Dynamic Modeling of Programmatic and Systematic Interdependence for System of Systems Acquisition

Tunne

Daniel DeLaurentis Email: <u>ddelaure@purdue.edu</u>

Muharrem Mane Email: <u>mane@purdue.edu</u> Brian Sauser Email: <u>bsauser@stevens.edu</u>

Alex Gorod Email: <u>agorodis@stevens.edu</u>

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Overview of Agenda/Presentation

- Motivation and problem statement
- Recap from prior work
 - Conceptual model based on OSD's SoS SE Guide
 - Computer simulation: Exploratory SoS Acquisition Model
- Snapshots from illustrative problems
 - Dynamic impacts of risk
 - Implementation of system-specific risk
 - Impact of system-specific risk and SoS network topology
- Summary

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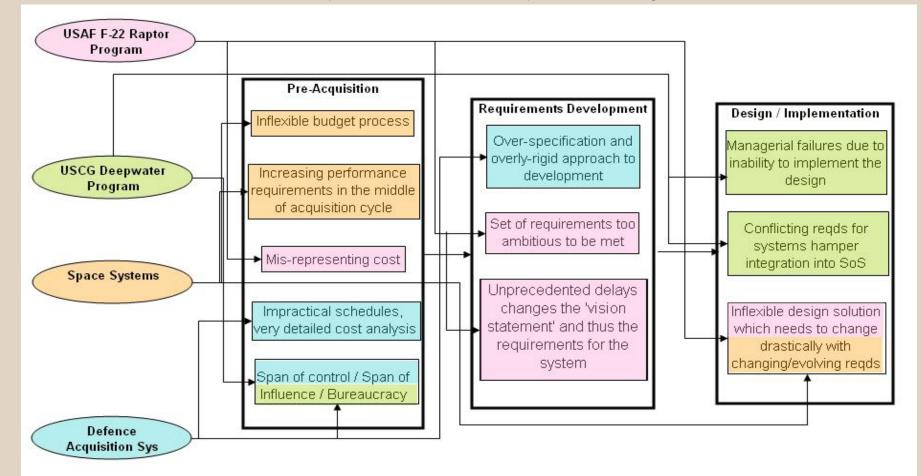
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Motivation

Literature on recent history indicates a variety of challenges for SoS acquisition

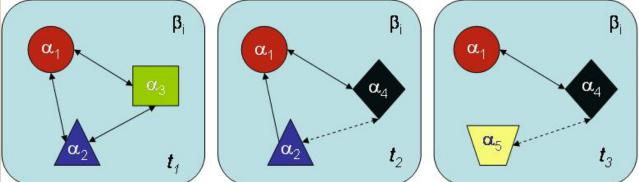
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SoS Sources of Complexity

<u>Working Definition for</u> <u>Complexity:</u> the amount of information necessary to describe the regularities in a system effectively



- Dynamic and Uncertain Connectivity
 - between levels of abstraction
 - across scope dimensions
- "Porous" boundary
 - Changes in constitution of SoS
- Heterogeneity & Multiplicity

- multiple time scales
- emergence (unforeseen interdependencies)

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- Evolving nature of an 'open system'
- Multiplicity of perspectives: A root cause of interoperability issues
- Heterogeneity of participants (within and between Human & Technical); Socio-Technical Systems

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Root Causes of Failure (within acquisition processes)

- *Misalignment* of objectives among the systems
- Limited span of control of the SoS engineer on the component systems of the SoS
- Evolution of the SoS
- *Inflexibility* of the component system designs
- Emergent behavior revealing hidden dependencies within systems
- *Perceived complexity* of systems
- Challenges in system representation

Used categories from Rouse, W. (2007, June). Complex Engineered, Organizational and Natural Systems. Systems Engineering, 10, 3., pp. 260-271



