

# **Applications in Integrated Diagnostics**

**12<sup>th</sup> Annual Systems Engineering Conference**

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# Overview

1. **System Overview**
2. **Motivation**
3. **Problem Statement**
4. **Approach**
5. **Results**
6. **Conclusion**

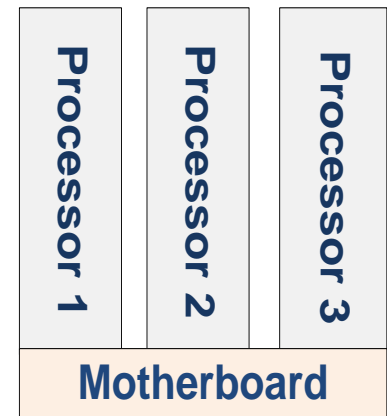
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# 1. System Overview

## Project Overview

- **Legacy Problems**
  - **Limited Memory**
    - Difficult to add new features
    - Maintained multiple code baselines to support different platforms
      - Adds more testing and development
  - **Slow Processors**
    - System could not process more data



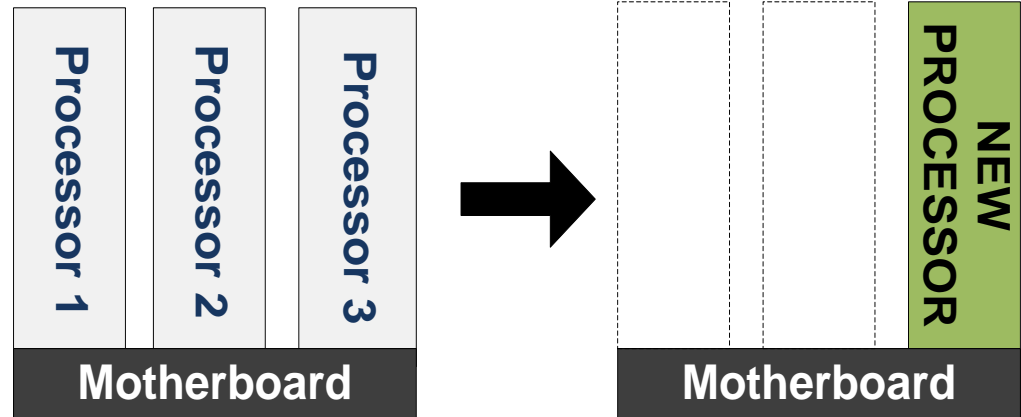
# 1. System Overview

## Project Overview (Cont.)

- **Project Description**

- **New Hardware**

- Faster processor
- More memory
- Added Ethernet

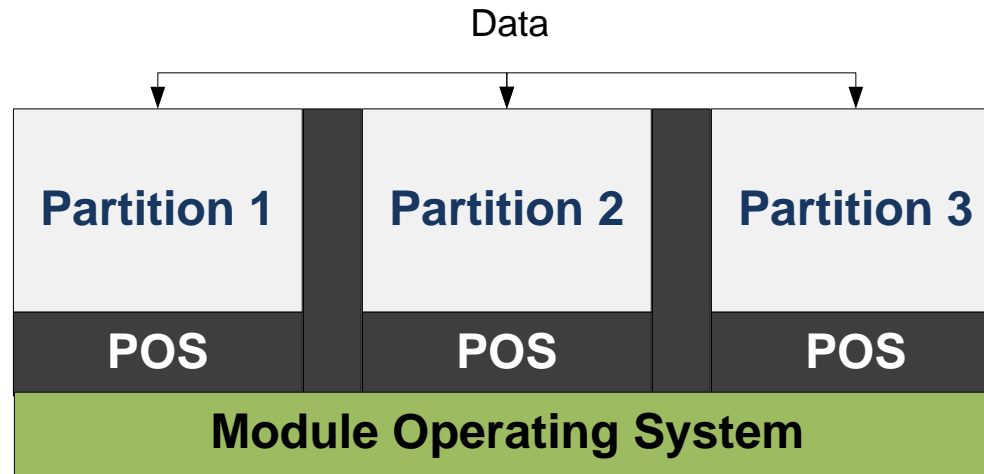


- **Port legacy software**

- Interrupt system to polling system
