# Expeditionary Maneuver Warfare & Combating Terrorism S&T Department





# Marine Corps Systems Command -Advanced Planning Brief to Industry

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Deputy Chief of Naval Research,
Expeditionary Maneuver Warfare and
Combating Terrorism (ONR 30)
7 April 2010



# Naval Research: A Statutory Mission

#### Naval Research Laboratory (Appropriations Act, 1916):

"[Conduct] exploratory and research work...necessary... for the benefit of Government service, including the construction, equipment, and operation of a laboratory...."

#### Office of Naval Research (Public Law 588, 1946):

"... plan, foster, and encourage scientific research in recognition of its paramount importance as related to the maintenance of future naval power, and the reservation of national security...."



Transitioning S&T (Defense Authorization Act, 2001): "...manage the Navy's basic, applied, and advanced research to foster transition from science and technology to higher levels of research, development, test, and evaluation."

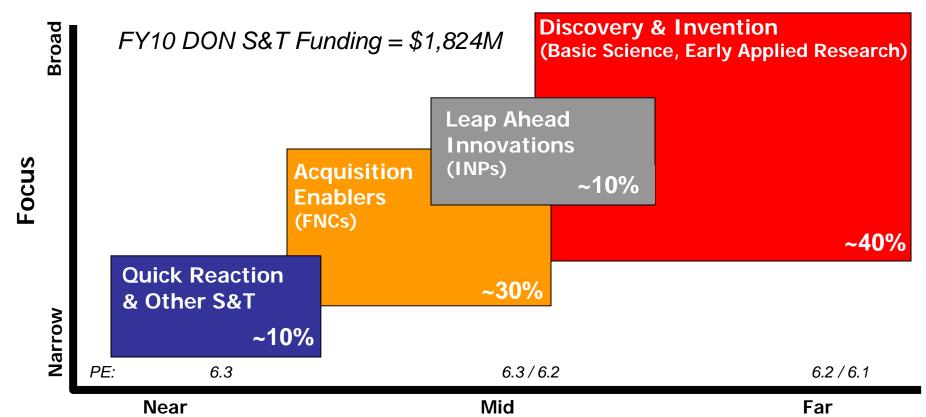
Thomas Edison

Josephus

**Daniels** 



# **S&T Focused on Naval Needs**



#### **Quick Reaction** (10%)

- Tech Solutions
- Experimentation
- MC S&T (MCWL, JNLW, etc.)

#### **Acquisition Enablers** (36%)

- Future Naval Capabilities
- Warfighter Protection
- Capable Manpower
- LO/CLO

## Time Frame

**Leap-Ahead Innovations** (12%)

- Innovative Naval Prototypes Basic & Early Applied Research
- NSPs
- Swampworks

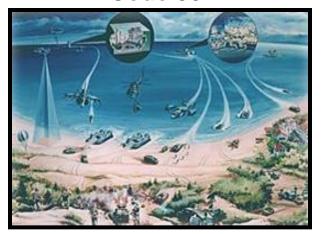
#### **Discovery & Invention** (42%)

- National Naval Responsibilities
- Education Outreach HBCU/MI



# **ONR S&T Departments**

Code 30



Expeditionary Maneuver Warfare & Combating Terrorism



**Sea Warfare and Weapons** 



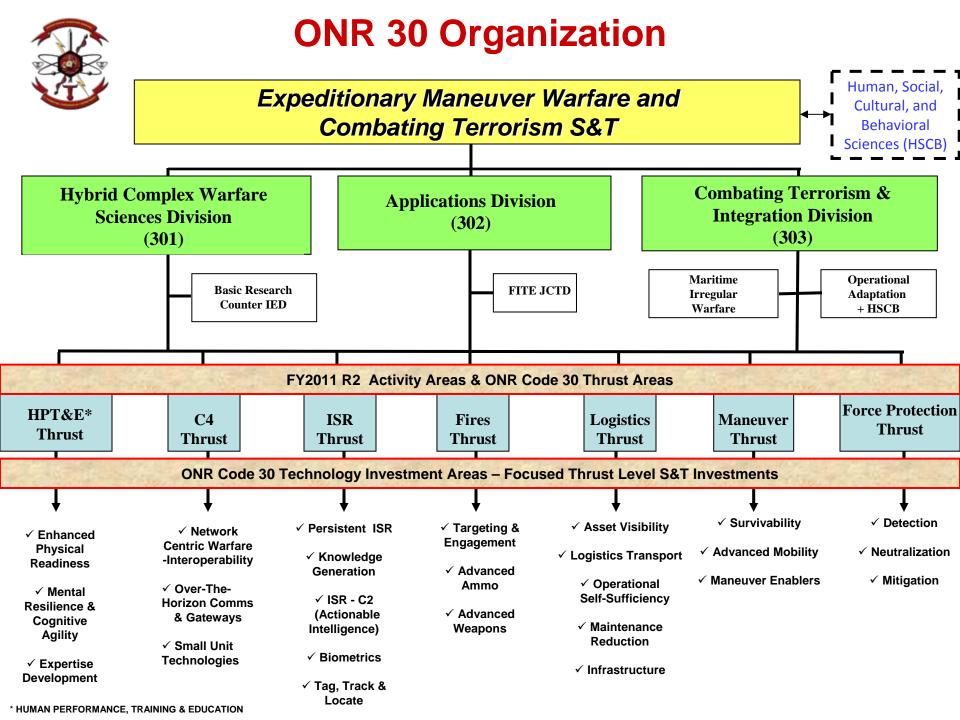
**Warfighter Performance** 

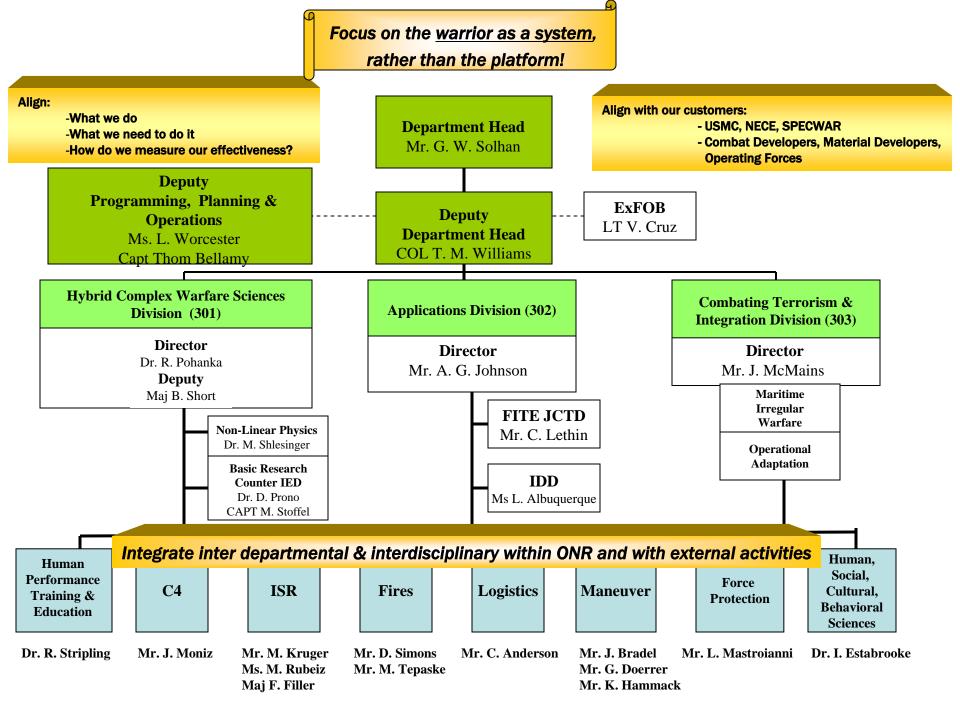


Air Warfare and Weapons

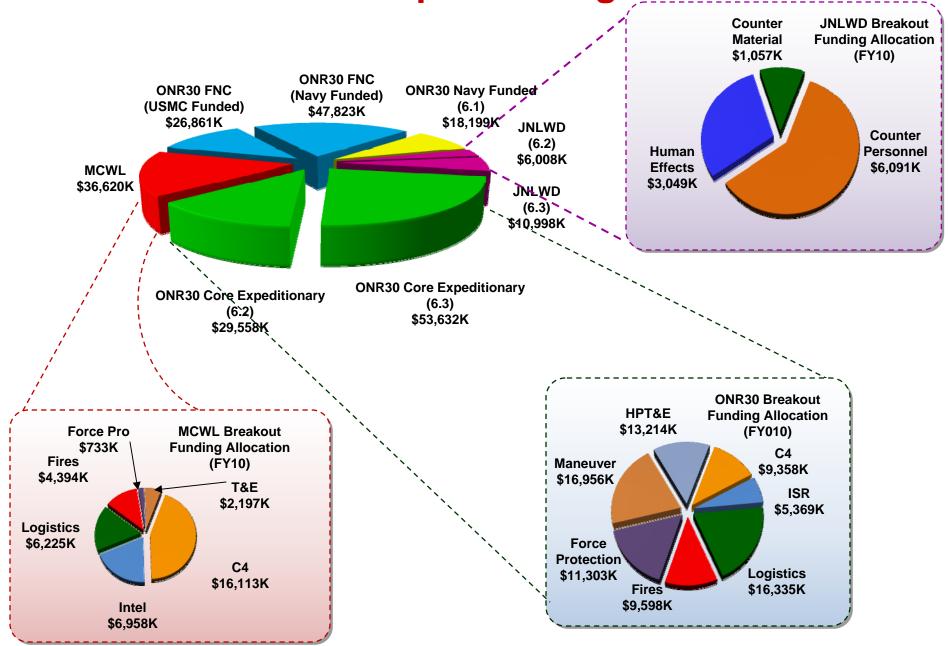


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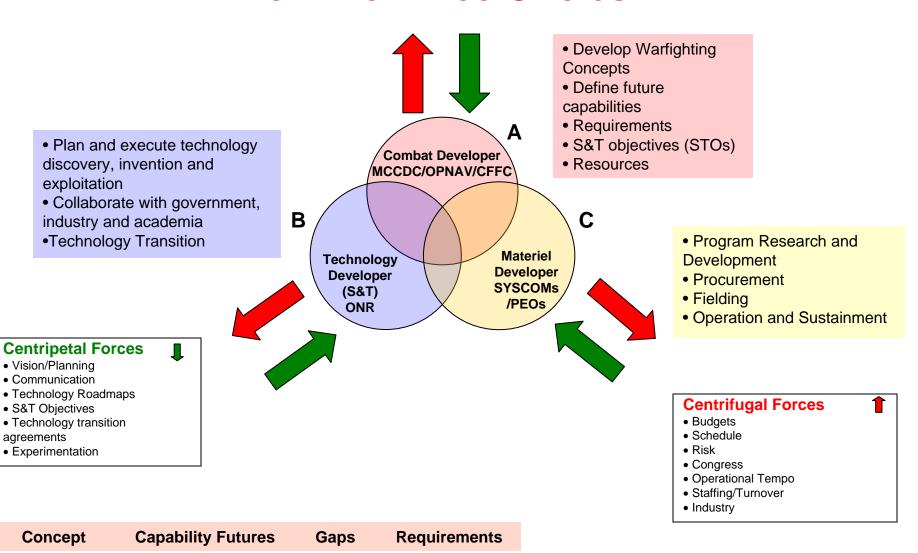




**FY10 Marine Corps Funding Allocation** 

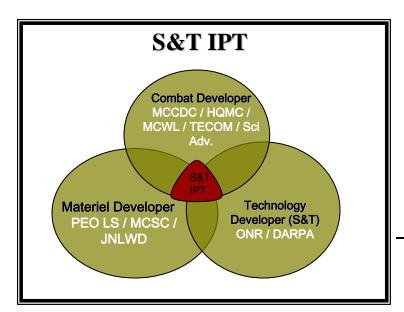


# The "The Three Circles"



В	Capability Futures	Gaps	Requirements	Technology		
С			Requirements	Technology	<b>R&amp;D Production</b>	Capability

# **S&T IPT & FWG Organizational Construct**



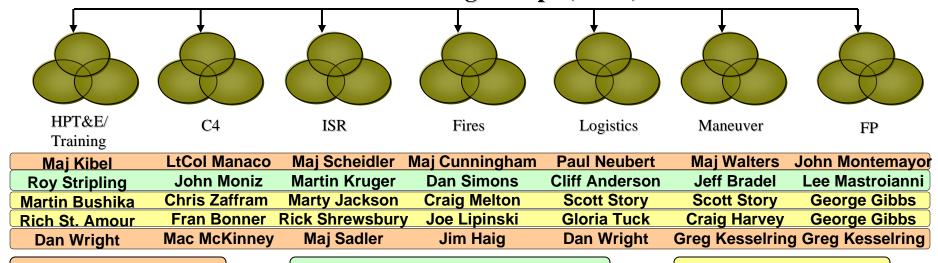
## Core Membership – key stakeholders

Technology Dev: Mr. George Solhan – Chairman Executive Sec to EA S&T: Mr. Jim Lasswell Technology Dev: Mr. Paul Gido - ACNR

