



U.S. Army Research, Development and Engineering Command



TECHNOLOGY DRIVEN. WARFIGHTER FOCUSED.

History of Fire Control and the Application of Implementing Technologies

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- Fire Control definition
- The “early years”
- The need for Fire Control
- The application of technologies
- Integrated systems and their advantages
- The Future

- Acquisition of the target and the implementation of the functions necessary to maximize the effects on target
- The functions
 - Target Acquisition
 - Sensing the environment
 - Computation
 - Gun / Launcher / Sight Control
 - Munitions Interface / Tracking / Data Link
 - Network Interface



Functions are the same for all weapon systems - their implementation varies as a function of sophistication and automation through the application of technology.

In a basic engagement:

- The human performs all functions
- But is
 - Limited in range capability
 - Limited in low light and poor weather conditions
- And is
 - Stress dependent



Pre – 1800s

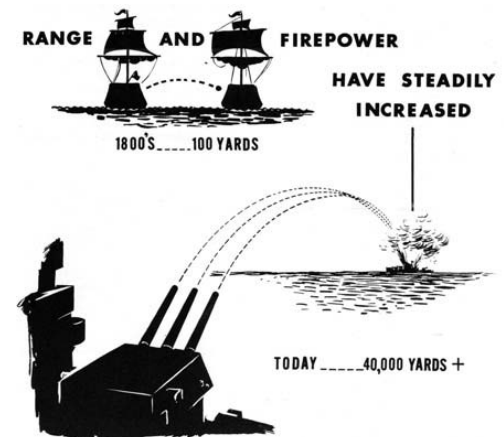
- Line of sight engagements
- Gunner's quadrant invented
- Primitive optical aiming aids
- Adjustment after fire
- Some crude mechanical aids

1801 - 1900

- No fire control inventions at the system level
- Trend toward automation extended to naval gunnery
- Telescopic Rifle Sights introduced

1901 - 2000

- Firing Table development (WW I)
- Introduction of mechanical computers in ships 1915
- Causes for errors began to be studied
- System addressed as a whole – error budgets
- Significant application of technology in last half of century

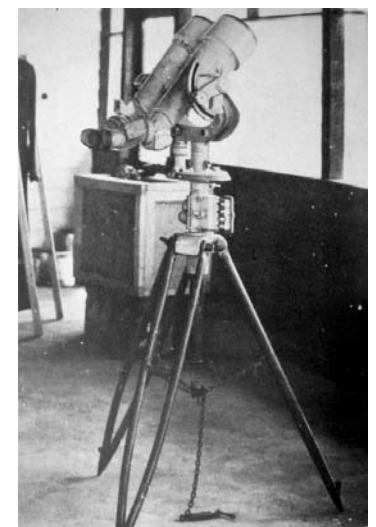


- Early conflicts occurred at essentially “point blank” range
 - Monitor vs. Merrimack – 100 yards
 - Gettysburg – 200 yards and less
- Increased ranges up to 10,000 yards at the end of the 19th century placed new demands on
 - Target Acquisition
 - Accuracy

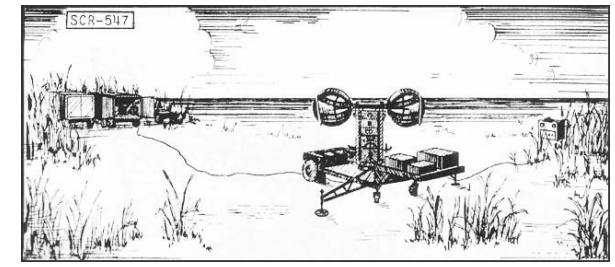
- Human Senses (Eye, Ears, Nose)

- Technologies

- Daylight Optics
- IR Active
- IR Passive
- Thermal (1960s; Army Common Modules 1970s;)
- Radar
- Acoustics