- Addition of a partitioned RTOS

# 1. System Overview

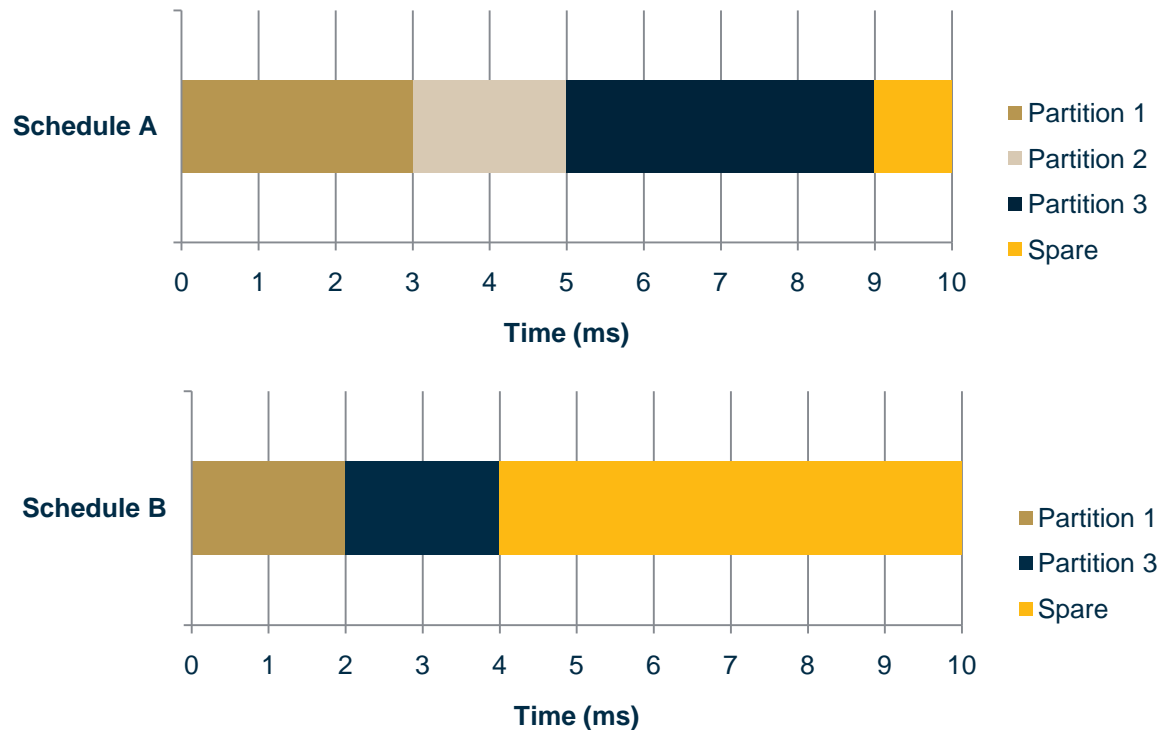
## Partitioned Operating System (OS)



- Only one partition may run at a time
- Data can move between partitions when defined by OS

# 1. System Overview

## Partitioned OS (Cont.)



• Different schedules allow different Partitions to run when needed

# 1. System Overview

## Internal Interfaces

- **Ports – Calls through the OS**
  - **Queuing  $\approx 80 \mu\text{s}$  for read/write access**
  - **Sampling  $\approx 50 \mu\text{s}$  for read/write access**
- **Shared Memory - Directly accessible by the partition**
  - **$\approx 10 \mu\text{s}$  for read/write access**

**\* Numbers vary based on hardware or the RTOS**



# 1. System Overview

## External Interfaces

Interface	Speed	Usage
Ethernet	10/100 Mbps	Net loading code into RAM
1553	1 Mbps	Communication with other systems and Instrumentation Data
RS-232	115.2 Kbps	Starting a net load and Default printf
RS-422	9.6 Kbps	Legacy debug

