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UAS Weaponization Has Unique Challenges

- Limited payload drives need for precision and lethality
- Target set dictates size, accuracy, warhead type
- Long sortie duration drives increased loadout capability
- Self-defense may require air-to-air weapons
- Wide spectrum of effects: from small with confined lethality to significant kinetic effects
- Arming ISR UAS should not significantly impact endurance or primary mission
- Need UAS-unique weapons to fill gaps
- Component reuse necessary to reduce unit costs



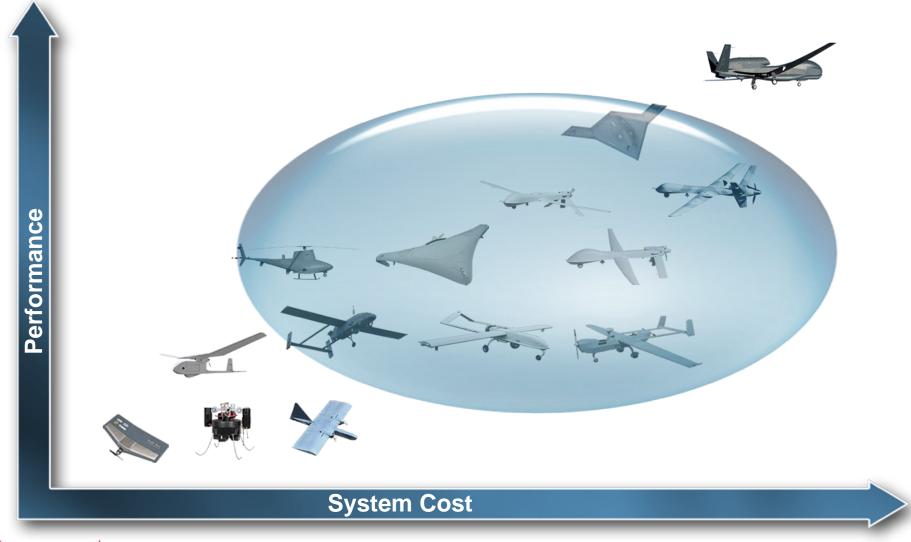
Kavmeon



Lethal weapons effects at reduced weight a "game-changer"



