



Exploring Novel Approaches to the TACE Watchdog

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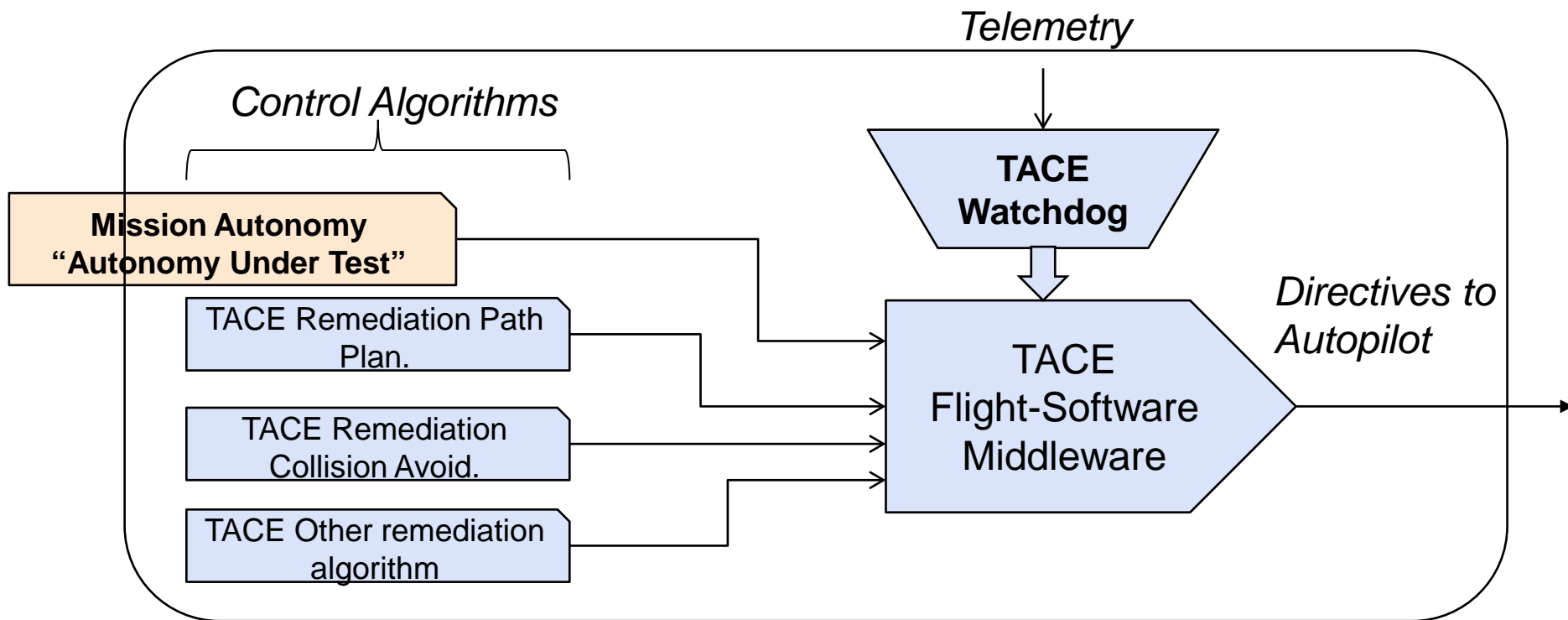
- TACE Background and Motivation
- Watchdog Concept and Design
- Overview of Spaceflight-Heritage *Watchdog* Model
- Overview of Novel *ModelGraph*-Based Approach to *Watchdog*
- Example Videos of *Watchdog* in Simulation
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TACE – Overview and Motivation

- TACE – *The Safe Testing of Autonomy in Complex, Interactive Environments.*
- Capabilities demonstrations at Aberdeen Proving Ground (2014/2015) and Atlantic Test Range (2016).
- Contains full live, virtual, constructive (LVC) infrastructure, integration with range radars.
- The *Watchdog* as the key component of TACE safety infrastructure.
 - Resides on the UAV, supplements onboard avionics.
 - Alerts pilots, safety officers to unsafe operating conditions.
 - Overrides onboard mission autonomy when safety boundaries violated.
 - Remediate aircraft from unsafe states by controlling autopilot directly.

System Context – Watchdog as a Multiplexer

- The *Watchdog* overrides onboard mission autonomy when safety constraints are violated.
 - The *Watchdog* becomes the gatekeeper to the autopilot until the vehicle is safe and test directors resume the test.
 - Watchdog is shown in TACE onboard architecture (Simplified).



Initial Approach – Watchdog core as a VFMS

- TACE *Watchdog* base lined APL-Developed technology used for NASA Solar Probe autonomy.
 - Developed 2006-12 in the Space Exploration Sector at JHUAPL.
 - Designed to manage and minimize complexity for spacecraft fault management/recovery.
 - Allows granular, nuanced responses to faults rather than clunky, pre-programmed sequences.
- Uses a *Virtual Finite State Machine (VFMS)* as the underlying formal computational structure.
 - Generalization of a classical Finite State Machine, suitable for asynchronous events and input.
 - Reduction to well-defined computational structure amenable to formal verification methods.
- Safety/Autonomy models are represented as VFMSs.
 - Models encode instrument/component states (e.g., nominal, overheating, unpowered, etc.), transitions among states, and actions to be taken to bring the UAV into “safe mode” in a fault event.
 - Software provides drag-and-drop utility to create models.
- *Watchdog* software operates as an interpreter of VFMS models (three phases).
 - **Sense** any changes in onboard telemetry, **evaluate** the given safety model (perform state transitions, if necessary), **act** on any commands as defined by the transition between states.

Motivation: Limitations to the VFSM Model

- In traditional FSMs/VFSMs states are “context free”.
 - Current state defined exclusively by prior state and recent inputs.
 - States themselves do not contain explicit invariants.
 - Can increase design complexity and testing burden, exposes more possibilities for discrepancy between state of FSM and *actual* state of the System-Under-Test.
- Original Space Department VFSM not intended to handle concurrent faults.
 - Space CONOPS different from that of testing DoD Autonomous Systems.
 - Space applications calls for intricate, nuanced responses to at most on fault at a time.
 - TACE requires juggling multiple faults concurrently.
- **Motivating Question:** *Can we extend or generalize the VFSM model to...*
 - ... *Minimize design complexity?*
 - ... *Simplify testing and validation of TACE remediation models?*
 - ... *Better handle concurrent safety violations?*

Experimental Approach – The ModelGraph

- Propose novel data structure based on *VFSMs* for remediation models, the *ModelGraph*.
 - FSM-like graph-based data structure.
 - Transitions encode actions trigger a change in state.
 - Supplemented states with explicit invariant expression (are only considered active if-and-only-if Boolean expression evaluates to true).
 - Multiple states can be ‘active’ at one time. If no state is active an integrity error is thrown.
- Algorithm Overview: Three-Phase Evaluation Loop
 - **Sensing Phase:** Sense the current state. Performs triage when multiple unsafe states are active based on evaluation of various supplementary metrics.
 - **Targeting Phase:** Identify path toward safest *reachable* state in the model graph (sometimes picking a *locally* safe states when the *globally* safest state is not reachable). This is called the *goal* state.
 - **Commanding Phase:** Issue commands pertaining to the transition to the next state in the path toward the goal state.
- Lifecycle of remediation defined by path through state-space.
 - As new violations occur while remediating the path may change.

