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ASA(ALT) System of Systems Engineering Processes

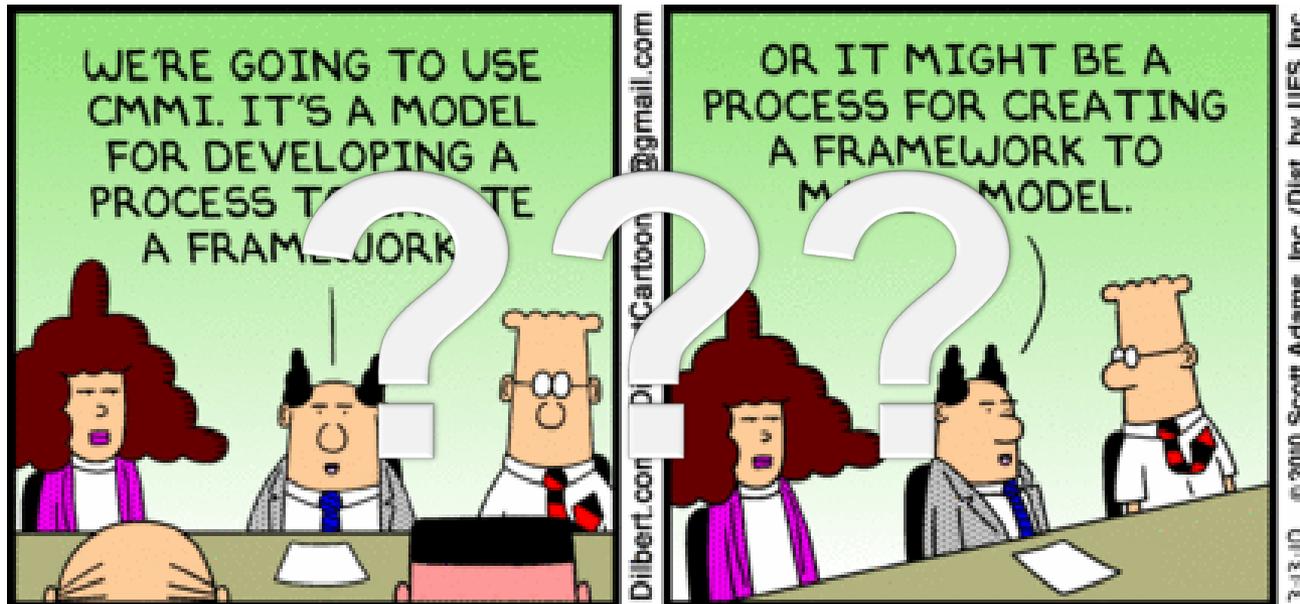
CMMI Technology Conference
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Implementation Strategy & the CMMI[®]

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The Army's View of CMMI...

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CMMI has arrived, and we have embraced it !!!

Strategic Environment

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• Operational

- Persistent conflict,
- Hybrid threats requiring hybrid solutions
- Advanced/improvised technologies targeted against the warfighter



• Army Modernization

- BCT-centric
- Buy fewer, more often
- Incremental fielding of capability thru ARFORGEN

• Budget

- Pressure to cut defense & other spending
- Topline base budget expected to have modest, but steady growth
- “Do more without more”
- Reduce lifecycle-costs

• Acquisition Reform

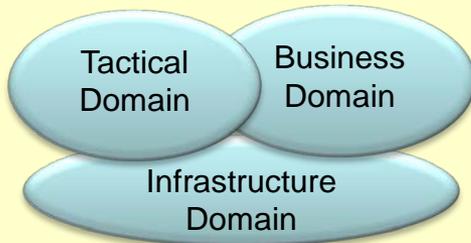
- Increased competition throughout acquisition process
- Reduced tolerance for cost/schedule risk
- Revised Milestone certification reqs
- Foster innovation



System of Systems Engineering (SoSE) – Environment

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Scope



Build the Bench

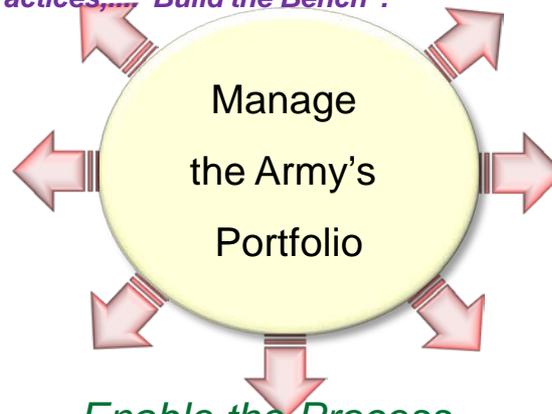
- Organize the Army Engineering Community
- Establish Technical Authority and engineering expertise/capability
- Pursue accreditation and certifications of organic workforce & organizations

Create Data Transparency

- Establish CM and an authoritative repository for products
- Establish a collaboration environment
- Establish a common operating environment for engineering Products

Mission *The Mission of ASA(ALT) SOSE:*

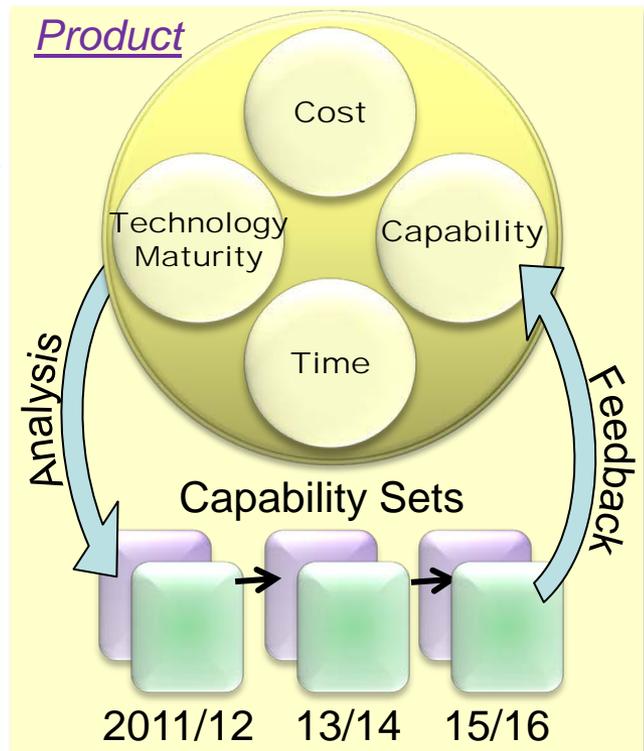
Provide the Army's leadership and materiel developers with the necessary engineering/architectural products to manage and shape the Army's materiel portfolio, to ensure a System Engineering discipline across the Materiel developer community throughout the acquisition life cycle and grow the System Engineering capability within the Army – through education, engineering policy, guidelines and adoption of best industry practices....."Build the Bench".



