

Test and Evaluation in a System of Systems Environment

A Case Study of the
Air Force Modeling & Simulation Training Toolkit
(AFMSTT)

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Notes

- ▶ This presentation is an extract of work being submitted in partial fulfillment of the requirements for the degree of Doctor of Philosophy in Systems Engineering at The George Washington University
- ▶ This presentation has been cleared for public release by the Electronic Systems Center, Hanscom AFB, Massachusetts
- ▶ The opinions expressed here are solely those of the principal author

Outline

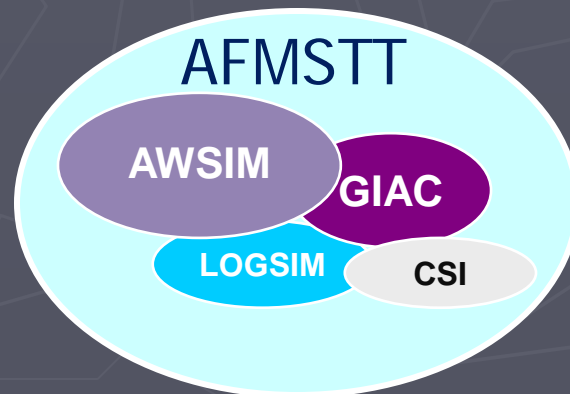
- ▶ What is AFMSTT?
- ▶ Why is AFMSTT interesting relative to SoS T&E?
- ▶ What has AFMSTT done to make it work?
- ▶ Layered T&E Strategy
- ▶ Lessons learned that could be applied elsewhere
- ▶ Some fortunate circumstances
- ▶ Recommendations for further research
- ▶ Postscript

What is AFMSTT?

- ▶ The Air Force Modeling and Simulation Training Toolkit (pronounced "AFF' mist")
- ▶ Software program over 15 years old (written mainly in ADA & C++ > 2M SLOC)
- ▶ Significant human control/inputs/interaction (approximately ten model controllers)
- ▶ Provides a constructive air picture for battle staff training during major exercises and experimentation

AFMSTT Components

- ▶ Air Warfare Simulation (AWSIM) – sim engine
- ▶ Graphical Interface Aggregate Controller and Data Server (GIAC) – displays air picture
- ▶ C2 System Interface (CSI) – external links
- ▶ Logistics Simulation (LOGSIM) – injects realistic logistics constraints & behaviors