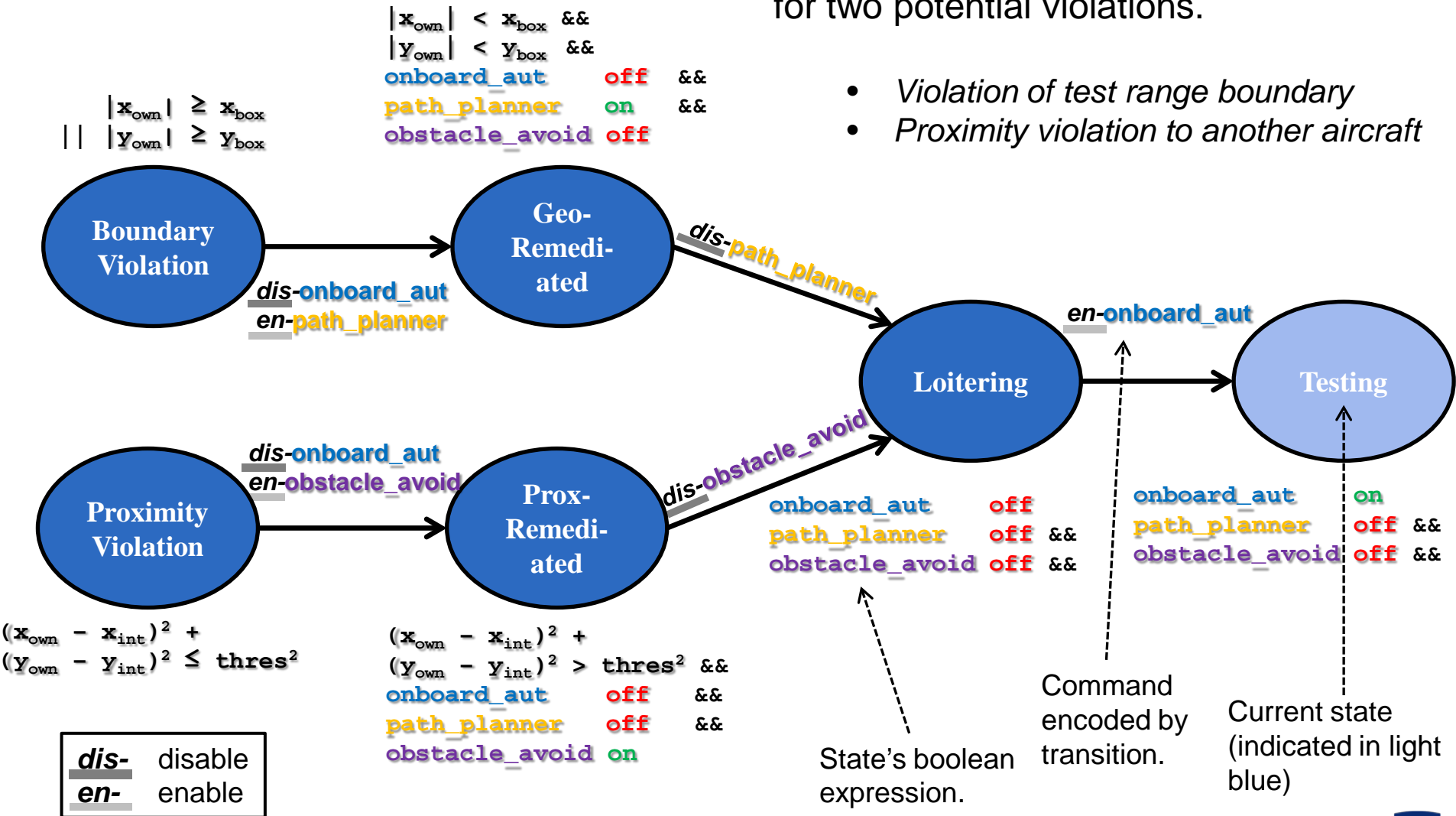
Experimental Approach – Summary

- If the Watchdog determines there is a discrepancy between the current state and the desired safest state, it finds a path between them and attempts to move along the path by executing the corresponding actions
- If a higher priority state becomes active, the path through the state space may change
 - The priority – or “urgency” – is dynamic so it changes based on the state of the system, which allows the highest priority state to change even if the active states don’t change.
 - Allows more urgent and/or transient risks to be addressed while already remediating from other safety faults.

Simple ModelGraph Example

Simple remediation model accounting for two potential violations.

