



Air Force Institute of Technology



Architecture-Based Concept Evaluation in Support of JCIDS

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Architecture Based Concept Evaluation

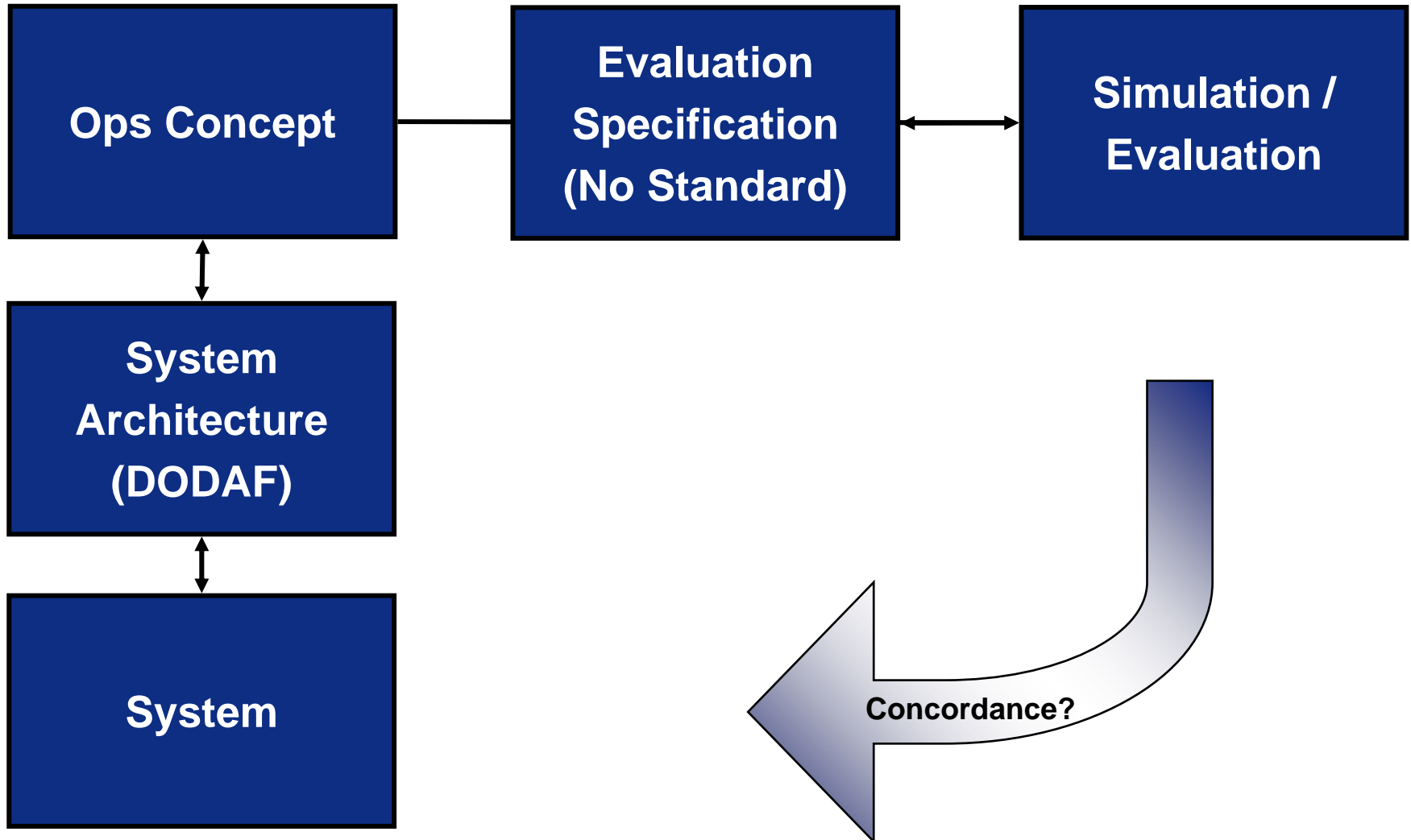
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Major Adrian Schuettke, Major Mark Slocum**



Architecture versus M&S?

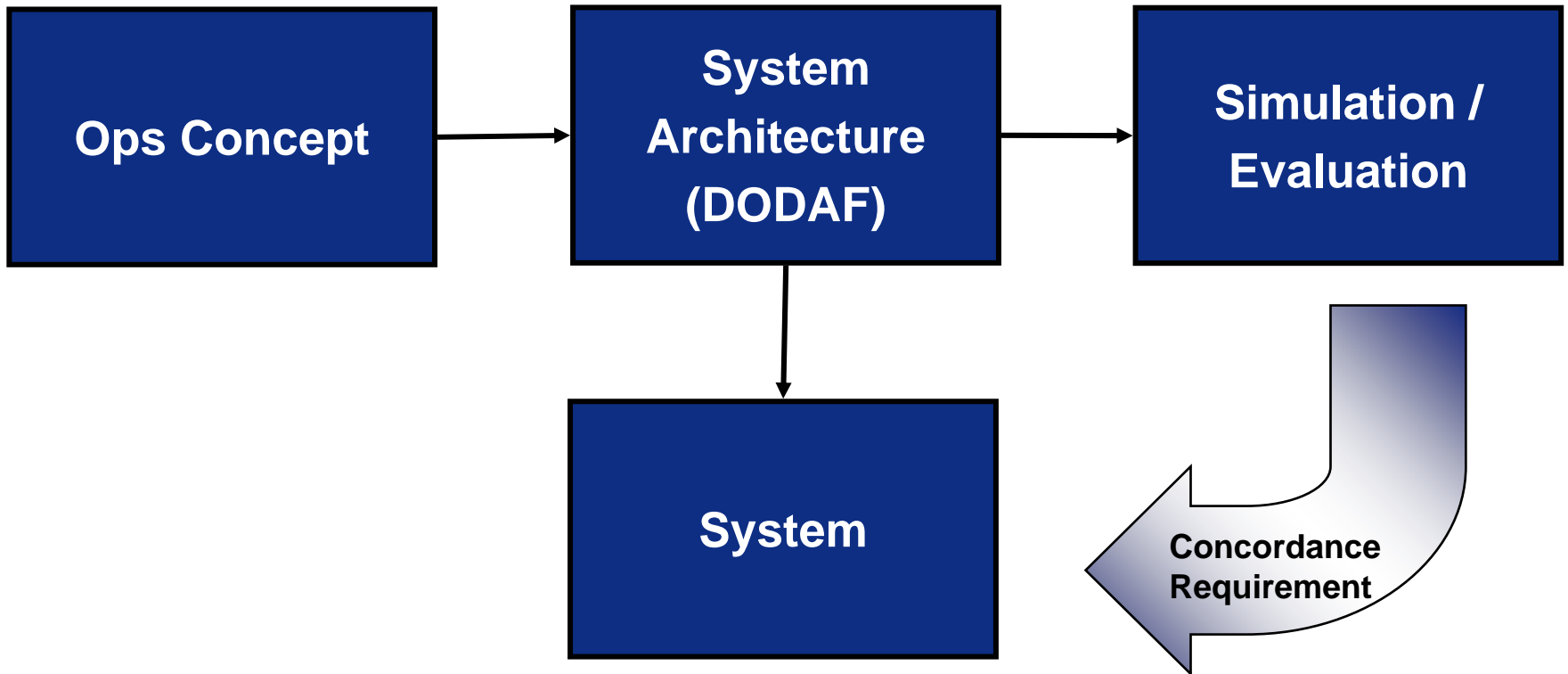
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Bridge the Gap *Architecture and M&S*





Introduction

Research Objectives / Implications

Demonstrate an improved process of using architectures to evaluate/refine a proposed system concept

Application:

Weapon Borne Battle Damage Assessment (WBBDA) **System Concept (2015-2025 time frame)**

- **Develop DODAF system architectures (both “as-is” and “to-be”)**
 - **Key Products: OV-1, OV-2 (nodes), OV-5 (activities), OV-6a (rules), OV-6b (state transition diagram, or discrete event sim), OV-7 (data)**
- **Develop evaluation models directly from the system architectures**
- **Analyze results to identify key design parameters that can translate to system requirements and Key Performance Parameters in the JCIDS**



