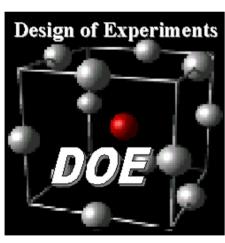


# Applying Design of Experiments (DOE) methodology to Sortie Generation Rate (SGR) Evaluation





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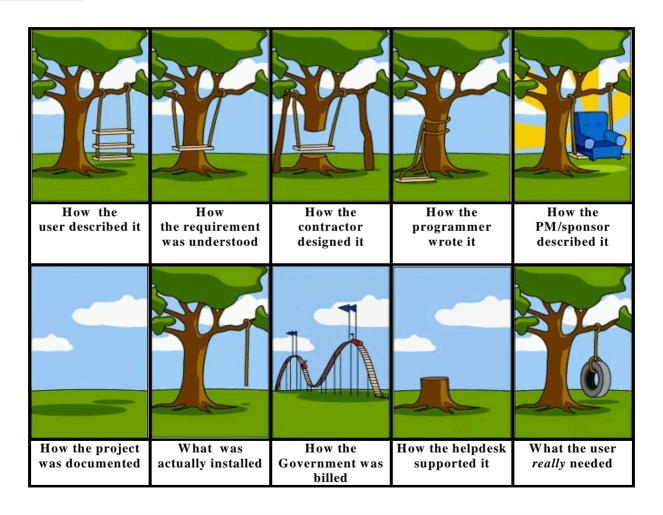
# <u>Agenda</u>

- Introduction
  - Acquisition humor
  - The Integrated T&E Challenge
- Intro to Design of Experiments
- SGR Assessment Methodology
  - Overview of SGR Assessment to date
  - SGR Assessment objectives, MOEs, factors
  - SGR Testbed Assessment Design Factors / Run Matrix
  - SGR Live Testing Validation
- Benefits of DOE over single scenario based analysis
- Conclusion / Q&A

NOTE: My remarks are intended to spur thought on improving how we as testers can do business better to support the warfighter. While I hope this aligns well with DoD and Services T&E initiatives, I am not representing any government agencies' official position.



# **Acquisition 101?**



How do we avoid this?



# Integrated T&E Challenge



- DT / CT / OT / LFT&E remain separate but leverage data and resources whenever possible
- Potential for significant cost savings and earlier risk reduction
- Requires buy-in from all orgs + strong T&E Working IPT
- Requires strong, up-front, test planning and data analysis methodology – <u>Design of Experiments (DOE!)</u>

OT&E Plan

LET&E Plan

OT&

**CT &** 

OT&E
DT&E
CT
LFT&E

Joint Exp, JCTDs

**Integrated T&E** 

T&E<sub>integrated</sub> = f (CT, DT, OT, LFT&E, Joint Exp, M&S, Analysis, etc.) dt

Program Conception



# Intro to DOE



# **Background of DOE**

DOE originated in the field of agricultural studies in the 1930s by R.
 Fisher, building on W.T. Gossett's work at Guinness Brewery—Brilliant!



- Used throughout industry in industrial experiments, process improvement, statistical process control
- USAF has significant experience in use of DOE across numerous programs; Navy is beginning to implement
- DOE methodology is used to interrogate a process, improve knowledge of how the process works, and identify factors and interactions affecting variability of performance outcomes.

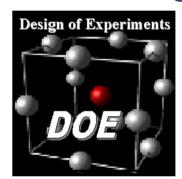


### **DOE Process Goal / Benefits**

Compared to other systematic methods DOE designs:







- Cheaper using between 20-80% of usual runs/tests/resources
- Better exploration across range of performance—depth and breadth of testing
- Challenge assumptions and demonstrate real performance
- Better way to design and test complex systems



# DOE Process Outline 4 Basic Steps

#### Project description and decomposition

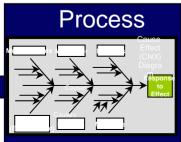
- Problem statement and objective of experiment (test)
- Response variables, and potential causal variables Ishikawa fish bone.

