

For Inspiration and Recognition of Science and Technology

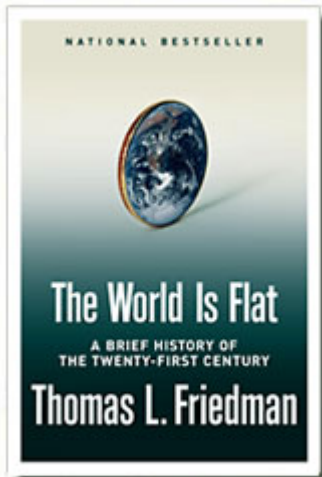
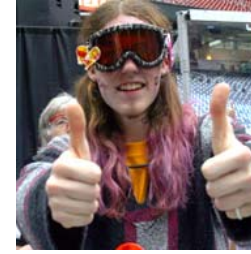
FIRST – Industry, Government and Education Coming Together Through Robotics

Cindy Randall
Director Research
FIRST
January 14, 2008



Rev. 6407

Vision



“The American education system... just is not stimulating enough young people to want to go into science, math, and engineering.” (page 270)

“...we have done a very poor job of conveying to kids the value of science and technology as a career choice...”

“...we should be embarking on an all-hands-on-deck, no-holds-barred, no-budget-too-large, crash program for science and engineering education immediately.” (page 275)



