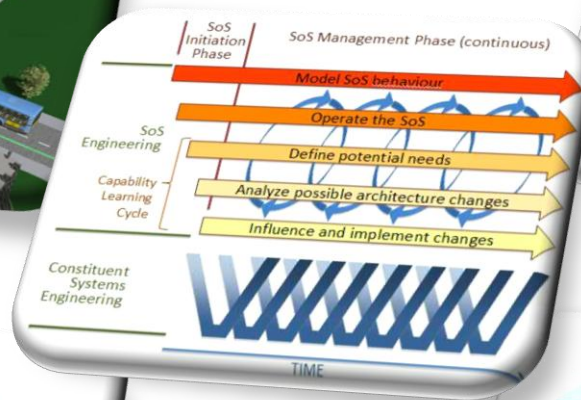


# DANSE

## Designing for **Adaptability** and **evolution** in **System of systems Engineering**



# Topics

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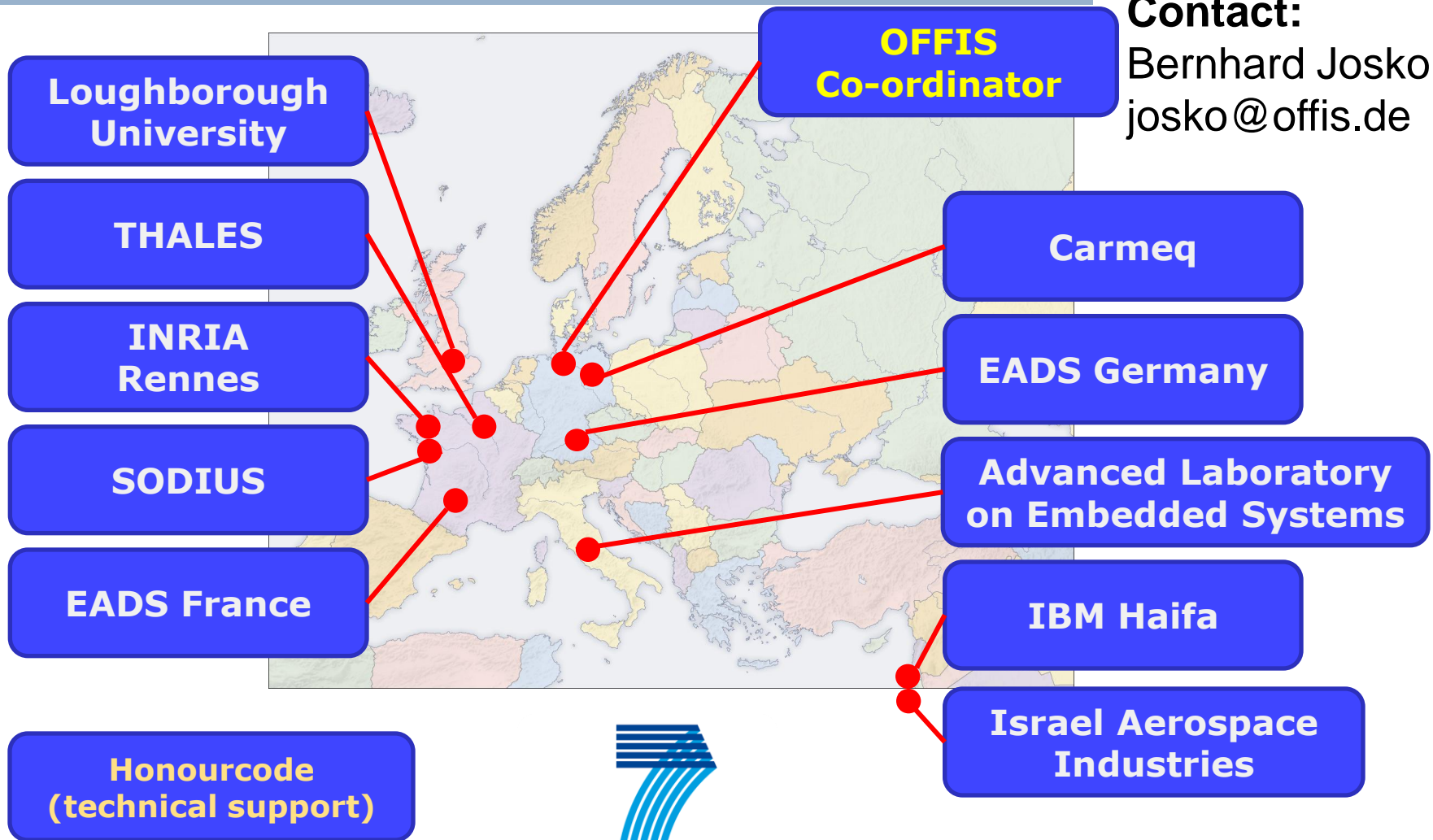
- DANSE consortium and goals
- Systems of systems concepts
- DANSE methodology
- DANSE technologies
  - SoS/CS modeling
  - Goals and contracts specification language (GCSL)
  - Automated architecture generation
  - Joint simulation
  - Statistical model checking

# DANSE in a Nutshell

- Develop approaches for SoS engineering (design + manage)
  - Methodology to support evolution, adaptive and iterative SoS life-cycle
  - Contracts as semantically-sound model for SoS interoperations
  - Architecting Approaches for SoS – continuous and non-disruptive constituent system integration
  - Supportive tools for SoS analysis, simulation, optimization
- Validation by real-life test cases
  - Emergency Service; Air Traffic Management; Autonomous Ground Transport; Integrated Water Treatment and Supply
- Exploitation & dissemination of SoS technology

# DANSE Consortium

**Contact:**  
Bernhard Josko  
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**Designing for Adaptability and evolution in  
System of systems Engineering**

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# **Systems of Systems Concepts**

What does DANSE mean by a system of systems?

To what kinds of projects does this methodology apply?

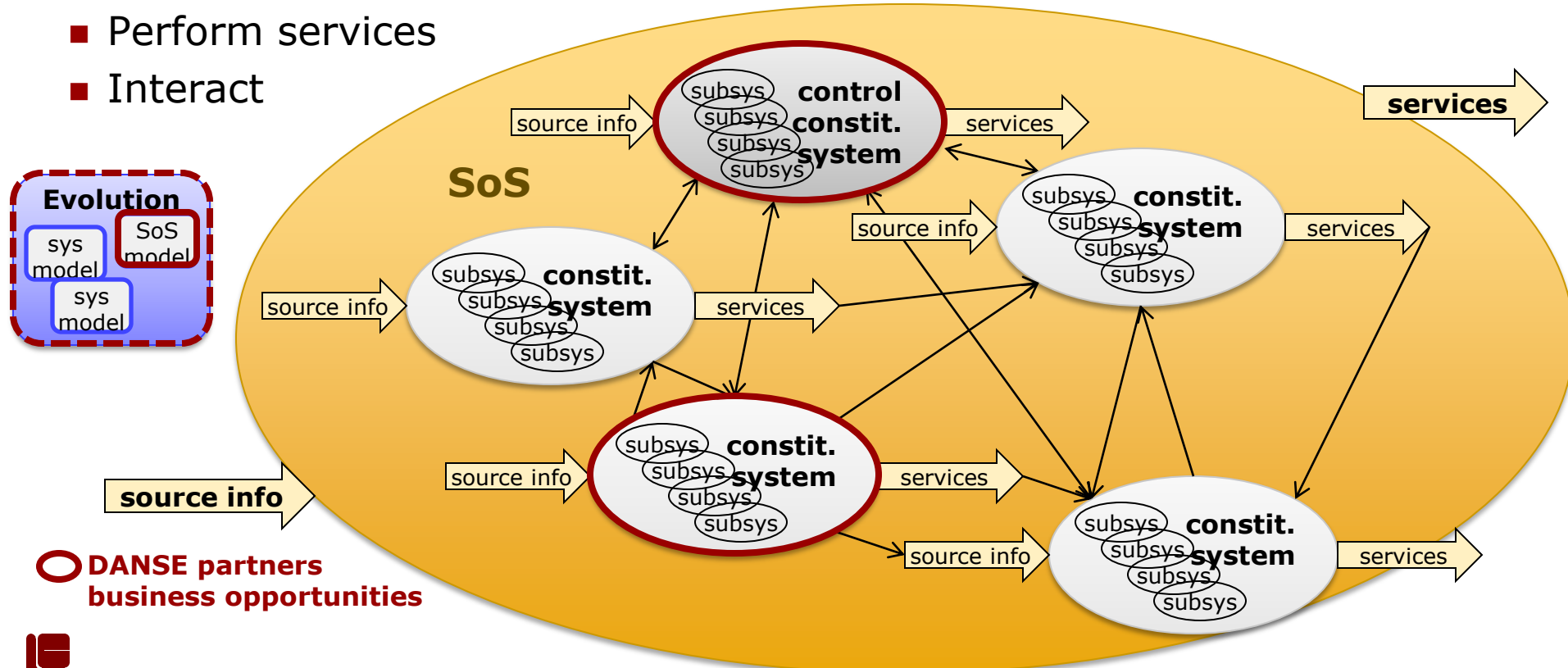
# Architecture of an SoS

## Constituent systems

- Independently operated and managed
- Gather/receive source info
- Perform services
- Interact

## System of systems

- Provides emergent services through system interactions
- Can be modeled
- May need control