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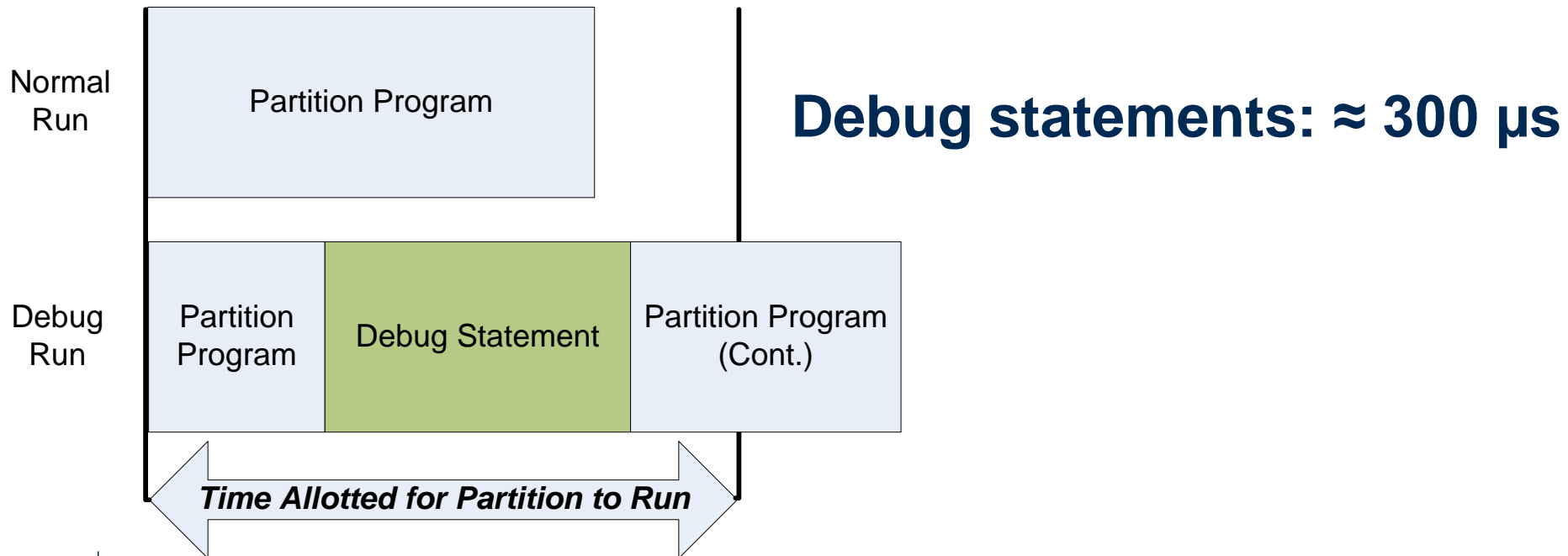
# 2. Motivation

## General Debugging: Single Partition

Partition time allotted: 1 ms

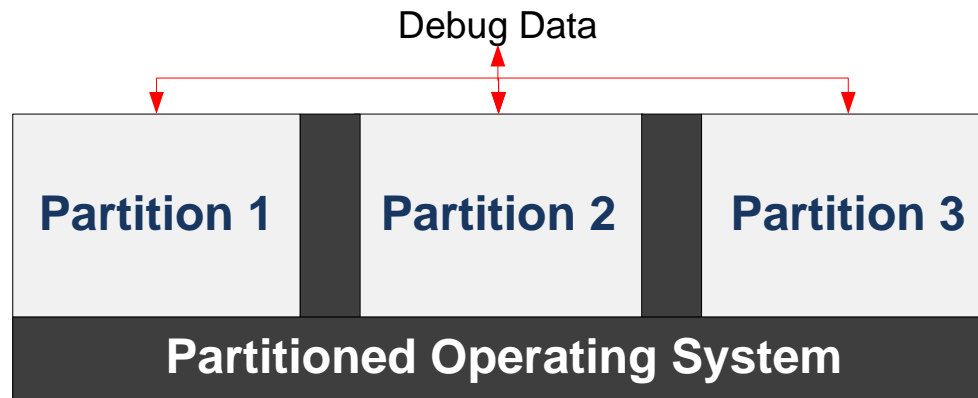
Partition time used: 800 $\mu$ s

Partition time unused: 200 $\mu$ s



# 2. Motivation

## General Debugging: Multiple Partitions



- **Multiple partitions used the same debug media**
  - **Data overwrites**
  - **Debug stream contention**

