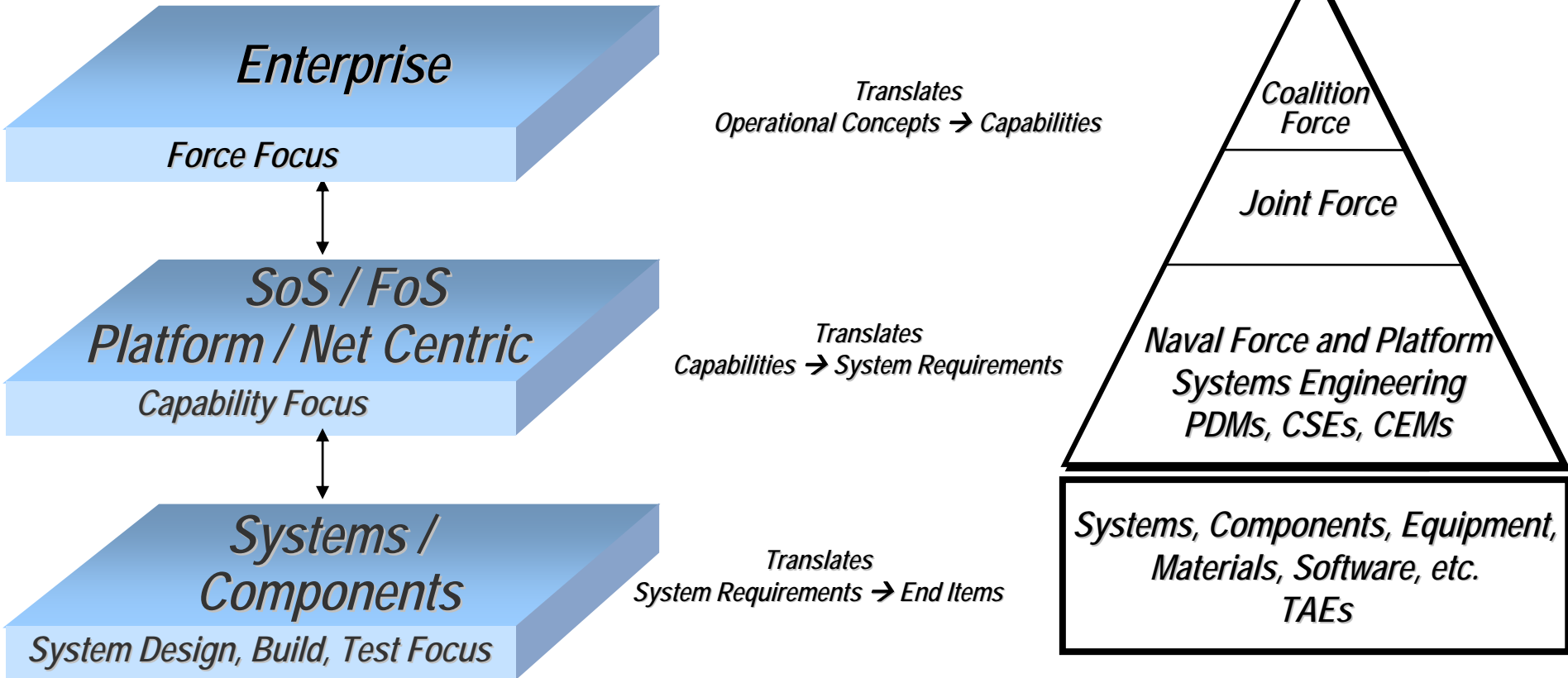
- ASN (RD&A), with VCNO and ACMC, take lead in *developing a Naval-wide System-of Systems Engineering function* that follows a top-down, interactive, recursive, system synthesis & analysis process to define requirements.
- CNO & CMC *identify driving factors* for modularity and develop Naval policy and guidance for implementing modularity.
- CNR *lead as technology change agent* for:
  - Development of methodologies for understanding complex systems, enabling modular design
  - Experimentation with modular systems to support acquisition spirals
  - Development of M&S tools to enable system of systems engineering analysis
  - Development of advanced concepts & tools for software optimization & reuse





# Capability-Based System Engineering

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**E**NGINEER

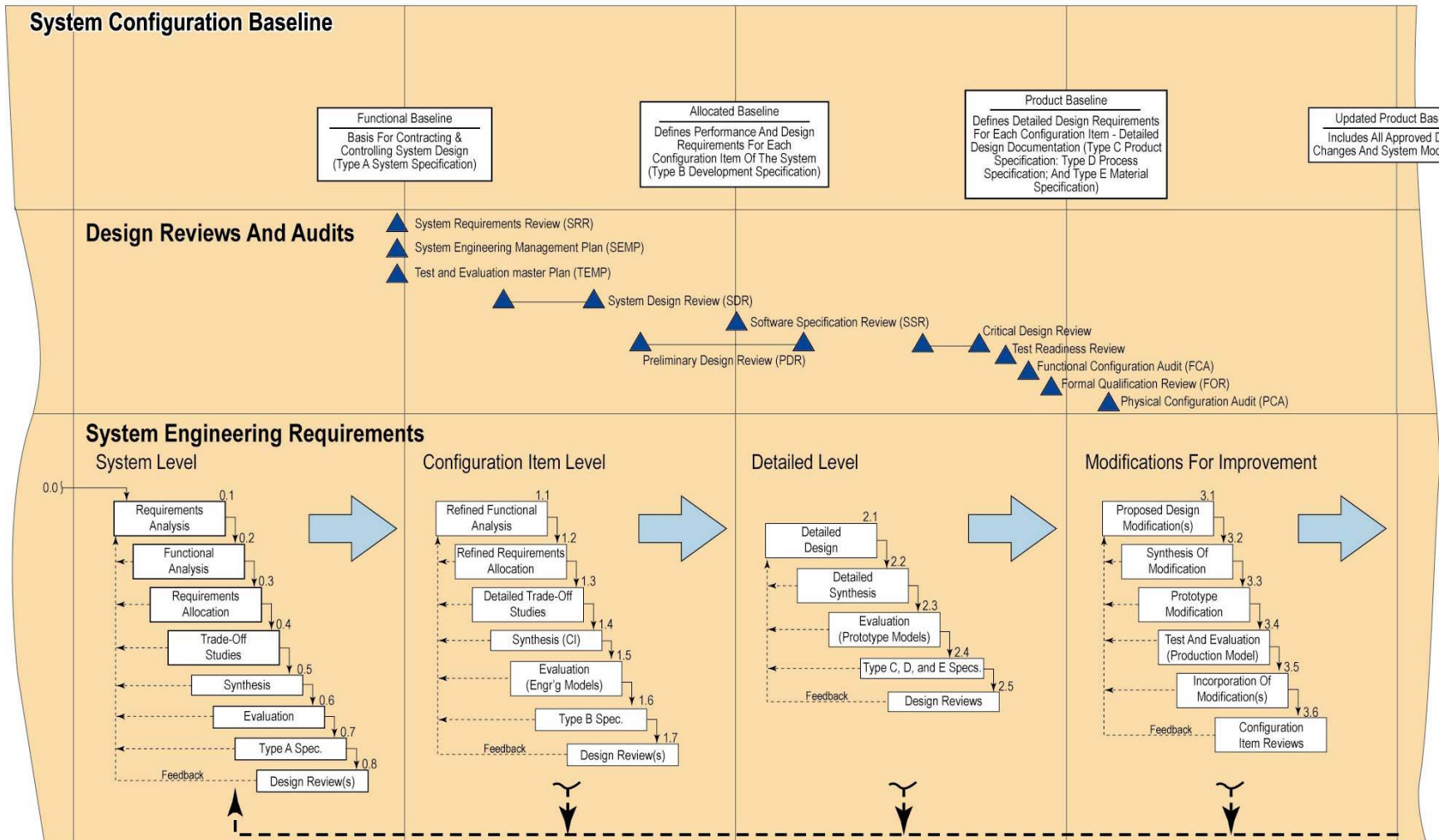


Requires Alignment of Multiple Processes, Process Owners and Products



# System Engineering Process

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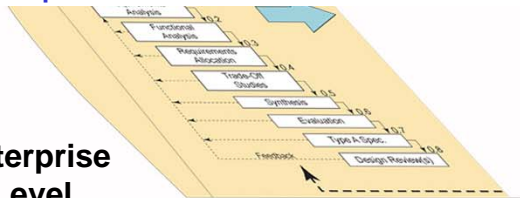
# Engineering Enterprise - SoS - System

