

# Comparing Scrum And CMMI

## How Can They Work Together

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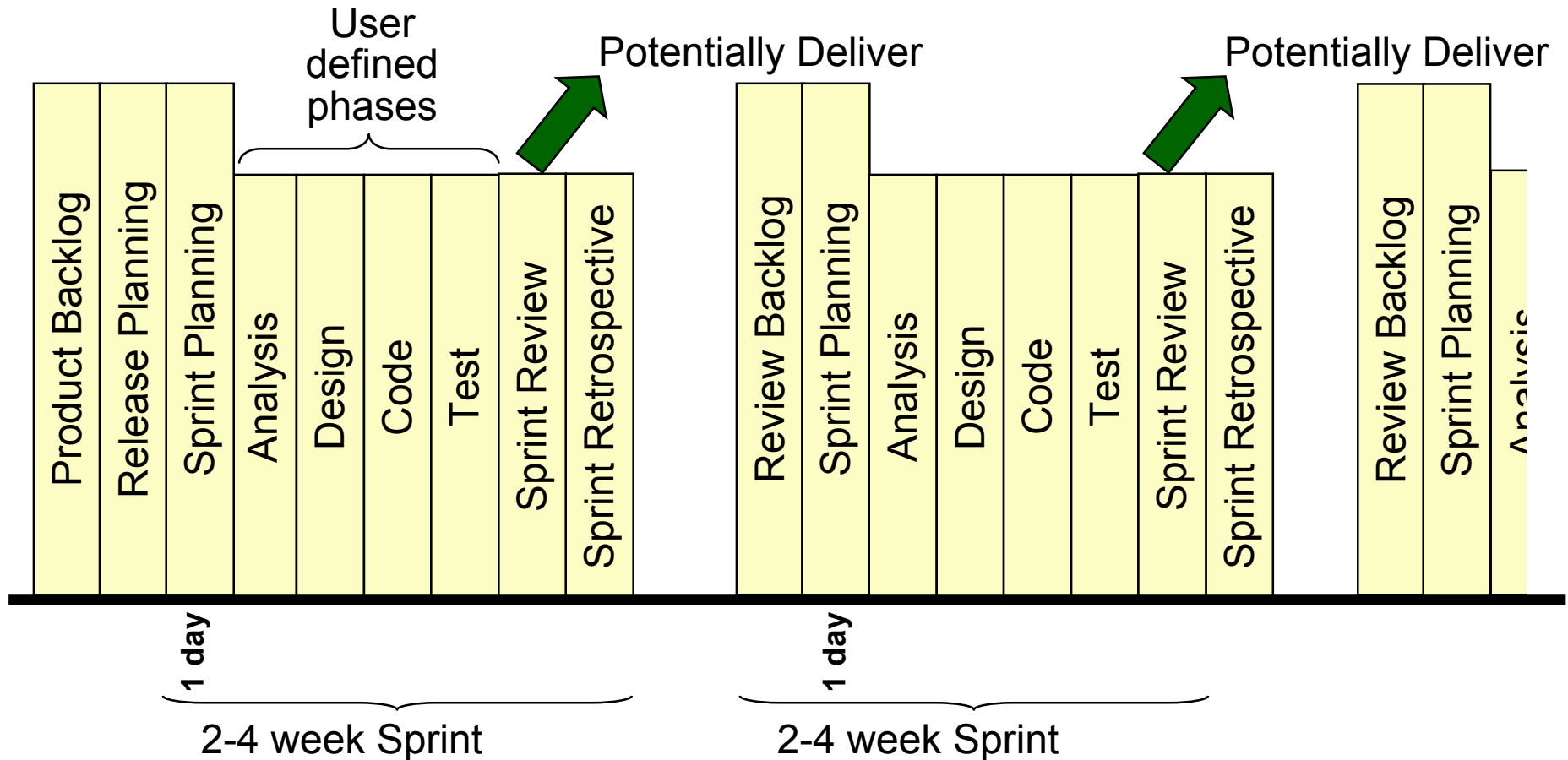
# Agenda

- **Definition of Scrum**
- **Agile Principles**
- **Definition of CMMI**
- **Similarities and Differences**
- **CMMI and Scrum Mapping**
- **How About Other Components of Level 2?**
- **How About Level 3?**
- **Summary**

Full comparison at: <http://www.processgroup.com/pgpostmar09.pdf>

# Definition of Scrum

- Scrum is a pre-defined development lifecycle based on Agile principles.



