



# Avoiding Overruns in the Specification of Non-Functional Requirements

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# Outline

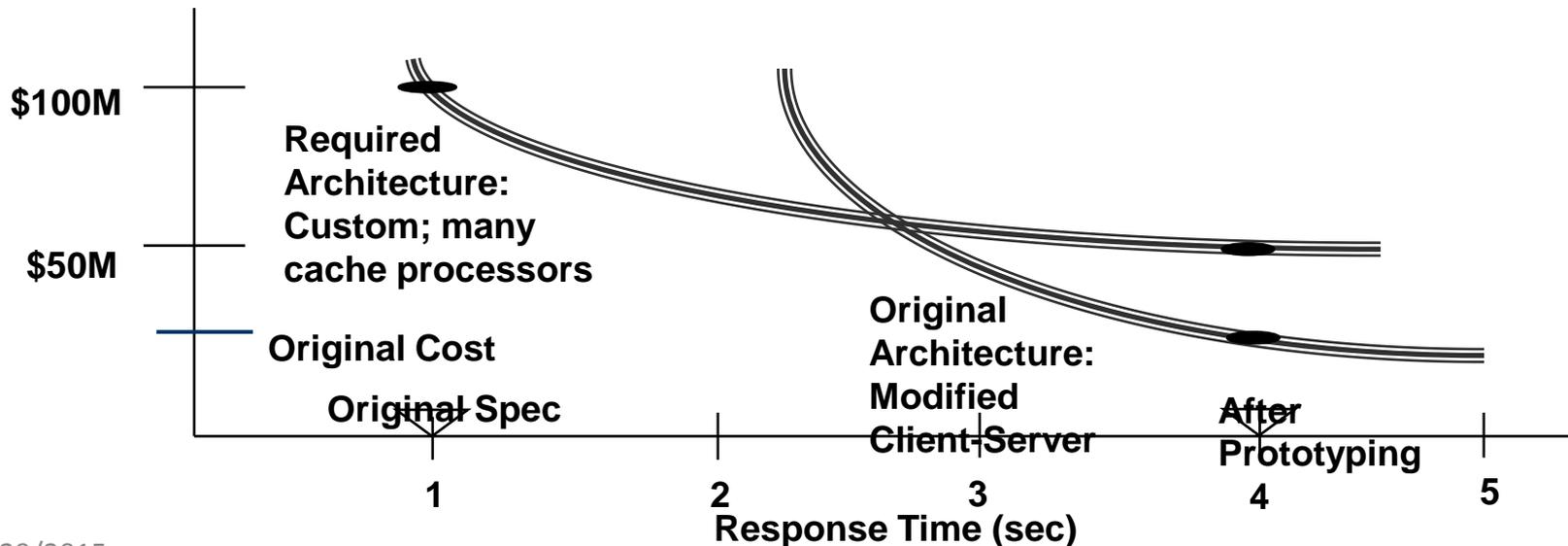
- ➔ **Critical nature of non-functional requirements (NFRs)**
  - Also called System Qualities,ilities
  - Major source of project overruns, failures
  - Poorly defined, understood
  - Underemphasized in project management
- **Example sources of project overruns**
  - The conspiracy of optimism and its effect on SE
  - Inflexible requirements
  - Overagile and Underagile Methods
  - Optimizing some NFRs at the expense of others: Security
  - Chaotic nature of NFR definition, understanding
    - DoD-SERC NFR definition, practices efforts
- **Principles for avoiding the sources of project overruns**



# Critical Nature of NFRs

Major source of DoD, other system overruns

- NFRs have systemwide impact
  - System elements generally just have local impact
- NFRs often exhibit asymptotic behavior
  - Watch out for the knee of the curve
- Best architecture is a discontinuous function of NFR level
  - “Build it quickly, tune or fix it later” highly risky
  - Large system example below



# Example of Current Practice

- **“The system shall have a Mean Time Between Failures of 10,000 hours”**
- **What is a “failure?”**
  - 10,000 hours on liveness
  - But several dropped or garbled messages per hour?
- **What is the operational context?**
  - Base operations? Field operations? Conflict operations?
- **Most management practices focused on functions**
  - Requirements, design reviews; traceability matrices; work breakdown structures; data item descriptions; earned value management
- **What are the effects of or on other SQs?**
  - Cost, schedule, performance, maintainability?