DANSE partners  
business opportunities

# SoS Challenges

## ***Management Challenges***

- Size and scope unmanageable by a single entity
- Lack of central specification/development/control
- Management can overshadow engineering
- Fuzzy boundaries cause confusion
- Constituent systems have different life cycles

## ***Technical Challenges***

- Ambiguous, constantly changing "requirements"
  - So verification/validation present problems
- Constituent systems constantly changing
- Complexity is a major issue, resulting in surprise emergent behavior
- SoS engineering is evolutionary, with no clear start and no clear finish

# SoS Characteristics

***A System is a "System of Systems" if it exhibits significant amounts of:***

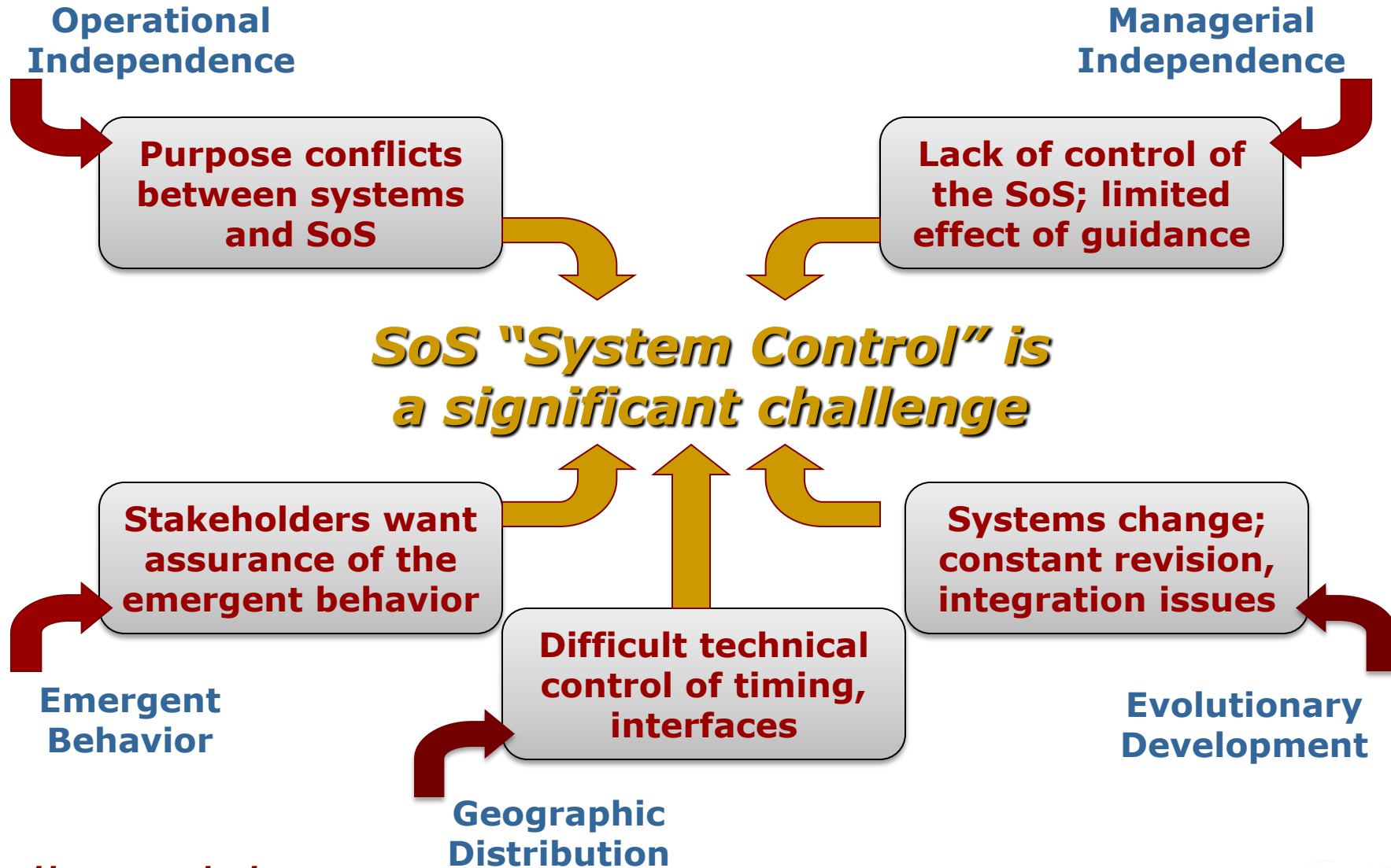
- **Emergent behavior** - SoS performs functions not achievable by the independent component systems
- **Geographic distribution** - geographic extent forces the elements to exchange information in a remote way
- **Evolutionary development** - functions and purposes are added, removed and modified in an ongoing way
- **Operational independence** - component systems have purpose even if detached
- **Managerial independence** - component systems are developed and managed for their own purposes

- Mark Maier 1998, "Architecting Principles for SoS," *Systems Engineering* (INCOSE)

