Scaling Model-Based System Engineering Practices for System of Systems Applications: Software Methods

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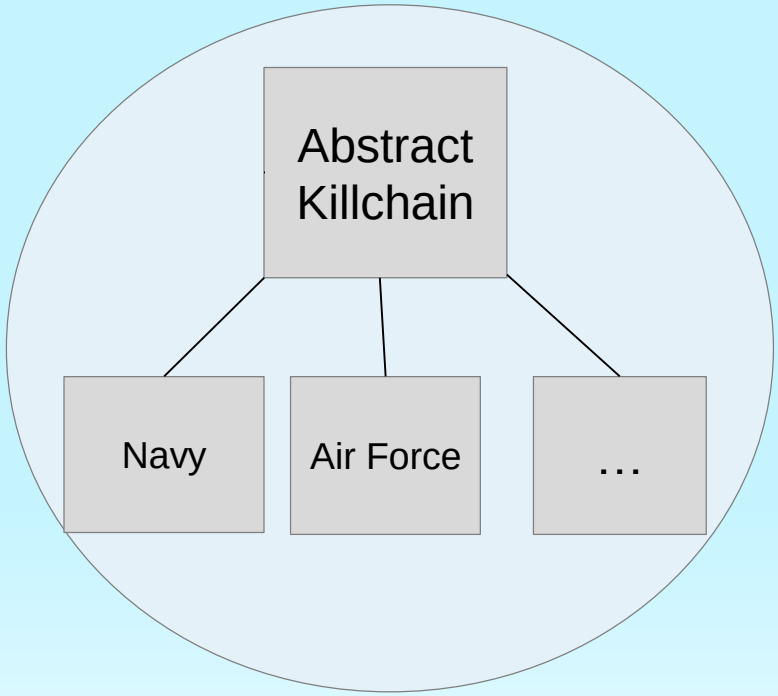
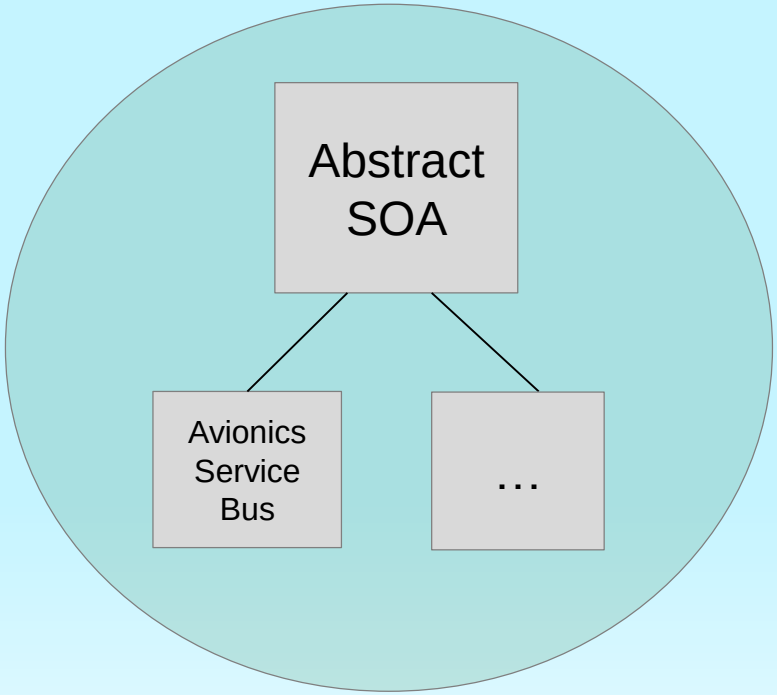
Technical Approach: Inheritable Architectures