## 2. Motivation

### System Performance

- **System limitations**
  - Processor/memory utilization during normal operation
- **System throughput**
  - Amount of system inputs
- **System latency**
  - Response time to system inputs
- **System data flow**
  - Understanding how information gets from point A to point B within system

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# 3. Problem Statement

- **Avoid Uncertainty Principle**
  - **Latency introduced by diagnostics drastically affecting system**
- **Provide as much information as possible**
- **Introduce as little system interference as possible**
- **Provide information that is easy for user to understand and analyze**
- **Scalable for future use**

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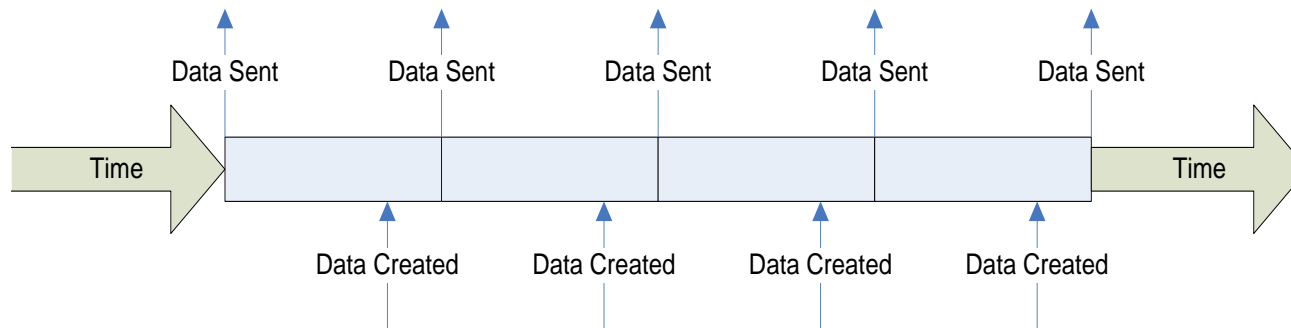


## 4. Approach Interface

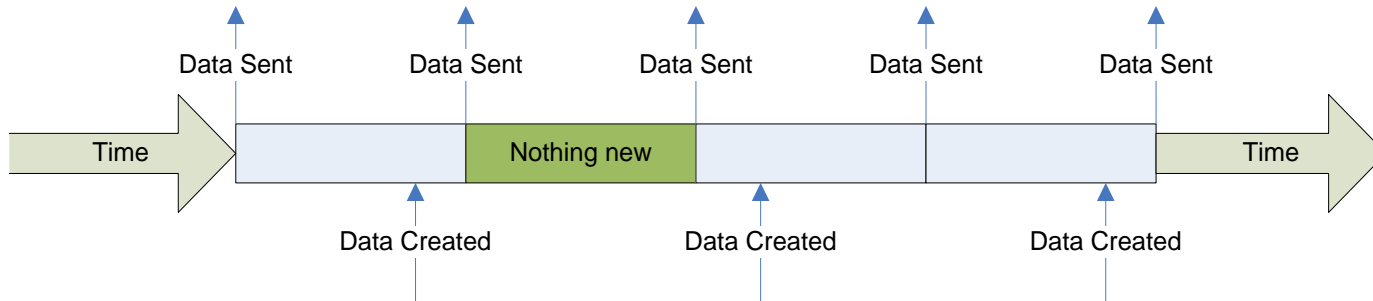
- **Ethernet**
  - **High bandwidth**
- **PC Graphical User Interface**
  - **Real time display**
  - **Bit/Byte analyzer**
  - **Raw/Parsed/Filtered Data**
- **Storage for post-analysis**