# Agile Principles - 1

- ✓ • Our highest priority is to satisfy the customer through **early and continuous delivery of valuable software**.
  - ✓ • **Welcome changing requirements, even late in development**. Agile processes harness change for the customer's competitive advantage.
  - ✓ • **Deliver working software frequently**, from a couple of weeks to a couple of months, with a preference to the shorter timescale.
  - ✓ • **Business people and developers must work together daily** throughout the project.
  - ✓ • **Build projects around motivated individuals**. Give them the environment and support they need, and trust them to get the job done.
- ✓ CMMI compatible

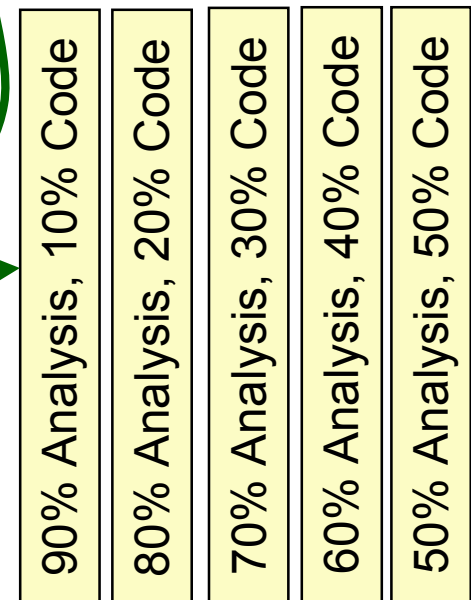
Source: <http://agilemanifesto.org/>

## Agile Principles - 2

- ✓• The most efficient and effective method of conveying information to and within a development team is **face-to-face conversation**.
- ✓• **Working software is the primary measure** of progress.
- ✓• Agile processes promote sustainable development. The sponsors, developers, and users should be able to **maintain a constant pace** indefinitely.
- ✓• Continuous attention to **technical excellence and good design** enhances agility.
- ✓• **Simplicity** -- the art of maximizing the amount of work not done--is essential.
- ✓• The best architectures, requirements, and designs emerge from **self-organizing teams**.
- ✓• At **regular intervals, the team reflects** on how to become more effective, then tunes and adjusts its behavior accordingly.

## Scrum + -'s

- + 2-4 week cycles creates team **momentum**, and early **feedback** on progress and technical solutions.
- + Scrum process can be **learned and used** in less than 2 days.
- Speed can be **mistaken** for progress:
  - There is no “Get good requirements” phase, only “Get a list of 1-liners and prioritize.” (Although some teams do more than that.)
  - There is no architecture / analysis phase, so you could **implement yourself into a corner**.
  - This is fixable by making the focus of each Sprint different.
- Applying Scrum to **large** teams and **systems** takes extra work.
  - e.g., System definition, integration and coordination.



# Definition of CMMI v1.2

Level	Focus	Process Areas	Quality Productivity
5 Optimizing	<i>Continuous Process Improvement</i>	Organizational Innovation and Deployment Causal Analysis and Resolution	
4 Quantitatively Managed	<i>Quantitative Management</i>	Organizational Process Performance Quantitative Project Management	
3 Defined	<i>Process Standardization</i>	Requirements Development Technical Solution Product Integration Verification Validation Organizational Process Focus Organizational Process Definition +IPPD Organizational Training Integrated Project Management +IPPD Risk Management Decision Analysis and Resolution	
2 Managed	<i>Basic Project Management</i>	Requirements Management Project Planning Project Monitoring and Control Supplier Agreement Management Measurement and Analysis Process and Product Quality Assurance Configuration Management	
1 Initial			

- CMMI is a **collection of practices** that an organization (software, hardware and IT) can adopt to improve its performance.
- **Maturity Level 2** Process Areas focus on **change and project management**.
- **Maturity Level 3** focuses on **engineering skills, advanced project management and organizational learning**.