Enable the Process

- Establish the engineering process to deliver synchronized capability
- Establish the analytical structure with models & simulations
- Establish the engineering compliance structure/process for acquisition execution excellence
- Deliver engineering support to HQ staff and acquisition community

Product



Manage the Portfolio

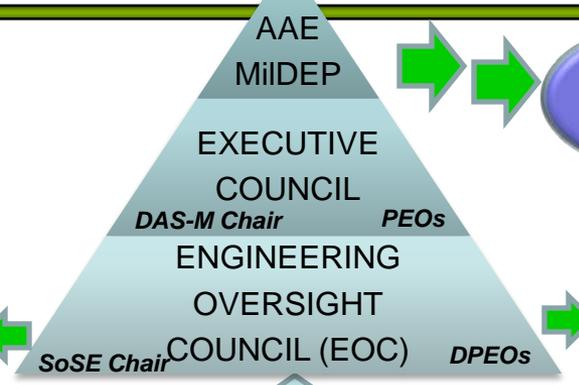
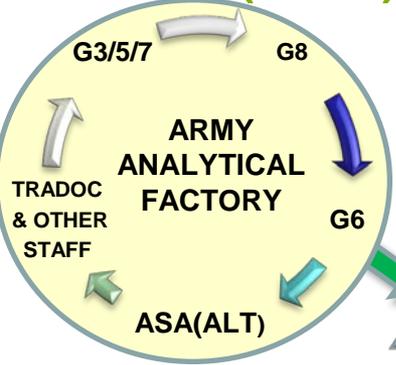
- Support the prioritization of capabilities within the portfolio
- Set the baseline architecture roadmap over time
- Support the resourcing process
- Synchronize and align the S&T, systems integration, test, and certification activities



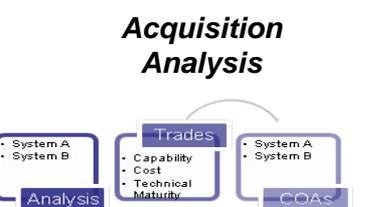
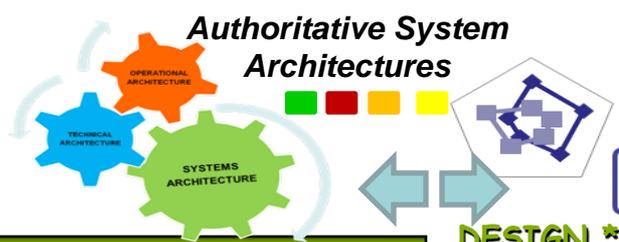
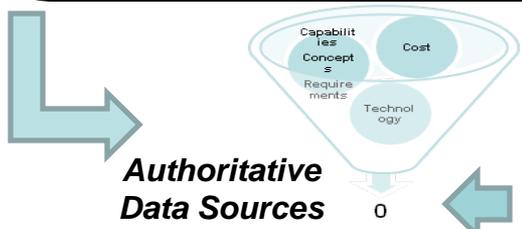
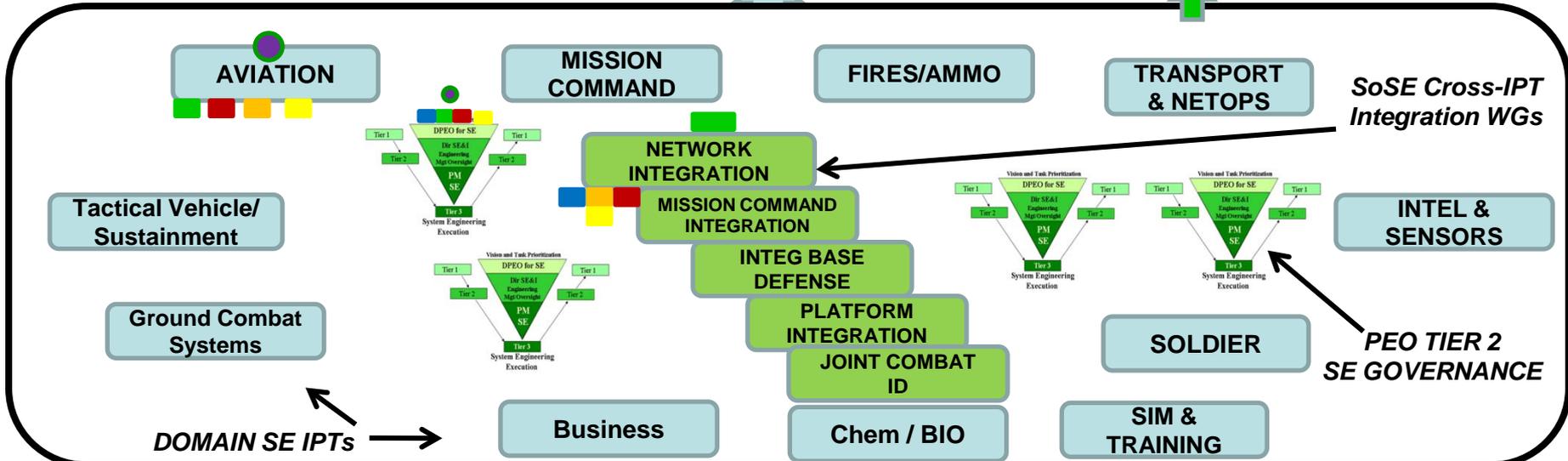
Organizing the SoS Space

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- - PEO
- - SoSE
- - S&T
- - INTEGRATION
- - RDECOM
- - FFRDC