- **Develop Architecture based on joint ops concept**
 - DoDAF architecture views
 - Compare AS-IS and TO-BE architectures

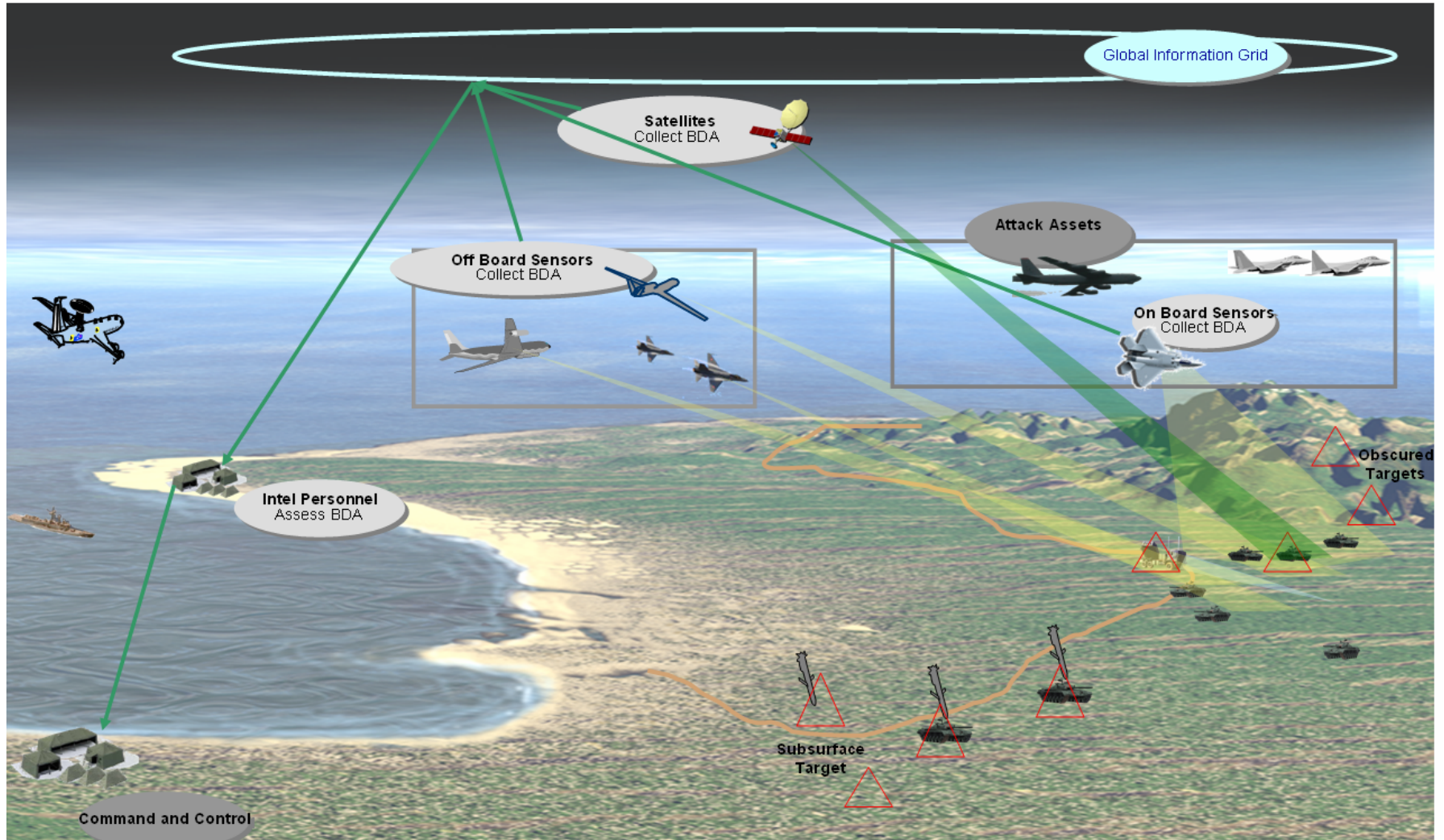
- **Develop and use simulations based on architecture**
 - Analytical Model – Excel, with Decision Analysis add-in
 - Discrete Event Simulation– Rockwell Arena

- **Evaluate the system concept based on the results**



Current BDA Ops Concept OV-1

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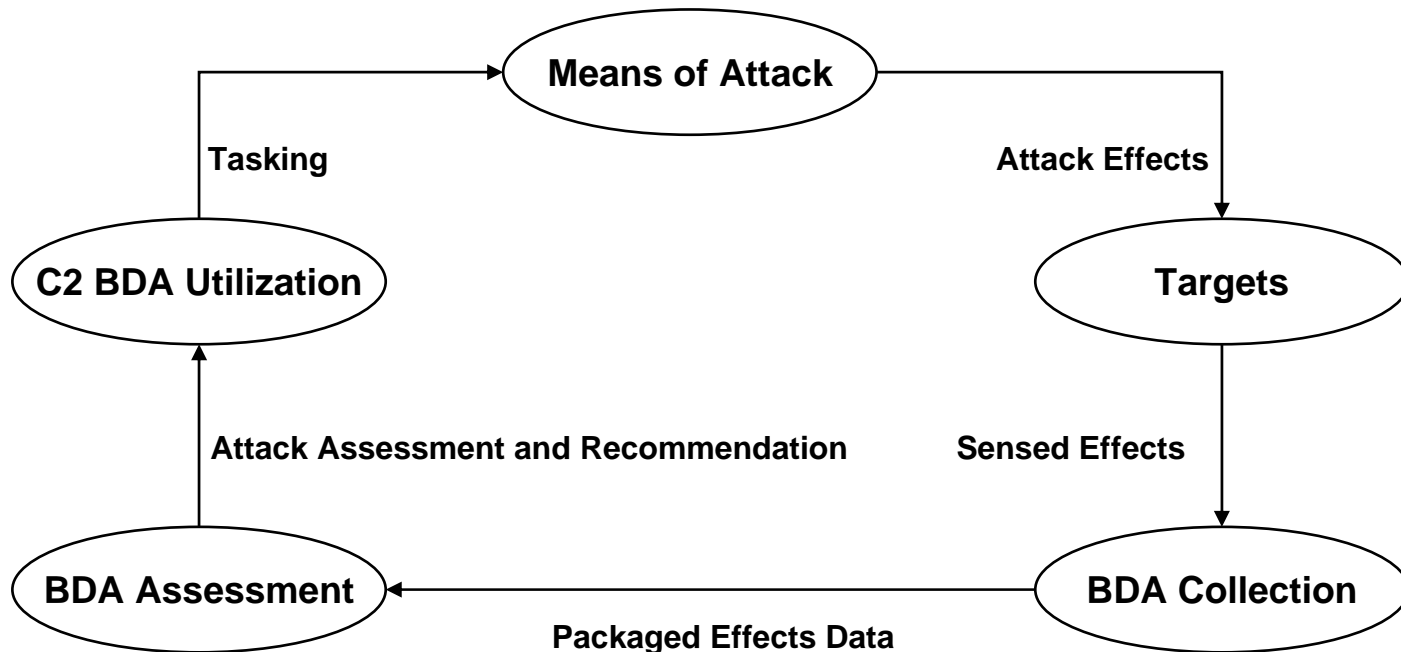




