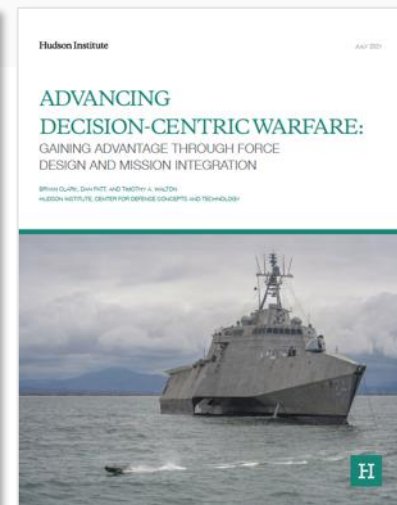


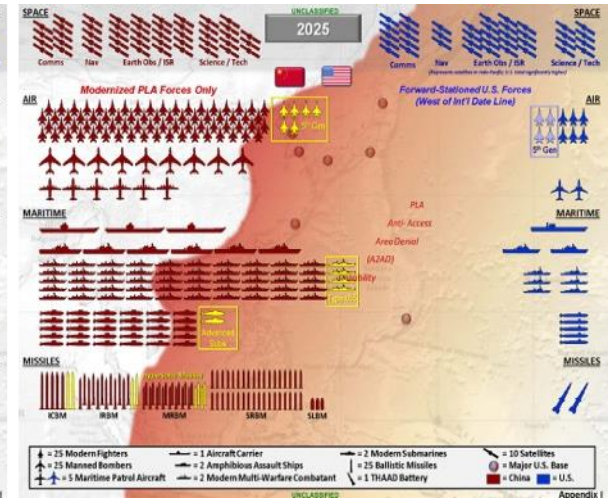
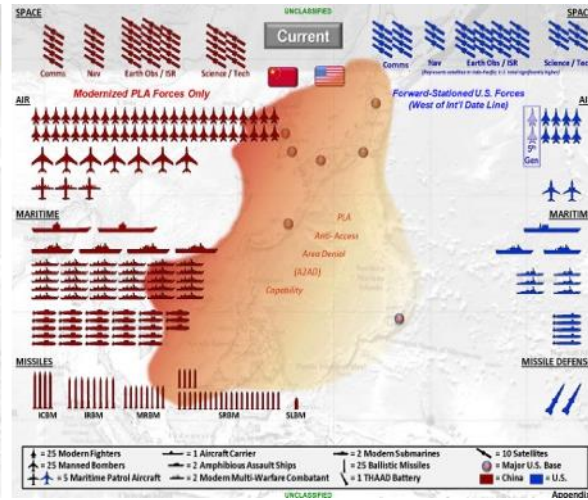
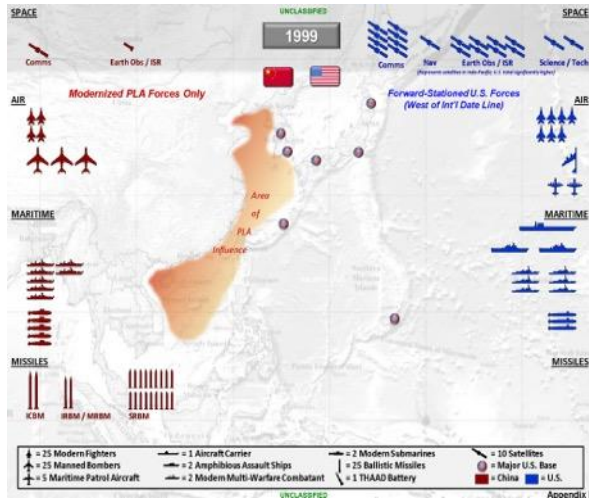
Gaining Decision-Making Advantage through Force Design and Mission Integration

Timothy A. Walton

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Challenge: More or better gear alone unlikely to yield durable advantages against China

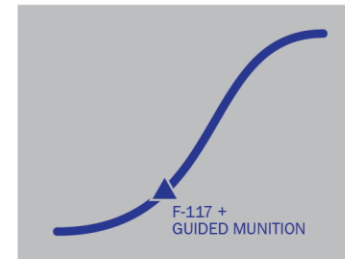
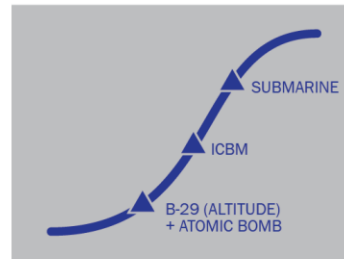
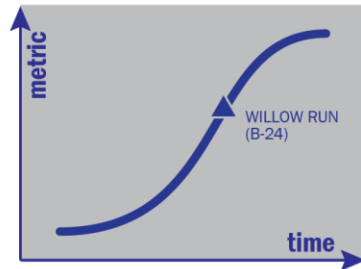


- The threat from China will become increasingly severe during the 2020s
- Decades-long development programs are unlikely to arrive in time within realistic budgets
- China is a peer competitor fighting on their home territory
- **Flexible combinations of systems & concepts could more effectively create a decision-making advantage and impose losses on the enemy**

China's parity reflects culmination of the precision weapons/stealth competition



INNOVATIONS (S-CURVES) IN MODERN MILITARY HISTORY



ERA

INDUSTRIAL CAPACITY

NUCLEAR WEAPONS

INVISIBILITY & PRECISION

exemplary metrics

- quantity produced

- yield
- number of launch options
- prosecutable targets

- signature / detectability
- collateral effect size
- navigation precision

key technologies

- mass production

- fission
- delivery mechanisms

- radio frequency stealth
- electronic warfare
- computer control

DoD institutional innovation

- effective relations with private industry

- strategic decision making

- performance-driven product development

counters

- centralized state control of industry

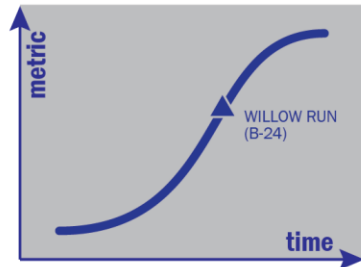
- equivalent capability creates stasis

- multi-mode detection
- basing denial

Next competition could center on decision-making, using AI & autonomous systems



INNOVATIONS (S-CURVES) IN MODERN MILITARY HISTORY



ERA INDUSTRIAL CAPACITY

exemplary metrics

- quantity produced

key technologies

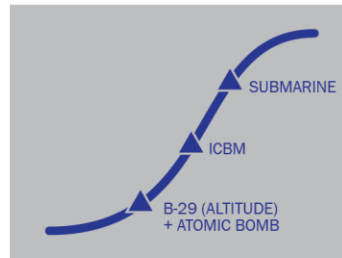
- mass production

DoD institutional innovation

- effective relations with private industry

counters

- centralized state control of industry



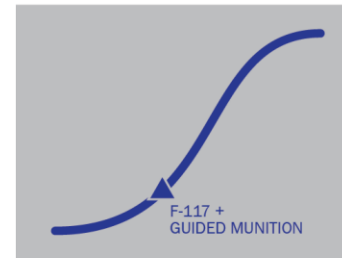
ERA NUCLEAR WEAPONS

- yield
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- strategic decision making

- equivalent capability creates stasis



ERA INVISIBILITY & PRECISION

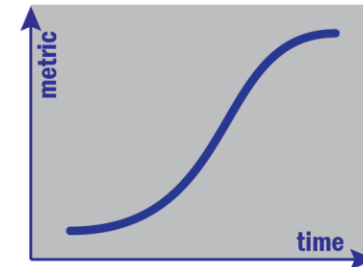
- signature / detectability
- collateral effect size
- navigation precision