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**E**NGINEER

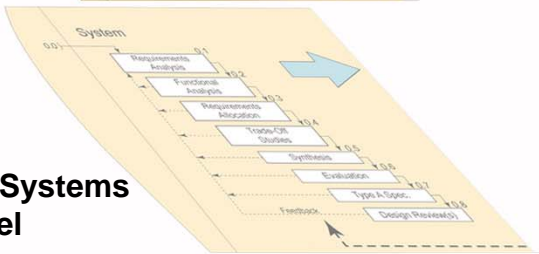


## Proposed SoS Process

Enterprise Level

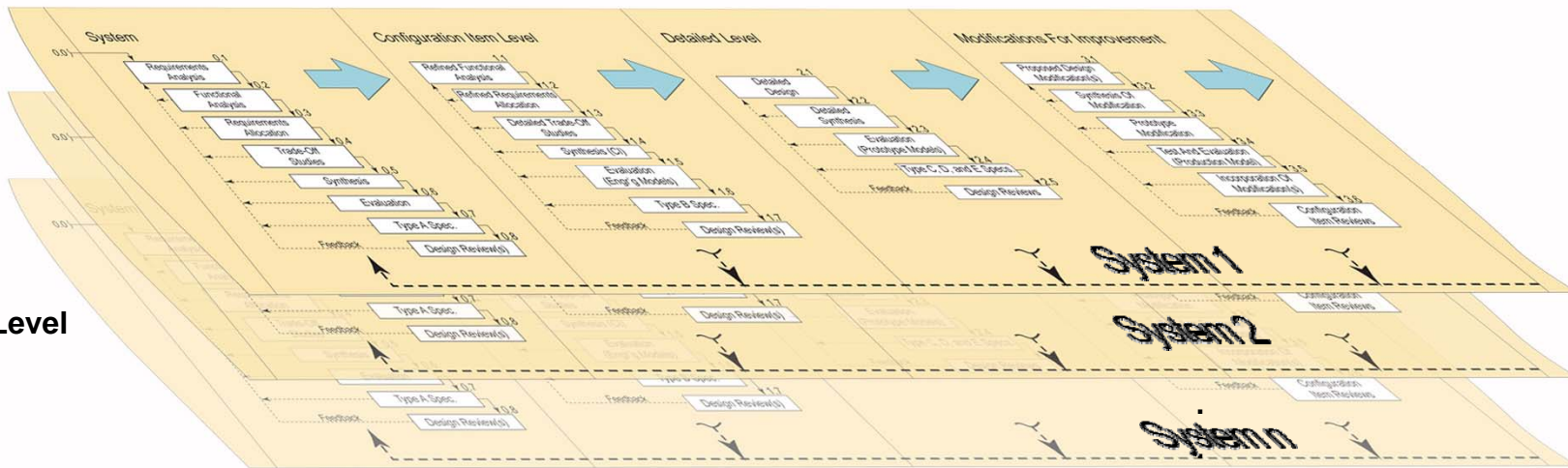


System-of-Systems Level



## Acquisition Portfolio

System Level



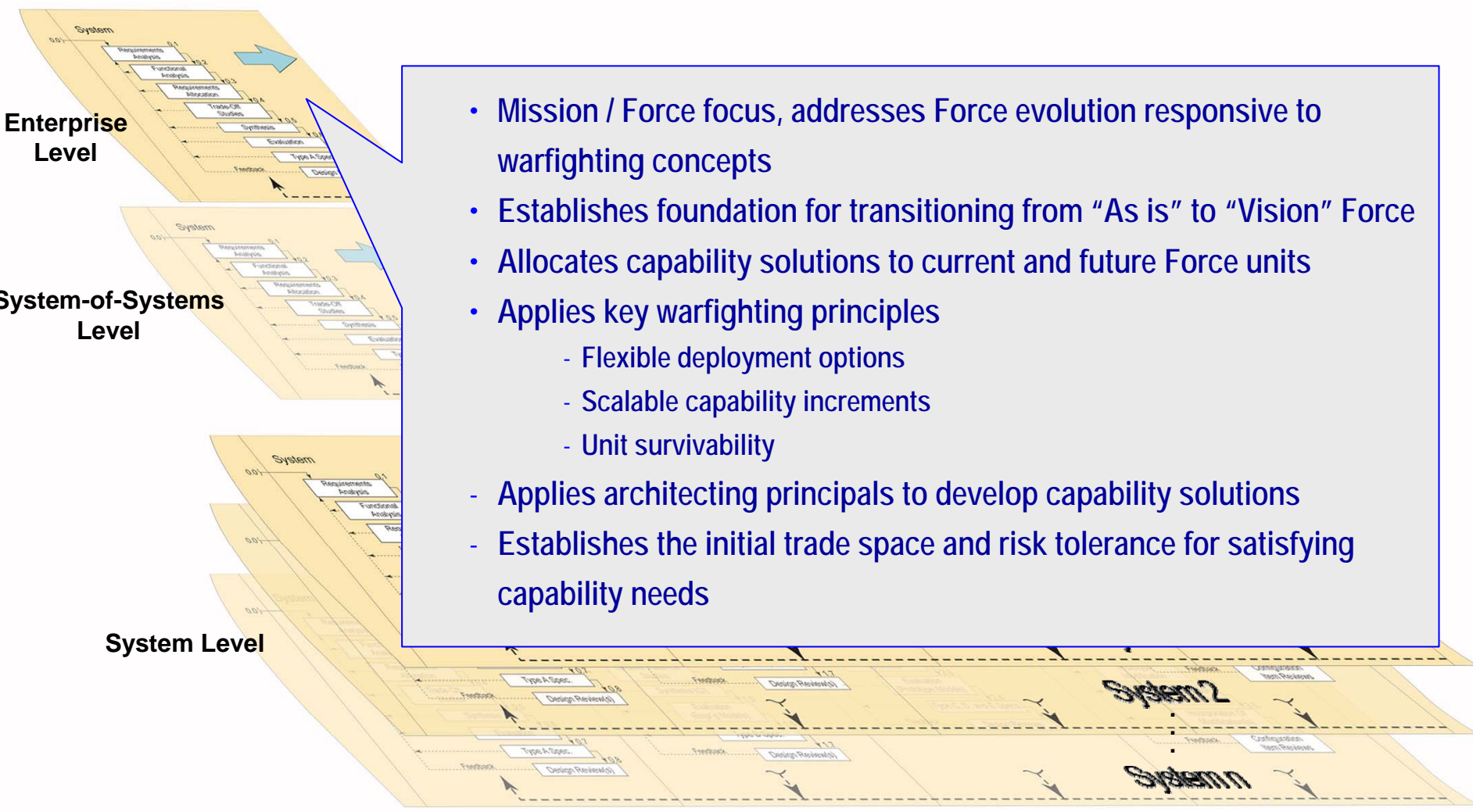
## DoD 5000





# System Engineering: Enterprise Level

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**E**NGINEER

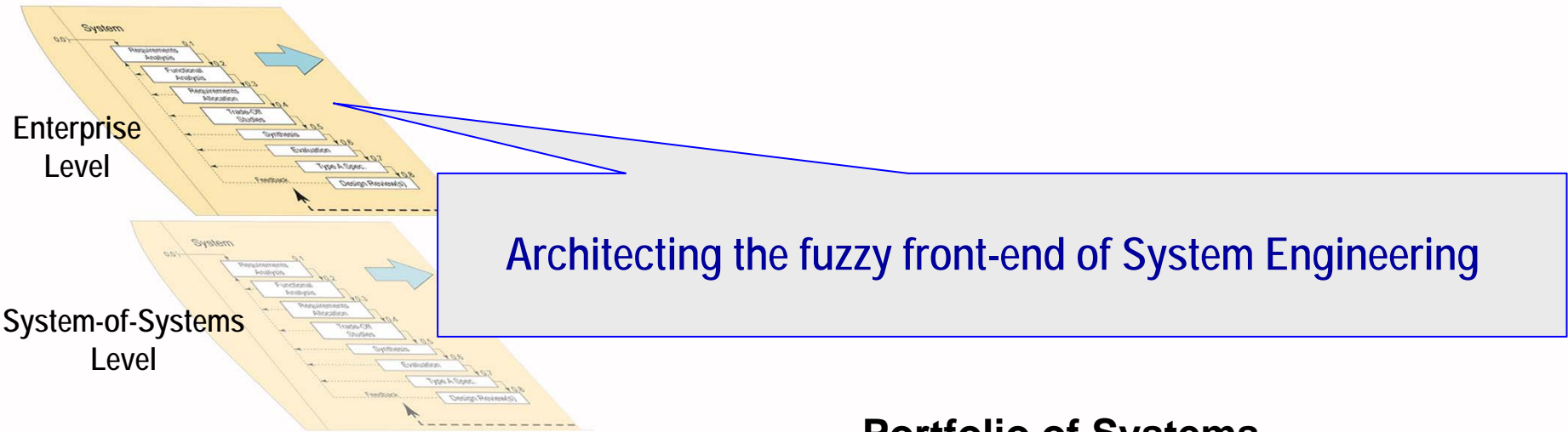


- Mission / Force focus, addresses Force evolution responsive to warfighting concepts
- Establishes foundation for transitioning from “As is” to “Vision” Force
- Allocates capability solutions to current and future Force units
- Applies key warfighting principles
  - Flexible deployment options
  - Scalable capability increments
  - Unit survivability
- Applies architecting principals to develop capability solutions
- Establishes the initial trade space and risk tolerance for satisfying capability needs