Architecture

AS-IS OV-2 Operational Node Connectivity

The BDA Cycle

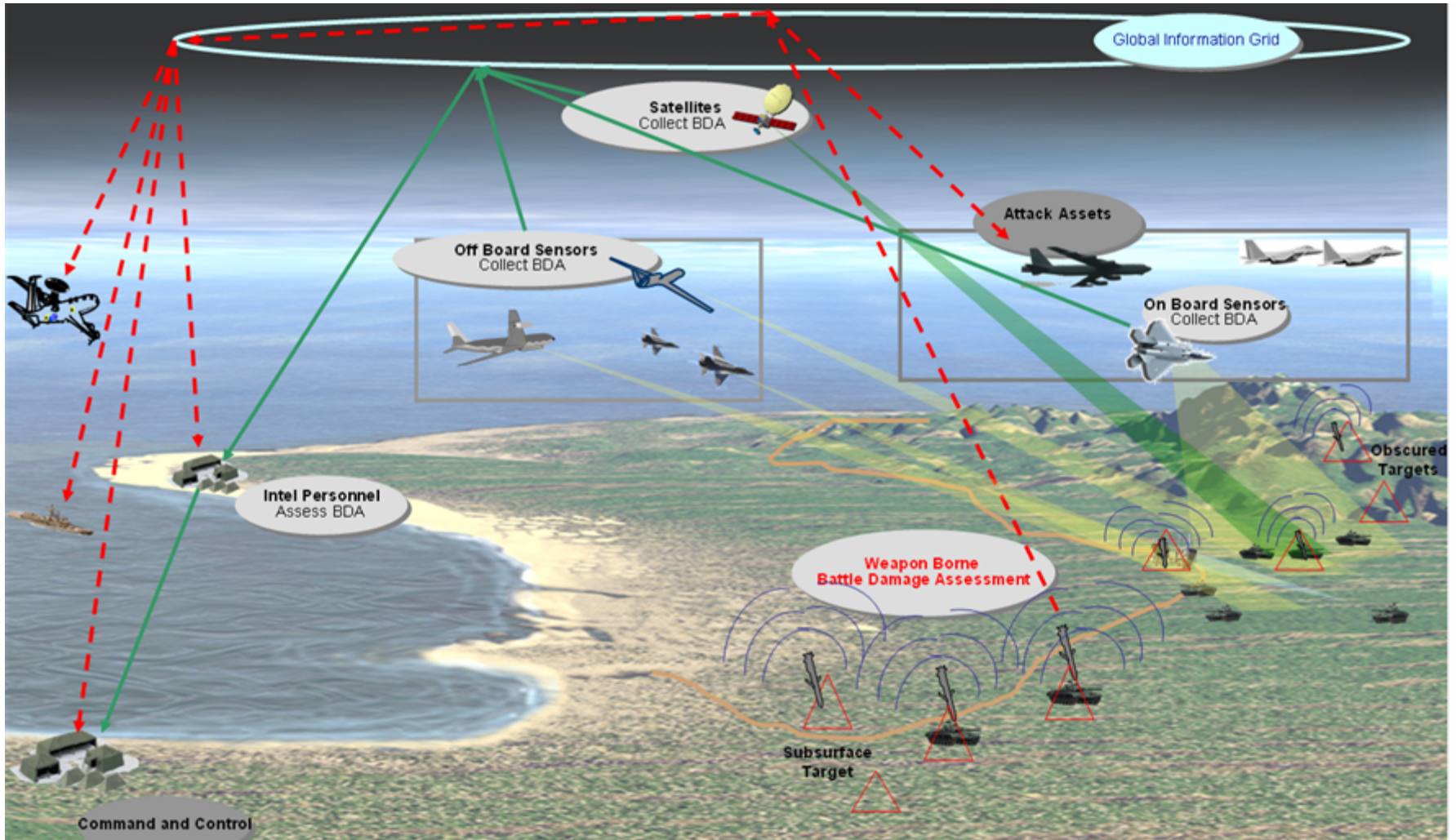




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So what is *WBBDA*?