Combat Dev: Mr. Len Blasiol

Material Dev: Mr. David Ungar, Mr Mike Halloran Additional Core: TBD to match charter construct

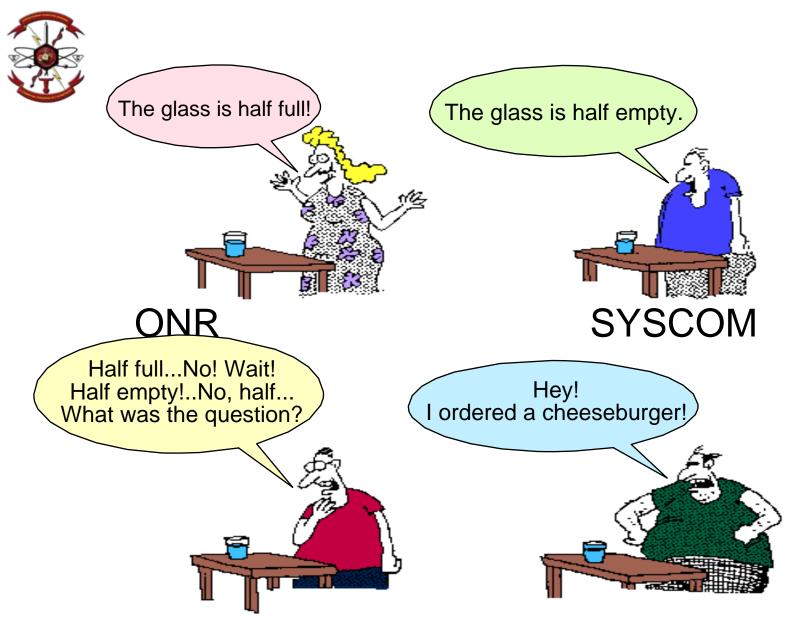
## **Functional Working Groups (FWG)**



**Combat Developer** 

Technology Developer (S&T)

**Material Developer** 



MCCDC/OPNAV

Fleet/MARFOR



# **Aligning to Strategic Guidance**

# **SECNAV**Priorities

- Taking care of our Sailors, Marines, Civilians and meir Families
  - Treating energy in DON as an issue of national security
- Creating acquisitions excellence
- Optimizing unmanned systems

# **CNO**Priorities

- Build the Future Force
  Maintain Warfighting
  Readings
- Develop & Support Our Sailors, Civilians and Families

# **Commandant**Guidance

- · Achieve victory in the War
- Right-size our Corps
- Provide a fully prepared naval force
- Be most ready when the Nation is least ready
- Improve the quality of life for our Marines and our families
- Rededicate ourselves to our Core Values and warrior ethos
- Posture the Marine Corps for the future

#### **CNR** 2010 Priorities

- 1. Focus on S&T areas that provide the biggest payoff for our future
- 2. Be innovative in our thinking and business processes
- 3. Improve our ability to transition S&T into acquisition programs
- 4. Improve strategic communication and engagement with stakeholders



# **S&T Priorities**

- Focus on S&T areas that provide the biggest payoff for our future
- Be innovative in our thinking and business processes
- Improve our ability to transition S&T into acquisition programs
- 4. Improve strategic communication and engagement with stakeholders

# S&T areas with biggest payoff:

- Autonomous Systems
- Hypersonics and Directed Energy
- Warfighter Performance
- Information Dominance
- Expeditionary & Irregular Warfare
- Total Ownership Costs
- SECNAV High Interest:
  - Power & Energy
  - STEM



# **Autonomous Systems: State-of-the Art**

#### **Current state of technology:**

Navigation behaviors employing GPS based Route Network Definition Files (RNDF) and costly, multi-modal sensor suites

- Simple behaviors employing rule-based system
- Rule-based systems are not robust enough for complex environments when encountering uncertainty, imprecision, contradiction, and incompleteness
- Typical sensor suite and CPU cost often exceed \$250K, bulky, power hungry
  - Limited environmental context and understanding outside of a pre-planned, structured environment
  - Sensor suite and CPU alone render capability un-affordable

#### S&T challenges:

- 1. Affordable Logic/Software
- 2. Affordable Sensor Suites
- 3. Advanced Autonomy Algorithms

- 4. Small unit mobility/maneuverability in extremely complex terrain
- 5. Dense power and energy devices/sources
- 6. Fuel independence/energy self-sufficiency for extended ranges





**DARPA Urban Challenge** 

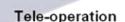
Advanced perception system and algorithms to reduce number of sensors and to allow operations in unstructured environments





# **Remote Control Versus Autonomy**





Operator, using video or other sensor input either directly controls the platform or assigns incremental goals via tether or radio. In this mode, the UMS may take limited initiative in reaching the assigned incremental goals.

Semi-autonomous

Operator and the UMS cooperatively plan and conduct a mission but still requires varying degrees of Human-Machine Interface

**Fully autonomous** 

A mode of operation wherein the UMS is expected to accomplish its mission, within a defined scope, without human intervention. Note that a team of UMSs may be fully autonomous while the individual team members may not be due to the needs to coordinate during the execution of team missions.



Remote Control

Operator continuously, visually controls the platform via tether or radio. UMS takes no initiative.



NIST Special Publication 1011
Autonomy Levels for Unmanned Systems (ALFUS) Framework
Volume I: Terminology
Version 1.1
September 2004



# Why Autonomous Behavior is a Hard Problem

## **Environmental Complexity**

Solution ratios on:

- Terrain variation
- Object frequency, density, intent
- Weather
- Mobility constraints
- Communication dependencies

## **Machine Intelligence Level**

Ability to:

- Reason, Plan, Predict
- Learn from experience, instructions, etc., and adapt to new situations
- Understand the battlespace
- High-level interactions with humans

## **Mission Complexity**

- Subtasks, decision
- Organization, collaboration
- Performance
- Situation awareness, knowledge requirements

#### **Human Interaction**

- Type of interactions
- Type of operators/users (e.g., workload, skill levels, etc.)
- Frequency, duration, robot initiated interactions



# ONR 30 Unmanned Ground Systems Areas of Interest

## Affordable Sensor Suites and Advanced Perception System

Move away from costly multi-modal sensors suites to low-cost vision based sensors

- a. Leverage existing machine vision work performed by DARPA and JPL (LAGR Program)
- Distributed computing networks to process "at-the-sensor" utilizing FPA, DSP, GPU and reduce the computational burden on the CPU
- c. More capable and robust texture analysis algorithms (segmentation, texture, signature)
- d. Reasoning algorithms to discriminate between objects and apply context to a near-field spatial scene (rock-bush, puddle-hole, door-window)

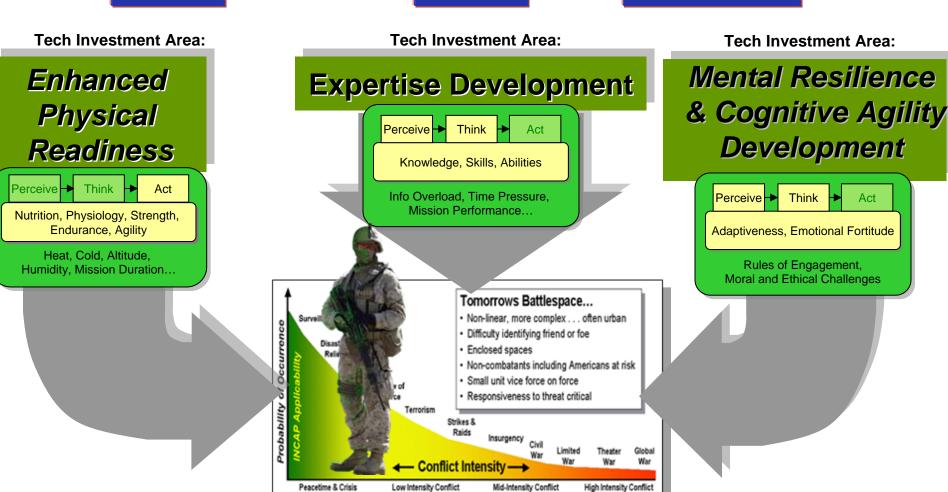
## Advanced Autonomy Algorithms

Move from point-to-point navigation to autonomous behaviors not reliant on GPS

- Near-field Tactical Path Planner utilizing a Raster World Model including relative and absolute localization (SLAM)
- Far-field Advanced Path Planner to include platform master state information and environmental traversability
- c. Dynamically generated high-level situation awareness model incorporating information not organic to the vehicle such as threat areas, road and terrain connectivity and traversability, and real-time events and intelligence (Ford Sync System<sup>tm</sup>)
- Advanced autonomy behaviors which integrate bottom-up perception and top-down reasoning to execute doctrinally correct tasks with no human intervention

# Human Performance, Training, and Education Vision for Excellence

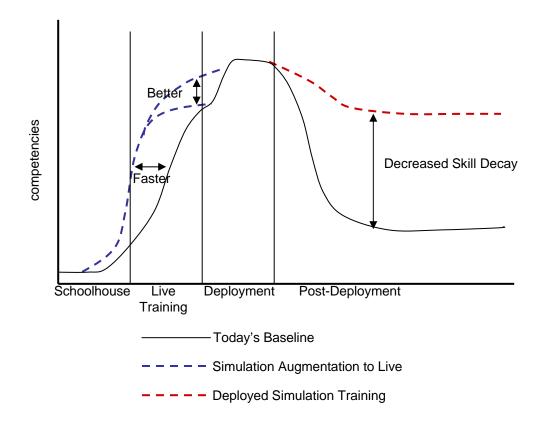






# Impact of Training

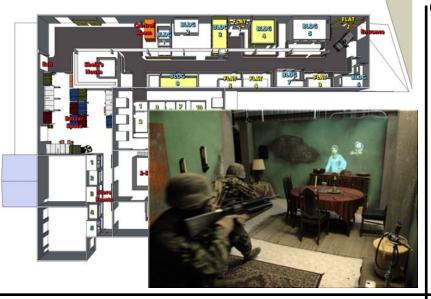
- Training today achieves a certain level of proficiency
  - Simulation training can increase rate of proficiency development, enabling greater benefits of live pre-deployment training to be achieved
- During or postdeployment, unused skills deteriorate rapidly



 Simulation training (synthetic and live) will reduce skill loss by providing training opportunities otherwise not available



# **Infantry Immersion Trainer (IIT)**



#### **OBJECTIVES:**

- Develop a prototype mixed reality system for highly effective Home Station MOUT training prior to Mojave Viper
- Inoculate Marines to the sights, smells, sounds, and chaos of urban battle
- Demonstrate and experiment with new technologies

#### **TECHNICAL APPROACH:**

- Maximum use of COTS components
- Leverage ONR and Army RDECOM technologies
- Government controlled architecture
- Modular Design
- Incremental improvements
- SESAMS (paintball) weapons with custom lasers
- Projected Avatars on selected walls

#### **Accomplishments and Plans:**

- Over 10,000 Marines, Soldiers, and Allies trained
- Smaller scale system for Human Factors research-Gruntworks Research for Infantry Integration Testing (GRIIT) facility at Stafford, VA in use by PM MERS
- Improvements to I MEF IIT:
  - Improved Call for Fire Software
  - Improvements to Avatars (virtual characters); lasers; and improved instructor control
  - ONR Software to be used at JIEDDO funded I MEF IIT Phase 2, II MEF, and III MEF facilities
  - Continued improvements under ONR Technical leadership as part of the FITE JCTD



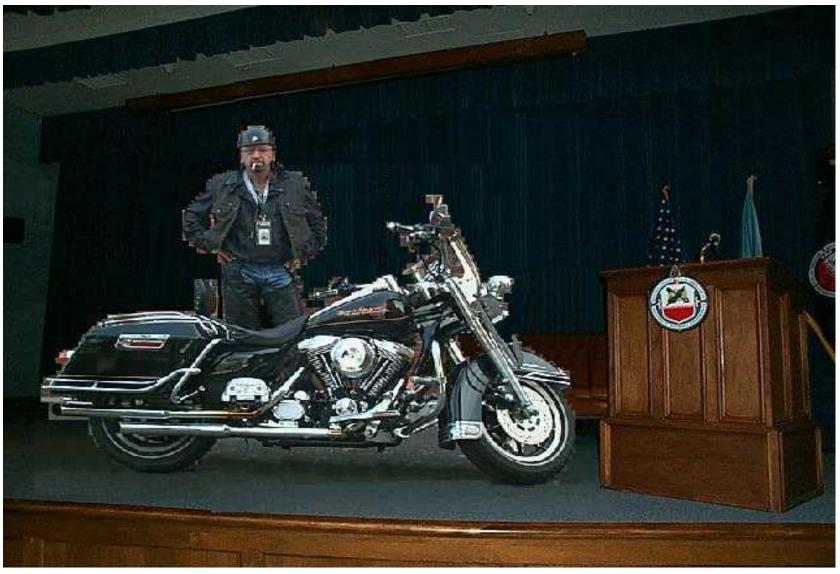
# The Ultimate Customer – The Warfighter!