Active Infrared light source and viewing telescope



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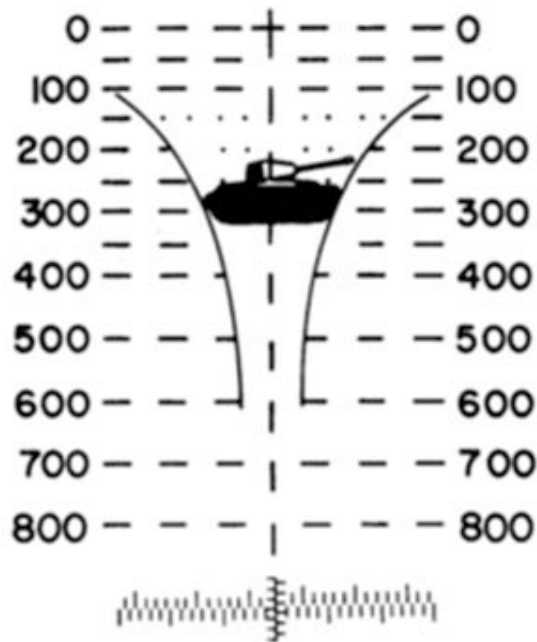
- Inaccuracies introduced due to
 - Target Range estimation errors
 - Effect of weather on longer flight times –
e.g. wind
 - Drift caused by Rifled barrels
- Increased importance of previous relatively minor effects
 - Atmospheric temperature and pressure
 - Propellant weight and temperature
 - Barrel erosion (effect on Muzzle Velocity)

● Range estimators

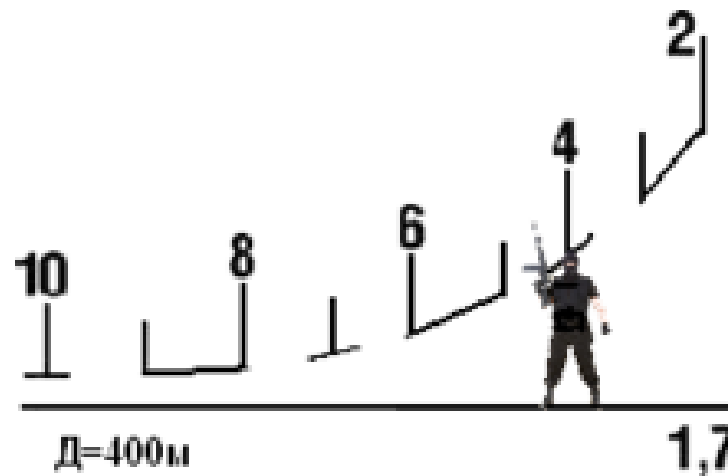
- Human - approximately 21% of range
- Stadiametric - 12-18%
- Optical - Coincidence, Stereoscopic – good accuracy (1% @ 2000M), but time consuming
- Laser –Ruby (mid 60s); Nd Yag 1.06u (1970s); Erbium (eyesafe) (1980s), <5 meters

Stadia lines imposed in ballistic Reticle

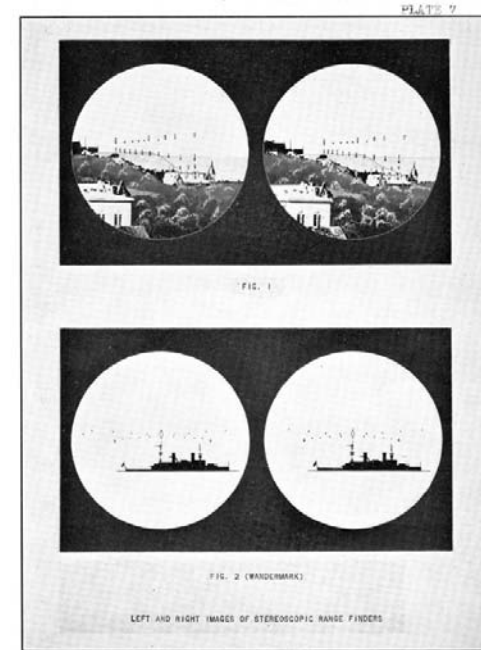
Know target sizes “choked” between stadia lines results in required superelevation