- Violation of test range boundary
- Proximity violation to another aircraft



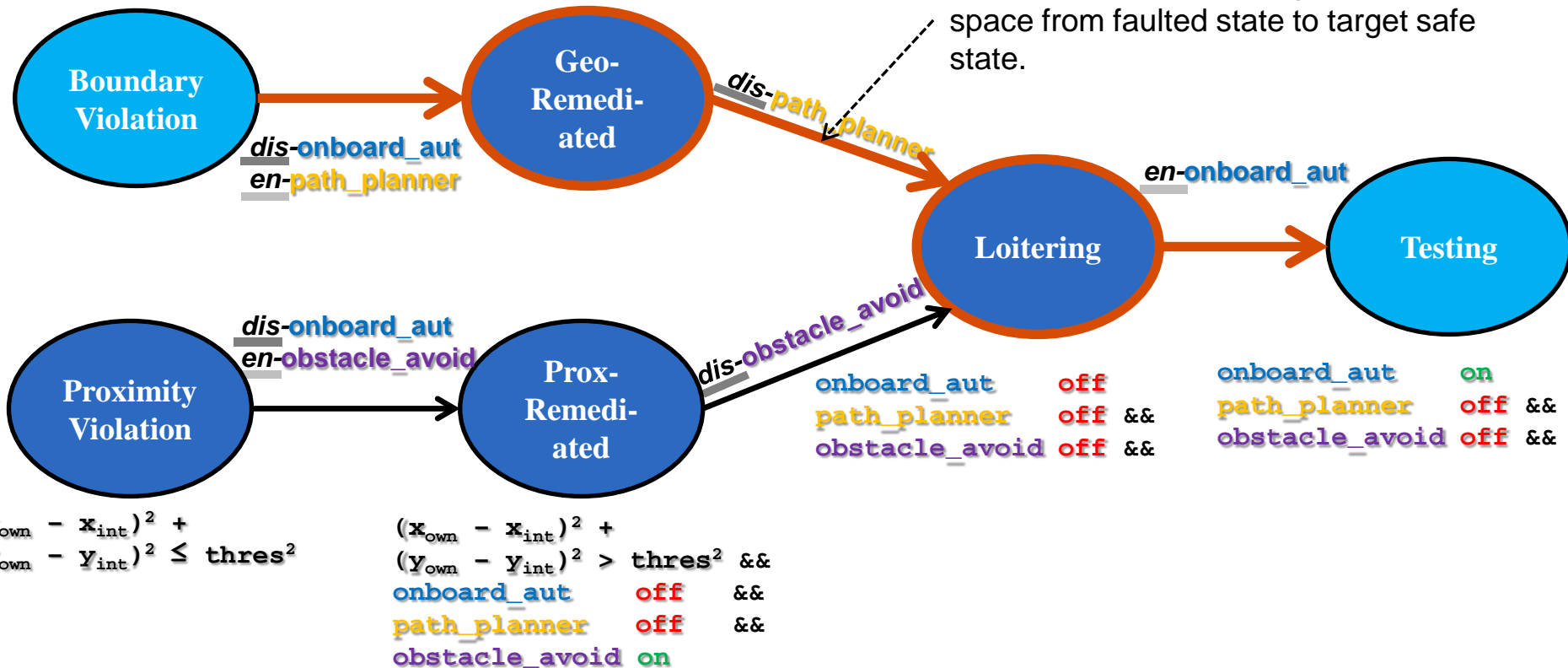
Example Faulted Scenario (Boundary Violation)

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<u>en-</u>	enable

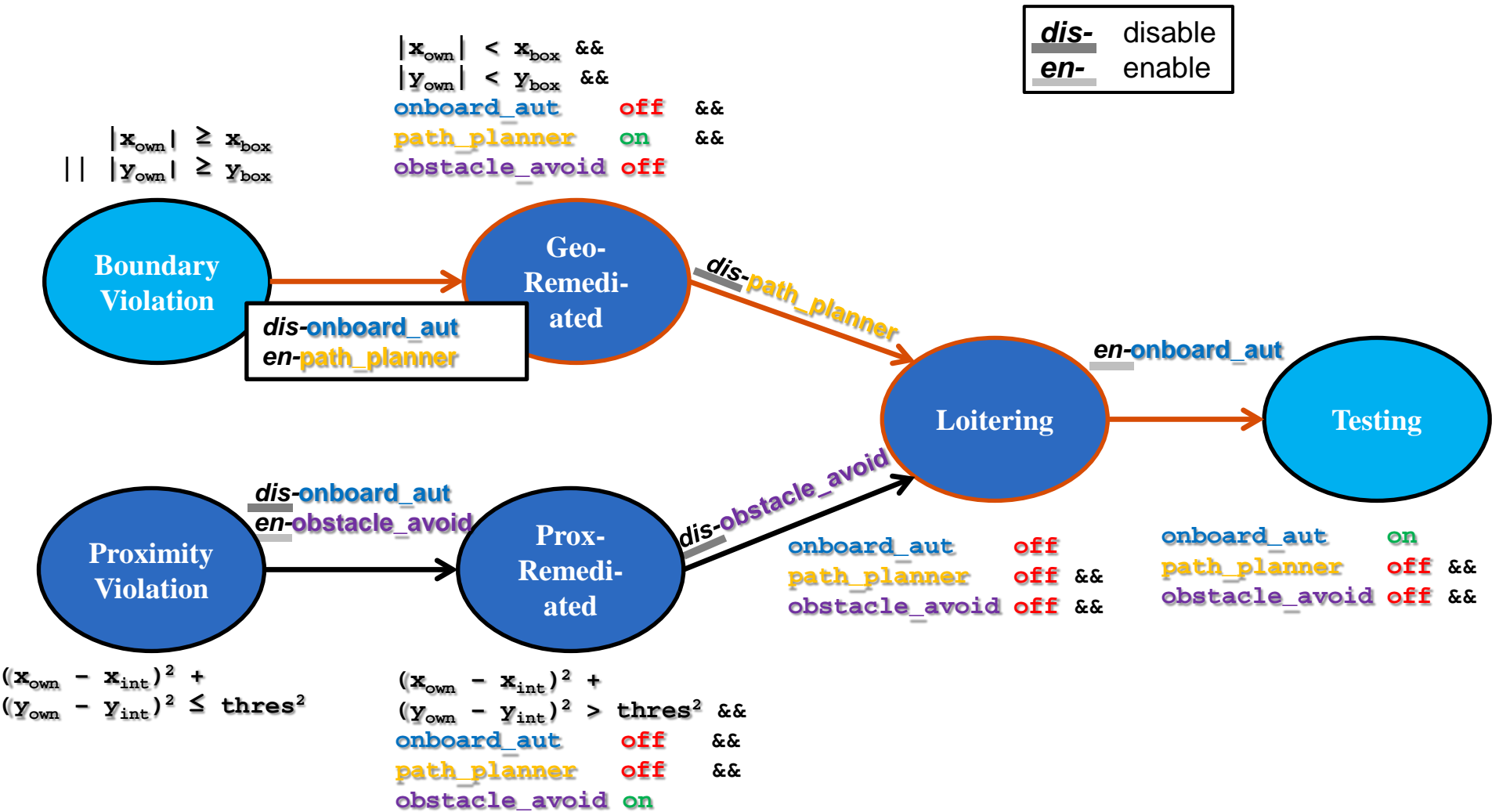
$|x_{own}| < x_{box} \ \&\&$
 $|y_{own}| < y_{box} \ \&\&$
onboard_aut **off** $\&\&$
path_planner **on** $\&\&$
obstacle_avoid **off**

$|x_{own}| \geq x_{box}$
 $|y_{own}| \geq y_{box}$

Red indicates path through state space from faulted state to target safe state.