# **ONR S&T enables Sailors and Marines!**

- S&T in support of Expeditionary Maneuver Warfare (continued primary importance to both Navy and Marine Corps)
- S&T in support of Combating Terrorism aka Maritime/Irregular Warfare (MIRWAR), GWOT, Long War, etc. (rapidly growing emphasis in both Navy and Marine Corps)
- Survive and Win
- Be more lethal
- Expand their area of influence
- Be flexible in all phases of warfare
- Move between kinetic and non-kinetic tactics
- Predict actions of Irregular enemies
- Generate combat power operationally/tactically
- Operational Adaptation in new paradigm of Hybrid Complex Warfare



# Questions?



# Back-Up



#### **MANEUVER**

Marine forces of the future will be significantly more agile, lethal, mobile and survivable. Technologies will be developed to increase the warfighting capabilities and effectiveness of the **Marine Corps Air Ground Task Force (MAGTF)** with emphasis on improving survivability, providing enhanced maneuver, and providing maneuver enabler systems in Distributed Operations and Irregular / Asymmetric Warfare.

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#### = Transition

#### **RECENT TRANSITIONS**

**GLADIATOR TACTICAL** GROUND UNMANNED VEHICLE (FNC)

Transitioned to MCSC

RECONNAISSANCE. SURVEILLANCE, & TARGETING VEHICLE (FNC)

Transitioned to MCSC

**EXPEDITIONARY DECISION SUPPORT** SYSTEM (FNC)

Transitioned to MCSC and NAVAIR

**MODELING & SIMULATION BASED DESIGN (D&I)** 

Transitioned to MCCDC

JLTV STUDIES AND ANALYSES. TECHNOLOGY DEMONSTRATOR. AND BLAST HULL TESTING

Transitioned to MCSC, MCCDC, Army

#### **Technology Investment Areas**

MVR STO-2: Advanced materials and survivability technologies to enhance the performance and survivability of combat vehicles

MVR STO-8: Vehicle design for Marine Survivability and Usability

FP STO-4: Active protection system for vehicles against rocket propelled grenades.(deleted in new S&T plan)

#### **NECE/NSW STOs**

#### **Advanced Mobility**

MVR STO-1: Advanced power plants, drive trains, and suspensions

MVR STO-2: Advanced materials and survivability technologies to enhance the performance and survivability of combat vehicles

**NECE/NSW STOs** 

#### **Survivability**

Lightweight Armor Materials (D&I)

Advanced Electromagnetic Arn

AEMA (EPS) (FNC)

**PROJECTS** 

**Advanced Requirements** for Crew Safety (D&I)

**Advanced Ceramic** Composites (Plus-Up)

**CSTV Tri-Modal Aluminum** 

(FNC)

**CSTV Shock Mitigating Se** 

INL Survivability (Plus-Up)

Active Protection System for LAV (E&D)

#### Vehicle Stability (D&I)

Hybridization and Re-Power (E&D)

Military Driving Cycle Assessment (E&D)

Integrated Power & Propulsion (E&D)

Fuel Efficiency Enabling Technologies w/ TARDEC (E&D)

Advanced LAV Suspension System (FNC)

**Electronic Acceleration** Assist and Integral Starter / Generator System (E&D)

On-Board Vehicle Power Systems Development (Plus-Up)

#### **Maneuver Enablers**

MVR STO-3: Augmented cognition for combat vehicle crews and operators of maneuver systems

MVR STO-5: Marine performance enhancements

MVR STO-6/NSW MVR 09-15:

Advanced robotic systems for ground combat

**NECE/NSW STOs** 

MAGTF Situational Awareness (Plus-Up)

Small Unit Mobility Enhance Technologies (SUME)

Advanced Interfaces and

Ground Controls (D&I)

**Naval Expeditionary** 

Revised: 02JUN09

Overwatch (NEO)

**KEY** 

Plusup

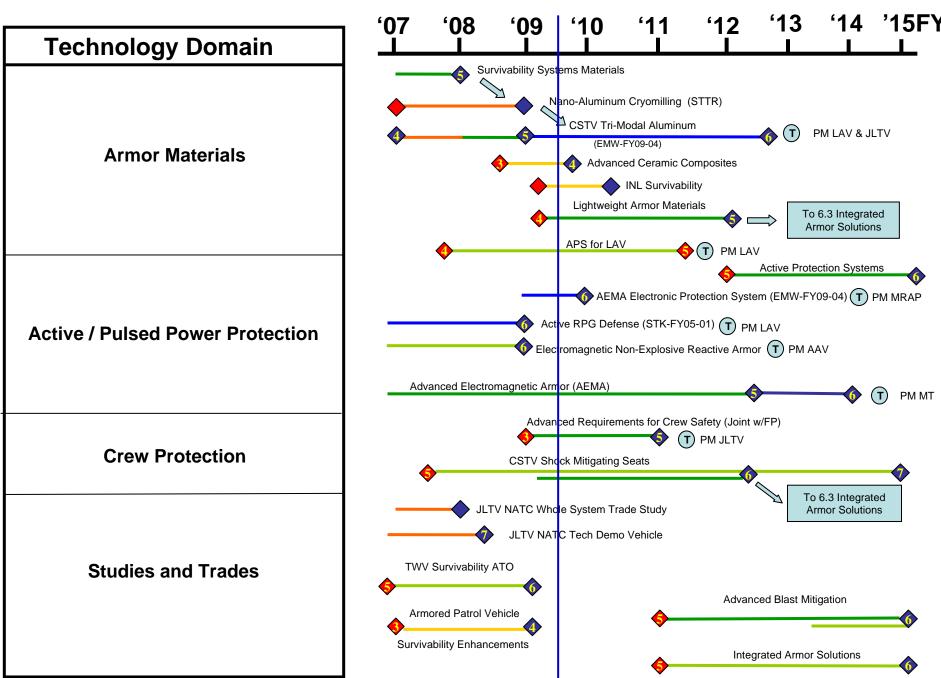
Other

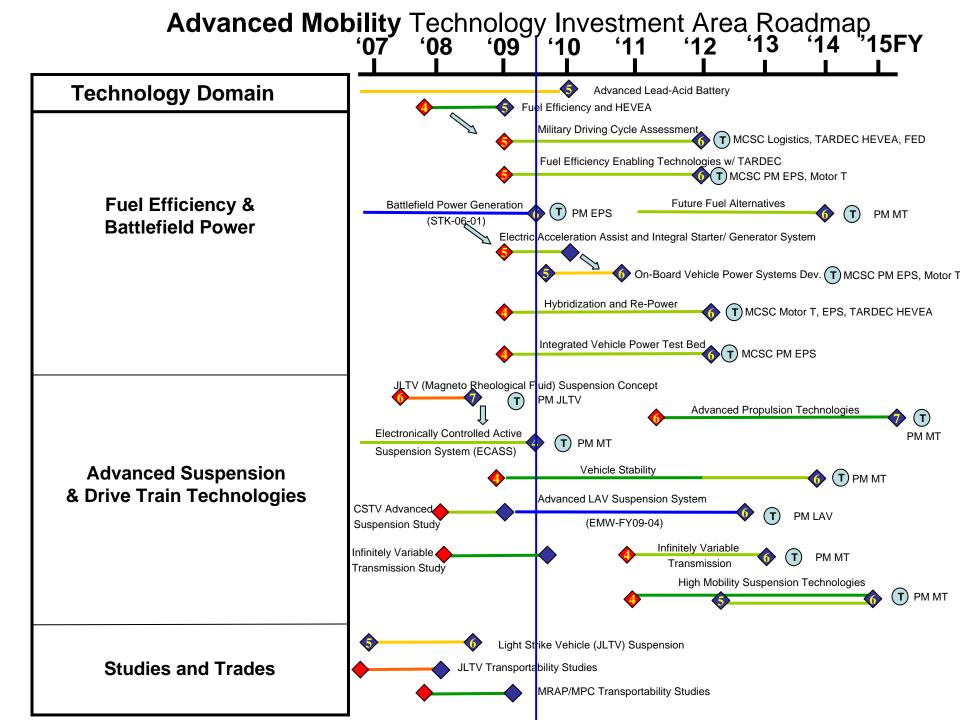
**FNC** 

D&I

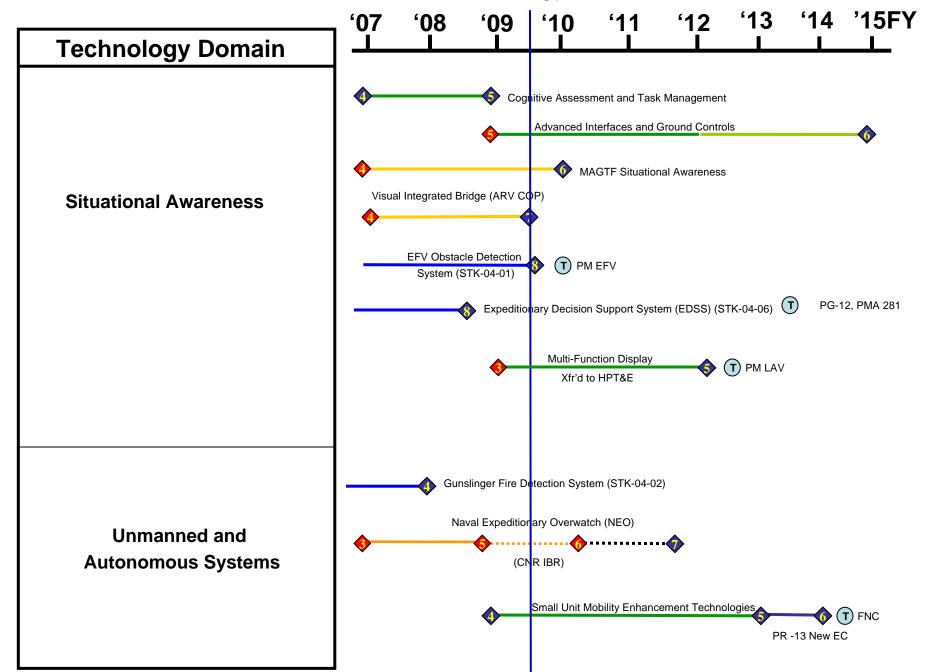
E&D

# Survivability Technology Investment Area Roadmap





# Maneuver Enablers Technology Investment Area Roadmap



# COMMAND & CONTROL, COMPUTERS, COMMUNICATION FY10

To provide tomorrow's naval expeditionary warfighters with the precise information they need, when they need it, under all conditions with emphasis on small units in complex, hybrid warfare environments

KEY

D&I E&D FNC Other Plus up

#### ONR

#### **MANAGER**

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#### **TDA Staff, ONR**

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#### **RECENT TRANSITIONS**

#### Conformal Antennas 6.2 (D&I)

- Transitioned to CERDEC

#### System Integration Environment

- Transitioned to MAGTF C2
- Transitioned to MACCS-X
- Transitioned to MCSC (DARPA DTN)

#### M2C2 (Plus-up)

Transitioned to MCSC2d MEB

# TECHNOLOGY INVESTMENT AREA

#### NETWORK CENTRIC WARFARE / INTEROPERABILITY

#### USMC/NECC/NSW C2 STO-1:

Converged services networks with assured, robust communications linking all echelons of the MAGTF

#### USMC/NECC/NSW C2 STO-2:

Multilevel information security and assurance

#### USMC/NECC/NSW C2 STO-3:

Intelligent network monitoring, maintenance, and mobility

#### USMC/NECC/NSW C2 STO-4:

Improved situational awareness for warfighters at all echelons

#### OVER-THE-HORIZON COMMUNICATIONS/ GATEWAYS

USMC/NECC/NSW C2 STO-1 USMC/NECC/NSW C2 STO-3 NECC/NSW C2 STO-6: Selfdeployed communications relay

#### NECC/NSW C2 STO-7:

Watercraft command-and-control station technology

#### NSW C2 09-12:

Multi-function VHF, UHF, and UHF SATCOM Antenna

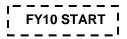
#### **PROJECTS**

Adaptive Networks 6.2 (D&I)

System Integration Environment (E&D)

DTCN EC (FNC) MOBILE MODULAR COMMAND & CONTROL-NETWORK MGMT TOOLS (M2C2) (Plus-Up)

Agile Coalition Environment and TEMPO (Plus-Up)



Signal Distribution Research (D&I)

NON-LINE OF SIGHT COMMS Tech (D&I)

FSO COMMS TECH (D&I)

TACTICAL RF SYSTEMS (E&D)

Advanced HF
Communications (E&D)

SATCOM OTM Int/Demo (E&D)

Software Reprogrammable Payload (E&D)

> Low-Cost SATCOM Antennas (FNC)

RF TECHNOLOGIES
6.2

RECONFIGURABLE

M2C3
DEVELOPMENT

AMPLIFIER

Comms Relay (OSD)

Characteristic Modes (STTR)