- radio frequency stealth
- electronic warfare
- computer control

- performance-driven product development

- multi-mode detection
- basing denial

NEW ERA



ERA DECISION-CENTRIC WARFARE

exemplary metrics

- scale (optionality)
- pace
- resilience

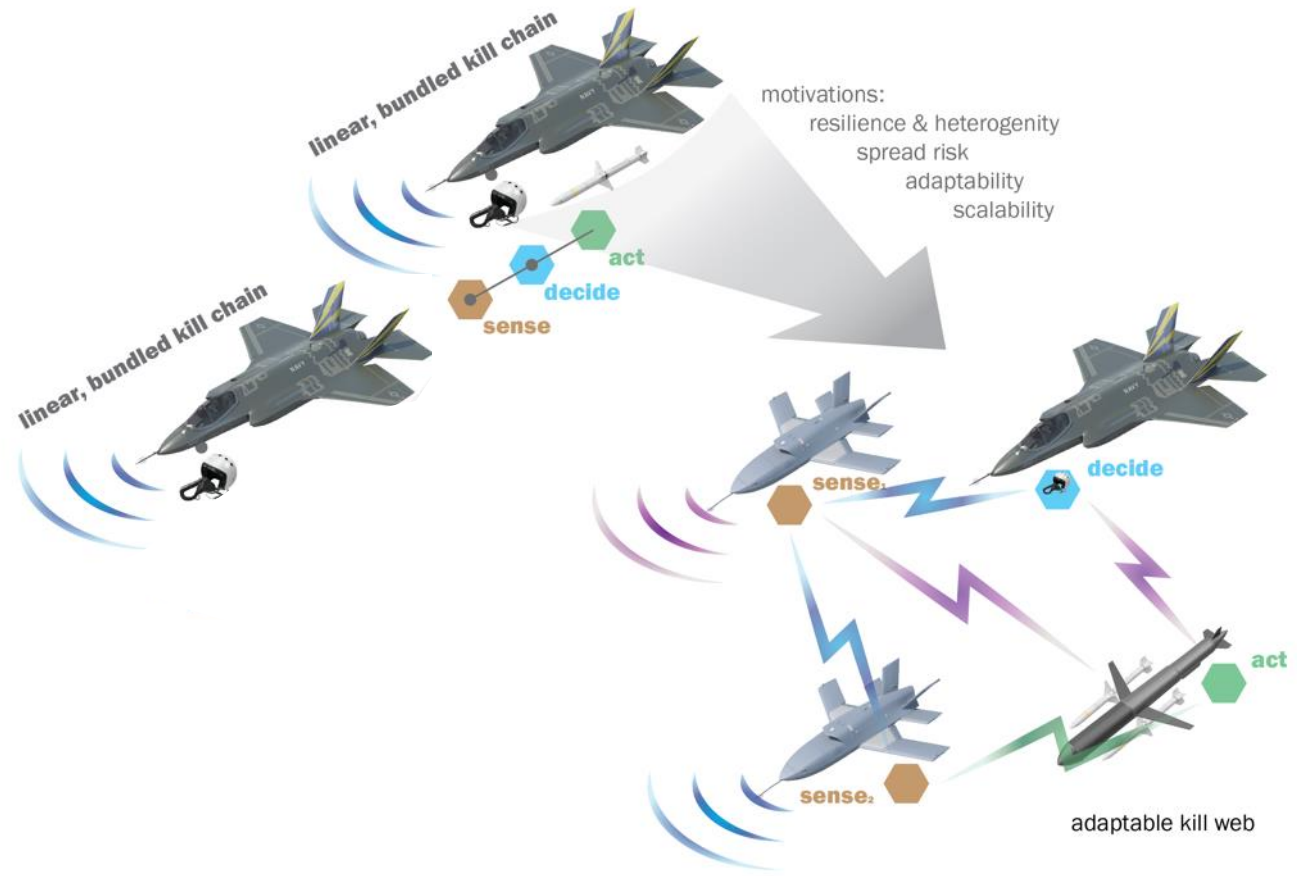
key technologies

- context-centric C2
- interoperability
- software building software

DoD institutional innovation

- agility
- mission-centrism

Disaggregating force w/unmanned systems and AI-enabled C2 increases adaptability



Disaggregation creates heterogeneity at scale that allows tailoring force packages



CARRIERS
SURFACE
SUBMARINES
AMPHIB
LOG

CARRIERS
CVN

LARGE
DDG/CG

FRIGATE
FFG/LCS

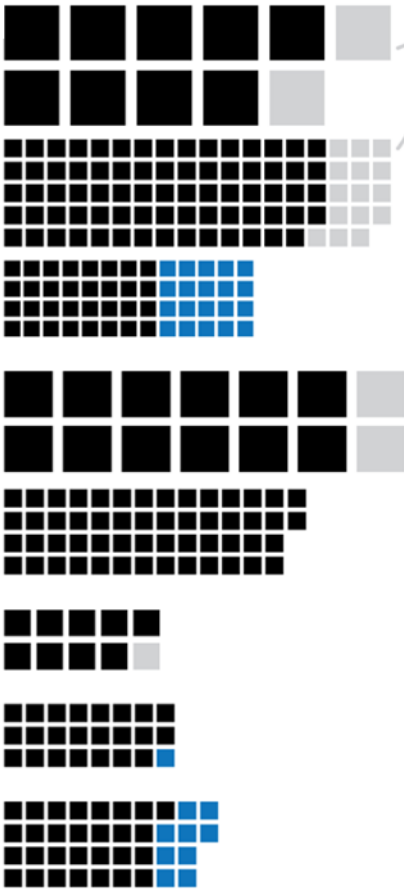
BALLISTIC
SSBN

ATTACK
SSN/SSGN

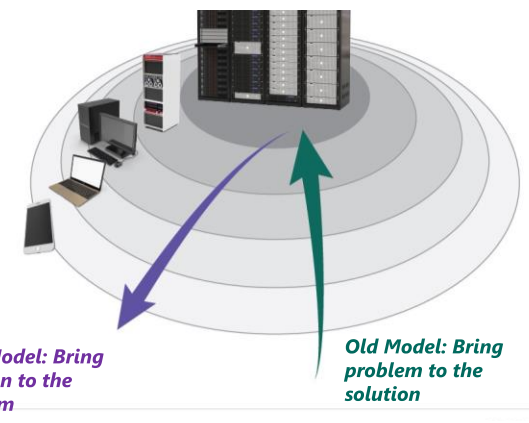
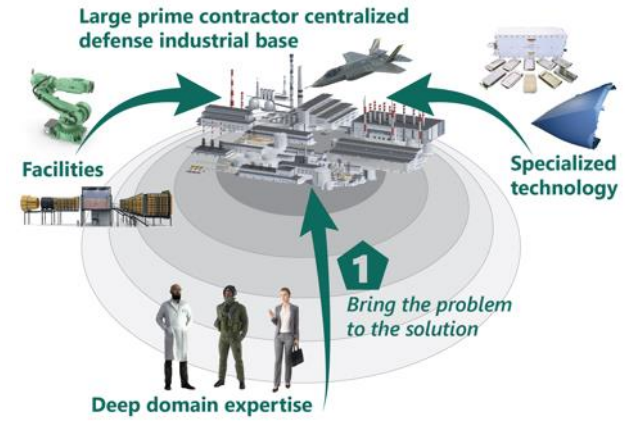
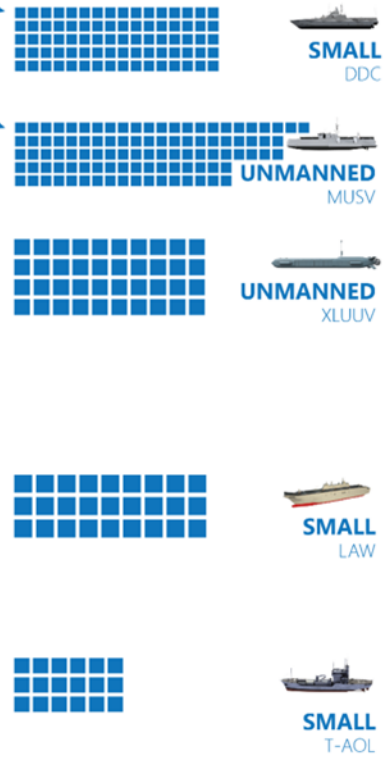
ASSAULT
LHD/LHA