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Recap: Research Goals

- Uncover underlying functions affected by complexities due to evolution in SoS acquisition and span-of-control
- Capture Dynamics: Exploratory SoS Acquisition Model
 - Depicts the processes (SoS SE Guide) in a hierarchical setting
 - Show the flow of control between the processes throughout the acquisition life-cycle
 - Interactive computational model: allow users to 'explore' complexities
- Experiment: Generate insights and approaches to improve the probability of program success
- Mapping of Operational Views (OV) to Systems Views (SV)
 - System capabilities and their interconnections

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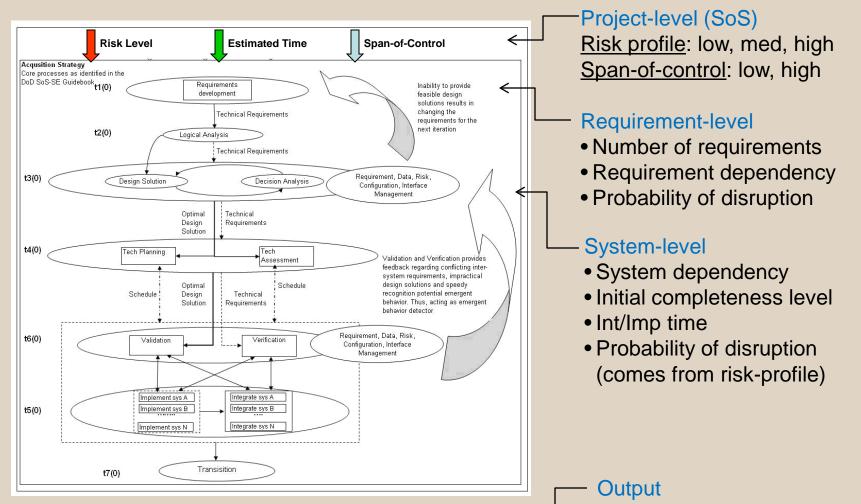
Recap: Development of a Dynamic, Exploratory Model for SoS Acquisition

- 1. Pre-Acquisition Model (not included here)
 - Understand the influence of external stakeholders on the acquisition process
- 2. Acquisition Strategy Model
 - Based on the 16 technical management and technical systems engineering processes outlined in the Defense Acquisition Guidebook (5000 series) applied to an SoS environment (SoS-SE Guide)
 - Conceptual model depicts the processes in a hierarchical setting to show the flow of control between the processes throughout the acquisition life-cycle



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Recap: Acquisition / Development – The Paper Model (based on SoS SE Guide)



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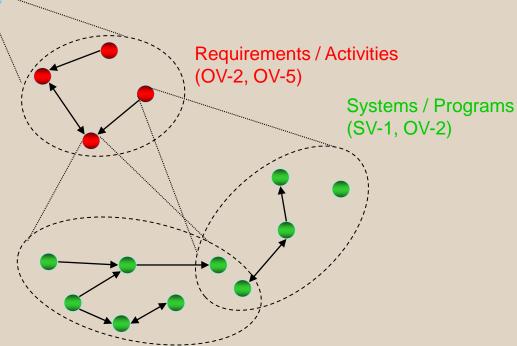


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Methodology Abstraction

Operational capability (derived from SoS)



Operational (OV): systems work together to provide a capability

System (SV): define nature of interaction between systems

Programmatic: relationship between systems during development

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- Discrete-event simulation with probabilistic behavior of systems
- Levels have predetermined probability of disruption
 - Requirement-level disruptions: affect design solutions (i.e. design solution of system X cannot meet requirement)
 - System-level disruptions: affects completeness level of system and completion time (i.e. set back in implementation phase of system X results in longer time)