SoSE

DESIGN * DEVELOP * DELIVER * DOMINATE

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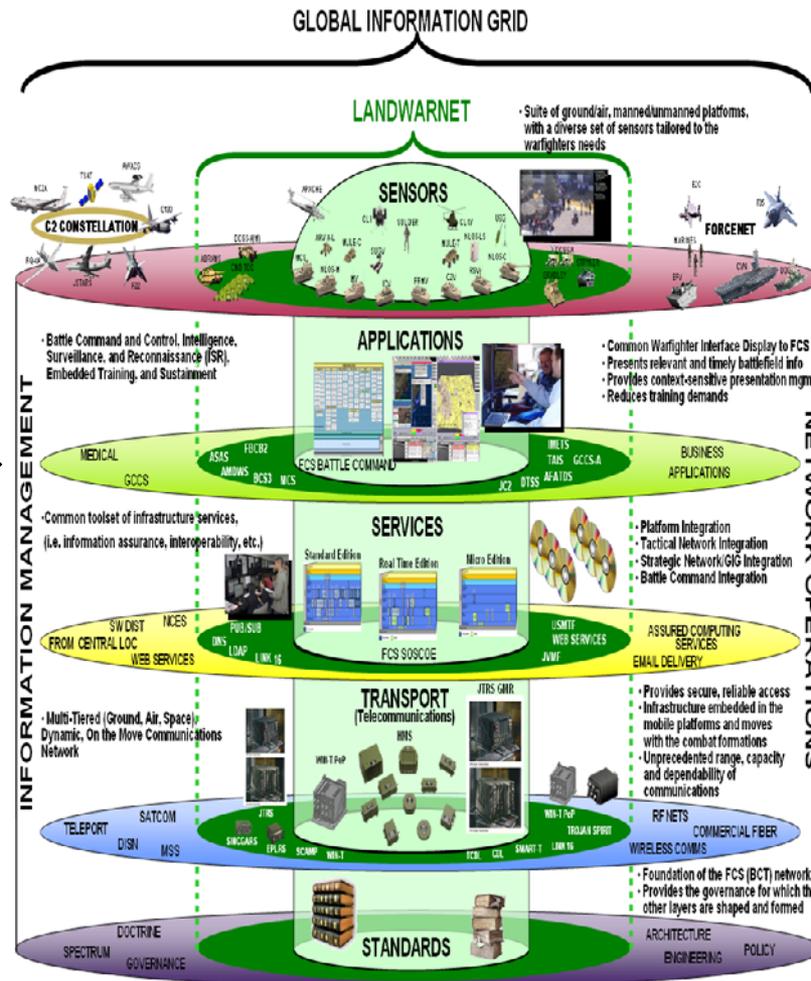
The 'Network'



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Typical 'Network' Layers

- Sensors
 - Applications
 - Services
 - Transport
 - Standards
- Added
- Force Structure
 - NETOPS

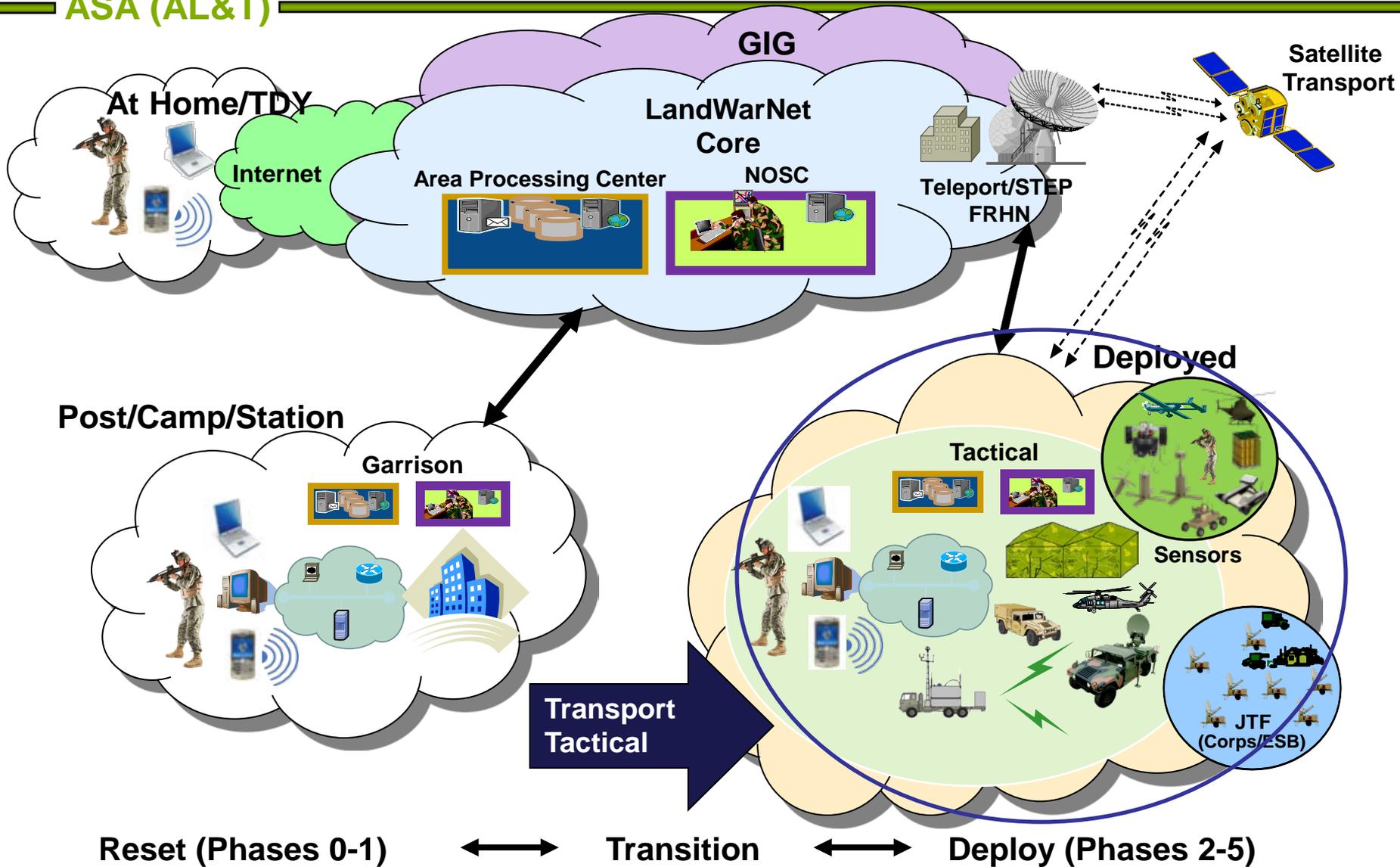


“The Network is the singularly most important program to the Army”