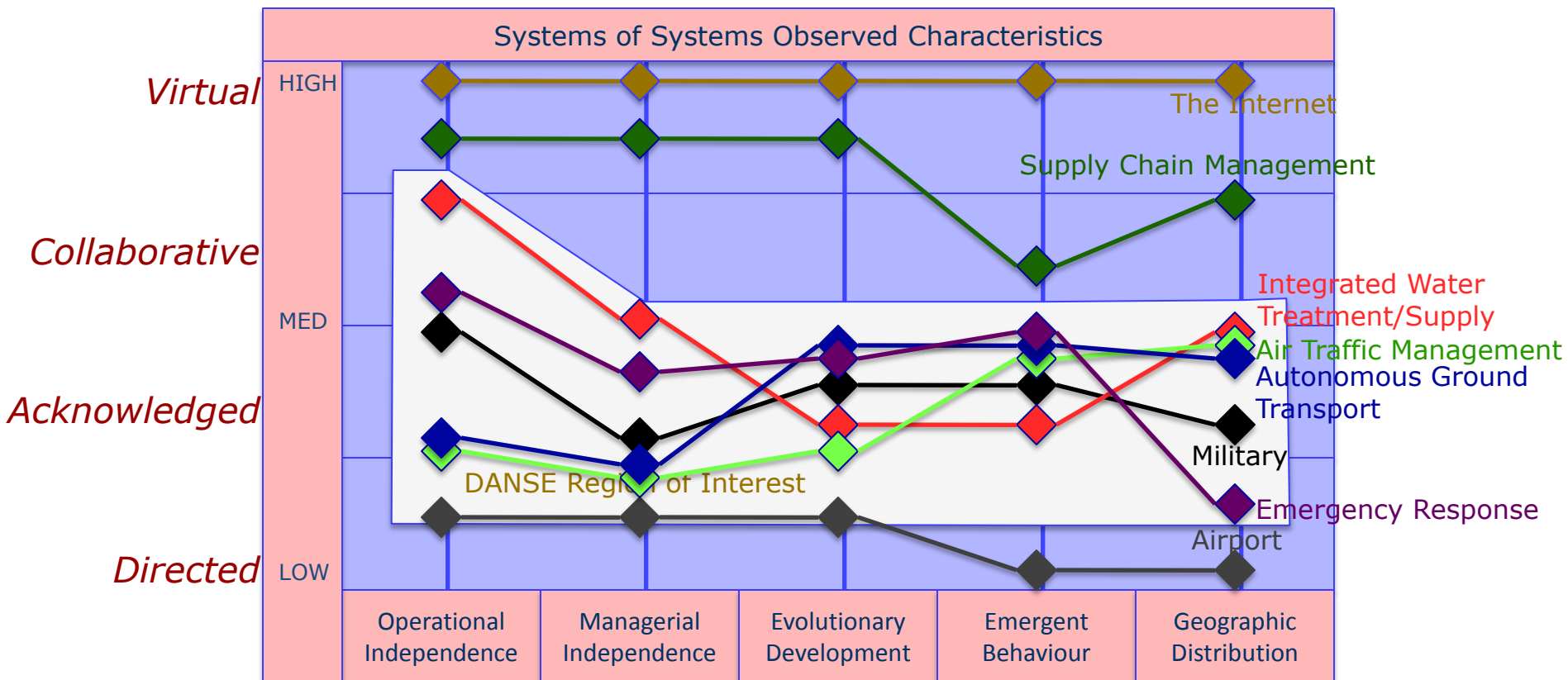




# Impacts of SoS Characteristics



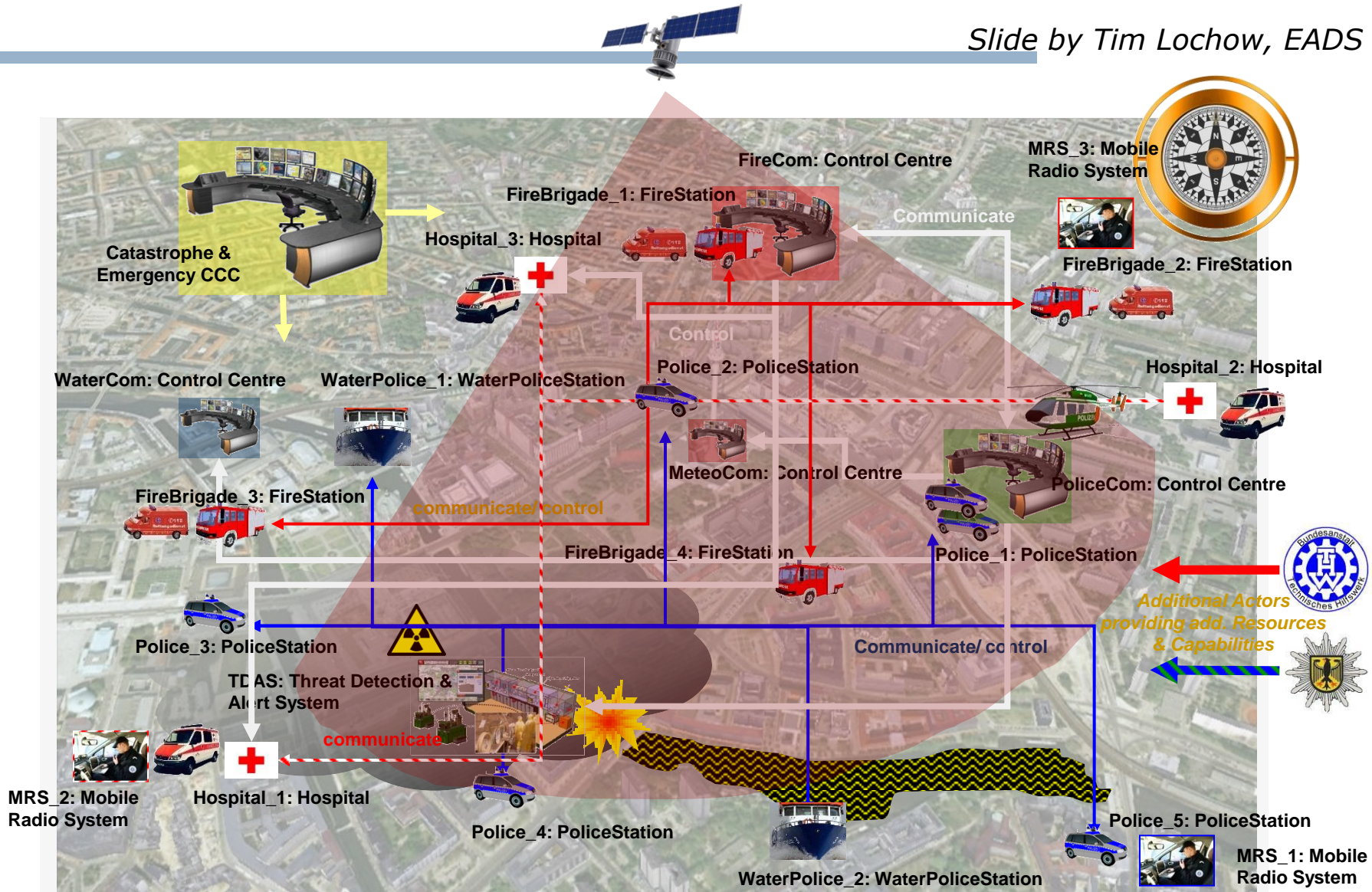
# Differing Levels of "SoS-ness"



# Concept Alignment Example (CAE) Emergency Response SoS



Slide by Tim Lochow, EADS



# Dynamicity in the ER SoS

Slide by Tim Lochow, EADS

## SoSE Challenges

SoS operational timeline and dynamicity aspects

### Modelling the SoS

### Design Exploration Architecture Alternatives

### Run Time Analysis & Simulation

**Decades**

Population increase

Life Cycle Dynamicity

New fire, police and health care department stations are built or moved (More stations in order to serve smaller city areas)

**Years**

New buildings, roads and crossroads are created

More fire, police and health care department units are allocated

System Dynamics

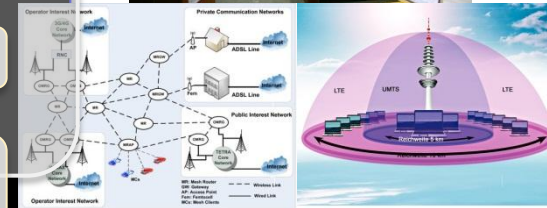
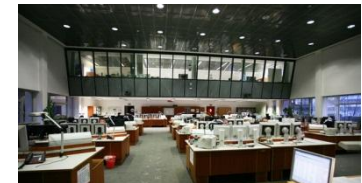
New C4I command & control organization & communication system (e.g. introduction of LTE)

**Hours**

Operational Dynamicity

Improved Emergency response performance in terms of response time to emergency call and situational awareness

**Minutes**





Designing for **A**daptability and evolution**N** in  
System of systems **E**ngineering

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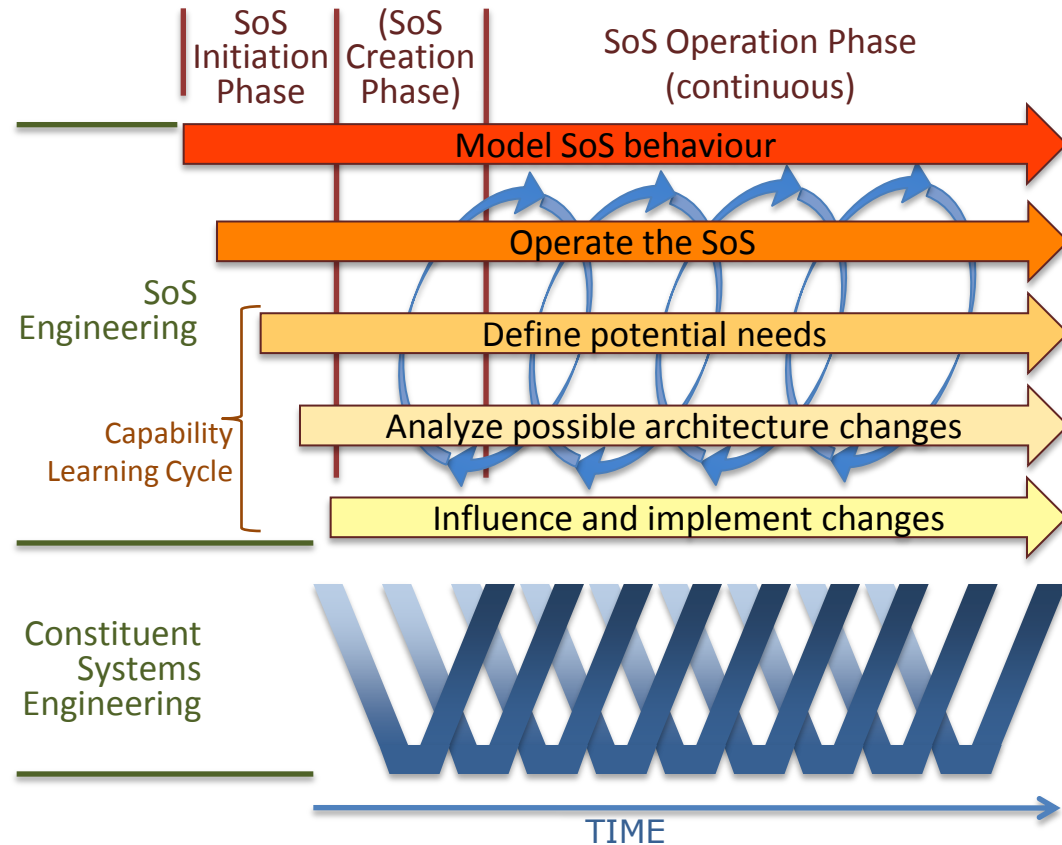
# DANSE Methodology Overview

What is the DANSE methodology, and how does it integrate the methods and tools?

# DANSE Methodology

*Single model to embody the integrating thoughts*

- An initiation phase
- Optional creation phase
- Forward movement through the SoS life
- Constant cycling of events/scenarios
- A “capability learning cycle”
  - Where the DANSE benefit happens!
- Normal Vee-based SE in the constituent systems