Kill Chain Architecture

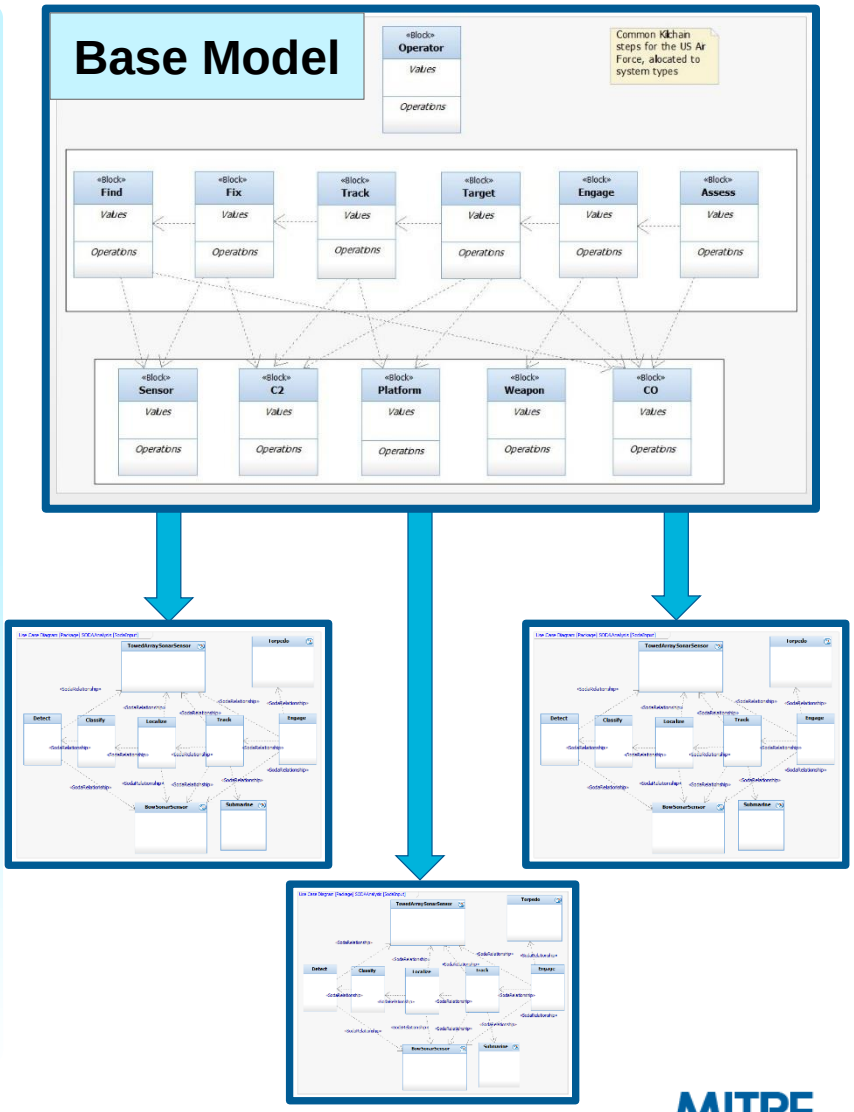


Service Oriented Architecture (SOA)

Enables Model Re-use corresponding to different architecture patterns

Base Model Architecture

- **Base/Derivative Model Framework**
  - Base Model captures key functional SoS architecture
  - Derivative model represent domain-specific behavior
- **This approach helps:**
  - Accelerate domain model development via Base Model reuse
  - Rapidly evaluate different options utilizing predefined stereotypes and analysis engines
  - Iterative design to continuously refine common SoS functions