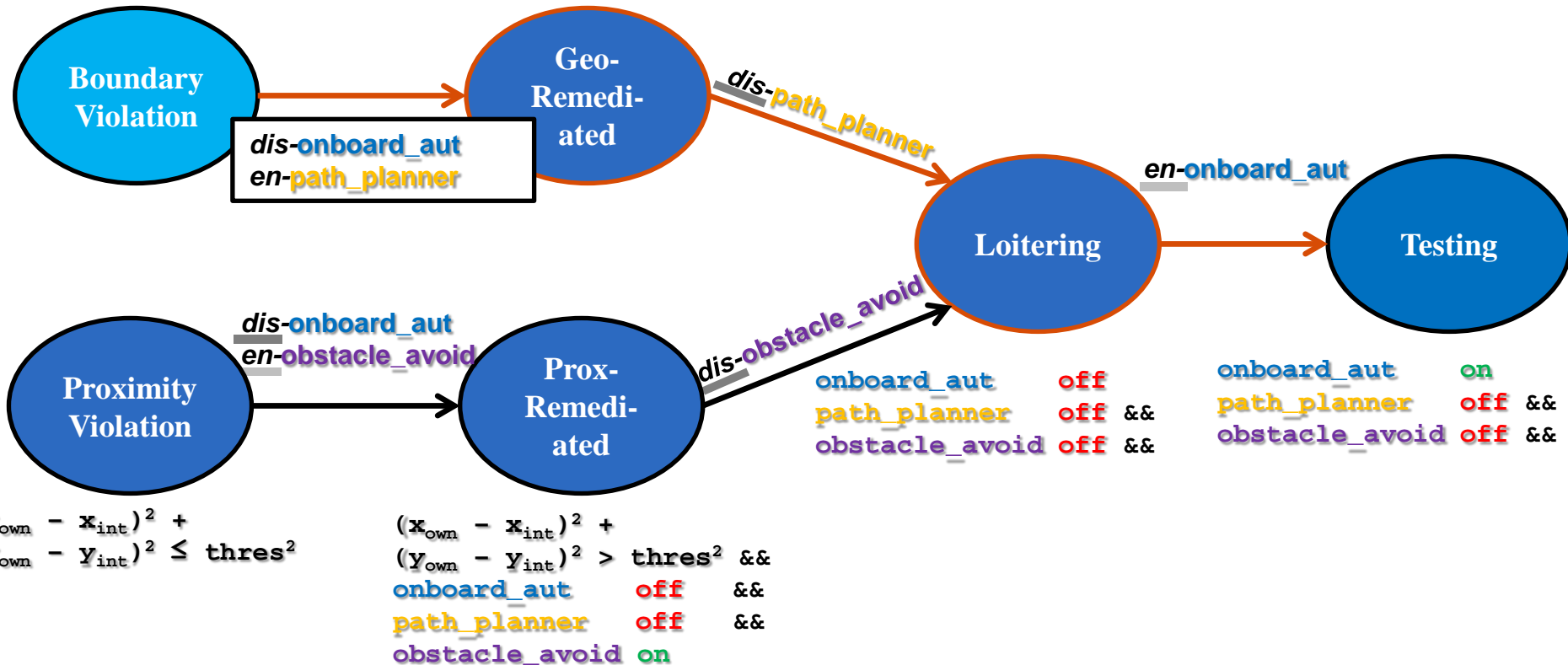
Boundary Violation Example Model



Boundary Violation Example Model

<i>dis-</i>	disable
<i>en-</i>	enable

$$|| \begin{cases} |x_{own}| \geq x_{box} \\ |y_{own}| \geq y_{box} \end{cases}$$

$$\begin{cases} |x_{own}| < x_{box} \ \&\& \\ |y_{own}| < y_{box} \ \&\& \\ \text{onboard_aut} \ \text{off} \ \&\& \\ \text{path_planner} \ \text{on} \ \&\& \\ \text{obstacle_avoid} \ \text{off} \end{cases}$$


$$\begin{cases} (\mathbf{x}_{own} - \mathbf{x}_{int})^2 + (\mathbf{y}_{own} - \mathbf{y}_{int})^2 > \text{thres}^2 \ \&\& \\ \text{onboard_aut} \ \text{off} \ \&\& \\ \text{path_planner} \ \text{off} \ \&\& \\ \text{obstacle_avoid} \ \text{on} \end{cases}$$

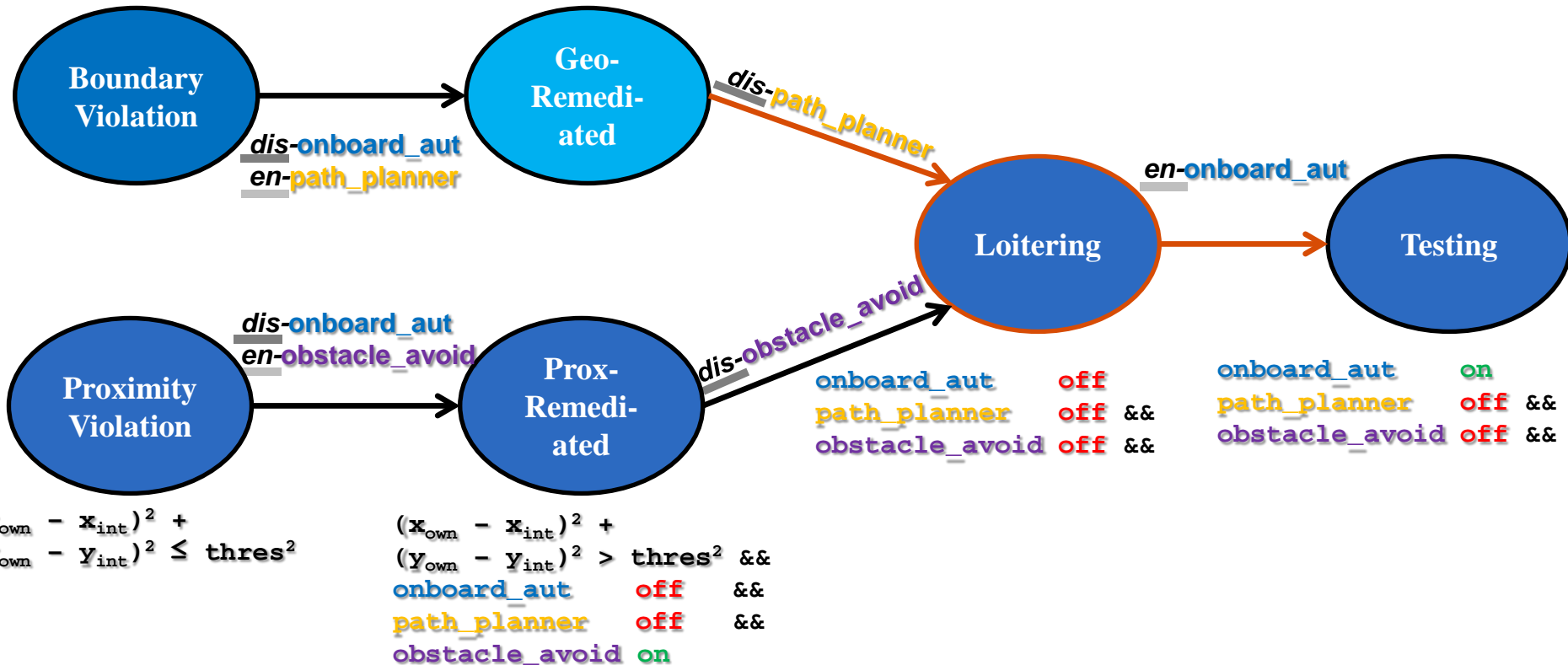
- onboard_aut: off
- path_planner: off
- obstacle_avoid: off