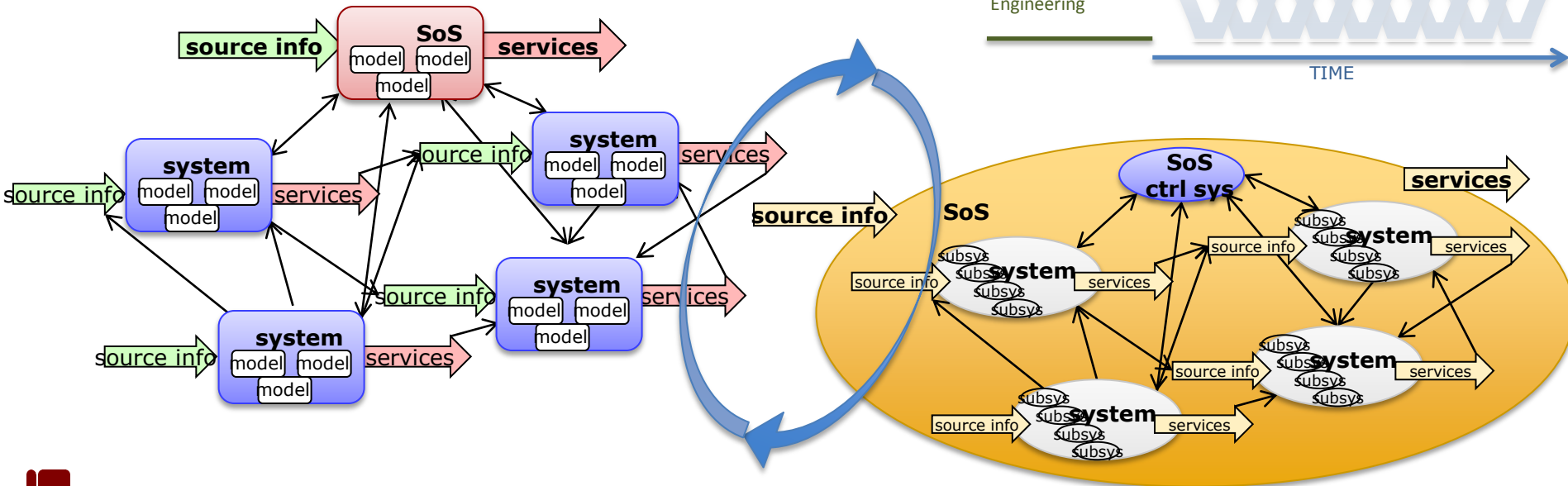
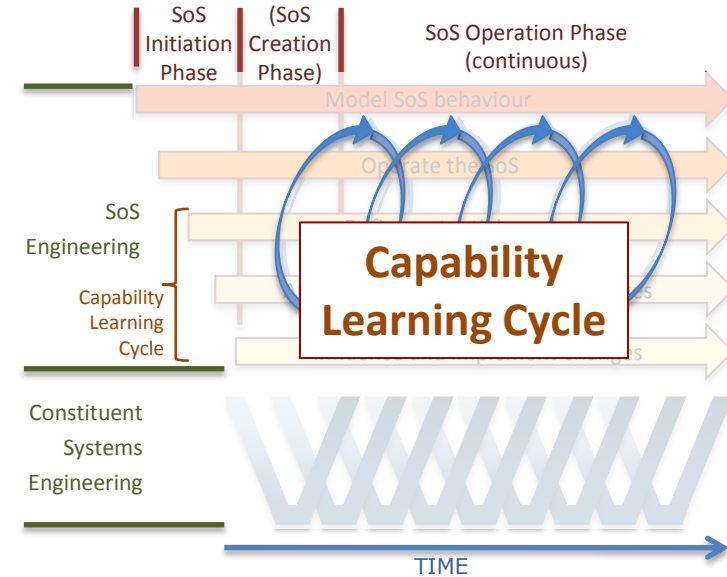


*Alternate starting points:*

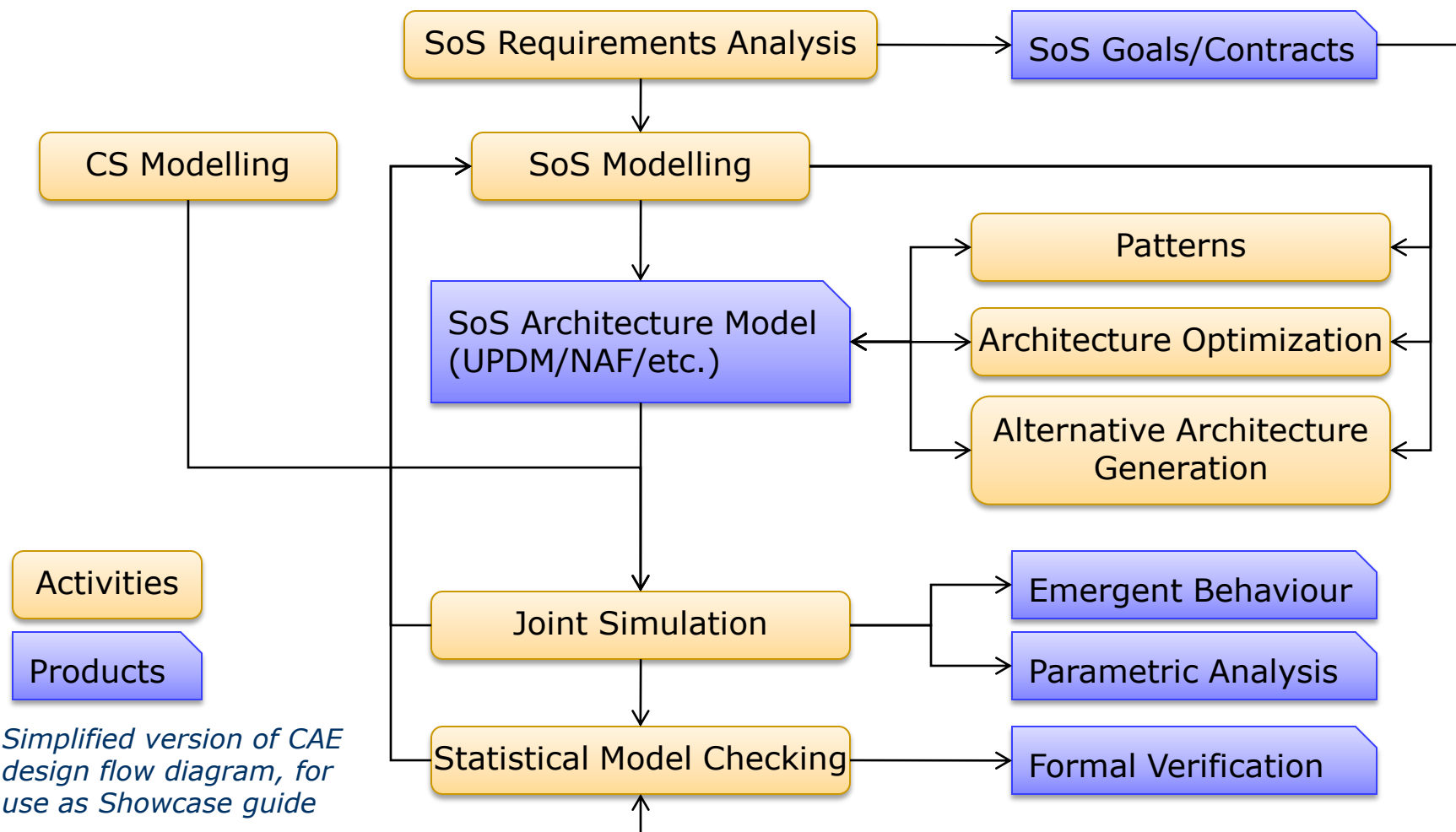
- SoS is acknowledged among existing systems
- SoS is created by a Lead System Integrator

# SoS Operation Phase Capability Learning Cycle

- Constantly improve the SoS by a cycle of learning:
  - Define potential needs
  - Analyze possible architecture changes using models
  - Influence and implement changes



# Example "Use Case" of Methodology







Designing for **A**daptability and evolution**N** in  
System of systems **E**ngineering

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## DANSE Technologies

What technology break-throughs are coming from DANSE, and how do they work in the methodology?

# Technology Topics

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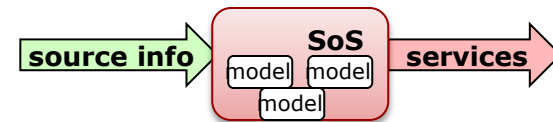
- SoS/CS modeling
- Goals and contracts specification language (GCSL)
- Automated architecture generation
- Architecture patterns
- Graph grammar
- Concise modeling
- Joint simulation
- Statistical model checking

# SoS Models

- SoS models take many forms, serve different purposes:
  - Behavioral – observe/predict SoS behavior
  - Performance – predict parameter values
  - Specialty – analyze characteristics of interest
- SoS models create information that is NOT available from the constituent system models
- ***Most complete forms use architectural frameworks – for DANSE, assumed form is UPDM***

## Emergency SoS Examples

- *Resource dispatching effectiveness model*
- *Site resources physical location model*
- *Call handling throughput model*
- *Electromagnetic compatibility model*
- *Total threat response model*

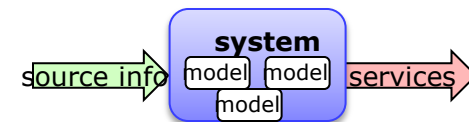


# Constituent System Models

- Created during engineering development of the constituent system, for different purposes than SoS
  - Constituent system bounds
  - Constituent system goals
  - Different modeling goals
  - Different characteristics of interest
- May be multiple models for each constituent system, in different formats (SysML, Modelica, Simulink, etc.)
- May be useful for the SoS modeling effort
  - Usually more detailed than desired for SoS
  - May have execution performance issues

## **Fire Brigade Examples**

- *Resource tracking system behavioral model*
- *Communications system performance model*
- *Fire brigade response time model*



# Goals and Contracts Spec Language (GCSL)

Provides an automation of goals and contracts that can be used in the joint simulation

The **user** works on the **syntax level** and must only be aware of the **semantics of the pattern**, not of its **formal representation**

The **GCSL editor translates** the **textual pattern** to **formal representation**

“All FireStation hosts at least one Fire Fighting Car”

SoS.itsFireStations->forAll(fstation | fstation.hostedFireFightingCars->size() >= 1)

“Any district cannot have more than 1 fire station, except if all districts have at least 1”

SoS.itsDistricts->exists(district | district.containedFireStations->size() > 1) implies  
SoS.itsDistricts->forAll(containedFireStations->size() >= 1)

