



# **Enabling Systems Engineering with an Integrated Approach to Knowledge Discovery and Architecture Framework**

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# Architecting and Engineering Different Sides of the Same Coin

- Engineering employs analysis of function to iteratively decompose and separate a primarily functional representation of a whole into representations of economically producible components that can be assembled to construct the functional whole.
  - ♦ Big implication here! Engineering requires an “initial point” - a representation of the whole — to be successful!  
Engineering does not work without an initial point!!
- We refer to this “initial point” as:

## Engineerible Requirements

The set of *engineering requirements* necessary and sufficient to initiate the successful engineering and production of a system

*Brad Mercer, MITRE, Chief Architect Maritime IT and Engineering*



# Architecting and Engineering Different Sides of the Same Coin

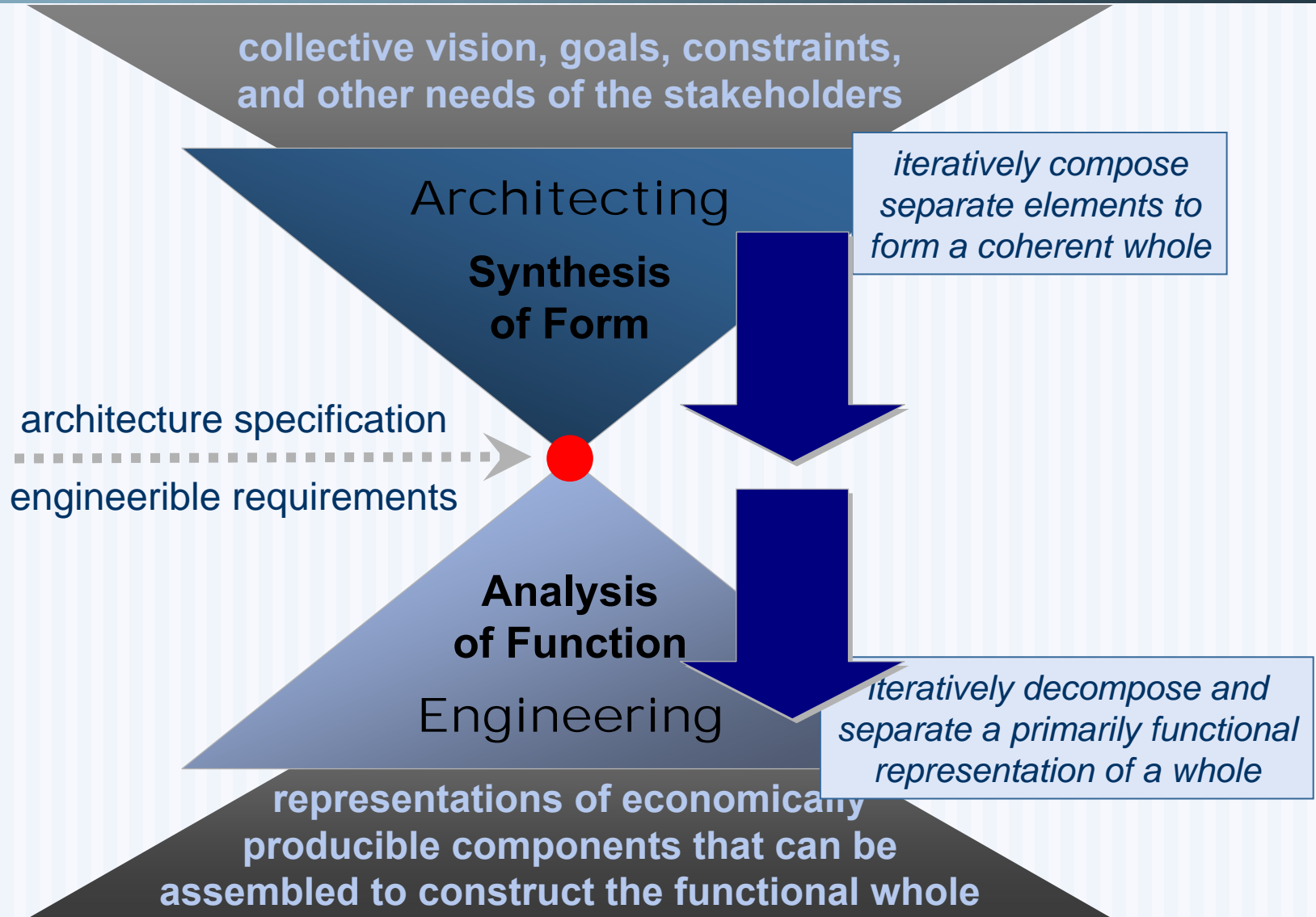
- Architecting employs synthesis of form to iteratively compose separate elements to form a coherent whole, or a representation of a coherent whole, that can serve as an “initial point” for system development.
- Architecting synthesizes this “initial point” from the collective vision, goals, constraints, and other needs of the stakeholders in the to-be-developed system — converting conflicting stakeholder demands into a conceptualized whole that maximizes the satisfaction of each stakeholder.
- From the point of view of architecting, we refer to this “engineering initial point” as an:

## Architecture Specification

An architecture description to which all system implementations must adhere; and a set of principles, practices, and constraints guiding implementation, operation, and evolution of the developed system



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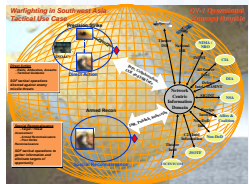




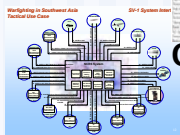
# DISCOVER, ARCHITECT, VISUALIZE, MANAGE™

Visualization Products (DODAF Artifacts)

## MANAGE



OV-1

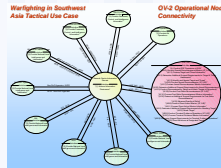
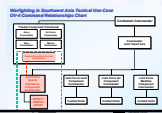


SV-1

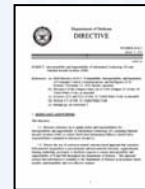
OV-3/SV-6



OV-5



OV-2

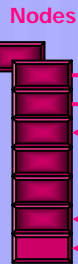


Program Documents & Reports

## VISUALIZE

Structured and Described Information & Data

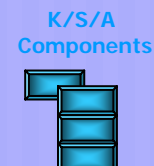
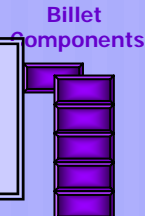
Architecture Effort



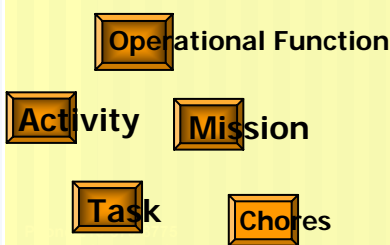
Systems

## ARCHITECT

System Components



Unresolved information & data: Discovery, Indexing and Clustering



Operational Nodes

## DISCOVER

System

Knowledge Skills Abilities

Organization Personnel

Cluster



# Root Process Problem

- **Complexity of data elements is overwhelming**
- **Difficult to support the book-keeping management of all of the data elements and their relationships across all the echelons of the Enterprise**
  - ◆ **‘Structuring’ complexity**
  - ◆ **‘Echelon integration and enterprise description’— everything is a part of a larger system**
  - ◆ **Persistent, iterative, and evolutionary incorporation in a knowledge and reuse environment**



# Discovery

- *Every object, relationship and aggregation of objects in the knowledge metamodel* is in documents, the universe of textual models
- *Discovery* is about finding the objects, relationships, aggregations and descriptions of each of these in the authoritative and original data sources
- *Integration* is about using **Discovery** to build and describe the **Architecture** using an architecture meta-model



# Concept, Themes, and Description

- **A concept, or theme, is the encapsulation of a pattern that is identified as a gestalt: a persistent and unique ‘signature’**
- **Documents are textual patterns**
- **Models are labeled, structured patterns**
- **Labels are knowledge anchors to concepts and themes**
- **Knowledge is pattern recognition, association and application in integrated textual and model gestalts**





# DISCOVERING CONCEPTS / THEMES

- **'Information' can be treated as quantifiable symbols in communications**
- **Natural language has a high degree of unessential content, the less frequently a unit of communication occurs, the more information it conveys**
- **Information objects extracted from Natural Language text form a *index unique to that concept***
- **The architecture metamodel is the syntactic of the knowledge pattern and is semantically rigorous**
- **Information objects cluster based upon an inference relationship measuring semantic completeness**