-- GEN George W. Casey, Jr. 23 July 2010

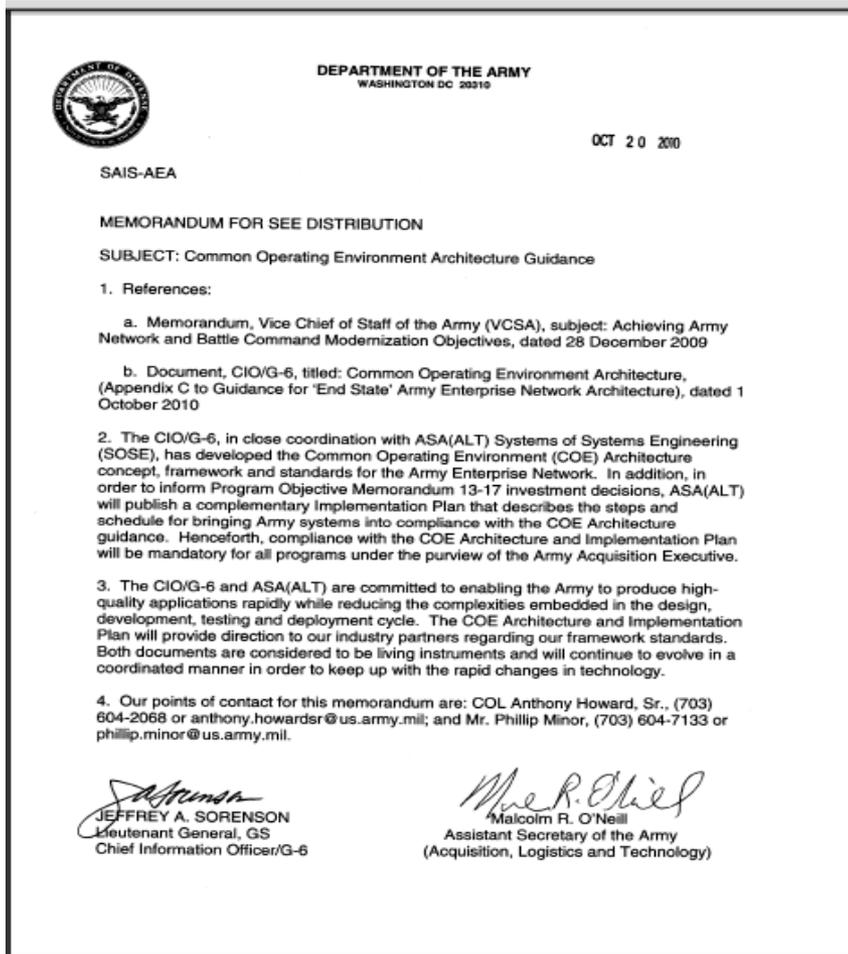
Army Network – Enterprise View

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COE Architecture Guidance

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- CIO/G-6 in close coordination with ASA(ALT) Systems of Systems Engineering (SOSE) has developed COE Architecture Guidance
- COE Architecture Guidance:
 - Defines the COE and Computing Environments
 - Describes the CEs architecture and services
 - Specifies COE principles and technical architecture standards
 - Details a maturity model for cost-benefit analysis trades and to evaluate programs' alignments with COE
- ASA(ALT) will develop COE Implementation Plan:
 - Inform Program Objective Memorandum (POM) 13-17 investment decisions
 - Identify the implementation strategy, time lines, effective dates and key milestones for moving Army systems to the COE

"Establishing 'left and right limits' . . .

Chiarelli Touts Common Operating Environment Architecture At AUSA

- By Tony Bertuca, Inside the Army, October 29, 2010

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**DESIGN * DEVELOP * DELIVER *
DOMINATE**

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Army needs a Software “Eco-System”

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Software Ecosystem defined as a set of businesses functioning as a unit and interacting with a shared market for software and services, together with relationships among them. These relationships are frequently underpinned by a common technological platform and operate through the exchange of information, resources, and artifacts —

David G. Messerschmitt and Clemens Szyperski (2003). *Software Ecosystem: Understanding an Indispensable Technology and Industry*. Cambridge, MA, USA: MIT Press.

An Army Eco-System would need to provide:

- Improved agility
- Reduced life cycle costs
- Adaptability
- Means to address cyber threats



Realizing the Army Software Eco-System

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Eco-System Realization: A Common Operating Environment (COE)

Common Operating Environment:

Automation services that support the development of the ***common reusable software modules*** that enable interoperability across multiple combat support applications. This includes segmentation of common software modules from existing applications, integration of commercial products, development of a common architecture, and development of common tools for application developers.

Dictionary of Military and Associated Terms. US Department of Defense 2005.

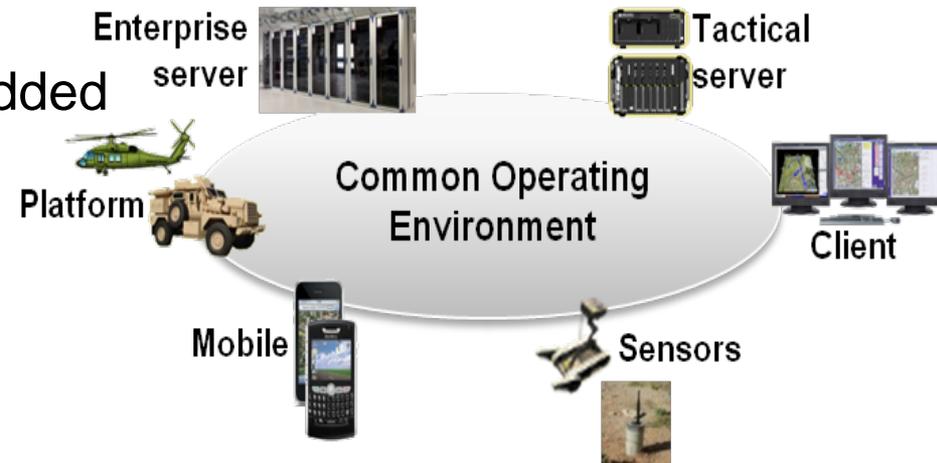


But, an Army COE Must

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Operate across families of computing environments (CE):

- Data Center / Cloud
- Command Post
- Real-Time, Safety-Critical, & Embedded
- Mounted
- Mobile/Handheld
- Sensors



