

Realizing Our Collective Vision by 2025:  
Leveraging advances in Artificial  
Intelligence and Autonomy  
with Human Systems in Human-  
Machine Symbiosis to Realize Our  
Roadmap to the Future ...  
*a Cyber-Security Workforce Use Case*

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**SOARTECH**

Modeling human reasoning.  
Enhancing human performance.

**NDIA**

Human Systems in  
Emerging Domains:  
Autonomy, Human  
Augmentation and Cyber

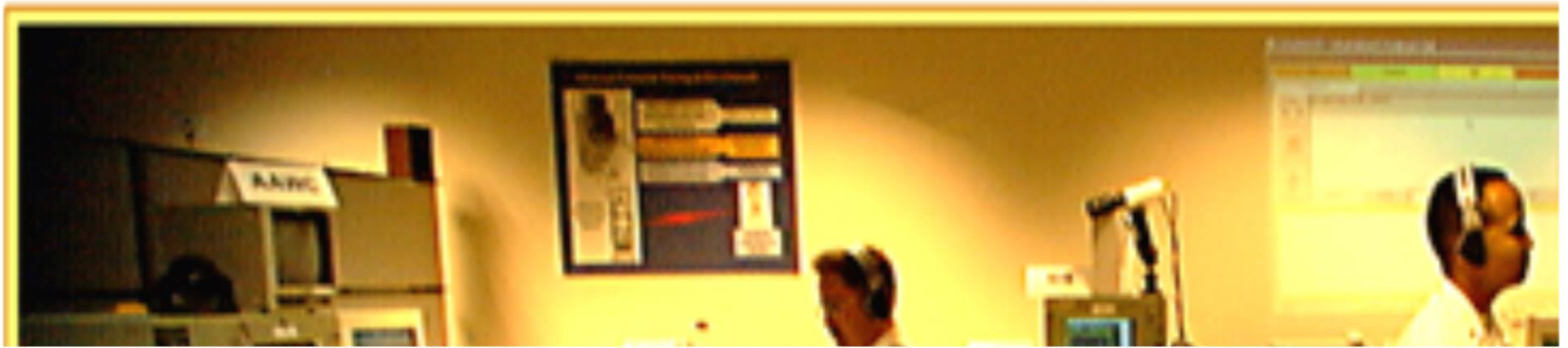


# Outline

- Where have we come from
  - Early concepts in Advanced Embedded Training
- Where are we going
  - Personalized, Life Long Learning
  - Sailor 2025 – Ready Relevant Learning
- A Use Case in Cyber Workforce Training
  - National Initiative for Cybersecurity Careers and Studies (NICCS) Framework
  - Training Learning Architecture in conjunction with LVC learning experiences
- Challenges for 2025
  - Data Data Data