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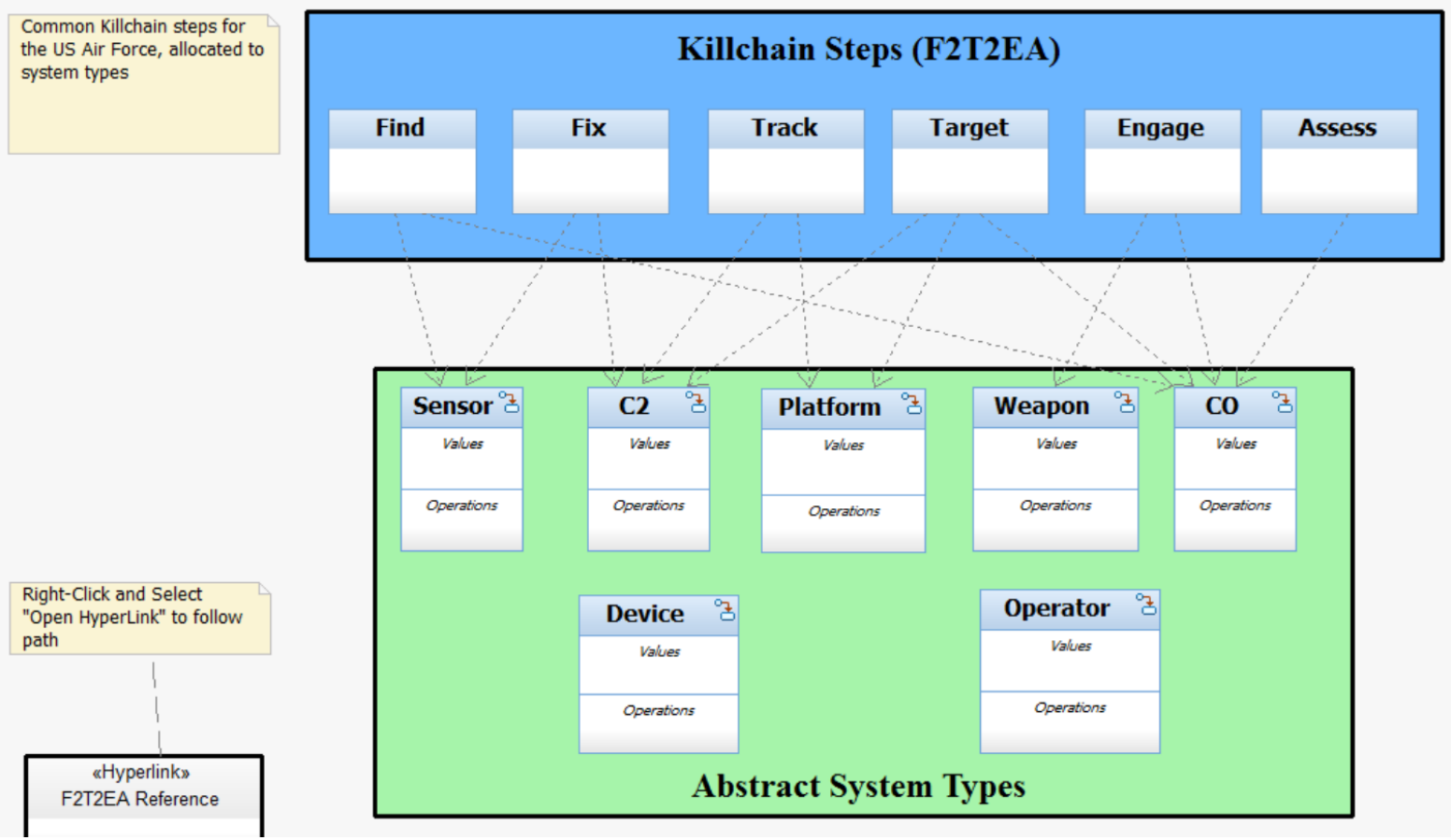
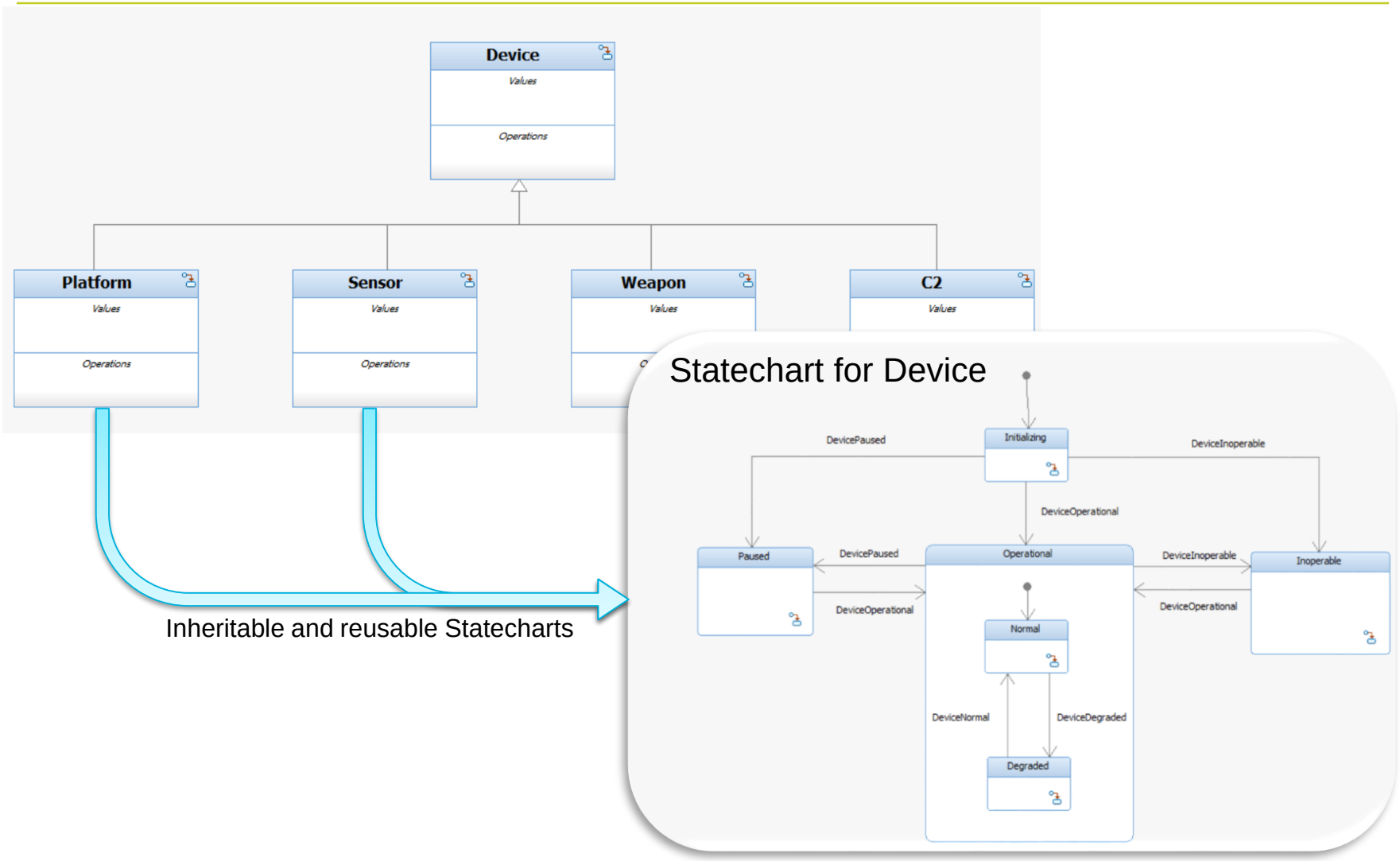
Base Model: High Level Structure



