

10<sup>th</sup> Annual NDIA Systems Engineering Conference 22-26 Oct, 2007, San Diego, CA

### Applying Design of Experiments (DOE) methodology to Sortie Generation Rate (SGR) Evaluation





Josh Tribble MILITARY ANALYST AVW TECHNOLOGIES

Phone: 757-361-9587 E-mail: <u>tribble@avwtech.com</u> 860 Greenbrier Circle, Suite 305 Chesapeake, VA 23320 http://www.avwtech.com





### **Agenda**

- Introduction
  - Acquisition humor
  - The Integrated T&E Challenge
- Intro to Design of Experiments
- SGR Assessment Methodology
  - Overview of SGR Assessment to date
  - SGR Assessment objectives, MOEs, factors
  - SGR Testbed Assessment Design Factors / Run Matrix
  - SGR Live Testing Validation
- Benefits of DOE over single scenario based analysis
- Conclusion / Q&A

NOTE: My remarks are intended to spur thought on improving how we as testers can do business better to support the warfighter. While I hope this aligns well with DoD and Services T&E initiatives, I am not representing any government agencies' official position.



### Acquisition 101?



#### How do we avoid this?





## Intro to DOE



### **Background of DOE**

DOE originated in the field of agricultural studies in the 1930s by R.



- Fisher, building on W.T. Gossett's work at Guinness Brewery—Brilliant!
- Used throughout industry in industrial experiments, process improvement, statistical process control
- USAF has significant experience in use of DOE across numerous programs; Navy is beginning to implement
- DOE methodology is used to interrogate a process, improve knowledge of how the process works, and identify factors and interactions affecting variability of performance outcomes.



### **DOE Process Goal / Benefits**

Compared to other systematic methods DOE designs:

- Yield better process understanding
- Can be planned and analyzed faster



- Cheaper using between 20-80% of usual runs/tests/resources
- Better exploration across range of performance—depth and breadth of testing
- Challenge assumptions and demonstrate real performance
- Better way to design and test complex systems



### DOE Process Outline <u>4 Basic Steps</u>

#### Project description and decomposition

- Problem statement and objective of experiment (test)
- Response variables, and potential causal variables Ishikawa fish bone.

#### Plan test matrix

- Determine constraints, prioritize factors, and select statistical design (2<sup>K</sup> vs. 3<sup>K</sup> vs. mixed, Taguchi vs. classical arrays, full vs. fractional, non-linear effects?, replications?, blocking?)
- Write the test plan with sample matrices, profiles, and sample output; run sample analysis.
- Produce observations –random run order & blocked against unknown effects
  - Block runs to guard against uncontrollable unknown effects as needed.

#### Ponder the results

- Analyze and project data; draw conclusions, redesign test as necessary and assess results.
- Perform "salvo testing" (test-analyze-test); screen large # of factors then model





# SGR Assessment Methodology



### <u>SGR Assessment</u> <u>Requirements</u>

#### • SGR Key Performance Parameter

	THRESHOLD	OBJECTIVE		
Sustained SGR	Average of 160 operational combat equivalent aircraft sorties in 12 hours of launching per day over 30 days (26 Flying and 4 Non-Flying Days as specified in the Design Reference Mission (DRM) – total cycle of 4160.	Average of 220 operational combat equivalent aircraft sorties with 12 hours of launching per day sustained over 30 days (26 Flying and 4 Non-Flying Days as specified in the DRM) – total cycle of 5720.		
Surge SGR (requires crew augment)	Average of 270 operational combat equivalent aircraft sorties generated during each successive 24-hour period over 4 continuous days.	Surge: average of 310 operational combat equivalent aircraft sorties generated during each successive 24- hour period over 4 continuous days.		

• Other Measures of Performance: cycle times, task timing, launch and recovery cycles, resource usage, crew fatigue levels, fuel states/rates, etc.