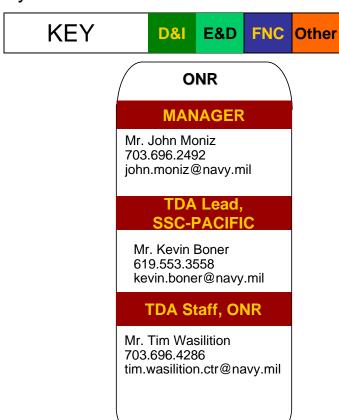
Compact HF Antennas (STTR)

M2C2: PROTOTYPE
PACKAGE & ANTENNAS
(Plus-Up)

Jul09v12

# COMMAND & CONTROL, COMPUTERS, COMMUNICATION FY10

To provide tomorrow's naval expeditionary warfighters with the precise information they need, when they need it, under all conditions with emphasis on small units in complex, hybrid warfare environments



# TECHNOLOGY INVESTMENT AREA

# SMALL UNIT TECHNOLOGIES

#### USMC/NECC/NSW C2 STO-1:

Plus

up

Converged services networks with assured, robust communications linking all echelons of the MAGTF USMC/NECC/NSW C2 STO-2:

Multilevel information security and assurance

#### USMC/NECC/NSW C2 STO-3:

Intelligent network monitoring, maintenance, and mobility

#### USMC/NECC/NSW C2 STO-4:

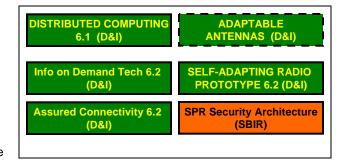
Improved situational awareness for warfighters at all echelons

## **USMC/NECC/NSW C2 STO-5**: Blue Force Tracking/ PLI/ Combat ID\*

USMC C2 STO-6/NSW STO-10:

Collaborative Planning and Synchronized Execution

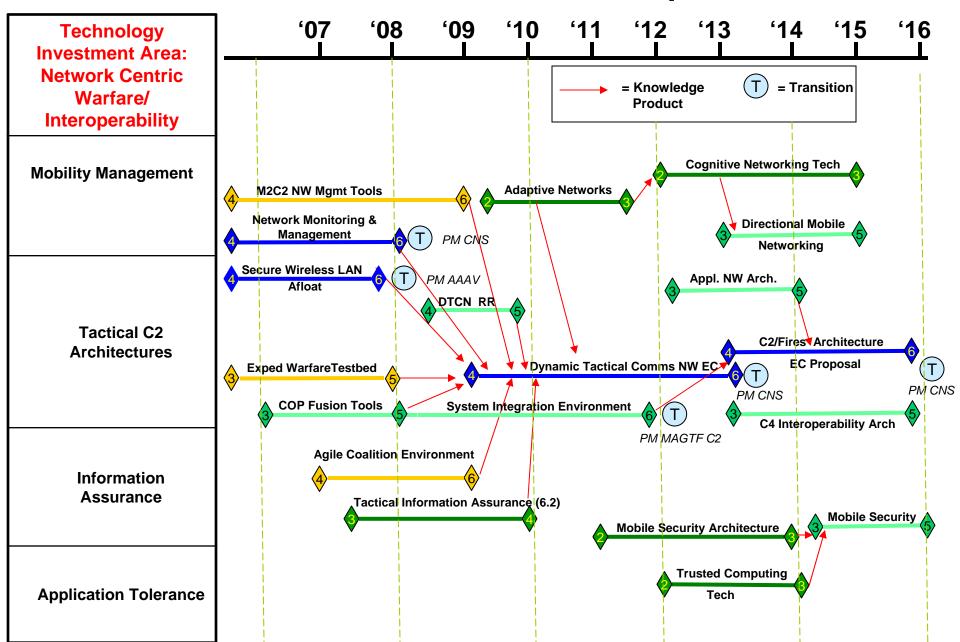
#### **PROJECTS**



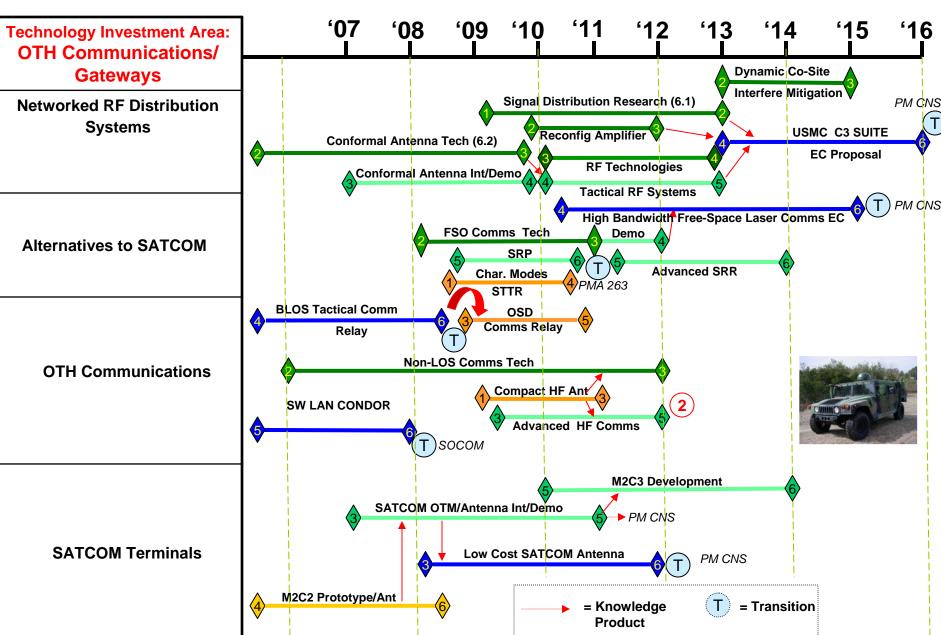
Funding planned in FY11

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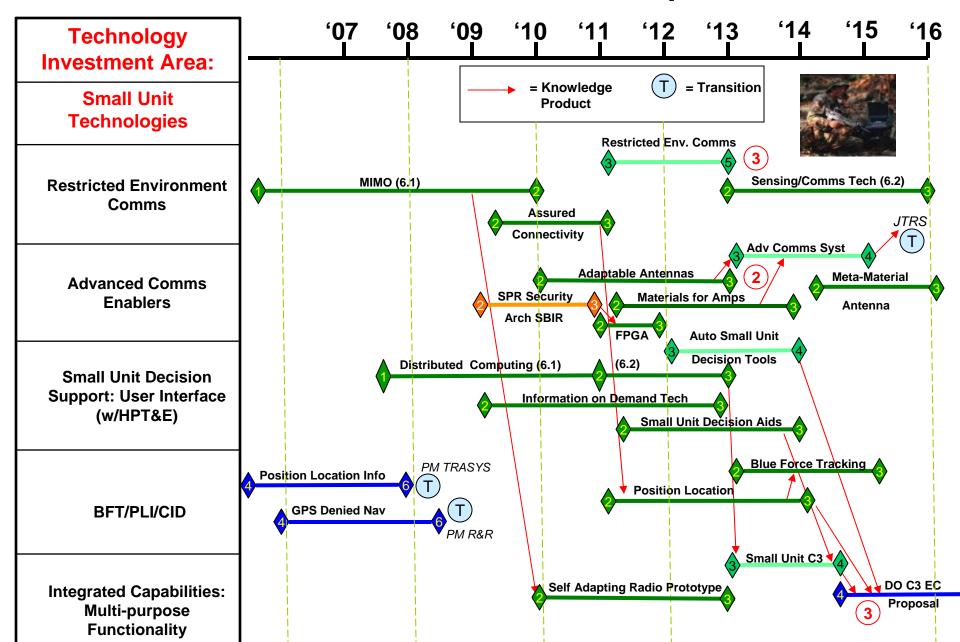
# C4 S&T Roadmap 1/3



# C4 S&T Roadmap 2/3

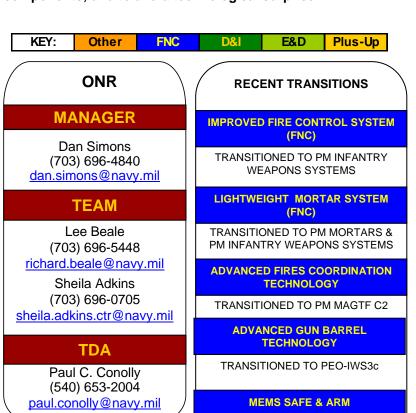


# C4 S&T Roadmap 3/3



#### **FIRES**

Discovers and develops technologies to provide decisive, unrivaled new capabilities for, or to improve the performance of Navy and Marine Corps warfighters in the areas of Fires; with particular focus on Distributed Operations and Asymmetric/Irregular Warfare; to include Naval Expeditionary and other weapons, munitions, fuzes, ballistics, propulsion, weapons systems control and guidance, enhanced accuracy, tailored lethality including non-lethal alternatives, enhanced targeting (to include detection, locating, identification, designation, and tracking), directed energy, and lightweight components; and to avoid technological surprise.



TRANSITIONED TO PM AMMO

# TECHNOLOGY INVESTMENT AREAS

#### **PROJECTS**

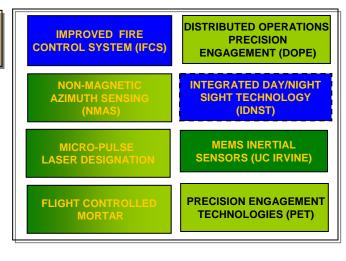
# TARGETING & ENGAGEMENT

**USMC Fires STO-1:** Targeting technologies for faster, more precise engagements, while simplifying fire control tasks

**USMC Fires STO-2:** Integrated lightweight day-night optics

**USMC Fires STO-3:** Engagement damage assessments

**USMC Fires STO-4:** More capable, lighter weight ammunition across the spectrum of lethality, with increased reliability, range, precision, and safety



**USMC Fires STO-6:** Increased capabilities and reduced weight of all ground combat weapons systems

**USMC Fires STO-7**: Technologies that utilize the electromagnetic spectrum to detect, exploit and target adversary systems, equipment, or individuals

NECE Fires STO-6: Lightweight day-night optics

**NSW Fires 09-7:** Lightweight, All Weather, Precision Targeting Technologies

NSW Fires 09-9: Lightweight Day-Night Weapons Optics

NSW Fires 09-13: Munitions Terminal Guidance for NSW Applications

NSW Fires 09-16: Highly Responsive Loitering Munitions/Weaponized UAS

NSW Fires 09-18: Advanced Weapons and Propellant Technologies

#### **FIRES**

Discovers and develops technologies to provide decisive, unrivaled new capabilities for, or to improve the performance of Navy and Marine Corps warfighters in the areas of Fires; with particular focus on Distributed Operations and Asymmetric/Irregular Warfare; to include Naval Expeditionary and other weapons, munitions, fuzes, ballistics, propulsion, weapons systems control and guidance, enhanced accuracy, tailored lethality including non-lethal alternatives, enhanced targeting (to include detection, locating, identification, designation, and tracking), directed energy, and lightweight components; and to avoid technological surprise.



# TECHNOLOGY INVESTMENT AREAS

#### **PROJECTS**

# ADVANCED AMMUNITION

**USMC Fires STO-4:** More capable, lighter weight ammunition across the spectrum of lethality, with increased reliability, range, precision, and safety

**USMC Fires STO-5:** Improved propellants and energetic materials

TACTICAL URBAN STRIKE WARHEAD (TUSW)