# Proliferation of Definitions: Resilience

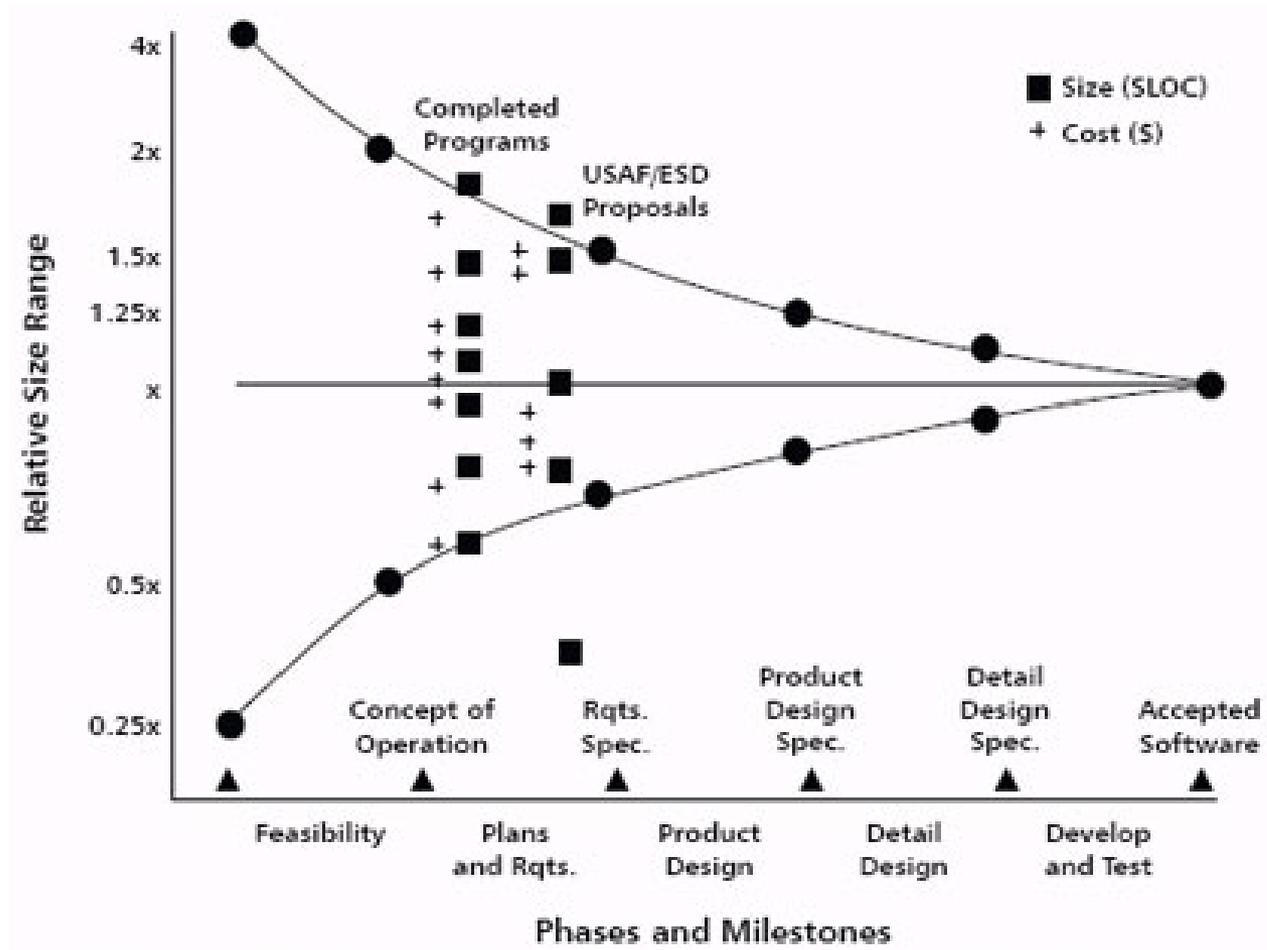
- **Wikipedia Resilience variants: Climate, Ecology, Energy Development, Engineering and Construction, Network, Organizational, Psychological, Soil**
- **Ecology and Society Organization Resilience variants: Original-ecological, Extended-ecological, Walker et al. list, Folke et al. list; Systemic-heuristic, Operational, Sociological, Ecological-economic, Social-ecological system, Metaphoric, Sustainability-related**
- **Variants in resilience outcomes**
  - **Returning to original state; Restoring or improving original state; Maintaining same relationships among state variables; Maintaining desired services; Maintaining an acceptable level of service; Retaining essentially the same function, structure, and feedbacks; Absorbing disturbances; Coping with disturbances; Self-organizing; Learning and adaptation; Creating lasting value**
  - **Source of serious cross-discipline collaboration problems**

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# The Conspiracy of Optimism

