



Prototyping: Accelerating the Adoption of Transformative Capabilities

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Outline



- **The Need**
- **Prototyping as an Enabler**
- **Areas of Prototyping Employment**
- **What's Next?**



The Need for Innovation



Secretary Carter

"Maintaining the Edge in
the Age of Everything"

Defense One

2 November 2015

"Technology once long possessed by only the most formidable militaries have now gotten into the hands of previously less-capable forces, and even non-state actors. Nations like China and Russia are also rapidly modernizing their militaries. At the same time, our reliance on satellites and the Internet has led to real vulnerabilities our adversaries are eager to exploit.

So to stay ahead of those challenges and stay the best, we're investing aggressively in innovation. We're pushing the envelope with research into both new technologies and innovative ways to apply them. And whether it's robotics, data science, cyber defense, biotech, or hypersonic engines that can fly over five times the speed of sound, private sector innovation and partnerships will be critical to our future."



Strategic Initiatives



Defense Innovation Initiative

- Decision Support
- Wargaming
- Novel Concepts
- Business Practices
- DIUx

3rd Offset Strategy

- Effects at Range
- Quantity at Cost
- Autonomy

Better Buying Power 3.0

- Achieve affordable programs
- Incentivize productivity in industry and Government
- Incentivize innovation in industry and Government
- Promote effective competition



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Why Greater Emphasis on Prototyping?



- **Constrained Budgets - we cannot afford to procure unique or exquisite systems for every potential threat**
- **Complex Threat Environment**

Russia, China

North Korea, Iran

Trans-national
Terrorists

- **Advanced design and manufacturing tools enable faster and more affordable prototype development**

Prototyping advances technology frontiers...



DoD Prototyping

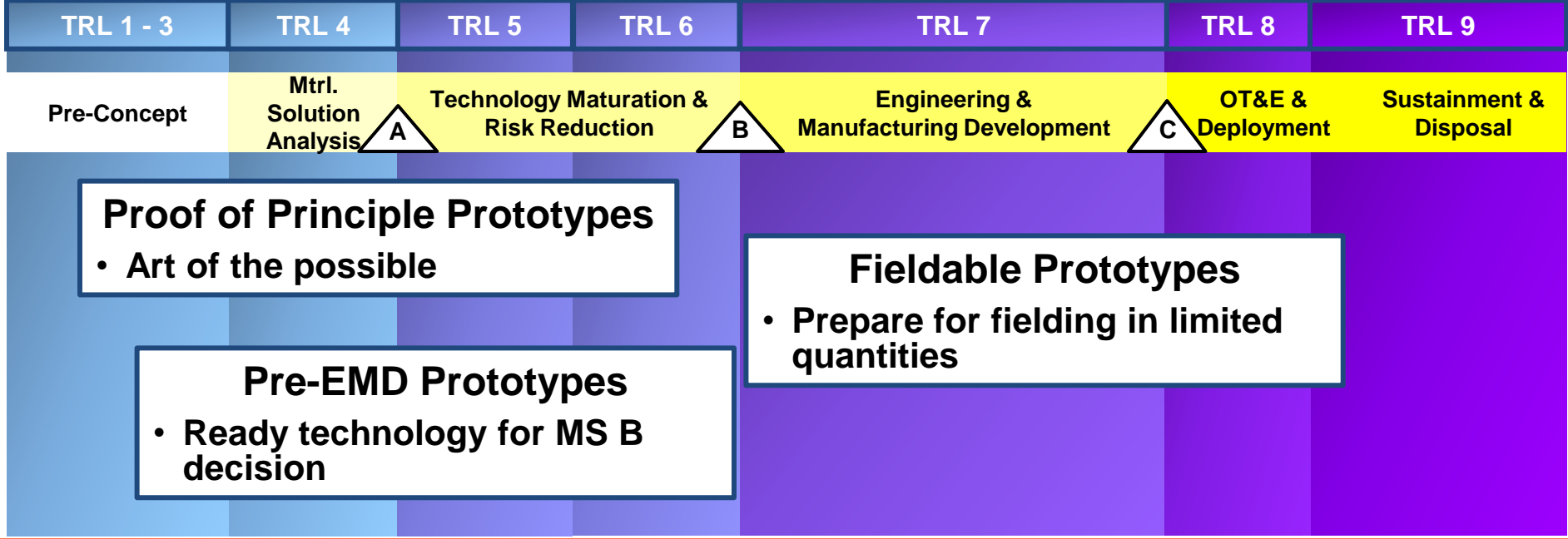


What do we mean by Prototyping?

“A set of design and development activities intended to reduce technical uncertainty and to generate information to improve the quality of subsequent decision making.”

– On Prototyping, *RAND Corporation*, 2009

Prototyping Categories





Roles of Prototyping

Technology

- Clear a specific technical hurdle
- Explore art of the possible
- Inform requirements process
- Aid technology integration

Affordability

- Inform and validate cost estimates
- Leverage the investment of non-traditional and international performers

Production

- Offer rapid response to emerging capability shortfalls
- Improve development methods and manufacturing

Supporting Policies

- Demonstrate open standards
- Promote competition throughout the product lifecycle
- Stimulate industrial base to advance the state of the practice



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JCTD Program



Created in 1995, the Advanced Concepts Technology Demonstration Program (precursor to JCTDs) emerged from the Packard Commission as a way to reduce cost and risk of entering full-scale acquisition.

Mission

- Execute prototypes and experimentation through operational demonstrations of game-changing technologies to meet DoD strategic needs while addressing Joint Force and Combatant Commands (CCMDs) capability gaps.