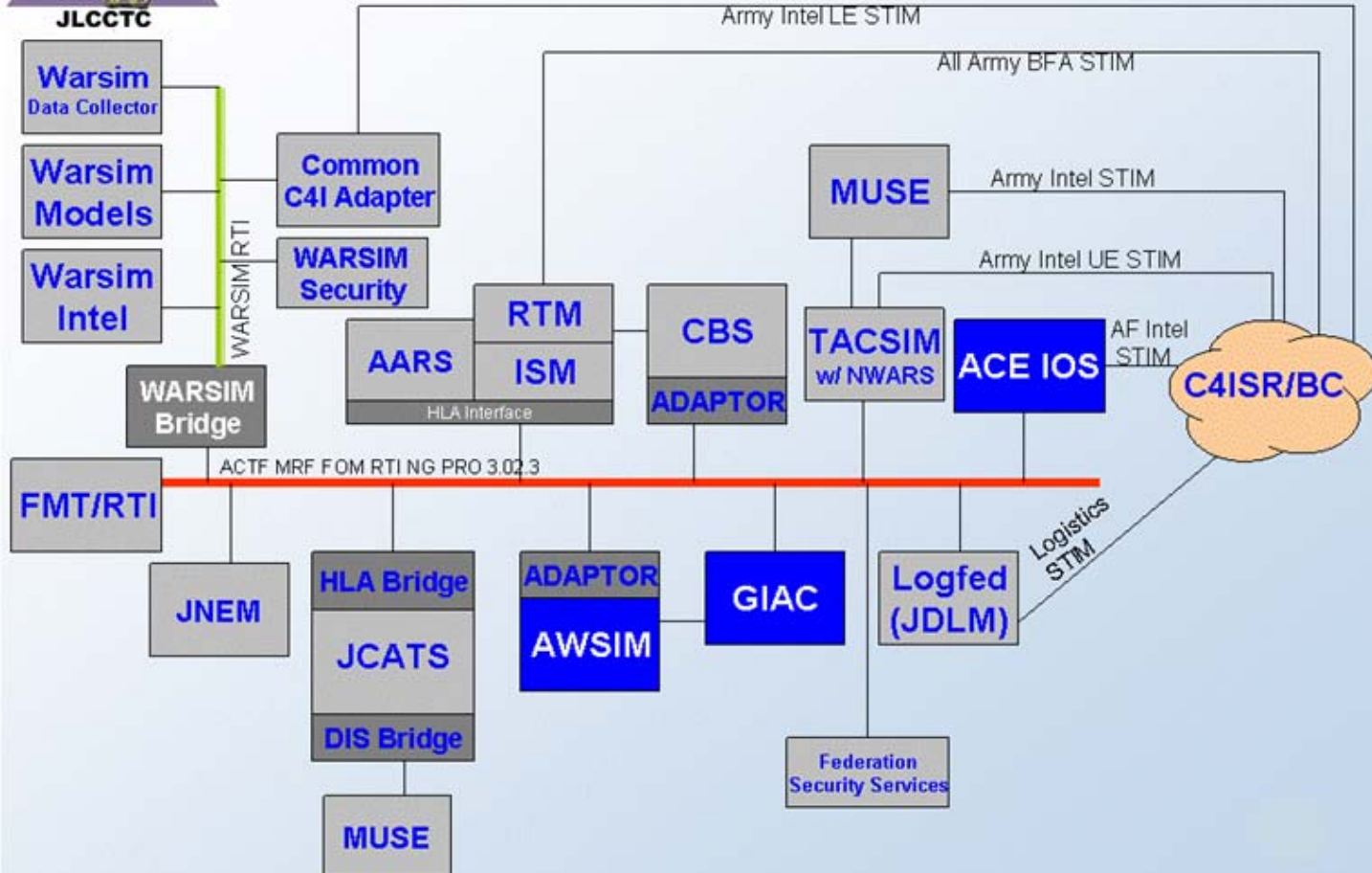


Why Is AFMSTT Interesting? (relative to T&E in a SoS)

- ▶ AFMSTT functions in several complicated federations and interacts with many systems not under a common governance system – the *essence* of System of Systems
- ▶ AFMSTT has been undergoing constant evolution