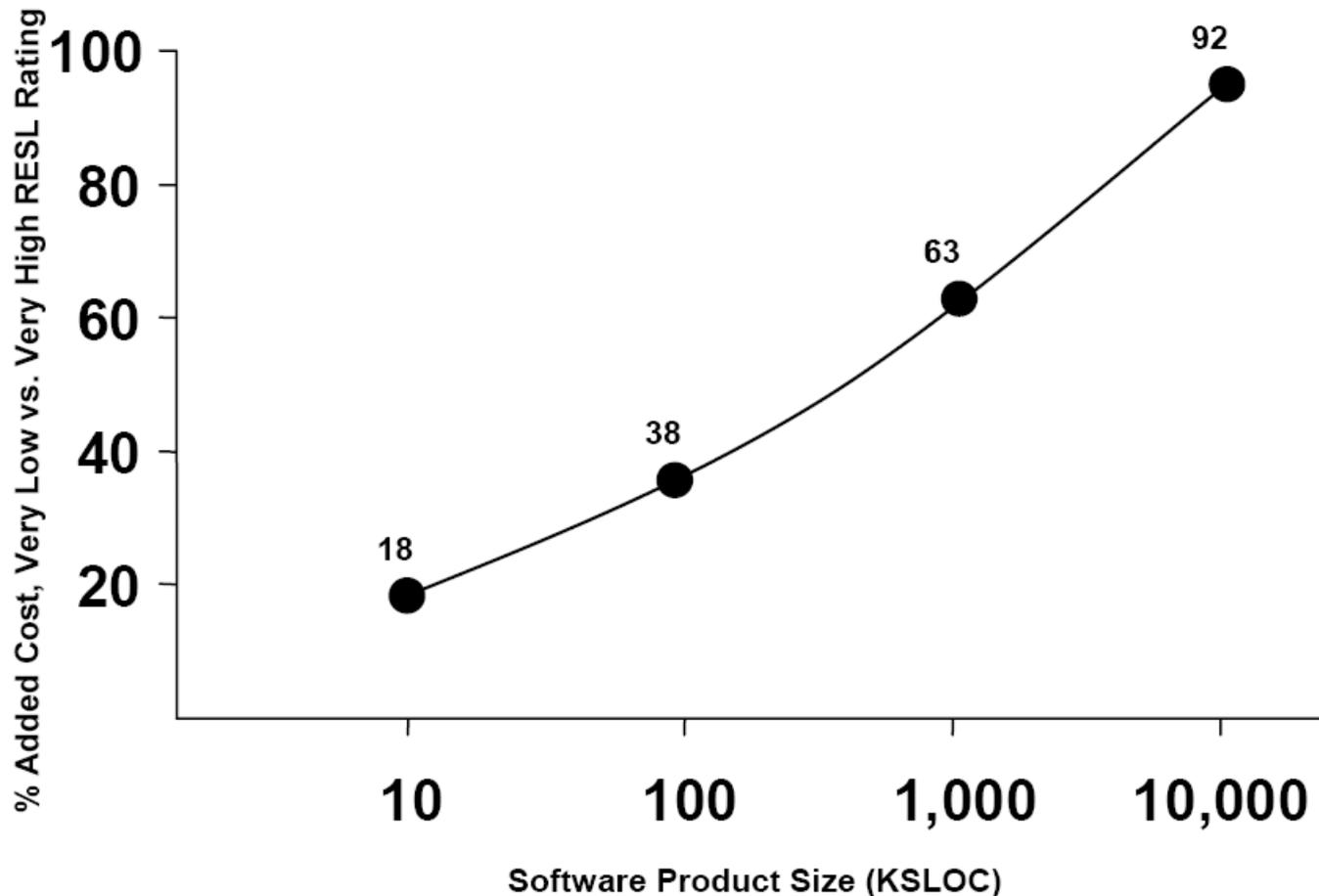
Take the lower branch of the Cone of Uncertainty