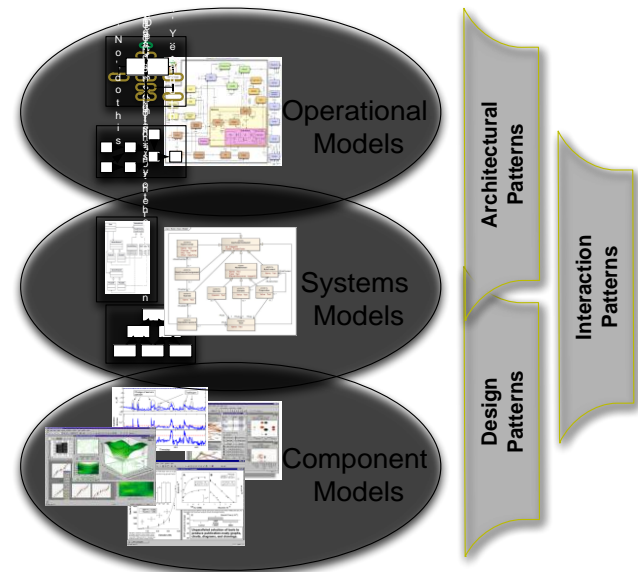
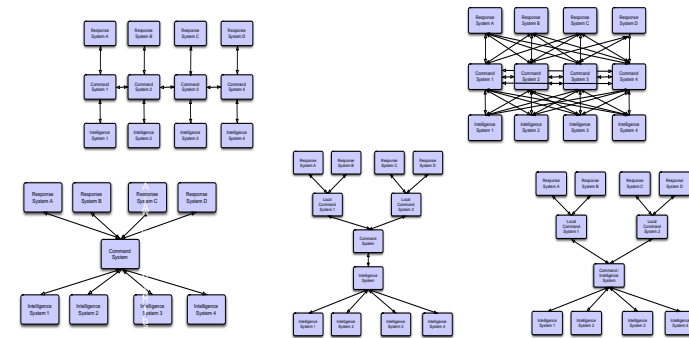
“The fire fighting cars hosted by a fire station shall be used all simultaneously at least once in 6 months”

SoS.itsFireStations->forAll(fireStation |  
Whenever [fireStation.hostedFireFightingCars->exists(isAtFireStation)] occurs,  
[fireStation.hostedFireFightingCars->forall(isAtFireStation = false)]  
occurs within [6 months])

***Purpose of GCSL: enable automated statistical model checking against the goals and contracts***

# SoS Architecture Patterns

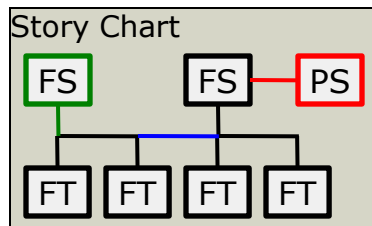
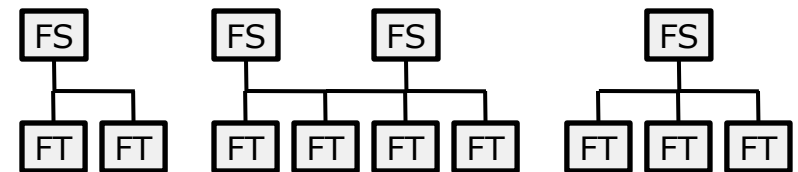
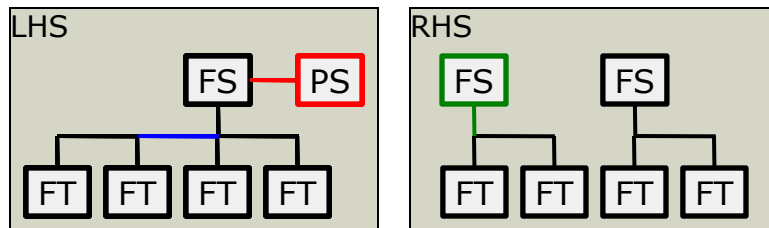
- Templates to describe solutions to known problems
  - **Context – Problem - Solution**
- Provide a generalized guideline to realize certain architecture characteristics.
- Built on a common anatomy
- DANSE developing an SoS pattern repository
  - Searchable database of patterns
  - UPDM profiles that can be inserted into the SoS model



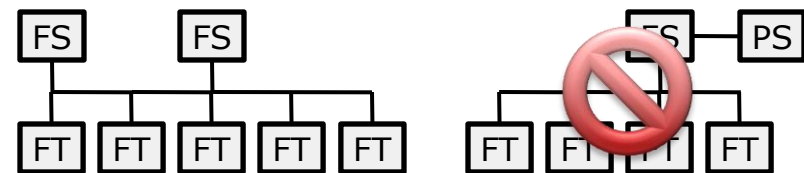
# Graph Grammar

- Rules for changing the form of a set of relationships
  - **Left hand side** (LHS) depicts a pattern that can be matched
  - **Right hand side** (RHS) depicts a transformed version
  - **Story Chart** combines LHS and RHS into a transformation rule
- Any successful find of the LHS pattern can be replaced with the RHS
- *This method can automatically generate new architectures*

1. **Reader**: Matched, not changed.
2. **Eraser**: Matched and **removed**.
3. **Creator**: **Added** to the model.
4. **Embargo**: **Prevents the match**.

