

# SPECIAL OPERATIONS FORCES INDUSTRY CONFERENCE

SOF Warrior

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**Systems Acquisition Manager**

Soldier Survival Support and  
Equipment Systems Initiatives



# PM SOF-SSES Mission

Plan, Develop, Acquire, Test, Field, and Sustain/Improve  
USSOCOM Survival, Support and Equipment Systems

## SSES Mission Areas:

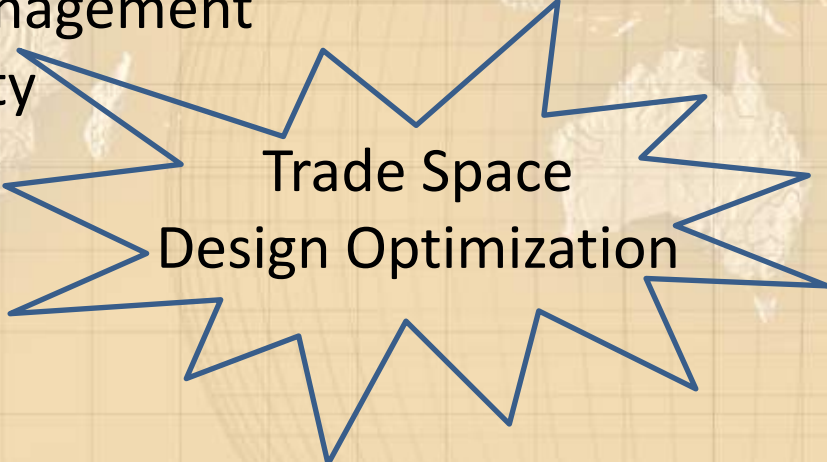
- Survivability Systems
- Individual Equipment Systems
- Special Programs
- Cradle to Grave Responsibility





# Acquisition Philosophy

- Continued enhancement of the special operator's performance in eleven core activities through the evolutionary modernization of mission unique survival, support, and equipment systems
  - Fully integrated in the requirements /development process
- Evaluate Service Common / Commercial / Indigenous Material Solution
  - Reduced Weight and Bulk
  - Improve Personal Signature Management
  - Increased Comfort and Durability
  - Reduced Cost
  - Increase Performance
  - Integrate System Capabilities



Trade Space

Design Optimization



## Survivability Portfolio



- Body Armor Load Carrying Systems
  - Ballistic Vests
  - Ballistic Helmets / Plates
  - Load Carrying Systems



- Protective Combat Uniforms
  - Levels 1-7
  - Level 9
  - Modular Glove System



- Communications Headsets
  - Peltor
  - Silynx

Hands Free  
Wireless



- Miscellaneous
  - SOF Operator Eye Protection
  - Backpacks
  - VAS Mounts




























## Survival – Protection “Today”

SOF-Peculiar

Service Transition/Common

	Environmental Protection	Ballistic Protection	Packs & Load Carriage	Helmets/VAS Mounts	Communication Equipment
<b>USASFC</b>	 <b>MultiCam</b>  Protective Combat Uniform (8 Levels)	 <b>SOEP</b>  <b>MSAP</b>	 Backpacks (Except AFSOC/MARSOC)  <b>LCS</b>	 <b>OpsCore FAST</b>	 Silynx Headset (except AFSOC)
<b>75th</b>					
<b>AFSOC</b>	 <b>AOR 1 &amp; 2</b>  <b>Swoop Glove</b>	 <b>Stand-Alone Plate</b>  <b>MMAC</b>  <b>GEN IV Plate</b>	 <b>LVBAV</b>	 <b>TC2000/2001</b>	 <b>Sordin, Invisio and Source of Sound Headsets</b>
<b>NSW</b>	 <b>MGS</b>	 <b>M97 Soft Armor</b>  <b>Gen III Plate</b>	 <b>MBAV</b>	 <b>Norotos Helmet Mount</b>	
<b>MARSOC</b>					