AND

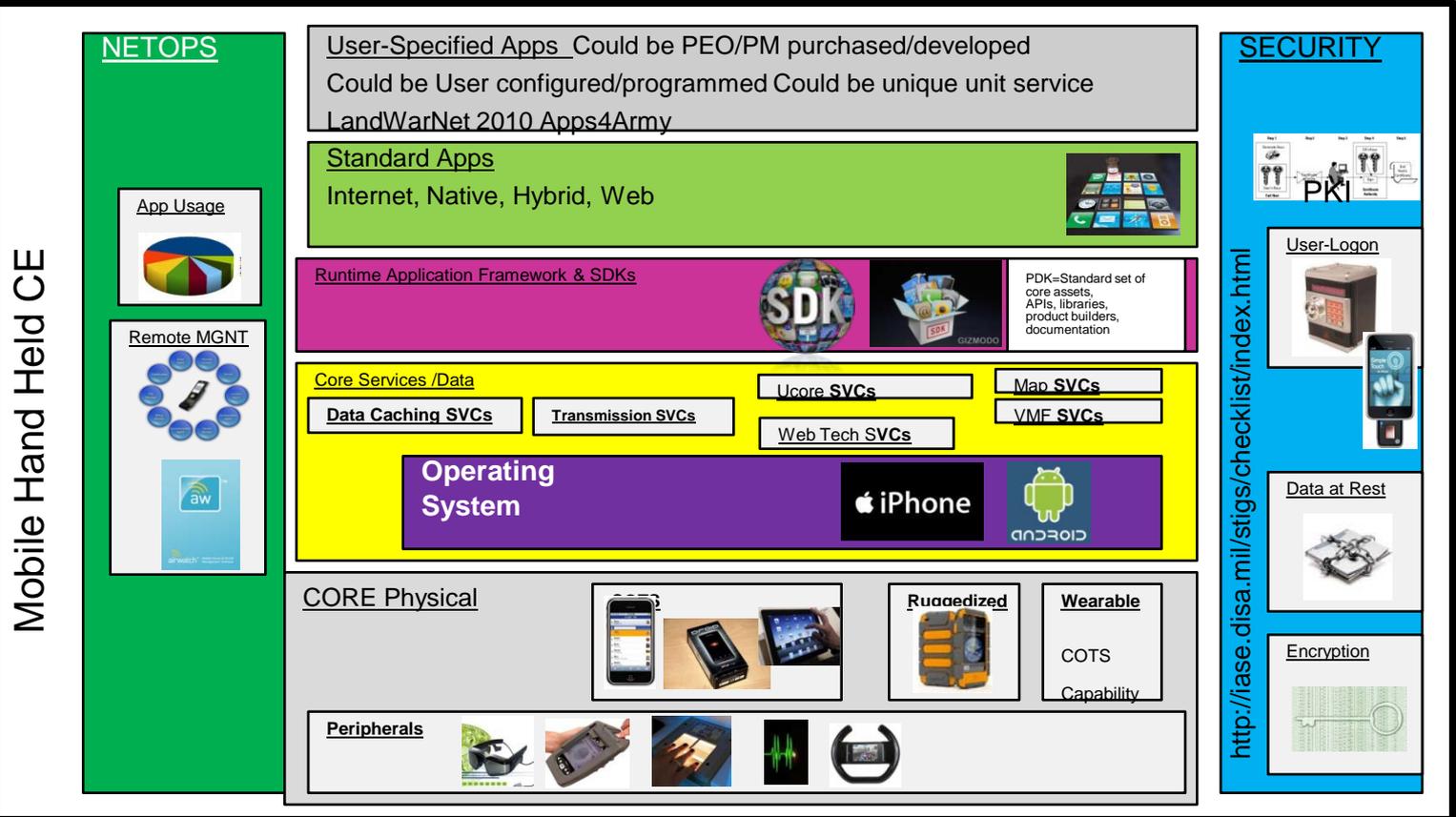
- Improve agility: In development, acquisition & operations
- Reduce life cycle cost: In both new and legacy applications
- Be adaptable: To changing standards across all Army systems
- Address cyber needs: Keep pace with ever changing threats



UNCLASSIFIED Computing Environment Example (Mobile Handheld)

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Data Center-CE/Command Post-CE