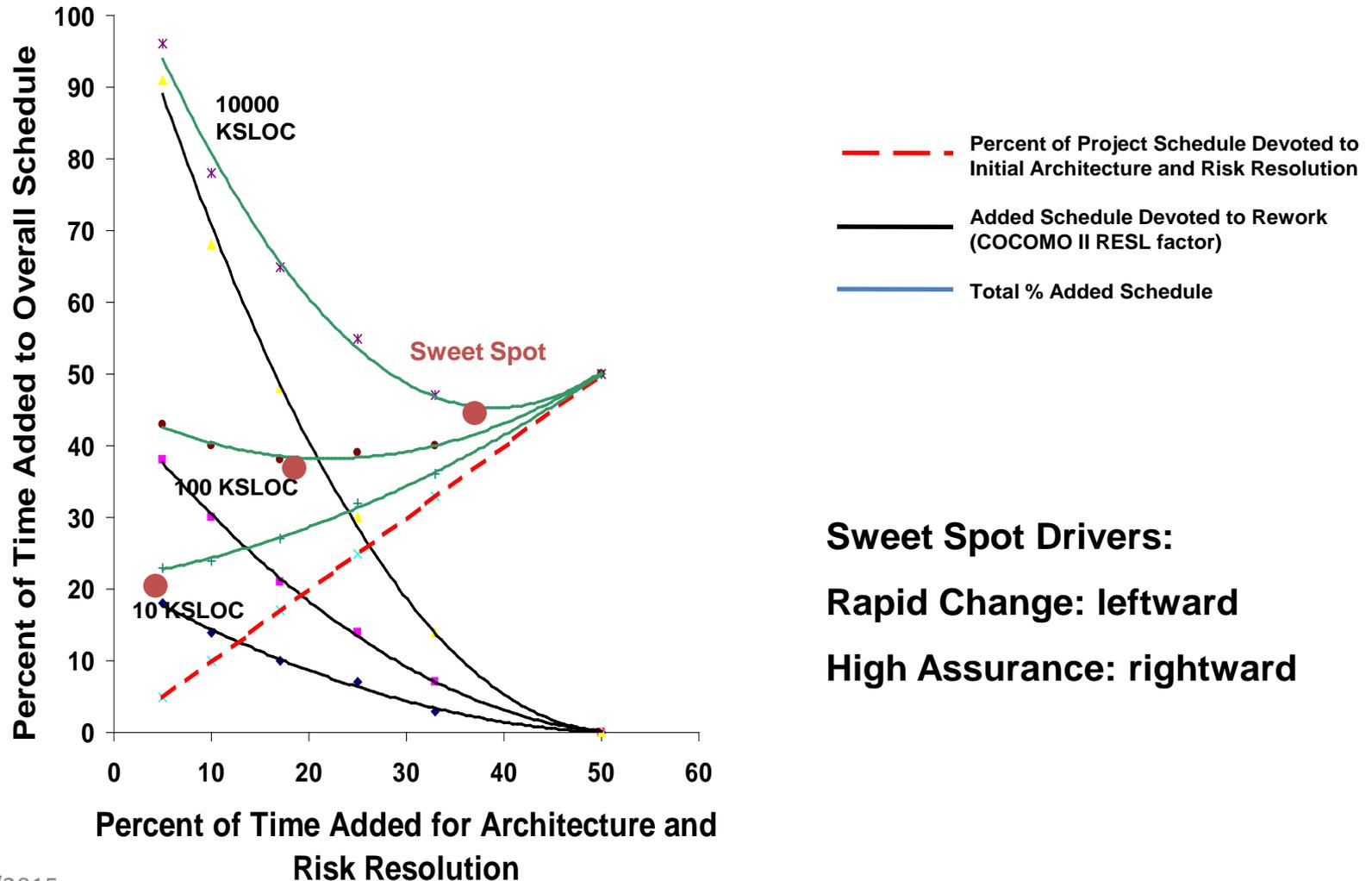
# Added Cost of Minimal Software SysE

Based on COCOMO II calibration data



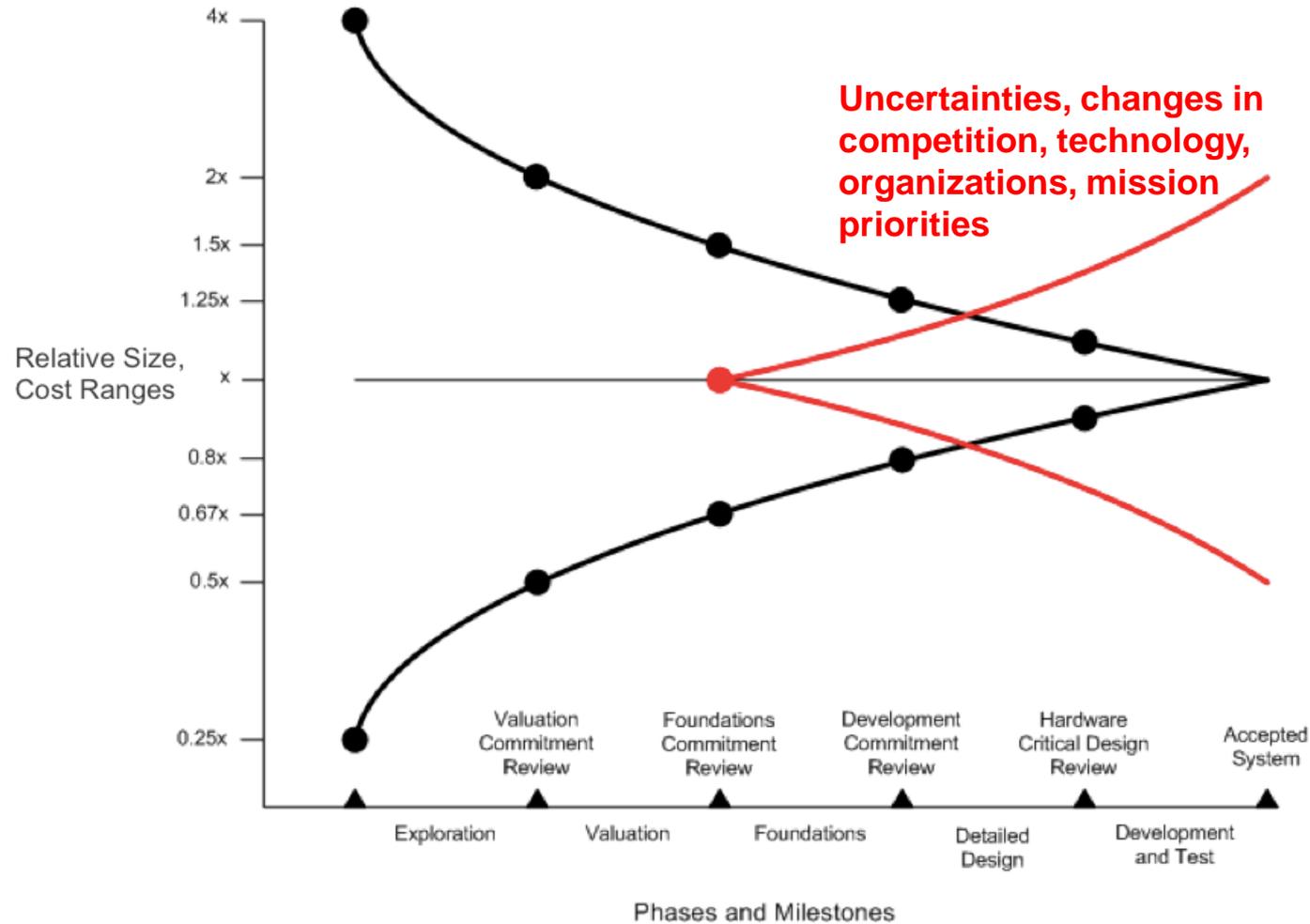


# How Much Architecting is Enough?



# Inflexible Requirements: Dual Cones of Uncertainty

– Obsolete large command and control system



# Overagile and Underagile Methods

- **Overagile Methods: Easiest First**
  - Treat security, safety, scalability as user stories
  - Defer their development to late releases
  - Doing the easy parts will make the hard parts easier
    - Maybe for puzzles, but not for complex software-intensive systems
- **Underagile Methods: Apply rigorous methods to all system parts**
  - May need for some parts: security-critical, safety-critical
  - But not for others: user, evolving external-system interfaces