Model Source: <http://www.sei.cmu.edu/cmmi/models/index.html>

# Similarities and Differences

## In Scrum?

Level	Focus	Process Areas	Quality
5 Optimizing	Continuous Process Improvement	Organizational Innovation and Deployment Causal Analysis and Resolution	Productivity ↑
4 Quantitatively Managed	Quantitative Management	Organizational Process Performance Quantitative Project Management	
3 Defined	Process Standardization	Requirements Development Technical Solution Product Integration Verification Validation Organizational Process Focus Organizational Process Definition +IPPD Organizational Training Integrated Project Management +IPPD Risk Management Decision Analysis and Resolution	
2 Managed	Basic Project Management	Requirements Management Project Planning Project M... ... and Analysis ... and Product Quality Assurance Configuration Management	Risk ↓
1 Initial			Rework

Approx. 47% coverage of Level 2

- No
- Some Requirements
- Some Design
- Coding
- Some test
- Some lessons learned
- Most Requirements Management
- Most Planning
- Most Project Monitoring/Control
- Most Measurement Analysis (effort and progress)

Level 3 coverage - very dependent on how YOU define the phases



# CMMI and Scrum mapping

# Requirements Management

REQM	CMMI Practice	Scrum Practice
SP 1.1	Develop an <b>understanding</b> with the <b>requirements</b> providers on the meaning of the requirements.	<ul style="list-style-type: none"> <li>• <b>Review of Product Backlog (requirements)</b> with Product Owner and team.</li> </ul>
SP 1.2	Obtain <b>commitment</b> to the requirements from the project participants.	<ul style="list-style-type: none"> <li>• <b>Release Planning and Sprint Planning</b> sessions that seek team member commitment.</li> </ul>
SP 1.3	<b>Manage changes to the requirements</b> as they evolve during the project.	<ul style="list-style-type: none"> <li>• Add requirements changes to the Product Backlog.</li> <li>• <b>Manage changes in the next Sprint Planning meeting.</b></li> </ul>
SP 1.5	<b>Identify inconsistencies</b> between the project plans and work products and the requirements.	<ul style="list-style-type: none"> <li>• <b>Daily Standup Meeting to identify issues.</b></li> <li>• Release planning and Sprint Planning sessions to address inconsistencies.</li> <li>• Sprint Burndown chart that tracks <b>effort remaining</b>.</li> <li>• Release Burndown chart that tracks story points that have been completed. This shows how much of the product <b>functionality</b> is <b>left to complete</b>.</li> </ul>