21st Century Workforce Specifications



Knowledge

Math

Sciences

Psychology

History

Global

Geography/Culture/Languages

Skills

Innovation

Teamwork/Collaboration

Problem-Solving

Oral/written communications

Leadership

Lifelong Learning



21st Century Workforce Specifications



Attitude

Old

Security

Steady Advancement

Single/Few Employers

Stability

New

Risk-taking

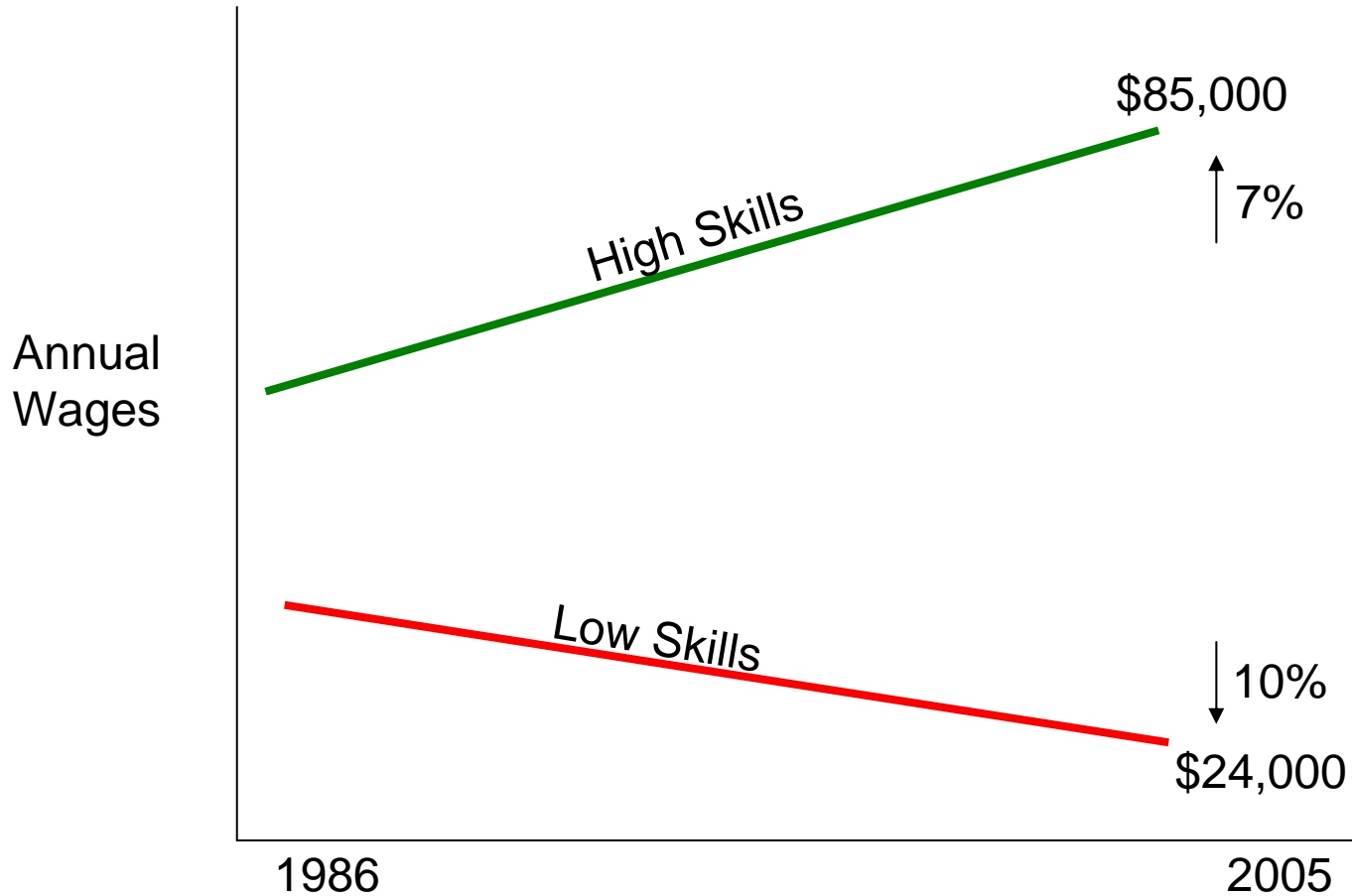
Entrepreneurial

Many Companies/Career

Flexibility



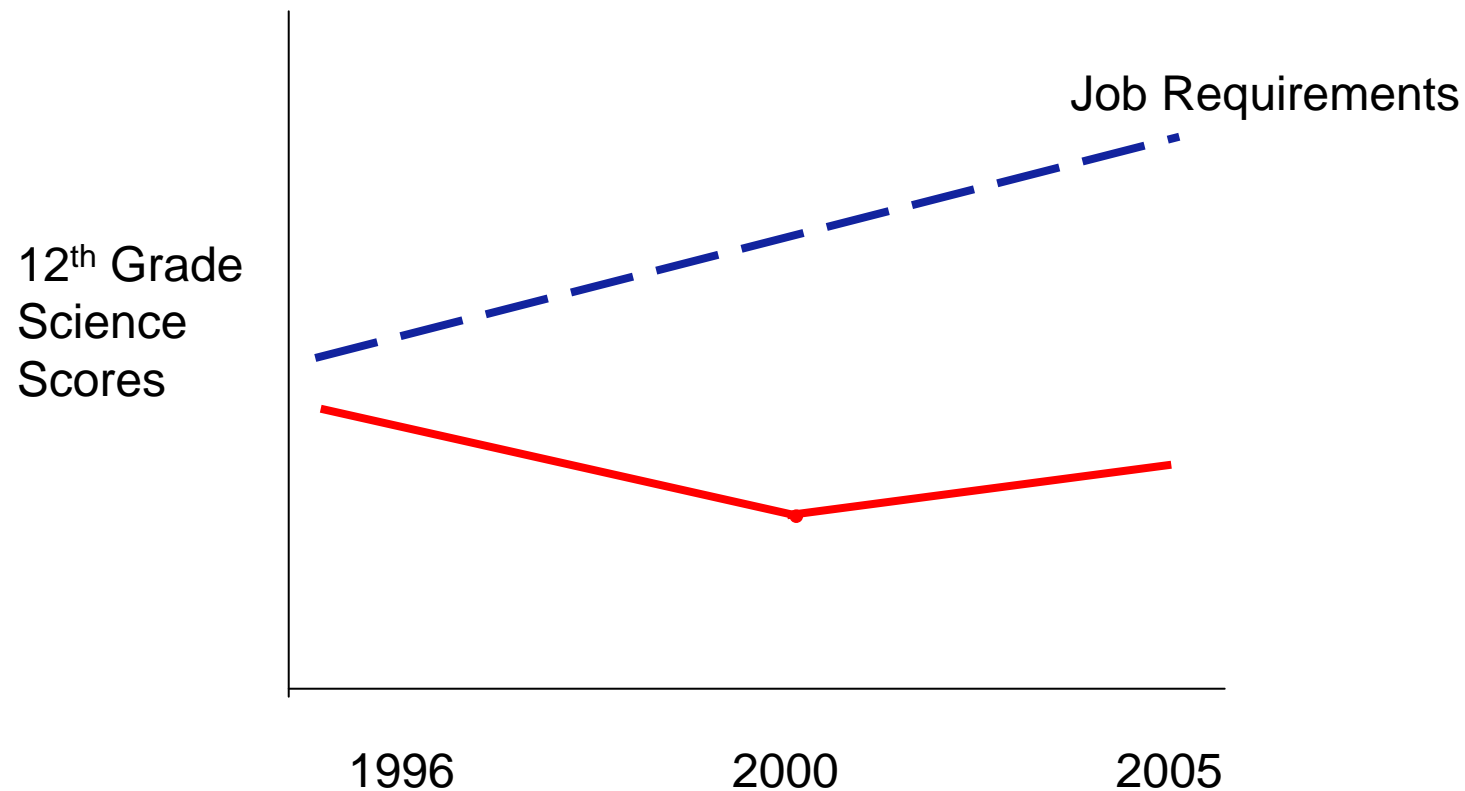
A Growing Income Gap



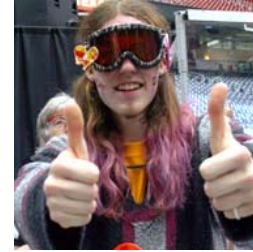
Council on Competitiveness



Prepared for Future?



Educational Initiatives



“Supply Side”

Standards

Testing

Curriculum

Teacher Quality

Merit Pay

Teacher Training

Vouchers

Charter Schools

STEM Academies

Length of School Day / Year

New School Designs



“Demand Creation”



Vision



“...to create a world where science and technology are celebrated...”

...where young people dream of becoming science and technology heroes...”

Dean Kamen
Founder



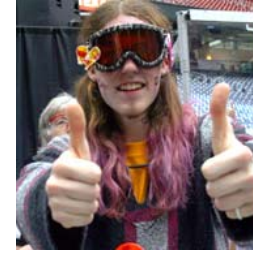
FIRST Overview



- 501 (c) (3) not-for-profit organization
- Headquarters in Manchester, NH
- Board Chairman John Abele, Founder Chairman of Boston Scientific
- \$25 million operating budget
- 2,000 corporate sponsors
- 60,000 volunteers
- Over 9 million in college scholarships



FIRST Program Continuum



“Sports Model”

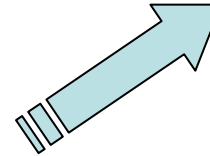
“T-Ball”

Jr. **FIRST LEGO League**



“Little League”

FIRST LEGO League



“Major League”

FIRST Robotics Competition



“Junior Varsity”