since its inception with nearly continual modification



JLCCTC MRF Version Three Architecture



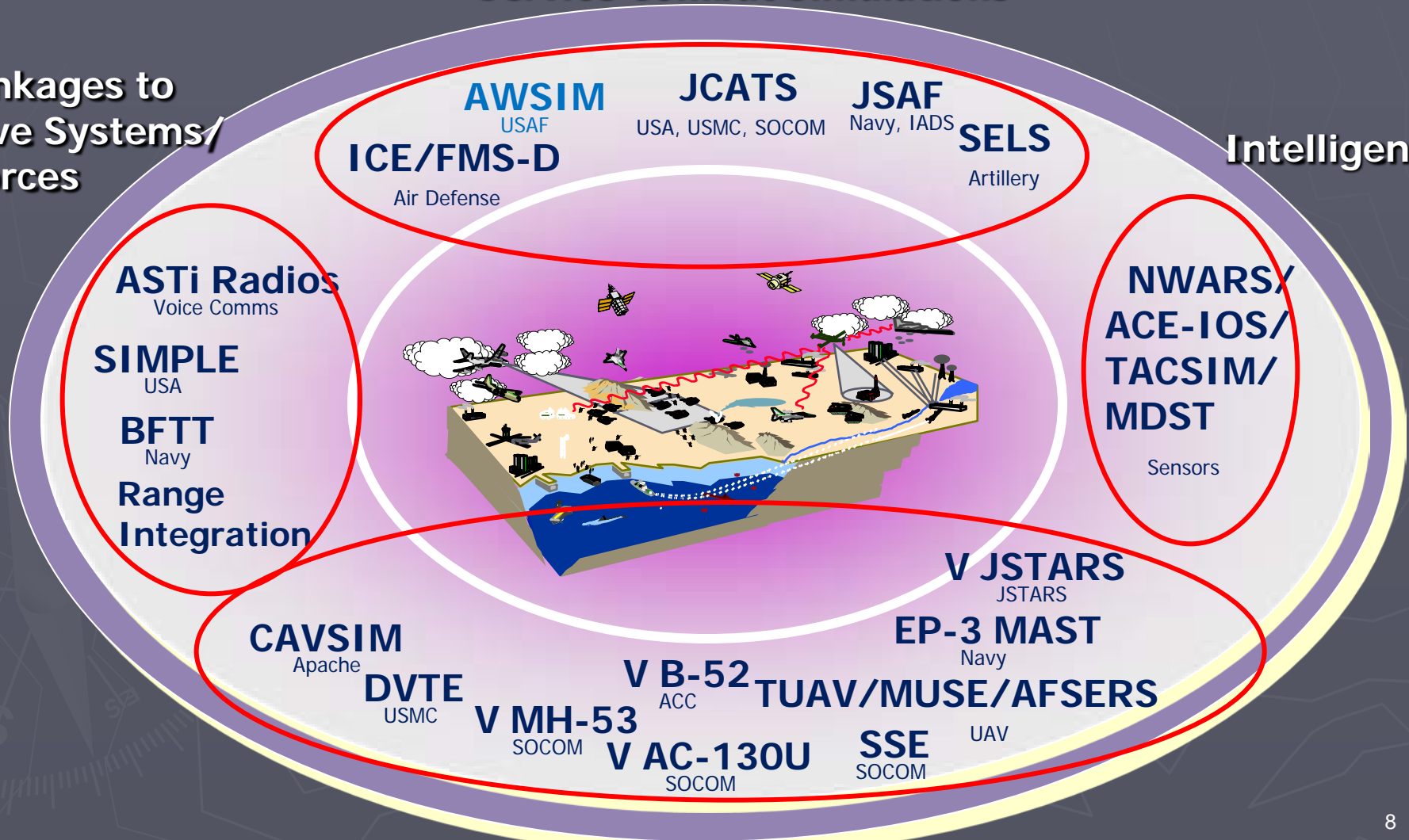
From *Common Standards, Products, Architectures and/or Repositories (CSPAR) Baseline Document*, Version 1.0, 16 Oct 06, US Army PEO Simulation, Training & Instrumentation