Transport/transmission

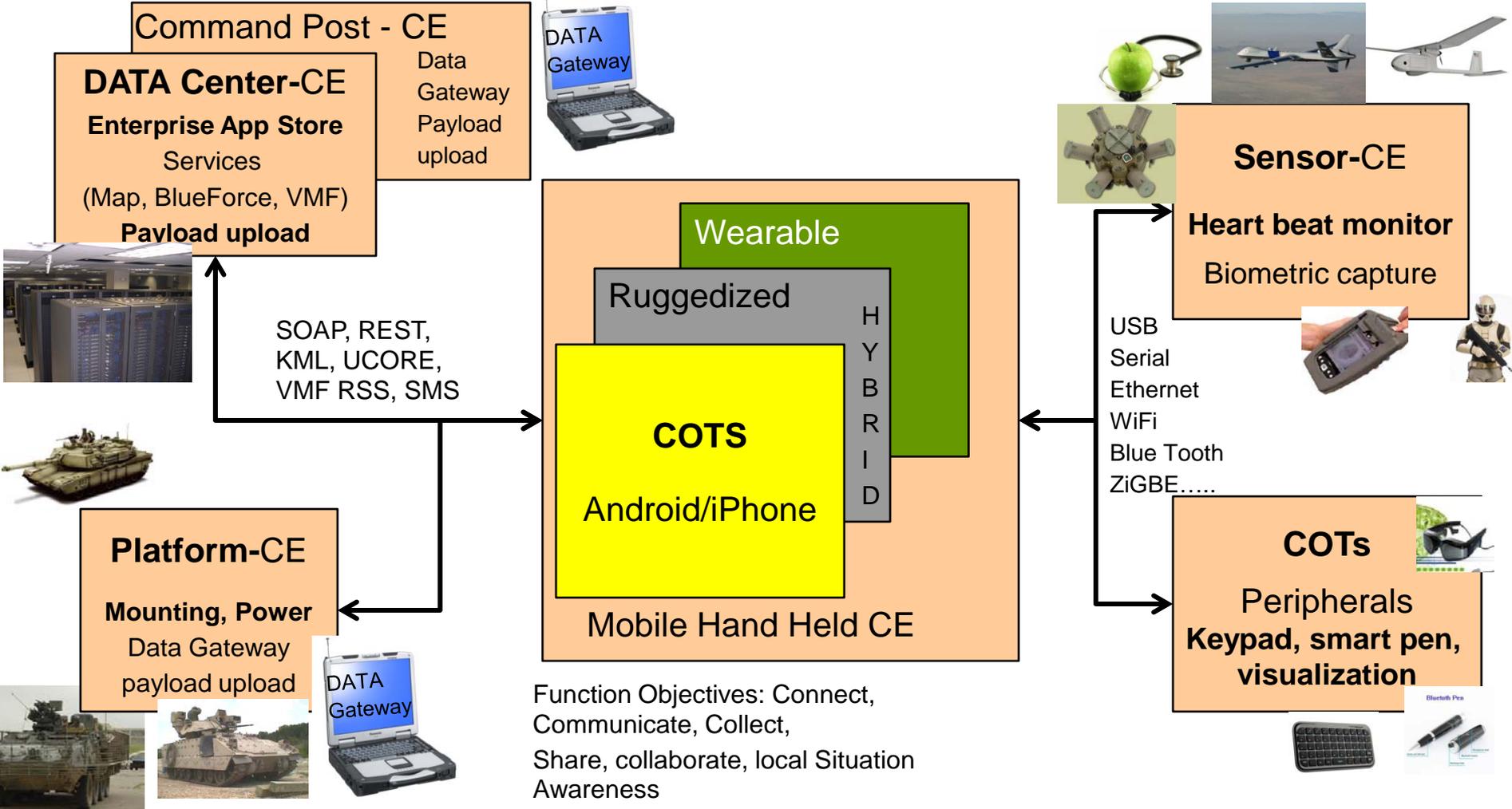
ELIVER *

CE Relationships and Boundaries



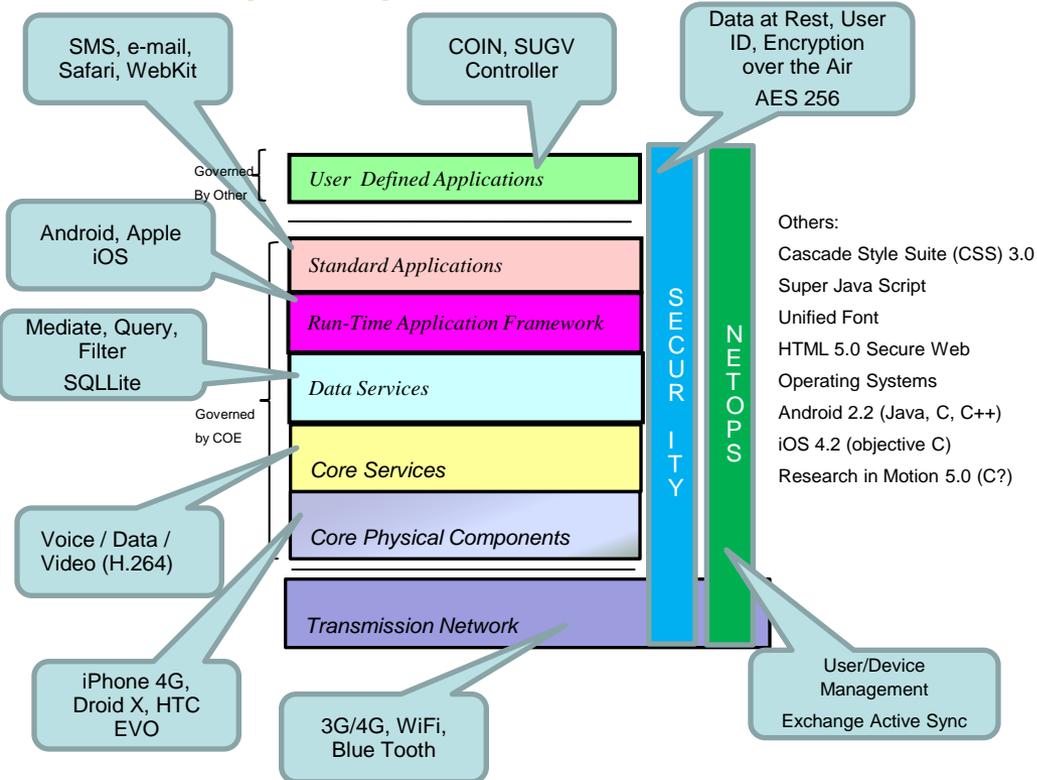
Data Center-CE / Command Post-CE

FaceTime
 Email
 App Store
 XMPP
 AWS
 PKI
 RSS
 GRSS
 Map Imagery
 UTO



Adaptability Game Changer

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Adaptability Game Changer Attributes

- Provides ability to **access enterprise application store**
- Provides ability to **rapidly deliver** mission specific/soldier centric capabilities
- Provides the ability to let the soldier tailor **different applications, widget** to meet their function, task, condition, standard for mission success
- Enables **short release cycles** of functional capability (deployed as apps)
- Enables **flexible delivery of capability**
- Enables user or **3rd party contributions** of capability (through the Enterprise App Store)



Will a COE work?

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It has to, because today...

- Software has value only in the context of the system it was developed to support (and the contractor who developed it)
- Software Integration & Interoperability have become intractable
- It takes too long to capitalize on commercially available solutions/innovations

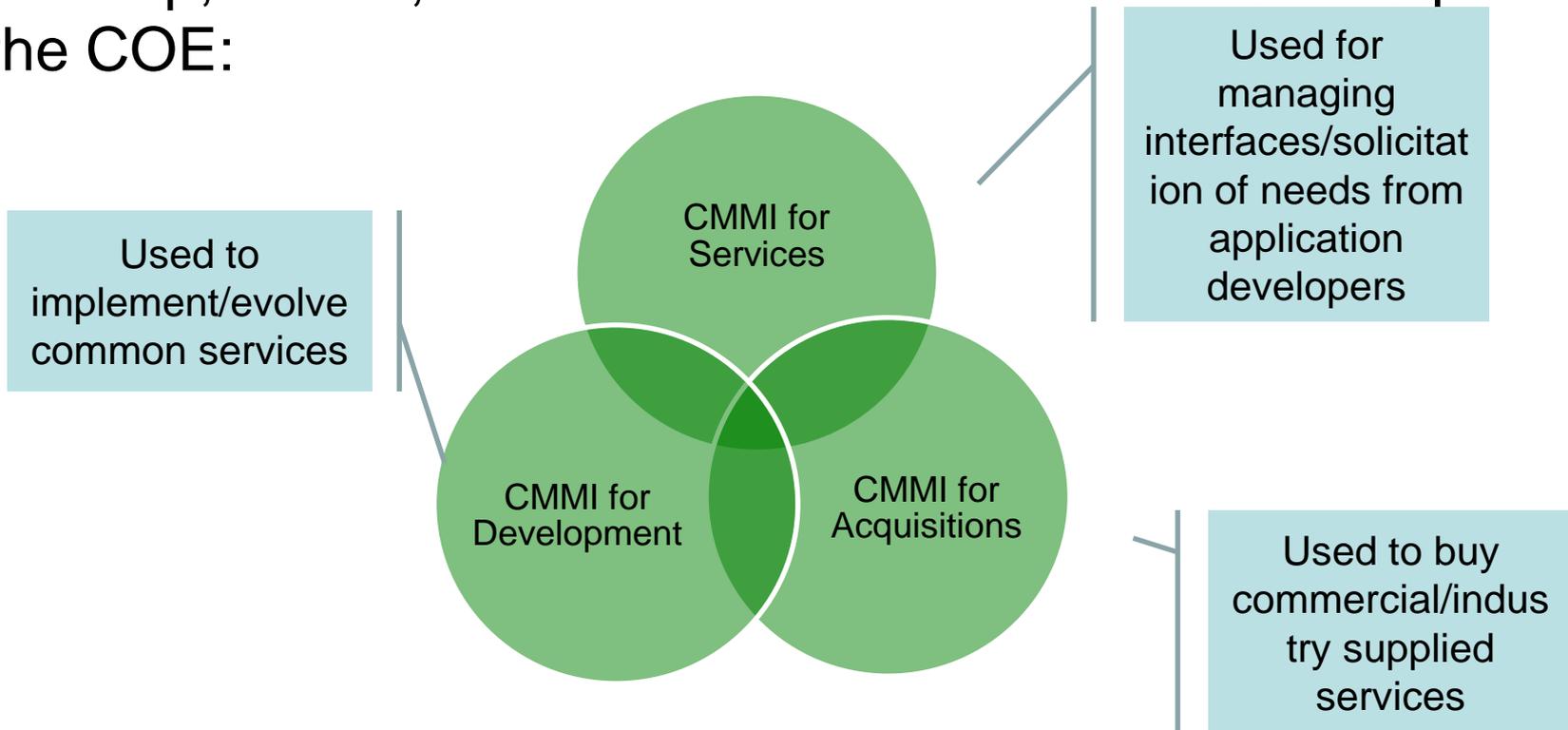
It can if...