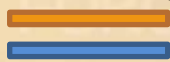


# SOF Warrior

## Survivability

FY	12				13				14				15				16				17				
QTR	1	2	3	4	1	2	3	4	1	2	3	4	1	2	3	4	1	2	3	4	1	2	3	4	
<b>SSES Acquisition</b>																									
<b>Ballistic Helmets</b>																									
<b>NSW Light Weight Helmet</b>				▲	MICH Replacement Helmet																Recompete				▲
<b>Adv Combat Helmet</b>	Advanced Combat Helmet (ACH)																								
<b>Enhanced Combat Helmet</b>	Army and Marine Corps Common																								
<b>OPS-CORE FAST (N2T)</b>	FAST Helmet																								
<b>Helmet Load Analysis</b>	Helmet Load Analysis																								
<b>Helmet Pad Impact Research</b>	Helmet Pad Impact Research																								
<b>Helmet Sensor Research</b>	Helmet Sensor Research																								
<b>Blast Research</b>	Blast Research																								
<b>Behind Armor Effects</b>	Behind Armor Effects																								
<b>Next Gen Helmet Dev</b>													NEXT Gen Helmet Dev												
<b>Novel Ballistic Material</b>													Next Gen Light Weight Material - Helmets & Body Armor												

**Legend**



SW PoR (based on P&R Docs)  
S&T, DARPA, Lab Efforts



Services Efforts



Milestone (Req't Doc, Contract Award/Re-compete)

**NOTE: No PROC in SPEAR based on  
FY 09 Guidance from OSD**



# SOF Warrior

## Survivability

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<b>SSES Acquisition</b>																								
<b>Body Armor</b>																								
<b>SPEAR/Swimmer GEN IV</b>					GEN IV Fielding																			
<b>SPEAR Hard Armor</b>									Recompete	K▲	SPEAR/Swimmer GEN V													
<b>SPEAR Soft Armor</b>	Recompete				K▲	SPEAR Soft Armor																		
<b>Interceptor Body Armor</b>	ESAPI/XSAPI																							
<b>IOTV Soft Armor</b>	Improved Outer Tactical Vest/Soft Armor																							
<b>Hard Armor Market Research</b>																								
<b>Threat Validation</b>	Threat Validation																							
<b>Foreign Ammo Exploitation</b>					Foreign Ammo Exploitation Testing																			
<b>Non-Destructive Inspection</b>	NDI Research												NDI Research											
<b>Eye Protection</b>																								
<b>Spec Ops Eye Protection</b>									Recompete	K▲	Next Gen Eye Protection													
<b>Combat Eye Protection</b>	Military Combat Eye Protection Program - Army Common Goggles/Spectacles																							
<b>Market Research</b>	Market Survey																							
<b>Eyewear Photochromic Lenses</b>	Photochromic Lenses																							
<b>Eyewear Laser Lenses</b>	Laser Lenses																							
<b>Eyewear Anti-Fog Research</b>													Anti-Fog Research											



### Legend



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# Transition Initiatives

**S&T to Program**



**Thermal signature reduction technologies (FY13)**



**Advanced garment technologies (FY13)**

**(FY) Transition Timeframe**

**Combat Eval to All SOF**



**Ops-Core Helmet (FY11)**



**CLBA (FY12)**



**Frontal Lobe for Helmets (FY13)**

**SOF to Service**



**MICH to ACH (FY02)**



**MBAV to Soldier Plate Carrier (FY08)**



**AOR I (Desert) / AOR II (Woodland) Camo Patterns (FY09)**



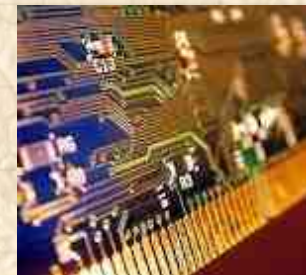
**MultiCam Pattern (FY10)**





## Technology Areas of Interest:

- Reduced weight ballistic protection
- Advancements in Signature Management
- Super light weight, durable loft materials
- Active/Passive Heating/Cooling
- Hydration
- Vertical Assault (Maritime and Land Targets)
- Combat Swimmer Platforms (Surface and Subsurface)
- Fire retardant materials without compromise of current capabilities





Questions?