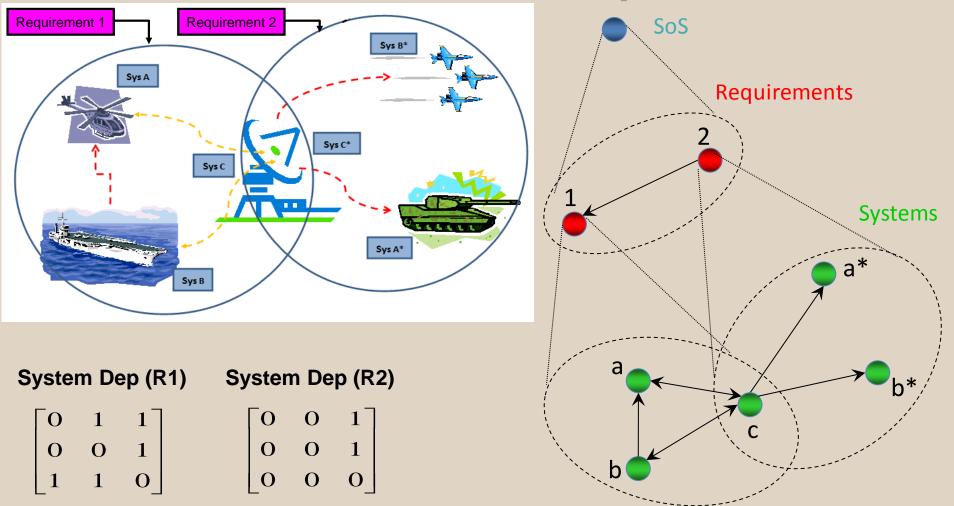
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Illustrative Example

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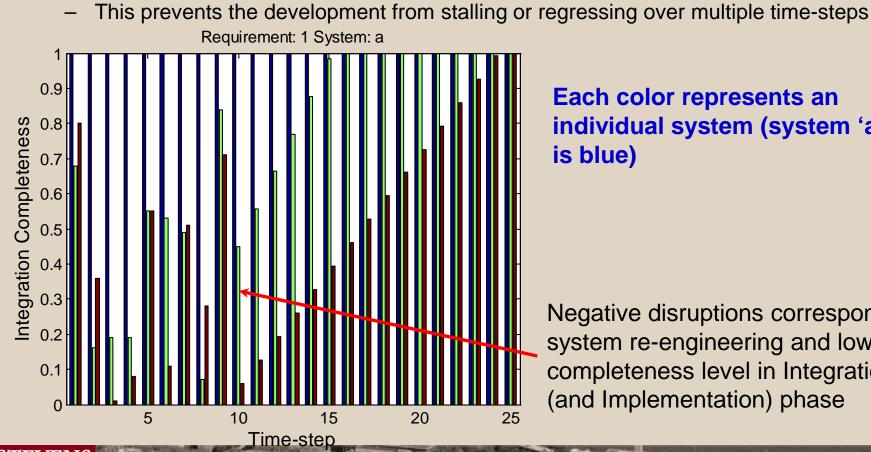
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Effects of Disruptors

- (system-level) Inevitable disruptions on both system-level and requirement levels will occur
- *Technology Assessment* is able to immediately trace and resolve the problem



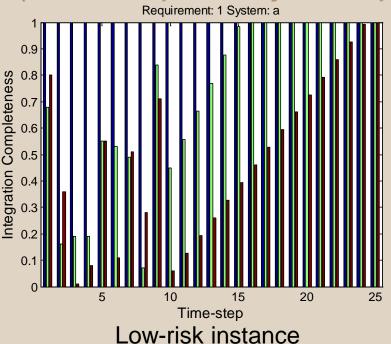
Each color represents an individual system (system 'a'

Negative disruptions correspond to system re-engineering and lower completeness level in Integration (and Implementation) phase

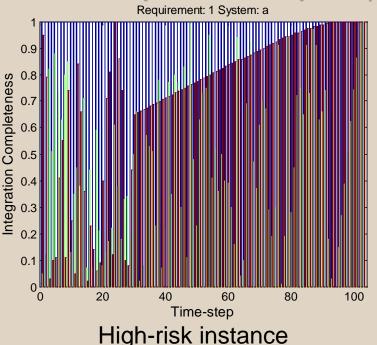
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Effect of Project Risk