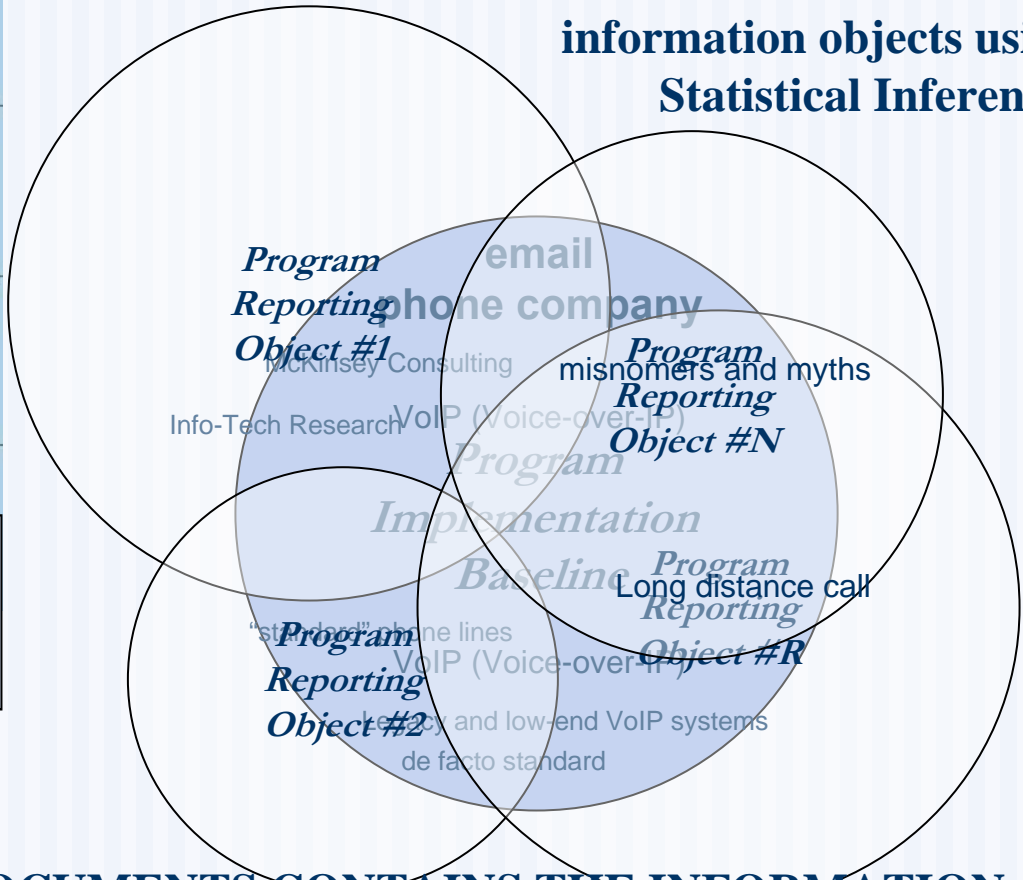
# Mapping and Demonstrating Impactful Relationships