# 4. Approach Rate

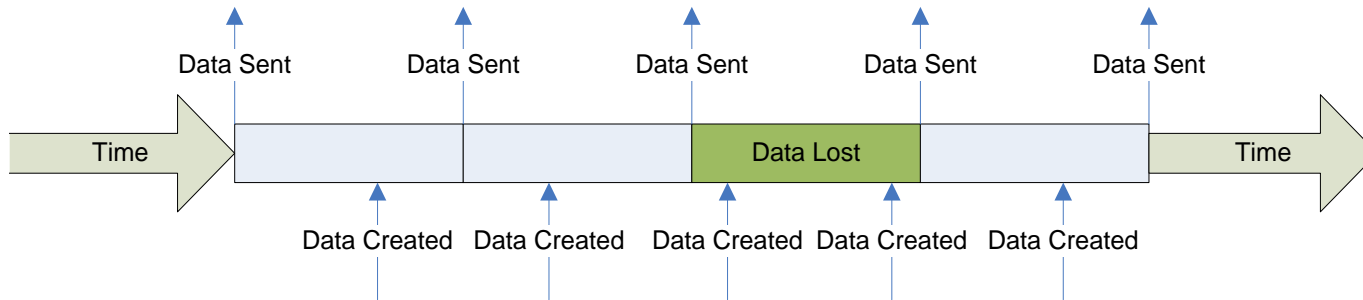
- Internal and External considerations
- External Design Considerations
  - How often is data required to debug?
  - How much data is required to debug?



# 4. Approach Rate (Cont.)



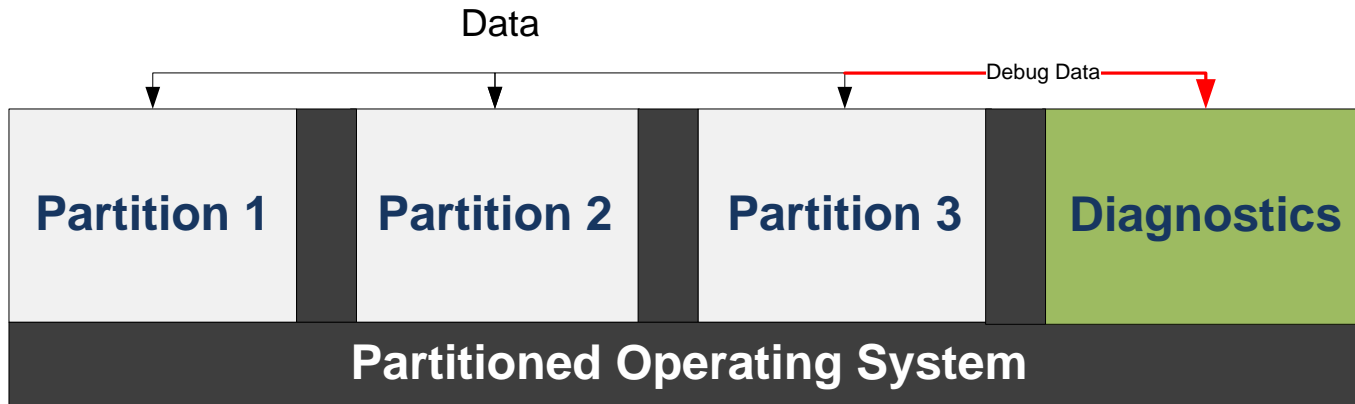
**Less debug data created than possible  
(Is there enough data to debug?)**