#### Plan test matrix

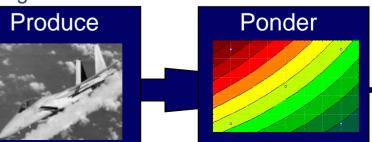
- Determine constraints, prioritize factors, and select statistical design (2<sup>K</sup> vs. 3<sup>K</sup> vs. mixed, Taguchi vs. classical arrays, full vs. fractional, non-linear effects?, replications?, blocking?)
- Write the test plan with sample matrices, profiles, and sample output; run sample analysis.
- Produce observations –random run order & blocked against unknown effects
  - Block runs to guard against uncontrollable unknown effects as needed.

#### Ponder the results

- Analyze and project data; draw conclusions, redesign test as necessary and assess results.
- Perform "salvo testing" (test-analyze-test); screen large # of factors then model



Plan							
	InFiort InBack						
		FaceEast	Face West	FaceEast	FaceWest		
Eyes Open	LeftHand	0.43	0.58	0.52	0.40		
	Right Hand	0.62	0.29	0.28	0.36		
Eyes Closed	LeftHand	0.62	0.57	0.47	0.40		
	Right Hand	0.42	0.26	0.42	0.47		





# SGR Assessment Methodology



# SGR Assessment Requirements

#### SGR Key Performance Parameter

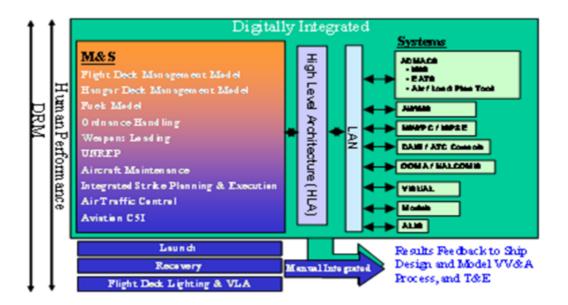
	THRESHOLD	OBJECTIVE
Sustained SGR	Average of 160 operational combat equivalent aircraft sorties in 12 hours of launching per day over 30 days (26 Flying and 4 Non-Flying Days as specified in the Design Reference Mission (DRM) – total cycle of 4160.	Average of 220 operational combat equivalent aircraft sorties with 12 hours of launching per day sustained over 30 days (26 Flying and 4 Non-Flying Days as specified in the DRM) – total cycle of 5720.
Surge SGR (requires crew augment)  Average of 270 operational combat equivalent aircraft sorties generated during each successive 24-hour period over 4 continuous days.		Surge: average of 310 operational combat equivalent aircraft sorties generated during each successive 24-hour period over 4 continuous days.

• Other Measures of Performance: cycle times, task timing, launch and recovery cycles, resource usage, crew fatigue levels, fuel states/rates, etc.



### SGR Assessment Testbed

 M&S testbed captures times and actions associated with preparing, launching, and recovering sorties per the DRM



- M&S matured and validated over time prior to runs for score
- Live test used for validation once ship is delivered and aviation certified



### SGR Model

#### SGR is a function of

- Launch Cycle/Interval Timing
- Recovery Times/Intervals
- Mission Planning Timing
- Aircraft Recovery Time Which Encompasses:
  - Fueling Time
  - Ordnance Handling Times
  - Aircraft Movement/Spotting Times On The Flight Deck
  - Aircraft Movement/Spotting Times In The Hangar Bay
  - Aircraft Availability



# SGR Assessment Analysis Objectives

- Determine average SGR over DRM to meet KPP requirement
- Determine active factors influencing the variability & overall outcome
  - Measure % sorties completion rather than binomial pass/fail
  - Each day in the DRM treated as a single design point due to interdependencies of events within that day
- Provide the fleet with an analytical model showing probability of meeting a given airplan based on its size, mission composition, environment, and any other active factors

$$\%$$
 Airplan  $\_$  Sorties  $\_$  Completed  $=$   $\frac{Daily \_$  sorties  $\_$  completed  $\_$  successfull  $y$   $x100\%$ 

- Allows equal comparison of the 4 T/O surge/sustained requirements across all factors
- Continuous dependent variable provides more statistical power than pass/fail
- Supports more robust assessment of capes and lims



### SGR Factor Selection

#### Experimental control factors:

- Environmental
  - Sea/Winds: state 1 vs. 3
  - Visibility/Sky Cover: Clear Skies (Case I) or Cloudy/Night (Case III)
  - Time of day: midday or midnight (for 12 hour ops, N/A for 24 hour ops)
- Systems:
  - Availability: 100% & actual (for CVN-21 systems and aircraft)—allows for analysis of impact of equipment failures