(determines probability of disruption in Integration and Implementation phase)



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- Some projects have a much higher risk factor
 - They are more vulnerable to negative disruptions in their development
- Higher risk of disruptions implies more time to complete stages
 - In fact, completion may fail \rightarrow return to Design Solution
- Not all systems in a SoS, however have the same risk-level

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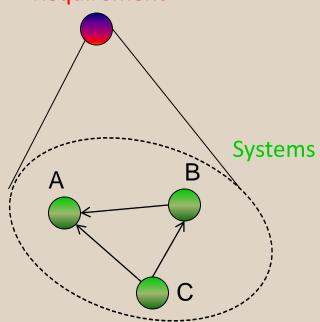


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Impact of System-Specific Risk

- Quantify the impact that system-specific risk has on the completion time of the SoS
 - Measure risk in a SoS network
 - Observe changes in completion time due to different risk-levels
- Example problem
 - One requirement and three component systems
 - Each system can have a distinct risk-level
 - Risk-level indicates probability of disruption in implementation & integration phase
 - Risk for the SoS varies as the level and combinations of system-specific risk change
 - Wan to capture the effect of these changes and measure the risk for t he entire SoS



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Requirement

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Network-Risk Metric

Consider the following network-risk metric/index

$$R = \sum_{i=1}^{N} \sum_{j=1}^{N} r_j \cdot A_{i,j}$$

where r_j is the risk of system *j* and it has values of 1, 2, or 3 (for low, mid, and high risk) and A is the adjacency matrix (system interdependencies)

- The network-risk metric is a dimensionless number and considers the system-risk and the system dependencies simultaneously
- Current implementation does not yet consider the higher-order system interdependencies (cascading effects of risk)
 - i.e. system A is impacted by system B, but system B is also impacted by system C; risk of system A should be more than just the sum of the risk of system-A and system-B

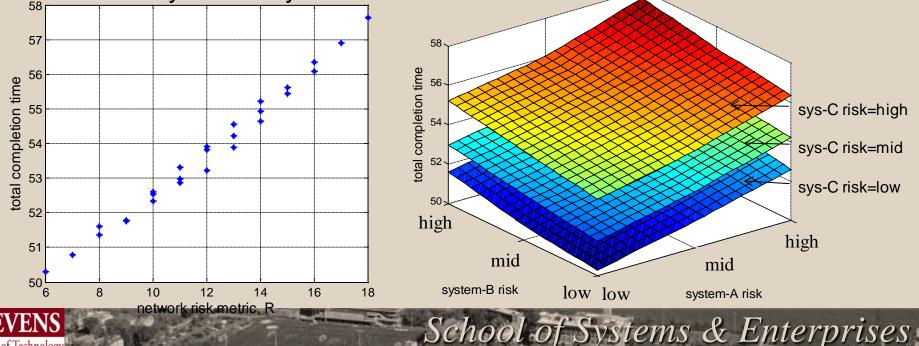
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Exploratory Model Experiments A

- Experiment set-up
 - Each system can have a low, mid, or high risk-level
 - A total of 27 combinations for the 3-system network
 - Run Monte Carlo simulation of Exploratory Model (500 samples)
- Experiment results
 - Capture impact of system-specific risk on SoS completion time
 - Identify critical system and risk combination



