

Distribution A: Approved for Public Release; Distribution is Unlimited.



Reactive Material Candidates for Low Collateral Damage- Part 1: Arena Testing

Prepared by: Jeffrey F. Widener

ATK Aerospace Systems, Brigham City, UT, USA

Ruslan S. Mudryy, Daniel J. Murphy

U.S. Army Armament Research, Development, and Engineering Center, Picatinny, NJ, USA

Prepared for: 2012 NDIA Insensitive Munitions & Energetic Materials Technology Symposium May 14-17, 2012 — Las Vegas, Nevada



TECHNOLOGY DRIVEN. WARFIGHTER FOCUSED.





Appreciation is extended to:

Sean Swaszek, Ruslan Mudryy and Dan Murphy of ARDEC

- Overall technical guidance of this advanced technology initiative
- Financial support

Dr. Jared Olson of ATK Aerospace Systems

Program management

Jake Simmons, Robert Goodell and Greg Price of ATK Aerospace Systems

• Test engineering, execution, and data collection









- Approach
- Test Setup
- Test Results
- Summary and Conclusions



TECHNOLOGY DRIVEN. WARFIGHTER FOCUSED.

Introduction and Background



- Frequent military engagements in urban areas continue to drive the push for warhead systems that reduce collateral damage
- **Program purpose: Develop consumable fragment material that:**
 - Has good mechanical strength

RDECOM

- Has reasonably high overall fragment density
- Facilitates high lethality for short period
- **Reduces lethal radius by reacting/consuming**





Approach



- Fragments should exhibit several characteristics
 - Good mechanical strength to minimize breakup upon explosive launch
 - Sufficient density for lethality close in
 - Structure that lends itself to fast oxidation/consumption in air
 - If possible, not require built-in oxidizer, thereby avoiding
 - Processing time and cost to manufacture a formulation
 - Formulation safety, handling, storage, aging issues
- Identified several types of metals fragments as candidates
 - Multiple types at varying densities were chosen for testing









- Range of fragment properties
 - Several metal fragment types
 - Screened to various sizes
 - Range of densities
 - Range of mechanical properties
 - Range of combustion potential
- Two polymer types chosen to provide a "matrix" to hold fragments







• Twelve arena tests carried out to look at three major variables:

Variable	Range Covered
Metal Fragment Type	Variety of metal fragment types and stainless steel shot (baseline)
Fragment Size	Range of diameters, weights
Polymer type	Two types

• Molds fabricated to house/cure metal fragments in polymer matrix:









• Annular articles cast with varying metal type/size, and polymer type



Steel shot/cured polymer baseline

50/50 Pentolite HE charge positioned inside each annular test article



Schematic of test setup



TECHNOLOGY DRIVEN. WARFIGHTER FOCUSED.



Test Setup



Arena tests: various targets at 5/10/15/20/30 ft, high-speed video





TECHNOLOGY DRIVEN. WARFIGHTER FOCUSED.



Test Results



- Data acquired from arena tests
 - 3 high-speed digital video cameras, 12,000 fps (83 millionths sec/frame)
 - Over 1,500 fragments extracted from ballistic gel/plywood, cataloged
 - Weights recorded on over 500 of recovered fragments
 - Penetration data and fragment weight cataloged as function of distance
- Still pictures taken from typical high speed video, front



Test at t= +87µs



Test at t= +1,921µs



TECHNOLOGY DRIVEN. WARFIGHTER FOCUSED.



Test Results



10

• Side view of arena two arena tests showing reaction of fragments







Test Results- Avg Frag Velocities



Candidate metal frags have steeper velocity gradient than baseline stainless



RDECOM)

TECHNOLOGY DRIVEN. WARFIGHTER FOCUSED.

Test Results- Avg Frag Wt Change



12



• Fragments showed marked decrease in weight traveling outward compared with baseline stainless shot, which (as expected) experienced no attrition



RDECOM)



Test Results- KE vs. Distance



- In general, candidate frags decreased in KE at a faster rate than the baseline
- Some candidates showed a steeper KE gradient than others



Summary and Conclusions



14

- Twelve annular test articles consisting of candidate fragments, including stainless steel shot (as a baseline), along with one of two polymers- were each explosively tested with the same size 50/50 Pentolite charge. Targets of steel panels, plywood, and ballistic gel were used to catalog fragment penetration and capture fragments to estimate degree of oxidative consumption as a function of distance from the blast, in order to assess if these types of metal fragments might be useful as a consumable fragment for the purpose of reducing collateral damage.
- While there is almost certainly a significant amount of break-up near the blast, there appears to also be a significant amount of reaction as the candidate fragments are traveling outward away from the blast
- Further chemical analyses of extents of oxidation should help clarify
- This particular family of metal fragment types demonstrated the tendency to undergo oxidation and consumption while moving through the air



RNFCOM