- onboard_aut: on
- path_planner: off
- obstacle_avoid: off

Boundary Violation Example Model

<u>dis-</u>	disable
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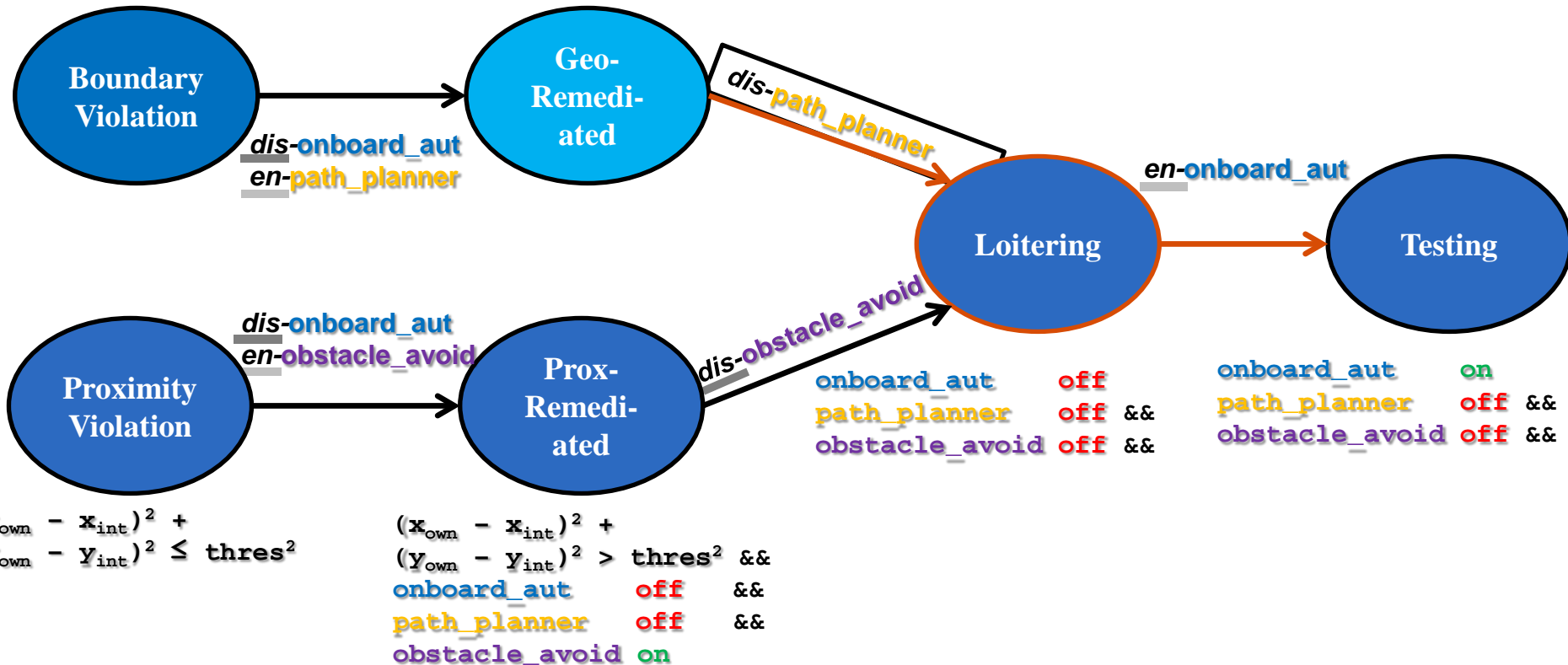
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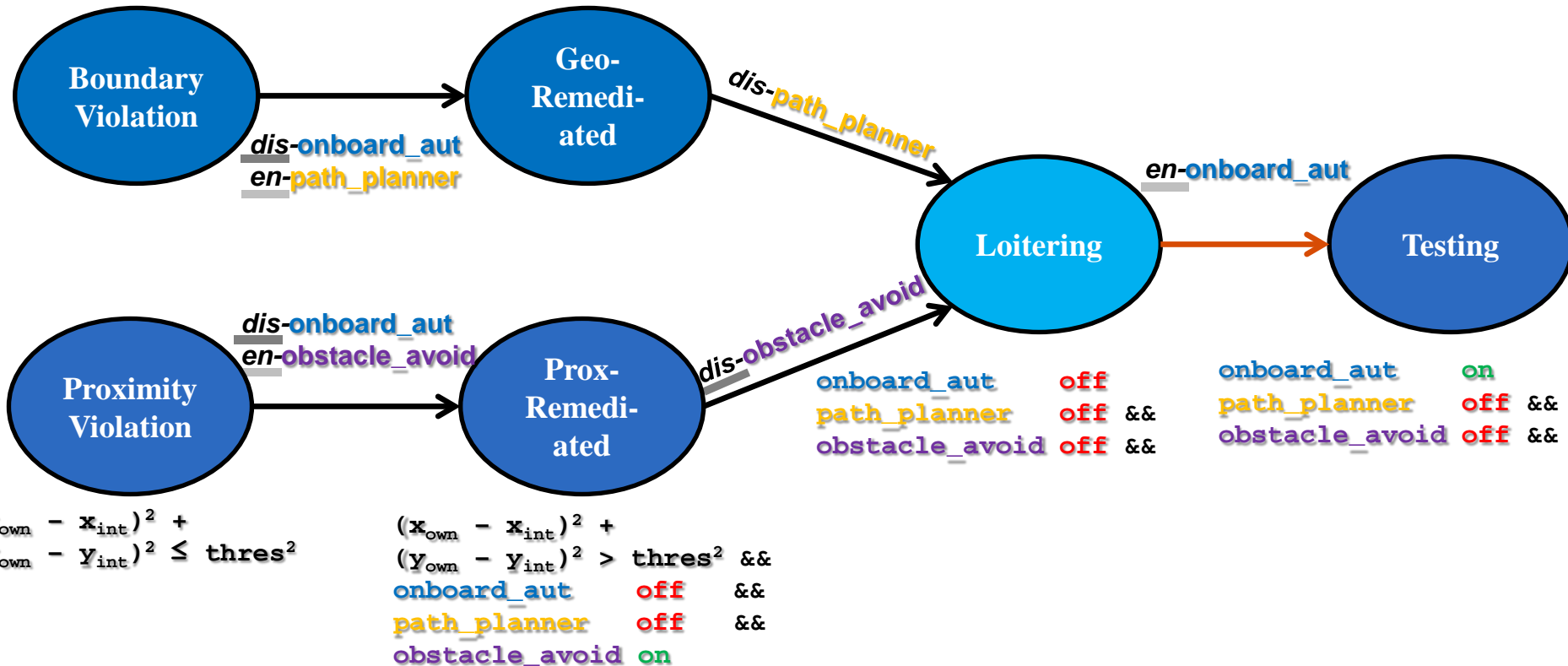