    - Particularly hard to change if included in contracts
      - Two systems of systems: 141 average workdays vs. 48
    - Important to modularize around sources of change
      - Avoids ripple effects on other system parts

- **Single-agent key distribution; single data copy**
  - **Reliability: single points of failure**
- **Elaborate multilayer defense**
  - **Performance: 50% overhead; real-time deadline problems**
- **Elaborate authentication**
  - **Usability: delays, delegation problems; GUI complexity**
- **Everything at highest level**
  - **Modifiability: overly complex changes, recertification**

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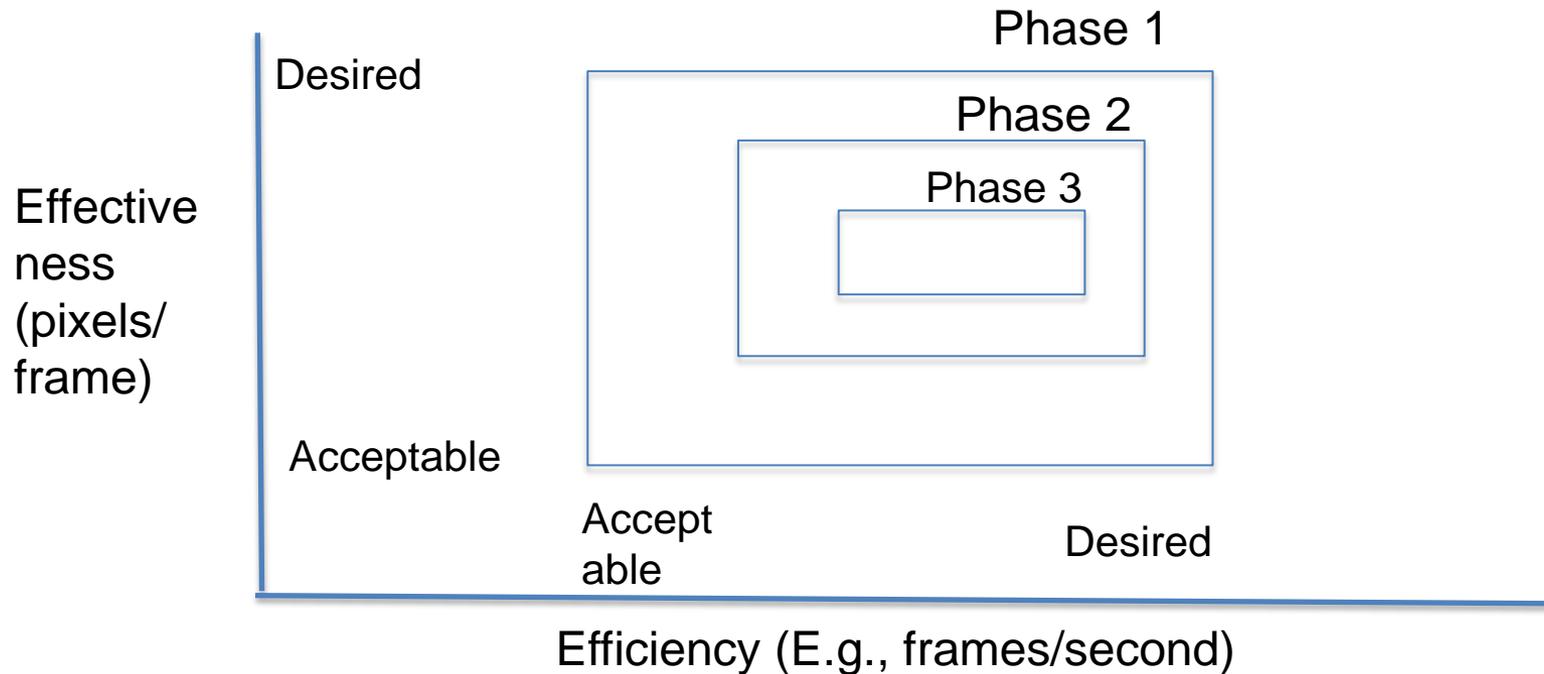
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# DoD-SERC NFR Definition, Practices Efforts: NFR Ontology, Set-based requirements and design