#### Mission

- Sortie Size: Threshold & Objective levels from the DRM
- Sustained and Surge Mission (12 vs. 24 hr ops (with augmented crew))
- Operation day: early and late in ship on-station operational period; expect to interact with availability for system failures and also translates to possible crew fatigue
- Airplan mission mix: early/late DRM days representing different ordnance mix;
- Mission mix and operation day





# SGR Factor Selection (cont')

#### Controllable Factors held constant:

- Underway Replenishment
  - Not a factor of SGR but presumed to occur on assigned days or fuel and ordnance will not be available for the planned flight days)
- Aircrew augmentation
  - Confounded with mission type assumed normal crew for sustained operations and augmented crew for surge missions

#### Measurable Noise Factors

- Other environmental factors not controlled (if in test / model)
  - Temperature extremes
- Specific metrics in the subordinate models driven by the main inputs, such as:
  - Crew fatigue (driven by the mission day)
  - Resource availability
  - Number of aircraft available
  - Weapon skids available
  - Timing for critical tasks, etc.





# SGR Factor Selection (cont')

#### Design factors:

- Factors with highest expected influence listed first
  - Important when setting up fractional factorial matrices—usually easier to resolve factors and interactions
- Setup for M&S only; cannot test all of these in live testing
- Requires M&S improvements
- Need buy-in for "excursions" above threshold
  - High levels force the "system" towards a higher failure rate to see more variation in response

		/I \	10 1	(111 1 )
	_	` ,	*	(High)
Setti		-1	Point)	+1
Fact	or		0	
A	Surge/ Sustained	Sustaine d (12 Hr	N/A	Surge (24 Hr ops
	Operations	ops)		w/augment)
В	Sortie Size		Halfway	Objective
	(T/O)	hold	btwn	
C	operational	Early (1/4	Mid (2/4	Late (4/4 or
	day	or 5/30)	or 15/30)	26/30)
D	Availability	100%	Halfway btwn	actual/ spec
E	Visibility/ Cloud	Clear/ Case I	Partly Cloudy/	Cloudy/ Case III
	Cover:		Case II?	
F	Seakeeping	5 kts/SS1	12	20 kts/SS 3
	motion		kts/SS2	
	effects			
G	Time of day	Day	Dusk?	Night
Н	Mission	Early	Mid	late
	Day			



# SGR Testbed Run Assessment Design

- Full factorial requires 2<sup>8</sup> or 256 runs
  - Unnecessary since many effects are inactive
- Resulting test matrix is a resolution IV 2<sup>8-4</sup> fractional factorial of 16 runs + 8 additional runs for central composite design
  - Some interactions are confounded but can be resolved
- Model DRM days per the assigned settings and evaluate SGR Compl %
- "salvo test":
  - -Runs 1-8, then analyze for effects
  - -Runs 9-16, then reanalyze for effects
  - Perform center points to check for linearity
  - If necessary, run CCD (face points) for non-linear effects

	1		_	_	_	_	_			
Run		Blk	Α	В	С	D	E =	F= ACD	G= BCD	H= ABC
1	Factorial	1	-1	-1	-1	-1	-1	-1	-1	-1
2	Factorial	1	-1	-1	-1	+1	+1	+1	+1	-1
3	Factorial	1	-1	-1	+1	-1	-1	+1	+1	+1
4	Factorial	1	-1	-1	+1	+1	+1	-1	-1	+1
5	Factorial	1	-1	+1	-1	-1	+1	-1	+1	+1
6	Factorial	1	-1	+1	-1	+1	-1	+1	-1	+1
7	Factorial	1	-1	+1	+1	-1	+1	+1	-1	-1
8	Factorial	1	-1	+1	+1	+1	-1	-1	+1	-1
9	Factorial	2	+1	-1	-1	-1	+1	+1	-1	+1
10	Factorial	2	+1	-1	-1	+1	-1	-1	+1	+1
11	Factorial	2	+1	-1	+1	-1	+1	-1	+1	-1
12	Factorial	2	+1	-1	+1	+1	-1	+1	-1	-1
13	Factorial	2	+1	+1	-1	-1	-1	+1	+1	-1
14	Factorial	2	+1	+1	-1	+1	+1	-1	-1	-1
15	Factorial	2	+1	+1	+1	-1	-1	-1	-1	+1
16	Factorial	2	+1	+1	+1	+1	+1	+1	+1	+1
17	Center rep 1	3	-1	0	0	0	0	0	0	0
18	Center rep 2	3	-1	0	0	0	0	0	0	0
19	cd face point -b	4	-1	-1	0	0	0	0	0	0
20	cd face point +b	4	-1	+1	0	0	0	0	0	0
21	bd face point –c	4	-1	0	-1	0	0	0	0	0
22	bd face point +c	4	-1	0	+1	0	0	0	0	0
23	bc face point -d	4	-1	0	0	-1	0	0	0	0
24	bc face point +d	4	-1	0	0	+1	0	0	0	0