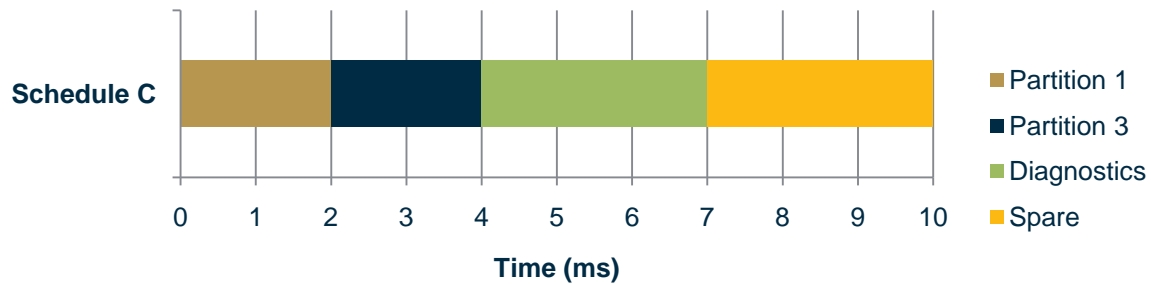
**Too much debug data created**

# 4. Approach

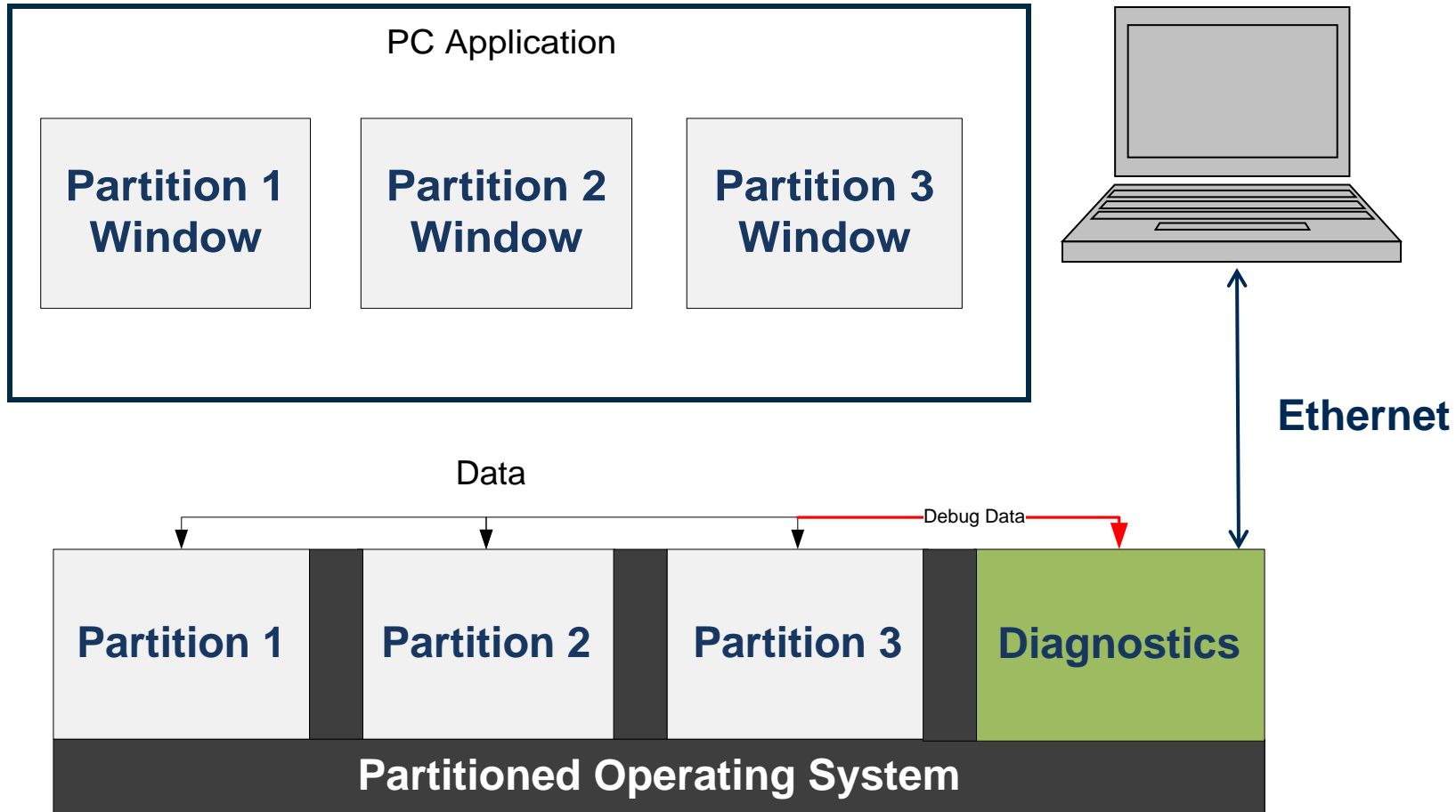
## Diagnostics Partition



**Diagnostic Schedule for Schedule B**



# 4. Approach Diagnostics Application