LANDING
LSD/LPD

LARGE T-AO/
T-AKE/T-AKM



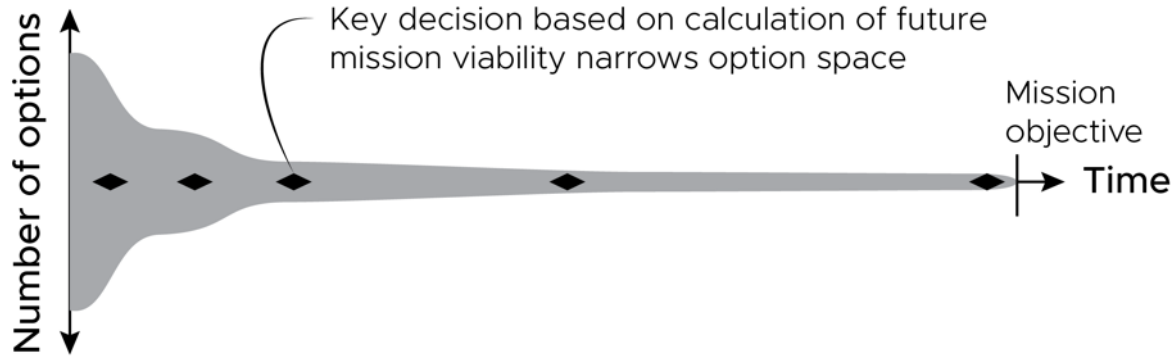
DIVEST a few legacy platforms to **INVEST** in more, smaller, unmanned platforms to create employment options & complexity



Disaggregated forces provide more options and imposes more complexity on enemy



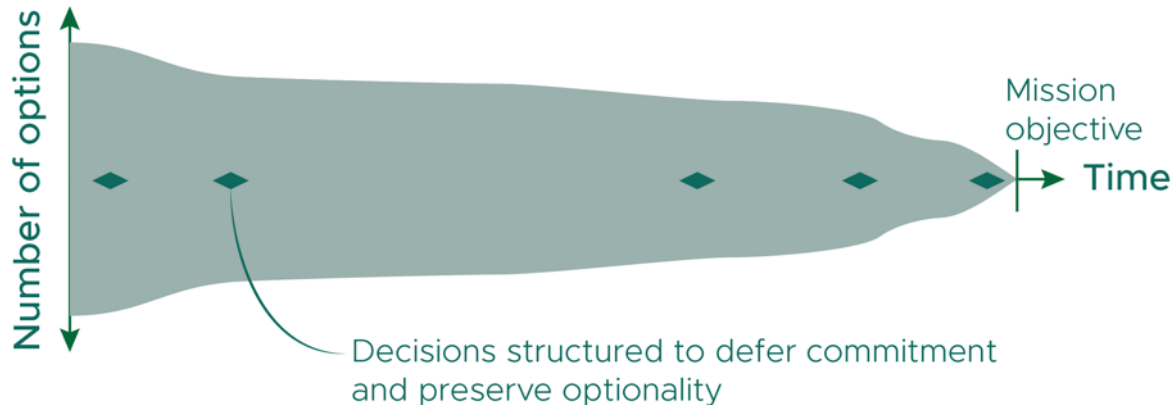
Forecast-centric approach



- **Forecast-centric operations pursue efficiency**

- Goal is defining narrowly-scoped solution for gaps
- Relies on numerous assumptions
- Does not prioritize adaptation; could center on ineffective solution

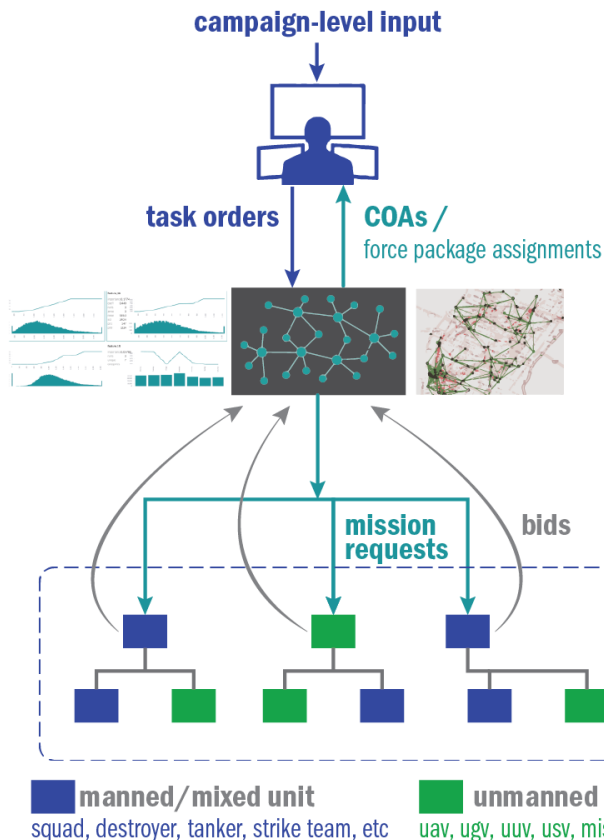
Decision-centric approach



- **Decision-centric operations pursue resilience**

- Trades efficiency to sustain more options later
- Relies on fewer assumptions
- May deliver less-precise capabilities, but better able to adapt as understanding improves
- More options also acts to constrain choices for enemy

Harnessing heterogeneity at scale requires C2 scheme that assesses entire option space



Human command

- develop operational plans
- craft task orders
- identify marketplace of capabilities

Machine-assisted control

- issues request for bids to accomplish task orders
- constructs kill chain sets from available capabilities

Manned and unmanned units available for tasking

- capabilities bid on orders
- quality of bid depends on ability to contribute to an effective kill chain (i.e. proximity, speed, material condition, key functions, success likelihood, efficiency of capability)
- nominate and refine execution tactics



key principles

Mission command

- viable in contested communications environment where supervision and consultation may not be possible

Maximize optionality

- manage vast distributed resources in an efficient manner
- set up multiple options to enable tactical success

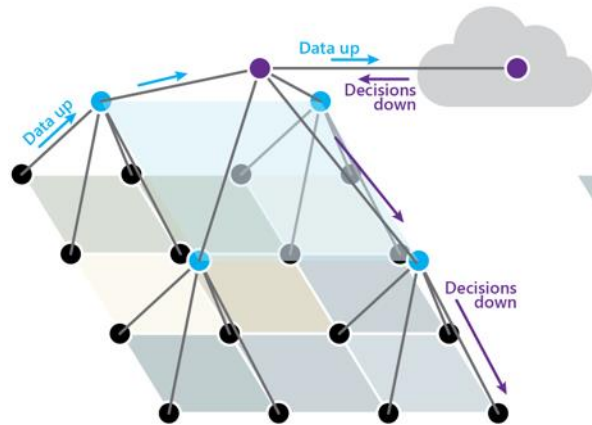
Action with autonomy

- lower echelon units act with autonomy according to mission-command style task orders

Machine control allows adapting C2 structure to communications availability



**Network-centric
battlespace architecture**



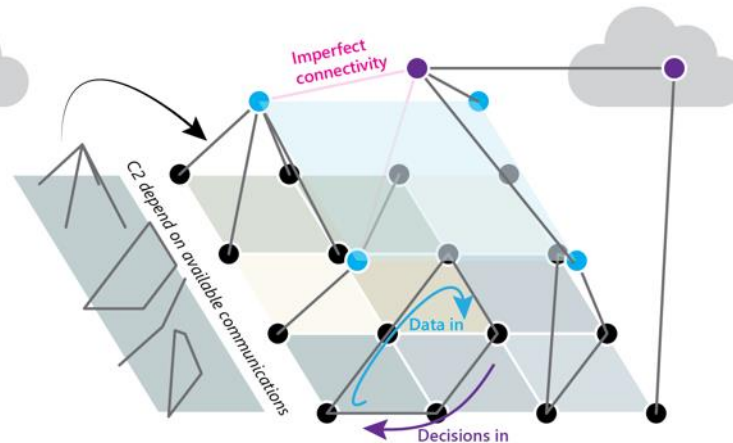
**Universal joint standard
for communication, data**