# SGR Live Testing Validation Test Design

- Live test conditions and cost (potentially \$100M?) limit amount of live test and the conditions
- Focus on validating specific test points of interest and confirm within the M&S runs for score

Fa	actor	-1	0	+1	Rationale
Α	Surge/ Sust. Ops	Sustained	N/A	Surge	Both operations can be run
В	Sortie Size (T/O)	Threshold	(T+ O)/ 2	Objective	A mix of sortie sizes can be run
C	Operational day	Early	Mid	Late	No means of imposing a late day due to cost
D	CVN-21/A/C Ao	100%	Halfway	Actual	Actual equipment Ao
Ε	Cloud Cover	Actual conditions?			
F	Sea-State	Actual conditions?			
G	Time of day	Actu	ıal condit	tions?	
Н	DRM Mission mix	Early	Mid	Late	Factor is probably inactive so randomly assign





# SGR Live Testing Validation Test Design (cont')

Final Test Matrix with settings:

Test Case	A: Ops Type	B: Sortie Level	Actual (# Sorties)	H: DRM Mission Day	Notes
1	Sustained	Threshold	160	5	Priority
2	Sustained	Objective	220	26	Priority
3	Surge	Threshold	270	26	Priority
4	Surge	Objective	310	5	Priority
5	Sustained	Halfway btwn	190	15	Additional run for midpoint
6	Surge	Halfway btwn	290	15	Additional run for midpoint
7	Sustained	Threshold	160	26	Additional run for alternate mission mix
8	Sustained	Objective	220	5	Additional run for alternate mission mix

- Recommend run during Joint Task Force Exercise to ensure combat ready crew & systems
- Some analysis of variance can be run directly but main objective is to compare day for day with M&S results (including V&V of lower level measures within the specific process models)
- Runs 1-4 are priority; select additional runs based on M&S results

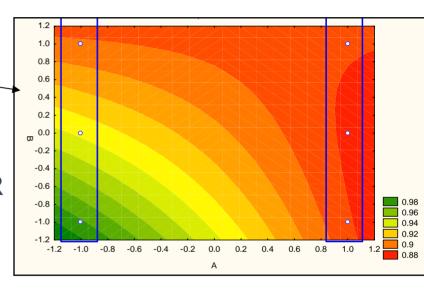


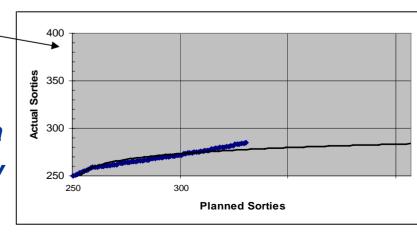
# SGR Testbed Assessment Sample Data Analysis

 Response surface plot across factors of interest showing response & interactions

Table of plan vs. predicted actual SGR
Completion Rate for factor settings of
interest -- shows SGR completion %
falling off as too many are sequenced

 demonstrates how analysis can describe ship caps & lims, not just a pass/fail grade for a KPP tested only to threshold







# Benefits of DOE



### CONCLUSION

#### • DOE methodology:

- -may significantly <u>reduce the required runs</u> for Testbed Assessment and live test validation while...
- -providing a <u>more robust process</u> for statistical analysis of variance to determine where the ship design can and cannot support a given air-plan under the other conditions
- -supports robust & efficient <u>integration of M&S development, testing, VV&A, &</u>
  evaluation

Design of Experiments

#### • DOE is:

- -a smarter way of doing testing
- -can provides superior knowledge to the systems engineers
- -something all testers & systems engineers should become familiar with!

#### QUESTIONS?