Base Model: Inheritance Structure

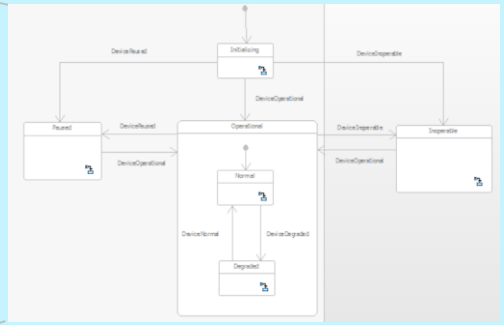


BASE Model: Inheritable Types

BASE

- Operations (i.e. functions)
  - processSignals()
- Attributes (i.e. metrics)
  - MaxRange

Sensor Type



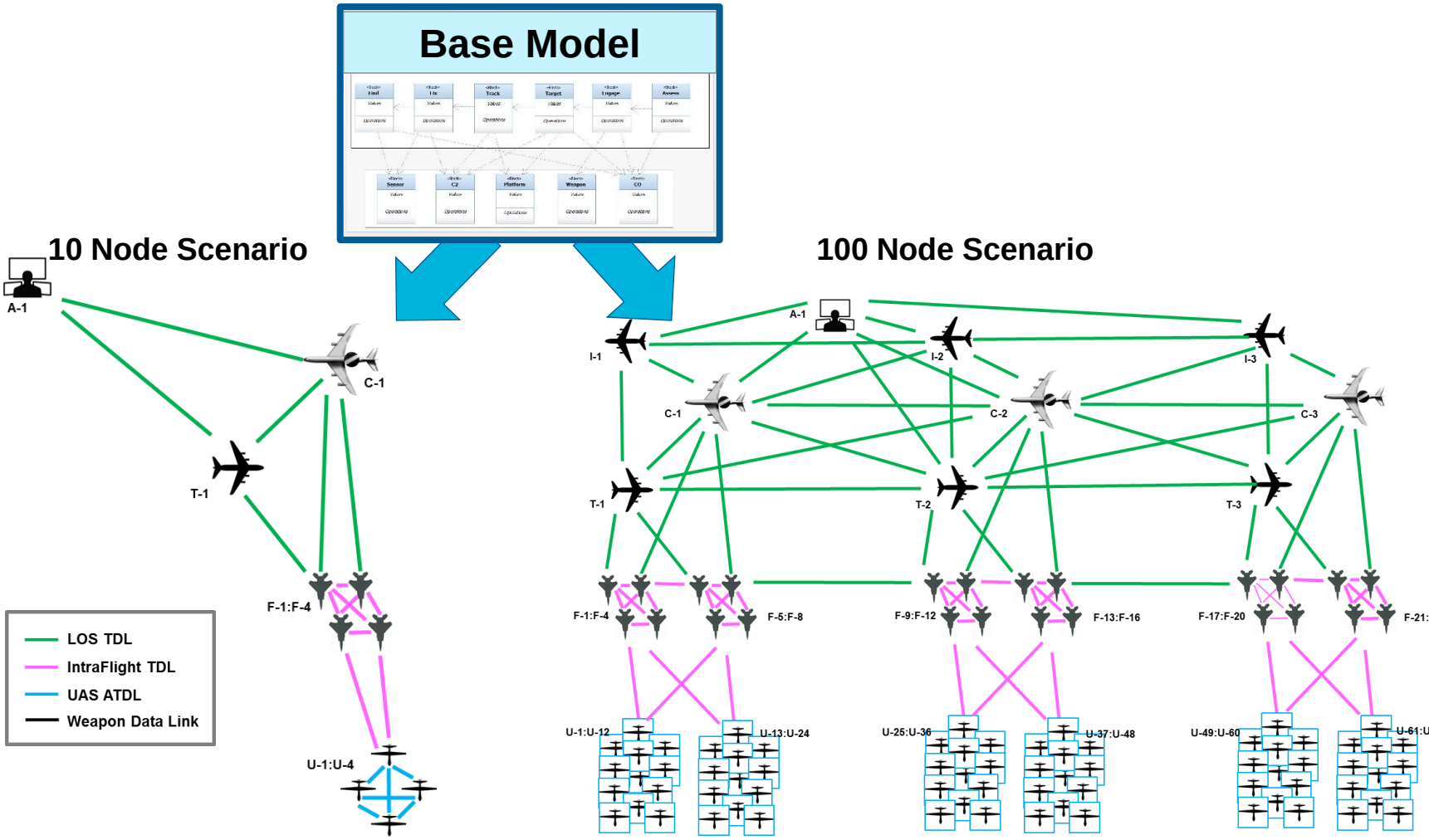
Statechart

DERIVATIVE

(e.g. CDMaST)