CASELESS AMMUNITION

CASELESS AMMUNITION

1901 A IGNITION SAFETY DEVICE

REVOLUTIONARY TARGET EFFECTS

MEMS MORTAR S&A

**USMC Fires STO-6:** Increased capabilities and reduced weight of all ground combat weapons systems

**NSW Fires 09-11:** Measured-Effect Munitions

NSW Fires 09-12: Clandestine Structure Penetration

NSW Fires 09-18: Advanced Weapons and Propellant Technologies

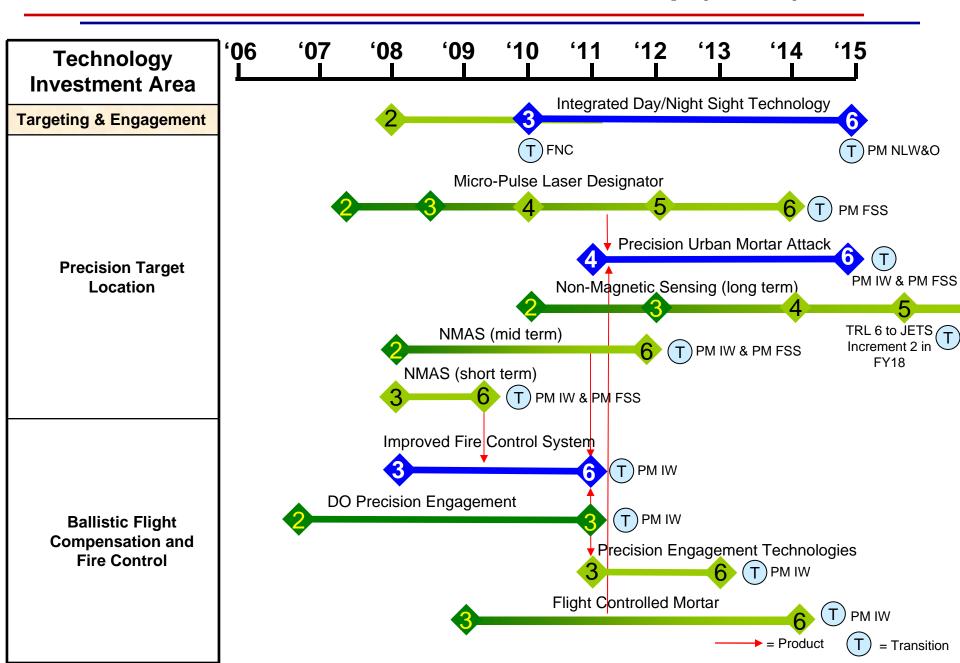
# ADVANCED WEAPONS

HIGH PERFORMANCE ALLOYS FOR WEAPONS APPLICATIONS

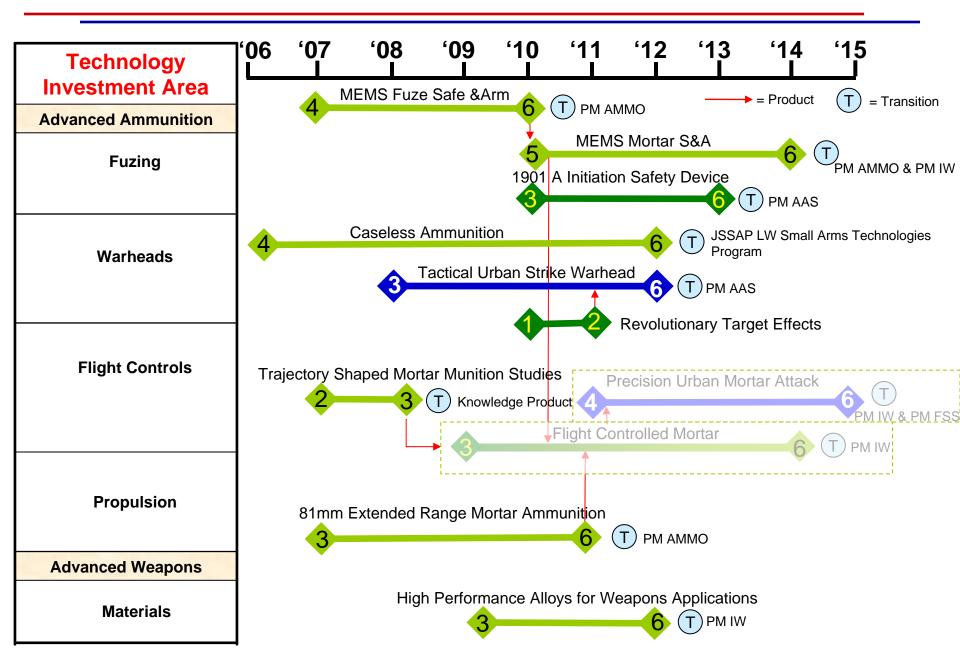
**USMC Fires STO-6:** Increased capabilities and reduced weight of all ground combat weapons systems

NSW Fires 09-18: Advanced Weapons and Propellant Technologies

# ONR 30 FIRES S&T Roadmap (1 of 2)



# ONR 30 FIRES S&T Roadmap (2 of 2)



# HUMAN PERFORMANCE, TRAINING & EDUCATION

Expeditionary Warfighters that are physically, mentally, emotionally, and cognitively ready to deploy anywhere in the world on short notice, to serve within their team, or take on leadership roles as needed, and to complete their mission efficiently and effectively under any extremes of condition.

#### **ONR30 HPT&E**

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## RECENT TRANSITIONS

#### **Infantry Immersive Trainer (IIT)**

ONR prototype, transitioned directly to I MEF

Gruntworks Research for Infantry Integration Testing (GRIIT)

ONR prototype, transitioned directly to PM Marine Expeditionary Rifle Squad

Automatic Performance Evaluation and Lessons Learned (APELL)

ONR prototype, transitioned directly to PM Training System (PM TRASYS)

#### VIDEO FLASHLIGHT (D&I)

Fielded to USMC ranges as Tactical Video Capture System (TVCS)

Multi-platform Operational Team Training Immersive Virtual Environment

#### Transition to:

- •TRASYS DVTE
- TBS
- •IOC
- EWS
- $\bullet \mbox{EWTG-LANT}$  and  $-\mbox{PAC}$  for JTAC

sustainment training

#### **AAV Turret Trainer**

ONR prototype, directly to series production; currently fielded as an USMC training simulator.

#### **Technology Investment Areas**

#### **Enhanced Physical Readiness**

Med STO 2: Human Performance Enhancement Capabilities

Med STO 3: Fatigue Management

Med STO 7: Warfighter Physiology

Med STO 8: Physical Readiness Conditioning and Nutrition Monitoring

# Mental Toughness & Cognitive Agility

T&E STO-2: Learning OPFOR

T&E STO-6: High Fidelity Virtual Environment

T&E STO-8: Non-Kinetic Effects Simulation

T&E STO-9: Squad Immersive Training Environment Enablers

#### **PROJECTS**

Assessment, Development & Validation of PT Regimens (D&I)

Enhancing Warfighter
Psycho-physical Performance
(E&D)

Physical Conditioning Impacts on Combat Readiness (E&D)

> Increasing Sensitivity of the Human Eye (YIP)

Enhanced Technologies for Optimization of Warfighter Load (ETOWL) (FNC)

**Tracking System for Infantry** 

Training (STTR)

**Warfighter Rapid Awareness** 

Processing Technology WRAPT

(Cong)

Biomarkers of Heat Stress and Resilience (D&I)

Sprint Interval
Training & Nrf2 Activator
Supplementation (D&I)

Mitigation of Sleep Deprivation (E&D)

Simulation Tool for Lightening the Load of Warfighters (STTR)

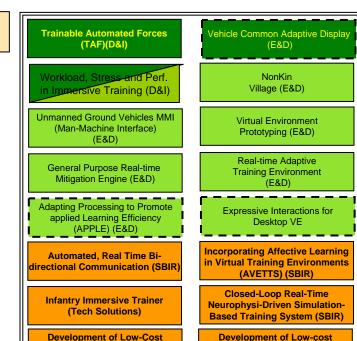
Augmented Reality Head Mounted

Display (STTR)

**Technology for Assessing the** 

Resilience of Training to Stressful

**Conditions (ONR-Global)** 



Key D&I E&D Cong FNC other

# HUMAN PERFORMANCE, TRAINING & EDUCATION

Expeditionary Warfighters that are physically, mentally, emotionally, and cognitively ready to deploy anywhere in the world on short notice, to serve within their team, or take on leadership roles as needed, and to complete their mission efficiently and effectively under any extremes of condition.

#### **ONR30 HPT&E**

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#### RECENT TRANSITIONS

#### **Infantry Immersive Trainer (IIT)**

ONR prototype, transitioned directly to I MEF

Gruntworks Research for Infantry Integration Testing (GRIIT)

ONR prototype, transitioned directly to PM Marine Expeditionary Rifle Squad

### Automatic Performance Evaluation and Lessons Learned (APELL)

ONR prototype, transitioned directly to PM Training System (PM TRASYS)

#### VIDEO FLASHLIGHT (D&I)

Fielded to USMC ranges as Tactical Video Capture System (TVCS)

#### Multi-platform Operational Team Training Immersive Virtual Environment

#### Transition to:

- •TRASYS DVTE
- TBS
- •IOC
- EWS
- $\bullet \mathsf{EWTG}\text{-}\mathsf{LANT}$  and  $-\mathsf{PAC}$  for JTAC

sustainment training

#### **AAV Turret Trainer**

ONR prototype, directly to series production; currently fielded as an USMC training simulator.

#### **Technology Investment Areas**

#### **Expertise Development**

T&E STO-1: Warfighter Cognition

T&E STO-2: Learning OPFOR

T&E STO-3: Physics Based Library for Battlefield Effects

T&E STO-4: Warrior Training

T&E STO-5: Experiential Learning Technologies and Pedagogy

T&E STO-6: High Fidelity Virtual Environment

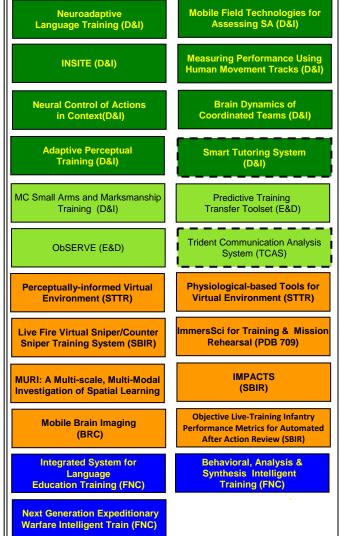
T&E STO-7: Automated Performance Assessment

T&E STO-8: Non-Kinetic Effects Simulation

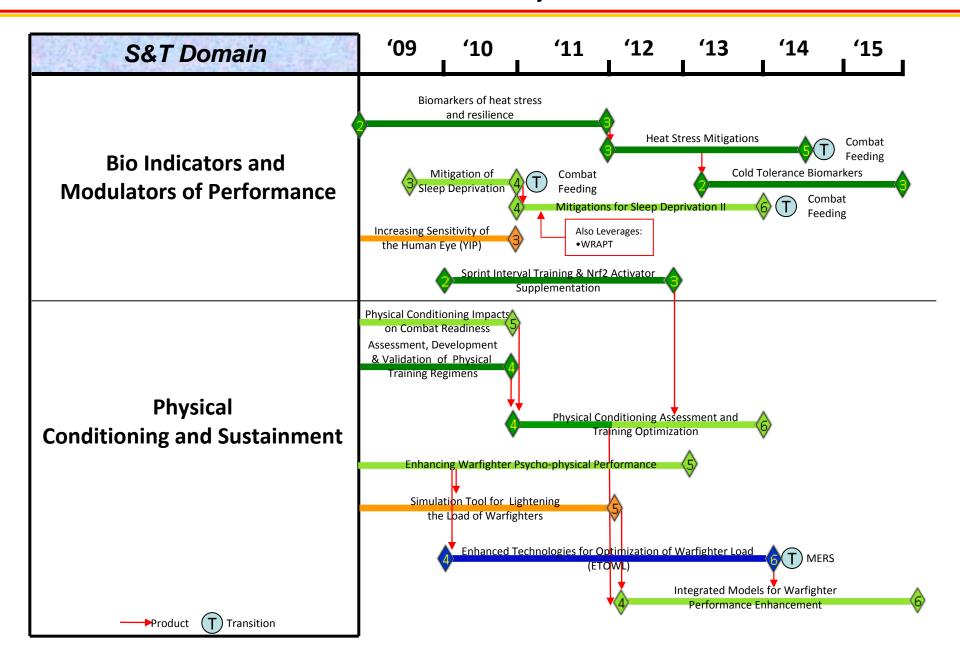
T&E STO-9: Squad Immersive Training Environment Enablers