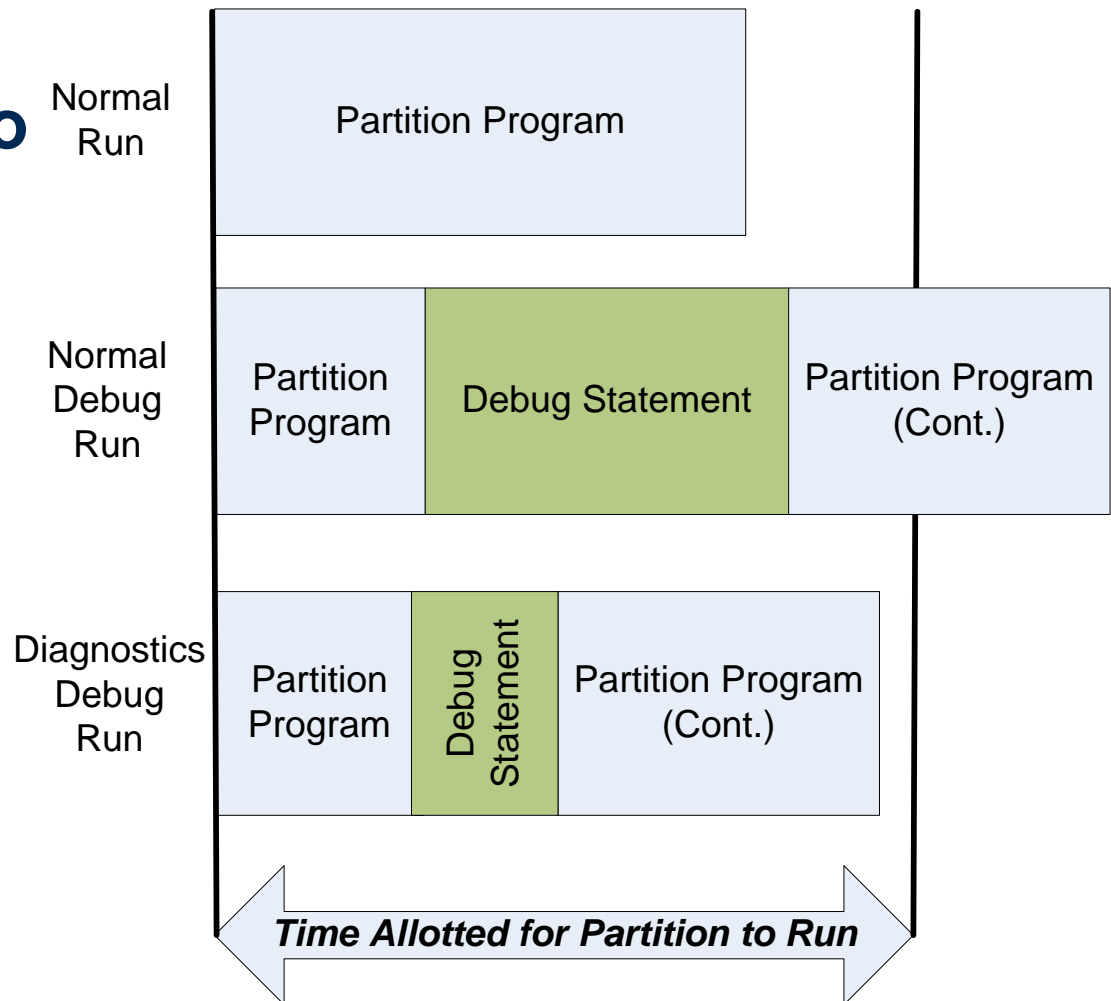
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# 5. Results

## Debugging with Diagnostics

- Diagnostics Debug statements found to take  $\approx 10 \mu\text{s}$
- Partition allotted 1 ms to run