- Towed Array Sonar Sensor
- Bow Sonar Sensor
- ISAR

Base Model CSV Importer



MBE Utility to reduce development effort associated with modeling large SoS complex networks

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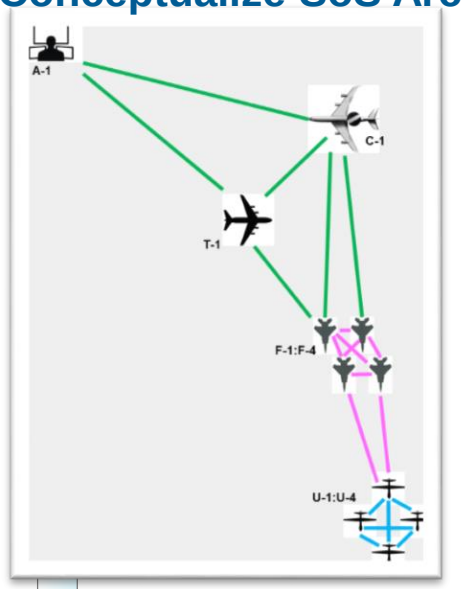
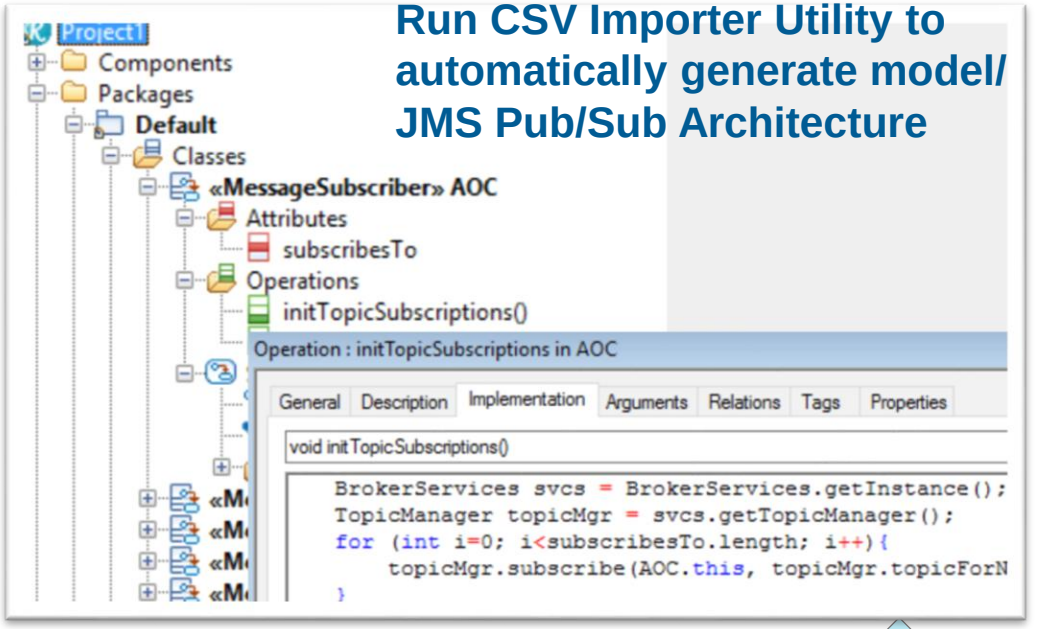
CSV Importer Utility

Conceptualize SoS Architecture



Run CSV Importer Utility to automatically generate model/ JMS Pub/Sub Architecture



Add Connectivity Framework

PUBLISHERS

SUBSCRIBERS	AOC	C2	Tanker	Fighter	UAS
AOC		threats, missionOutcome			
C2	aocDecisions			fightersToC2	
Tanker		beginMission, missionOutcome		lowFuel	lowFuel
Fighter		beginMission		intraFlightTDL	UASsToFighters
UAS				fightersToUASs	uasATDL