# 1998 ACTD Advanced Embedded Training System

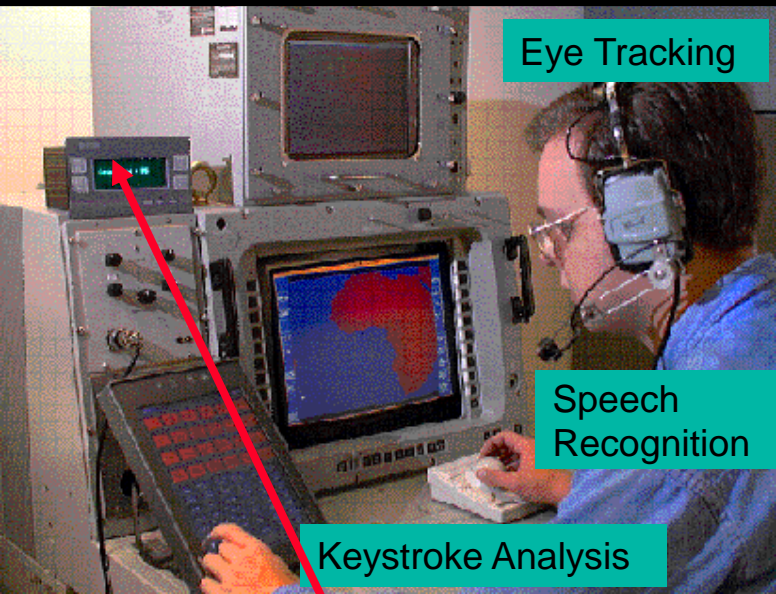




1998 ACTD

# Advanced Embedded Training System

**Student Model:** Measured Operator Actions

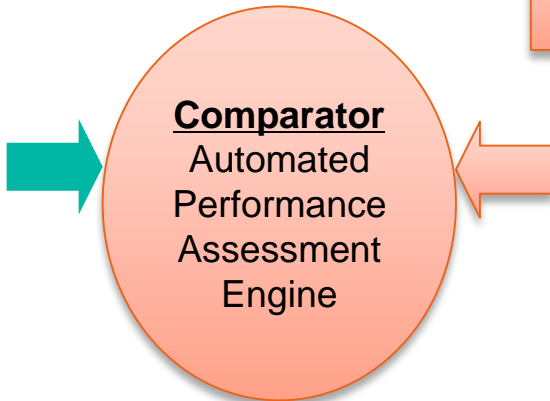


Eye Tracking

Speech Recognition

Keystroke Analysis

Expected Operator Actions  
Generated By **Expert Models**



**Training Mitigation Director**  
Operator Action Evaluations  
Focused on Scenario  
Key and Critical Events



Online Feedback

Diagnosis of Knowledge  
And Skill Deficiencies

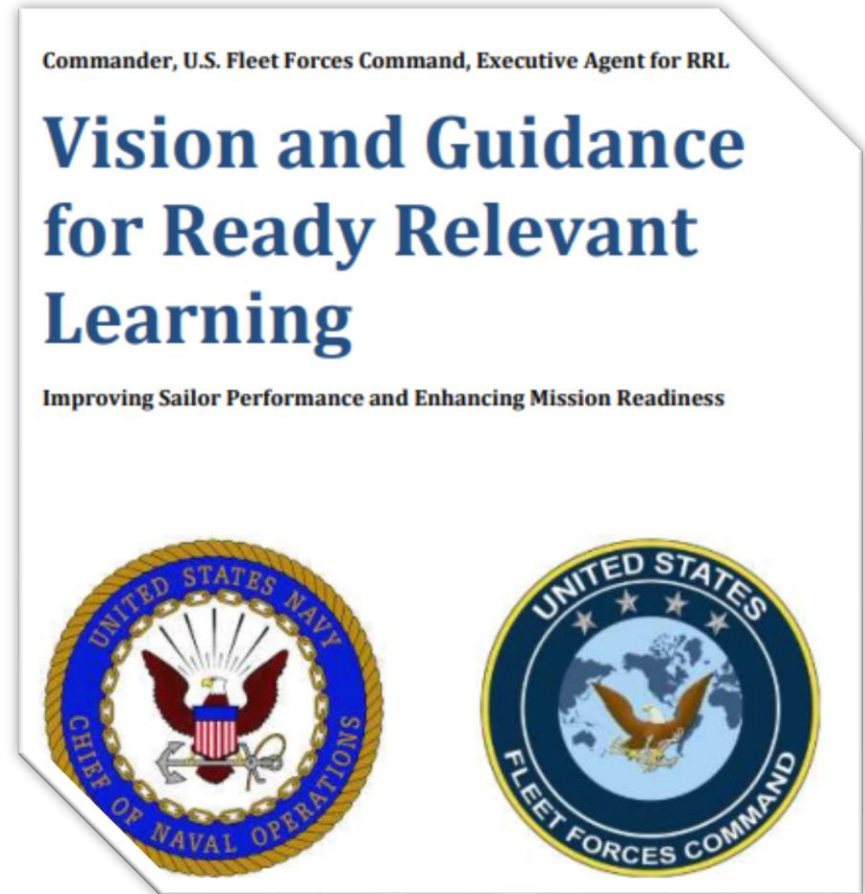
Post-Exercise  
Debriefing

Instructor Hand-Held Device  
ShipMATE

- Performance Measurement Subsystem – LM ATL & TSD
- Diagnostic Subsystem – CHI Systems, Aptima & TSD
- Instructional Subsystem – Sonalysts & TSD