**Example Cluster Picture from the Cartia: ThemeScape Web Site**

**Define the information objects and index them**

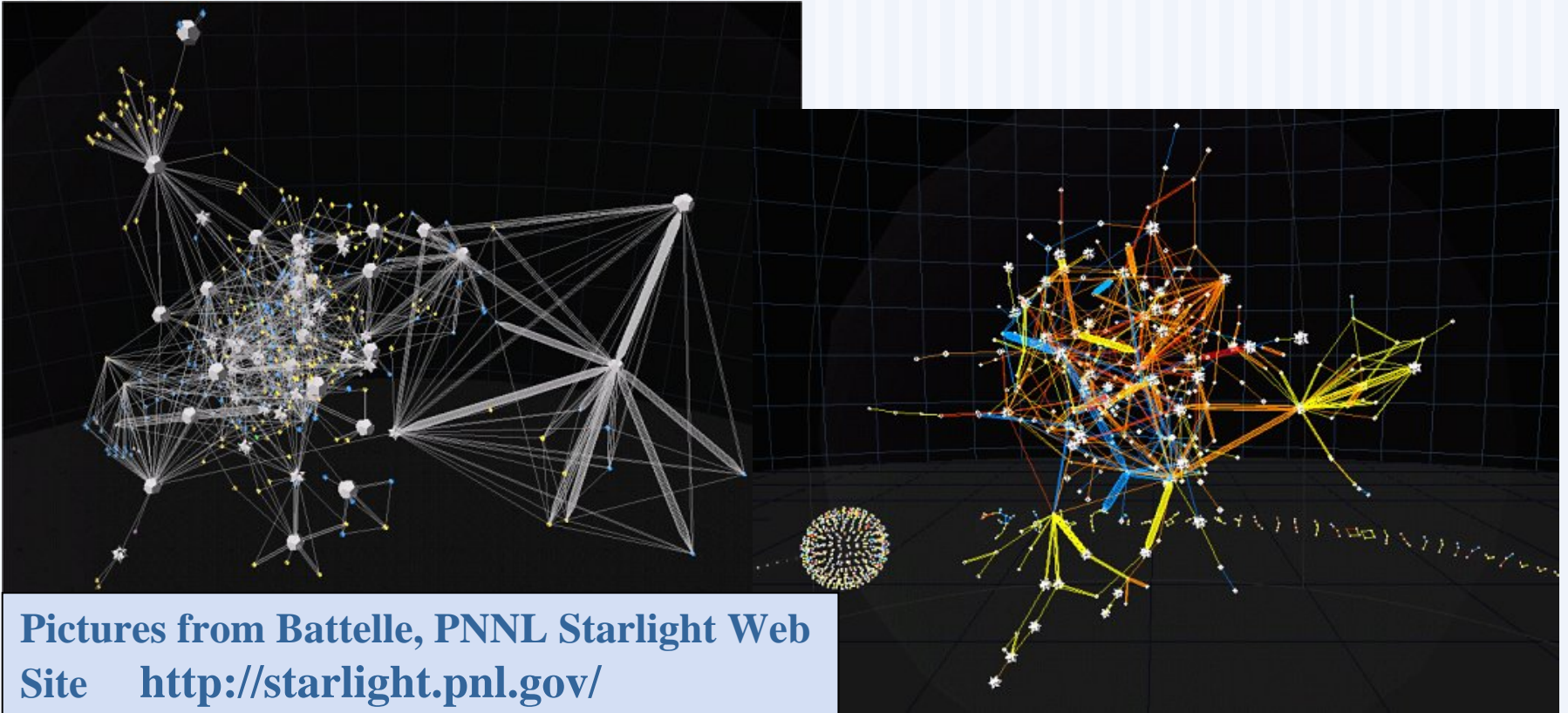
**Cluster the indexes of the information objects using Statistical Inference!**