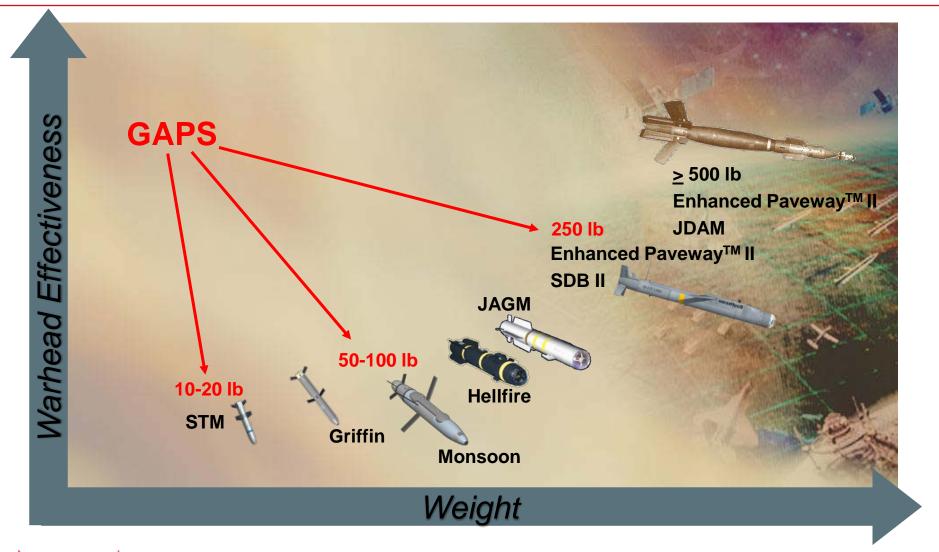
Potential Weaponized UAS Spectrum







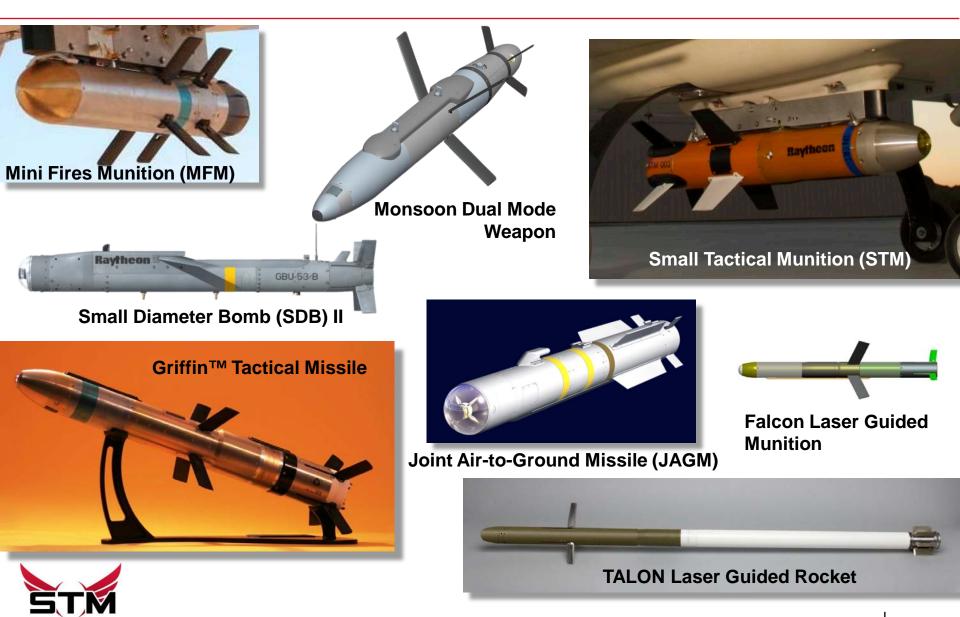
Current Gaps in Weapons for UAS







Raytheon UAS Weapon Options



Armed Class 3 UAS is the Next Tactical Step



Image Source: Raytheon

Shadow 200 users report frequent weapon use opportunities in the current battle-space¹

- Currently there is no way to quickly prosecute these targets
- Smaller, lighter, precision weapons are needed for these platforms
 - Maximum loadout capability
 - Shorten sense-to-shoot timeline
- To meet the current needs, UAS must now offer everything:
- 24/7 persistence
- Organic sensors (and designators)
- Organic weapon capability
 - Enables higher fidelity time-sensitive target (TST) strike

1 -Defense Daily, Jan 19, 2011, "Army Tackles UAV Weaponization"



Precision strike is flowing down to small UAS

Small Tactical Munition (STM)

- Features & Capabilities :
 - SAASM GPS/INS guidance
 - Multi-mode, "gets it to the basket"
 - WFOV Fixed-body SAL seeker
 - Precision end-game targeting
 - 5 lb warhead
 - Tremendous lethality in a small package
 - 12 lbs overall weight
 - Designed for small UAVs
 - 21.5 inches long, 3.6 inches in diameter
 - Compact, easy to handle
 - Full logical interface
 - Allows cockpit-selectable:
 - BIT, PRF code, target coordinates, detonation mode
- Performance:
 - Target set:
 - Personnel in the open, light vehicles, personnel inside small structures
 - Lethality:
 - Radius: approximately 5 meters (personnel)
 - Will destroy a light vehicle, small structures with direct/interior impact
 - Can damage light armor (mobility kill)
 - Range:
 - Approximately 2 Km when dropped from 5,000 ft
 - Approximately 7 Km when dropped from 12,000 ft



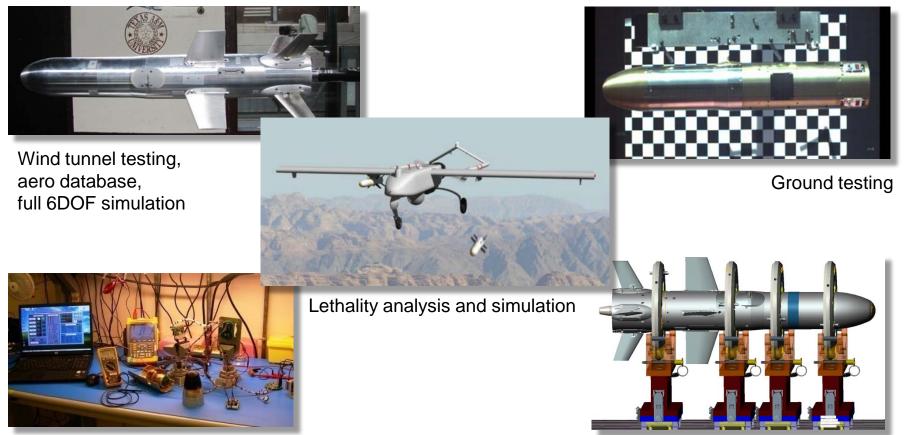






STM System Development

Raytheon is investing in development of this new capability:



Spread-bench integration & testing

Producibility analysis and simulation



Initial flight testing completed August 2010

Click for movie

Other Weapon System Integration Considerations

Current Class 3 UAS were not designed for weapons:

- Hard points and pylons are either add-ons or non-existent
 - Landing gear, platform launcher, aero surfaces offer potential interference concerns
- Stores management systems need to be integrated into the payload bay
 - Safety, BIT, launch sequencing (i.e. ripple fire) all must be managed on the platform
- Launcher systems for small weapons are in their infancy
 - Single lug, dual lug, rail, tube there is no current "14-inch bomb lug" equivalent
- Weapons interfaces need to be carefully addressed
 - GPS and other data feeds from the platform
 - Standardizing platform/rack interface connections and message sets (MMSI and UAI)
- Safety, Seek Eagle and other certifications factor into all of the systems





UAS weaponization is more than just the bomb



Shadow 200



Gray Eagle







Fast-movers

Reaper



Concept illustrations show loadout/weapon flexibility

Raytheon



Summary & Path Forward

- UAS weaponization provides unique challenges
 - Smaller classes are a new, emerging market
- STM was designed for Class 2 and above size platforms
 - Full-featured and flexible
- Due to its small size, STM can also adapt to other applications:
 - Common launch tube (CLT) launch capability
 - Large loadout on fast-movers
 - Light attack aircraft weaponization





Customer Success is our Mission Questions?

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