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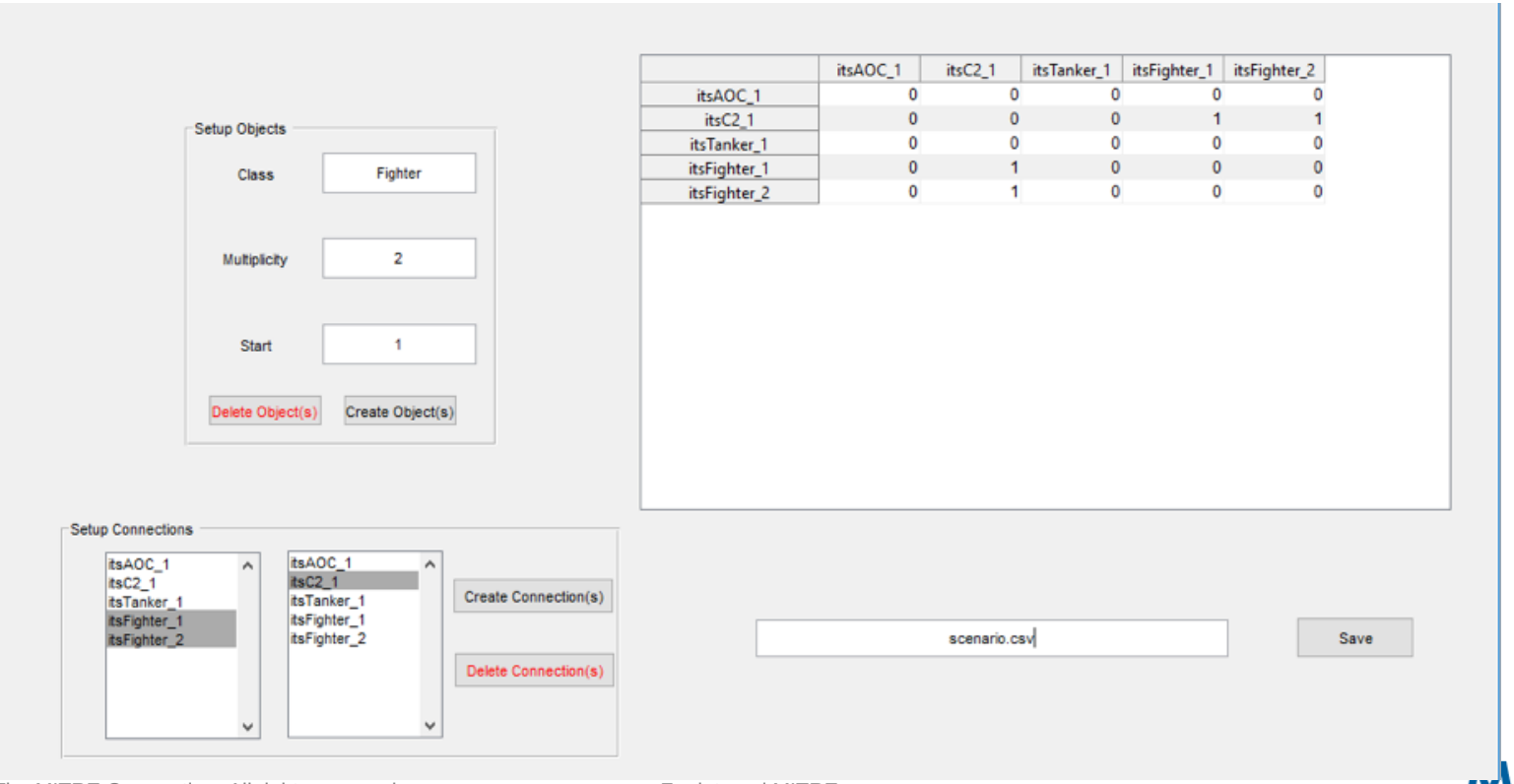
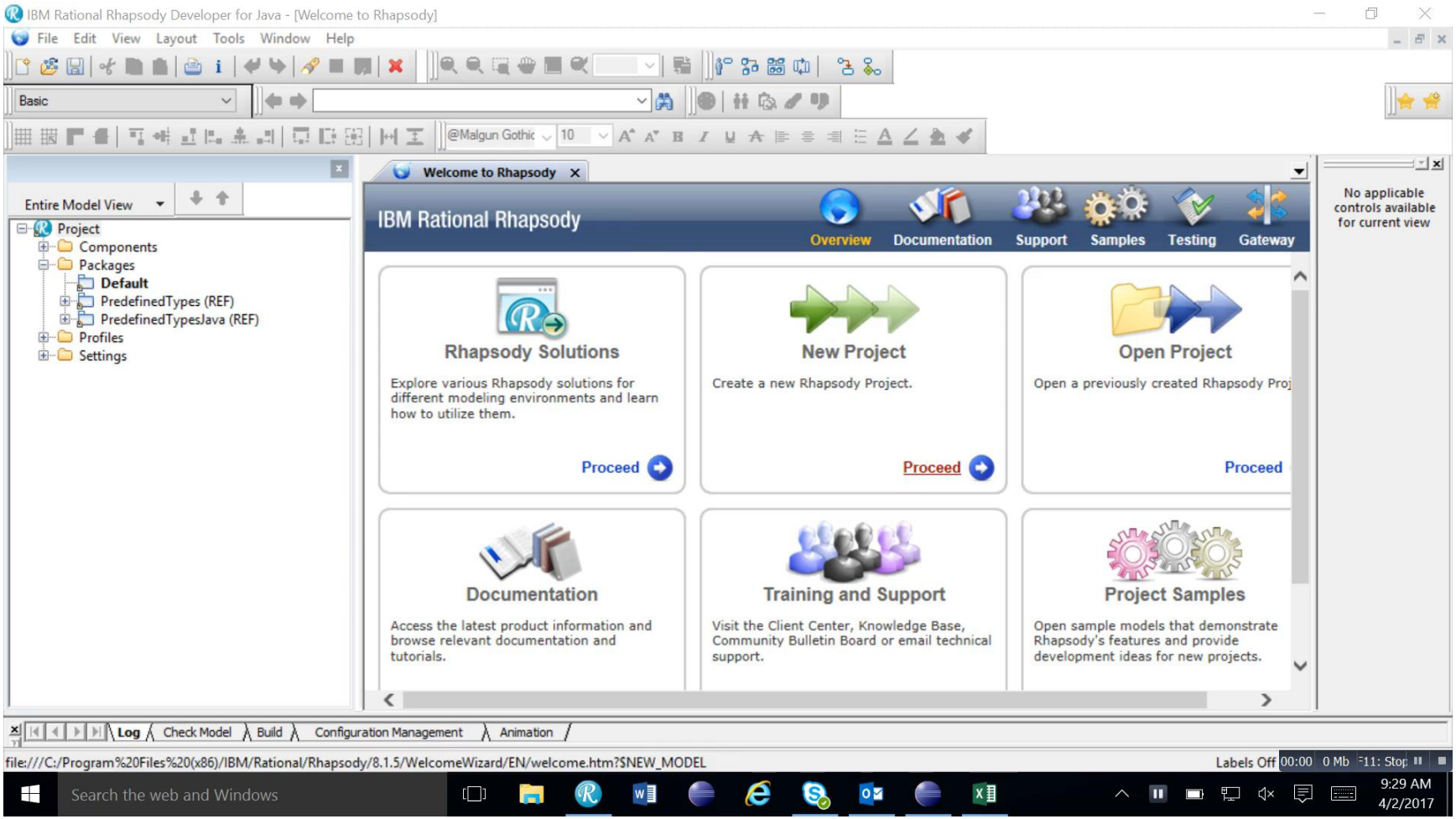
Base Model GUI