## Sailor 2025 – 3 Key Elements of RRL

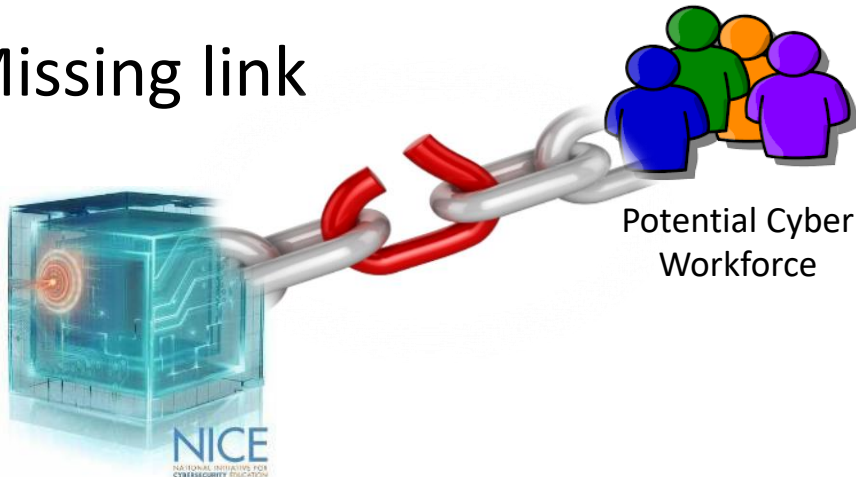
1. Career- Long Learning Continuum
2. Modern delivery at the point of need
3. Integrated Content Development
  - Delivery methodologies



<http://www.public.navy.mil/usff/rrl/Documents/PDFs/rrl-vision-and-guidance-final.pdf>

# USE CASE - National Initiative for Cybersecurity Careers and Studies (NICCS)

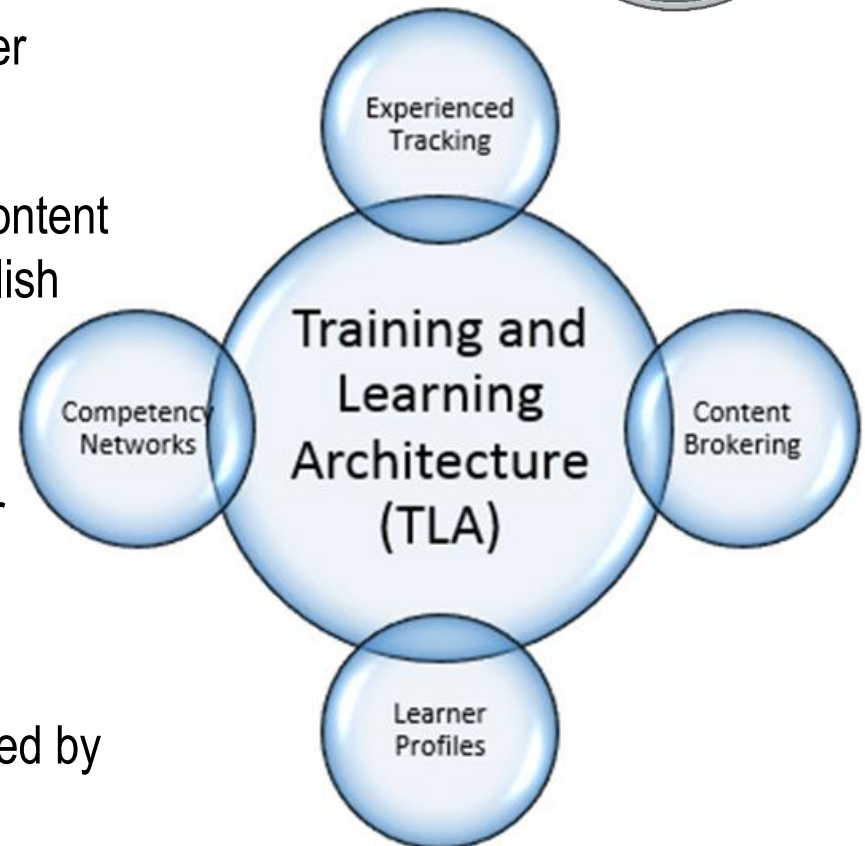
- Shortage in cyber security workforce
- Aid in pinpointing what current and future professionals need to know for a career in the cyber workforce
- Missing link