### SGR Assessment Testbed

 M&S testbed captures times and actions associated with preparing, launching, and recovering sorties per the DRM



- M&S matured and validated over time prior to runs for score
- Live test used for validation once ship is delivered and aviation certified





#### SGR is a function of

- Launch Cycle/Interval Timing
- Recovery Times/Intervals
- Mission Planning Timing
- Aircraft Recovery Time Which Encompasses:
  - Fueling Time
  - Ordnance Handling Times
  - Aircraft Movement/Spotting Times On The Flight Deck
  - Aircraft Movement/Spotting Times In The Hangar Bay
  - Aircraft Availability

# TECHNOLOGIES

### SGR Assessment Analysis

### **Objectives**

- Determine average SGR over DRM to meet KPP requirement
- Determine active factors influencing the variability & overall outcome
  - Measure % sorties completion rather than binomial pass/fail
  - Each day in the DRM treated as a single design point due to interdependencies of events within that day
- Provide the fleet with an analytical model showing probability of meeting a given airplan based on its size, mission composition, environment, and any other active factors

% Airplan \_ Sorties \_ Completed =  $\frac{Daily \_ sorties \_ completed \_ succesfull y}{Airplan \_ sorties} x100\%$ 

- Allows equal comparison of the 4 T/O surge/sustained requirements across all factors
- Continuous dependent variable provides more statistical power than pass/fail
- Supports more robust assessment of capes and lims



#### **SGR Factor Selection**

#### Experimental control factors:

- Environmental
  - Sea/Winds: state 1 vs. 3



- Visibility/Sky Cover: Clear Skies (Case I) or Cloudy/Night (Case III)
- Time of day: midday or midnight (for 12 hour ops, N/A for 24 hour ops)
- Systems:
  - Availability: 100% & actual (for CVN-21 systems and aircraft)—allows for analysis of impact of equipment failures
- Mission
  - Sortie Size: Threshold & Objective levels from the DRM
  - Sustained and Surge Mission (12 vs. 24 hr ops (with augmented crew))
  - Operation day: early and late in ship on-station operational period; expect to interact with availability for system failures and also translates to possible crew fatigue
  - Airplan mission mix: early/late DRM days representing different ordnance mix;
  - Mission mix and operation day



### SGR Factor Selection (cont')

#### Controllable Factors held constant:

- Underway Replenishment
  - Not a factor of SGR but presumed to occur on assigned days or fuel and ordnance will not be available for the planned flight days)
- Aircrew augmentation
  - Confounded with mission type assumed normal crew for sustained operations and augmented crew for surge missions

#### Measurable Noise Factors

- Other environmental factors not controlled (if in test / model)
  - Temperature extremes
- Specific metrics in the subordinate models driven by the main inputs, such as:
  - Crew fatigue (driven by the mission day)
  - Resource availability
  - Number of aircraft available
  - Weapon skids available
  - Timing for critical tasks, etc.





#### SGR Factor Selection (cont')

- Design factors:
  - Factors with highest expected influence listed first
    - Important when setting up fractional factorial matrices—usually easier to resolve factors and interactions
  - Setup for M&S only; cannot test all of these in live testing
  - Requires M&S improvements
  - Need buy-in for "excursions" above threshold
    - High levels force the "system" towards a higher failure rate to see more variation in response

Sett Fact	ing tor	(Low) -1	(Center Point) 0	(High) +1	
Α	Surge/ Sustained Operations	Sustaine d (12 Hr ops)	N/A	Surge (24 Hr ops w/augment)	
В	Sortie Size (T/O)	Thres- hold	Halfway btwn	Objective	
С	operational day	Early (1/4 or 5/30)	Mid (2/4 or 15/30)	Late (4/4 or 26/30)	
D	Availability	100%	Halfway btwn	actual/ spec	
E	Visibility/ Cloud Cover:	Clear/ Case I	Partly Cloudy/ Case II?	Cloudy/ Case III	
F	Seakeeping motion effects	5 kts/SS1	12 kts/SS2	20 kts/SS 3	
G	Time of day	Day	Dusk?	Night	
Η	Mission Day	Early	Mid	late	



### <u>SGR Testbed Run</u> Assessment Design

- Full factorial requires 2<sup>8</sup> or 256 runs
  - Unnecessary since many effects are inactive
- Resulting test matrix is a resolution IV 2<sup>8-4</sup> fractional factorial of 16 runs + 8 additional runs for central composite design
  - Some interactions are confounded but can be resolved
- Model DRM days per the assigned settings and evaluate SGR Compl %
- "salvo test":
  - -Runs 1-8, then analyze for effects
  - -Runs 9-16, then reanalyze for effects
  - Perform center points to check for linearity
  - If necessary, run CCD (face points) for non-linear effects