- **A MATLAB GUI has been built to simplify the process of populating a connectivity matrix**
- **The tool outputs a CSV file that can then be imported into the architecture model**



	itsAOC_1	itsC2_1	itsTanker_1	itsFighter_1	itsFighter_2
itsAOC_1	0	0	0	0	0
itsC2_1	0	0	0	1	1
itsTanker_1	0	0	0	0	0
itsFighter_1	0	1	0	0	0
itsFighter_2	0	1	0	0	0

Demonstration



Q2 Metrics – Experiments

- **Qualitative**
  - Experiment 1: Give the base model to MITRE employees to use on their projects as they see fit. Collect feedback.
    - Likes, dislikes, pain points, time savings estimates, description of use case, experience level
    - Time Cost: 30 min interview
- **Quantitative**
  - Experiment 2: Give MITRE employees a sample coms network and have them create it by hand and by using the CSV importer
    - Networks of different sizes
    - Measure time to complete exercise
    - Time Cost: Approx. 45 min per data point
  - Experiment 3: Randomized control trial with ~20 new interns
    - Group A: Create reference model from scratch
    - Group B: Create reference model using base model

Metrics – Experiment 1 Results

- **Project 1:**
  - 3 reviewers
  - Not adopted

- **Feedback:**
  - "…This base model would be a great reference, e.g., utilizing the package structure framework used, with the inheritable architectures and the focus on reuse."
  - "…We expect to draw ideas from it as we build our own model."
  - "We intend to focus more on activity diagrams than state charts."
  - "Our project is not in the context of the Air Force, so we would have to change the block and activity names."
  - "Overall it is not a good fit for [our project]."

- **Project 2:**
  - 1 reviewer
  - Adopted

- **Feedback:**
  - Qualitative

    Base Model state charts look too "in-depth", "specific", need to take a closer look to see if they will work for my use case. But if they work, "that would be awesome", it will save tons of time.
  - Pseudo - Quantitative

    Estimated time savings of 40 hours on work completed so far.
  - Update

    Base Model has proven a good fit for project and has been used extensively.