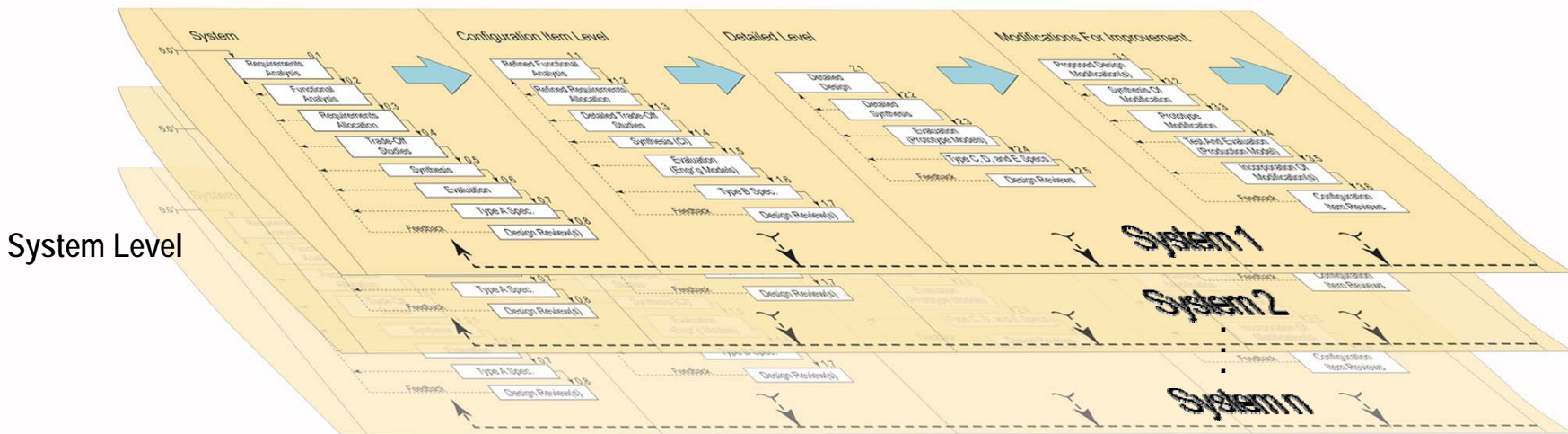


# System Engineering: Enterprise Level

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## Portfolio of Systems



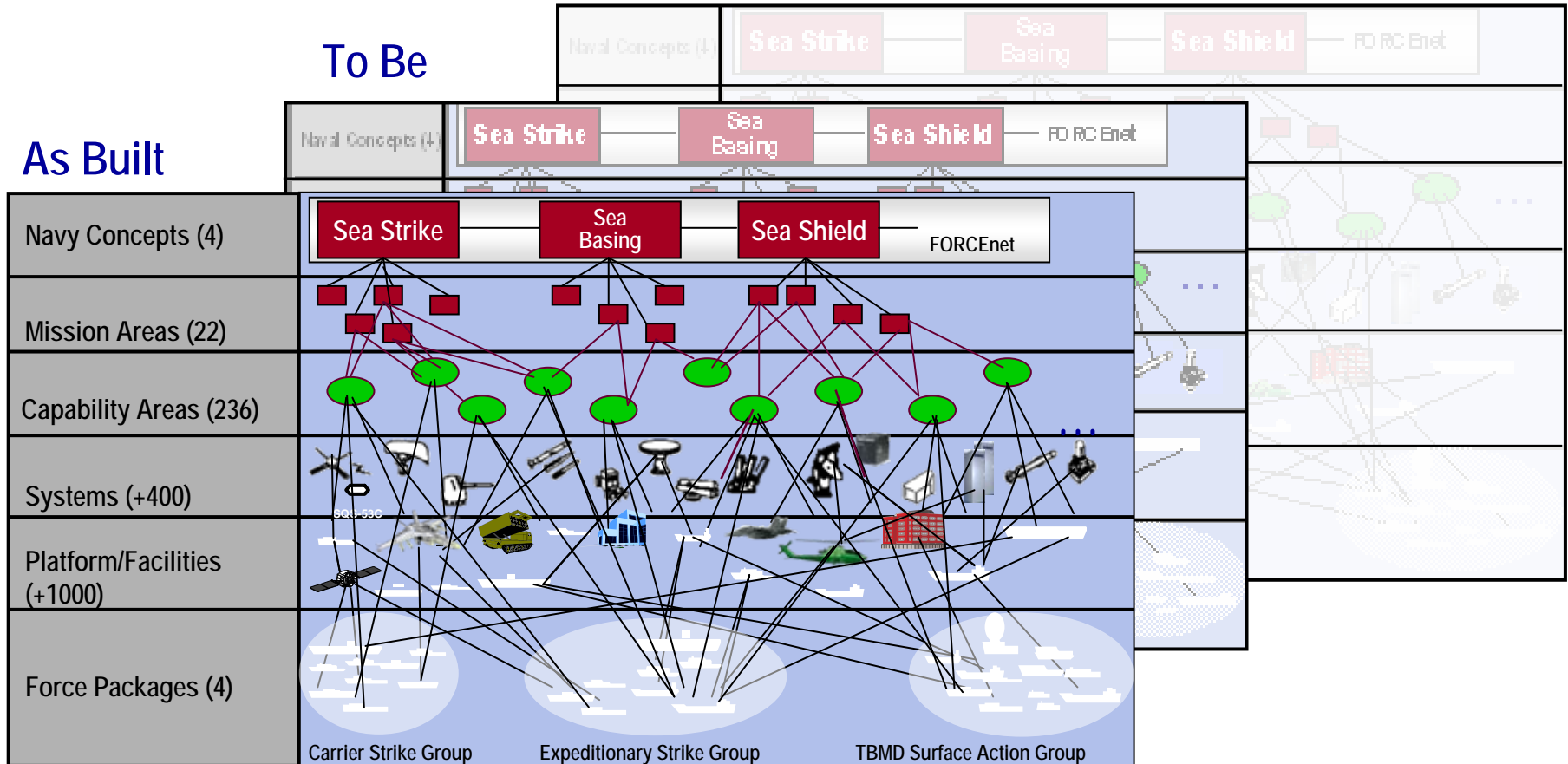


# Evolution Planning

## Vision

To Be

As Built



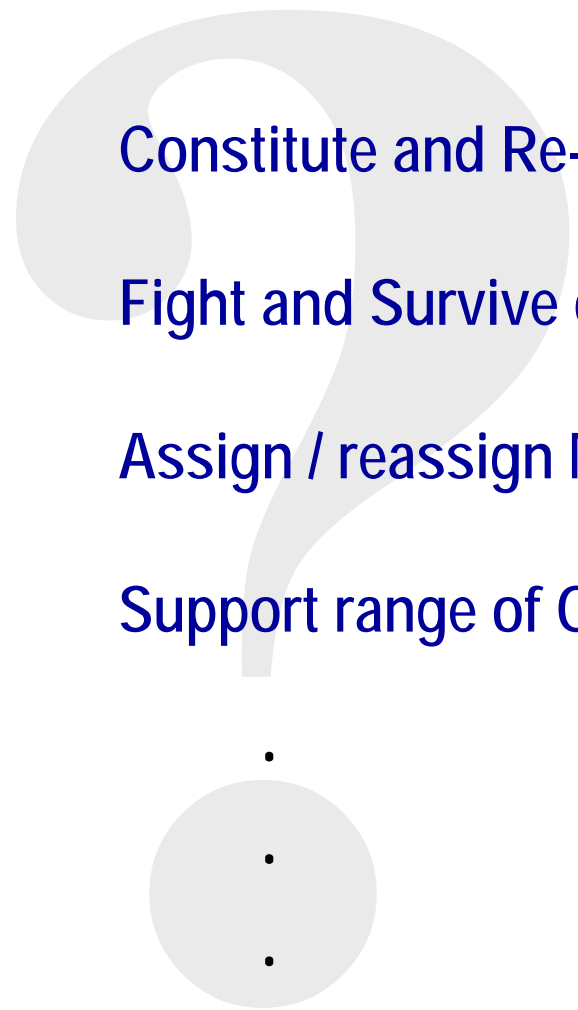
Align Capability and System / Unit Evolution Paths