Forecast joint force & mission threads,
enforce standards compliance

Optimized directive control
based on global picture

Attrition-centric

**Context-based
battlespace architecture**



**Communications
& Interoperability**

Design approach

C2 approach

Warfighting
Concept

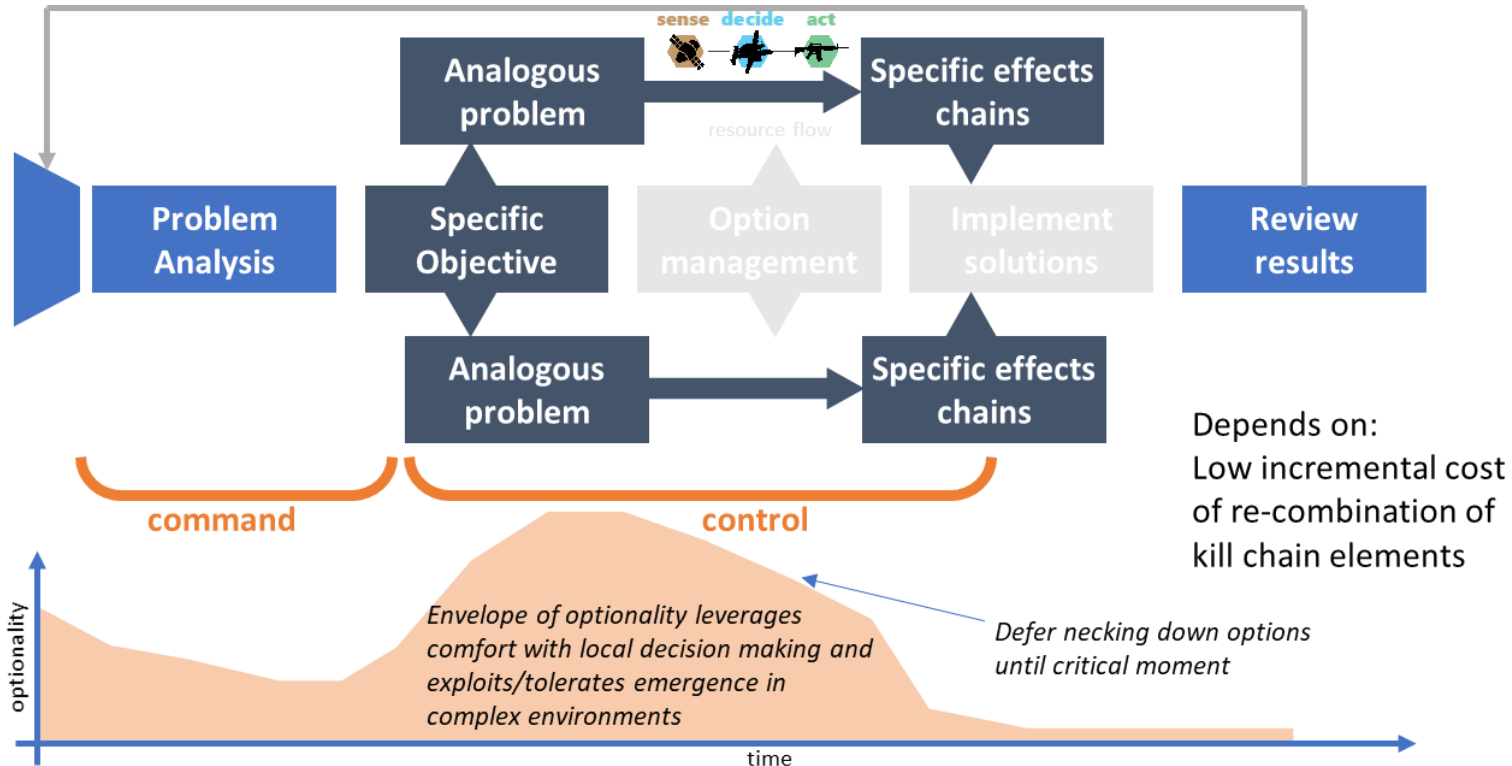
**Diverse communications and
on-demand interoperability**

Architectural principles, but
evolutionary/emergent design

Local decision making
based on opportunity

Decision-centric

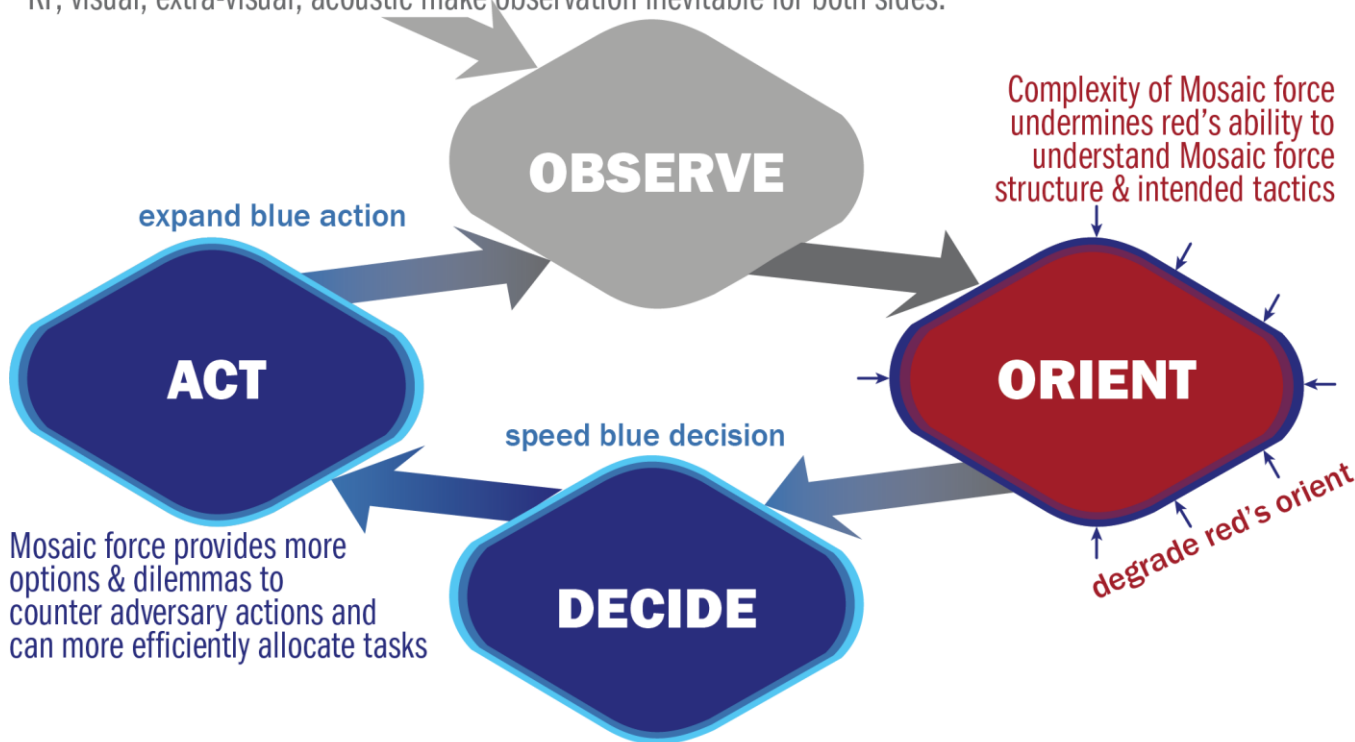
Analogous problem-solving would enable AI C2 systems to rapidly build COAs



C2 tools + disaggregated force speed blue decisions and degrade enemy orientation