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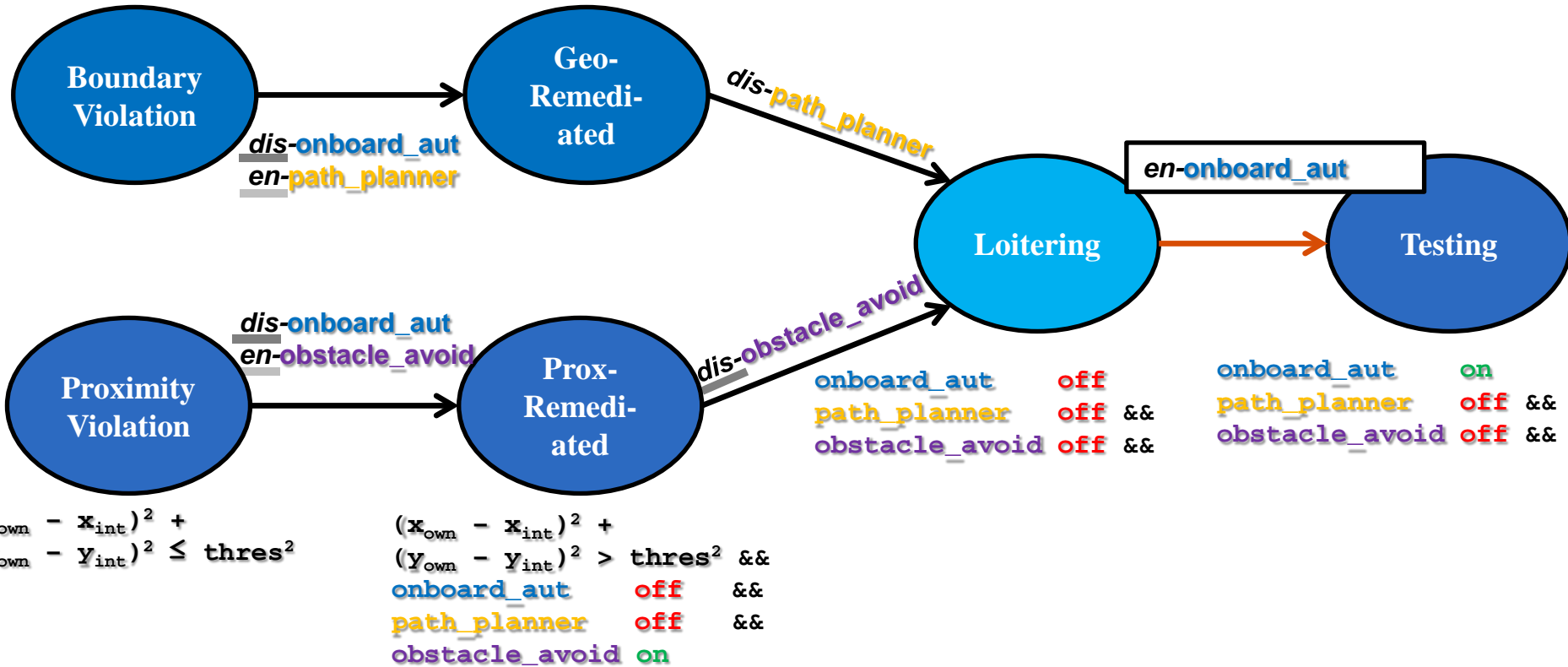
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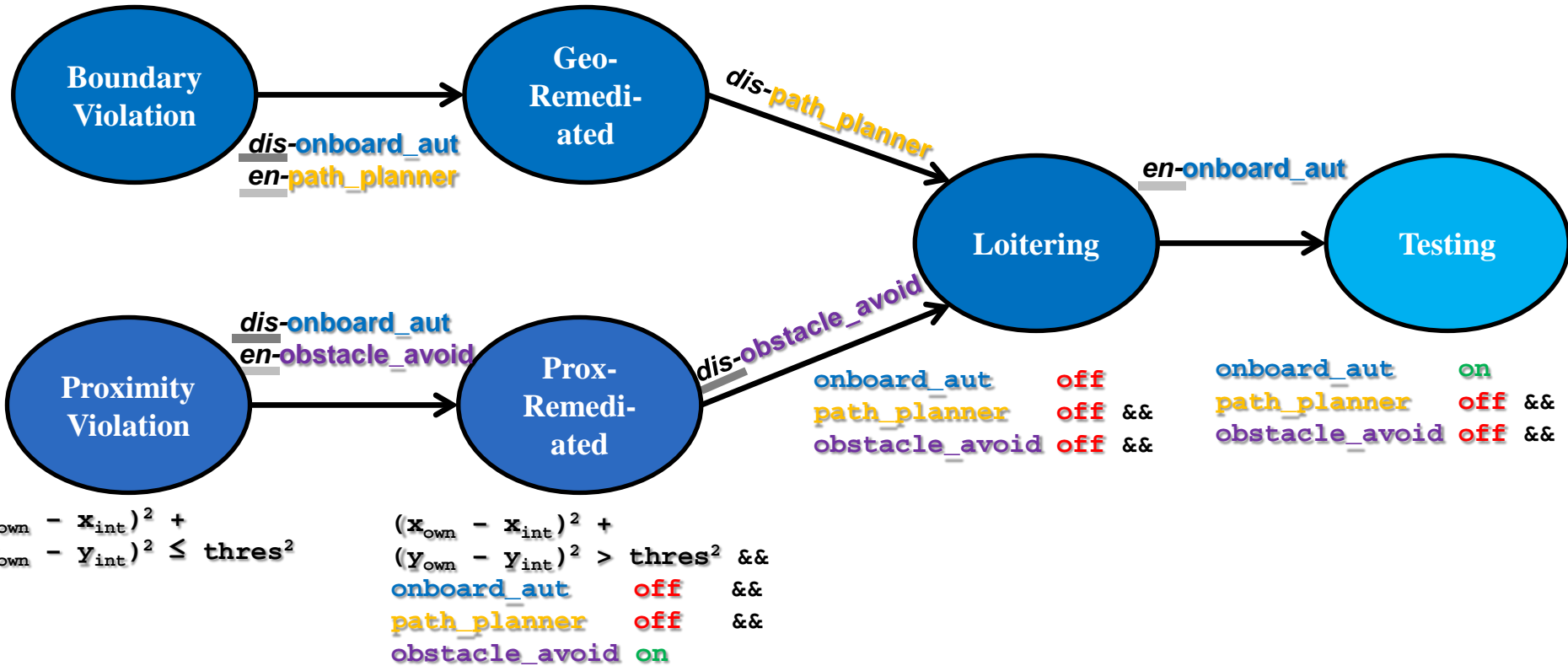
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