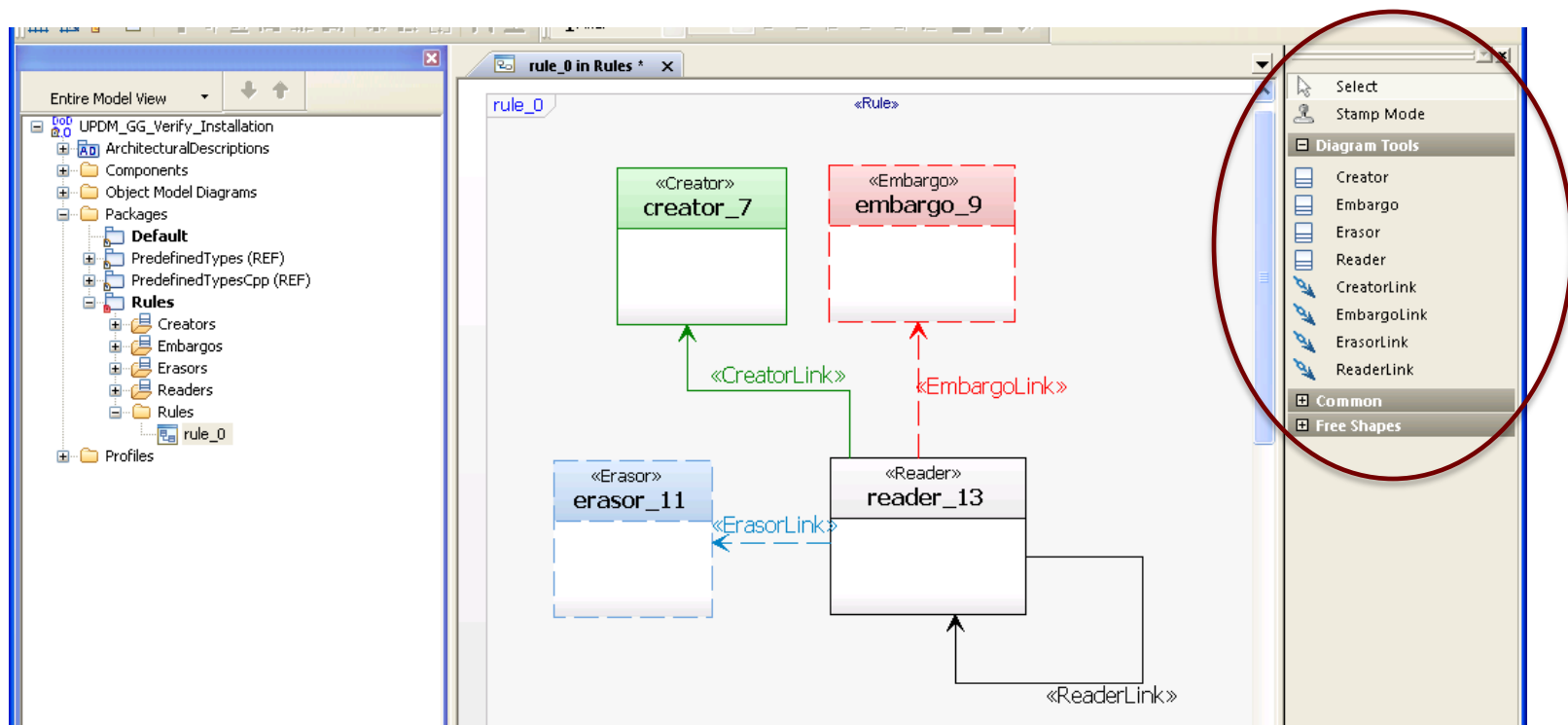


FT: Fire truck  
 FS: Fire station  
 PS: Police station



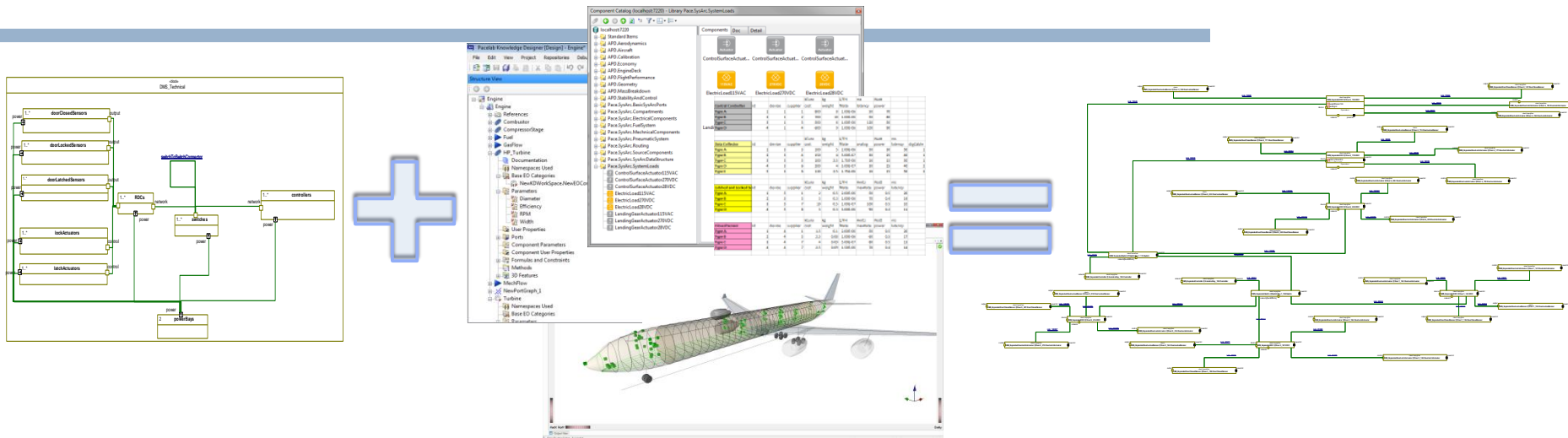
# DANSE Graph Grammar

- Story Charts **implemented** as special UPDM diagrams
- Based on a UPDM **profile** to enable the modeling of a rule  
 → *Dynamicity modeling is done in the same language as the modeling of the SoS itself.*





# Concise Modeling

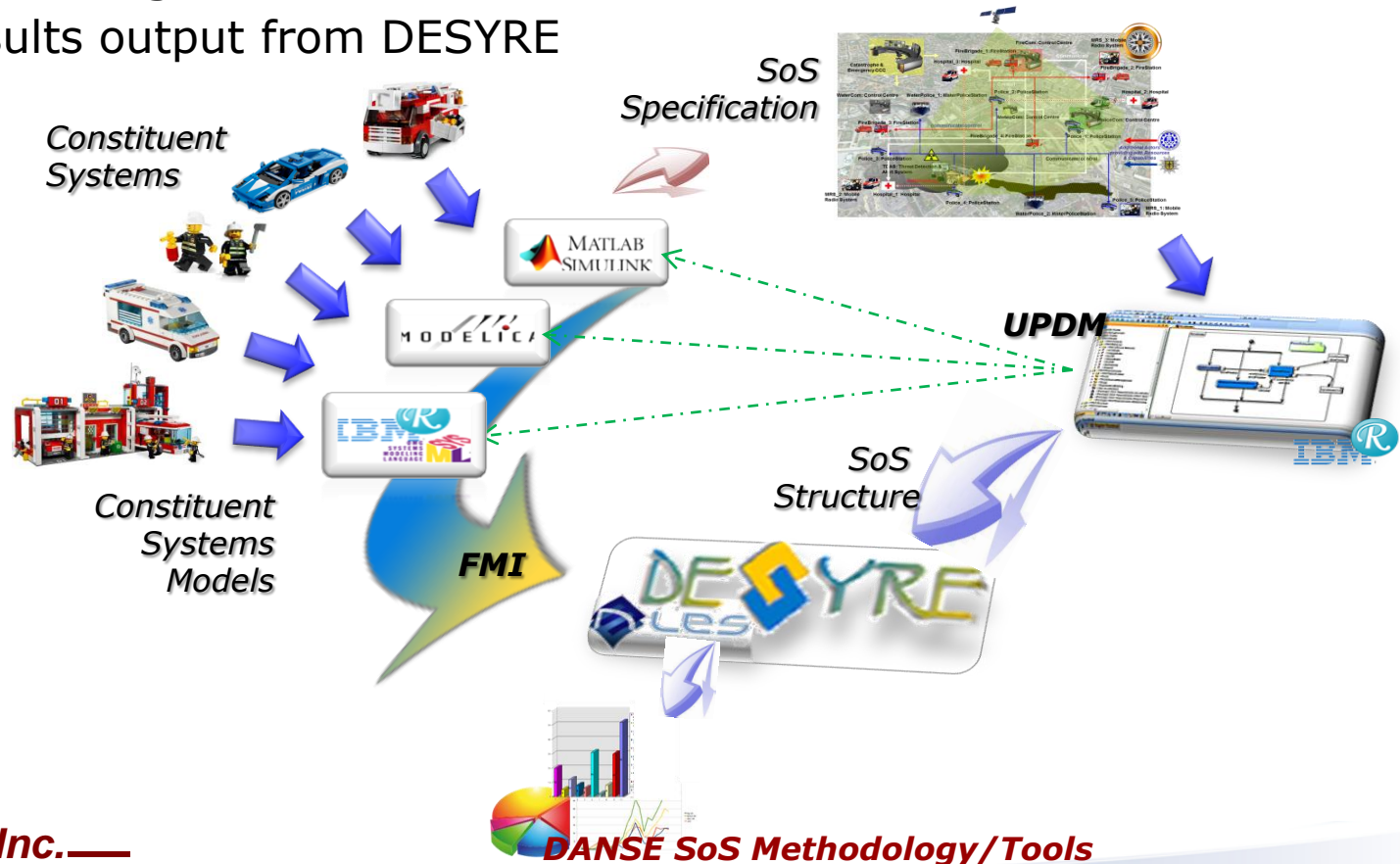


## ***SysML models combined with tabular data***

- SysML depicts the system composition rules (architectural template or pattern)
- Tables contain instantiations, variations in quantities or parameters
- Automatic Generation tool creates architecture variants by applying the table data to the template

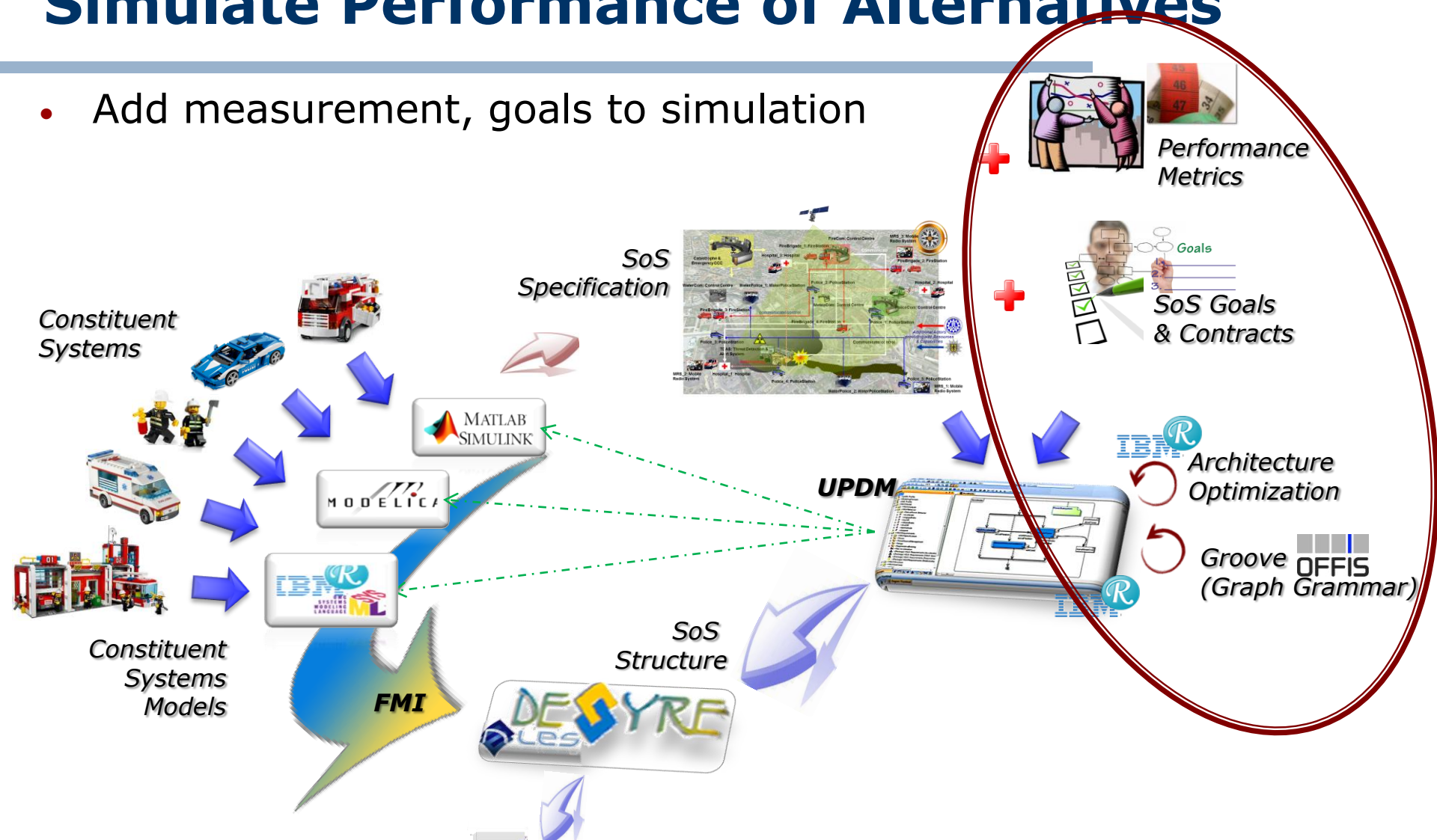
# Joint simulation

- FMI standard for component integration
- Constituent system models exported as FMUs from tool
- SoS architecture exported to DESYRE
- FMUs imported in DESYRE
- Simulation run in DESYRE
- Simulation results output from DESYRE