Tank size target

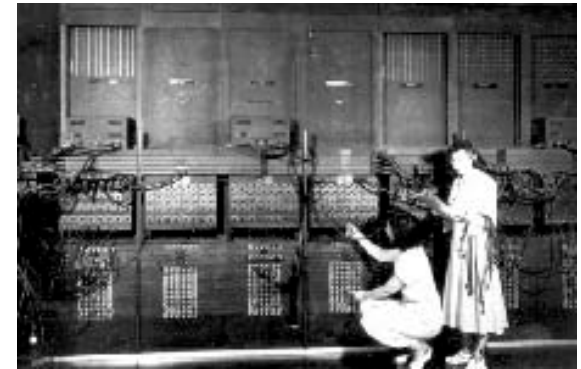


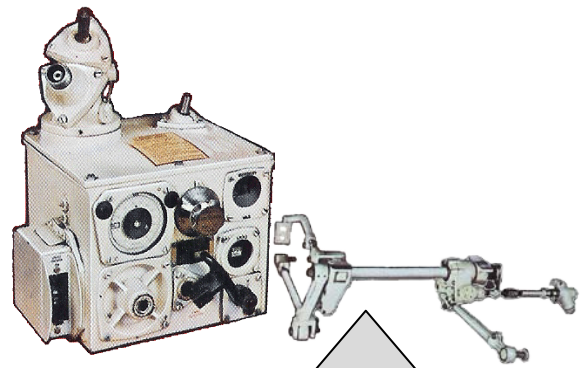
Man size target



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- Exclusive use of Firing Tables 1900 -1935
- Initial use of computers for FT generation 1930s – WW II
 - e.g. Bush Differential Analyzer 1935
 - Unable to keep with volume
- ENIAC & EDVAC for FT generation – WW II
 - Provided necessary accuracy and flexibility
 - Sparked the computer age
- Computers in a field environment – 1970s to present
 - Continuous enhancements in computing capability and memory
 - Ability to interface with and automate sensor inputs
 - Associated Improvements in Trajectory Models
 - Modified Point Mass Solution (1960s)
 - NABK (1990s)
 - Expansion of NATO Kernels – NAMK, NIFK, NAGIK (2000-present)



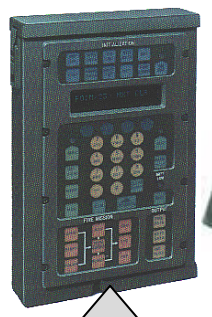


M13 Mechanical Computer & Linkage

Field Artillery Digital Automatic Computer



Advanced Field Artillery Tactical Data System (AFATDS)



M23, Mortar Ballistic Computer



M32, Lightweight Handheld Mortar Ballistic Computer (LHMBC)



Mortar Fire Control System Computers

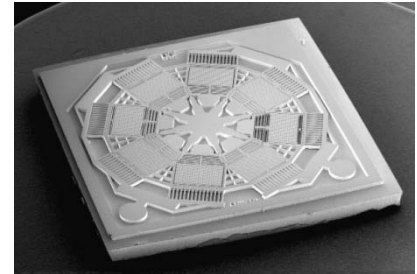
Smart Phone



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- Accurate pointing <1 mil
- With computers, enabled automated laying with no external aids
- System Types

- Fluid gyro
- Spinning mass gyro
- Fiber optic gyro
- Laser ring gyro
- MEMs
- Celestial



- Initially "Line of Sight" only
- Aiming Circles/Aiming Stakes/Collimators
- Sight Units on Weapons reference aiming circles
- Voice Communication only
- Instrument leveling
- Maps/Charts/Protractors at FDC
- Manual Positioning of Weapon
- Adjusted Fire Technique

Digital technology provides significant improvements to Indirect Fire systems

- Digital Link To Fire Support Network
 - Call for Fire
 - Met data
- On-board Ballistic Computation with sensor inputs
- GPS for on-board navigation and location systems
- Accurate auto gun orientation
- Self alignment and orientation
- Automatic Weapon Drives & Control