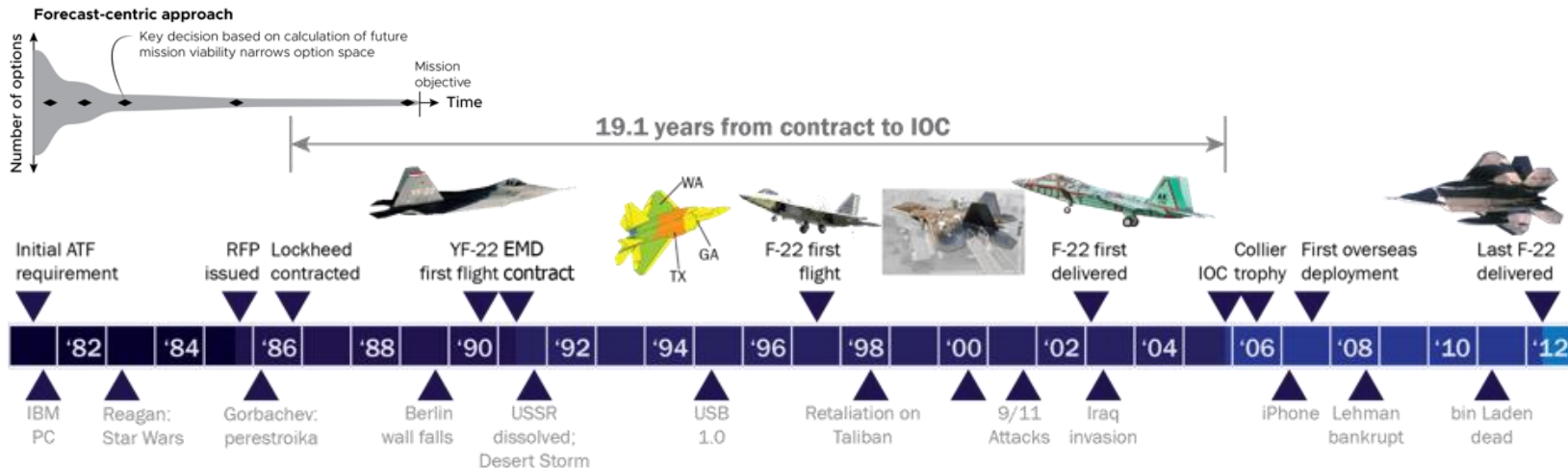
Proliferation of commercial and military sensors across RF, visual, extra-visual, acoustic make observation inevitable for both sides.



Mosaic force provides more options & dilemmas to counter adversary actions and can more efficiently allocate tasks

Mosaic C2 approach speeds decision making through human command and machine control

Adaptability also benefit in terms of acquisition

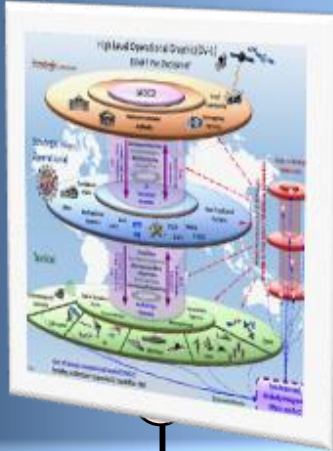


Mosaic Warfare is the 2nd and 3rd wave of an evolution started with JADC2



Wave 1

Manually engineer solutions



JADC2

Wave 2

Operator defined architectures as part of mission planning



**Mosaic Warfare
(operationally)**

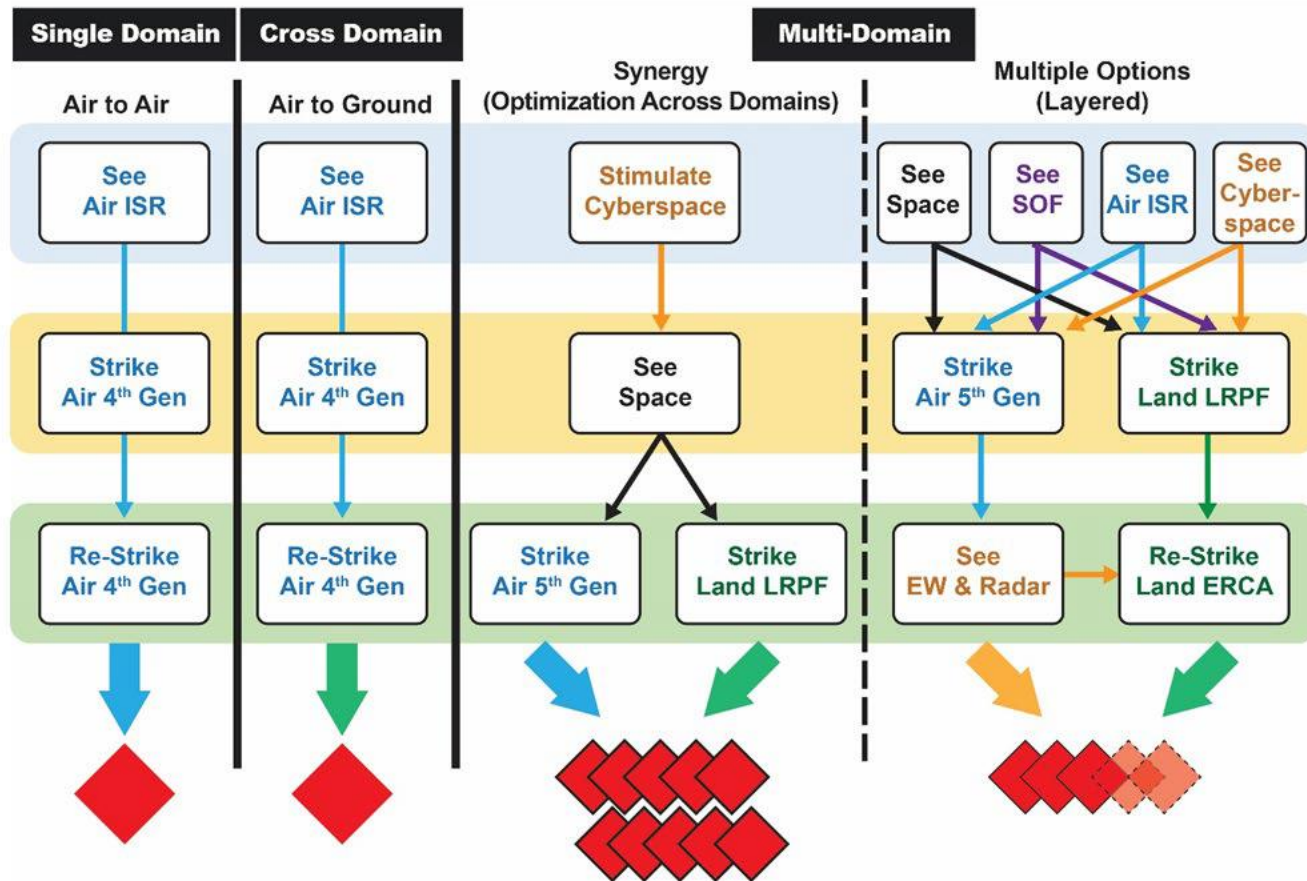
Wave 3

Adapted acquisition focus

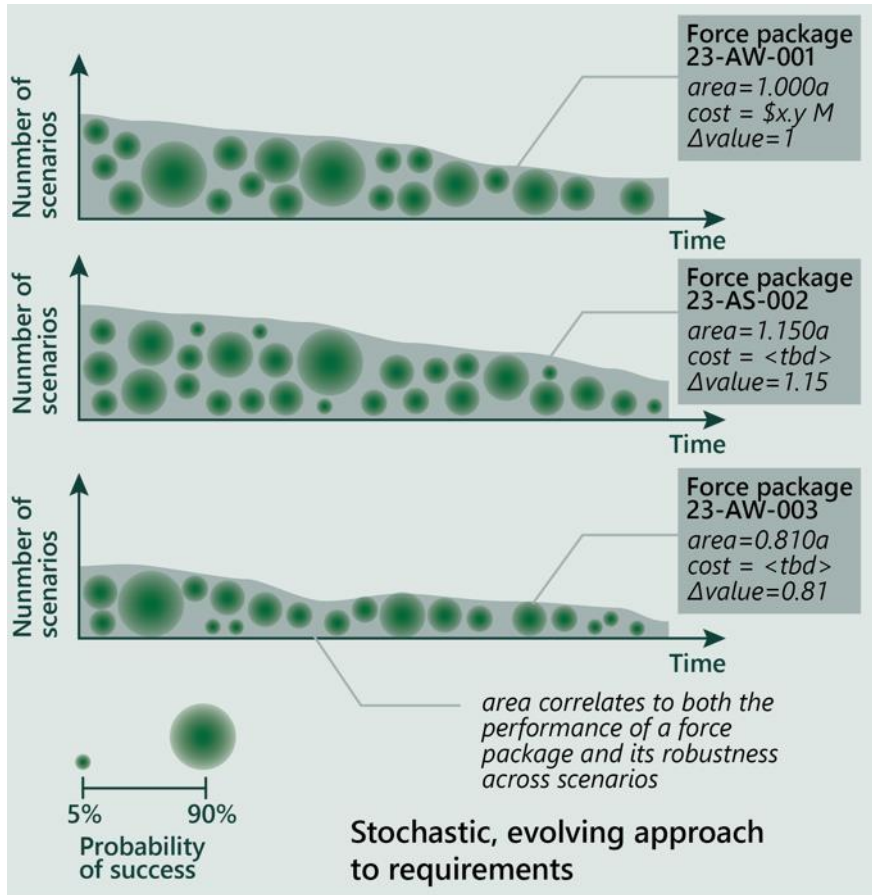


**Mosaic Warfare
(reqmts/acquisition)**

Army MDO concept shares Mosaic's goal of recomposition, adaptability & complexity