- **Modified version of IDEF5 ontology framework**
  - Classes, Subclasses, and Individuals
  - Referents, States, Processes, and Relations
- **Top classes cover stakeholder value propositions**
  - Mission Effectiveness, Resource Utilization, Dependability, Changeability
- **Subclasses identify means for achieving higher-class ends**
  - Means-ends one-to-many for top classes
  - Ideally mutually exclusive and exhaustive, but some exceptions
  - Many-to-many for lower-level subclasses
- **Referents, States, Processes, Relations cover NFR variation**
  - Referents: Sources of variation by stakeholder value context:
  - States: Internal (beta-test); External (rural, temperate, sunny)
  - Processes: Operational scenarios (normal vs. crisis; experts vs. novices)
  - Relations: Impact of other SQs (security as above, synergies & conflicts)

# Set-Based NFRs Definition Convergence

## RPV Surveillance Example



Phase 1. Rough ConOps, Rqts, Solution Understanding

Phase 2. Improved ConOps, Rqts, Solution Understanding

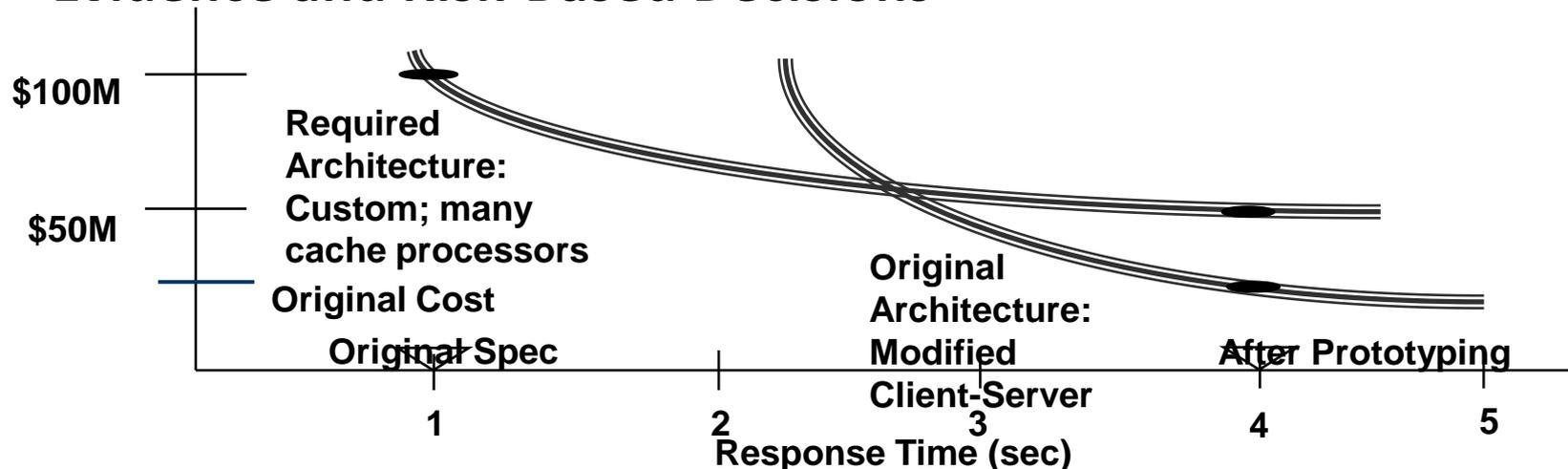
Phase 3. Good ConOps, Rqts, Solution Understanding