**Enhanced Responsiveness, Accuracy and
Survivability**

1992 - Paladin
Continuous upgrades to present



2003
1064 Mortar Carrier



2004
Stryker Mortar Variant



2007
M777



2007
Portable Excalibur Fire Control



2009
Dismounted 120mm

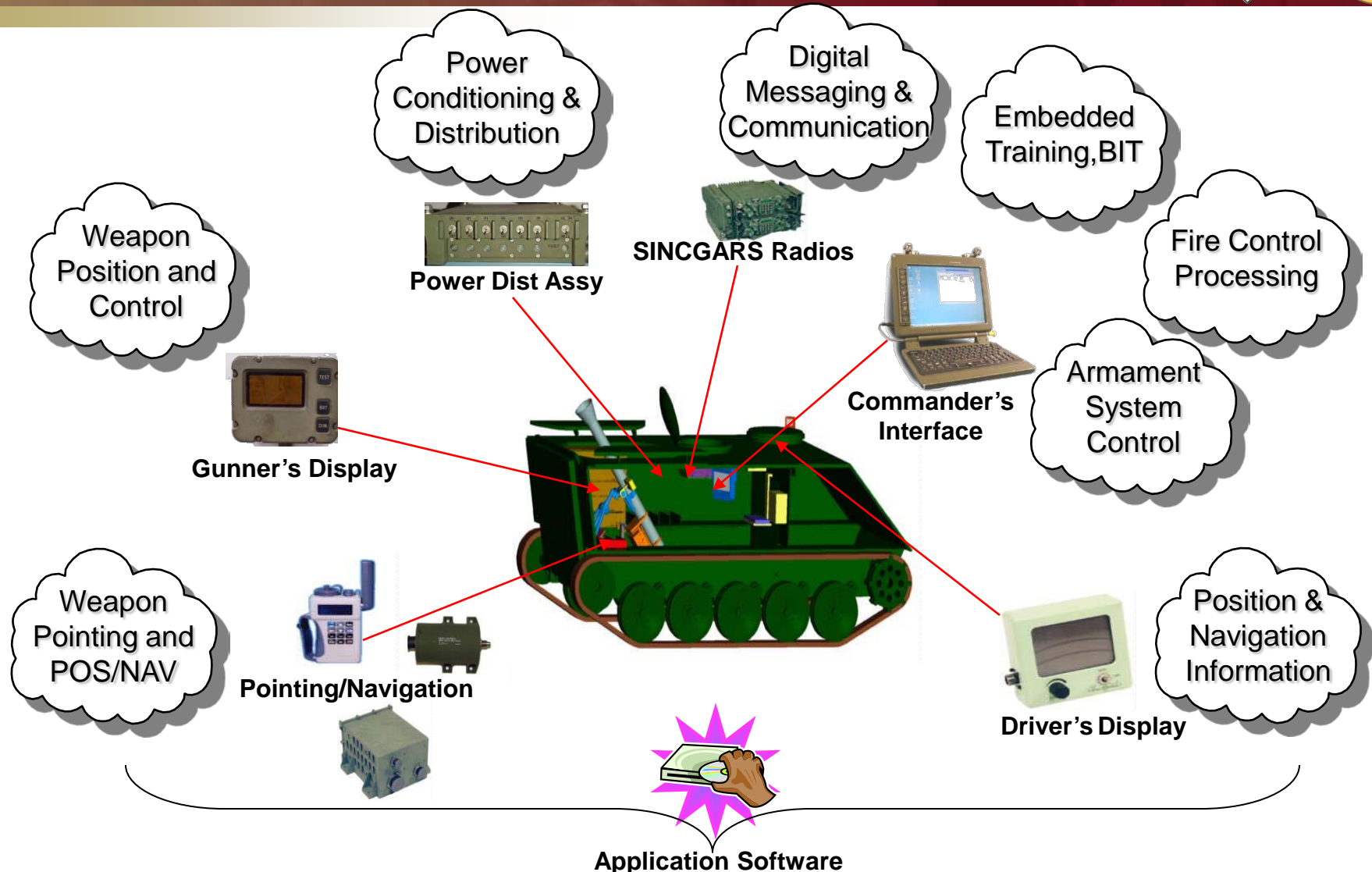


2013
M119A3 Digital Fire Control



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Modern Indirect Fire Control System