# Operational Architecting Principles

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- Flexibility      Constitute and Re-constitute Force
- Survivability      Fight and Survive or fight hurt
- Multi-mission      Assign / reassign Missions in Real/time
- Scalability      Support range of Operations/OPTEMPO



- 
- 
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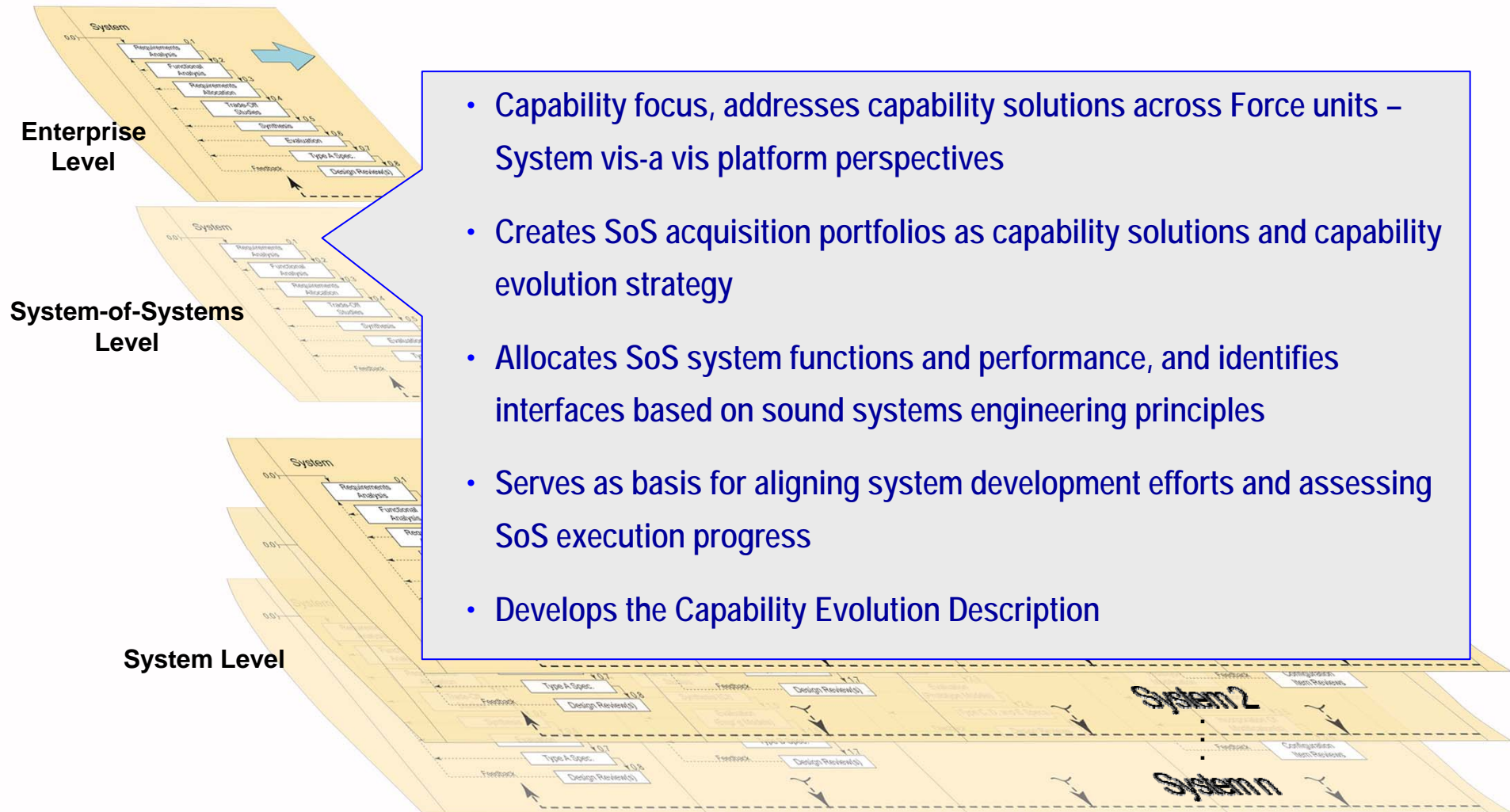
# System Architecting Principles