# Simulate Performance of Alternatives

- Add measurement, goals to simulation



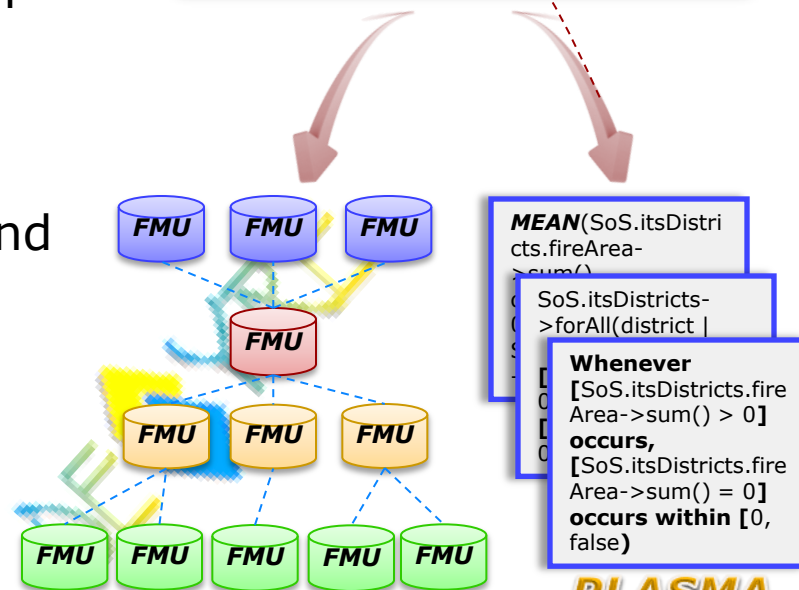
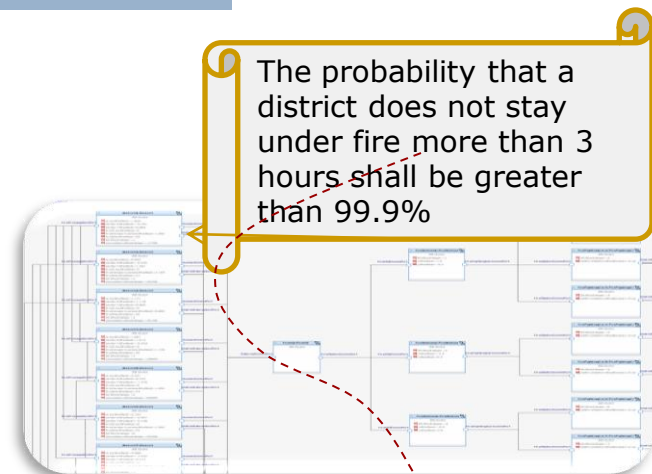
# Statistical Model Checking

- Want to evaluate multiple architecture alternatives
  - Generated through different methods
  - Simulated with statistical results
  - Values for characteristics of interest
- Joint simulation allows
  - Performance calculation
  - Observing emergent behaviors
- Still must check for formal verification
  - Comply with contracts?
  - Comply with goals?
  - Note: may be many such goals/contracts; they may conflict

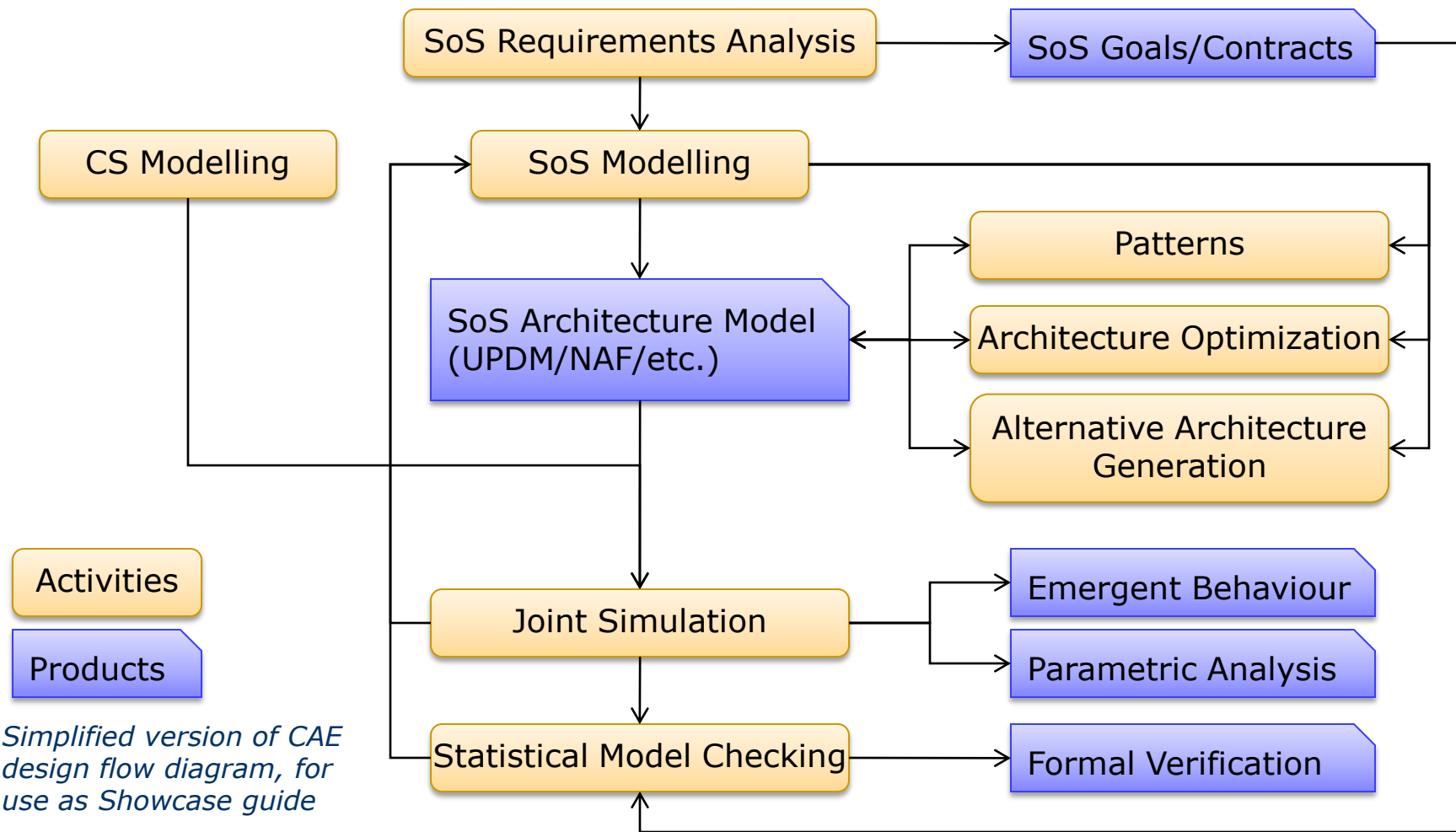


# Statistical Model Checking

- Goals and Contracts specified in the UPDM model are translated into a set of properties that can be evaluated by PLASMA (Statistical Model Checking Tool)
- UPDM model variables that are necessary to evaluate the properties are set as *observable* and traced by the simulator
- DESYRE simulator provides PLASMA with the variable values step-by-step during the simulation
- PLASMA verifies the properties and returns the Statistical Model Checking and Contract verification results