"To-Be" OV-1

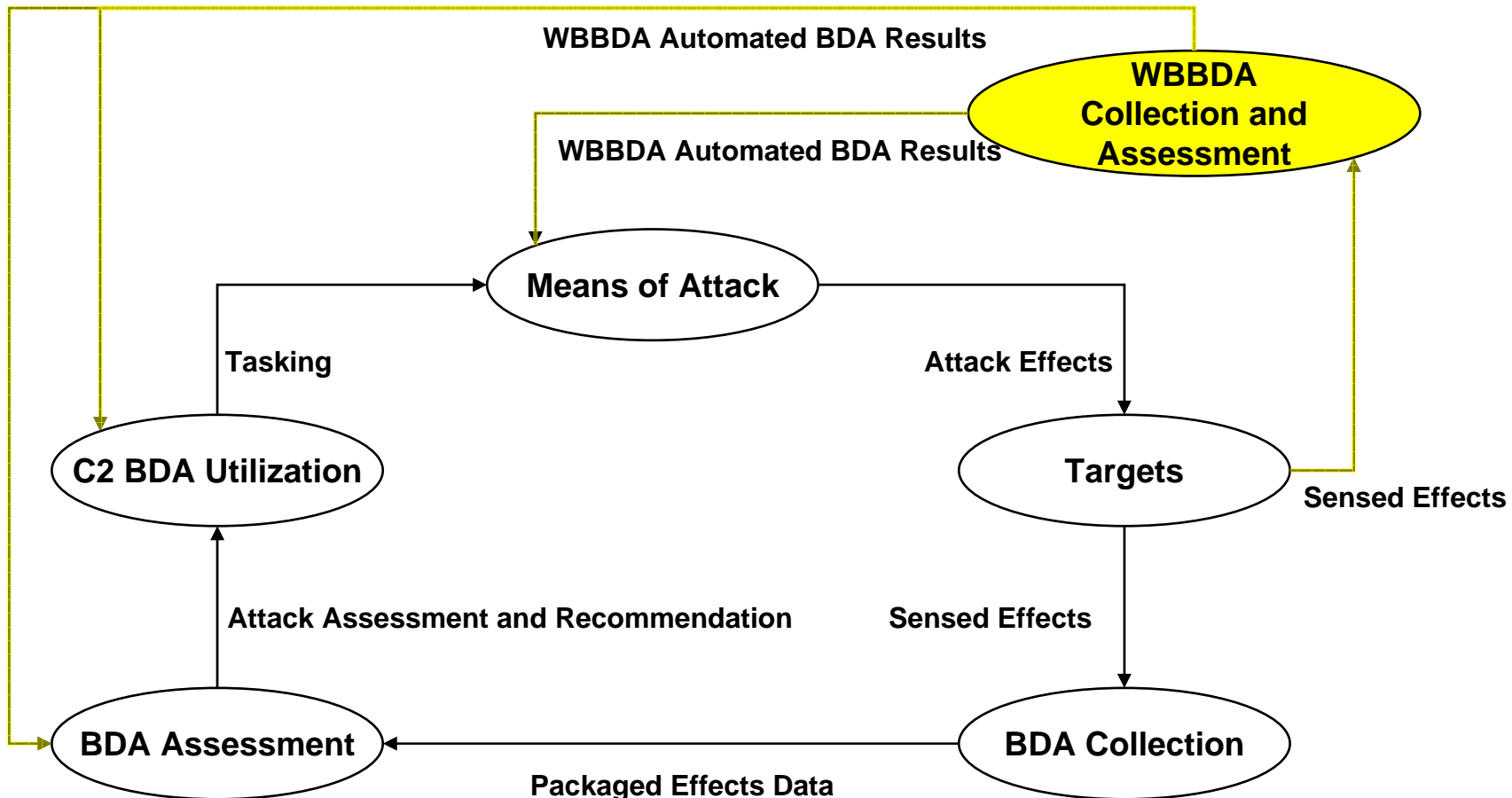




Architecture

TO-BE OV-2 Operational Nodes Diagram

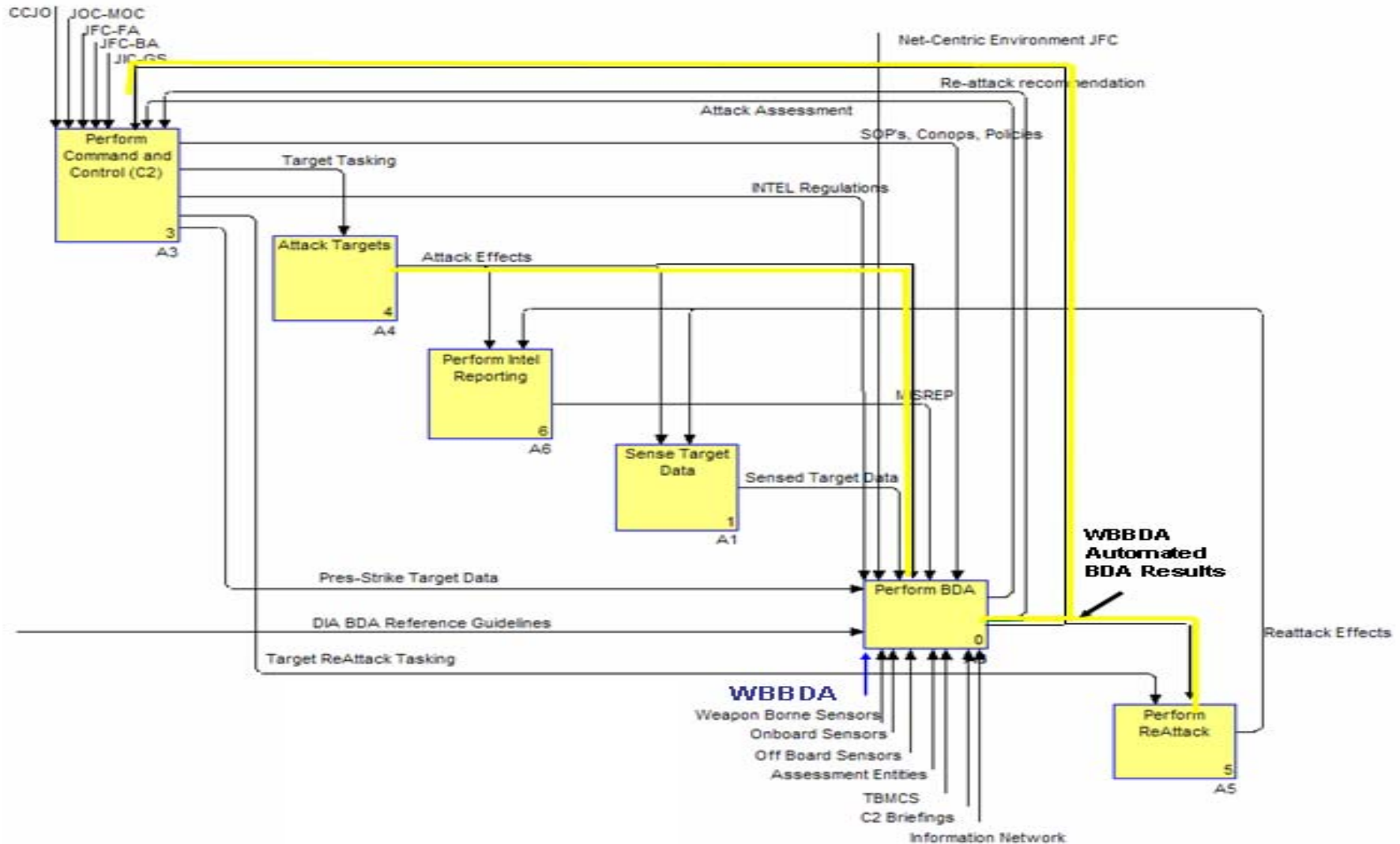
The WBBDA enabled BDA Cycle





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OV-5 Activity Diagram





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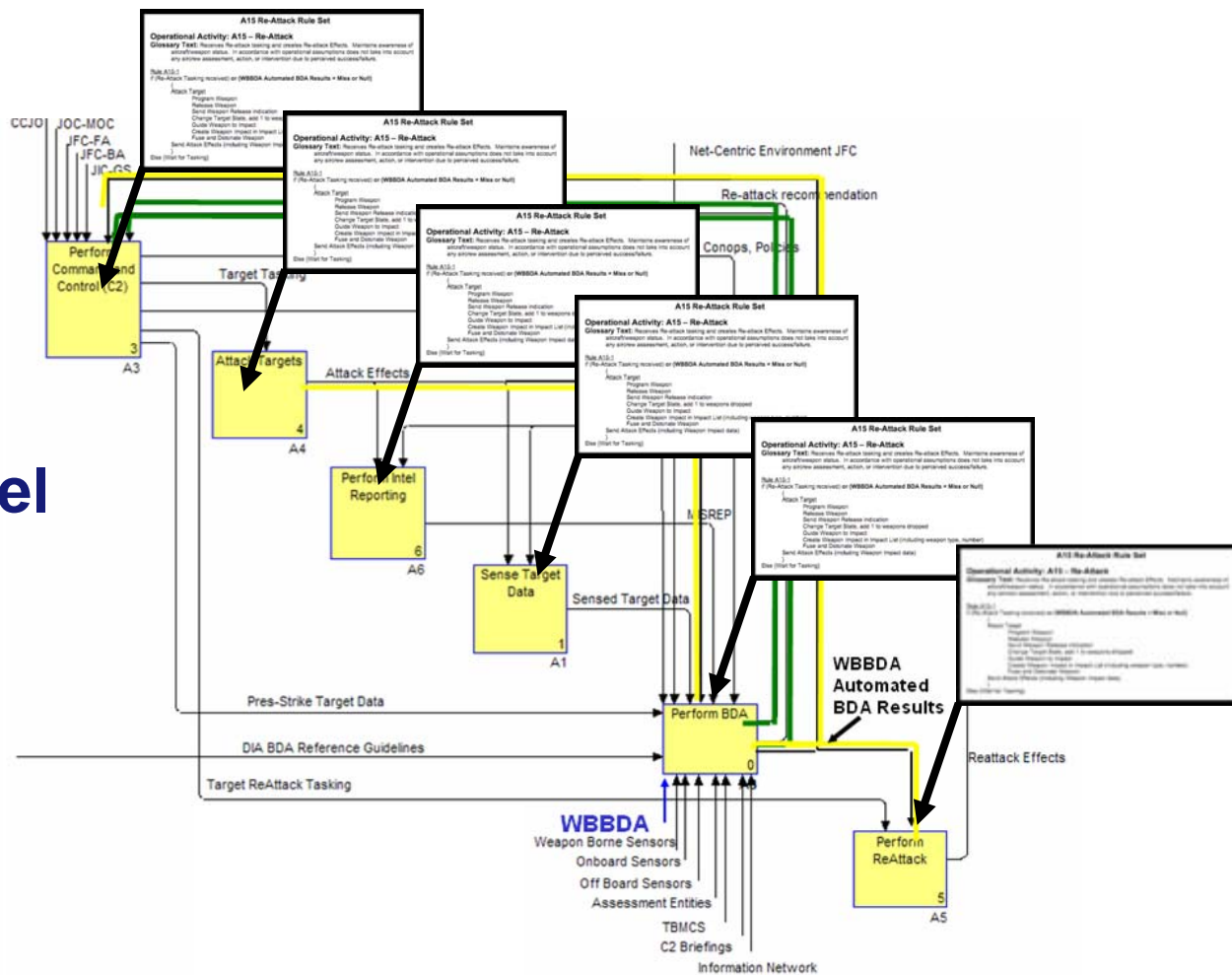
Architecture OV-6a Rules Model

At ESD Level...