- Modularity
  - Connectivity
  - Simplicity
  - Economy
  - Correspondence
  - Continuity
  - Layering
  - Sustainability
  - Compatibility
  - Security
- Loosely Coupled Federation
- Only essential communications between elements
- Best for operation and acquisition
- People, material and funding
- Best match to Navy structure, mission, operations
- Consistent Information, decision Rules
- Support Hierarchy – Command Thru Weapons
- Maintain capability, survival and readiness
- Constructive to existing systems
- Must be sign in



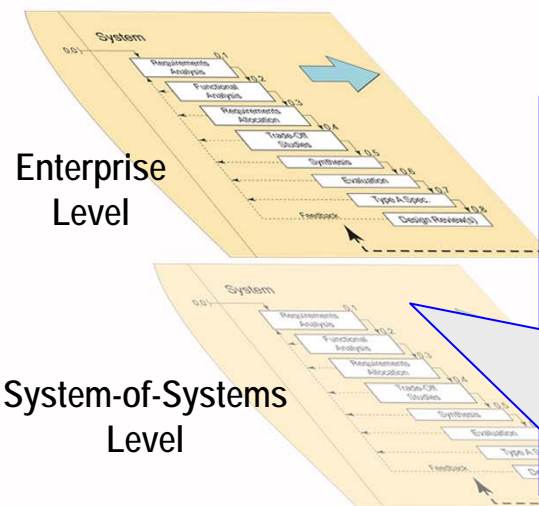


# System Engineering: SoS Level





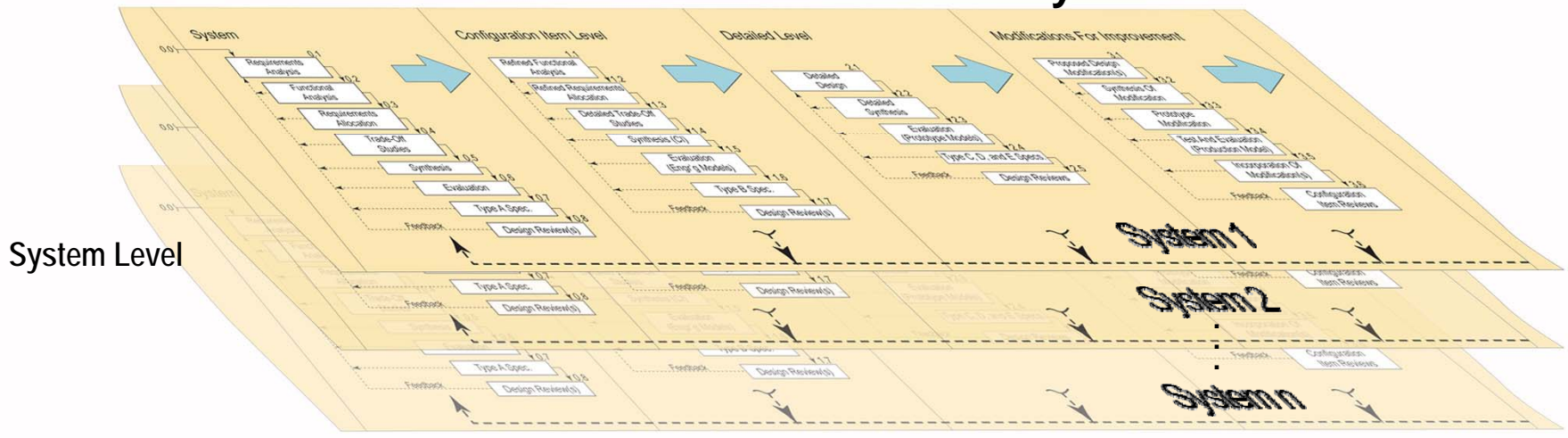
# System Engineering: SoS Level



**Portfolio Engineering: The bridge to systems**

- Functional analysis
- Operating state and mode analysis
- Sequence and timing analysis
- Manning training and logistics concepts

## Portfolio of Systems





# Engineering Capability...

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- ◆ Time Allocations
- ◆ Error Budgets
- ◆ Fault Tolerance / Reconstitution
- ◆ Human System Integration
- ◆ Integrated Team Training
- ◆ Safety

Horizontally Across Platforms and Systems





# System of Systems Engineering

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**Naval System of Systems Engineering  
Guidebook  
Vol 1**

**Naval System of Systems Engineering  
Guidebook  
Vol 2**



**April, 2006**

## Naval SoSE Guidebook

- ◆ Developed to support Mission level capability-based acquisition decision making
- ◆ Presents best practices for capability-based acquisition and systems engineering
- ◆ Provides processes, methods, and tools to aid interoperable and integrated systems
- ◆ Particularly suited to System of Systems or Family of Systems
- ◆ Supports Naval or Joint Force Operations



# Relationship to System Documentation

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## System Specifications

## System Performance Document

**Table of Contents**

**1.0 SCOPE**

- 1.1 IDENTIFICATION
- 1.2 SYSTEM OVERVIEW
- 1.3 DOCUMENT OVERVIEW

**2.0 APPLICABLE DOCUMENTS**

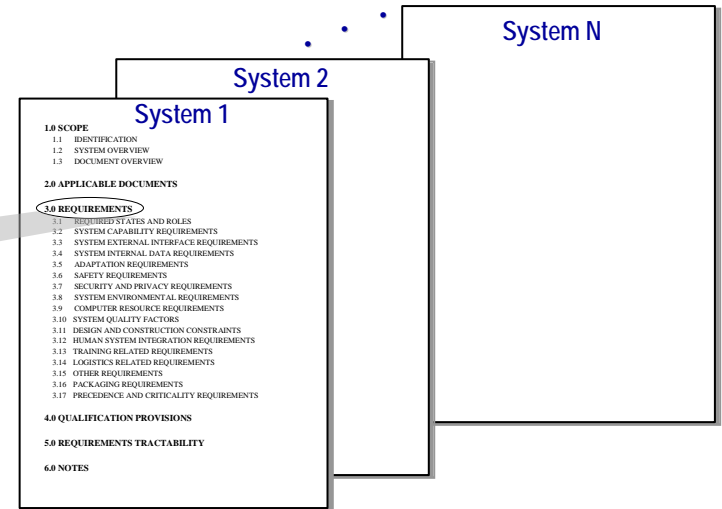
**3.0 REQUIREMENTS**

- 3.1 REQUIRED STATES AND ROLES
- 3.2 SYSTEM CAPABILITY REQUIREMENTS
- 3.3 SYSTEM EXTERNAL INTERFACE REQUIREMENTS
- 3.4 SYSTEM INTERNAL DATA REQUIREMENTS
- 3.5 ADAPTATION REQUIREMENTS
- 3.6 SAFETY REQUIREMENTS
- 3.7 SECURITY AND PRIVACY REQUIREMENTS
- 3.8 SYSTEM ENVIRONMENTAL REQUIREMENTS
- 3.9 COMPUTER RESOURCE REQUIREMENTS
- 3.10 SYSTEM QUALITY FACTORS
- 3.11 DESIGN AND CONSTRUCTION CONSTRAINTS
- 3.12 HUMAN SYSTEM INTEGRATION REQUIREMENTS
- 3.13 TRAINING RELATED REQUIREMENTS
- 3.14 LOGISTICS RELATED REQUIREMENTS
- 3.15 OTHER REQUIREMENTS
- 3.16 PACKAGING REQUIREMENTS
- 3.17 PRECEDENCE AND CRITICALITY REQUIREMENTS