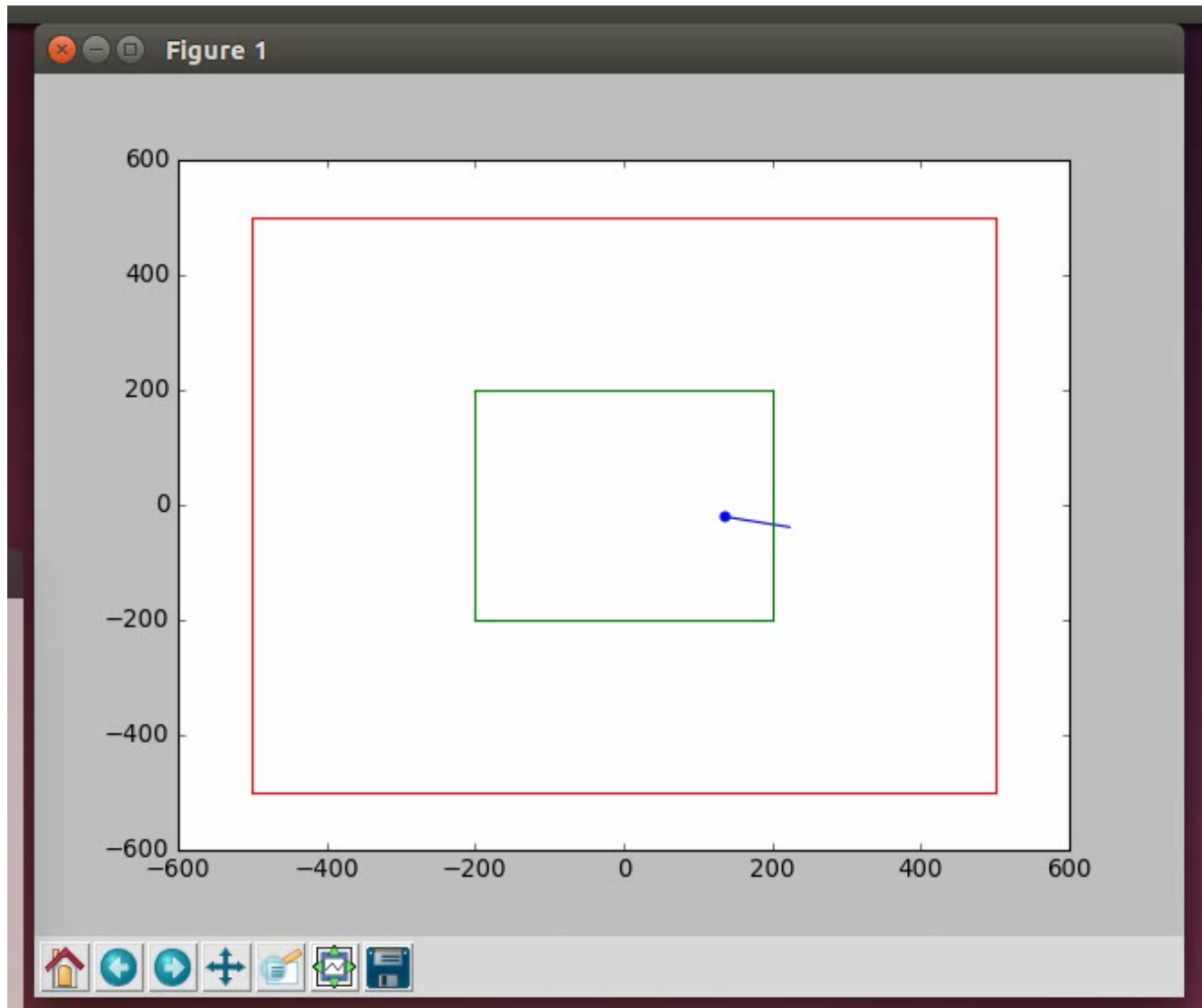
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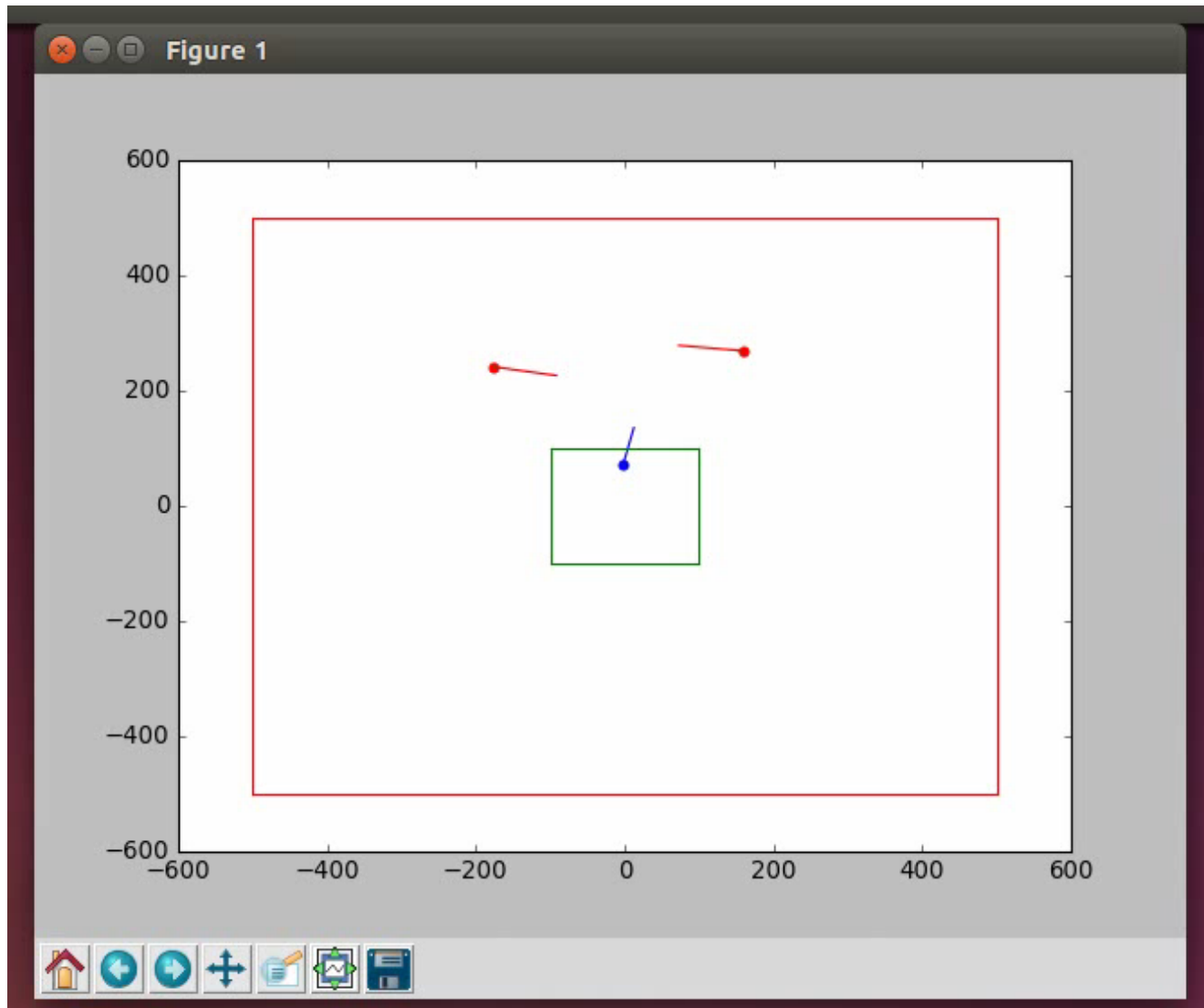
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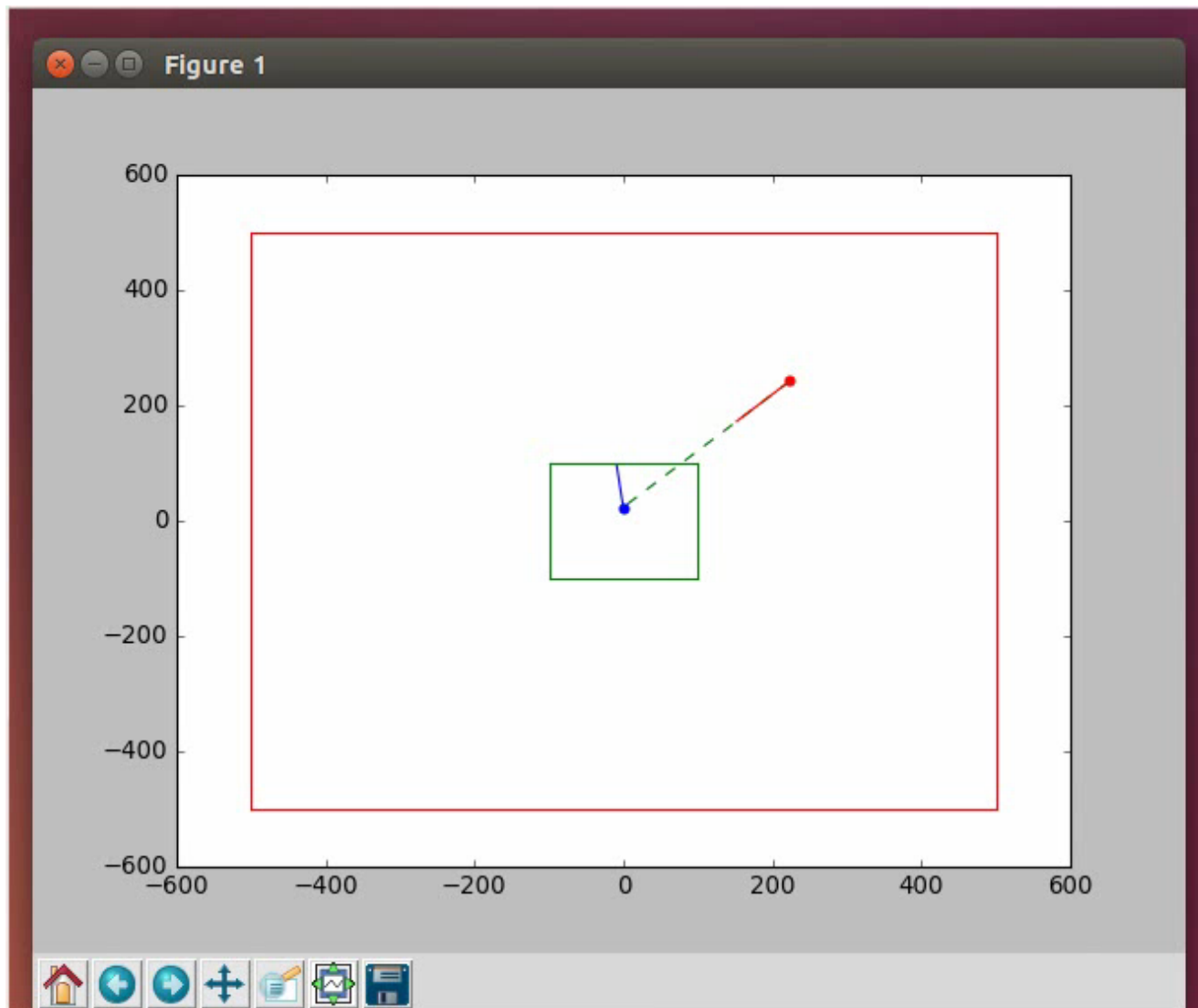
Single Fault Scenario