**THE UNIVERSE OF DOCUMENTS CONTAINS THE INFORMATION OBJECTS THAT DESCRIBE THE IMPLEMENTATION BASELINE**



# Cluster and Relationship Visualizations

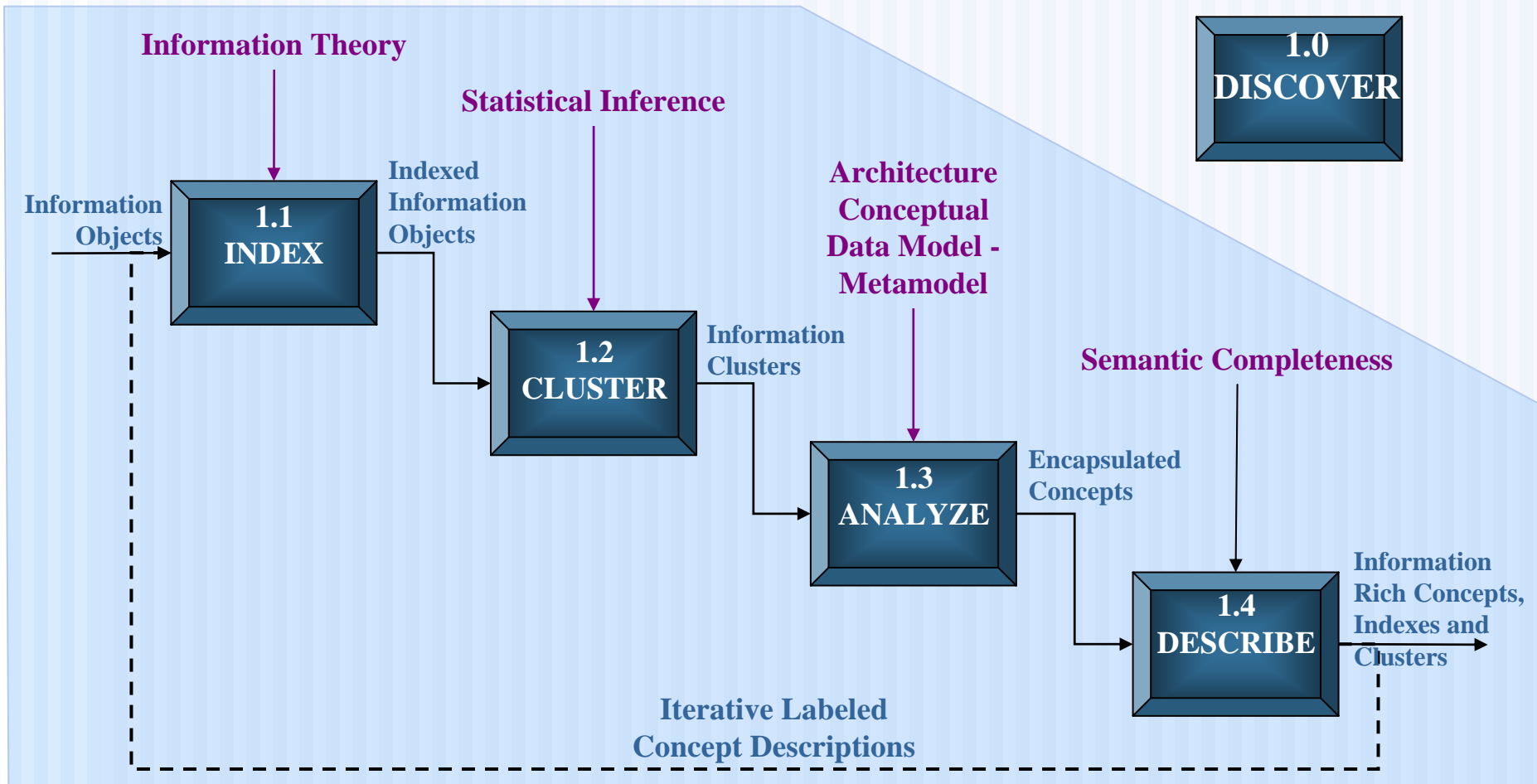


Pictures from Battelle, PNNL Starlight Web Site <http://starlight.pnl.gov/>

**Cluster and integrate using the architecture meta model  
Visualization can take many forms presenting many perspectives.  
Tracing of the models back to the authoritative and original data sources.**



# DISCOVERY PROCESS



**Discovery works best when it has a pre-existent form upon which it can operate.**



# ARCHITECTURE & DISCOVERY

- Architecture is the *description* of the *intrinsic* relationships, characteristics and behaviors of the system under study
  - ◆ All systems have an architecture — intentionally architected or not — and that architecture is a primary determinant of the system’s behavior. Brad Mercer, MITRE Principal Architect
  - ◆ Architecture *is* the model in Modeling and Simulation and a rigorous and well-constructed model can be executed
- **Discovery:** the process for identifying the conceptual syntactic of architecture and the rich semantics
- Present architecture efforts are neither semantically complete nor rich: they contain a series of model artifacts (products) built and limited to “*labeled*” components and relationships; it has no processes, only product templates



# Taxonomies of Primitives

- **Indexing and clustering builds initial identification and organization of labeled themes and concepts**
- **Clusters are labeled taxonomical elements**
- **Rich taxonomies can be developed from clusters**
  - ◆ **Structured and organized categorization of information**
  - ◆ **Syntactic and semantic descriptions**
  - ◆ **Parent – child relationships**
- **Labeled themes and concepts are the architecture primitives**