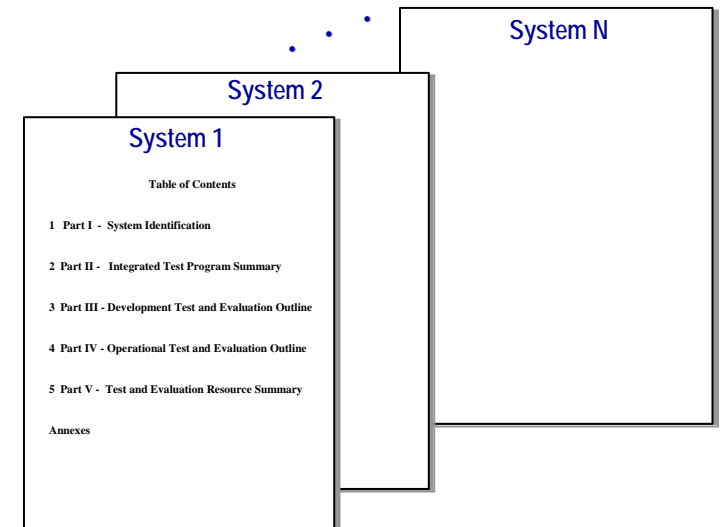
**4.0 QUALIFICATION PROVISIONS**

**5.0 REQUIREMENTS TRACTABILITY**

**6.0 NOTES**



## Test and Evaluation Master Plan





# Relationship to System Documentation

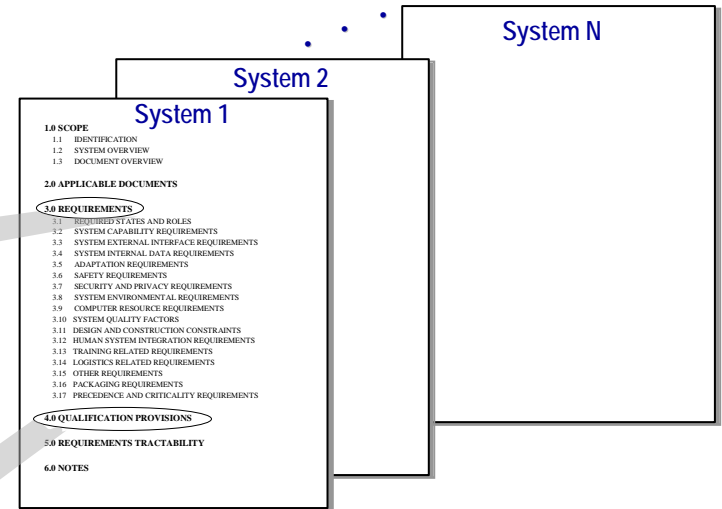
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## System Specifications

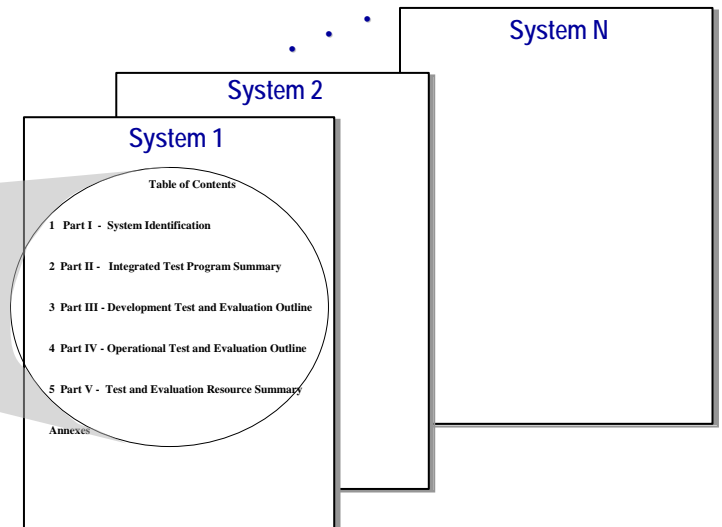
## System Performance Document

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## Test and Evaluation Master Plan