Major
Combat
Operations

...and System Level

Perform
BDA





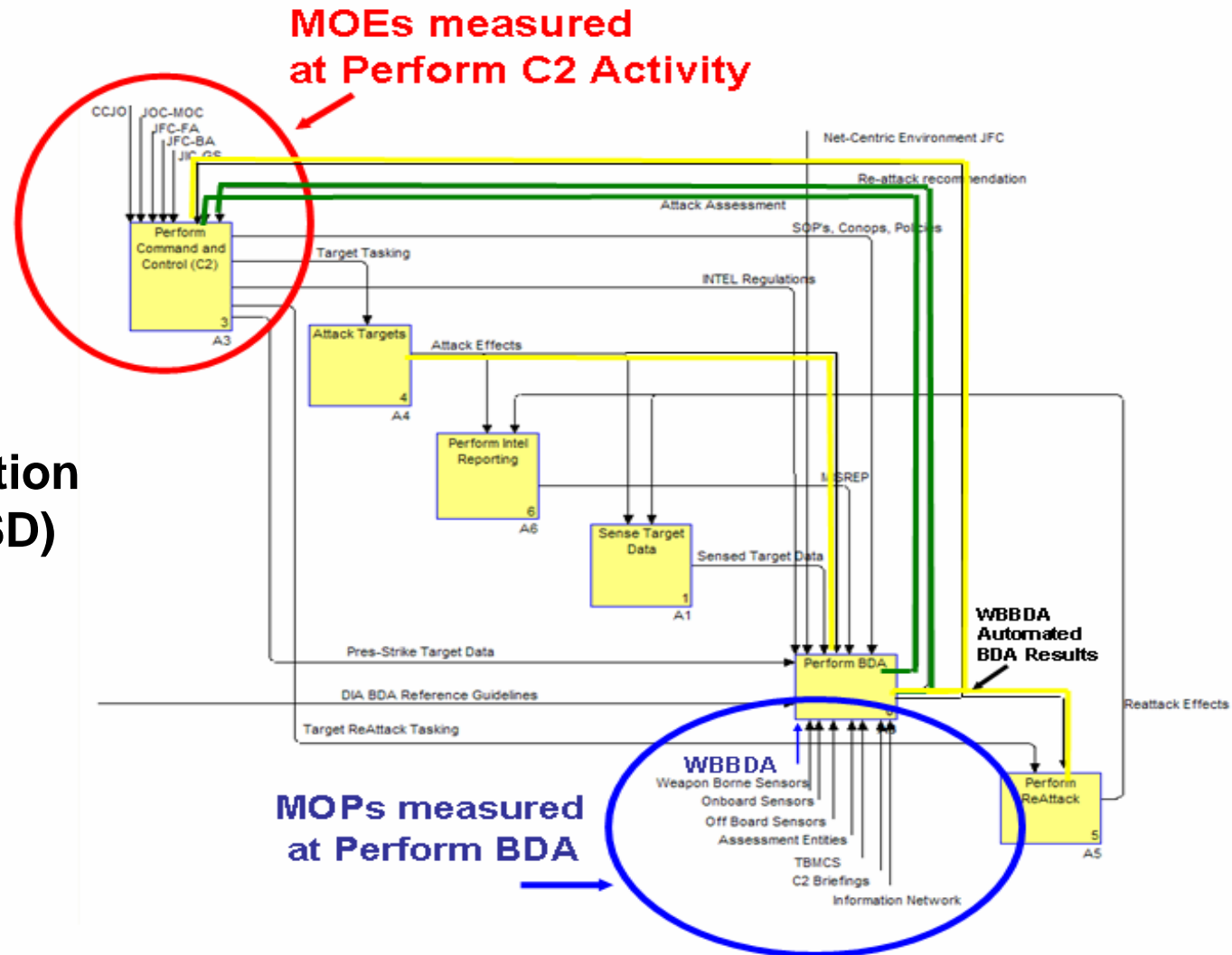
■ MOEs Established in ICD

Measure of Effectiveness	Numerator	Denominator
1. AOR Coverage (AORC) – % of targets that receive BDA results	# targets BDA is collected on	# of targets attacked per package
2. Total Time-Obscured Target (TT-OT)–Looks at total time from the completion of the attack strike (on obscured targets) to the point when all BDA assessment and dissemination is complete.	time	n/a
3. Total Time– Subsurface Targets (TT-ST) Looks at total time from the completion of the attack strike (on subsurface targets) to the point when all BDA assessment and dissemination is complete.	time	n/a
4. Package Effectiveness (PE)	# targets killed	# of packages
5. Package Planning Effectiveness (PPE)	# targets attacked	# of packages
6. Attack Effectiveness (AE)	# targets killed	# targets attacked
7. Weapons per Target Kill (WPTK)	total # of weapons dropped	# targets killed



Architecture Method for Metrics

- Initial system views did not capture MOE's
- Built additional views at higher level of abstraction for visibility (ESD)
- Established Traceability





Single Package Model

Traceability to MOEs

- **Purpose: Construct analytical model based on architecture to evaluate the WBBDA system concept**

- **Model outputs values for the following MOEs:**
 - **Package Planning Effectiveness (PPE)**
= # of targets attacked
 - **Package Effectiveness PE**
= # of targets destroyed
 - **Attack Effectiveness AE**
= # targets destroyed / # targets attacked
 - **WPTK = # weapons used per target destroyed**



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Single Package Model

Key Terms

- **\underline{P}_k** – probability of kill (hit) based on all non-WBBDA factors (weapon performance, delivery system performance, etc.)
- **Accuracy** – probability WBBDA correctly determines a hit / miss
- **Reliability** – probability WBBDA correctly transmits and displays a hit / miss



Single Package Model Scenarios

■ AS-IS

- 2 bombs / target, simultaneous
- A/C RTB w/ 0 bombs

■ TO-BE: WBBDA

- 1 bomb / target, repeat until WBBDA “hit”
- A/C RTB w/ remaining bombs
- Same # of targets, less bombs

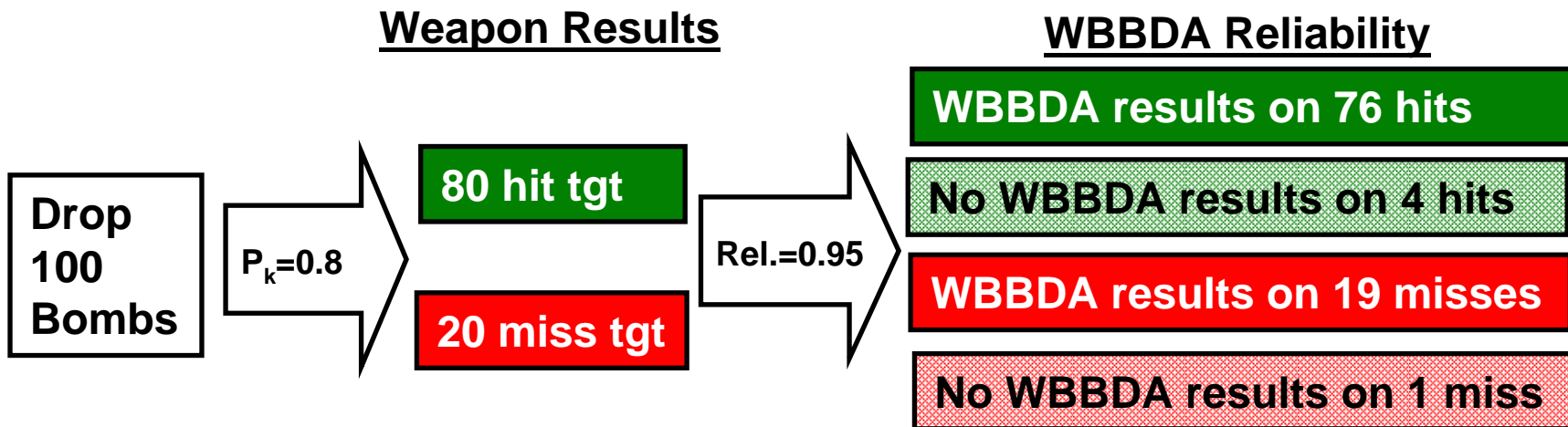
■ TO-BE: WBBDA + Doctrine (W+D)

- DOT_LPF doctrine change (WBBDA + drop remaining bombs on additional/secondary tgts)
- A/C RTB w/ no bombs
- More targets, same # of bombs



Single Package Model Example

- Drop 100 bombs on 100 targets
- Assume: $P_k = 0.80$, Reliability = 0.95, Accuracy = 0.90





Single Package Model Example (cont'd)

WBBDA Reliability

Acc.=0.9

WBBDA results on 76 hits

No WBBDA results on 4 hits

WBBDA results on 19 misses

No WBBDA results on 1 miss

WBBDA Accuracy

Correctly assess 68 hits as hits

Incorrectly assess 8 hits as misses

Correctly assess 17 misses as misses

Incorrectly assess 2 misses as hits

Dropped 100 bombs

Lack of WBBDA Results
(due to Reliability)