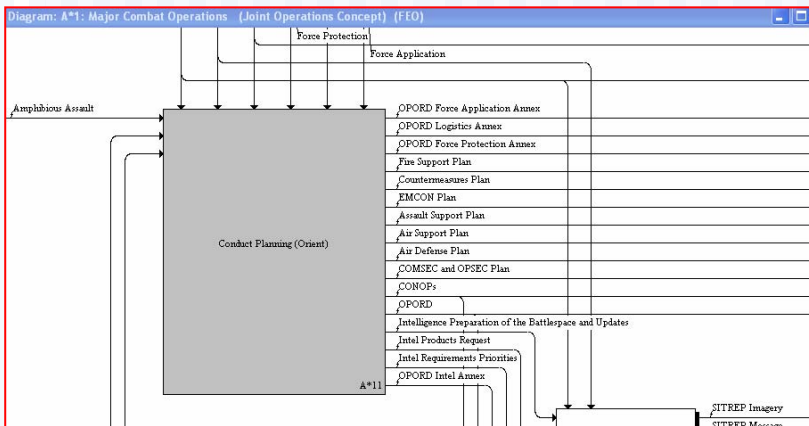


# Topologies in Domains (information, behavioral, functional)

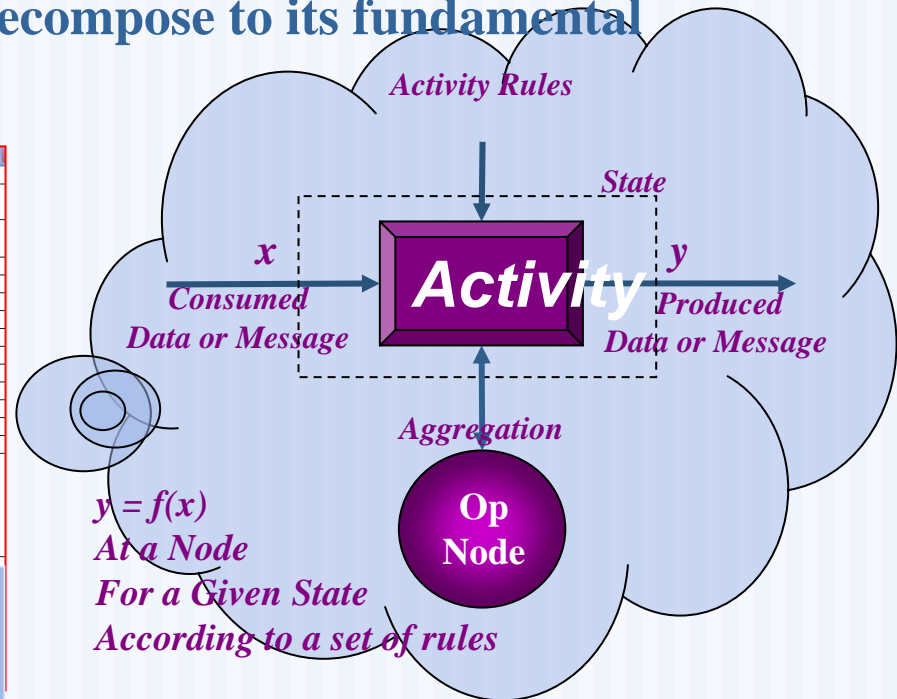
- **Topology in architectures relates to the connectedness of child – child with order of precedence and importance**
- **Information object references contain topological reference information useful in describing and identifying the syntactic and semantic elements**
- **The taxonomical and topological elements provide the structure and precedence of concepts and their references provide the content for specification**

# Persistence (Primitives) and Re-use (Encapsulations)

To be Persistent, the model must decompose to its fundamental components, its primitives.