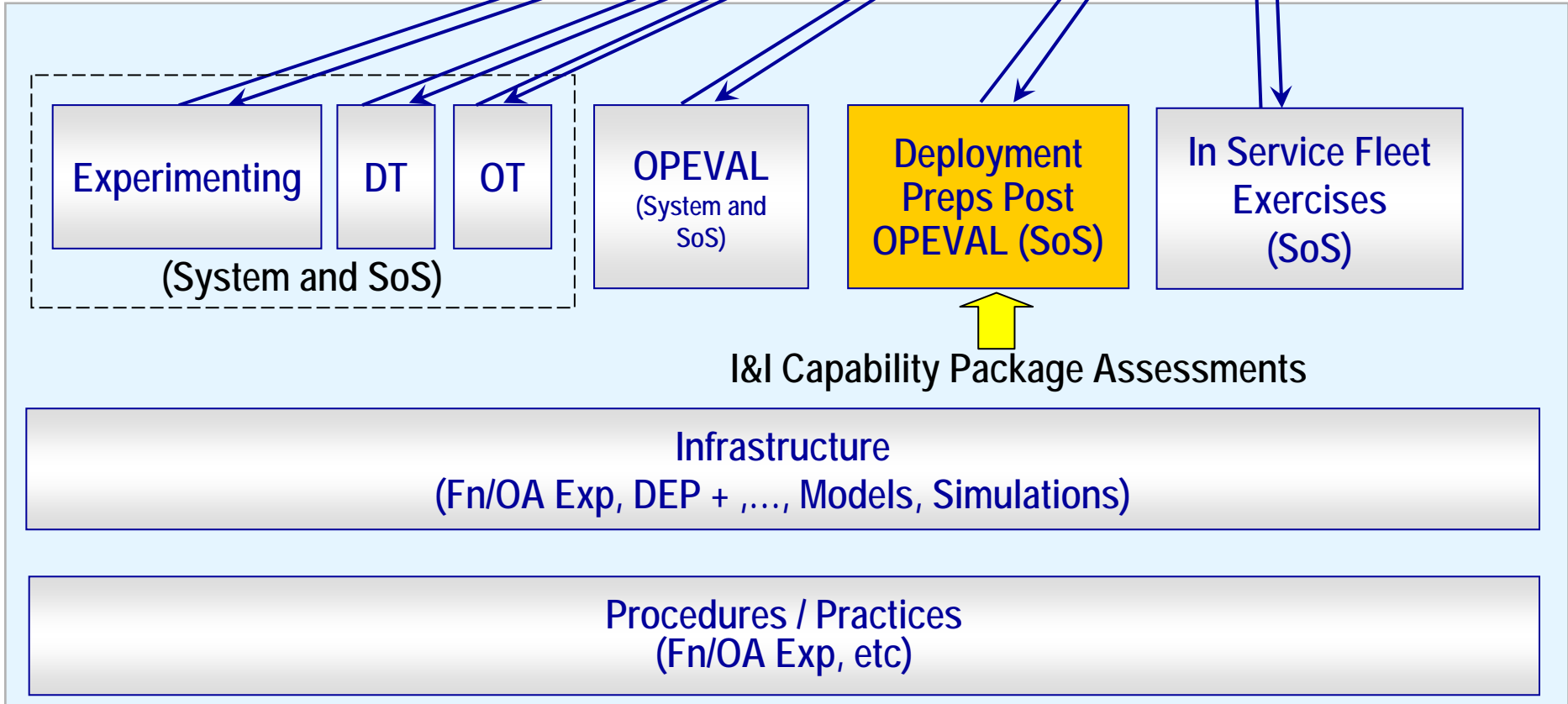




# Large Scale SoS Capability Evaluations



*Near / Mid / Far Term  
Capability Assessments*



Infrastructure  
(Fn/OA Exp, DEP + ,..., Models, Simulations)

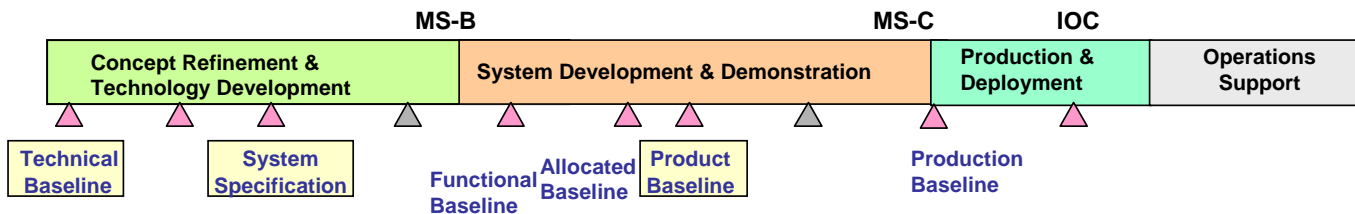
Procedures / Practices  
(Fn/OA Exp, etc)



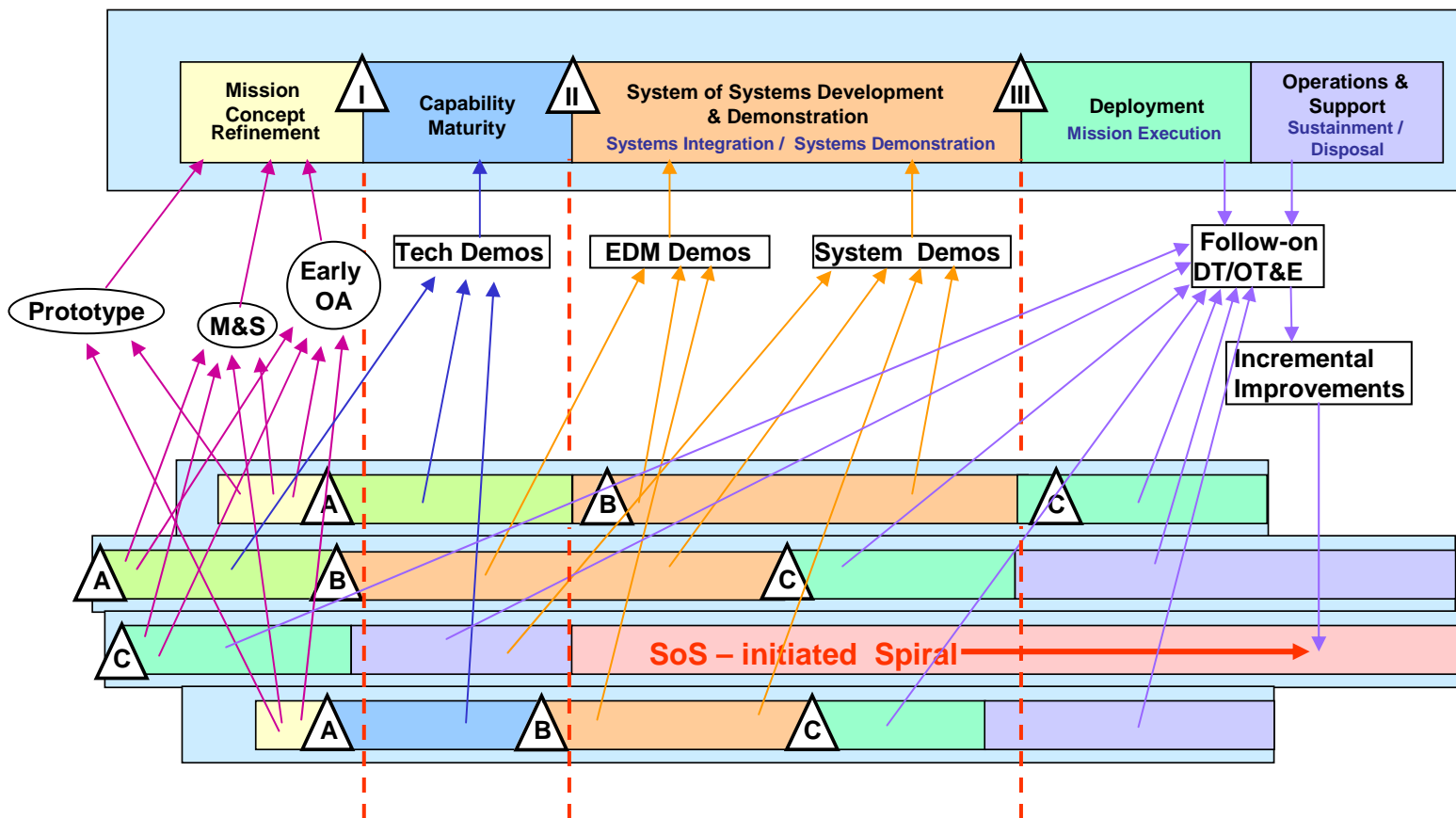
# Integrated SoS Life Cycle Interoperability Test Strategy