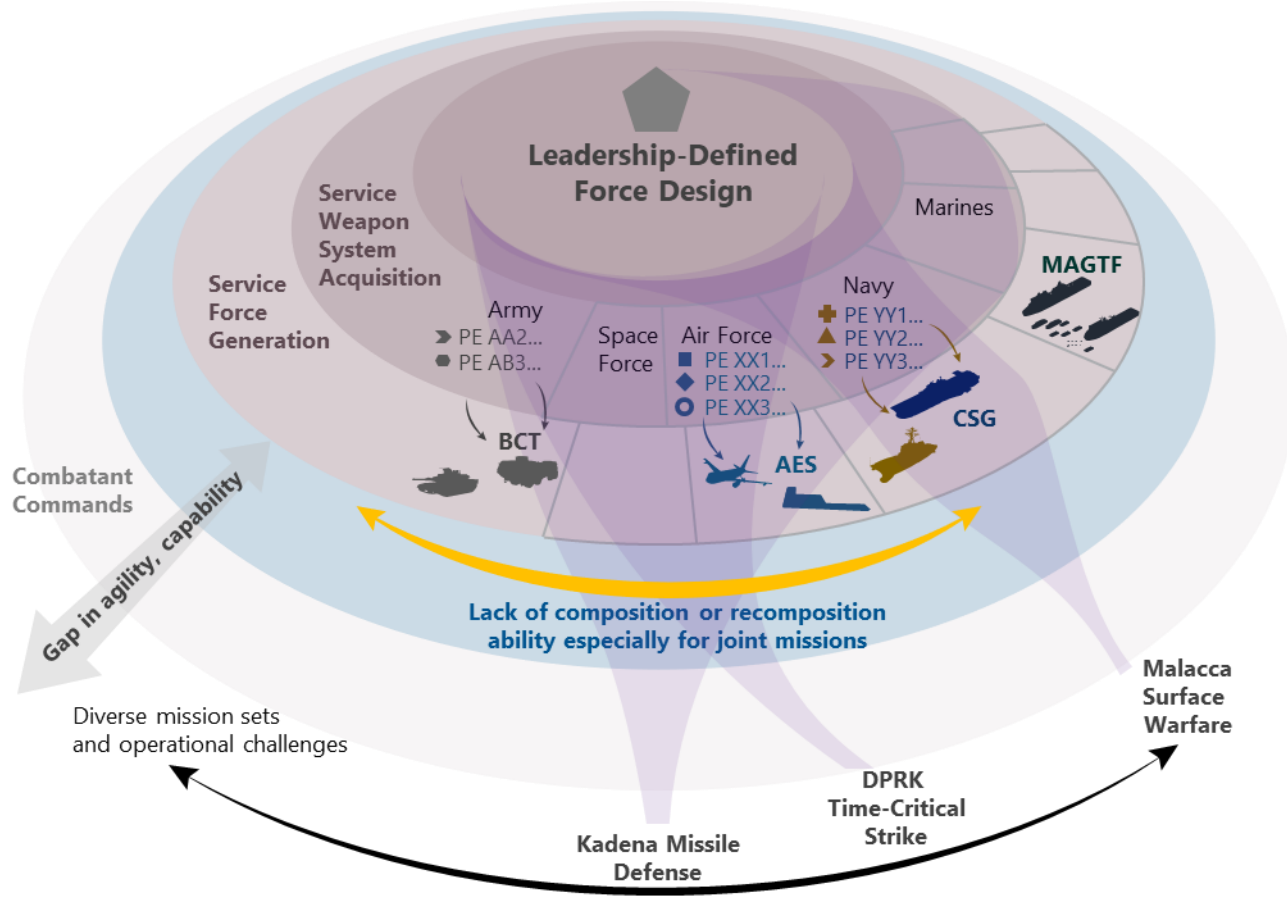


Recomposability implies new approaches to requirements and analysis

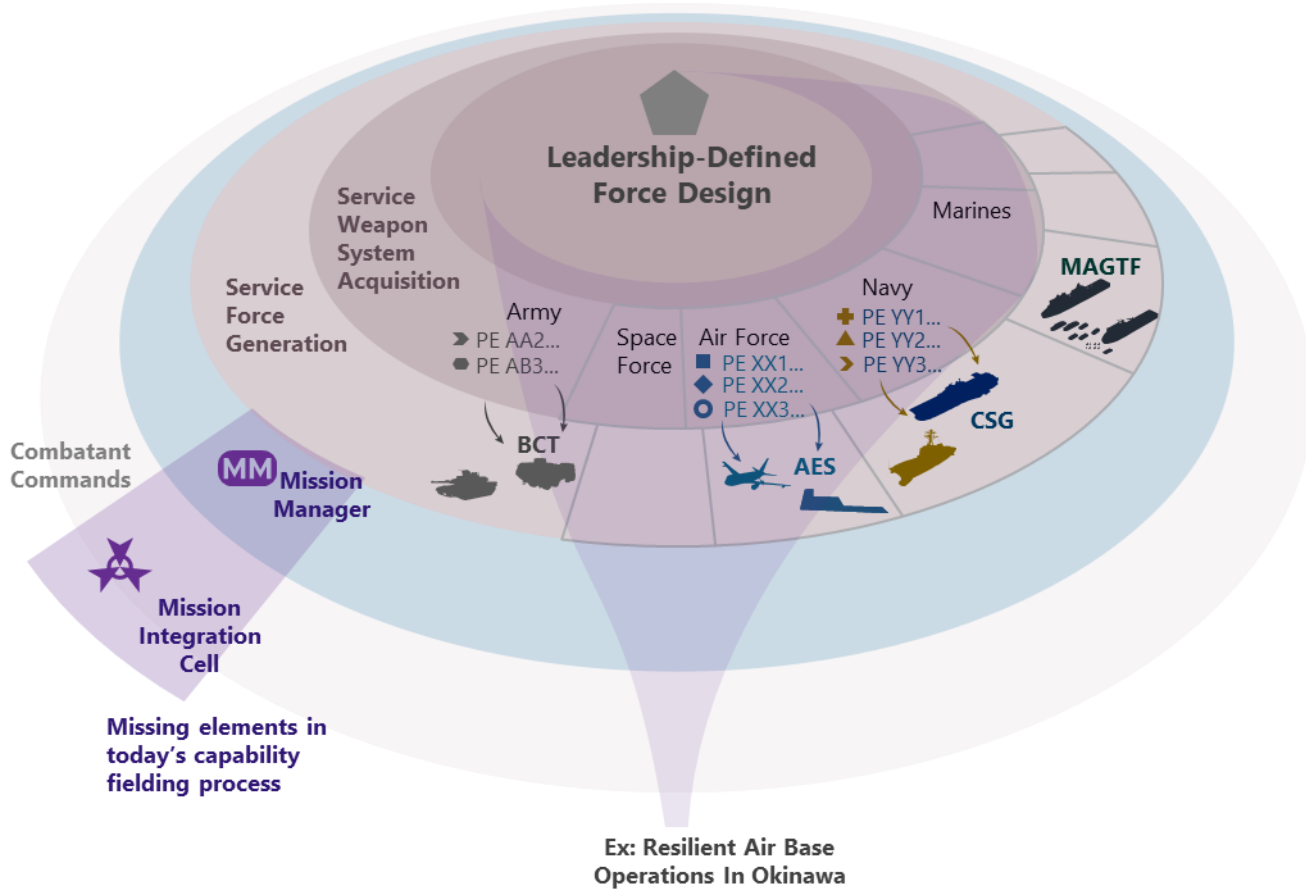


- Performance of force packages, not individual systems, should be measured
- Force packages should be assessed a wide range of situations
- New systems can be evaluated by incorporating them into force packages and assessing the impact on performance
- Systems/force packages that offer better performance across range of relevant scenarios are preferred