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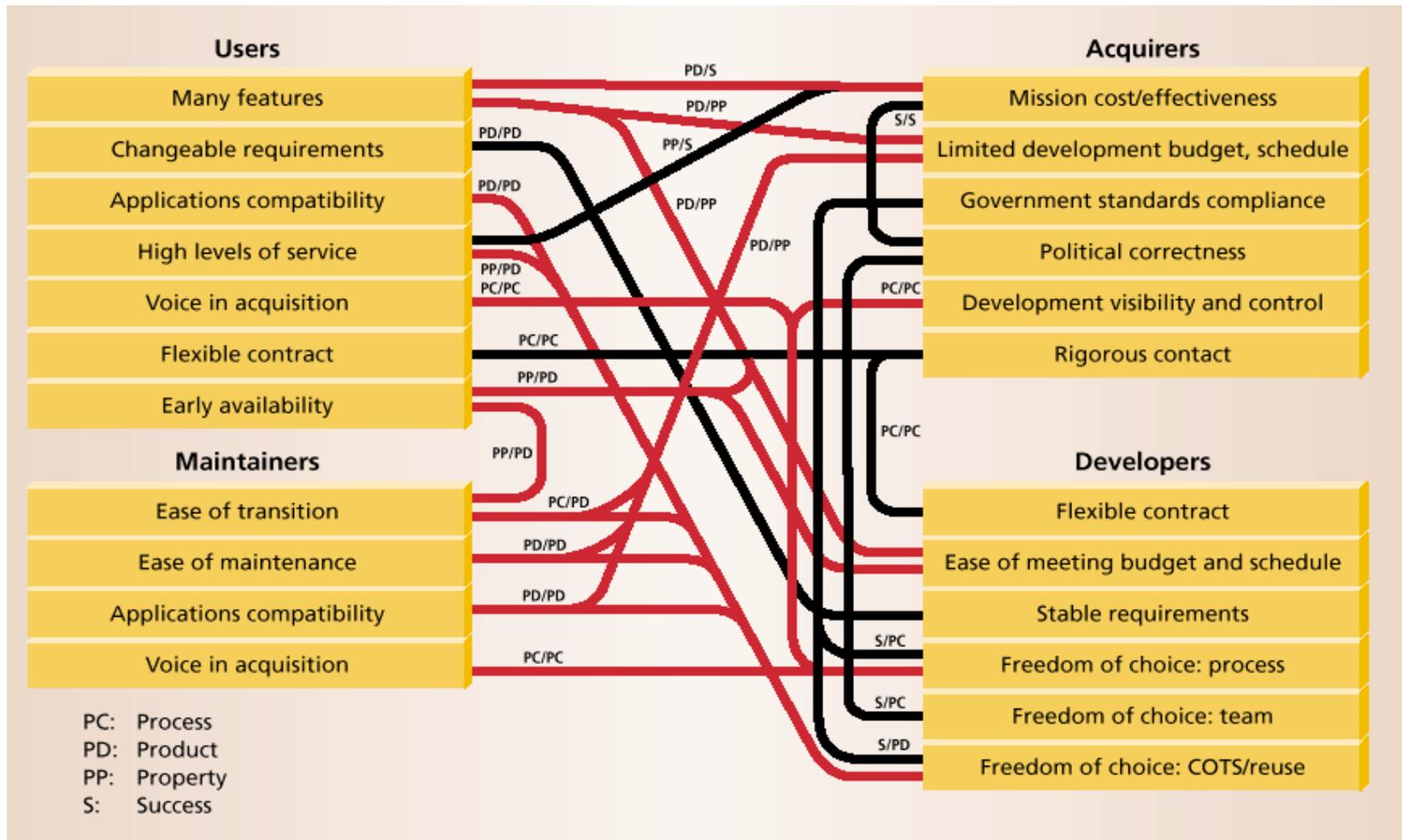
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# Principles for Avoiding Project Overrun Sources

- **Stakeholder Value-Based Guidance**
  - Identify, involve missing success-critical stakeholders
  - Bank of America Master Net example
- **Incremental Commitment and Accountability**
  - Set-Based Requirements and Design: Build in Tradespace
- **Concurrent Multi-Discipline Engineering**
  - Complement NFR IPTs with NFRs IPT
- **Evidence and Risk-Based Decisions**



# ICSM Principles Counterexample: Bank of America Master Net



# Types of Decision Reviews

- **Schedule-based commitment reviews (plan-driven)**
  - We'll release the RFP on April 1 based on the schedule in the plan
  - \$70M overrun to produce overperforming system
- **Event-based commitment reviews (artifact-driven)**
  - The design will be done in 15 months, so we'll have the review then
  - Responsive design found to be unaffordable 15 months later
- **Evidence-based commitment reviews (risk-driven)**
  - Evidence: affordable COTS-based system can't satisfy 1-second requirement
    - Custom solution roughly 3x more expensive
  - Need to reconsider 1-second requirement

# Evidence-Based Decision Result

- **Attempt to validate 1-second response time**
  - **Commercial system benchmarking and architecture analysis: needs expensive custom solution**
  - **Prototype: 4-second response time OK 90% of the time**
- **Negotiate response time ranges**
  - **2 seconds desirable**
  - **4 seconds acceptable with some 2-second special cases**
- **Benchmark commercial system add-ons to validate their feasibility**
- **Present solution and feasibility evidence at evidence-based decision review**
  - **Result: Acceptable solution with minimal delay**



