# **Modeling Cyber Survivability:** Score Small and let the Machines do the Math



#### Dr. Bill "Data" Bryant

8 Aug 24

**Distribution A:** Approved for Public Release 18 July 24 by the DoD Office of Prepublication and Security Review

#### **Problem to be Solved**

- FY22 NDAA Section 223 mandates integrated survivability testing across all threat types
- One approach is to utilize modeling and simulation as a "Universal Integrator"<sup>1</sup>
- The focus of this brief is on how we do that specific to cyber threats





### **Expected Mission Loss (EML)**

- EML is borrowed from the financial world's Expected Financial Loss (EFL), where it has been used successfully for decades
- *EML* = *Likelihood of a Risk Occurring* × *Mission Loss due to that Risk*





• The problem isn't the math—it's the inputs; where do they come from and how do we know they are correct?



# **Current Methods of Measurement**

- If cyber survivability is measured at all, it is most often measured in terms of an ordinal risk matrix
  - Cyber risks can be developed using a wide range of methodologies
  - Often traditional-IT vulnerability focused
  - Several degrees of separation from what we really care about—risk to mission accomplishment
- Measuring mission risk probabilistically is theoretically a better approach, but the issue of inputs becomes even more severe
  - Humans have numerous known issues generating accurate probabilities
  - Algorithms and AI have not shown any improvement over humans
  - Attack chains involve multiple steps the humans have to integrate
- Approach: Model the attack in small discrete steps and use data for inputs whenever possible, human probabilistic assessment informed by data when not—then put into a simulation



Distribution Statement A. Distribution Unlimited

#### **Cyber Survivability Measurement Process Flow**



# **Engineering and Preparation**



- Threat Intelligence is critical
- Mission engineering connects system to mission
- System design (or concept) informs system model
- Attack scenarios can be developed with numerous tools
  - MRAP-C
  - STPA-Sec
  - CTT
- Criticality analysis determines what components are most significant
  - Already part of Program Protection



# Notional Example: MQ-99 Berserker UAS

- Notional UAS at conceptual stage of design
- Any resemblance coincidental
- Basic CONOPS & architecture





- Air-to-Air and Air-to Ground roles
- Semi-autonomous
- 2 x AMRAAM, or 6 x SDB
- Attritable



#### **Modeling and Simulation**



- Cyber Operations Lethality and Effectiveness (COLE) tool can model system level cyber attacks
  - Originally created for offensive attack planning on traditional-IT systems, has been expanded for modeling weapon systems by DOT&E and JASPO
  - Does not simulate data flow, but tracks component level hardware, software, and firmware down to the specific build with associated vulnerabilities
- Many different mission and campaign level simulations exist
  - Advanced Framework for Simulation Integration and Modeling (AFSIM)
  - Joint Simulation Environment (JSE)
  - Combat Forces Assessment Model (CFAM)



#### **COLE MQ-99 Berserker System Model**





#### Simulated Attack Step 1—Supply Chain Attack



• Modeled as a 90% Confidence Interval (90CI) of 30-70% representing high uncertainty and high mean of 50%



#### Simulated Attack Step 2—Triggered from RF



• 90Cl of 65-85% for step 2 gives overall Likelihood 90Cl of 21.9% to 53.1% with a mean of 37.4%



#### **Baseline AFSIM Berserker Scenario**

 4 x Berserkers being controlled by an F-35, 2 x Berserkers attacking targets within a defended area with Small Diameter Bombs





#### **AFSIM Berserker Scenario Results**

- 50 Monte Carlo Baseline runs were done using the Full Spectrum Survivability Toolkit (FSST)<sup>2</sup>
- On average, 4.4 of 5.0 targets were struck and 10 Berserkers lost over the 50 simulation runs
- 100 more Monte Carlo AFSIM simulations were run with the cyber attack included
- On average, 2.5 out of 5.0 targets were struck and 42 Berserkers were lost over 50 simulation runs with the cyber attack
  - Note that likelihood is already embedded in this calculation as the probability of the cyber attack being successful was modeled in each individual simulation run



### **Mission Impact**

 Mission impact can be measured by either how many more Berserkers were lost than in the baseline case or by how many fewer targets were destroyed

Mission Impact =	Berserker Destroyed with Cyber Attack – Berserker Destroyed Baseline	(42 – 10)	(42 - 10) - 22.004
	Berserkers Engaged	$=\frac{100}{100}=32.0$	- 32.0%

 $Mission \,Impact = \, \frac{Targets \,Destroyed \,Baseline - Targets \,Destroyed \,Cyber \,Attack}{Total \,Number \,of \,Targets} = \frac{(222 - 125)}{250} = 38.8\%$ 