# Training and Learning Architecture (TLA)

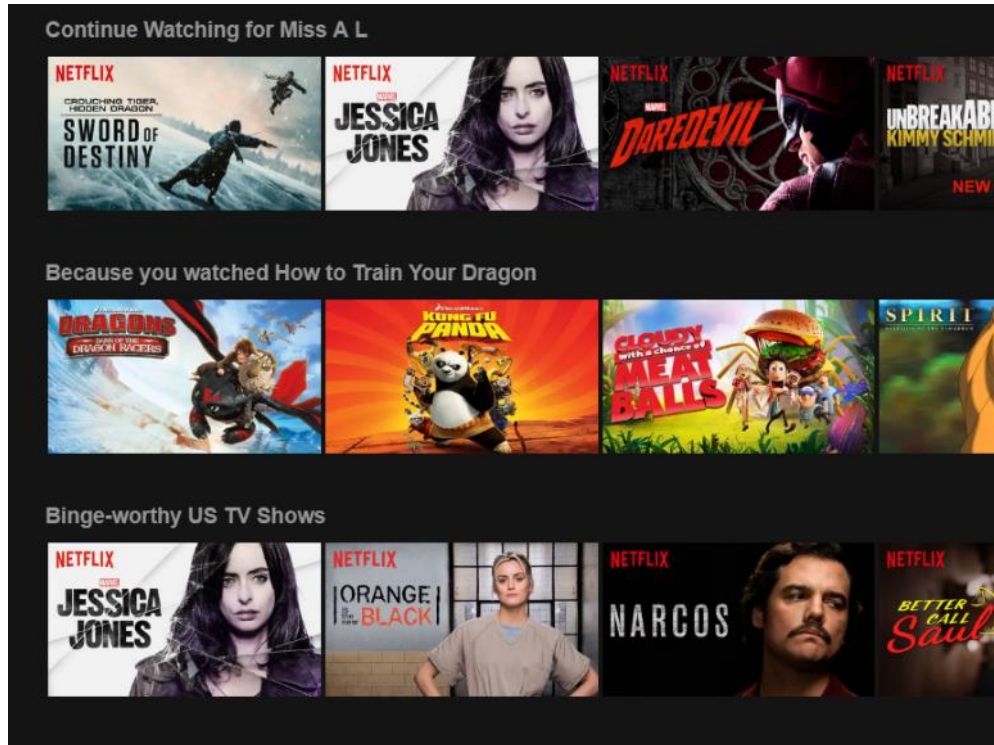


- Learner Profiles
  - Basic information regarding the user
- Content Brokering
  - Decision making on what type of content the user needs to cover to accomplish their unique goal
- Experience Tracking
  - Learner profiles updated as learner progresses in competency
- Competency Network
  - Library of course content to be pulled by content brokering as needed



# Recommender UI

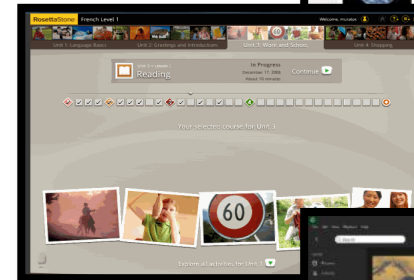
## Our metaphor: multiple offerings and rationales



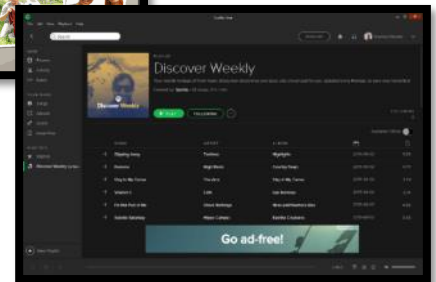
Roadmap



Social Media



Album



Playlist

Alternate / future UIs →



# Use Case with TLA

# Career Goals



NICCS Framework



KSA #1 - Insider Threat

**Recommendation:**  
SCITE 3D Game



KSA #2 - Adversary Tactics, Techniques, & Procedures

**Recommendation:**  
Cyber Mindset Training



KSA #3 - Computer Network Defense & Assessment Tools

**Recommendation:**  
LVC Exercise with AI Red team

# KSA #1: Knowledge of and experience in Insider Threat

## Recommended Activity: 3D Insider Threat Game

- Scenario based gaming environment to experience insider threats
- Occurs within an office space and designed to replicate the exploitation of computer systems by employees to gain access to financial information without permission