- The implementation starts with a minimum set of standards
- Standards & common services are planned to evolve continuously (with appropriate resources) aligned with Army goals & objectives
- Compliance is incentivized (and enforced)
- The processes for managing the COE are disciplined, transparent and support application developers

How CMMI Can Help

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CMMI provides a model that can support the disciplined enterprise-level implementation of the processes needed to develop, evolve, and deliver the common services required by the COE:





CMMI – The Value Proposition (1)

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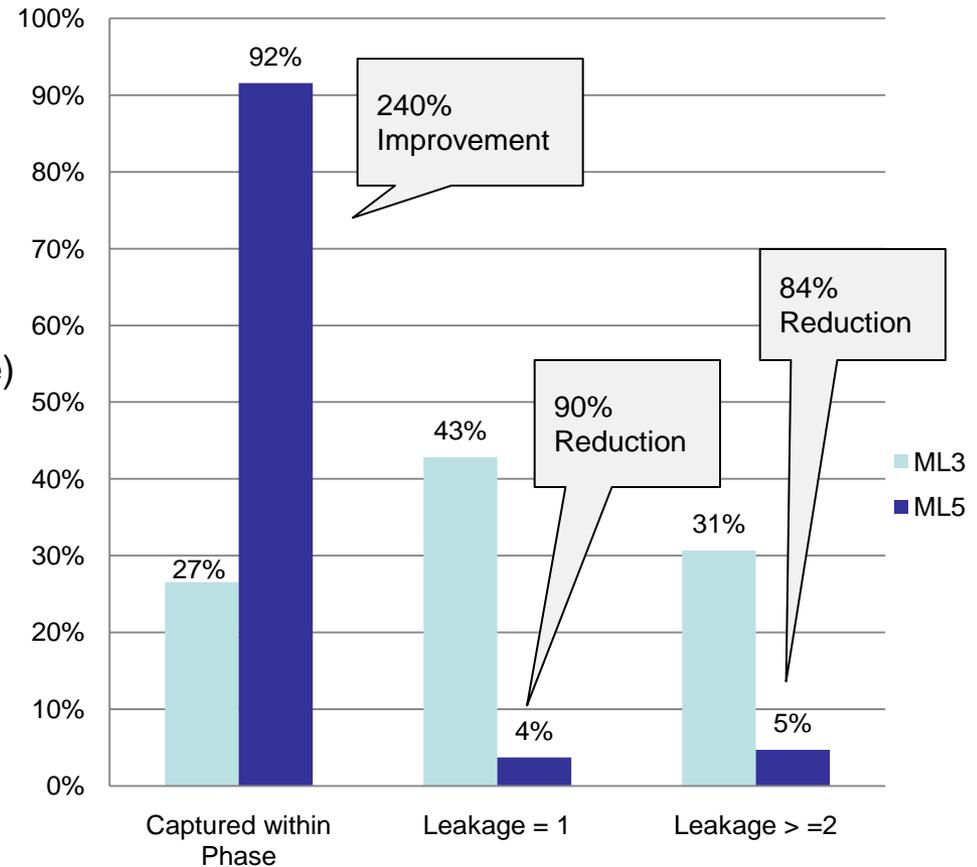
Goal – Reduce Armament SEC software life cycle costs by identifying and fixing defects closer to phase of origin (requirements, design, code, integration, test)

- Established Armament SEC baselines and models using industry-standard Defect Containment Matrix (DCM) methodology
 - Tracked defect “phase leakage” (finding defects in phases after the originating phase)

		Life Cycle Phase Discovered							In the red
		L	R	D	C	I	T		
Originated	Legacy	10%	29%	7%	4%	29%	17%	14%	64%
	Requirements	60%	75%	5%	16%	2%	2%	20%	
	Design	4%		67%	16%	0%	17%	17%	
	Code and Unit Test	22%			89%	3%	8%	8%	
	Integration Test	2%				66%	34%		
	Test	2%					100%		
		100%	3%	46%	6%	32%	5%	8%	

- Maturity Level 5 projects' focus:
 - Optimize within-phase verification processes (e.g., Peer Review, Unit Testing, etc)
 - Leverage reuse of mature code
 - Increase automation of testing

Defects Phase Containment / Leakage (High Severity Defects - Priority 1, 2 & 3)



Cost avoidance realized:

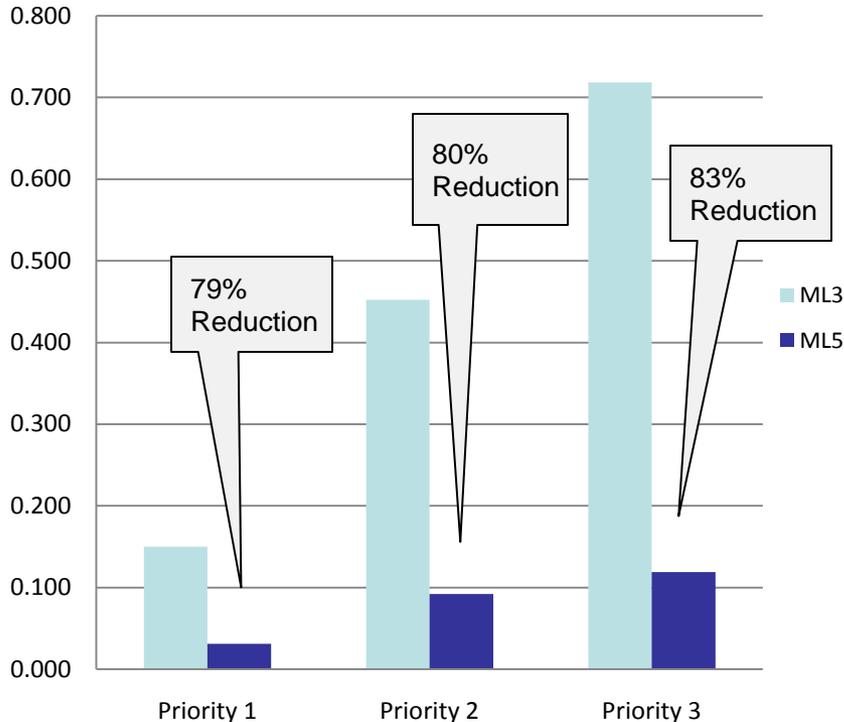
- Less rework late in life cycle when it is most expensive to repair
- Resulting in reduced schedule risk