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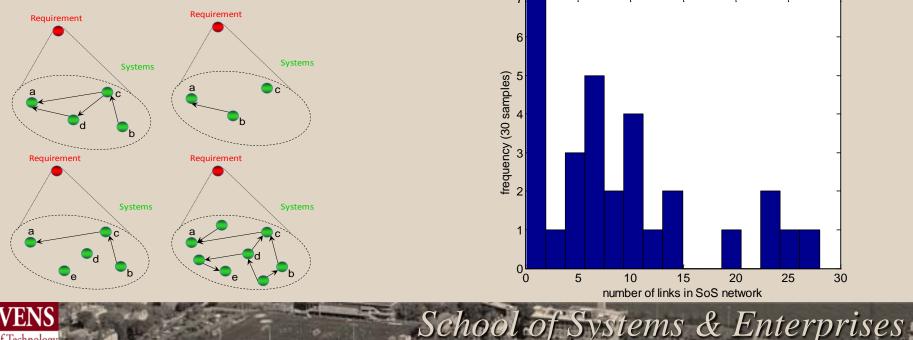
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Impact of System-Risk and SoS Network Topology

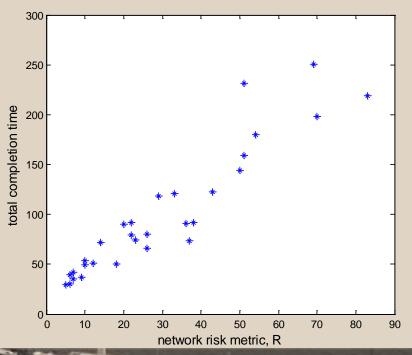
- Previous experiment captured the impact of system risk for a fixed SoS network
- It is also possible to consider the impact of system-specific risk coupled with different network topologies
- Consider 30 randomly generated SoS configurations
 - Uniformly random selection of number of systems (up to10 systems)
 - Random selection of links between systems with correlation of 0.25





Exploratory Model Experiments

- Experiment set-up
 - For each system in each SoS network randomly generate a risk-level
 - Run Monte Carlo simulation of Exploratory Model (500 samples) for each SoS network
- Experiment results
 - Capture impact of system-specific risk AND network topology (i.e. interdependencies) on SoS completion time
- Observations
 - SoS with higher risk metric/index have higher completion time
 - Scatter potentially due to the higherorder impact of risk (i.e. cascading effects)



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Observations

- Exploratory model is intended to enable acquisition professionals and program engineers to learn about complexities, dynamics, and disruptions, identifying markers of failure and success
 - Evolution of interdependencies
 - Network structure and span-of-control of SoS
- Current implementation if system-risk seems to capture the right things
- System-specific risk and SoS network topology experiments are a means to compare different SoS options that may satisfy the same requirement
- Shortcomings

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- R does not capture the higher order impact of dependencies
- Current efforts focused on addressing this



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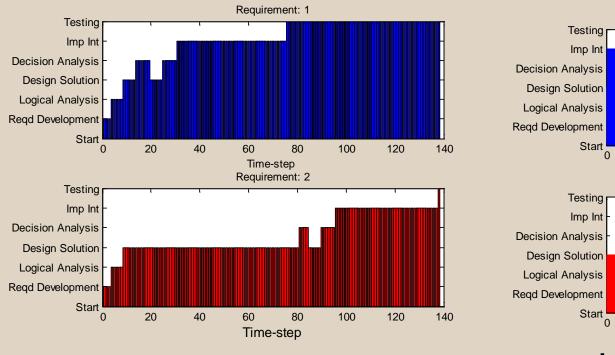
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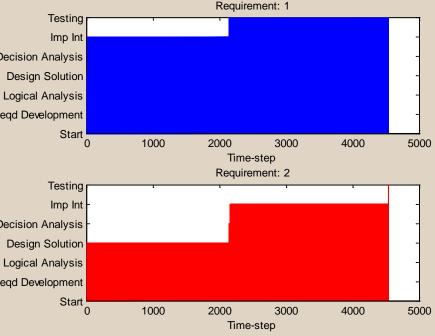
Effect of Span-of-Control

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High Span-of-control

longer completion time



Low Span-of-control

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- Span-of-control has large impact on project time
 - High span-of-control \rightarrow SoS level authority, can implement in parallel
 - Low span-of-control \rightarrow less coordination, implement in series, results in

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