- **No traceability in Scrum**

# Project Planning

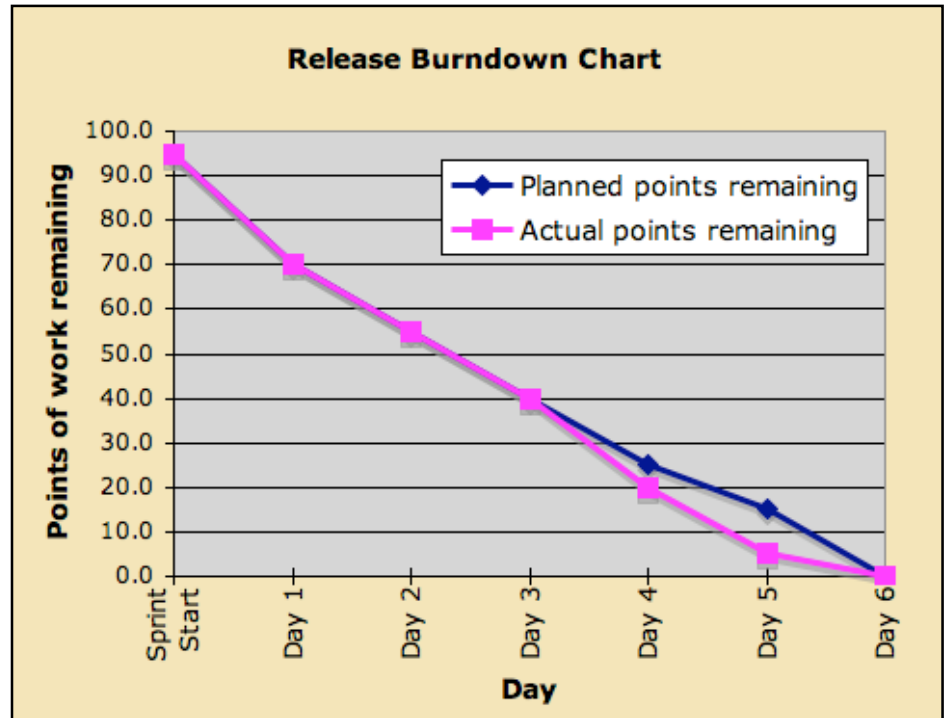
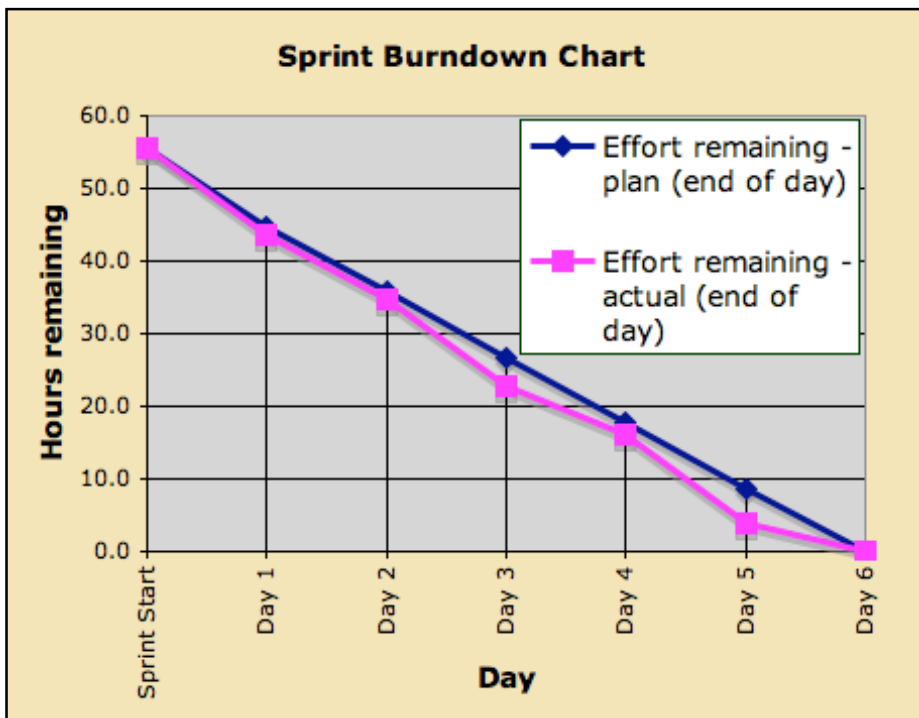
PP	CMMI Practice	Scrum Practice
SP 1.1	Establish a <b>top-level work breakdown structure (WBS)</b> to estimate the scope of the project.	<ul style="list-style-type: none"> <li>The standard <b>tasks used in a Scrum</b> process combined with specific project tasks (Scrum Backlog).</li> </ul>
SP 1.2	Establish and maintain estimates of the <b>attributes of the work products and tasks</b> .	<ul style="list-style-type: none"> <li><b>Story Points</b>, used to estimate the difficulty (or relative size) of a Story (requirement).</li> </ul>
SP 1.3	Define the <b>project life-cycle</b> phases upon which to scope the planning effort.	<ul style="list-style-type: none"> <li>The <b>Scrum process</b>.</li> </ul>
SP 1.4	Estimate the <b>project effort</b> and cost for the work products and tasks based on estimation rationale.	<ul style="list-style-type: none"> <li>Scrum <b>Ideal Time</b> estimate (similar to billable hours or Full-time Equivalents).</li> </ul>
SP 2.1	Establish and maintain the project's <b>budget and schedule</b> .	<ul style="list-style-type: none"> <li>Scrum <b>estimates</b> (in Ideal Time).</li> <li>Estimates of what work will be in each release.</li> <li>Sprint Backlog.</li> <li>Project <b>Taskboard</b>.</li> </ul>
SP 2.4	Plan for necessary resources to perform the project.	<ul style="list-style-type: none"> <li>Scrum estimates in Ideal Time</li> <li>Release Plan, Sprint Backlog and assignments.</li> </ul>
SP 2.6	Plan the involvement of identified <b>stakeholders</b> .	<ul style="list-style-type: none"> <li><b>Scrum process roles</b> (including team, Scrum Master, Product Owner).</li> <li>[Note: The stakeholders listed in Scrum might not be the complete list of stakeholders for the project, e.g., customers, other impacted teams.]</li> </ul>
SP 3.2	<b>Reconcile the project plan</b> to reflect available and estimated resources.	<ul style="list-style-type: none"> <li><b>Sprint Planning meeting</b>.</li> <li>Daily Scrum meeting.</li> </ul>