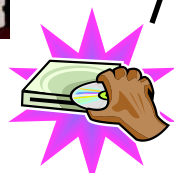
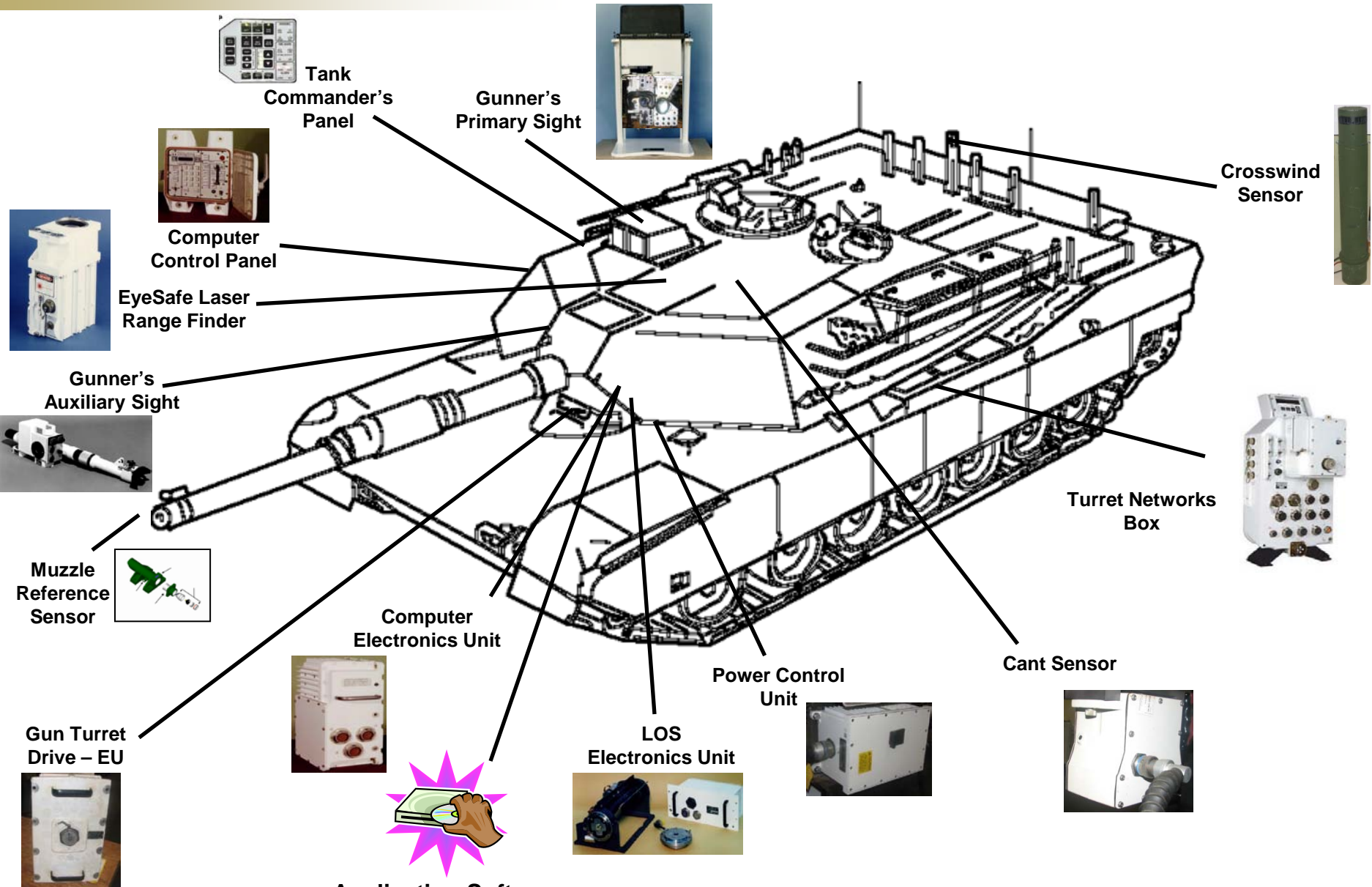
Digitizing the M1064 with Mortar Fire Control System – M95

	50's	60's	70's	80's	90's	2000 to Present
FIRE CONTROL COMPUTER	Ballistic Reticle ▲	Mechanical Computer ▲	Analog Computer ▲	Digital Ballistic Computer ▲	Digital Architecture Hunter/Killer ▲	Ammo Data Link (VSMC) ▲
SENSORS						
• RANGE	Optical ▲		Ruby ▲	NdYag ▲		
• ENVIRONMENTAL			▲	→		
• MUZZLE REFERENCE				Optical (Manual) ▲		
• TRACKING			Rate ▲			
ACQUISITION	Hard Optics ▲	Image Converters ▲	Image Intensifiers ▲	Thermal ▲	1st Gen. FLIR ▲	2nd Gen. FLIR ▲
STABILIZATION			Gun ▲	Sight (1 Axis) ▲	Sight (Dual Axis) ▲	



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Modern Direct Fire System M1A1 Abrams FC



Application Software

- Emphasis on software algorithms/networking
 - Battlefield Decision Aids
 - Information Fusion
 - Sensor Fusion
- Tracking and commanding smart munitions
- Emphasis on SWAP
 - Reduced size, weight and power, e.g. MEMs
 - Efficient functional and physical integration
 - Large system capabilities available for dismounted Soldier

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Questions?