Run		Blk	Α	В	С	D	E =	F=	G=	H=
1	Factorial	1	-1	_1	_1	_1			_1	
י ר	Factorial	1	-1	-1	-1	-1	-1	-1	-1	-1
2	Factorial	1	-1	-1	-1	+ I - 4		<b>T</b>	<b>T</b>	-1
3 1	Factorial	1	-1	-1	+1	-1	-1	+1	+1	+1
4	Factorial	1	-1	-1	+1	+1	+1	-1	-1	+1
5		1	-1	+1	-1	-1	+1	-1	+1	+1
6	Factorial	1	-1	+1	-1	+1	-1	+1	-1	+1
/	Factorial	1	-1	+1	+1	-1	+1	+1	-1	-1
8	Factorial	1	-1	+1	+1	+1	-1	-1	+1	-1
9	Factorial	2	+1	-1	-1	-1	+1	+1	-1	+1
10	Factorial	2	+1	-1	-1	+1	-1	-1	+1	+1
11	Factorial	2	+1	-1	+1	-1	+1	-1	+1	-1
12	Factorial	2	+1	-1	+1	+1	-1	+1	-1	-1
13	Factorial	2	+1	+1	-1	-1	-1	+1	+1	-1
14	Factorial	2	+1	+1	-1	+1	+1	-1	-1	-1
15	Factorial	2	+1	+1	+1	-1	-1	-1	-1	+1
16	Factorial	2	+1	+1	+1	+1	+1	+1	+1	+1
17	Center rep 1	3	-1	0	0	0	0	0	0	0
18	Center rep 2	3	-1	0	0	0	0	0	0	0
19	cd face point -b	4	-1	-1	0	0	0	0	0	0
20	cd face point +b	4	-1	+1	0	0	0	0	0	0
21	bd face point -c	4	-1	0	-1	0	0	0	0	0
22	bd face point +c	4	-1	0	+1	0	0	0	0	0
23	bc face point -d	4	-1	0	0	-1	0	0	0	0
24	bc face point +d	4	-1	0	0	+1	0	0	0	0



#### SGR Live Testing Validation Test Design

- Live test conditions and cost (potentially \$100M?) limit amount of live test and the conditions
- Focus on validating specific test points of interest and confirm within the M&S runs for score

Factor		-1	0 +1		Rationale	
Α	Surge/ Sust. Ops	Sustained	N/A	Surge	Both operations can be run	
В	Sortie Size (T/O)	Threshold	(T+ O)/ 2	Objective	A mix of sortie sizes can be run	
С	Operational day	Early	Mid	Late	No means of imposing a late day due to cost	
D	CVN-21/A/C Ao	100%	Halfway	Actual	Actual equipment Ao	
Ε	Cloud Cover	Actual conditions?				
F	Sea-State	Actual conditions?				
G	Time of day	Actual conditions?				
Η	DRM Mission mix	Early	Mid	Late	Factor is probably inactive so randomly assign	





### SGR Live Testing Validation Test Design (cont')

#### • Final Test Matrix with settings:

Test Case	A: Ops Type	B: Sortie Level	Actual (# Sorties)	H: DRM Mission Day	Notes
1	Sustained	Threshold	160	5	Priority
2	Sustained	Objective	220	26	Priority
3	Surge	Threshold	270	26	Priority
4	Surge	Objective	310	5	Priority
5	Sustained	Halfway btwn	190	15	Additional run for midpoint
6	Surge	Halfway btwn	290	15	Additional run for midpoint
7	Sustained	Threshold	160	26	Additional run for alternate mission mix
8	Sustained	Objective	220	5	Additional run for alternate mission mix

- Recommend run during Joint Task Force Exercise to ensure combat ready crew & systems
- Some analysis of variance can be run directly but main objective is to compare day for day with M&S results (including V&V of lower level measures within the specific process models)
- Runs 1-4 are priority; select additional runs based on M&S results



#### <u>SGR Testbed Assessment</u> <u>Sample Data Analysis</u>

- Response surface plot across factors of interest showing response & interactions
- Table of plan vs. predicted actual SGR Completion Rate for factor settings of interest -- shows SGR completion % falling off as too many are sequenced



 demonstrates how analysis can describe ship caps & lims, not just a pass/fail grade for a KPP tested only to threshold





## **Benefits of DOE**



#### **CONCLUSION**

#### DOE methodology:

- -may significantly **reduce the required runs** for Testbed Assessment and live test validation while...
- -providing a <u>more robust process</u> for statistical analysis of variance to determine where the ship design can and cannot support a given air-plan under the other conditions
- -supports robust & efficient integration of M&S development, testing, VV&A, & evaluation



#### • <u>DOE is:</u>

- -a smarter way of doing testing
- -can provides superior knowledge to the systems engineers
- -something all testers & systems engineers should become familiar with!
- **QUESTIONS**?