Objectives

- Stimulate innovation by bridging Science and Technology (S&T) to operational use and formal acquisition
- Accelerate fielding of decisive technical capabilities within 3 to 5 years
- Leverage open architectures to enhance interoperability and promote affordability
- Reduce technical risks and mitigate operational risk to the warfighter

Unique project structure

- Integrated management team consisting of individuals from the operational, technical, and acquisition communities
- Jointly develop the technology with CONOPS & TTP

A long history of accelerating the transition of affordable, game-changing capabilities that mitigate operational risk to the warfighter



Capabilities and Operational Concepts to Support a Third Offset Strategy



Autonomous Learning Systems

Delegating decisions to machines in applications that require faster-than-human reaction times

Human-Machine Collaborative Decision Making

Exploiting the advantages of both humans and machines for better and faster human decisions

Assisted Human Operations

Helping humans perform better in combat

Advanced Manned-Unmanned System Operations

Employing innovative cooperative operations between manned and unmanned platforms

Network-enabled, autonomous weapons hardened to operate in a future Cyber/EW Environment

Allowing for cooperative weapon concepts in communications-denied environments





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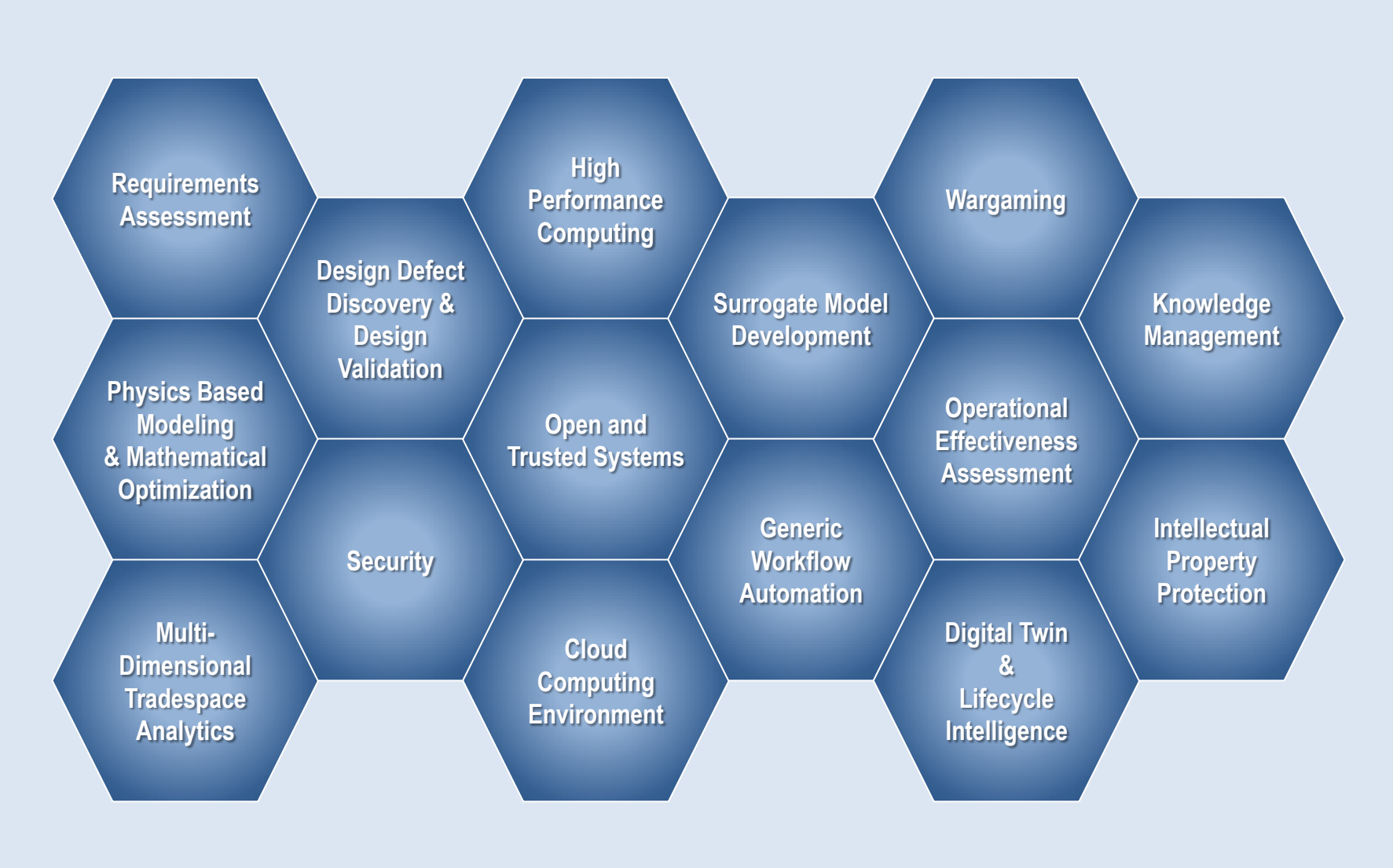
Computational Prototyping Environment (CPE)



CPE objective is to accelerate the adoption of transformational capabilities by demonstrating their **viability** in a representative acquisition framework.



Characteristics of CPE





Outcomes of CPE



- **Provides forums that promote interactive information exchanges between the technical community and other stakeholders**
- **Affordably enables exploration and analysis (performance, cost, etc.) of game changing capabilities to inform the requirements process**
- **Improves our understanding of what is to be built and the expectations for how it is to be built**
- **Provides for a robust, data driven, decision-making process at multiple levels across the acquisition life-cycle**
- **Improves design, development and manufacturing methods**
- **Provides the toolset to enable DoD compliance with Rapid Prototyping and Rapid Fielding Policy**



BACKUP