T&E STO-10: Live Virtual Constructive Training Environment Enablers

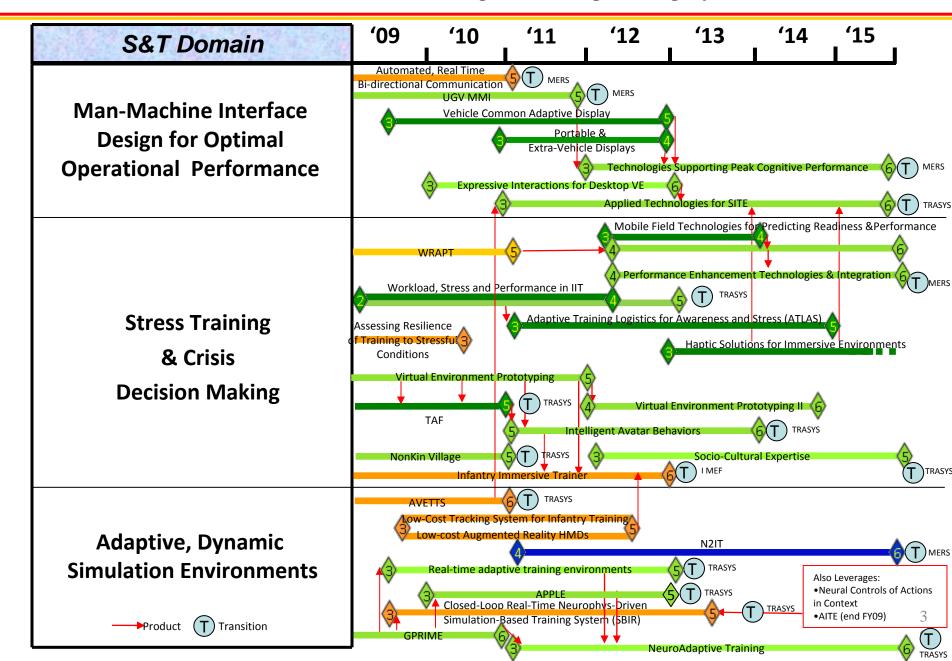
#### PROJECTS CONTINUED



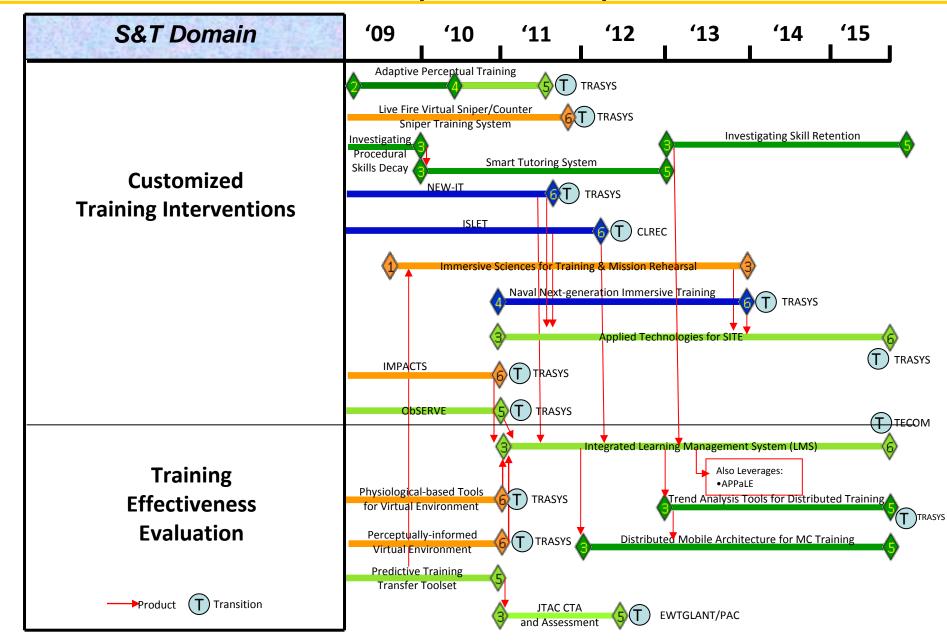
TIA: Enhanced Physical Readiness



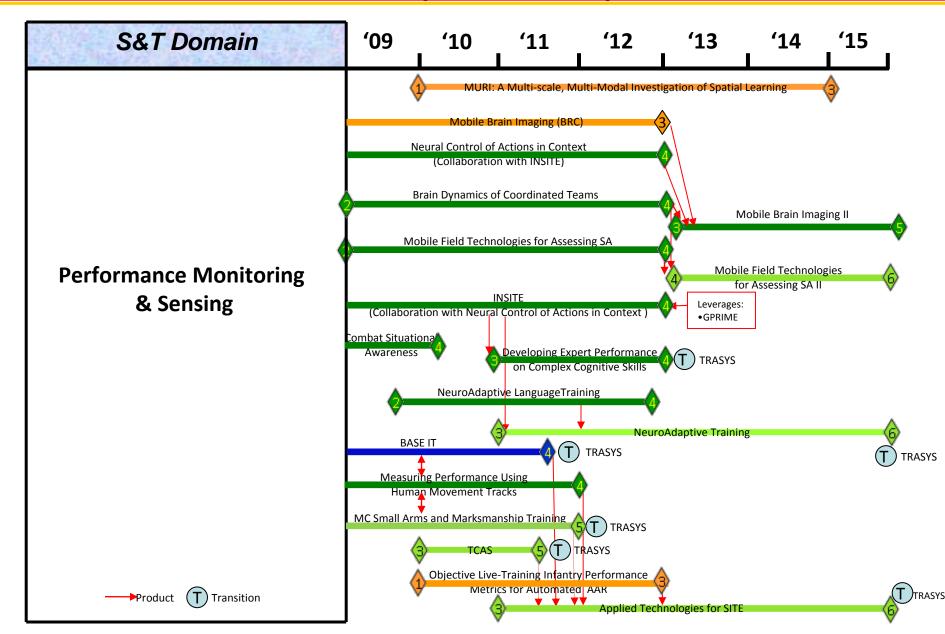
**TIA: Mental Toughness & Cognitive Agility** 



**TIA: Expertise Development I** 



**TIA: Expertise Development II** 



Enhance situational awareness and understanding to enable real time tactical decision making for Distributed Operations and provide proactive and predictive capabilities for Asymmetric and Irregular Warfare.

#### **ONR**

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#### RECENT TRANSITIONS

SIGINT VISUALIZATION (FNC)

Transitioned to MCSC

MASINT CORE (FNC)

Transitioned to MCSC

EA ANTENNA (FNC)

Transitioned to MCSC

TACTICAL LITTORAL SENSING (FNC)

Transitioned to NAVSEA

RF EMITTER ID AND GEOLOCATION (FNC)

Transitioned to MCSC

AUTOMATED PATTERN RECOGNITION (FNC)

Transitioned to MCSC

DISTRIBUTED TACTICAL INTEL DATABASE (FNC)

Transitioned to MCSC

REMOTE SENSOR FUSION CARD (FNC)

Transitioned to MCSC

## TECHNOLOGY INVESTMENT AREA

#### PERSISTENT INTELLIGENCE, SURVEILLANCE, AND RECONNAISSANCE (ISR)

**Intel STO-2**: Provide quality tactical sensing

Intel STO-3: Ensure missionfocused situational awareness in urban environments

Intel STO-4: Enhance tag, track, and locate (TTL), biometric, and chemical, biological, radiological, nuclear, and explosive (CBERNE) detection capabilities

Intel STO-6: Translate data to combat information at the point of collection

#### KNOWLEDGE GENERATION

Intel STO 1-: Enable smart sensor field planning and management

Intel STO-4: Enhance tag, track, and locate (TTL), biometric, and chemical, biological, radiological, nuclear, and explosive (CBERNE) detection capabilities

**Intel STO-5**: Expose enemy networks, and anticipate and influence their behavior

**Intel STO-7**: Provide actionable intelligence to tactical units

#### ISR - C2 (ACTIONABLE INTELLIGENCE)

**Intel STO-3**: Ensure missionfocused situational awareness in urban environments

**Intel STO-7**: Provide actionable intelligence to tactical units

**Intel STO-8**: Deny enemy use of communications and networks

#### **BIOMETRICS**

**Intel STO-3**: Ensure missionfocused situational awareness in urban environments

Intel STO-4: Enhance tag, track, and locate (TTL), biometric, and chemical, biological, radiological, nuclear, and explosive (CBERNE) detection capabilities

## TAG, TRACK, AND LOCATE (TTL)

Intel STO-4: Enhance tag, track, and locate (TTL), biometric, and chemical, biological, radiological, nuclear, and explosive (CBERNE) detection capabilities

**Intel STO-7**: Provide actionable intelligence to tactical units

KEY D&I E&D FNC Other Cong

Enhance situational awareness and understanding to enable real time tactical decision making for Distributed Operations and provide proactive and predictive capabilities for Asymmetric and Irregular Warfare.

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**EA ANTENNA (FNC)** 

Transitioned to MCSC

TACTICAL LITTORAL SENSING (FNC)

Transitioned to NAVSEA

RF EMITTER ID AND **GEOLOCATION (FNC)** 

Transitioned to MCSC

AUTOMATED PATTERN **RECOGNITION (FNC)** 

Transitioned to MCSC

DISTRIBUTED TACTICAL INTEL DATABASE (FNC)

Transitioned to MCSC

**REMOTE SENSOR FUSION** CARD (FNC)

Transitioned to MCSC

#### **TECHNOLOGY INVESTMENT AREA**

#### PERSISTENT INTELLIGENCE, SURVEILLANCE, AND **RECONNAISSANCE (ISR)**

Intel STO-2: Provide quality tactical sensing

Intel STO-3: Ensure missionfocused situational awareness. in urban environments

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Intel STO-6: Translate data to combat information at the point of collection

#### PROJECT

**AWARE BUILDING** (Congressional)

**TYPE 3 WITNESS** 

**MATERIALS** 

(6.1)

NANO TECHNOLOGY **ENABLED SENSOR FIELDS** (D&I)

TAG, TRACK AND LOCATE **TECHNOLOGIES** (D&I)

**SMART DISTRIBUTED** SENSOR FIELDS (6.1)

AGILE TACTICAL SENSOR NET (E&D)

**IDENTITY DOMINANCE ENABLED BY INTEGRATED BIOMETRIC / TTL CAPABILITY** (E&D)

TAG. TRACK AND LOCATE **DEMONSTRATIONS (E&D)** 

SENSORS FOR AUDIO SURVEILLANCE (E&D)

SERVICE ORIENTED SENSOR **NETWORK (LTSN)** 

**SMART ALGORITHMS FOR** TACTICAL SENSORS (LTSN)

> **AGILE SENSORS** (GWOT TPS)

TAG. TRACK AND LOCATE (GWOT TPS)

COMMUNICATIONS **ENHANCEMENTS FOR TACTICAL SENSOR** (GWOT TPS)

**SENSING THROUGH** WALLS (TUS)

**DETECT AND ID FACILITIES (TUS)** 

ADVANCED OPTICS ZOOM HYPER SPECTRAL SENSOR (SBIR Phase II)

AUTOMATED CLASSIFICATION **USING SOFT BIOMETRICS** (SBIR Phase II)

> RF MODELING OF COMPOSITE BUILDING MATERIAL (SBIR Phase II)

**KEY** D&I E&D **FNC** Cong Other

Enhance situational awareness and understanding to enable real time tactical decision making for Distributed Operations and provide proactive and predictive capabilities for Asymmetric and Irregular Warfare.

#### ONR

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## TECHNOLOGY INVESTMENT AREA

#### **PROJECT**

#### **KNOWLEDGE GENERATION**

Intel STO 1-: Enable smart sensor field planning and management

Intel STO-4: Enhance tag, track, and locate (TTL), biometric, and chemical, biological, radiological, nuclear, and explosive (CBERNE) detection capabilities

**Intel STO-5**: Expose enemy networks, and anticipate and influence their behavior

Intel STO-7: Provide actionable intelligence to tactical units

DECISION PREDICTION, MANIPULATION, STIMULATION, LEARNING DETECTION

REAL-TIME METHODS FOR IDENTIFYING HUMAN NETWORKS (D&I)

SPARSE DATA CULTURAL MODELS (6.1)

MODELING SURGICAL COGNITIVE I/0 (6.1)

DISTRIBUTED SENSOR EXPLOITATION (6.11)

DISCOVERY, CLASSIFICATION, & UNCERTAINTY (6.1)

> DYNAMIC WIKI / RESOURCE MANAGER (D&I)

HUMAN NETWORK DECISION MODELING (E&D)

NETWORK IDENTIFICATION (Formerly Enemy COA) (E&D)

ACTIVE WIKI KNOWLEDGE REPOSITORY (E&D) AUTOMATED TACTICAL PLATFORM & SENSOR PLANNING & MANAGEMENT (LTSN)

DESIGN TOOLS ENABLING MISSION SPECIFIC SENSOR FIELDS (LTSN)

TACTICAL DISTRIBUTED
DATA ANALYSIS &
AUTOMATED I&W (LTSN)

**DECISION AIDS (TUS)** 

DEGRADE TAGGANTS (SBIR Phase II)

BINARY MULTI-STATE OPTICAL TAGGANT (STTR Phase II)

ISOLATING AND LOCATING SPEAKERS IN CLUTTER (STTR Phase II)

PRESAGE – LARGE DATA EXPLOITATION USING NEURAL NETWORKS (SBIR Phase II)

DISCOVERY OF HUMAN BEHAVIOR FROM VIDEO (SBIR Phase I)

SEMANTIC WIKI FOR PAGE ALERTING (SBIR Phase I)

DESIGNING LARGE DATA HANDLING ARCHITECTURES (SBIR Phase I)

SIMILARITY MEASURES FOR PERSONA/HUMAN NETWORKS (SBIR Phase I)

NETWORK METRICS TO BEHAVIOR ATTRIBUTES (SBIR Phase I)

KEY

D&I E&D FNC Other Cong

Enhance situational awareness and understanding to enable real time tactical decision making for Distributed Operations and provide proactive and predictive capabilities for Asymmetric and Irregular Warfare.

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AUTOMATED PATTERN **RECOGNITION (FNC)** 

Transitioned to MCSC

DISTRIBUTED TACTICAL INTEL DATABASE (FNC)

Transitioned to MCSC

**REMOTE SENSOR FUSION** CARD (FNC)

Transitioned to MCSC

#### **TECHNOLOGY INVESTMENT AREA**

ISR - C2 (ACTIONABLE INTELLIGENCE)

Intel STO-3: Ensure missionfocused situational awareness in urban environments

Intel STO-7: Provide actionable intelligence to tactical units

Intel STO-8: Deny enemy use of communications and networks

#### PROJECT

ADVANCED TACTICAL **SENSOR TECH** (D&I)

WARFIGHTER AS A SENSOR (E&D)

OA PROOF OF CONCEPT DEMONSTRATIONS (E&D)

**TACTICAL NET & DCGS INTEGRATION (LTSN)** 

**HUMAN TO SENSOR FIELD INTERFACE** (SMART DATA PULL) (LTSN)

**OA ENTERPRISE SERVICES** 

Enhance situational awareness and understanding to enable real time tactical decision making for Distributed Operations and provide proactive and predictive capabilities for Asymmetric and Irregular Warfare.