Joint Live Virtual Constructive (JLVC) Environment

Service Combat Simulations

Linkages to Live Systems/
Forces

Intelligence



Virtual Simulators

What has AFMSTT Done to Make It Work?

- ▶ Constant attention to federated environment
- ▶ Integrated Test Team of Program Office (V&V), Using Command/Representative (AF Agency for Modeling and Simulation), JFCOM & Contractor along with others as required
 - Developer using Agile software development
 - "Test-driven development methodology"
- ▶ Intimately close-coupled and "layered" testing almost continuously

Layered Testing

▶ Contractor Testing

- Unit & Component QA Testing – nightly/automated
- System Integration Testing – weekly
- IA Testing (in-plant & by 46 TS) – every 30 days
- Extensive shared repertoire of test scripts and cases used to ID critical interfaces/functions (Note: These are constantly evolving/being updated!)

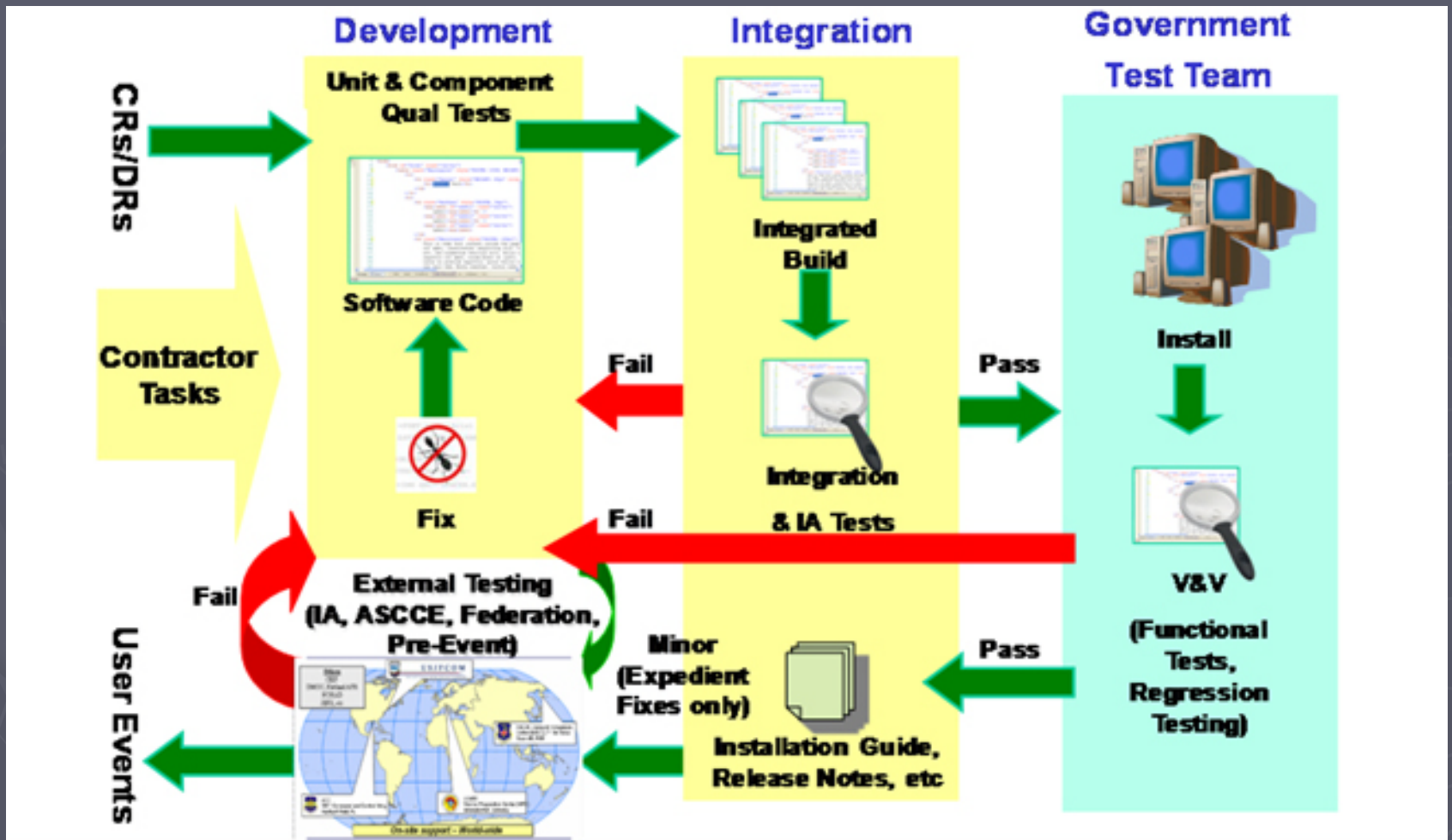
▶ Government Validation & Verification (V&V) – every 3 months done in C2 Enterprise Integration Facility @ Hanscom AFB

Layered Testing (cont)