 Either could be EML if target destruction or survival is the critical mission element—or they can be combined with any desired weighting

*Average EML*(50% weight on each element) = 35.4%



### **Test and Validation**



- If modeling and simulation is going to used to inform decisions it must be validated as accurate enough
  - Calculated EML values should inform test planning
  - Executed tests should align with predicted valued from M&S
  - COLE has been verified, validated, and accredited by a tri-service and USCYBERCOM lead Model Review Committee in 2020 and 2023
- The same M&S processes and tools should be able to predict the outcomes of large scale exercises
  - DOT&E Cyber Assessment Program (CAP)



### **Risk Management**



- EML provides a quantitative metric to understand mission impact for acquisition decision makers
  - EML can also be used in various mitigation scenarios to see which ones generate the greatest decrease in EML per cost or given a budget
  - Narrative descriptions of vulnerabilities or even risks are not as useful
- The same metrics rolled up to the campaign level can be utilized by combatant commander to inform resourcing and maneuver
   Often simulations are already being run—this just adds another threat



#### **Lessons Learned**

- Results are very sensitive to the specific scenario
  - Scenarios must represent the mission
  - Multiple relevant scenarios or planned missions are better than a single mission
  - Best results will likely be obtained by rolling mission level results up to a campaign-level simulation
  - Whenever possible, simulations should be verified with large scale exercises
- Data on the likelihood of various attack stages does exist in many cases, but is hard to find
  - Would be a good potential use case for modern data methods
  - Classification remains a significant issue, commercial information can help
  - You probably have more data than you think you do
- Sensitivity analysis could help to determine where reducing uncertainty is most important



#### Conclusions

- Modeling cyber attacks can enable more discrete data driven inputs that can be mathematically combined to determine likelihood
- Those attacks can then be modeled in simulations at the mission level to determine mission impact
- Mission impact can be rolled up to a campaign level to determine campaign-level impact and drive risk mitigation decisions





# **Questions?**



18

#### **Overall M&S as an Integrator Concept**



# Probability of Kill $(P_k)$

- $P_k$  represents the probability that a system is "killed" by a particular threat in a particular case
  - Can be an "attrition kill" where the system is damaged or destroyed
  - Can be a "mission kill" where the system is prevented from accomplishing its mission, but is available to try again the next day
- P<sub>k</sub> is well understood for kinetic threats
- Non-kinetic threats can also use P<sub>k</sub> for modeling





#### **Survivability Domain Comparison**

	Characteristics	Model & Simulation
Kinetic	<ul><li>Well understood physics</li><li>Creates physical damage</li></ul>	<ul> <li>Typically generates a Pk for a specific 1 v 1 engagement, but then can be rolled up into a mission or campaign level</li> <li>Many well validated and mature tools</li> </ul>
Cyber	<ul><li>Poorly understood and dynamic environment</li><li>Creates functional damage</li></ul>	<ul> <li>Cyber weapons are rarely simulated today</li> <li>Can convert into Pk using the ACCS kill chain</li> <li>Many unvalidated and immature tools</li> </ul>
EW	<ul><li>Physics better understood than cyber</li><li>Tends to create temporary functional effects</li></ul>	<ul> <li>Can model overall degradation of expected effectiveness</li> <li>Can model more concretely in specific 1 v 1 scenarios</li> </ul>
DE	<ul> <li>Physics are well understood but historically not powerful</li> <li>Effects have tended towards temporary degrade or disrupt</li> </ul>	<ul> <li>A mission or even attrition level Pk could be calculated using physics and engineering models</li> </ul>
CBRN	<ul> <li>Physics are well-studied although complex</li> <li>Effects range the gamut from degrade to destroy</li> </ul>	<ul> <li>For specific attacks, a mission or even attrition level Pk could be calculated using physics and engineering models</li> </ul>



#### Validation of Results

- Models and simulation can be the bridge between threat domains, but that bridge needs to be sound
- Validation of technical effects can be done in component level testing
- Validation of system level effects can be done through full-scale live fire testing
- Validation of mission level effects can be done in large force exercises



Modeling & Simulation



Physical World

### Full Spectrum Survivability Tool (FSST)

- The Full Spectrum Survivability Tool (FSST) effort includes the development of a SysML v2 model that leverages the latest Model-Based Systems Engineering (MBSE) methodologies and M&S applications to examine full-spectrum survivability from a survivability requirements standpoint
- This prototype initiative will provide quantitative assessments of survivability across multiple domains (e.g., cyber, EW, and potentially kinetic) and will demonstrate adversary attacks against blue systems
  - This use case will provide a means for developing the overall infrastructure