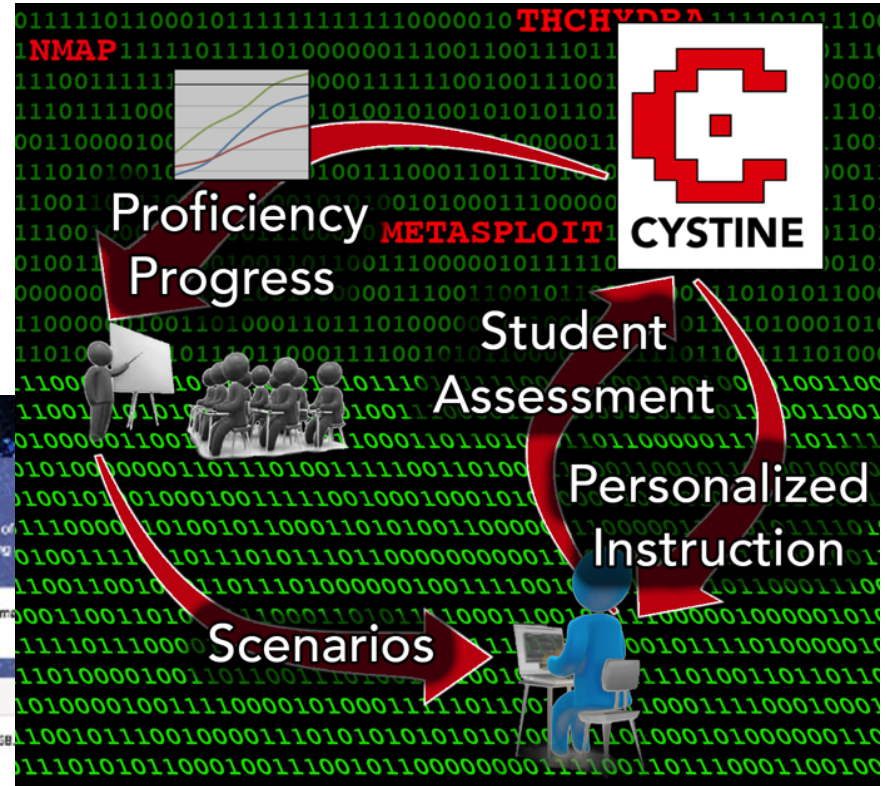
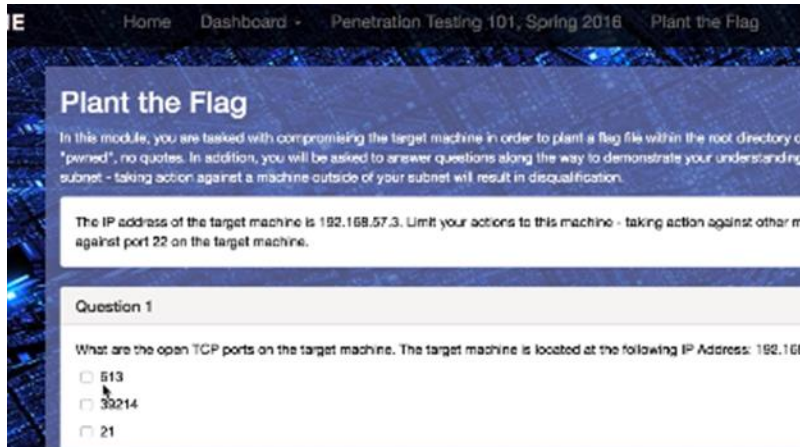


# KSA #2: Familiarization w/ Common Adversary Tactics, Techniques, and Procedures

## Recommend: Cyber Security Environment (CYSTINE)



- Dynamic training scenario that adapts to the skill of the trainee
- Cyber defender cognitive agents, provide dynamic, cognitively realistic adversaries