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System DoD 5000



“Conceptual”  
SoS DoD 5000





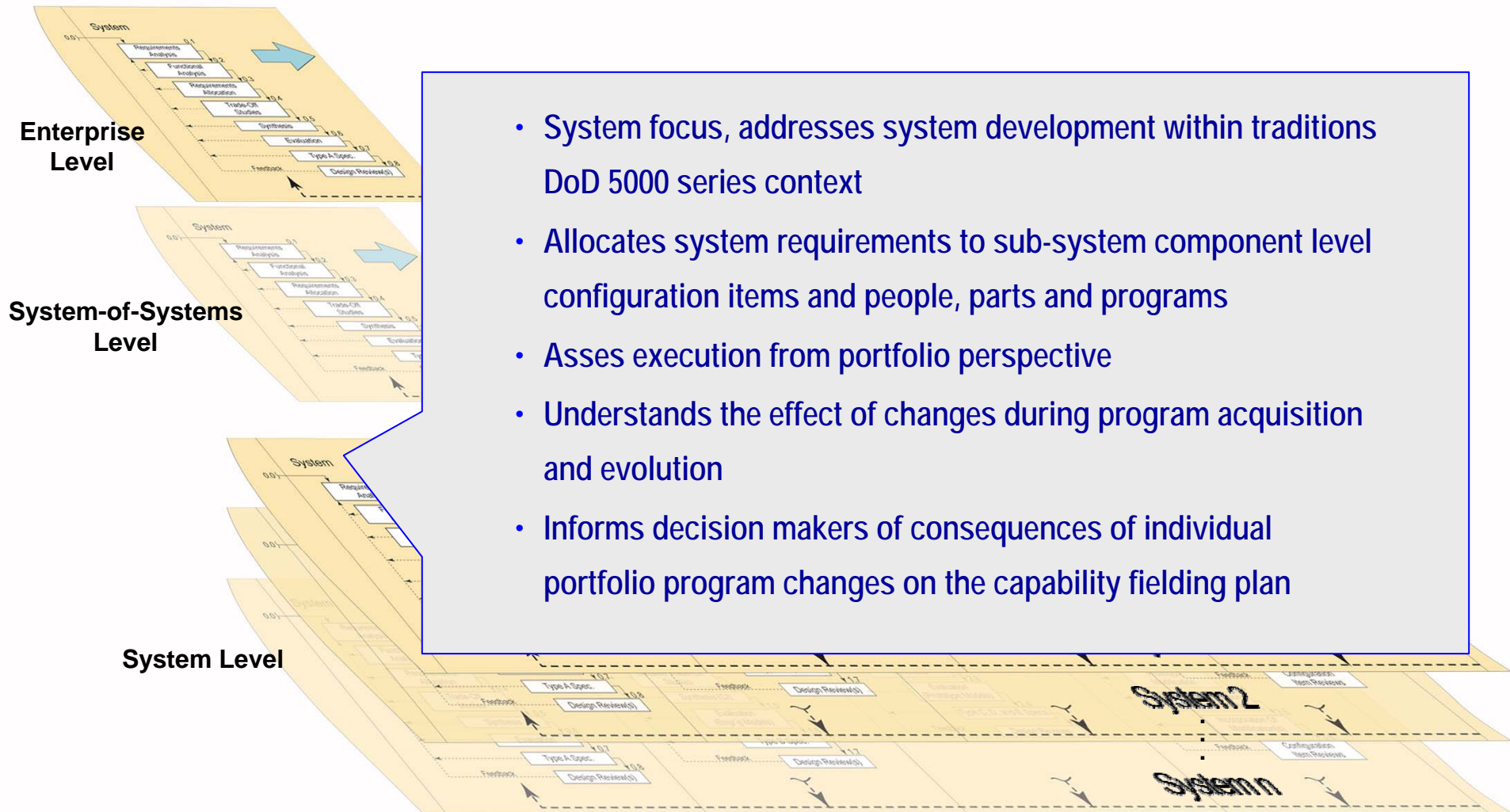


# Using the SoS Guidebook

- ◆ ASW
  - Mission → Capability → SoS RDA CHENG Engaged
- ◆ MIW
  - Mission → Capability → SoS Starting to Engage
- ◆ SIAP
  - SoS → Capability → Mission Engaging via SEP
- ◆ IAMD
  - SoS → Capability → Mission Exploring
  
- ◆ *Leverage Army FCS SoS Plan*



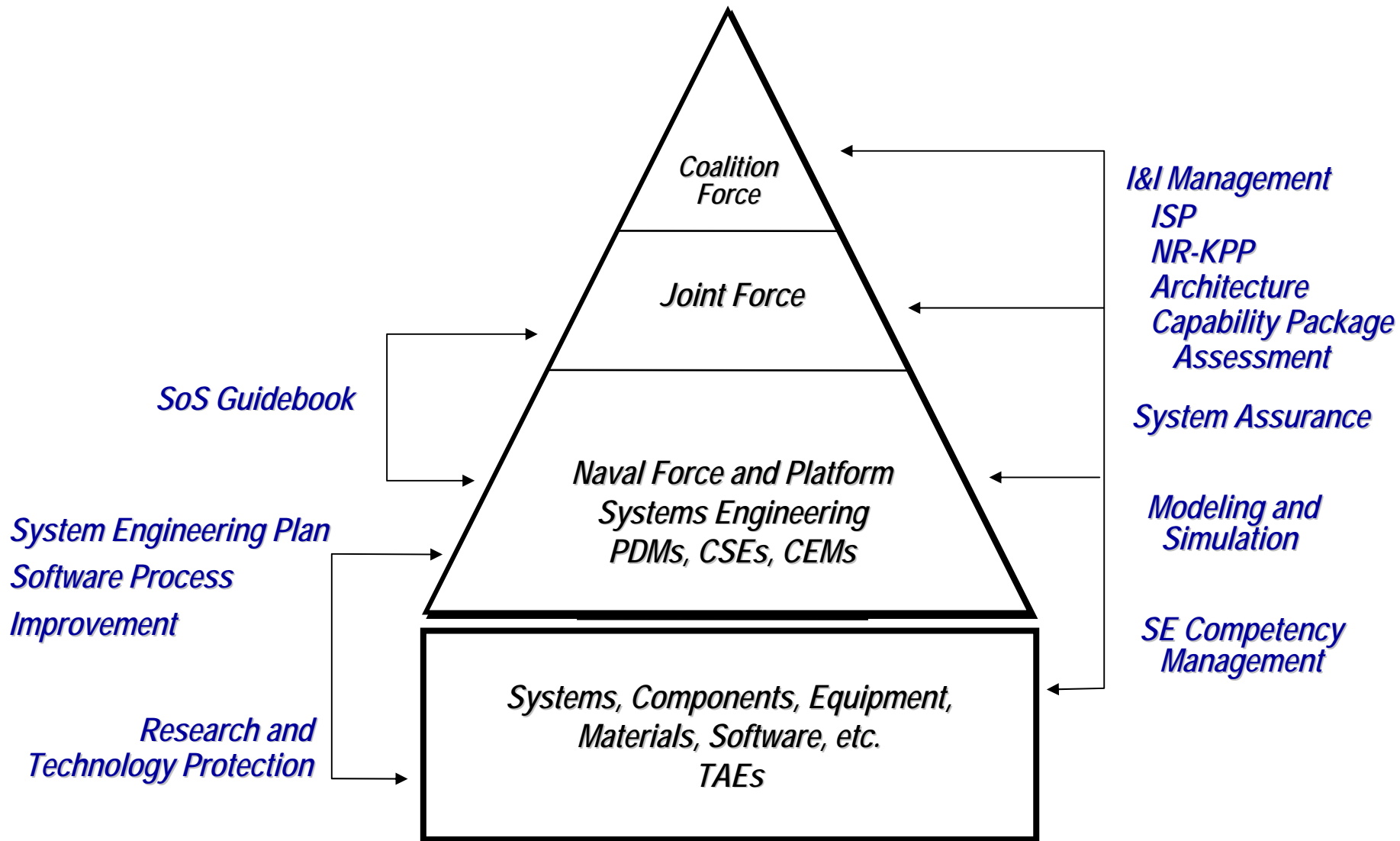
# System Engineering: System Level





# Current Initiatives

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# What is Needed?

- ◆ A good construct for Architecture
  - Capture of the “As-is”
  - Basis for the “Vision”
- ◆ Engineering processes, methods and tools that support the Enterprise and SoS levels
- ◆ Collaborative management tools for decisions
- ◆ Experienced Systems Engineers

Government /Industry Commitment to make it Happen



# Capability Roadmapping

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