# Backup charts

	Flexibility	Dependability	Mission Effectiveness	Resource Utilization	Physical Capability	Cyber Capability	Interoperability
Flexibility		Domain architecting within domain	Adaptability	Adaptability	Adaptability	Adaptability	Adaptability
		Modularity	Many options	Agile methods	Spare capacity	Spare capacity	Loose coupling
		Self Adaptive	Service oriented	Automated I/O validation			Modularity
		Smart monitoring	Spare capacity	Loose coupling for sustainability			Product line architectures
		Spare Capacity	User programmability	Product line architectures			Service-oriented connectors
		Use software vs. hardware	Versatility	Staffing, Empowering			Use software vs. Hardware User programmability
Dependability	Accreditation		Accreditation	Automated aids	Fallbacks	Fallbacks	Assertion Checking
	Agile methods assurance		FMEA	Automated I/O validation	Lightweight agility	Redundancy	Domain architecting within domain
	Encryption		Multi-level security	Domain architecting within domain	Redundancy	Value prioritizing	Service oriented
	Many options		Survivability	Product line architectures	Spare capacity		
	Multi-domain modifiability		Spare capacity	Staffing, Empowering	Value prioritizing		
	Multi-level security			<b>Total Ownership Cost</b>			
	Self Adaptive defects			Value prioritizing			
	User programmability						
Mission Effectiveness	Autonomy vs. Usability	Anti-tamper		Automated aids	Automated aids	Automated aids	Automated aids
	Modularity slowdowns	Armor vs. Weight		Domain architecting within domain	Domain architecting within domain	Domain architecting within domain	Domain architecting within domain
	Multi-domain architecture interoperability conflicts	Easiest-first development		Staffing, Empowering	Staffing, Empowering	Staffing, Empowering	Staffing, Empowering
	Versatility vs. Usability	Redundancy		Value prioritizing	Value prioritizing	Value prioritizing	
		Scalability					
		Spare Capacity					
Resource Utilization	Agile Methods scalability	Accreditation	Agile methods scalability		Automated aids	Automated aids	Automated aids
	Assertion checking overhead	<b>Acquisition Cost</b>	Cost of automated aids		Domain architecting within domain	Domain architecting within domain	Domain architecting within domain
	Fixed cost contracts	Certification	Many options		Staffing, Empowering	Staffing, Empowering	Rework cost savings
	Modularity	Easiest-first development	Multi-domain architecture interoperability conflicts		Value prioritizing	Value prioritizing	Staffing, Empowering
	Multi-domain architecture interoperability conflicts	Fallbacks	Spare capacity				
	Spare capacity	Multi-domain architecture interoperability conflicts	Usability vs. Cost savings				
	Tight coupling	Redundancy	Versatility				
	Use software vs. hardware	Spare Capacity, tools costs					
Physical Capability	Multi-domain architecture interoperability conflicts	Lightweight agility	Multi-domain architecture interoperability conflicts	Cost of automated aids		Automated aids	Automated aids
	Over-optimizing	Multi-domain architecture interoperability conflicts	Over-optimizing	Multi-domain architecture interoperability conflicts		Staffing, Empowering	Domain architecting within domain
	Tight coupling	Over-optimizing		Over-optimizing		Value prioritizing	
	Use software vs. hardware						
Cyber Capability	Agile Methods scalability	Multi-domain architecture interoperability conflicts	Multi-domain architecture interoperability conflicts	Cost of automated aids	Over-optimizing		Automated aids
	Multi-domain architecture interoperability conflicts	Over-optimizing	Over-optimizing	Multi-domain architecture interoperability conflicts	Physical architecture or cyber architecture		Domain architecting within domain
	Over-optimizing			Over-optimizing			
	Tight coupling						
	Use software vs. hardware						
Interoperability	Multi-domain architecture interoperability conflicts	Encryption interoperability	Multi-domain architecture interoperability conflicts	Assertion checking	Over-optimizing	Reduced speed of Assertion checking	
	Self-programmed interoperability	Multi-domain architecture interoperability conflicts		Cost, duration of added connectors	Tight vs. Loose coupling	Reduced speed of connectors, standards compliance	
						Tight vs. Loose coupling	

	Security	Reliability	Maintainability
Security		Confidentiality, Integrity, Availability	Certification
		Assurance Cases	Diagnosability
		Certification	Integrity, Availability
		Failure Modes and Effects Analysis	Repairability
		Fault Tree Analysis	Smart Monitoring
		Recertification	Spare Capacity
Reliability	Non-redundancy (For Security)		Accessibility
	Redundancy (For Reliability)		Certification
			Diagnosability
			Repairability
			Smart Monitoring
			Spare Capacity
Maintainability	Accessibility	Armor	
	Compartmentalization	Recertification	
	Encryption		
	Recertification		