FIRST Tech Challenge

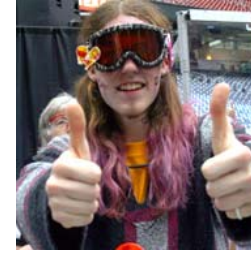


K 1 2 3 4 5 6 7 8 9 10 11 12

Grade Level



Organization & Programs

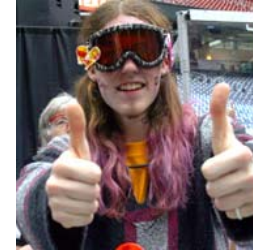


***FIRST* Robotics Competition: How It Works**

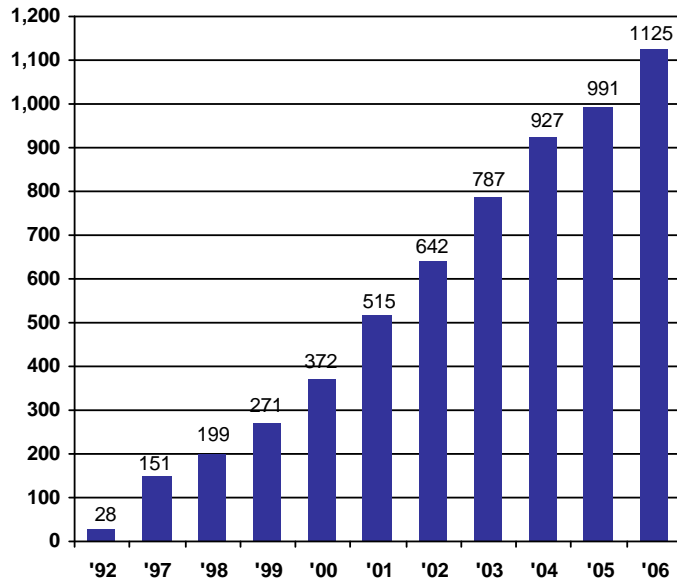
- Combines the excitement of sport with science and technology
- Creates a unique varsity sport for the mind
- High-school-aged young people discover the value of education and careers in science, technology, and engineering
- New game each year
- Common kit of parts
- 6-week build period



Organization & Programs

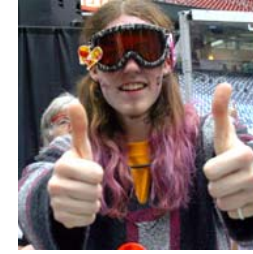


FIRST ROBOTICS COMPETITION
TEAM GROWTH



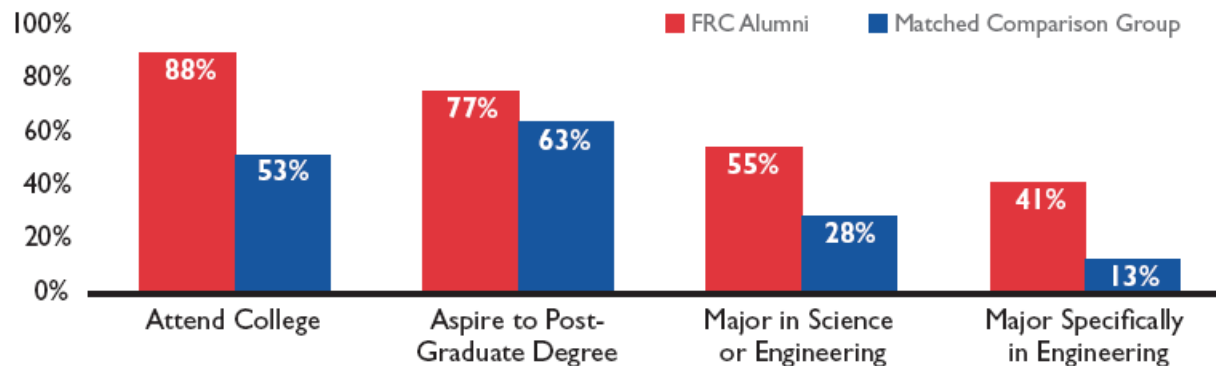
- Over 1500 teams
- 30,000 high-school-age students
- 41 regional competitions



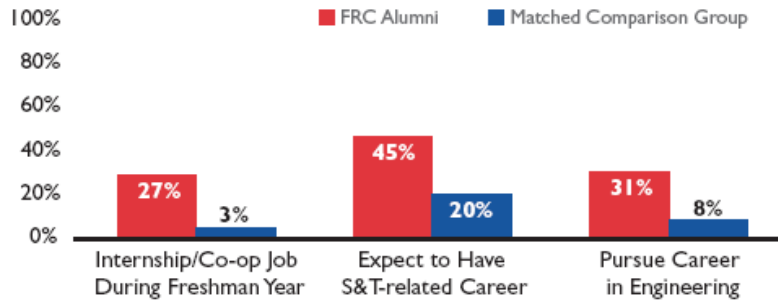
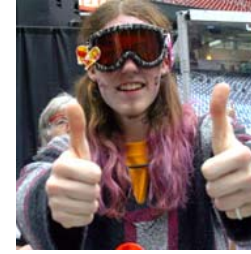