95 bombs →

← 5 bombs

No WBBDA results =
assumed miss on 5 tgts

WBBDA Results (Accuracy)

		State of Nature	
		Hit Tgt	Miss Tgt
WBBDA	Assess Hit	68	2
	Assess Miss	8	17



Single Package Model

Example - Targeting Implications

- Results of 1st attack--implications to further targeting ($P_k=.8$, Rel.=.95, Acc.=.9)

Drop 100 bombs

- WBBDA results on 95
- No WBBDA on 5

WBBDA Results

		State of Nature	
		Hit Tgt	Miss Tgt
WBBDA	Assess Hit	68	2
	Assess Miss	8	17

Type I Errors
Retire targets
(targets survive)

Retire targets
(tgts destroyed)

Reattack targets
(all missed)

Type II Errors
Reattack targets
(all hit)

Lack of WBBDA Results

No WBBDA results =
assumed miss on 5 tgts

Reattack targets
(80% already destroyed)



Single Package Model

Example – Overall Results

- Results after all reattacks (≤ 4 passes...100, 30, 5, 2)
 - Strike package departs with 100 WBBDA “hits”
 - Overall: **97 targets destroyed**, **3 missed (Type I Errors)**

		State of Nature	
		Hit Tgt	Miss Tgt
WBBDA	Assess Hit	97	3 Type I
	Assess Miss	0 Type II	0



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Single Package Model Actual Results w/ Inputs at Baseline

INPUTS: Components WBBDA Effectiveness (all baseline)		μ	σ							
Weapon Pk		0.80	0.051	normal distribution						
OUTPUTS		As-Is		WBBDA			WBBDA w/ doctrine change			
		μ	σ	μ	σ	% improve in μ	μ	σ	% improve in μ	
	Package	PPE (planned)	100	0.0	100	0.0	0.0%	145	0.0	45%
	Package	PE (destroyed)	95	2.1	98	1.0	2.4%	139	4.7	45%
	Attack Eff	AE (PE / PPE)	0.952	0.021	0.975	0.010	2.4%	0.956	0.032	0.3%
Weapons	WPTK	2.10	0.04	1.41	0.09	-33%	1.42	0.09	-33%	

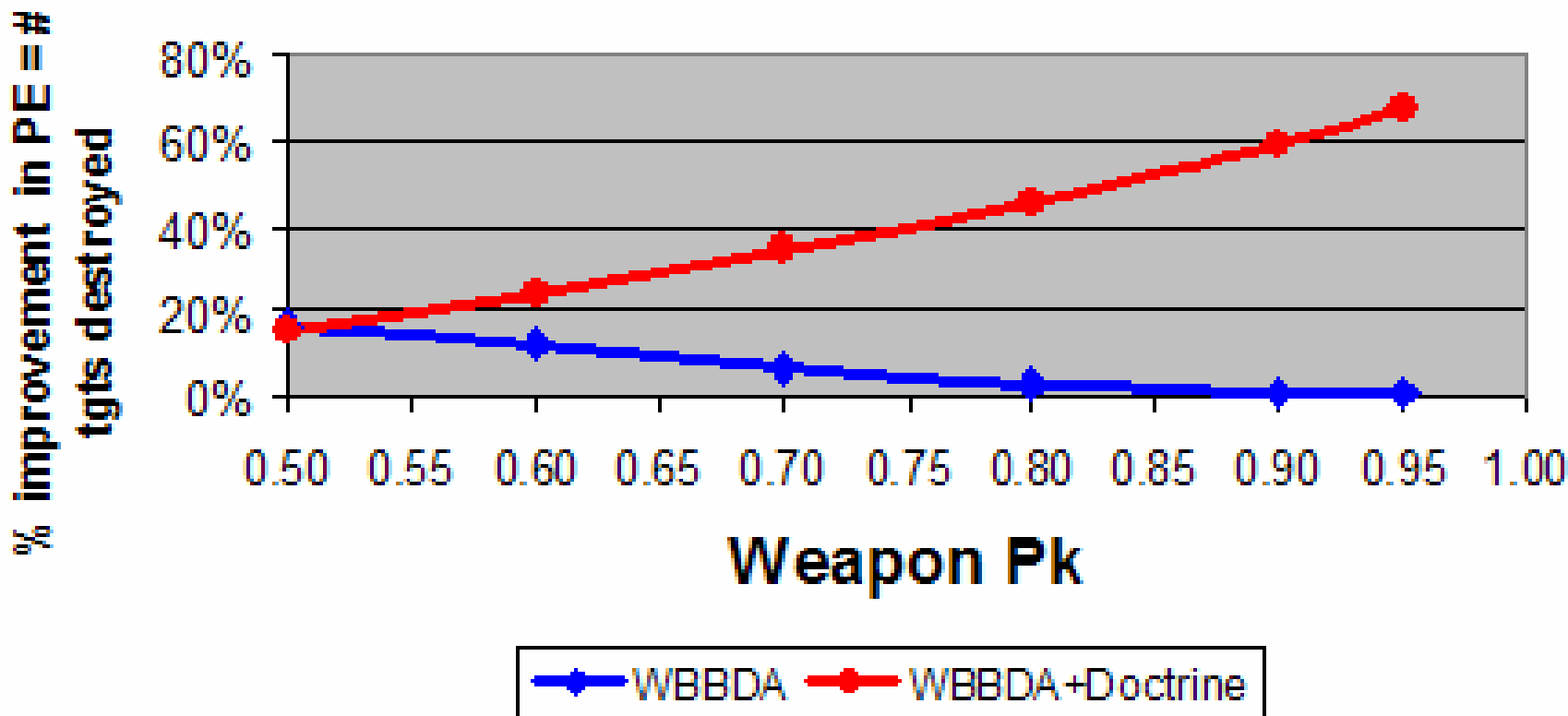
WBBDA
WBBDA + Doctrine

WBBDA capabilities improve on the AS-IS scenario



Single Package Model Sensitivity to Weapon Pk

PE Vs. Pk (% improvement relative to As-Is)



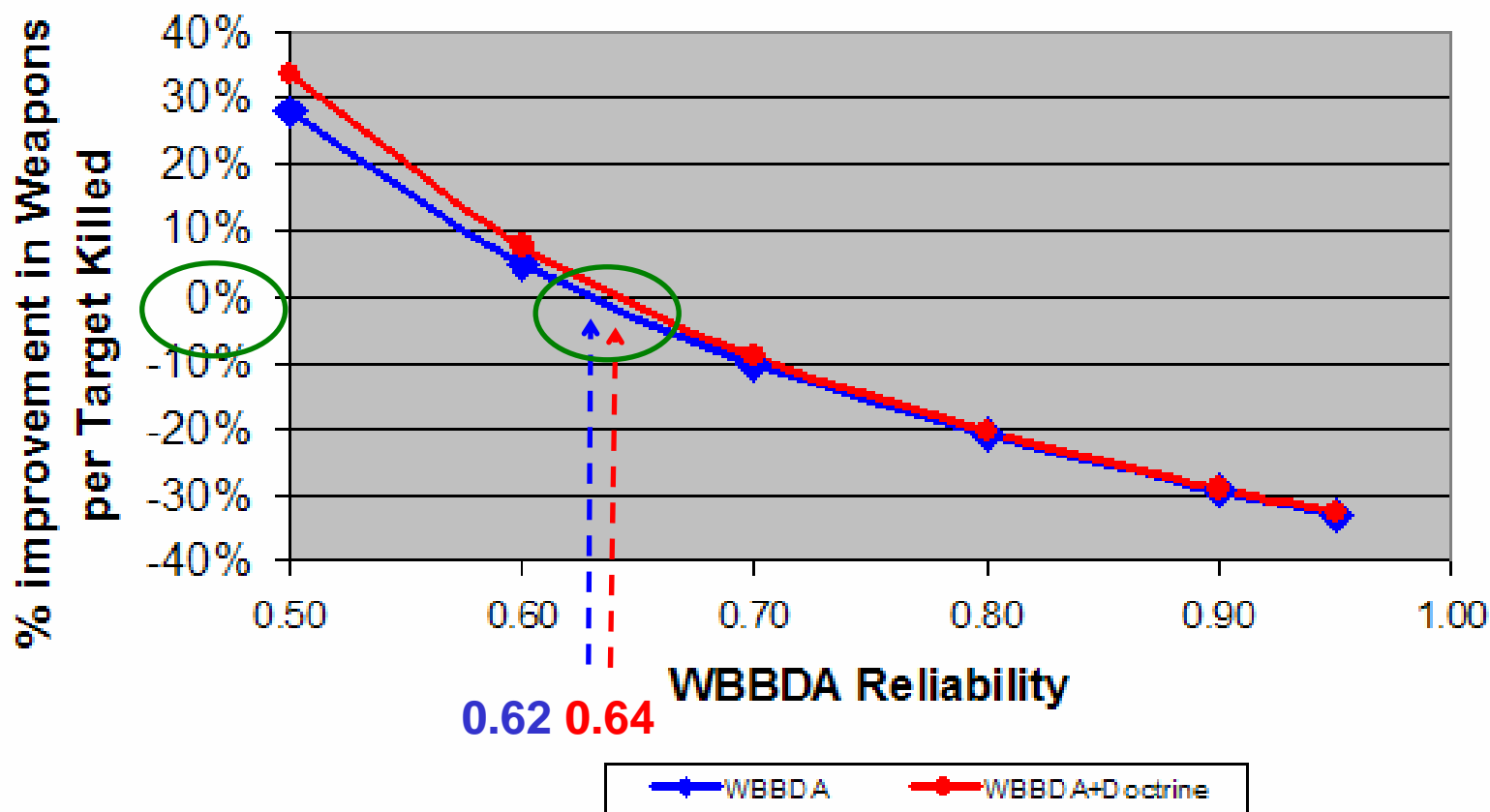
Strengthens argument to implement doctrine change