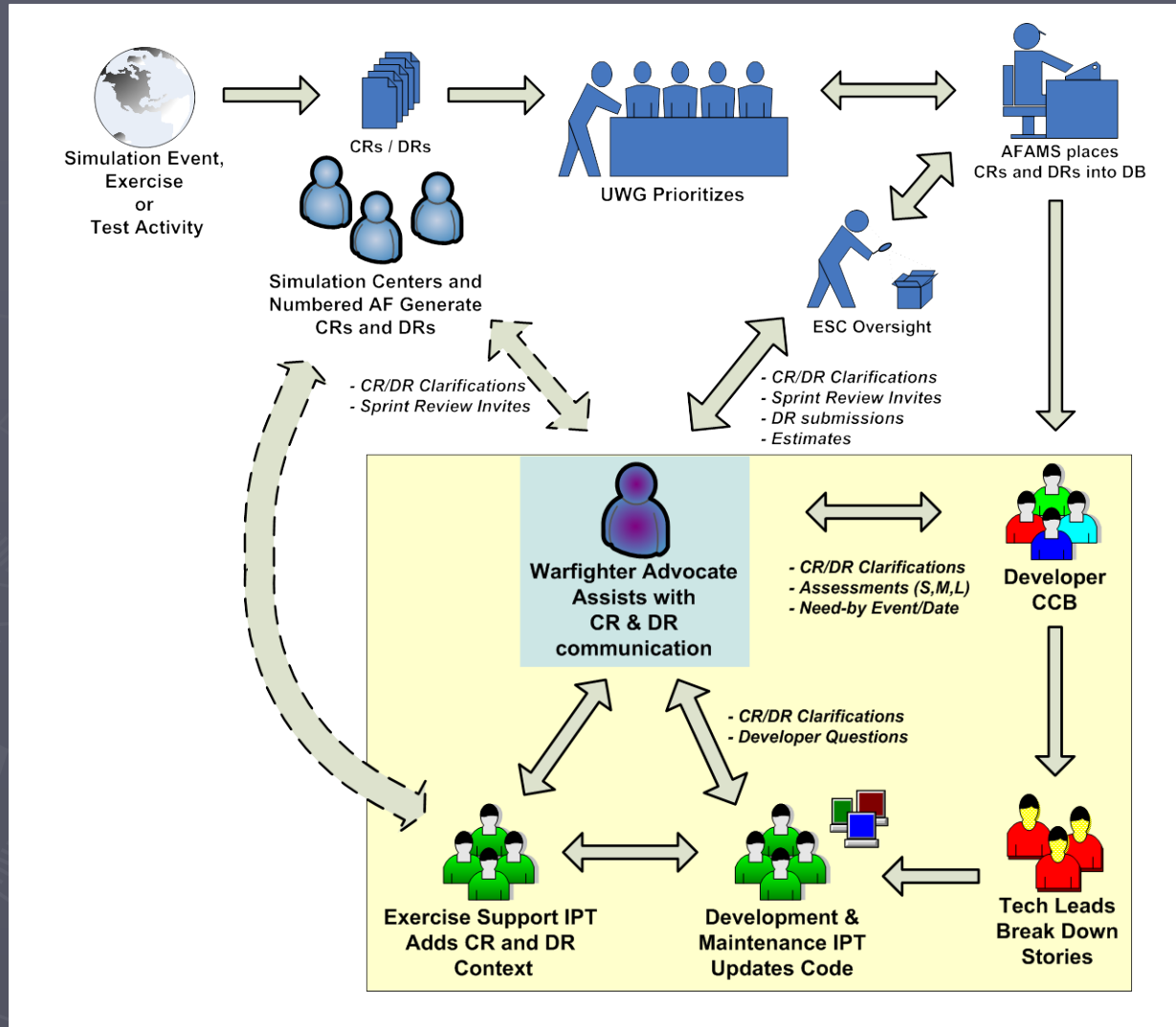
► External Testing

- Air, Space & Cyber Constructive Environment (ASCCE) – test harness against ACE baseline
- Federation Testing (JLVC & JLCCTC) – every six months but can be done before major exercises
- Formal External IA – Air Force Communications Agency – Note: AFMSTT *first* legacy system to receive full ATO from AFCA!
- Event Preparation Testing – two-week “rehearsals” (bug fixing) before major events

Layered Testing



Agile Development Framework



Lessons Learned

(with potential for other systems)

- ▶ Constant awareness of SoS environment, focus on configuration control (both systems & interfaces)
- ▶ Proactive risk management of important interfaces
- ▶ Layered, incremental testing can identify most problems early, when easily fixed
- ▶ Employment of realistic test environments (fed tests)
- ▶ Pre-planned pre-event rehearsal time periods and allotted time for fixing bugs
- ▶ Closer user involvement reduces "stuff nobody really wants" which decreases test requirements

Observations

- ▶ Increased cost of testing has driven a desire for “the perfect test” and “complete knowledge”
- ▶ Complexities of SoS have made this unrealistic and unachievable! (in *both* cost & time)
- ▶ AFMSTT has gone in *exactly the opposite direction* with more testing at lower levels = SUCCESS!
- ▶ The Certification and Accreditation (C&A) and Test and Evaluation (T&E) processes need to function much more efficiently in concert/combination

Fortunate Circumstances

- ▶ The AFMSTT primary mission is to function within a large federated system of systems
 - Not all systems do so regularly
- ▶ Small-dollar program, avoided many large formal documentation requirements
 - LCMP incorporates most aspects of SEP, TEMP, etc. into widely used, concise living document
- ▶ Popular User Base & linkage to Joint National Training Capability (JNTC) forces incremental delivery

Recommendations for Further Research

- ▶ Additional case studies
- ▶ Identify and investigate other large system-of-systems federations
- ▶ Work towards a set of principles for SoS T&E and develop a methodology
 - Roadmap for SoS/Net-Centric Approaches
 - Likely that a family of approaches will be needed (large/small federations, hardware/software systems)

Postscript

- ▶ DoD Exercise budget decreasing
 - Fewer dollars for major exercises
 - Fewer dollars for programs like AFMSTT
 - Modernization on Horizon – funding challenges
- ▶ Since no contract lasts forever, AFMSTT is preparing to recompete development
 - The “documentation gatekeepers” have struck!
 - AFMSTT program office now dedicating personnel to writing documents (that so far have been unnecessary)

Questions?



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