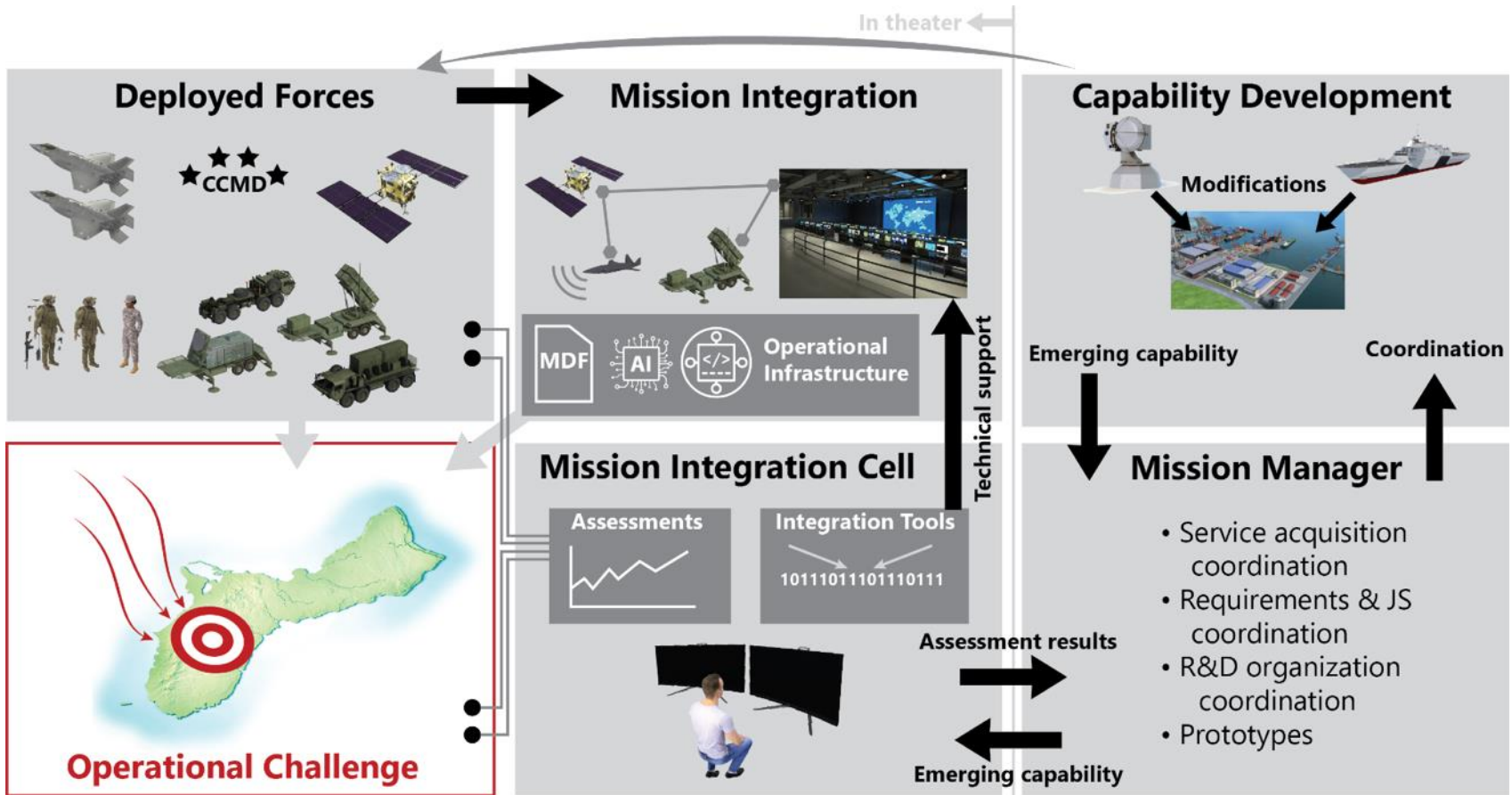
Organizational view highlights lack of joint integration in US force generation



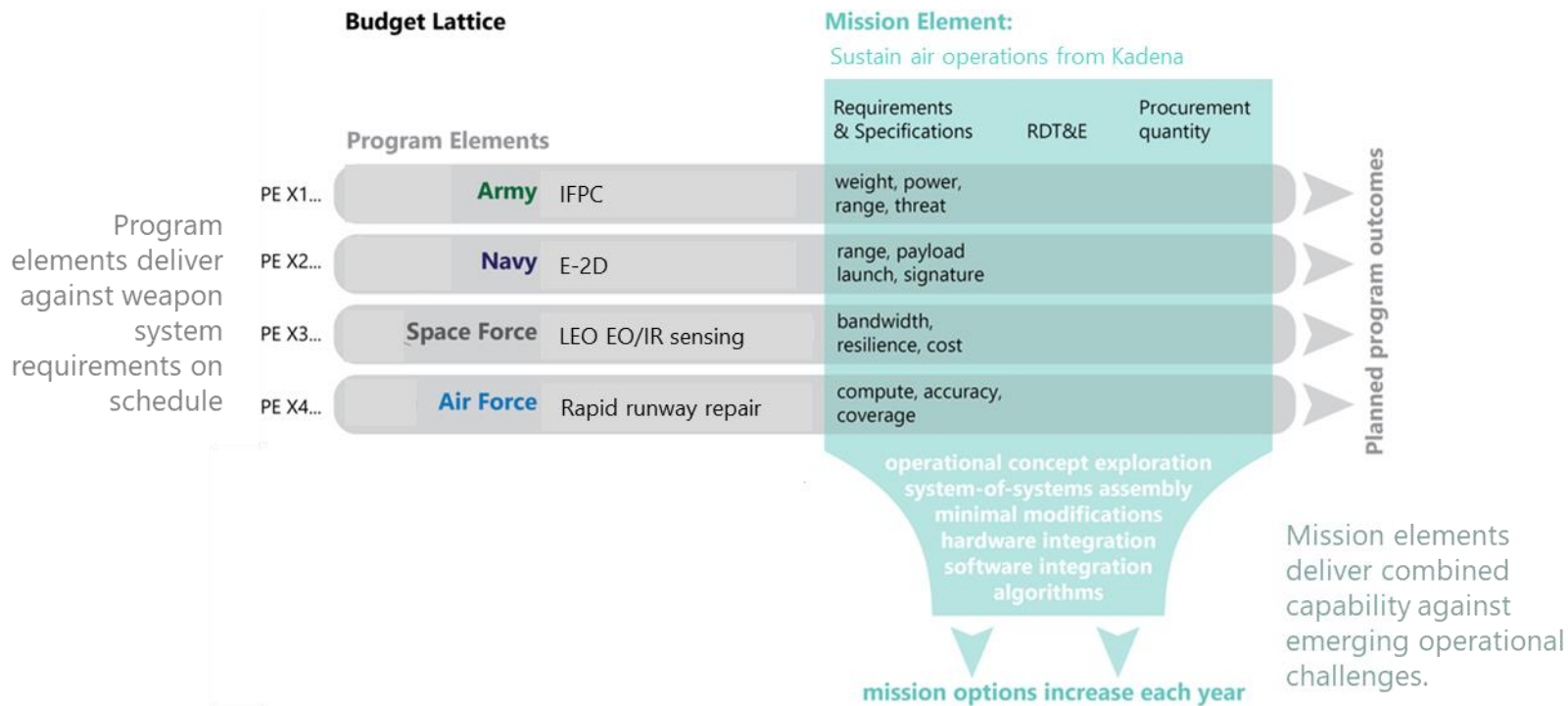
New organizations and processes needed for enable joint integration at tactical edge