#### **ONR**

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## TECHNOLOGY INVESTMENT AREA

#### **BIOMETRICS**

**Intel STO-3**: Ensure missionfocused situational awareness in urban environments

Intel STO-4: Enhance tag, track, and locate (TTL), biometric, and chemical, biological, radiological, nuclear, and explosive (CBERNE) detection capabilities

## TAG, TRACK, AND LOCATE (TTL)

Intel STO-4: Enhance tag, track, and locate (TTL), biometric, and chemical, biological, radiological, nuclear, and explosive (CBERNE) detection capabilities

**Intel STO-7**: Provide actionable intelligence to tactical units

#### **PROJECT**

IDENTITY DOMINANCE ENABLED BY INTEGRATED BIOMETRIC /TTL CAPABILITY (E&D)

ISOLATING AND LOCATING SPEAKERS IN CLUTTER (STTR Phase II)

SMART ALGORITHMS FOR TACTICAL SENSORS (LTSN)

AGILE SENSORS (GWOT TPS) Contextual Meaning of Presence

AUTOMATED CLASSIFICATION USING SOFT BIOMETRICS (SBIR Phase II)

Tracking w Hard and Soft Biometrics

### TAG, TRACK AND LOCATE TECHNOLOGIES (D&I)

TAG, TRACK AND LOCATE DEMONSTRATIONS (E&D)

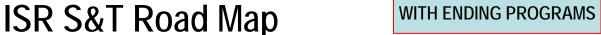
DEGRADE TAGGANTS (SBIR Phase II)

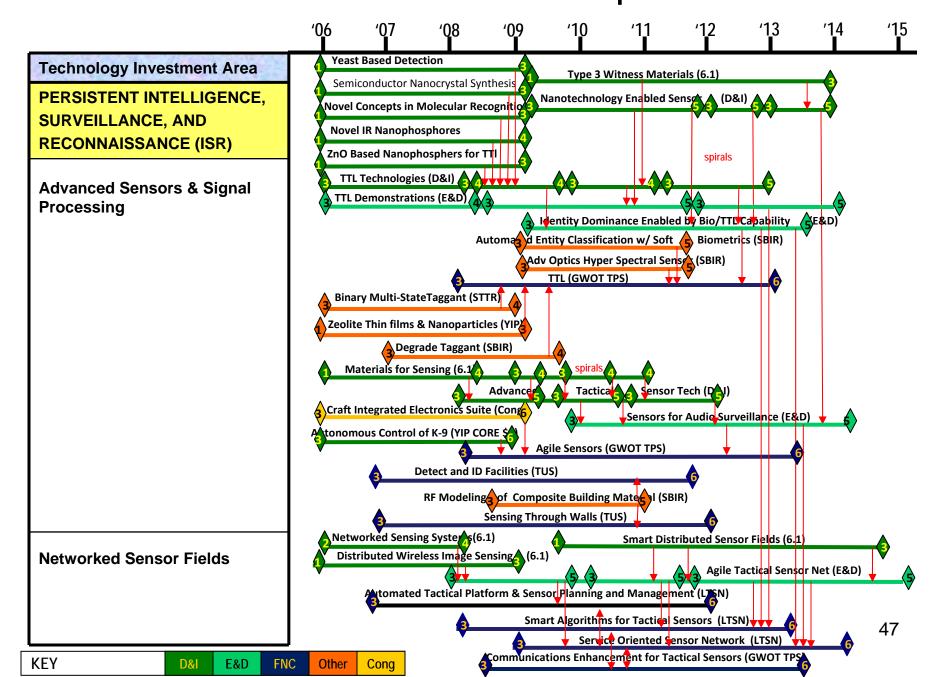
BINARY MULTI-STATE OPTICAL TAGGANT (STTR Phase II) TAG, TRACK AND LOCATE (GWOT TPS)

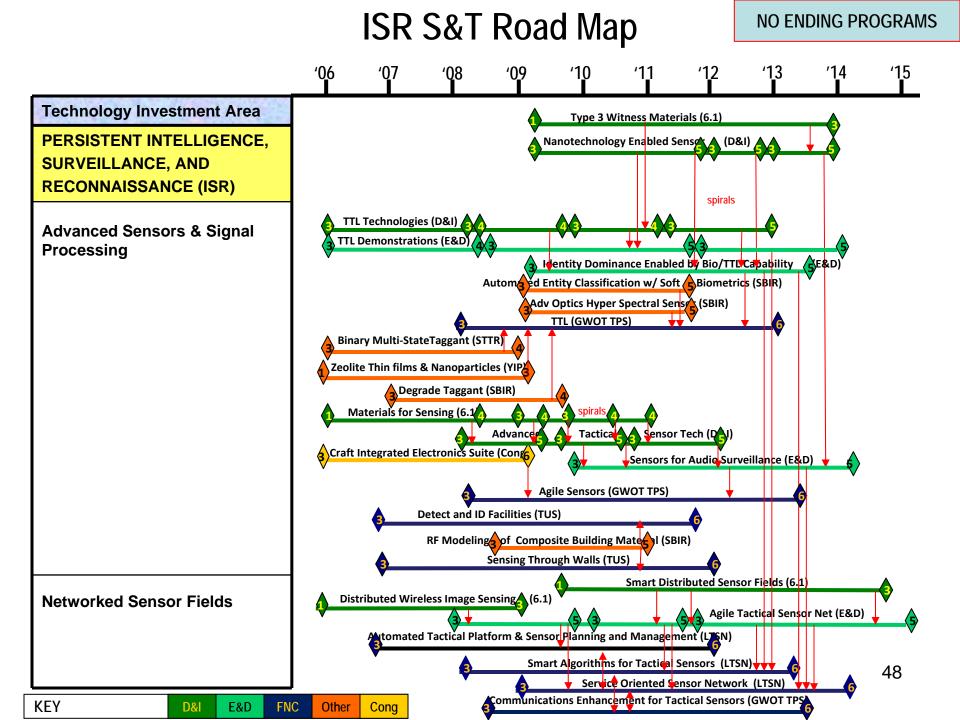
> TTL to Network Analysis

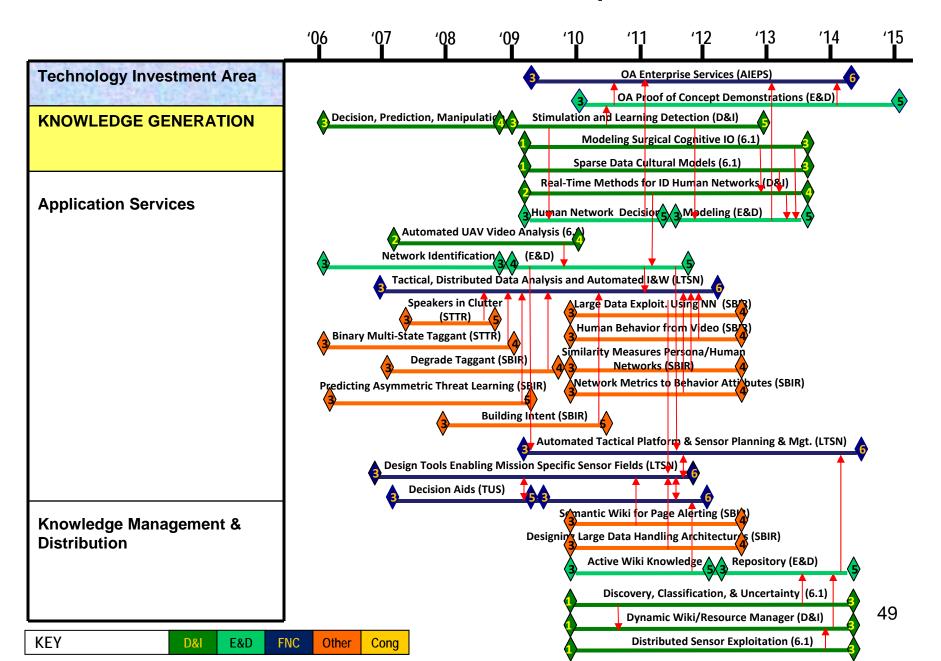
Deployment Technologies

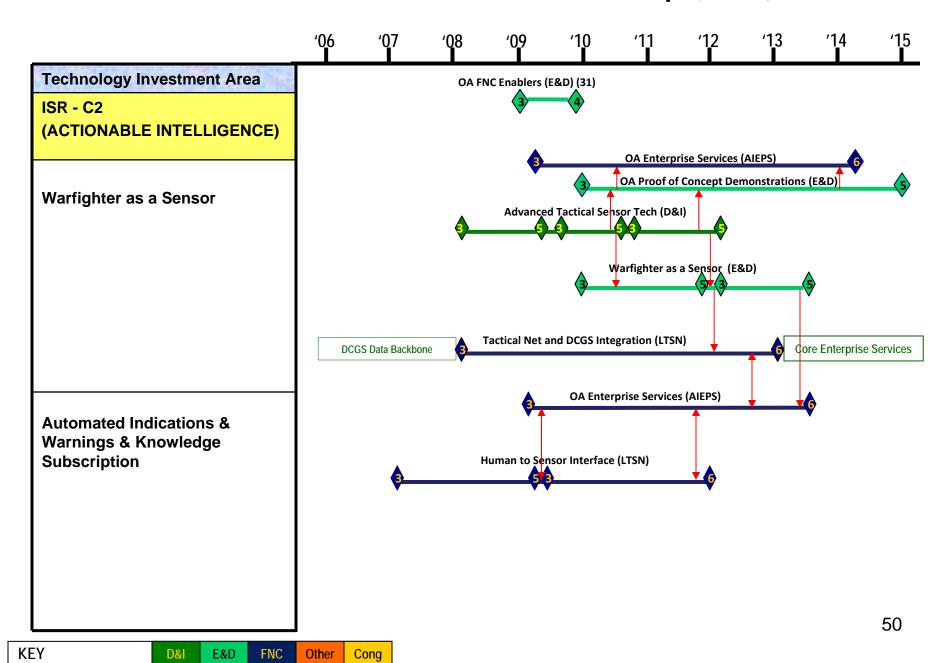
Contextual Meaning of Presence

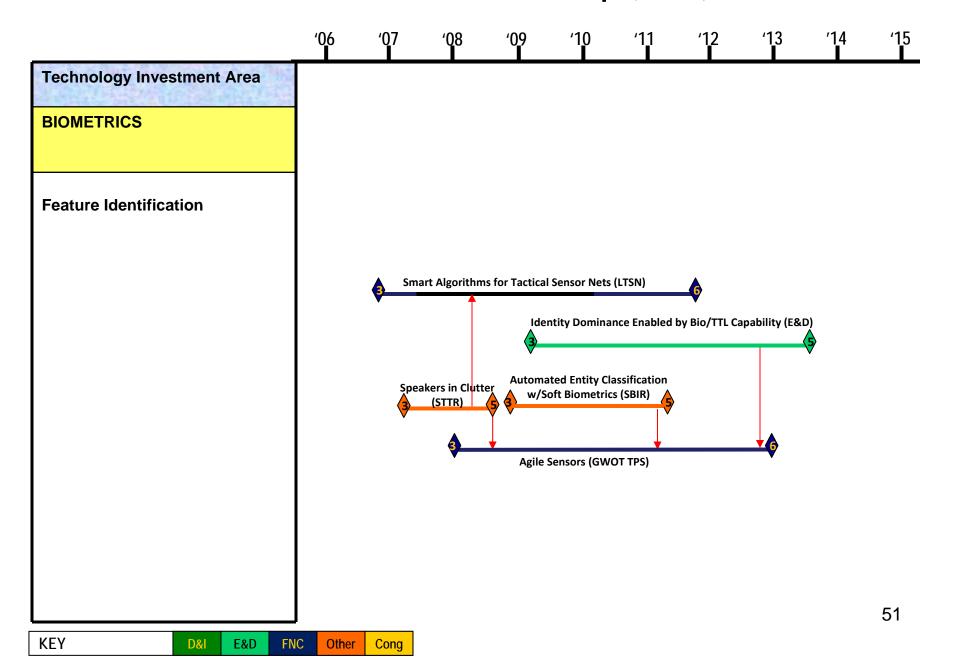


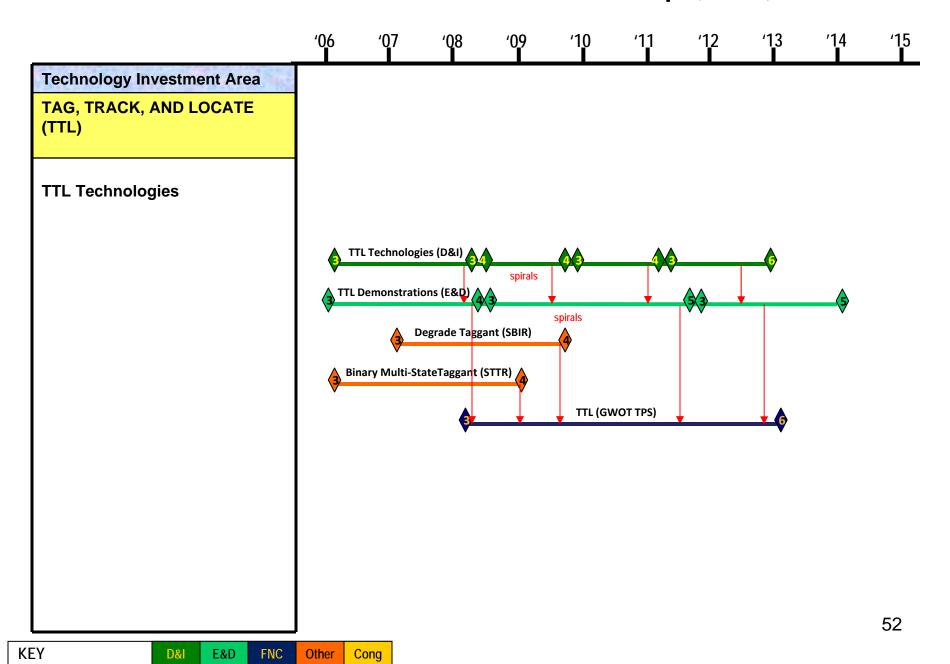












### **LOGISTICS**

Marines of the future will benefit from a precisely tailored level of logistic sustainment from seabased platforms to rapidly maneuvering forces ashore. Logistic planning, delivery and recovery systems of the future will be more responsive and flexible, enabling Marines to out-pace rapidly changing operational scenarios. Likewise, delivered logistic commodities will provide more operational value per unit weight, enhancing combat unit self sufficiency and maneuverability. Finally, operational units will benefit from technologies that maximize equipment readiness by minimizing both down-time and maintenance requirements.