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Single Package Model Sensitivity to WBBDA Reliability

WPTK Vs. WBBDA Reliability (% improvement relative to As-Is)



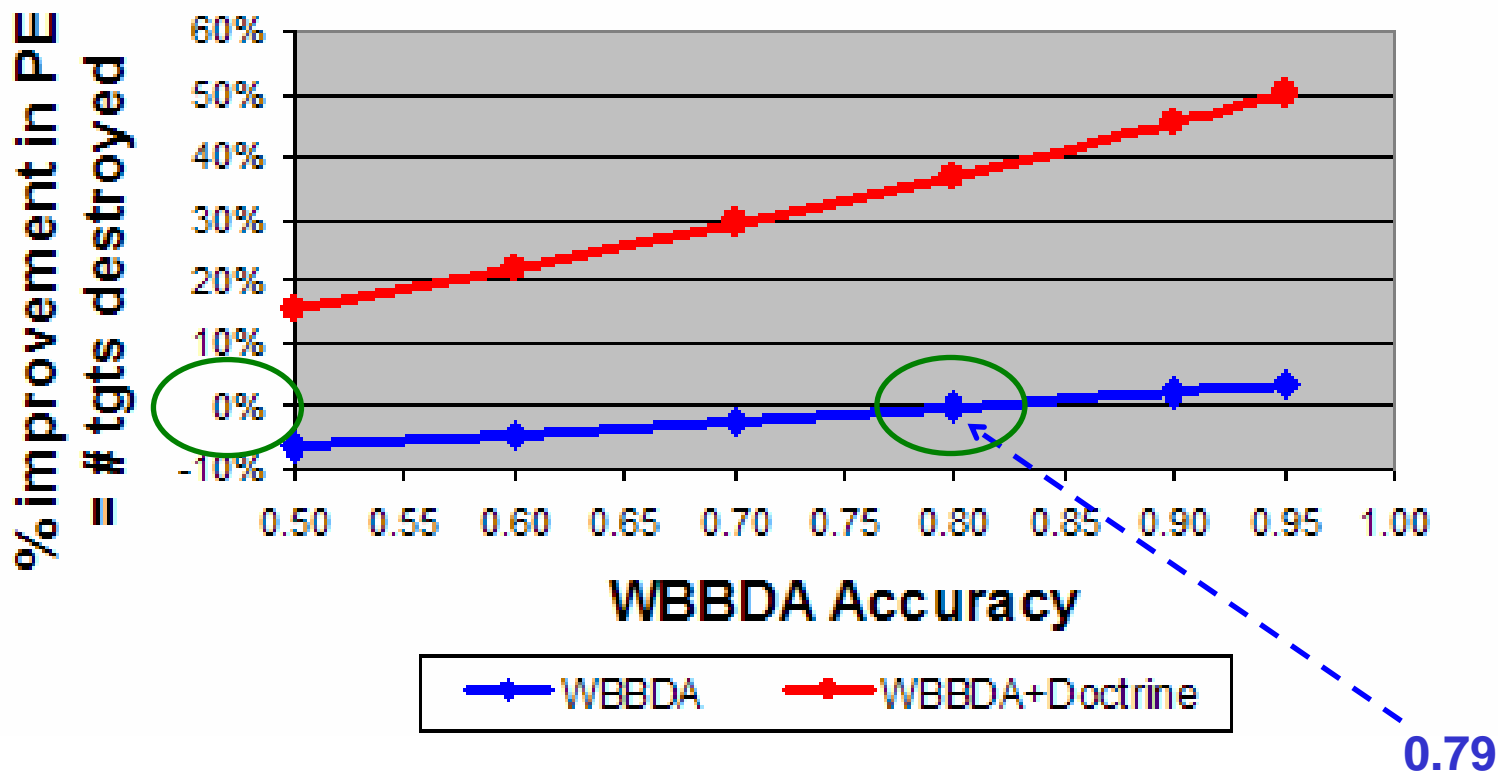
Supports establishment/study of a Reliability requirement



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Single Package Model Sensitivity to WBBDA Accuracy

PE Vs. WBBDA Accuracy (% improvement relative to As-Is)



Supports establishment/study of an Accuracy requirement



Single Package Model Aircraft Loadout Comparison

- Does WBBDA capability favor either scenario?
 - More weapons per jet of lower P_k (SDB scenario)
 - Fewer weapons per jet of higher P_k (JDAM scenario)

	2,000# JDAM			250# SDB			500# JDAM		
	As-Is	WBBDA	W + D	As-Is	WBBDA	W + D	As-Is	WBBDA	W + D
# Tgts Destroyed	78	1.3%	54%	70	8.6%	33%	78	1.3%	54%
# Bombs Dropped	160	-34%	0%	160	-19%	-1%	160	-34%	0%
#Sorties Flown	80	0.0%	0%	20	0.0%	0%	40	0.0%	0%
Optimum # of Sorties	80	-34%	0%	20	-15%	0%	40	-33%	0%
Tgts Dest. / Opt. Sortie	0.975	52.9%	54%	3.5	27.7%	33%	1.95	50.0%	54%

Analysis of model results forced reconsideration of MOEs, architecture, and model