Multi-Fault Scenario



Stress-Test Adversarial Multi-Fault Scenario



Formal Verification Approach

■ Motivation

- The precise behavior of the Watchdog may be configured and specified for each test or unique test range conditions.
- Logical errors in model specifications are likely to occur on occasion and could be dangerous.
- During early testing we encountered an unexpected fault in which there was no active state, resulting in the simulated aircraft being adrift in the air.
- This is something that could have been caught by applying formal methods to the model.

■ Approach

- Automatically translate each custom watchdog model to logical verification conditions corresponding to desired correctness properties.
 - E.g., The watchdog always has at least one valid active state.
 - E.g., The watchdog can potentially reach any possible goal state from any current state.
- Use a hybrid satisfiability solver to formally prove the verification conditions hold.

Next Steps

- Determine best-practices for developing remediation ModelGraphs.
 - How specific/broad to be defining states and their invariants.
 - Defining command dictionaries in a way that makes them easily reversible.
 - Identify good design patterns and poor constructs.
- Stress test with more complex remediation models, more agents.
 - Regressions with fairly simple remediations.
 - Increase scenario complexity – Multiple SUTs, intricate range boundaries, full WFN.
- Make final determination to VFISM vs. ModelGraph as Watchdog core algorithm.
- Transition code to a more flight-quality implementation.
 - Embedded ANSI C implementation for integration to flight hardware.

Acknowledgements

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 - Dave Scheidt, *Principal Investigator*
 - Bill D'Amico, *Project Manager*



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