Mission Integration Cells address top CCDR Operational challenges; pilot in 2022 NDAA



Integrating forces in theater requires funding for missions; pilot in 2022 NDAA



Hudson Institute

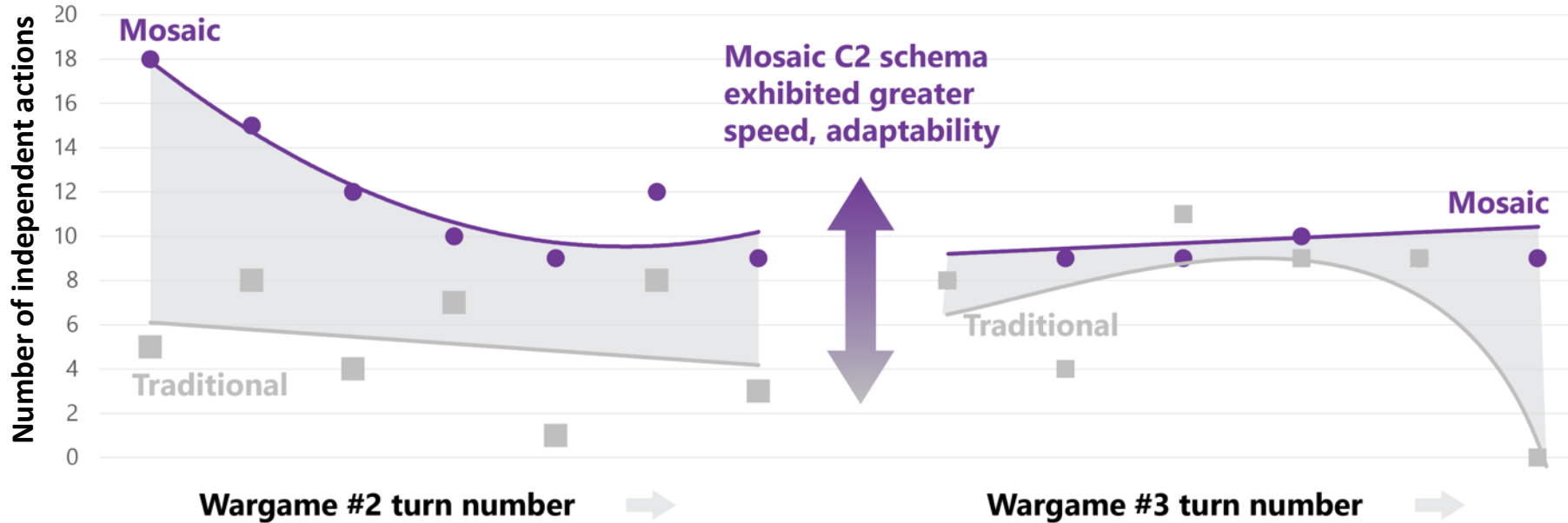
CENTER FOR DEFENSE
CONCEPTS + TECHNOLOGY



Discussion

twalton@hudson.org

Mosaic Warfare wargames revealed optionality improves pace of operations



Implementation of Mosaic Warfare

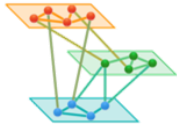


- **DoD service concepts (MDO, EABO, DMO, etc.) reflect characteristics of Mosaic Warfare**
 - Emphasis on decision-making and information
 - Reliance on creating dilemmas for opponents
- **Joint Warfighting Concept incorporates elements of Mosaic Warfare**
- **Distributed force design being pursued by each military service**
 - Rebalancing in Navy and Air Force toward larger number of smaller ships and aircraft
 - Marine Force Design 2030
 - Distributed Army units
- **C3 and institutional reforms are the most important changes to implement Mosaic Warfare**

Mosaic C3 and institutional reforms can be viewed through five lenses



- **Stack view:** Technologies to enable communications, command, and control (C3) functions



- **Network view:** Concepts necessary to align communications with command and control (C2) in contested environments



- **Problem solving view:** AI methodologies needed to formulate and assess courses of action in C2 decision aids



- **Time view:** Processes to improve and sustain optionality over a confrontation or competition



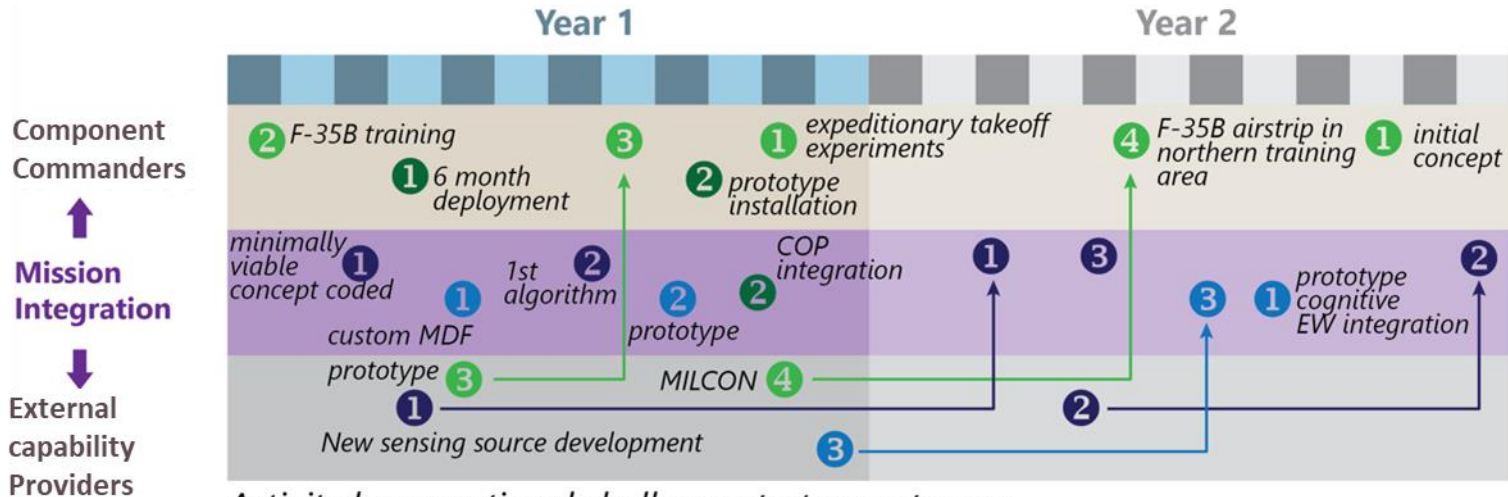
- **Organizational view:** Implications of new C3 technologies and force design for DoD requirements and budgeting

Stack view highlights DoD's efforts on communications technologies for Mosaic



Interoperability Stack Layer	Typical Interoperability Equipment	Managed Interoperability (Solution 101)	Intelligent Interoperability (Solution 201)
Application Use the bits for the mission	API	Published application programming interface (APIs)	Meta-API focused on needed information (e.g., GraphQL)
Information What do the bits mean?	Message	Open Standards (UCI)	Cross-standard, ad-hoc interoperability (STITCHES)
Network Where to send the bits	Router	Gateway / BACN Multiple networks with a router bridge	Adaptive software-defined routing (e.g., DYNAMO)
Physical How to send the bits	Radio	Software-defined radio cards (one card per waveform)	Software-defined signal processing (GNU radio) (per processing block)

Mission Managers support MICs by overseeing actions over next 1-2 years



Activity by operational challenge strategy category

Improve I&W	Degrade targeting	Defend better	Operate through
<ol style="list-style-type: none"> 1 Common operating picture and targeting support 2 Indication and warning development 3 Nonkinetic early engagement options 	<ol style="list-style-type: none"> 1 Custom electronic warfare algorithms 2 Specialized decoys 3 Software-defined electronic warfare hardware 	<ol style="list-style-type: none"> 1 Additional Patriot batteries 2 Hypervelocity weapon system prototype 	<ol style="list-style-type: none"> 1 USAF basing shell game (agile combat employment) 2 USMC expeditionary operations of F-35B 3 Rapid runway repair 4 Improvised airstrips