# Project Monitoring and Control

PMC	CMMI Practice	Scrum Practice
SP 1.1	Monitor the <b>actual values</b> of the project planning parameters against the project plan.	<ul style="list-style-type: none"> <li>• <b>Sprint Burndown chart that tracks effort</b> remaining.</li> <li>• <b>Release Burndown chart that tracks completed story points.</b> This shows how much of the product functionality is left to complete.</li> <li>• Project Task Board used to track stories (requirements) that are done, in progress, or ones that need verification.</li> </ul>
SP 1.2	<b>Monitor commitments</b> against those identified in the project plan.	<ul style="list-style-type: none"> <li>• <b>Discussions on team commitments</b> at the: <ul style="list-style-type: none"> <li>– Daily Scrum meeting.</li> <li>– Sprint Review meeting.</li> </ul> </li> <li>• Sprint Burndown chart that tracks effort remaining.</li> <li>• Release Burndown chart that tracks Story Points that have been completed. This shows how much of the product functionality is left to complete.</li> </ul>
SP 1.6	Periodically <b>review the project's progress,</b> performance, and issues.	<ul style="list-style-type: none"> <li>• <b>Daily Scrum meeting .</b></li> <li>• Sprint Review meeting.</li> <li>• Retrospectives.</li> </ul>
SP 2.3	Manage <b>corrective actions</b> to closure.	<ul style="list-style-type: none"> <li>• Tracking of actions from: <ul style="list-style-type: none"> <li>– <b>Daily Scrum meeting .</b></li> <li>– Sprint Review meeting.</li> </ul> </li> <li>• [Note: This assumes that teams will track (and not lose) actions.]</li> </ul>

- **No risk assessment / tracking in Scrum**

# Burndown Charts



## Implements PMC sp1.1

Monitor the actual values of the project planning parameters against the project plan.

# Measurement and Analysis

SP 1.2	Specify <b>measures</b> to address the measurement objectives.	<ul style="list-style-type: none"> <li>• <b>Sprint Burndown</b> chart that tracks effort remaining.</li> <li>• <b>Release Burndown</b> chart that tracks story points that have been completed. This shows how much of the product functionality is left to complete.</li> <li>• [Note: These two measures could be used to track the progress of declared project objectives, such as “<b>On time</b>,” and “<b>On budget</b>.”]</li> </ul>
SP 1.4	Specify how measurement data will be <b>analyzed and reported</b> .	<ul style="list-style-type: none"> <li>• The Scrum process does describe the <b>purpose and use the Sprint and Release Burndown charts</b>.</li> <li>• [Note: CMMI expects clearly defined analysis].</li> </ul>
SP 2.1	<b>Obtain</b> specified measurement data.	<ul style="list-style-type: none"> <li>• <b>Daily Scrum</b> meeting where Sprint and Release Burndown data are collected.</li> </ul>
SP 2.2	<b>Analyze and interpret</b> measurement data.	<ul style="list-style-type: none"> <li>• <b>Daily Scrum</b> meeting where Sprint and Release Burndown data are analyzed.</li> </ul>
SP 2.4	<b>Report results</b> of measurement and analysis activities to all relevant stakeholders.	<ul style="list-style-type: none"> <li>• <b>Daily Scrum</b> meeting where Sprint and Release Burndown charts are reviewed.</li> <li>• [Note: Not all interested stakeholders will necessarily be at the Scrum meeting.]</li> </ul>