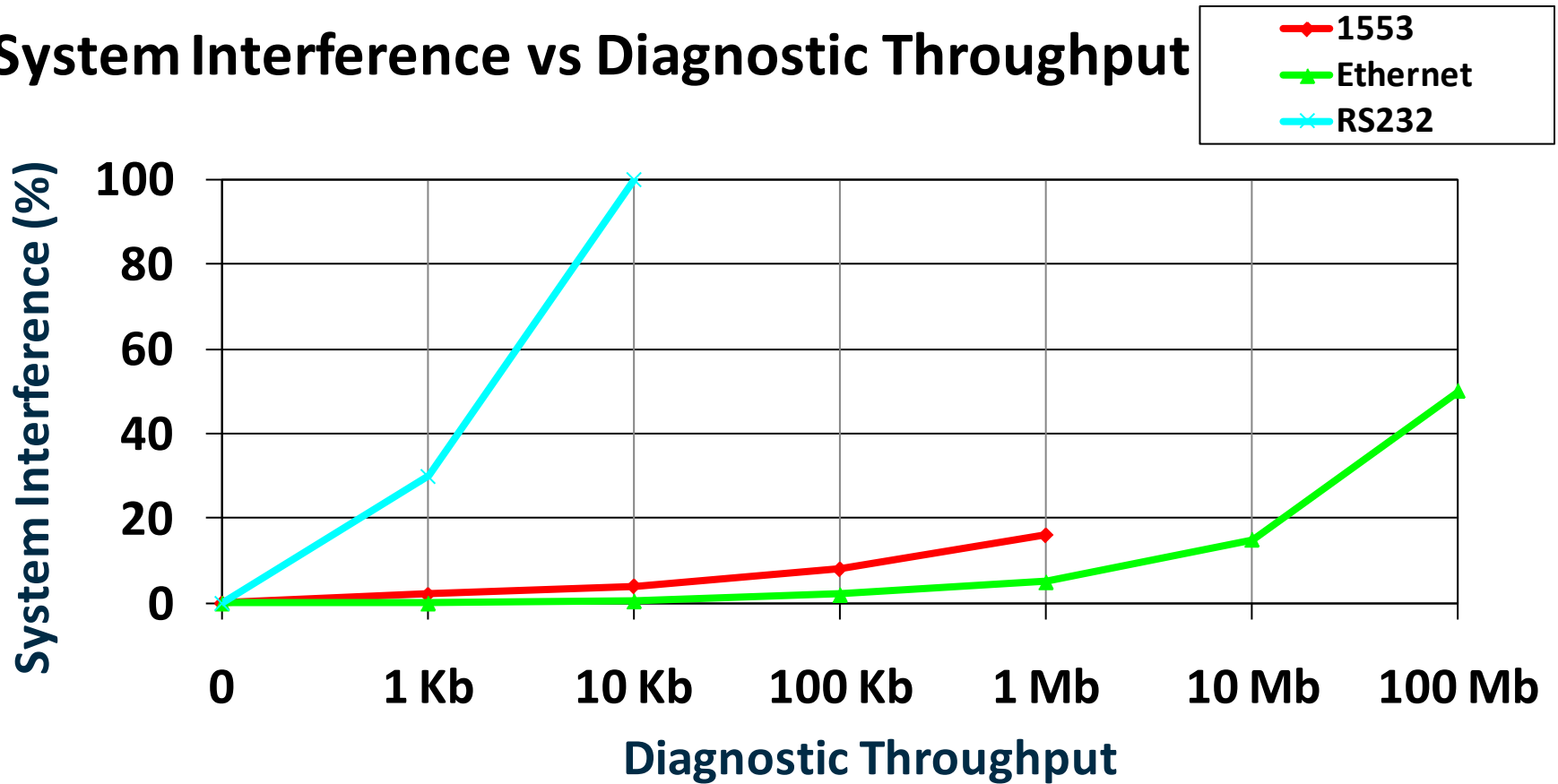
# 5. Results

- Found bugs during overnight test cases
- Processor utilization spikes in overnight test cases
- Queue trickling and data buffer overflows
- Other general diagnostic data during normal operation
- Possibilities for optimization
- Requirements verification
- Seeing the inner workings of the system with limited system interference



# 5. Results

## System Interference vs Diagnostic Throughput



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# 6. Conclusions

- **Lessons learned**
  - **Keep interface simple for ease of use**
  - **Make Ethernet output multicast or UDP**
- **Future ideas**
  - **Move Diagnostics partition to an RTOS Task to reduce latency and increase throughput**
  - **Make the interface for partitions more abstract for scalability**
  - **Work with developers and testers for more synergy in using tool**

# 6. Future Approach Diagnostics Application