## ASSET VISIBILITY

**USMC Log STO-1:** Logistic Commodity inventory/Tracking

#### LOGISTICS TRANSPORT

USMC Log STO- 2: Air Cargo Delivery

**USMC Log STO- 3:** Dismounted Transport

KEY FNC-EC Plus-up) OTHER D&I E&D

#### **RECENT TRANSITIONS**

## INFO-SENSORS FOR VEHICLE HEALTH REPORTING

Transitioned from Core funding to Sense and Respond Logistics EC

## HARVESTING POWER FROM WALKING

Small business formed to market power harvesting backpack invention from ONR Basic Research

### POET SEABASED LOGISTIC TRANSPORT MODEL

MCCDC personnel trained to use simulation tool.

## OPERATIONAL SELF-SUFFICIENCY

**USMC Log STO- 4:** Enhanced Self-Sufficiency for Fuel

**USMC Log STO- 5:** Enhanced Self-Sufficiency for Water

**USMC Log STO- 6:** Enhanced Self-Sufficiency for Electric Power

#### Possible Start in FY 2011

MONO TILTROTOR
FLIGHT DYNAMICS &
CONTROLS

SEABASED SMALL PAYLOAD DELIVERY SYSTEM

EMERGENCY AIR
CARGO DELIVERY

CQ-10 "B" CARGO UAV SYSTEM

ALT. HUMAN LOAD CARRYING CONCEPTS

PORTABLE FUEL ANALYSIS TECH.

DUAL STAGE WATER
PURIFICATION

SMALL SCALE FLUID PARTICLE SEPARATOR

DOUBLE LAYER
PROPERTIES FOR CDI
SYSTEMS

DIRECT JP-8 ADVANCED CELL DEV. LIGHTWEIGHT ELEC. ENERGY FOR DISMOUNTED ...

HIGH PERF. CERAMIC ANODES FOR SOFC

HIGH ENERGY ELECTROCHEMICAL CAPACITOR

CARBON NANOFOAM CATHODE FOR METAL-AIR BATTERIES

MEDIATOR-ENHANCED POLY. ELECTROLYTE SUPERCAPACITOR

PSEUDOCAPACITOR BASED ON NIO NANOSTRUCTURES LIGHTWT. MULTI-FUEL THERMOELECTRIC BATTERY CHARGER

PERSONAL POWER NETWORK

HARVESTING POWER FROM WALKING

HIGH POWER ZINC-AIR
BATTERY

INTEGRATING
"POWERSAGE" INTO A
C4I DEVICE

HYBRID CAPACITOR SUPERCELL

#### **MANAGER**

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Marines of the future will benefit from a precisely tailored level of logistic sustainment from seabased platforms to rapidly maneuvering forces ashore. Logistic planning, delivery and recovery systems of the future will be more responsive and flexible, enabling Marines to out-pace rapidly changing operational scenarios. Likewise, delivered logistic commodities will provide more operational value per unit weight, enhancing combat unit self sufficiency and maneuverability. Finally, operational units will benefit from technologies that maximize equipment readiness by minimizing both down-time and maintenance requirements.





#### MAINTENANCE REDUCTION

**USMC Log STO-7:** Materials for Reduced Maintenance

POLYFIBROBLAST
SELF-HEALING
COATING
STACK-UP

SELF LUBRICATING
COATINGS/ALLOYS

MULTIFUNCTIONAL
SMART COATING
STACK-UP

ALL ORGANIC
CORROSION
RESISTANT PRIMERS

## TEMPORARY INFRASTRUCTURE

**USMC Log STO- 8:** Temporary Mobile Infrastructure

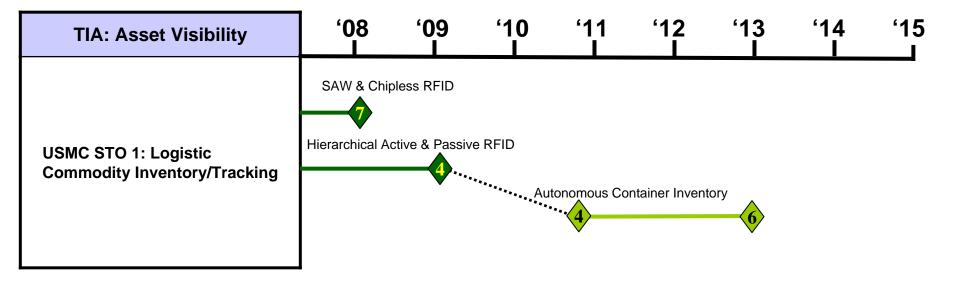
ADV. IN-FIELD MFG OF MOD. COMP. BRIDGES

COMPOSITE JOINT ASSAULT BRIDGE TECH DEMO

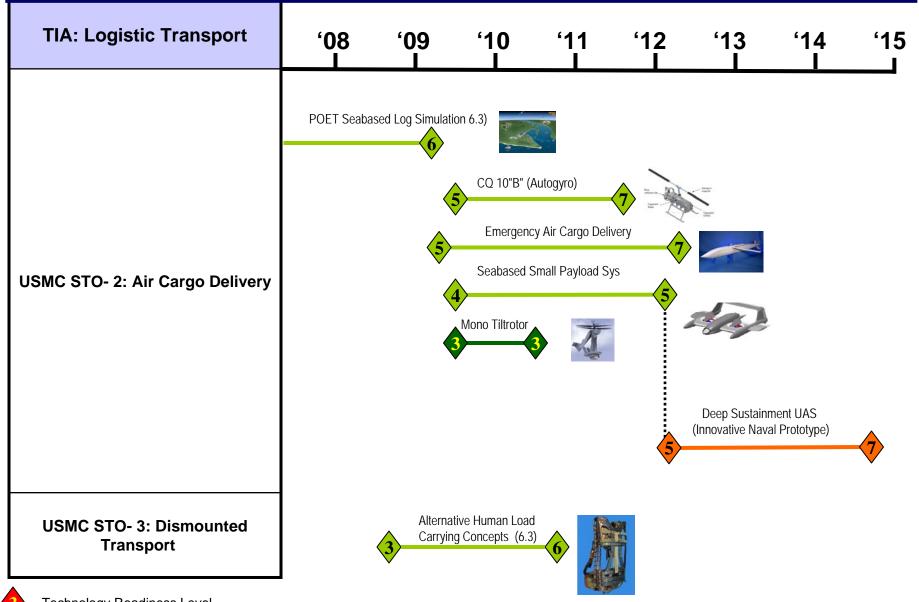
## **CASUALTY EVACUATION**

**USMC Log STO-9:** Improved Life Support for Casualties at Point of Injury through Evacuation ONR Code 34 investment only

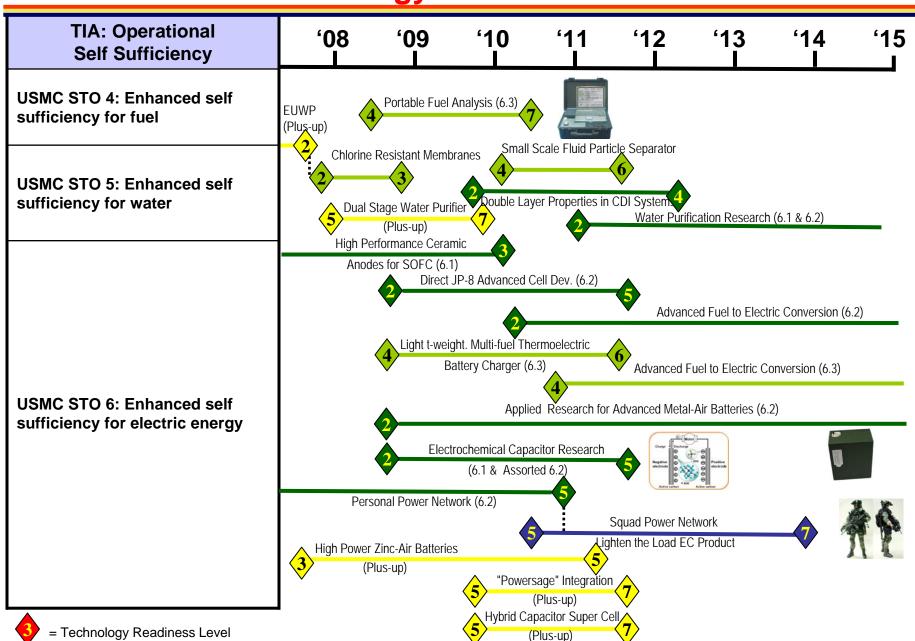
# **Asset Visibility Technology Investment Area**



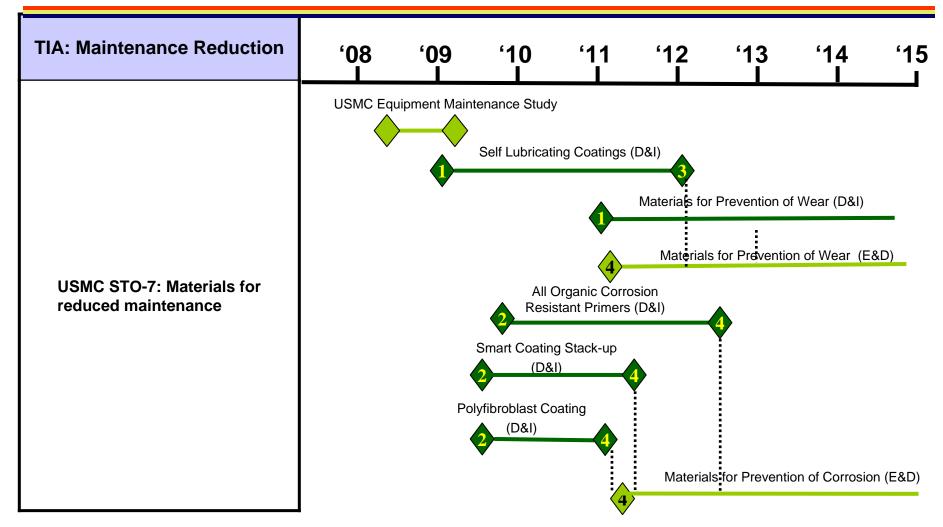
# Logistics Transport Technology Investment Area



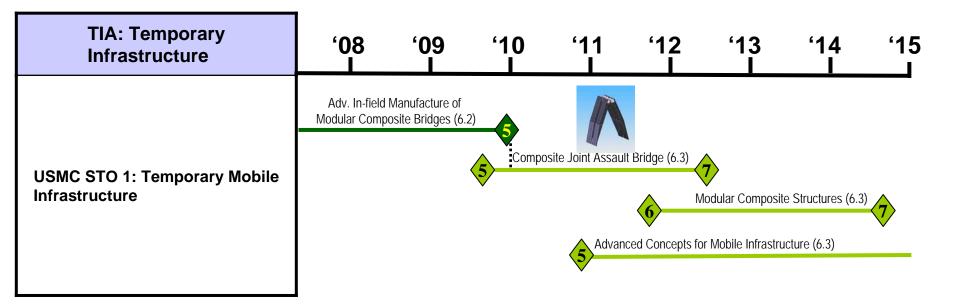
# Operational Self-Sufficiency Technology Investment Area



# Maintenance Reduction Technology Investment Area



# Temporary Infrastructure Technology Investment Area



# Casualty Evacuation Technology Investment Area