# How About the Other Components of Level 2?

- **Configuration Management (CM):**
  - **CM is not specifically called out in Scrum.** However, in an Agile environment it is pretty easy to add a layer of CM to protect your work.
- **Product and Process Quality Assurance (PPQA):**
  - **Some** basic **PPQA** activities are being done naturally when the **Scrum Master checks** that the Scrum process is being followed.
  - Scrum does not specifically call out a level of **objective process and product check**, nor does it state that particular standards or processes should be defined and used.
- **Supplier Agreement Management (SAM):**
  - **Not included** in SAM.

## How About Level 3?

- The following Level 3 components therefore are **not readily implemented** by Scrum without additional work:
  - Organizational Process Focus
  - Organizational Process Definition
  - Organizational Training
  - Integrated Project Management
  - Risk Management
  - Decision Analysis and Resolution
  - Engineering PAs (e.g., RD, TS, PI, VER, VAL)
  - Generic Goal 3 (i.e., using an organization-wide and tailored process with measurements and lessons-learned)



## Summary

- Scrum is a **good** implementation for many of the practices in Level 2.
- A group can **easily** use Scrum and CMMI together.
- All the **remaining practices** in Levels 2 and 3 can be implemented **while using Scrum**.
- An **organization at Level 2 or 3** could adopt Scrum as an additional lifecycle choice.

# References

1. ***Implementing Scrum (Agile) and CMMI Together. Process Group Post newsletter, March 2009.***  
<http://www.processgroup.com/pgpostmar09.pdf>
2. **Potter, N., Sakry, M., *Making Process Improvement Work - A Concise Action Guide for Software Managers and Practitioners*, Addison-Wesley, 2002.**
3. **Scrum definition: <http://www.scrumalliance.org/>**
4. **SEI / CMU. *CMMI: Guidelines for Process Integration and Product Improvement*. Boston: Addison-Wesley, 2003.**

## Generic Practices?

- **Approximately half of the Level 2 GPs of REQM, PP, PMC and MA are implemented by Scrum.**

GP 2.2	Establish and maintain the <b>plan</b> for performing the REQM/PP/PMC/MA process.	<ul style="list-style-type: none"> <li>• The Scrum lifecycle definition and the <b>milestones to perform Scrum</b>.</li> </ul>
GP 2.3	Provide <b>adequate resources</b> for performing the REQM/PP/PMC/MA process, developing the work products, and providing the services of the process.	<ul style="list-style-type: none"> <li>• The resources and <b>schedule time allocated to perform Scrum</b> planning, monitoring and requirements activities.</li> </ul>
GP 2.4	<b>Assign responsibility</b> and authority for performing the process, developing the work products, and providing the services of the REQM/PP/PMC/MA process.	<ul style="list-style-type: none"> <li>• The <b>resource assignments</b> allocated to perform Scrum planning, monitoring and requirements activities.</li> </ul>
GP 2.6	Place designated work products of the REQM/PP/PMC/MA process <b>under appropriate levels of control</b> .	<ul style="list-style-type: none"> <li>• [Note: <b>Scrum does not explicitly require CM to be done</b>. However, this can be performed using a digital camera, backed up drive, or share drive with versioning and controls turned on.]</li> </ul>
GP 2.8	<b>Monitor and control the</b> REQM/PP/PMC/MA <b>process</b> against the plan for performing the process and take appropriate corrective action.	<ul style="list-style-type: none"> <li>• <b>Scrum Master monitoring that the steps of Scrum are followed</b>.</li> </ul>