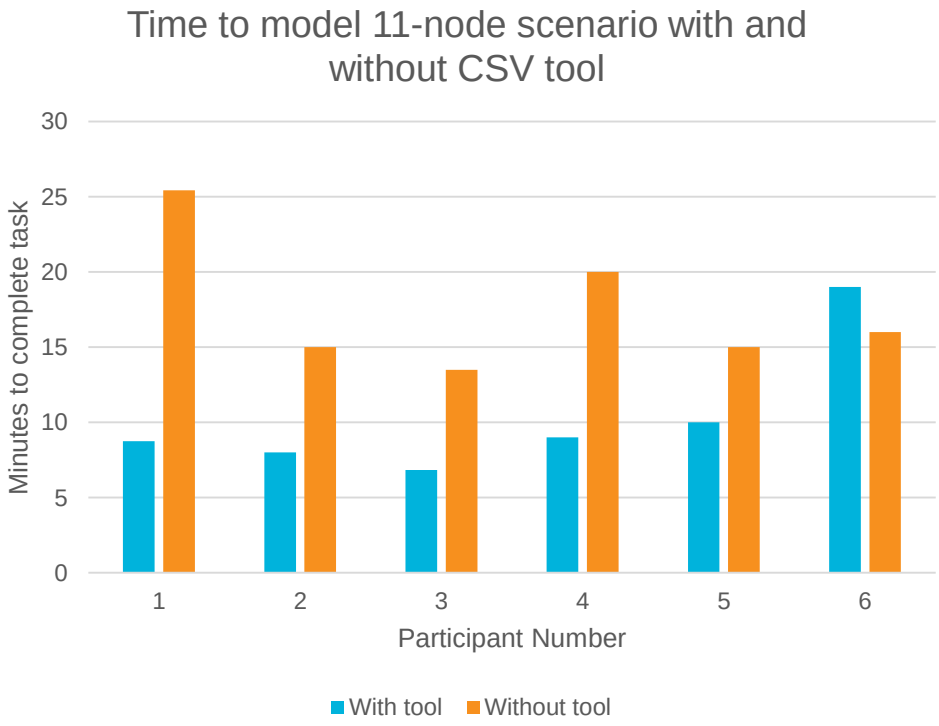
Metrics – Experiment 2 Results

The Scenario

This is a hypothetical Air Force kill-chain scenario consisting of 1 ground control station (AOC), 1 air command and control (C2), 4 Fighter Jets, 4 Unmanned Aircraft Systems (UASs), and 1 Tanker.

- AOC needs to be able to communicate with C2, since C2 alerts AOC when there is a threat and then gets its orders from the ground.
- C2 also needs to be able to communicate with all fighters and the Tanker during the mission.
- Also, all fighters and UASs need to be able to communicate with the Tanker, since they'll occasionally need to refuel during flight.
- Every fighter needs to be able to communicate with every other fighter, and
- every UAS needs to be able to communicate with every other UAS.
- Moreover, every fighter should be able to communicate with every UAS, and vice versa.

You may assume all communication channels are bi-directional (any communication matrix you set up should be symmetric with respect to rows and columns).



Time savings

Mean: 39%

Standard Dev: 12%

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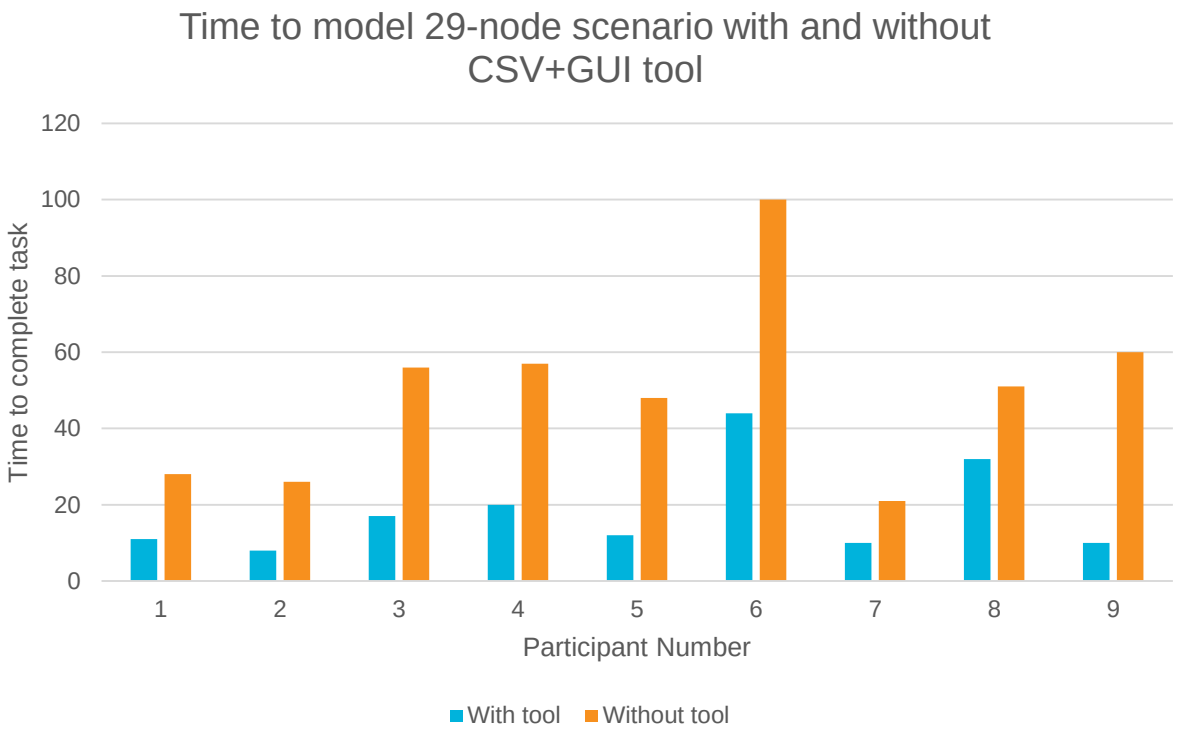
Metrics – Experiment 2 Results



Time savings
Mean: 63%
Standard Dev: 14%

Average mistakes
Without tool: 9.2
With tool: 0.8