As the student gets better, the scenarios gets harder

## KSA #3: Knowledge of Computer Network Defense Recommendation - Cyber Mindset Training

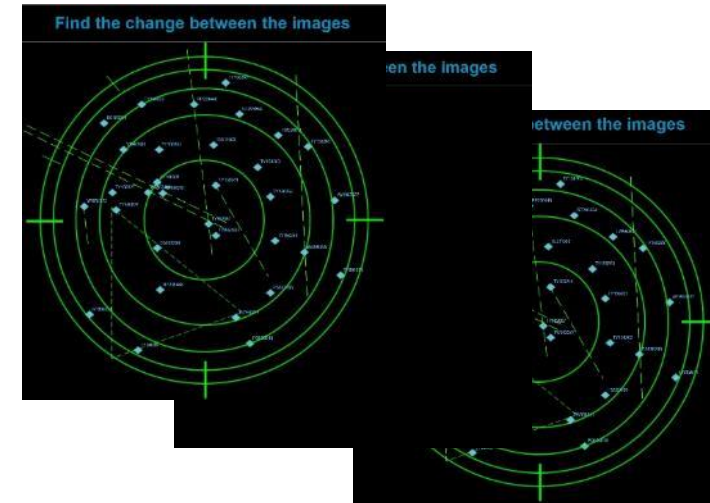


**Cyber basics: Prepare non-cyber personnel to participate in largescale synthetic cyber training**

- **Interactive instruction on how to minimize cognitive bias interference**

- **Challenge assumptions** about immunity to, e.g.,
  - Attentional tunneling
  - In-attentional blindness
  - Confirmation bias

**In-attentional Blindness Exercise:**



- **Game-based event recognition practice**

- Develop **perceptual sensitivity**
- Gain appreciation for importance of maintaining **system awareness**

# KSA #3: Knowledge of Computer Network Defense and Vulnerability Assessment Tools

## Recommend – LVC Exercise with AI Red Team



*Simulated Cognitive Cyber Red-team Attack Model*



allows training exercises to be implemented on a scale that adaptable to the emerging professionals



# Future Challenges – Data, Data, Data .....

## Data

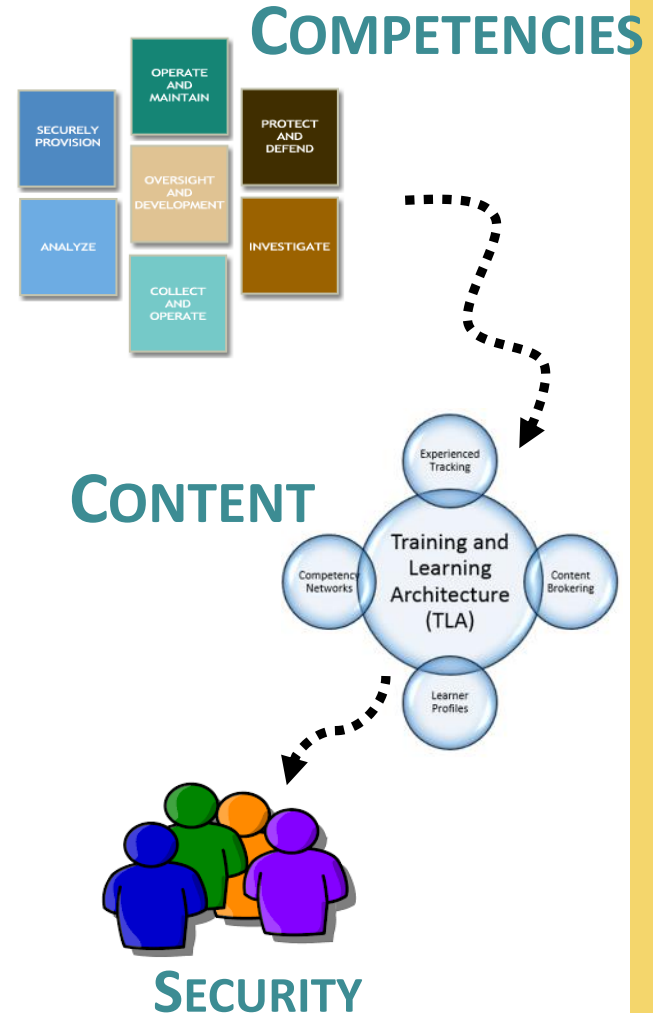
- About the activities/training
  - Learner progress thru the activity
- About existing content – reuse

## Data

- Competencies
  - Personal Qualification Standards
- Learner models
  - thru the activity not just complete

## Data

- Security & IA
  - Readiness, Personal data protection



# QUESTIONS and DISCUSSION



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