# Example "Use Case" of Methodology

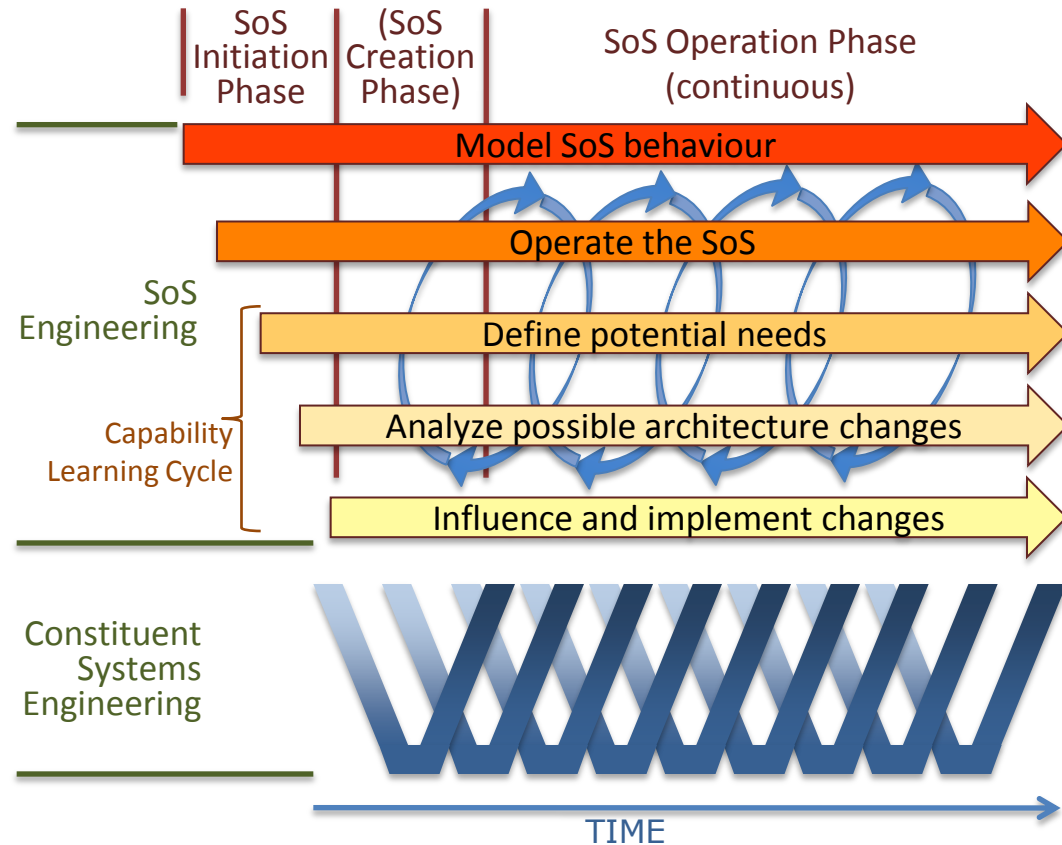


*Simplified version of CAE design flow diagram, for use as Showcase guide*

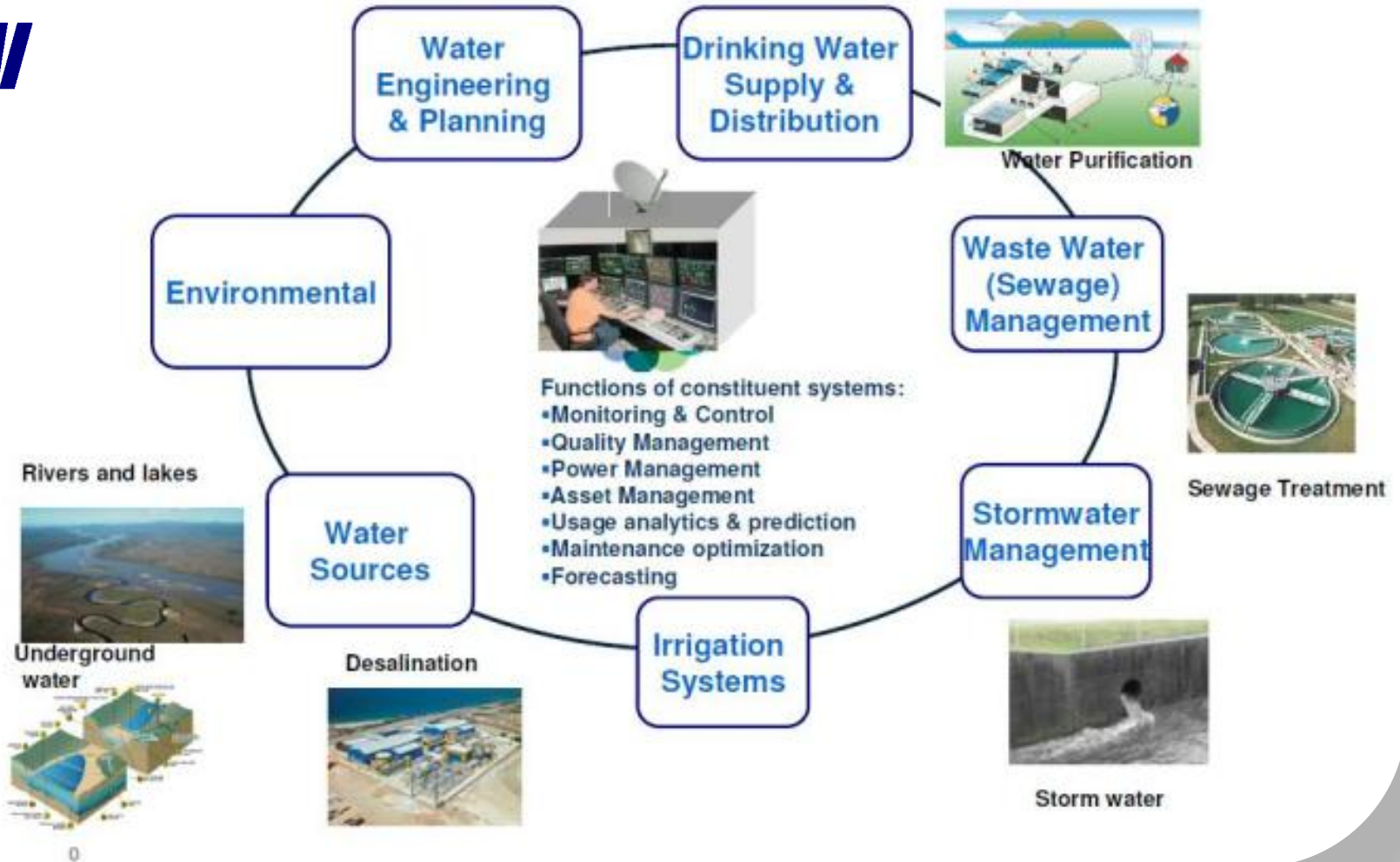
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  - Where the DANSE benefit happens!
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# Integrated Water Treatment System



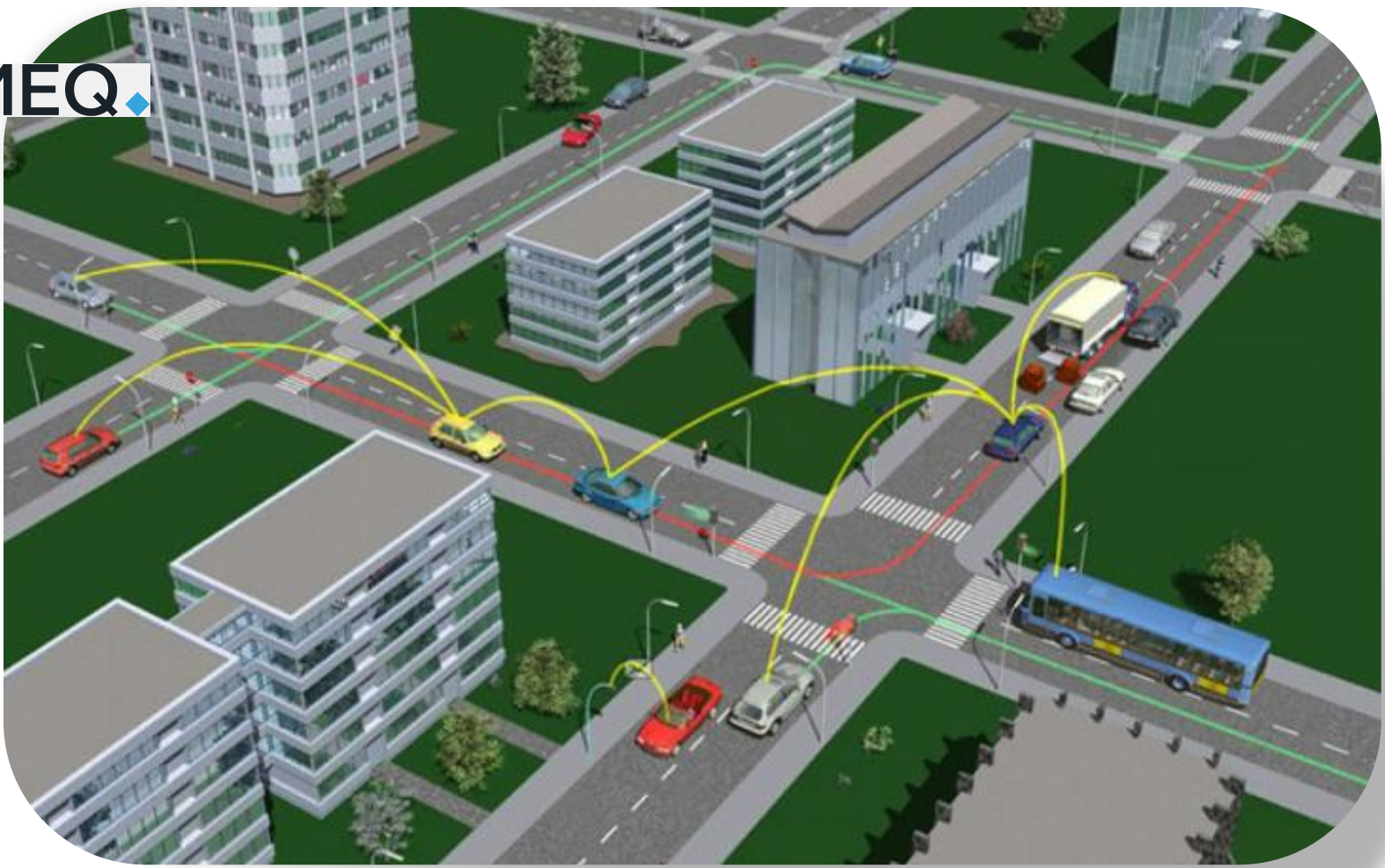


# DANSE Test Cases

## Automated Ground Transport



CARMEQ.◆



# DANSE Test Cases

## Air Traffic Management



THALES



- 1 A-SMGCS
- 2 NavAids
- 2 Runway Lighting System, Runway Occupancy System, Stop bars
- 4 Airport Centre
- 5 Aircraft via data link
- 6 Meteo Centre
- 7 Air Traffic Flow Management Centre
- 8 APP Control Centre

# DANSE

## Designing for Adaptability and evolution in System of systems Engineering