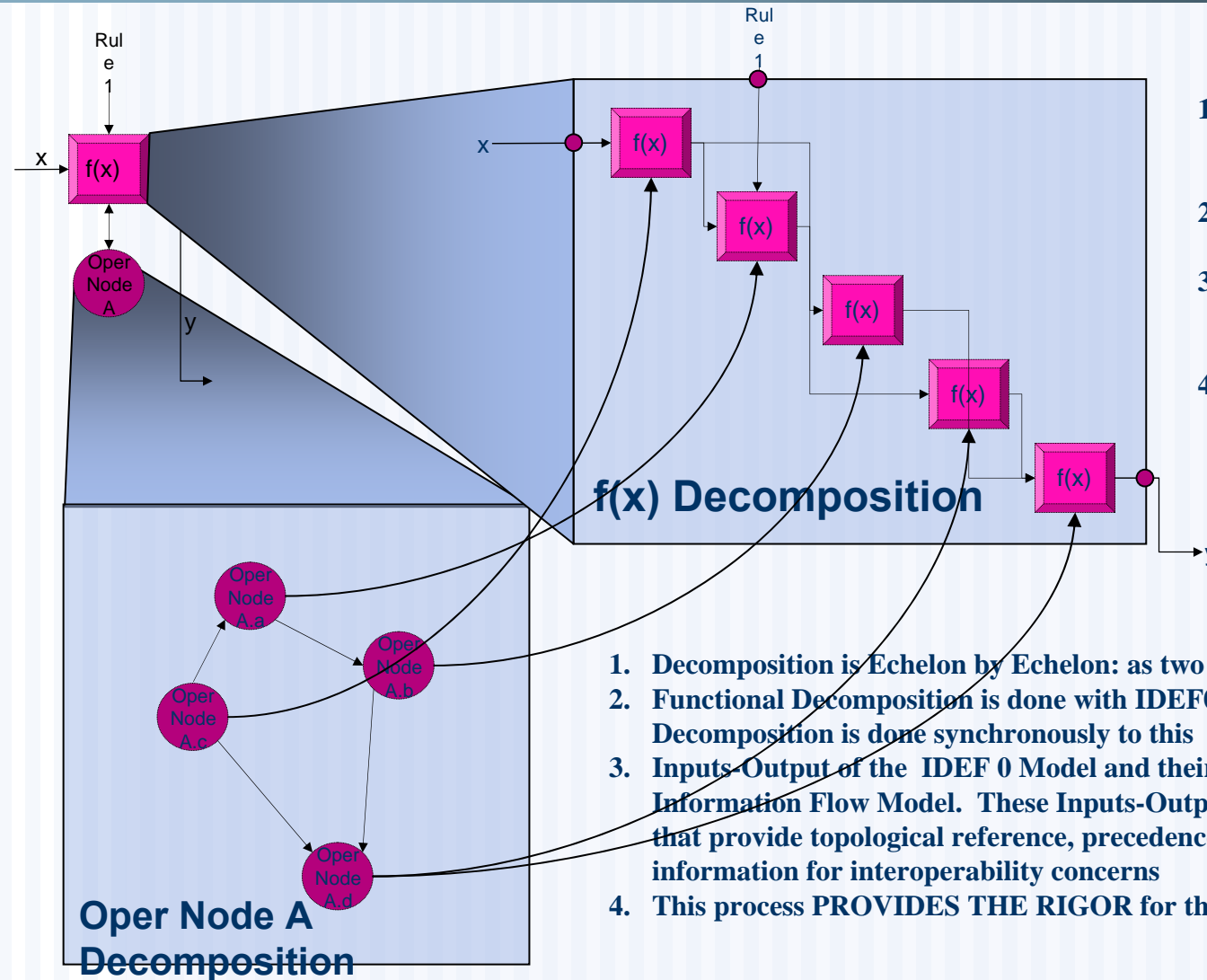
**IDEF0 MODELS** mix component information and concerns and are a visualization standard, not a data standard.



To be Re-useable, the model must encapsulate its fundamental components, or primitives into re-useable Objects.



