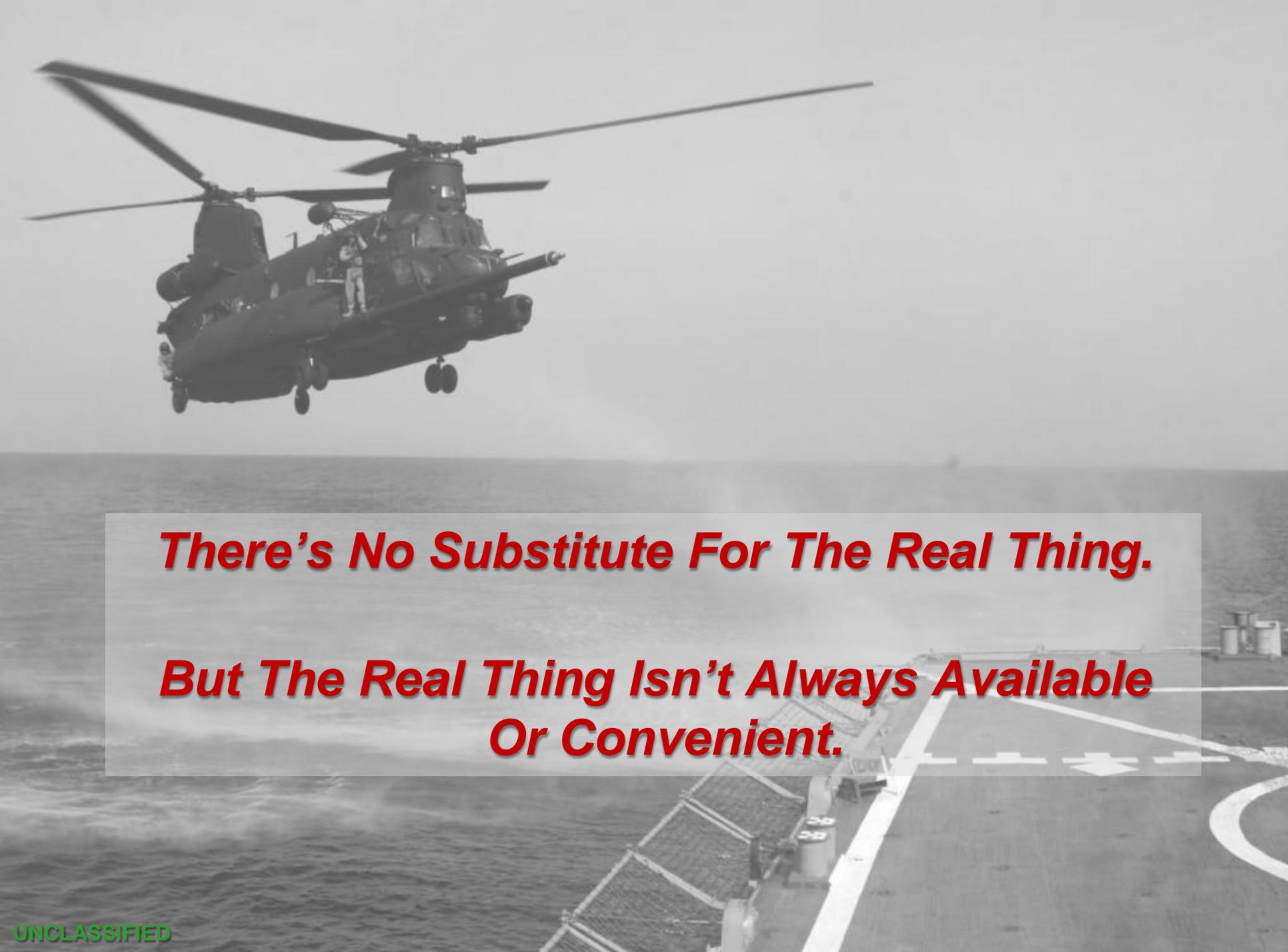




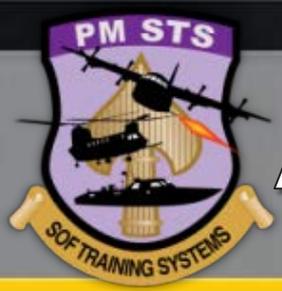
# Simulation Supporting SOF

PM, SOF Training Systems



***There's No Substitute For The Real Thing.***

***But The Real Thing Isn't Always Available  
Or Convenient.***



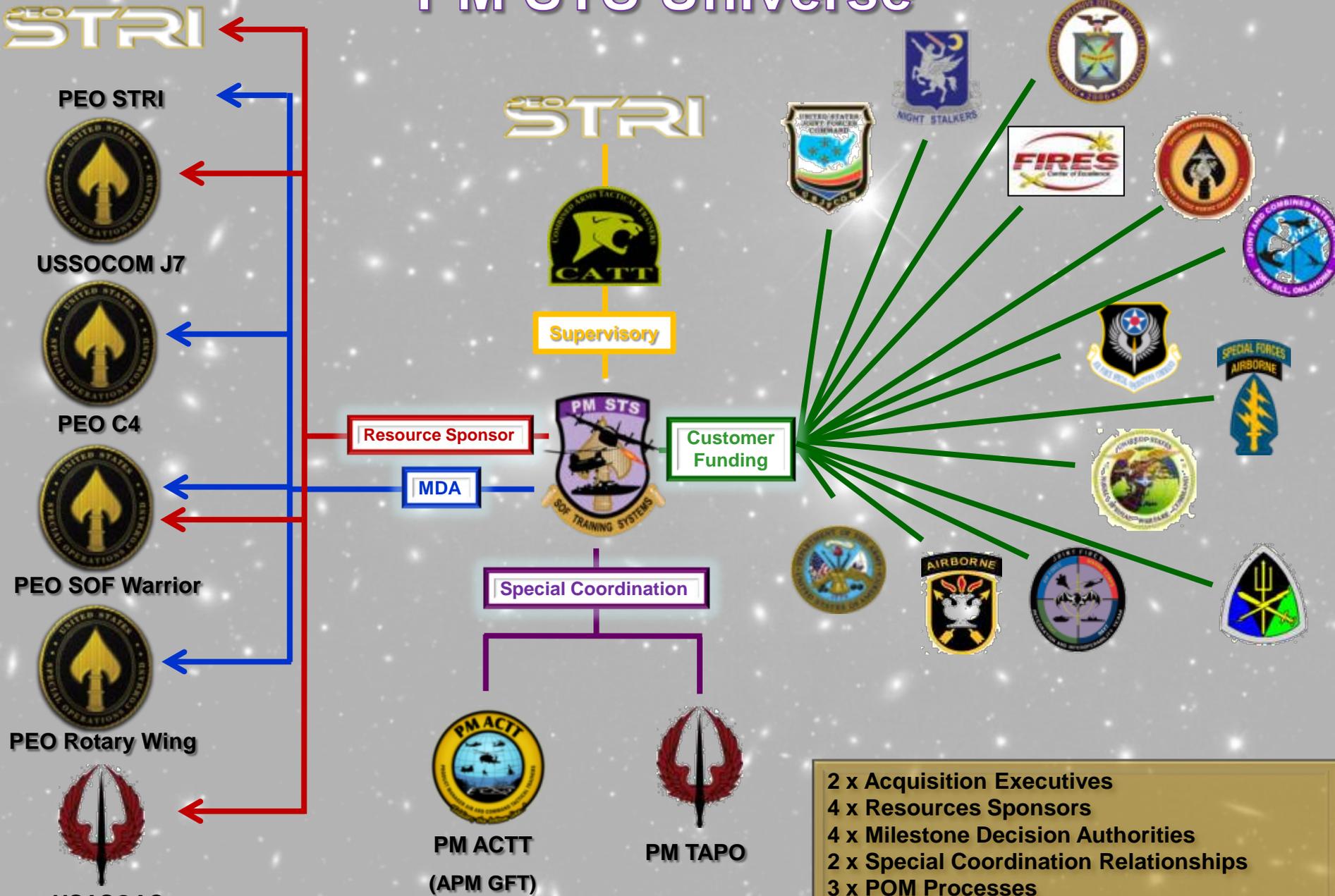
# Agenda



- PM SOF Training Systems
- What's Changed in Simulation?
- Aviation Portfolio
- Closing Remarks



# PM STS Universe



- 2 x Acquisition Executives
- 4 x Resources Sponsors
- 4 x Milestone Decision Authorities
- 2 x Special Coordination Relationships
- 3 x POM Processes
- +/- 15 x Customer Funding Projects

USASOAC  
UNCLASSIFIED



# What's Changed?



***COST OF  
SIMULATION***



***EQUIPMENT  
COMPLEXITY***



***TECHNOLOGY  
EVOLUTION***



***SIMULATION  
CAPABILITY***





# Aviation Portfolio



# Aviation Simulation Capability





# Simulation Talking Points



- ❑ Commander's Priorities:
  - Available, Concurrent, Interoperable
  
- ❑ Areas of Interest:
  - Outstation Simulation
  - Collective Training Capability
  - Hardware/ Software Commonality
  
- ❑ Pending Competitive Actions:
  - Special Operations Forces Requirements Analysis, Prototyping, Training, Operations and Rehearsal (SOF RAPTOR III)
  - Special Operations Forces Aviation System Trainer Enhancements (SOFAST-E)



# Closing Remarks



- ❑ Simulation Doesn't Replace Live – It Maximizes It
- ❑ It's More Than Just *Flying Boxes*
- ❑ PM SOF Training Systems Manages A Diverse Portfolio Of Projects That Supports The SOF Community





Questions?