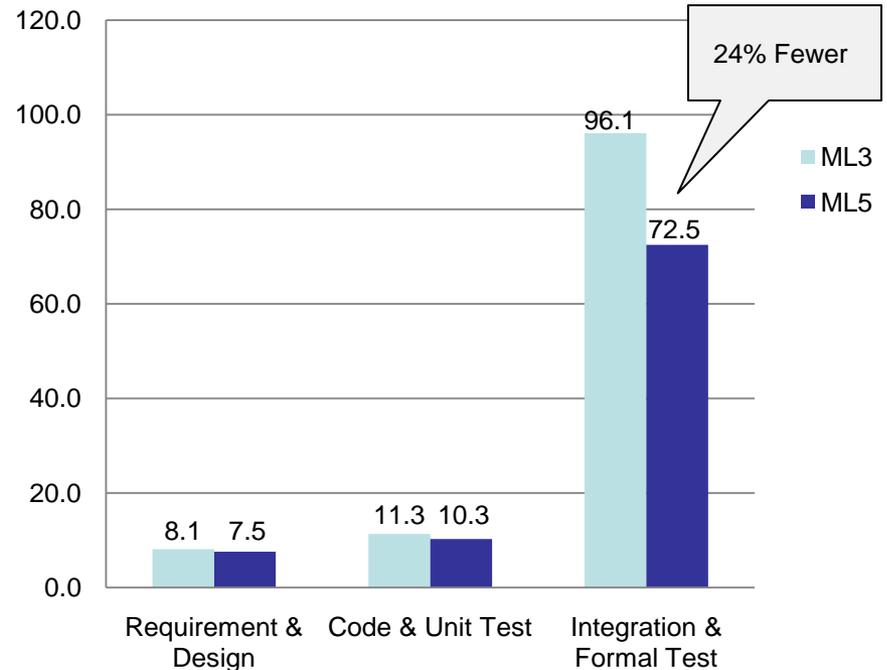
CMMI – The Value Proposition (2)

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**Defect Density by Priority (PCR)
(High Severity Defects Only)
(Ave Project – 219 KSLOC)**



**Average Hours per Defect per Phase
to Repair (High Severity Defects)**



Highest severity defects leaked are decreased by at least 79%:

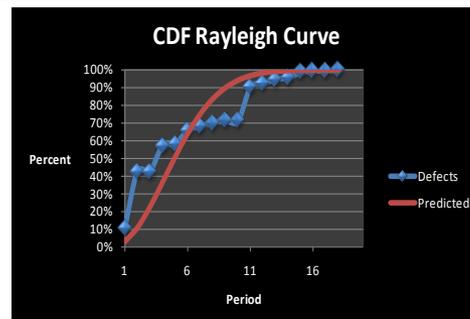
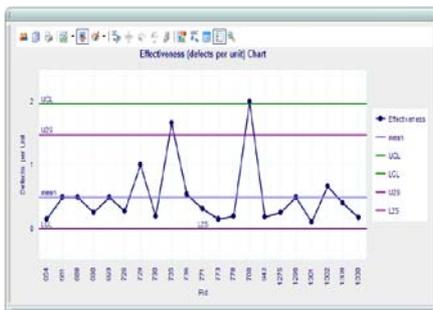
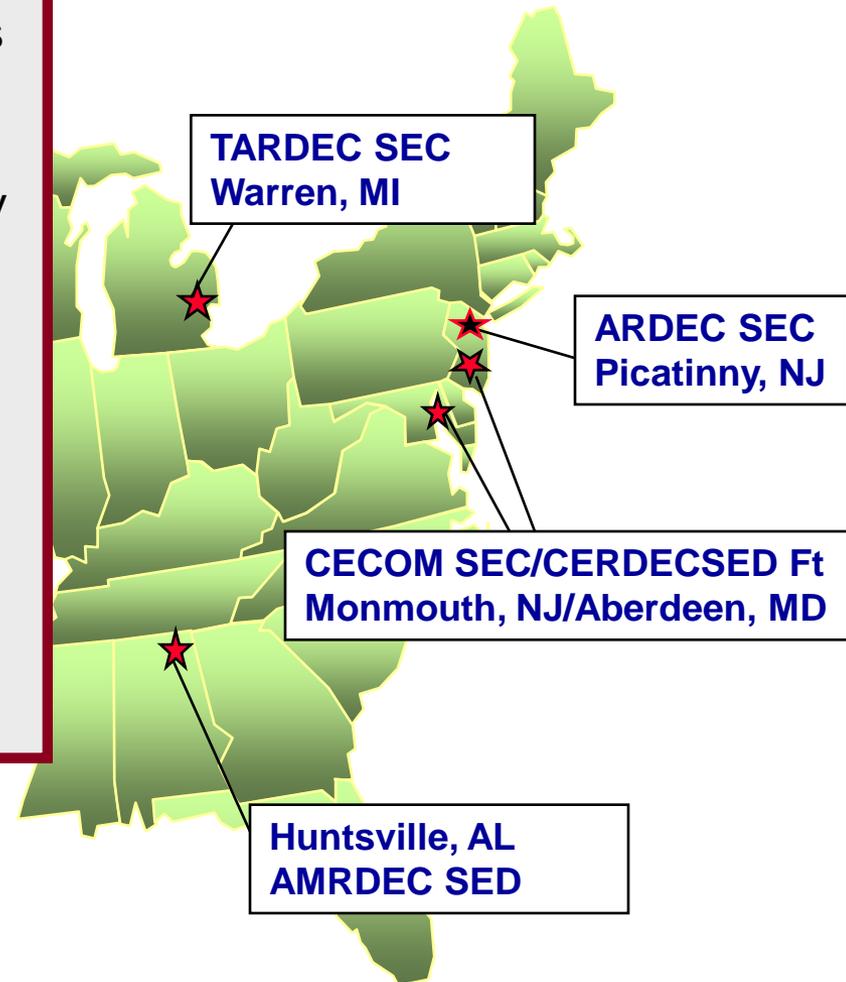
- More rigorous peer reviews focusing on systemic issues
- Broadened participation and tailored role-based review criteria

Defects discovered in ML5 projects cost less to repair in all phases on average – in particular, Integration & Test phases achieved a 24% reduction of hours expended

Build the Credentials of the Organization

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- Pursue improvement opportunities across the Army acquisition/engineering community
- Share best practices among diverse Army acquisition/engineering organizations
- Leverage high performing acquisition/engineering organizations
- Army Systems Engineering Forum
- Army Strategic Software Improvement Program



SoSE



BUT – This is Uncharted Territory

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- There is scant data about actual use of the CMMI constellations in common operating environments, which suggests
 - It hasn't been done before
 - If it has been done, the results are being held proprietary

We'd love to hear your thoughts & experiences...