# Enterprise Decomposition by Echelon

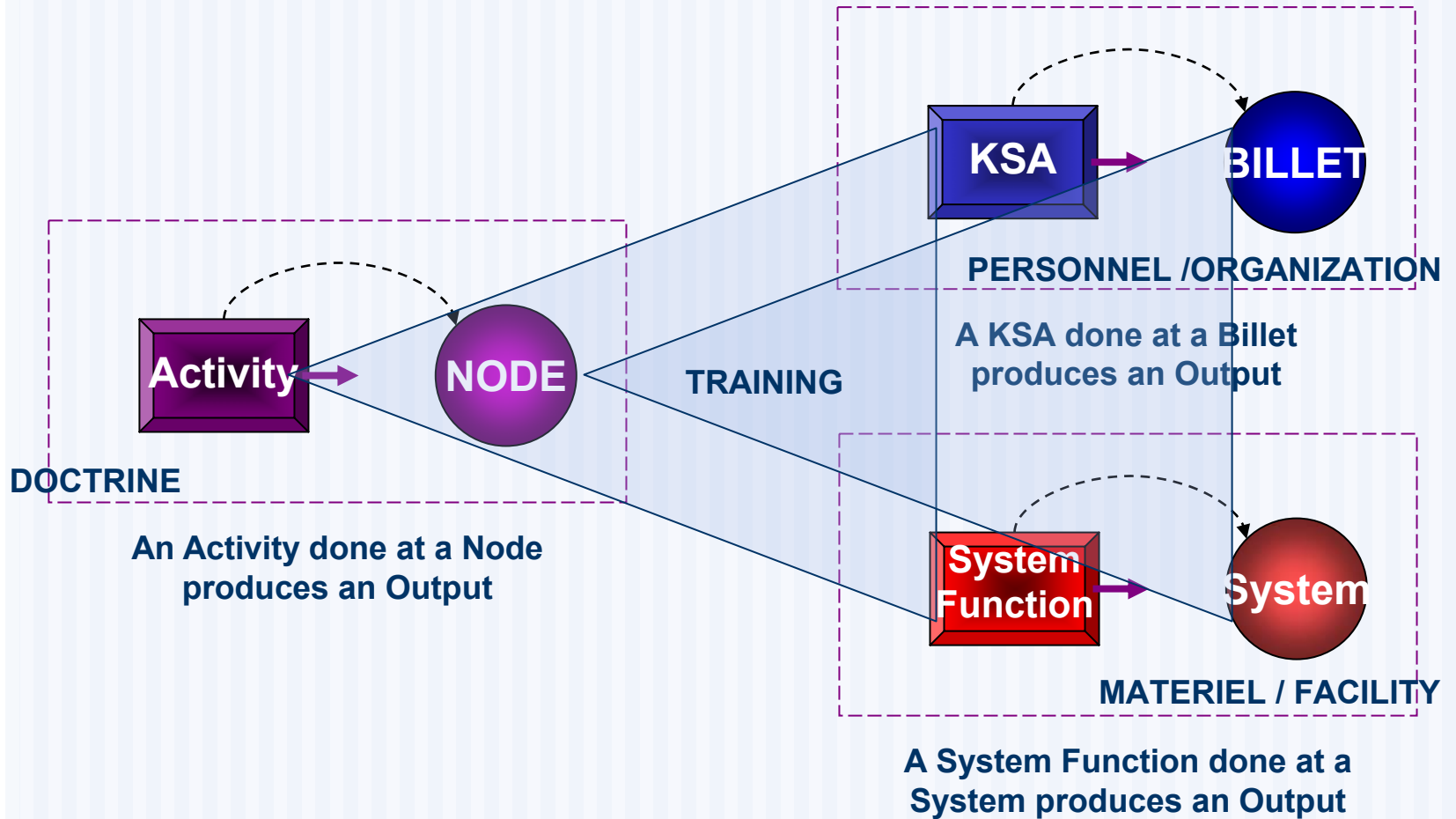


1. De-confliction of meta-model components to remove mixing of concerns
2. Encapsulation represents the statement of a gestalt.
3. Incremental instances of encapsulation represent Rules and States.
4. Decomposition is a basic principle of Architecting and Engineering

1. Decomposition is Echelon by Echelon: as two separate 'synchronous' taxonomies
2. Functional Decomposition is done with IDEF0, and the Operational Node Decomposition is done synchronously to this
3. Inputs-Output of the IDEF 0 Model and their mapping to the Node Model are the Information Flow Model. These Inputs-Outputs are the Information Elements that provide topological reference, precedence of function and critical exchange information for interoperability concerns
4. This process PROVIDES THE RIGOR for the architecture primitives.



# View Relationships: Simplified Calculus





# DISCOVERY ENABLED ARCHITECTURE SPECIFICATION

- Document information objects describe the taxonomy and topology of architecture primitives and relationships
- Integration is accomplished using the principles and practices of a tightly coupled discovery-based architecting process
  - ◆ Indexing and Clustering provide navigation to the authoritative and original sources for descriptions of the information objects
  - ◆ Clustering, using these descriptions, iteratively refines and extracts more relevant information objects

*This enables the Synthesis of Form*

- Discovery described Architectures enables the development of Rigorous, Semantically complete Architecture Specifications, i.e., engineerible requirements

*This enables the Analysis of Function*



# QUESTIONS

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