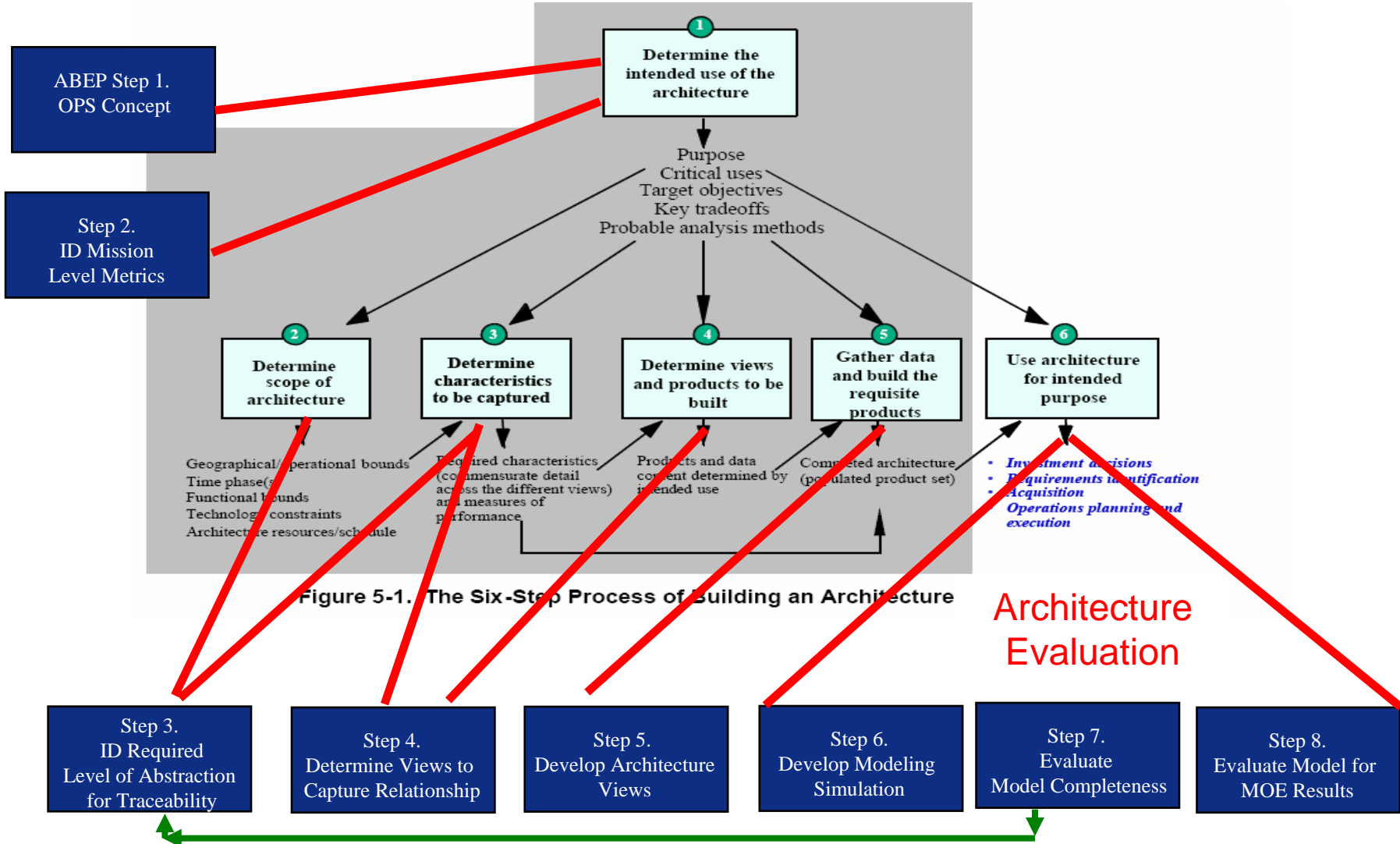
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Architecture Based Evaluation Process (ABEP)

- **STEP 1: Design Ops Concept (OV-1) of System to be Evaluated**
- **STEP 2: Identify MOE's Relevant to the Decision/Evaluation**
- **STEP 3: Identify Required Level of Abstraction for Architecture to Show Traceability to MOE's**
- **STEP 4: Identify Architecture Views Necessary to Capture Structure/Relationships. NOT VIEWS, BUT DATA**
- **STEP 5: Develop Architecture Views NOT VIEWS, BUT DATA**
- **STEP 6: Modeling/ Simulation consistent with Architecture**
- **STEP 7: Evaluate Model Completeness**
- **STEP 8: Evaluate MOE**



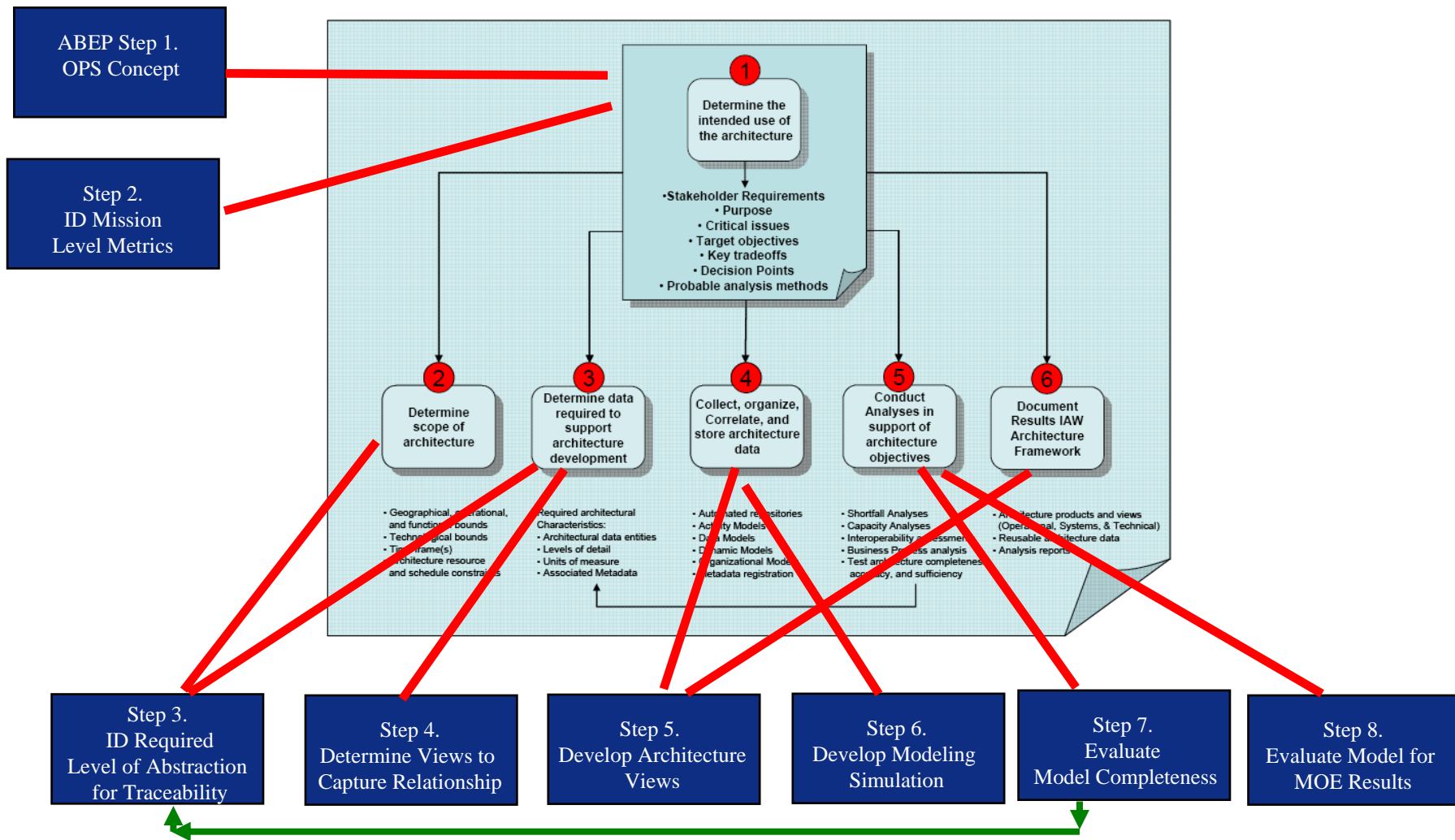
Conclusion ABEP vs DODAF





6 Step DoDAF v1.5

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- **WBBDA Specific**
 - **WBBDA + Doctrine Shift significantly increases MOE's**
 - **WBBDA Performance is sensitive to Accuracy, Reliability, & Pk**
- **Non-WBBDA Conclusions**
 - **Architecture can be used to effectively evaluate a system concept**
 - **Evaluate Gaps (FNA) and Evaluate Alternatives (FSA and AoA)**
 - **Identify Critical Requirements, KPP's**
 - **Provide Feedback for Architectural Changes & Emerging MOE's**
- **Process**
 - **Evaluation w/o Architecture = Inaccurate Evaluation, redundant effort, non-Concordance**
 - **Architecture w/o Evaluation = Static Architecture**

Architecture can be used effectively to perform concept definition and analysis in support of JCIDS