Education in Science & Technology

- *FIRST* Students vs. Comparison Group
- Seek Education in Science & Technology
 - Twice as likely to major in science or engineering
 - More than three times as likely to major specifically in engineering



Impact



Careers in Science & Technology

- *FIRST* Students vs. Comparison Group
- Earn Career Opportunities:
 - Almost ten times more likely to have internship
- Expect to Pursue Science & Technology Careers:
 - More than twice as likely to pursue S&T career
 - Nearly four times as likely to pursue career specifically in engineering



Organization & Programs



FIRST LEGO League: How It Works

Problem Solving and Creativity

- Present kids with a real-world problem
- Unleash thinking, energy, and fun
- 2007 Challenge: “Power Puzzle”

Teams of Kids and Mentors

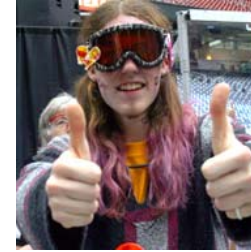
- Work as a team
- Learn with adults and mentors

Do It All In 8 Weeks

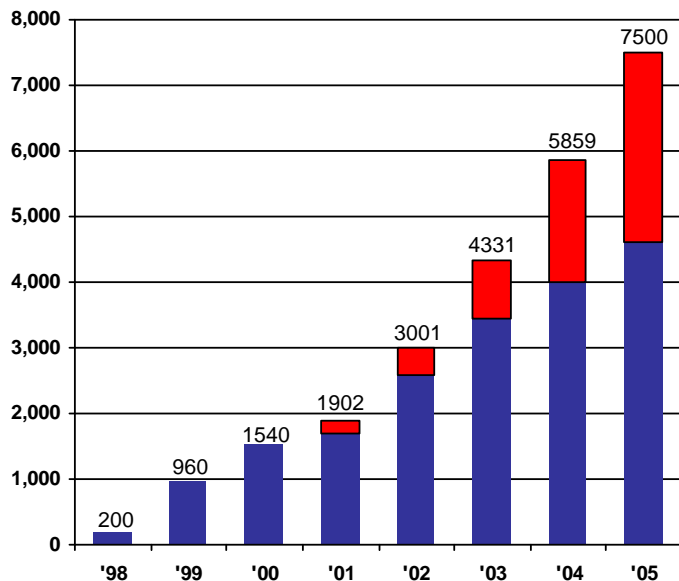
- A Timeline to learn efficiency and effectiveness
- Compete with peers in Tournament



Organization & Programs



FIRST LEGO LEAGUE
TEAM GROWTH



■ OUTSIDE US and CANADA
■ US and CANADA

- 10,000 teams
- 100,000 middle-school-age students
- 45 countries
- 300+ qualifying events
- 68 tournaments
- Junior FLL for 6 to 9 year-olds



II. Organization & Programs

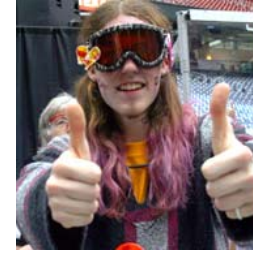


FIRST Tech Challenge: How It Works

- Pilot program
- More accessible, affordable *FIRST* experience
- Creates bridge between FLL and FRC
- Off-the-shelf kit of parts



Organization & Programs



FIRST Tech Challenge

- 800 teams
- 5,000 high-school-age students
- 40 states represented
- 24 events



FTC, DHS and NIST Partnership



Super Bowl Winners at the White House



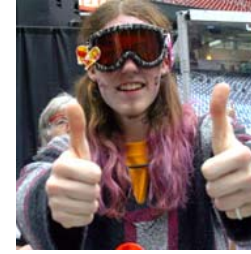
Sponsors and Mentors



Over 2,000 leading corporations, foundations, agencies, including:



Ready for a Flat World



Knowledge

Math



Sciences



Psychology



History



Global Geography/Culture/
Language



Skills

Innovation



Teamwork/Collaboration



Problem-Solving



Oral/Written Communication



Leadership



Lifelong Learning



Inspiring the Next Generation



“Education is not filling a pail; it is lighting a fire”.

William Butler Yeats

